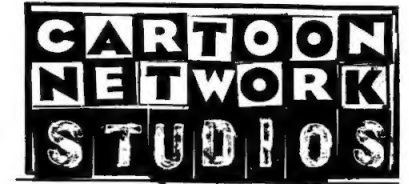


"Thanks for the Crabapples,
Giuseppe!"
1025-174
Final Board



Date 02/11/14

- ☒ Board Team Final
- ☒ Network Approval Board
- ☒ Record Board
- ☒ Animatic Scan Board
- ☒ Conformed Board 02/11/14
- ☐ Design Board
- ☒ Final Board

Adventure Time Created by
Pendleton Ward

Supervising Director
Elizabeth Ito

Storyboard by
Somvilay Xayaphone
& Seo Kim

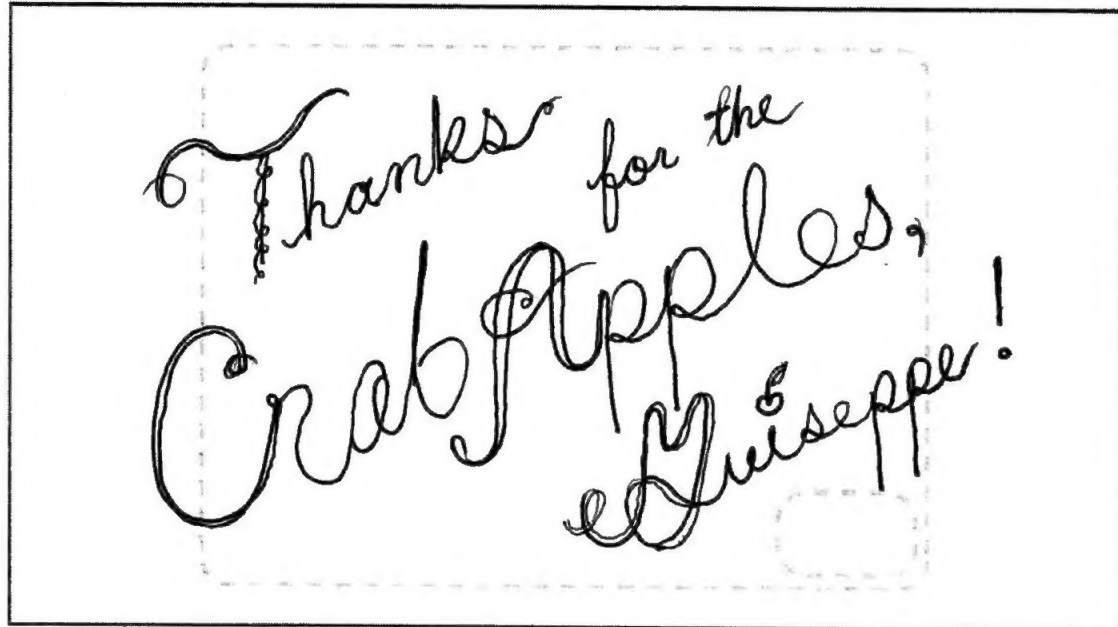
FEB 27 2014

ADVENTURE TIME

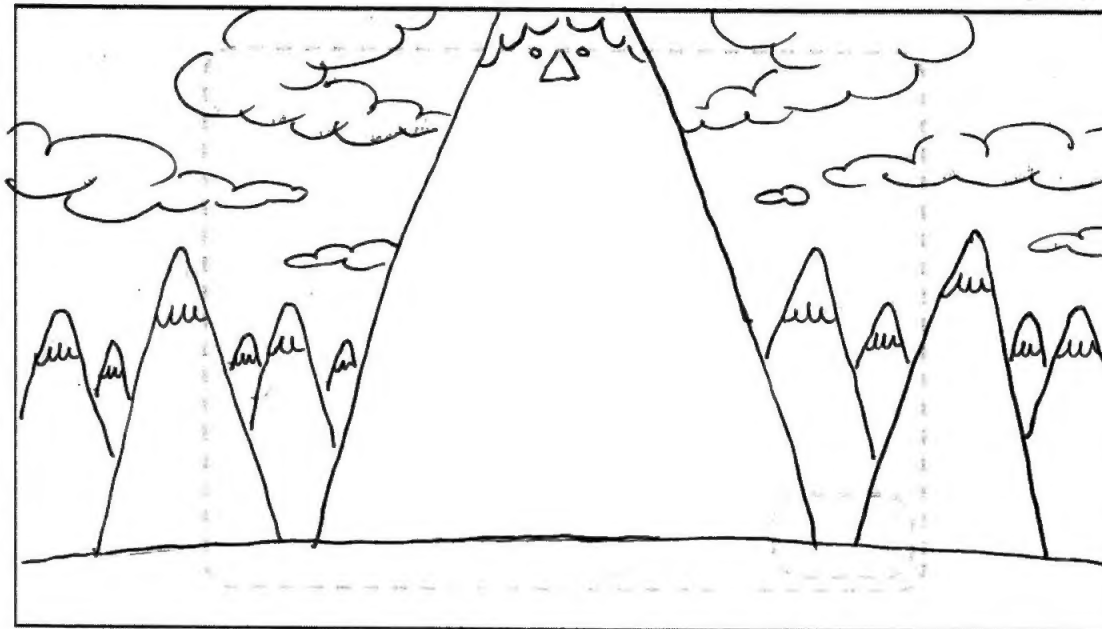


Page 1
1A Next
day night

Sc. Pnl. Bg. day night



Sc. 1 Pnl. A Bg. day night



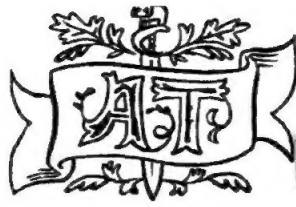
Dialog:	<p style="text-align: center;">→ START</p>
Action:	
Timing:	
<p style="text-align: center;">- EXT ICE KINGDOM</p>	
<p style="text-align: right;">FEB 27 2014</p>	

Production: 1025-174
EPISODE # 7/1-5201
1025/174

1025/174

1025/174

ADVENTURE TIME



Sc. 1 *ANT*

Pnl. B

Bg.

day night

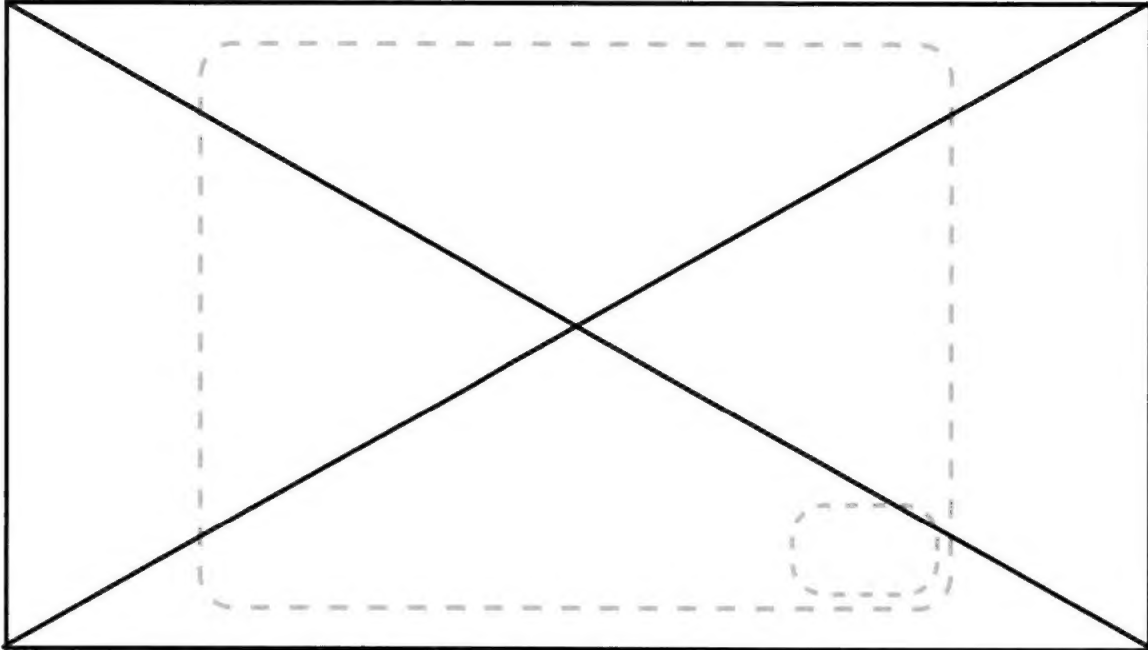
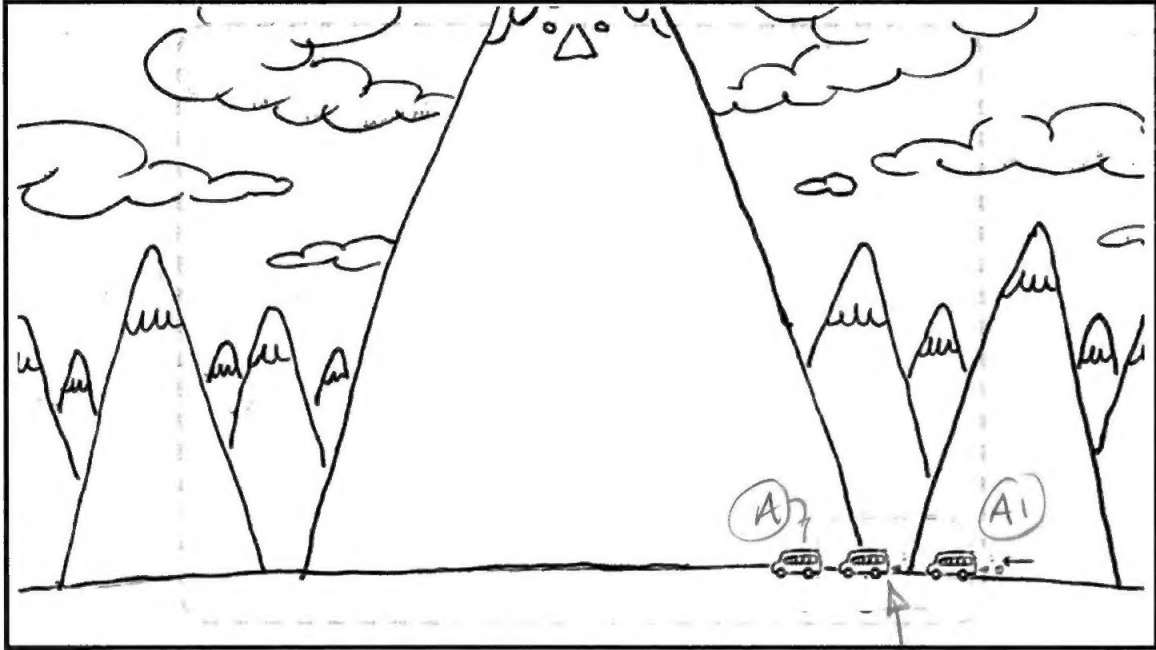
Sc.

Pnl.

Bg.

Page 1A

2 NEXT
day night



Dialog:
Action:
Timing:

FEB 27 2014

EPISODE # 1025-174

1025/174

Production:

1025/174

ADVENTURE TIME



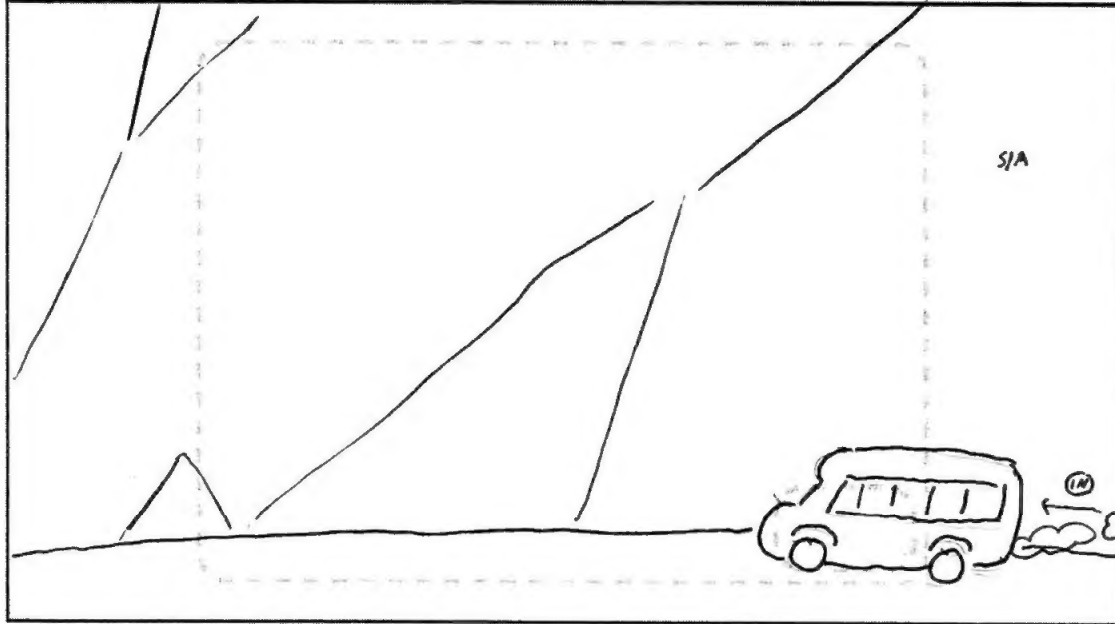
Page 2

Sc. 1A

Pnl. A

Bg.

day night

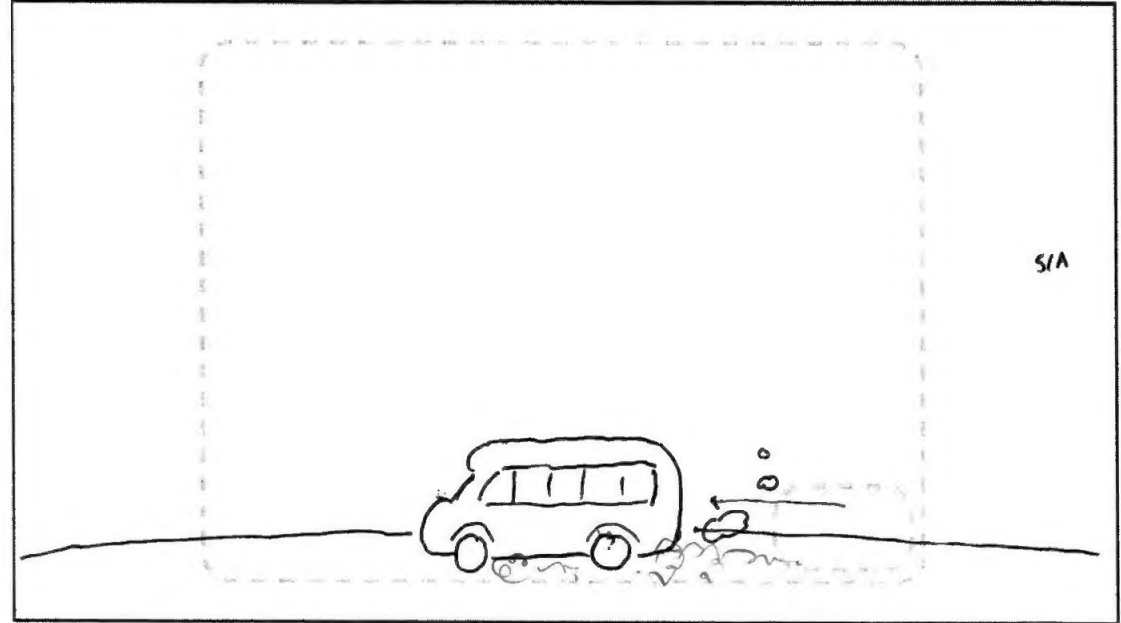


Sc. 1A *cont*

Pnl. B

Bg.

day night



Dialog:

SFX: * BEEP BEEP *

Action:

- BUS PULLS UP ON/S

- BUS STOPS

- EXT. ICE KINGDOM.

Timing:



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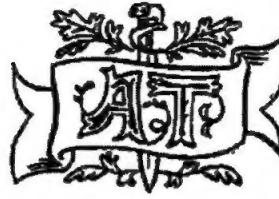
EPISODE #

1025/174

Production :

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ADVENTURE TIME



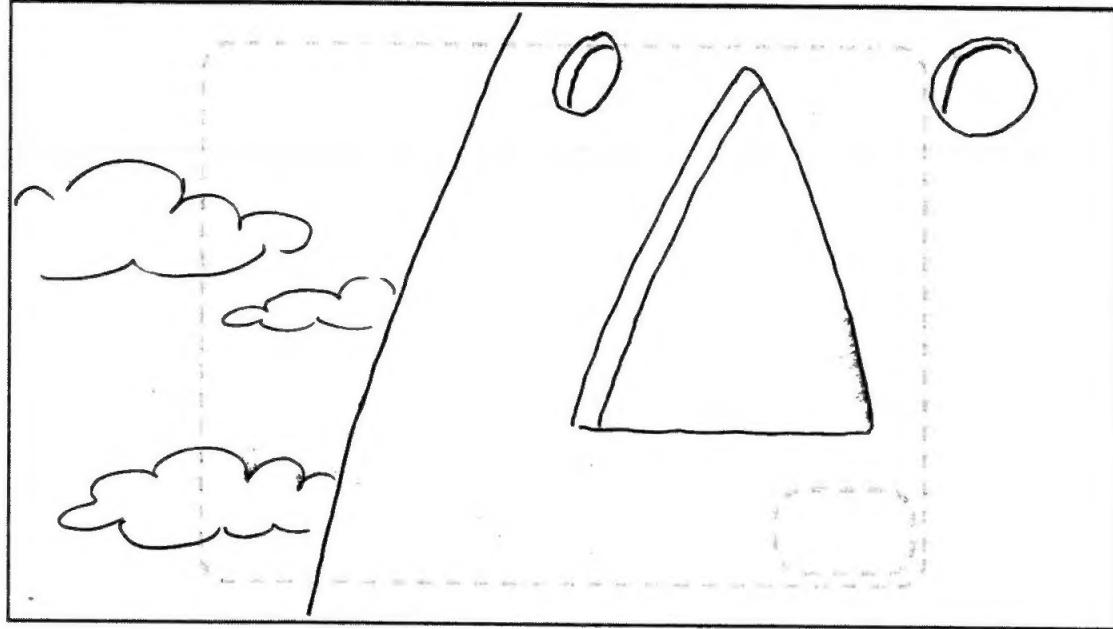
Page 3

Sc 2

Pnl. A

Bg.

day night

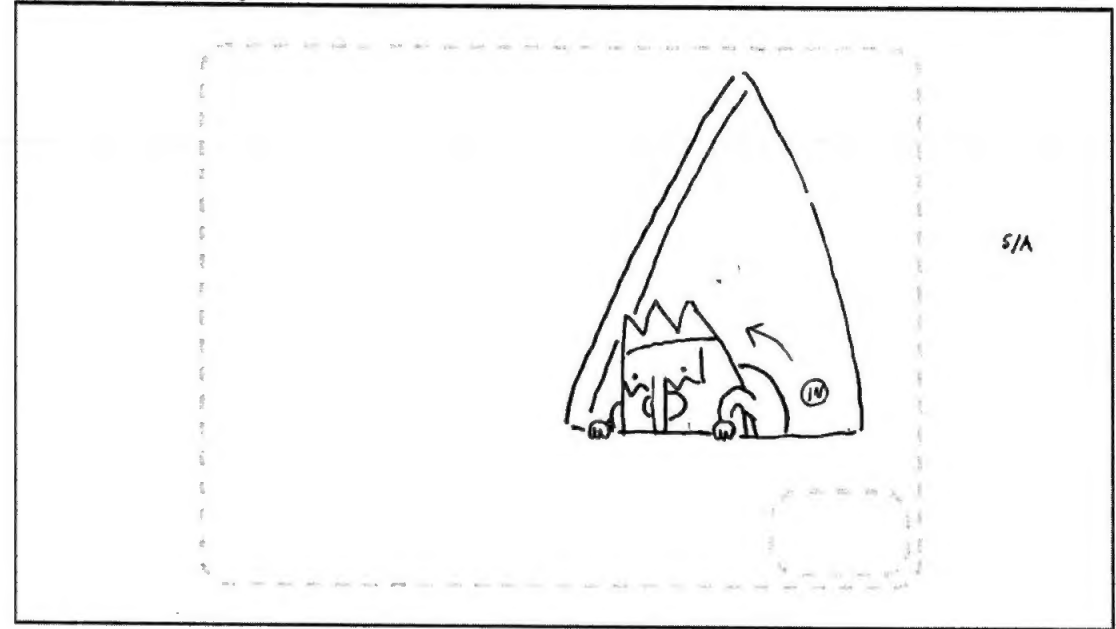


Sc. 2 *cont*

Pnl. B

Bg.

day night



Dialog:

Action:

-IK APPEARS IN WINDOW

FEB 27 2014

Timing:



1025-174

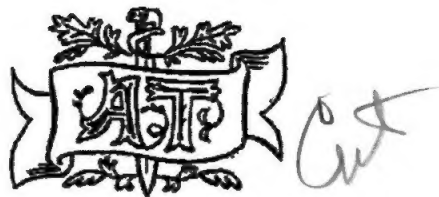
EPISODE #

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Production :

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ADVENTURE TIME



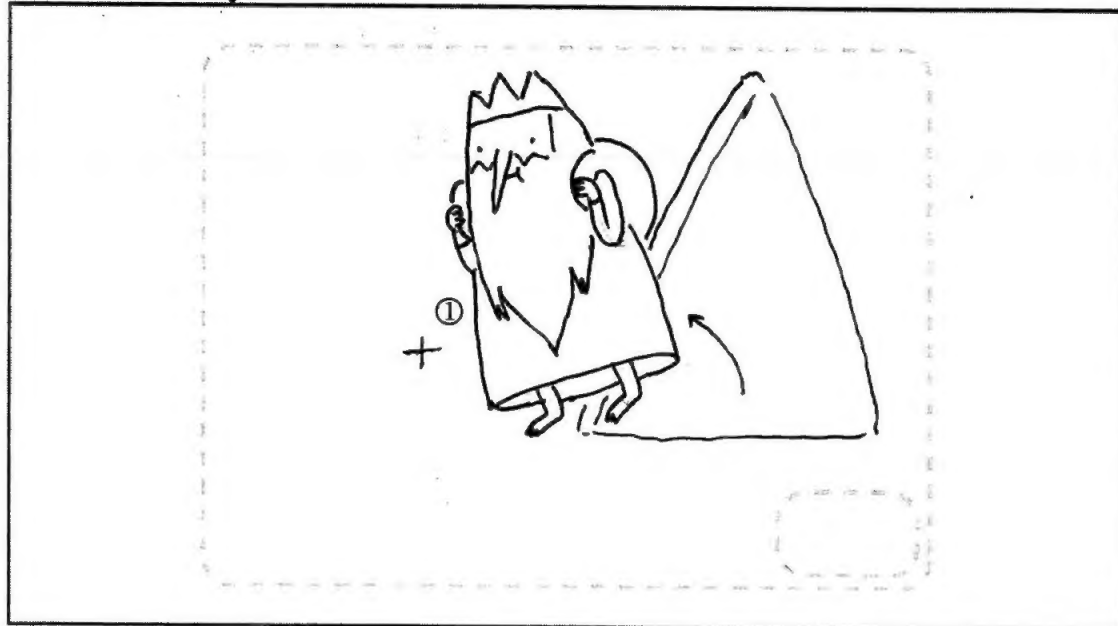
Page 4

Sc. 2 *CONT*

Pnl. C

Bg.

day night

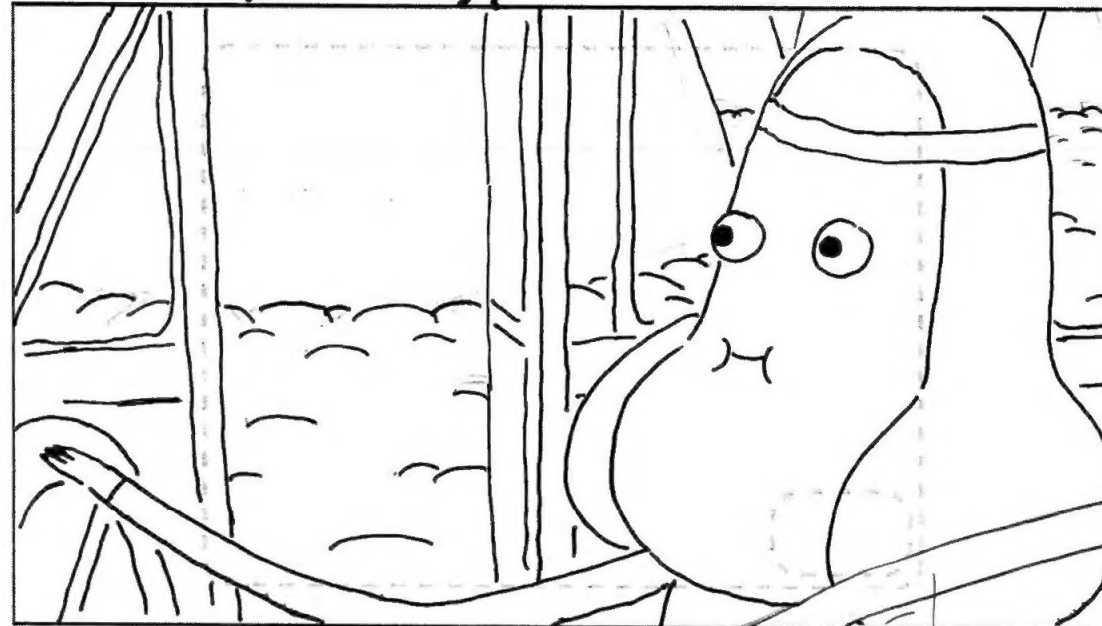


Sc. 3 *CONT*

Pnl. A

Bg.

day night



Dialog:

SEAT BELT

Action: -IK HOPS OUT THE ENTRANCE,
DROPS OFF/S

Timing:

(C1) ANTIC



-ABD SITS AT STEERING WHEEL.

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TV cut off

EPISODE #

1025-174

1025/174

Production :

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ADVENTURE TIME



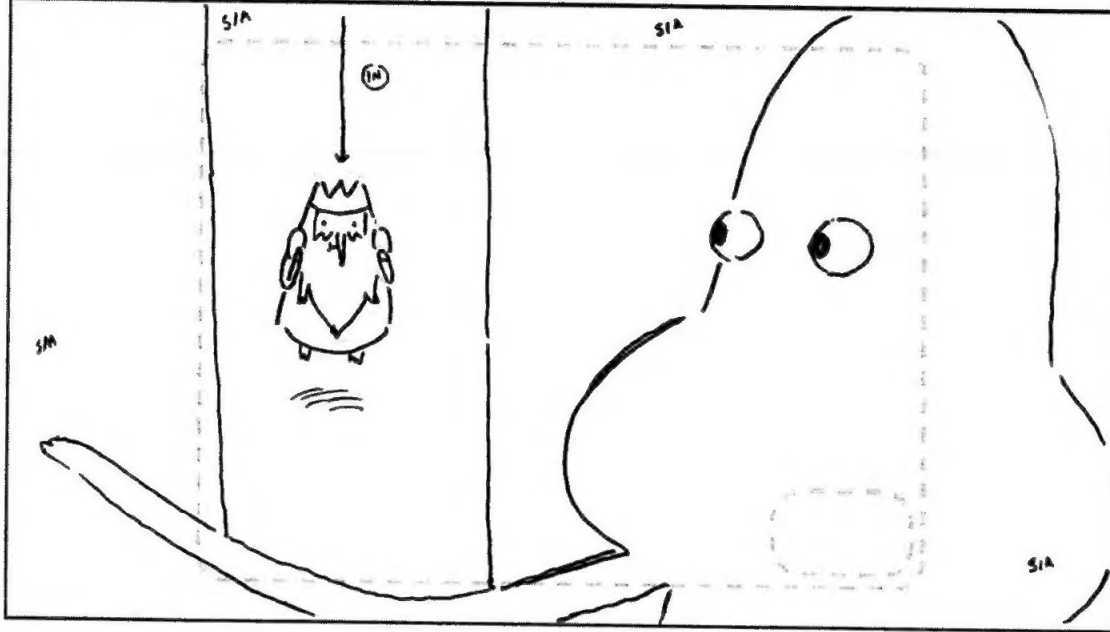
Page 5

Sc. 3 CONT

Pnl. B

Bg.

day night

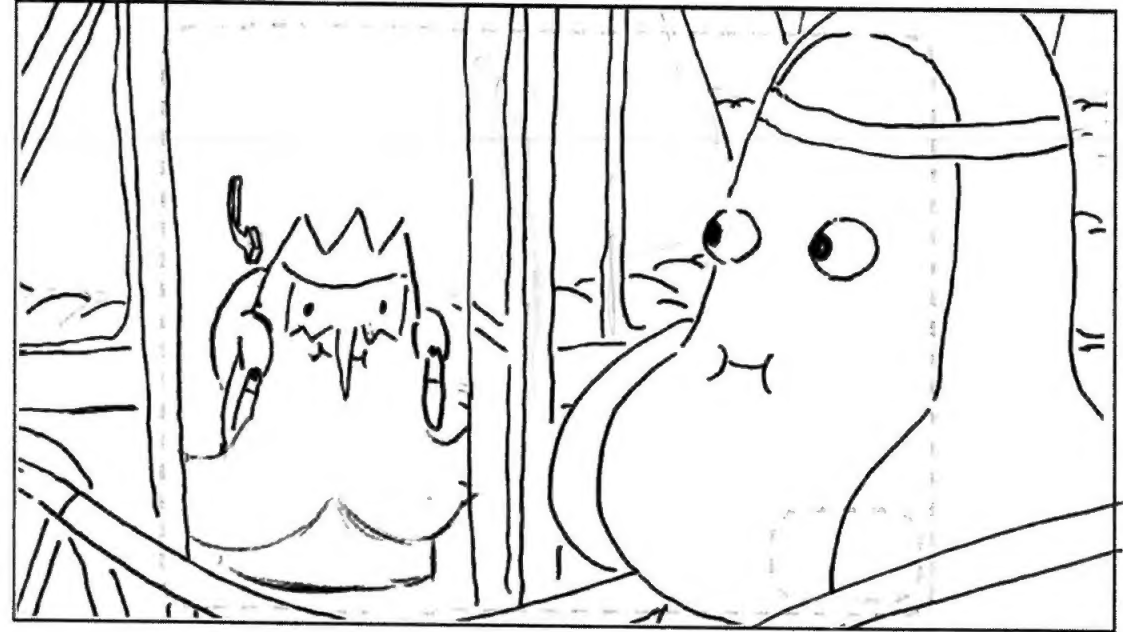


Sc. 3 CONT

Pnl. C

Bg.

day night



Dialog:	
Action:	-IK DROPS ON/S -IK SWOOPS TOWARD BUS (IN ONE MOTION)
Timing:	FEB 27 2014

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Production :

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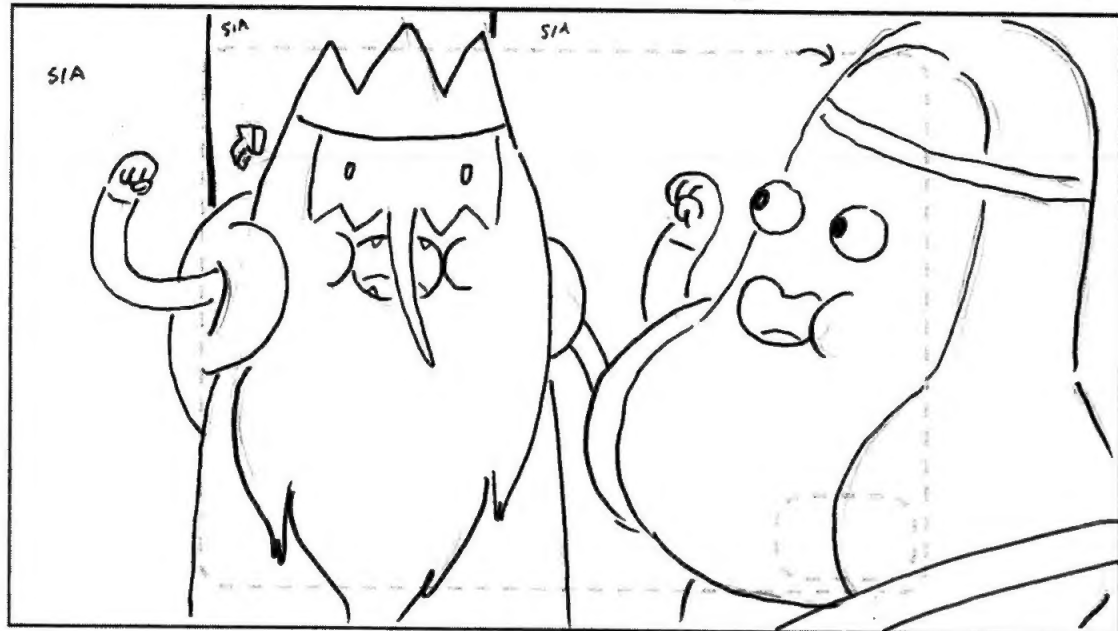
Page 6

Sc. 3 CONT

Pnl. D

Bg.

day night

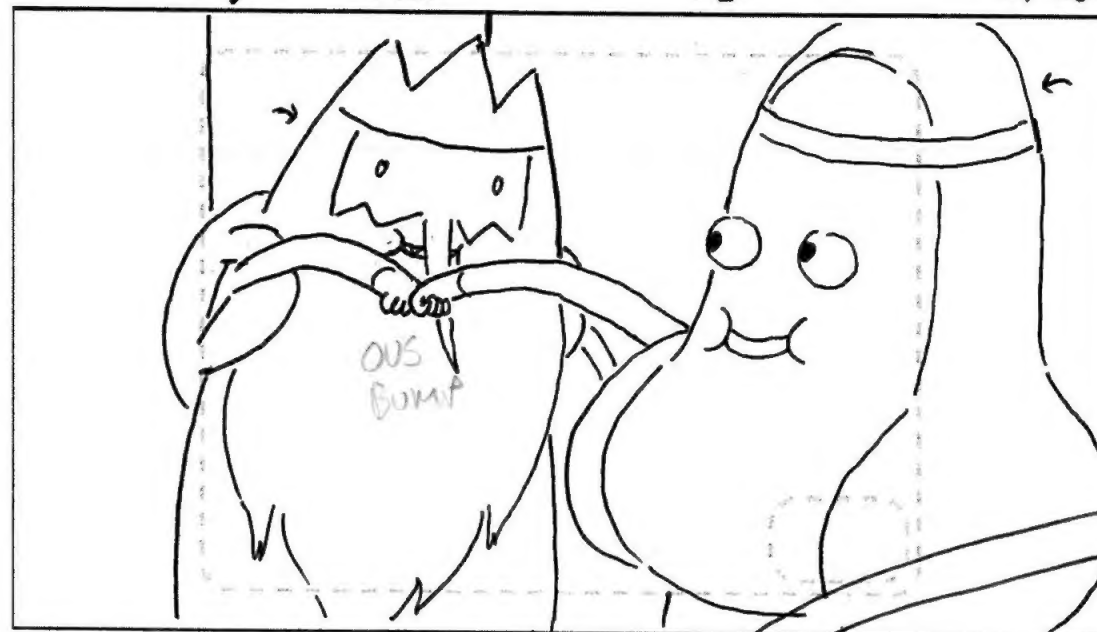


Sc. 3 CONT

Pnl. E

Bg.

day night



Dialog:

IK/ABD: ROAD TRIP!

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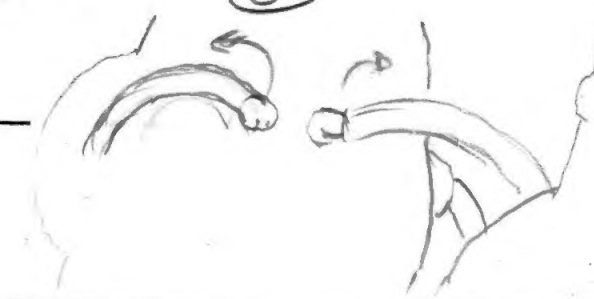
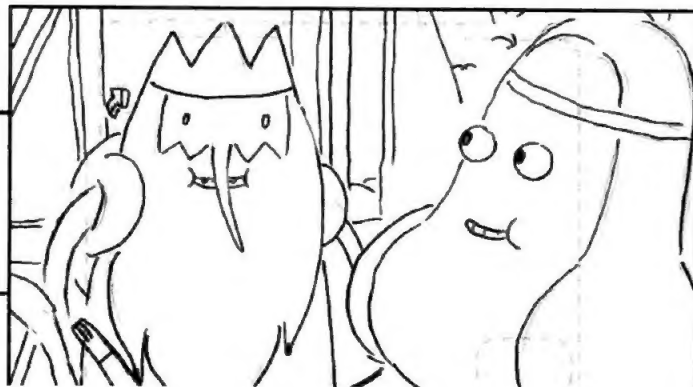
Action:

- IK SWOOPS INTO BUS

- IK/ABD FIST BUMP

(E1)

Timing:



Production :

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ADVENTURE TIME



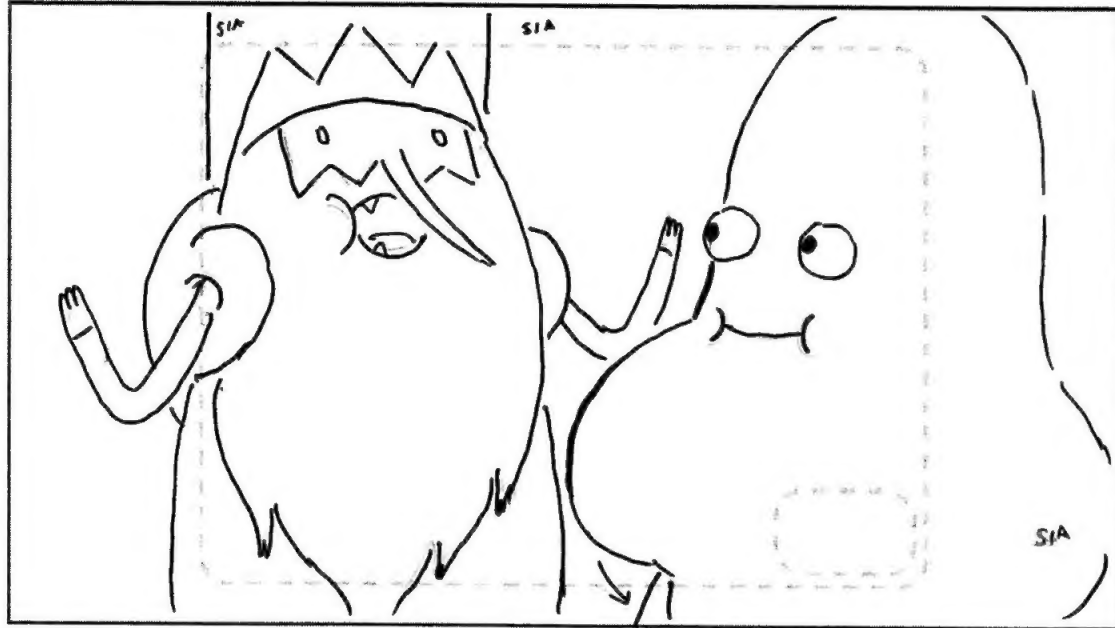
Page 7

Sc. 3 *CONT*

Pnl. F

Bg.

day night

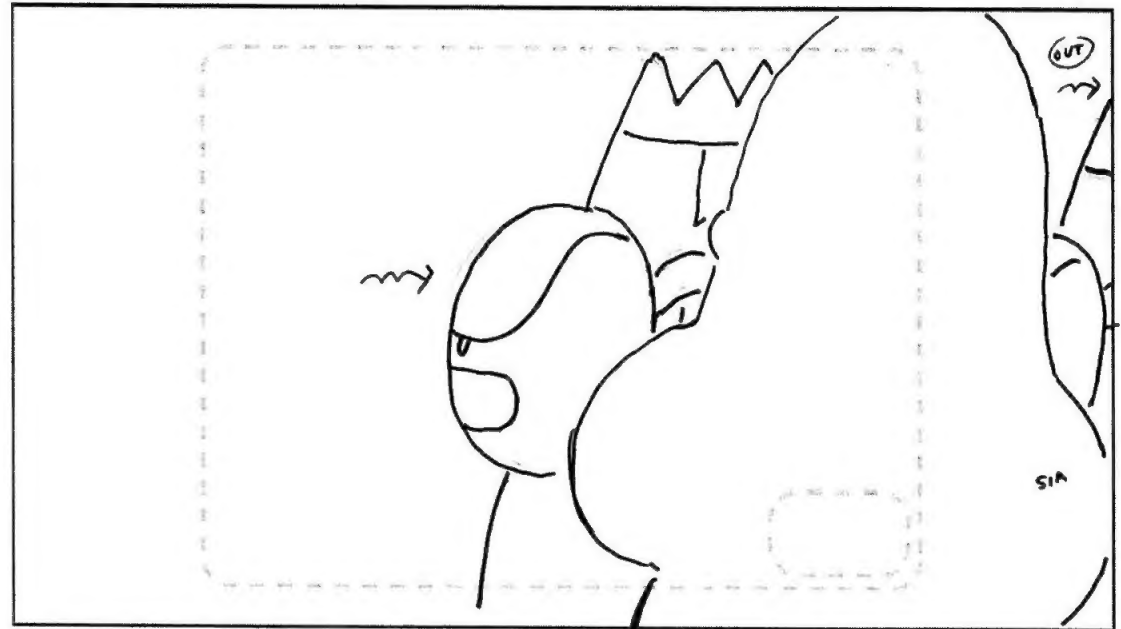


Sc. 3 *CONT*

Pnl. G

Bg.

day night



Dialog:

IK: CHECK OUT THIS SWEET
MAKE-OUT WAGON!

Action

Time



-IK WALKS PAST ABD OFFIS

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Production :

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ADVENTURE TIME



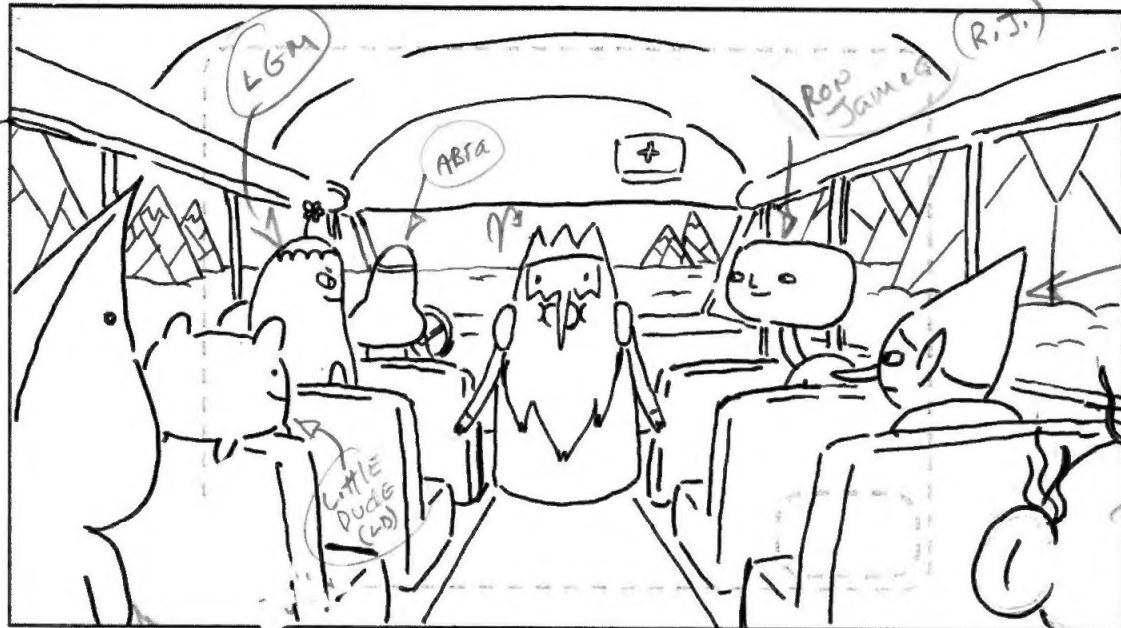
Page 8

Sc. 4

Pnl. A

Bg.

day night

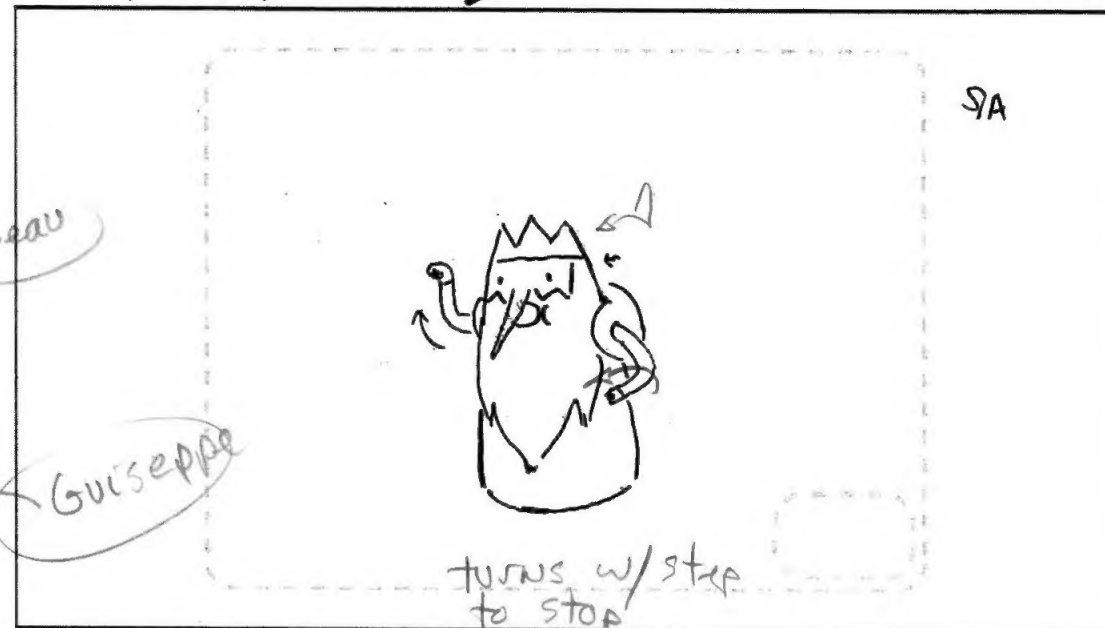


Sc. 4 CONT

Pnl. B

Bg.

day night



Dialog:

LEAF
W/3.
(LW)

IK steps FWD

IK: LIFE-GIVING MAGUS BRO

Action:

Timing:

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Production :

EPISODE #

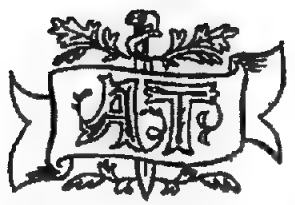
1025-174

1025/174

1025/174

Hu
Cut

ADVENTURE TIME



Hu
Cut

REVISED
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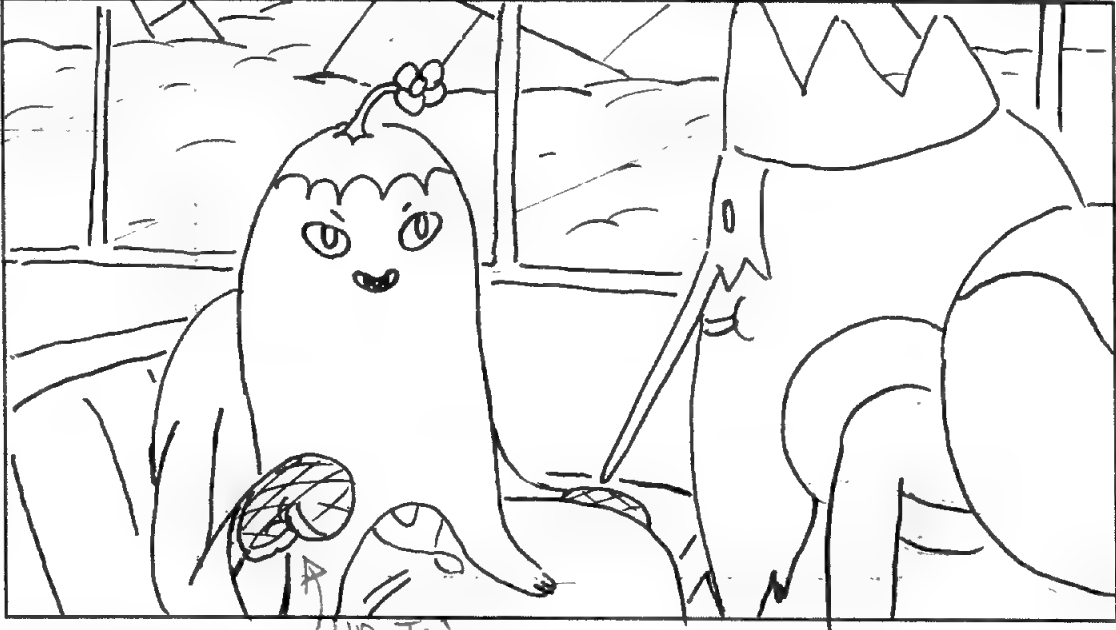
Hu
Cut

Sc. 5

Pnl. A

Bg.

day night



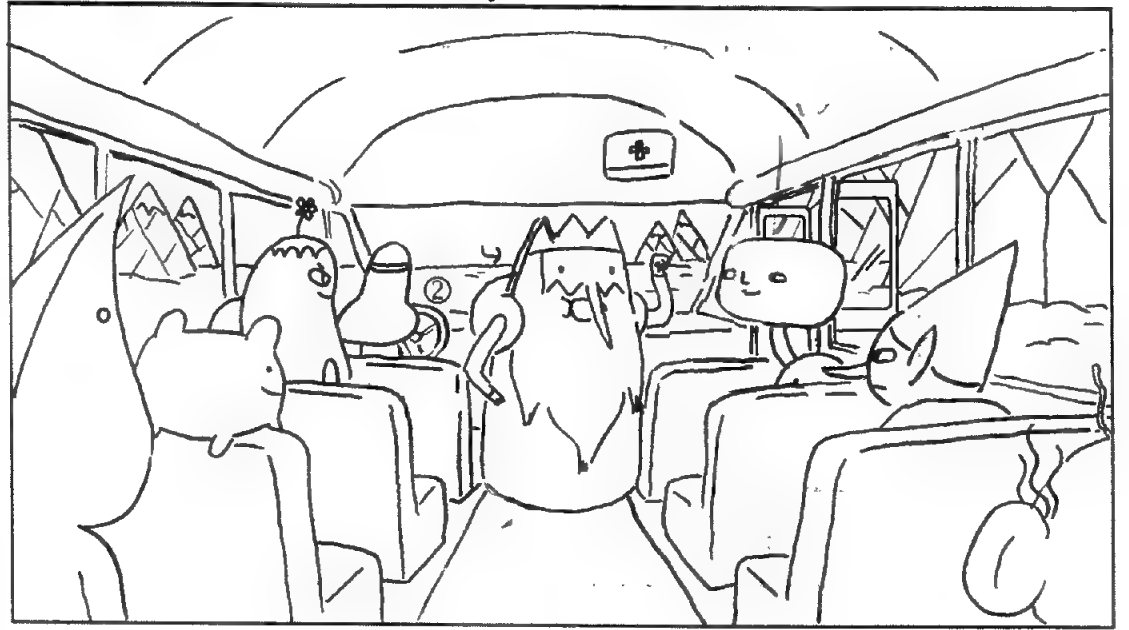
UP IN

Sc. 6

Pnl. A

Bg.

day night



Dialog: LGM : YO YO YO
IK : YO YO !

IK : RON JAMES BRO

FEB 27 2014

Action: - IK + LGM
BUMP FISTS

Timing:



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EPISODE #

Production :

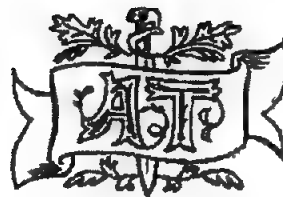
1025/174

1025/174

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HW
cut

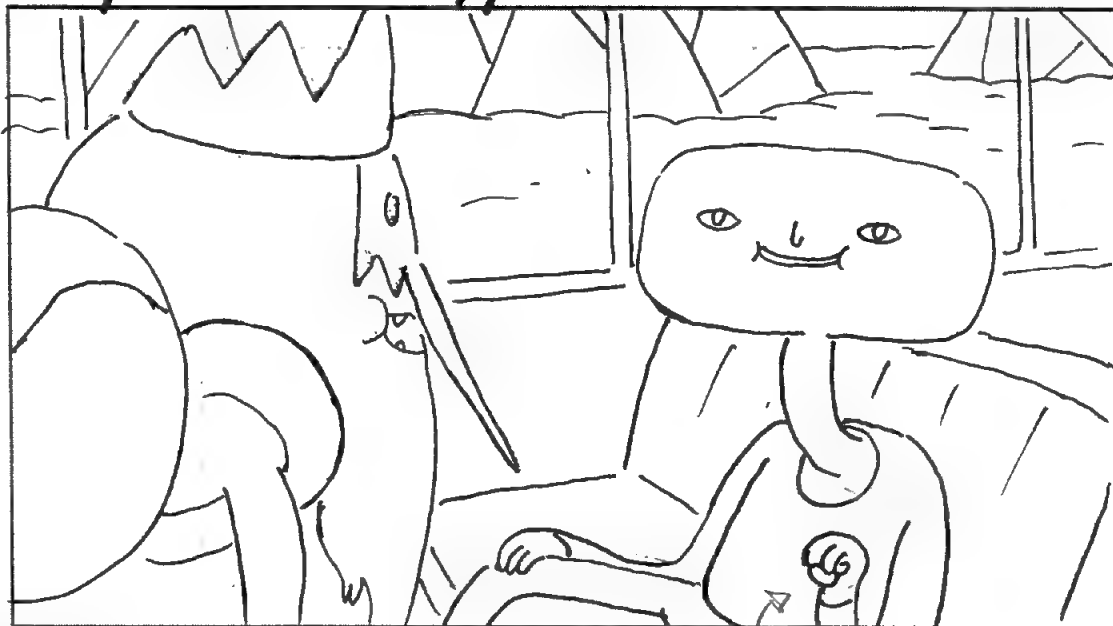
ADVENTURE TIME



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Sc. 7 Pnl. A Bg. day night



Sc. 8 Pnl. A Bg. day night



Dialog:

RJ: WAZZUHHHP

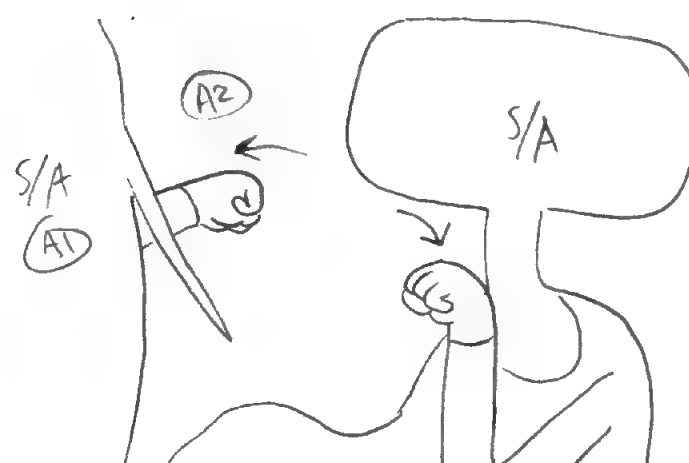
JK: NOT MUCH NOT MUCH

JK: FINN'S OLD HAT - BRO

Action:

JK + RJ
BUMP FISTS

Timing:



FEB 27 2014



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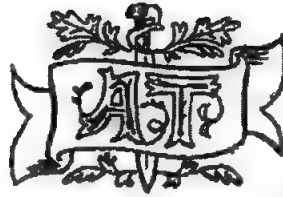
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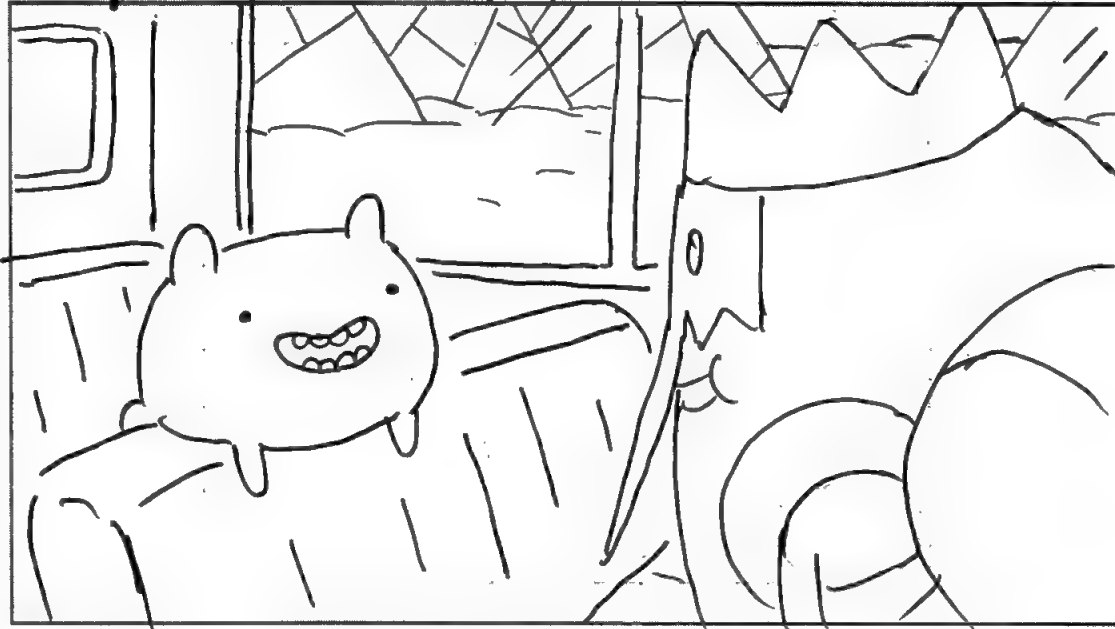
Production :

ADVENTURE TIME

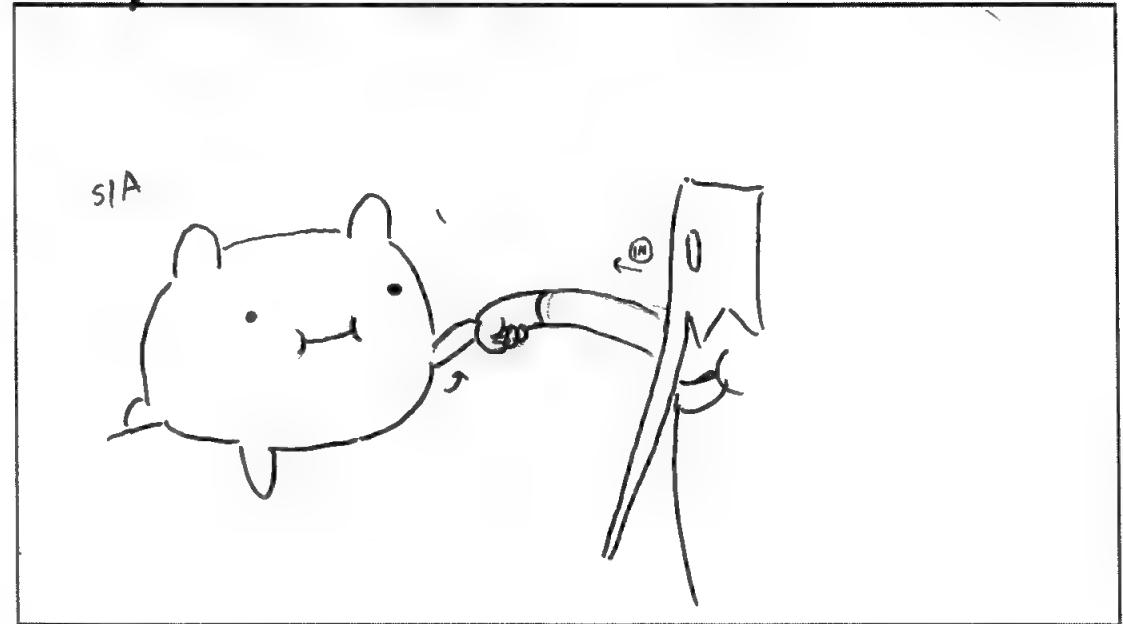


Page 11

Sc. 9 Pnl. A Bg. day night



Sc. 9 CONT Pnl. B Bg. day night

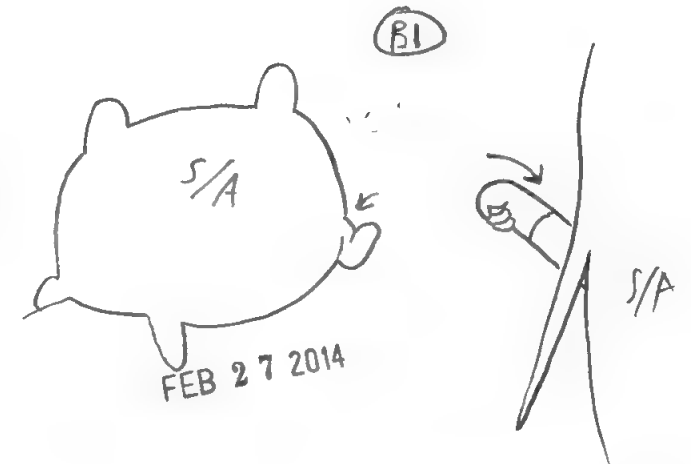


Dialog: LD: NAME'S LITTLE DUDE

IK: SURE, SURE

Action: - LD + IK BUMP FISTS

Timing:



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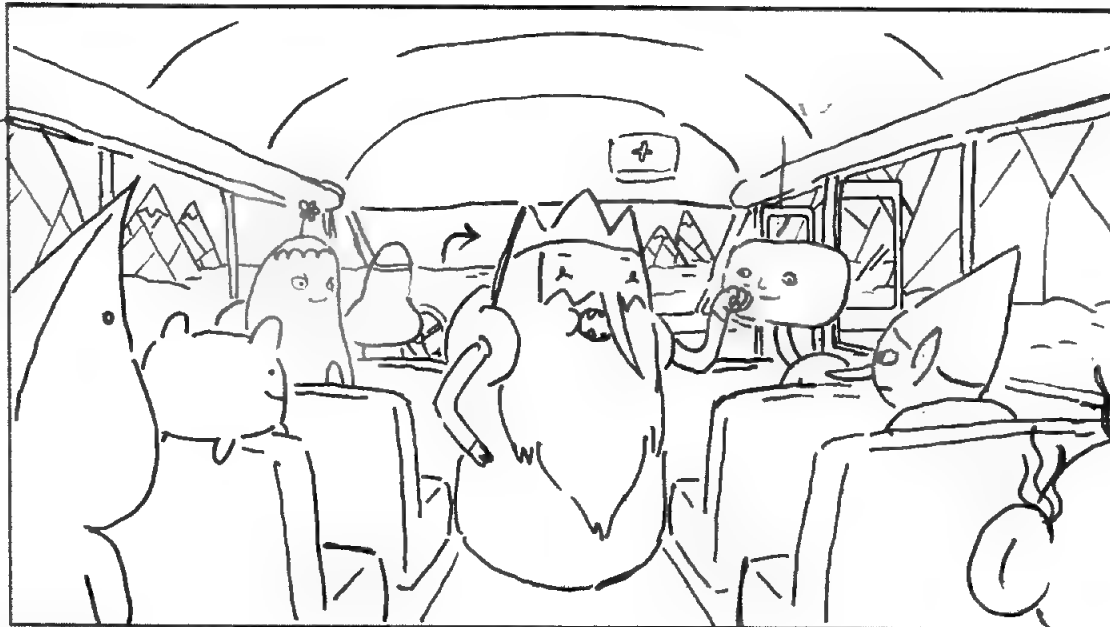
Page 12

Sc. 10

Pnl. A

Bg.

day night



Sc. 11

Pnl. A

Bg.

day night



Dialog:

IK/ Hey uh... uh... Duh m...

BEAU: ITS BEAU

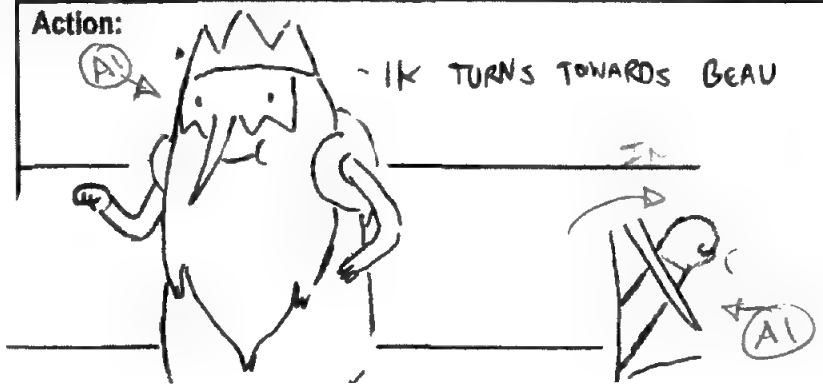
IK/ Beau-BRO! Right.

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-IK + BEAU
BUMP FISS

Action:

-IK TURNS TOWARDS BEAU



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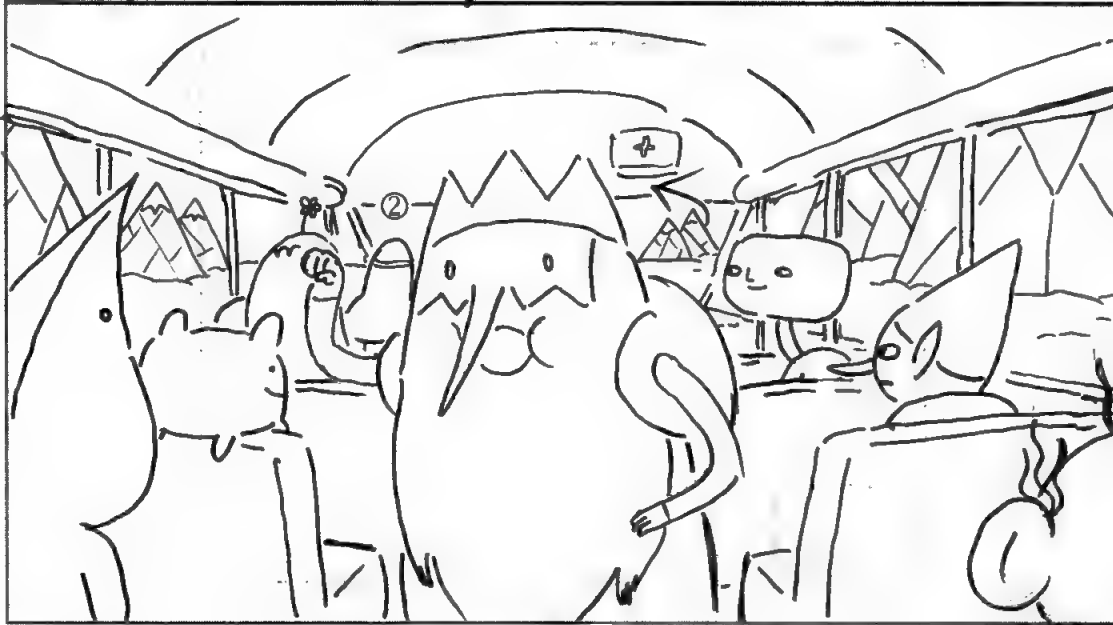
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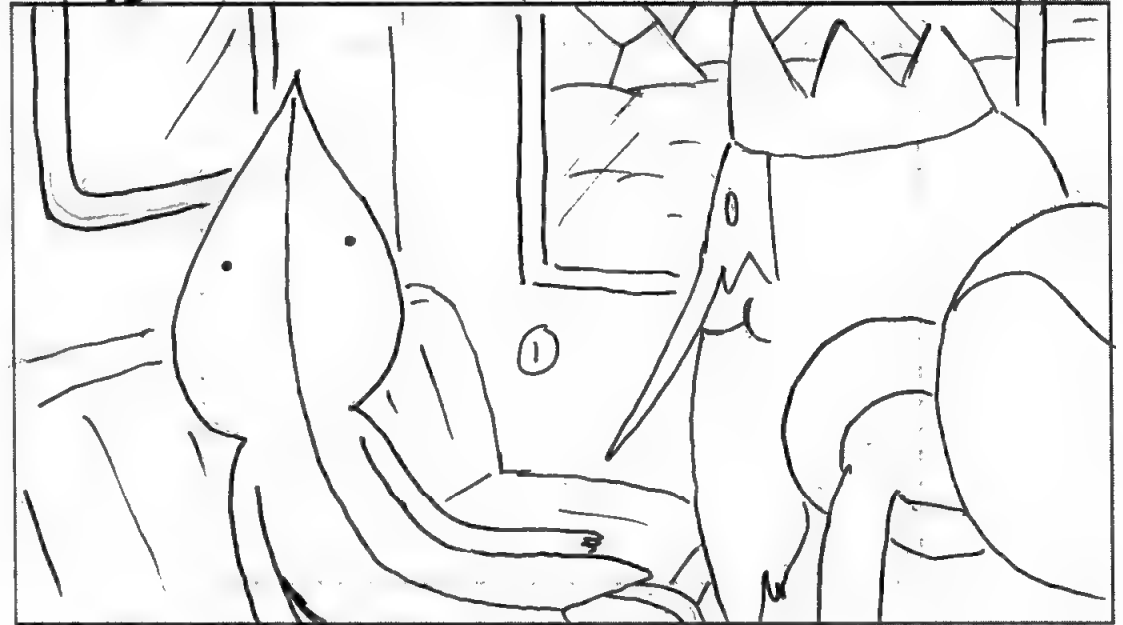


Page 13

Sc. 12 Pnl. A Bg. day night



Sc. 13 Pnl. A Bg. day night



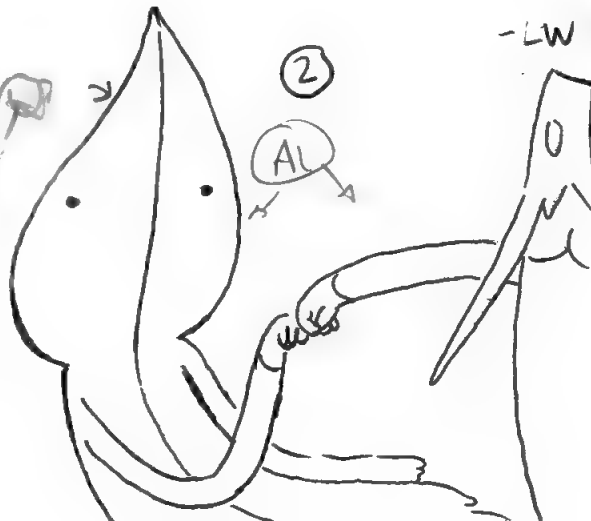
Dialog:

JK: LEAF MAN - P

LEAF WIZARD . . .

Action:

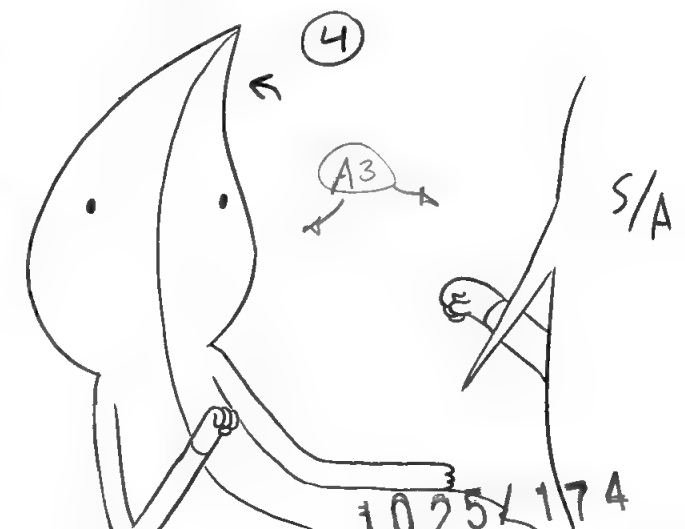
Tim



-LW NOOS



OVERLAP



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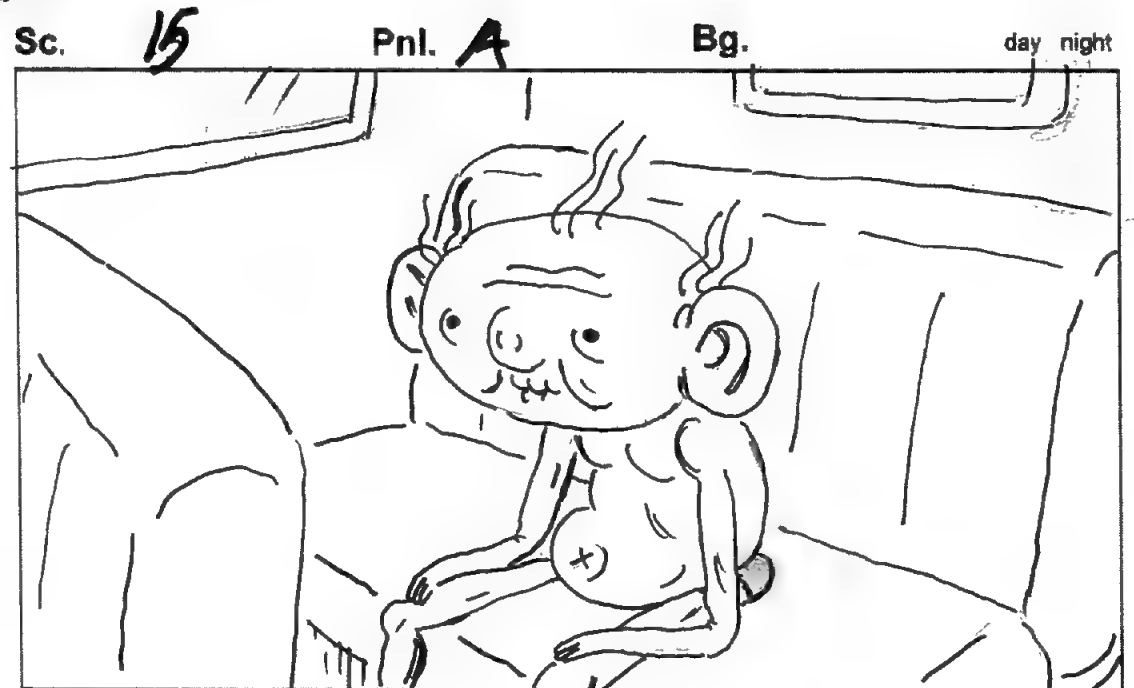
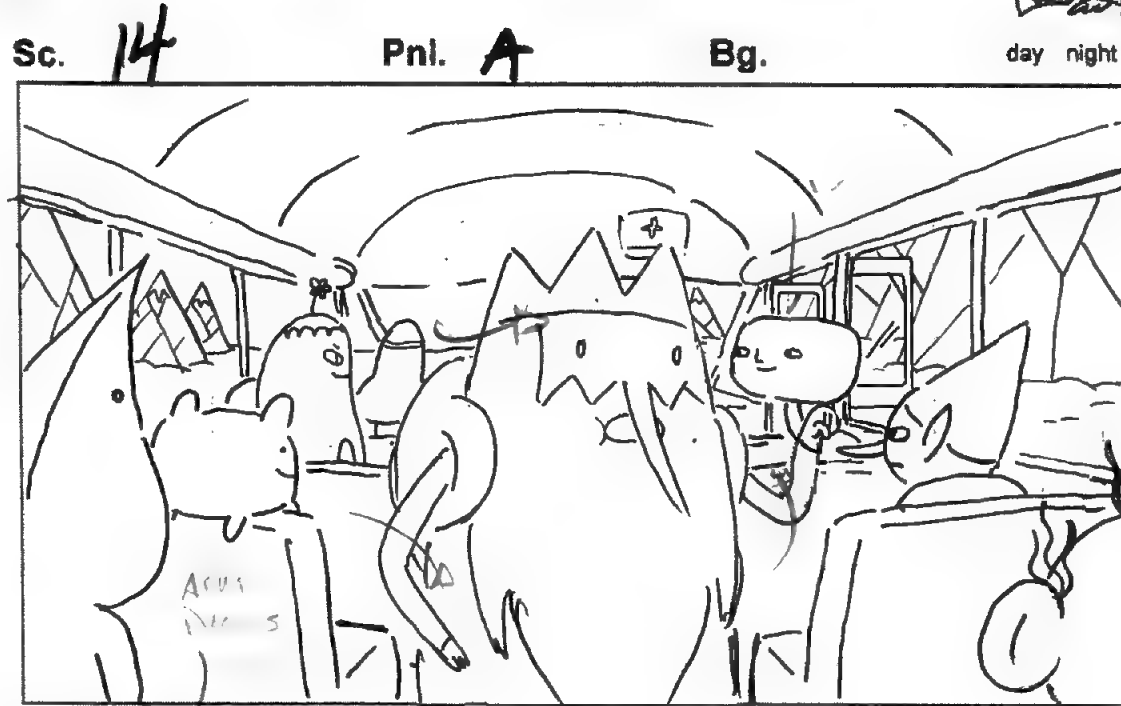
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ADVENTURE TIME



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Dialog:

IK: AND UHH...

GIUSEPPE : (BREATHING)
THRU NOSE

IK turns to Giuseppe

Action:

Timing:



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Production :

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3/18/14

NO SC
18

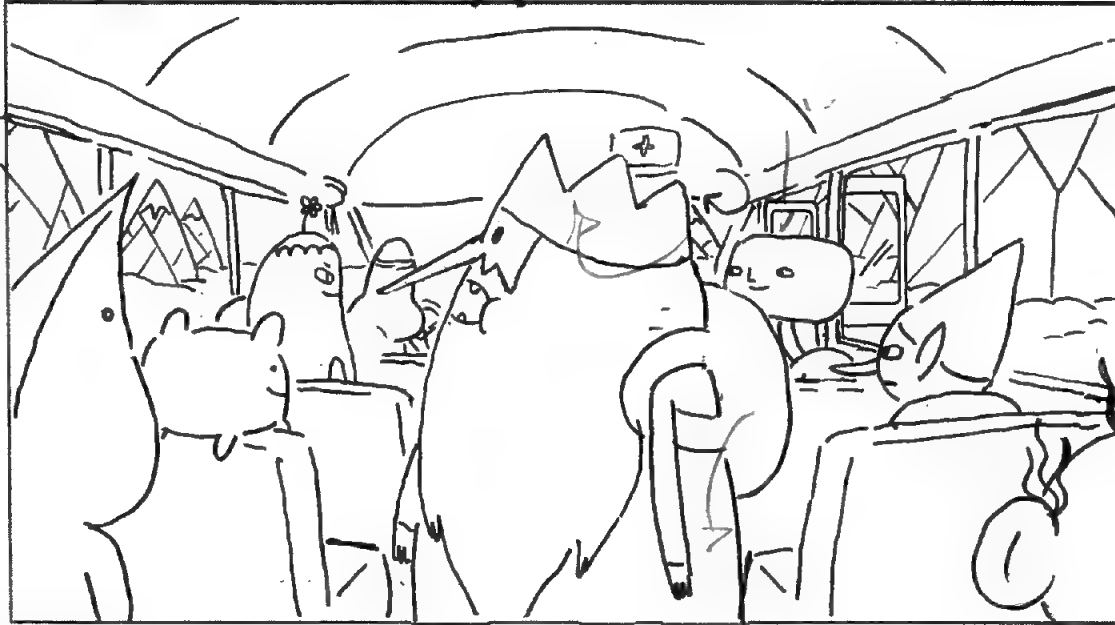
Page 15

Sc. 16

Pnl. A

Bg.

day night

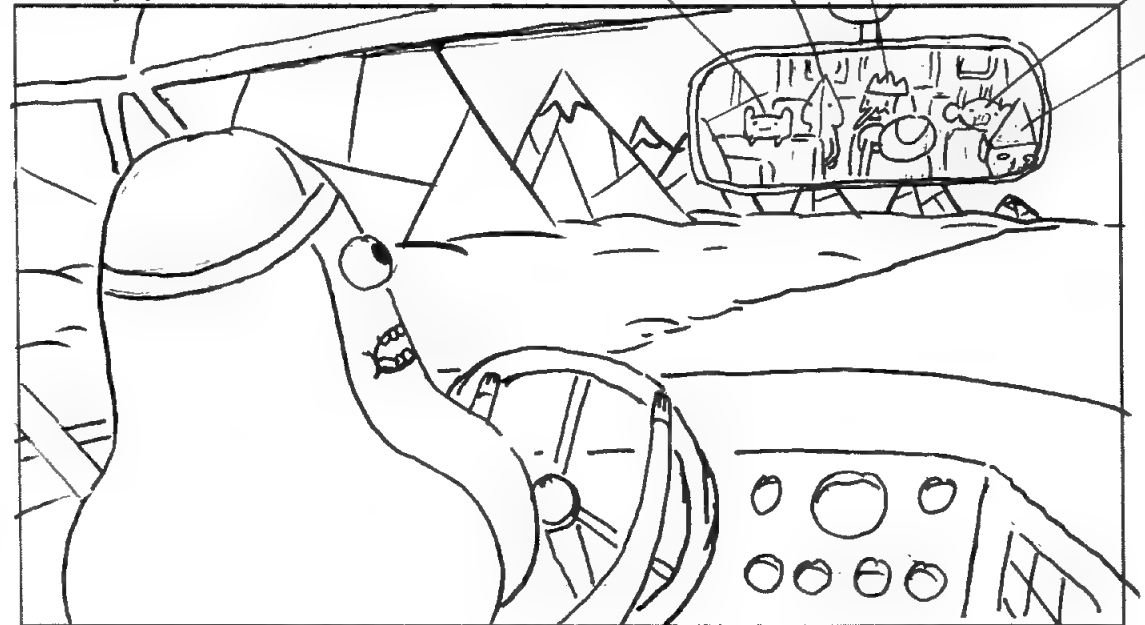


Sc. 17

Pnl. A

Bg.

day night



Dialog:

IK: WHO'S THIS GUY?

ABD: I DON'T KNOW, WE JUST PICKED HIM UP!

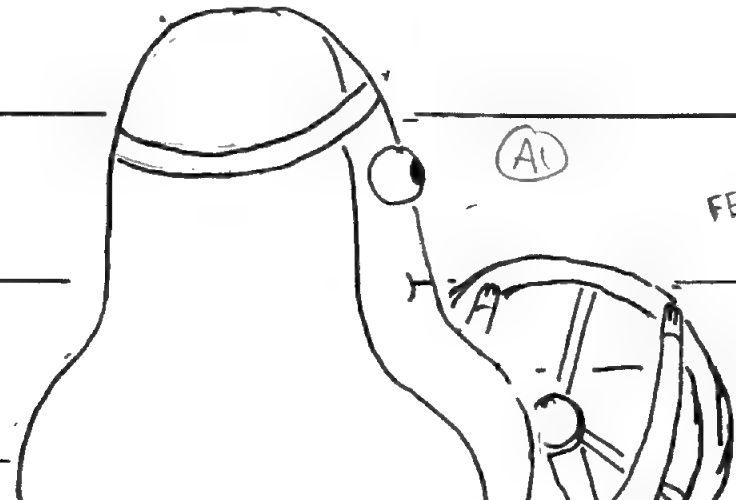
Action:

AI



Timing:

AI



FEB 27 2014

GIUSEPPE

BEAU

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1025/174

Production :

1025/174

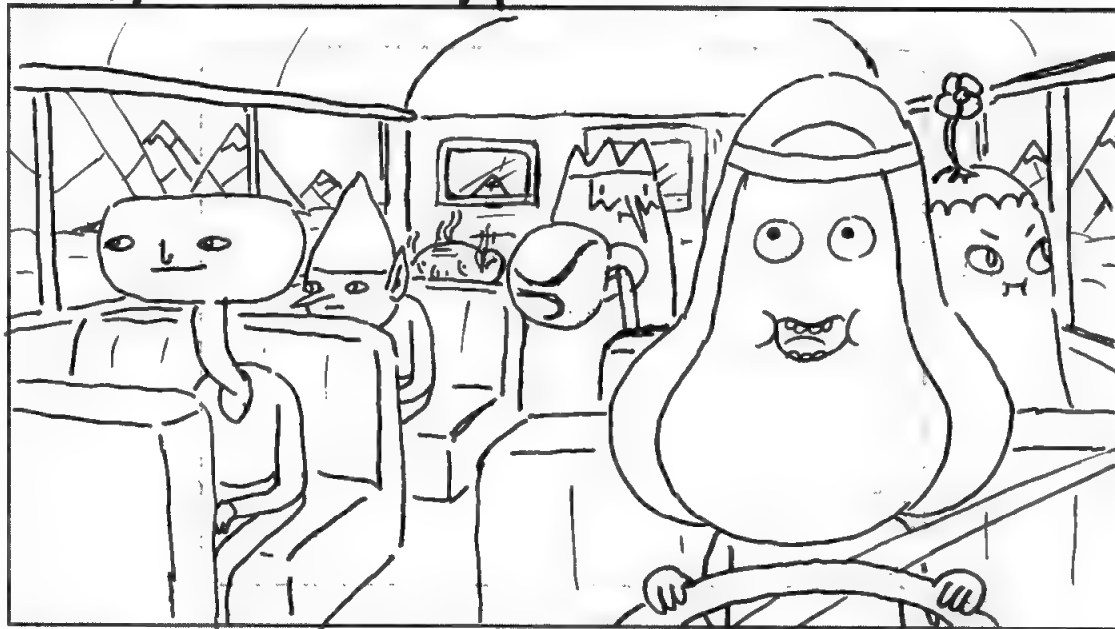
110
cont

ADVENTURE TIME

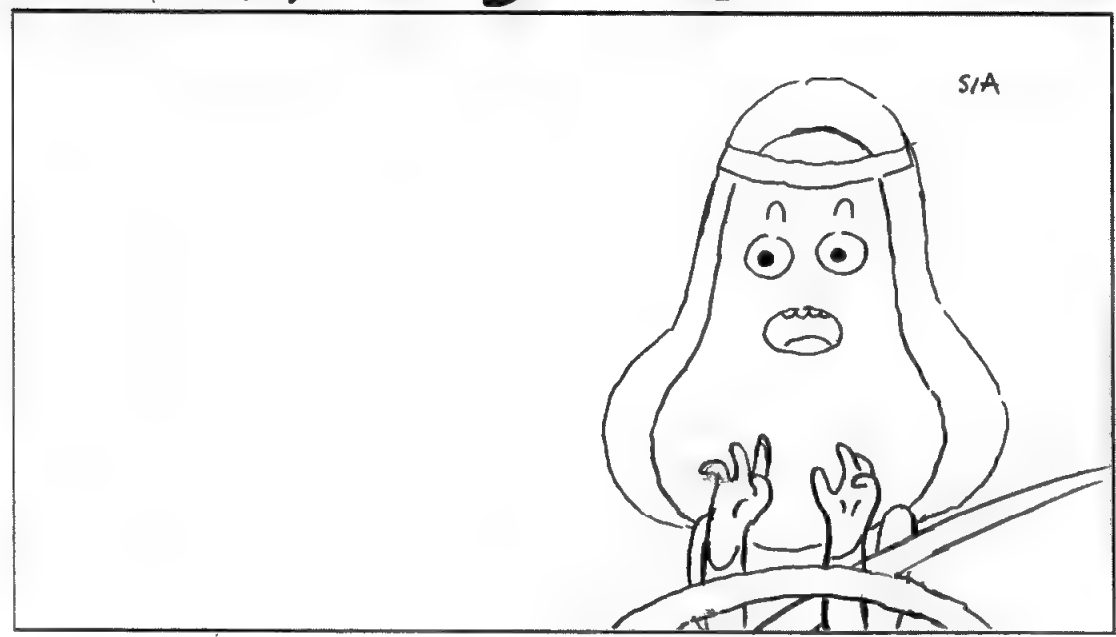


Page 16

Sc. 19 Pnl. A Bg. day night



Sc. 19 cont Pnl. B Bg. day night



Dialog: ABD: THAT'S THE KIND OF TRIP THIS IS GOWG TO BE! ABD: IT'S A "DESTINY WILL GUIDE USS~" →

Action: -ABD WIGGLES FINGERS.

Timing:

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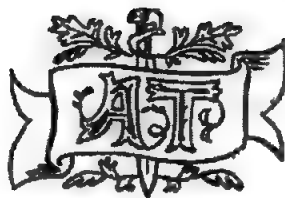
Production :

1025/174

1025/174

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ADVENTURE TIME

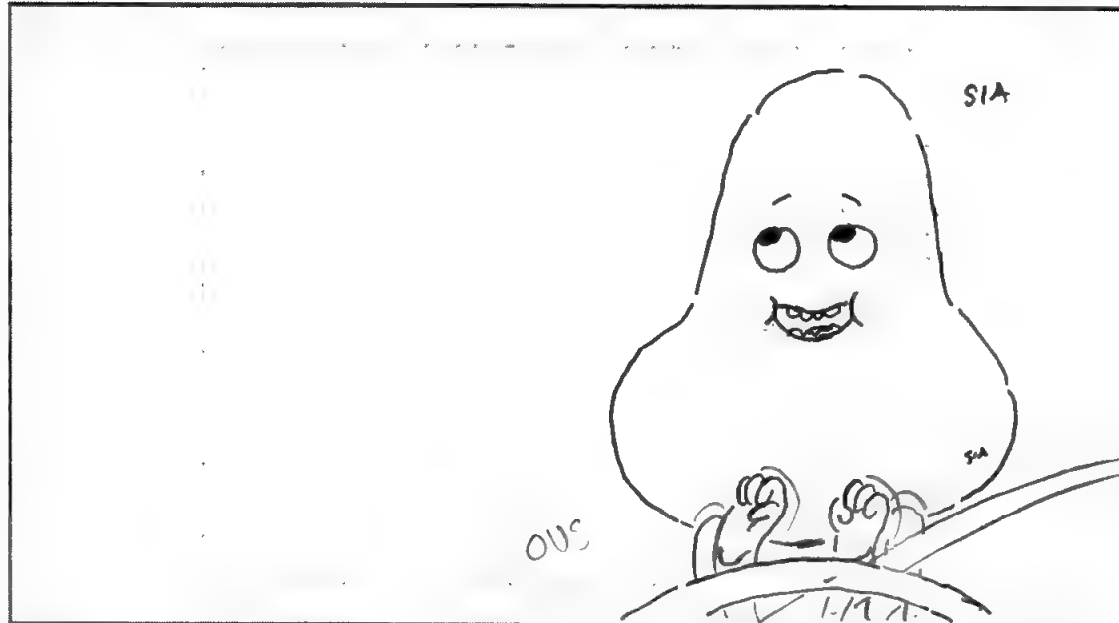


Page 17
day night

Sc. 19 CONT Pnl. C

Bg.

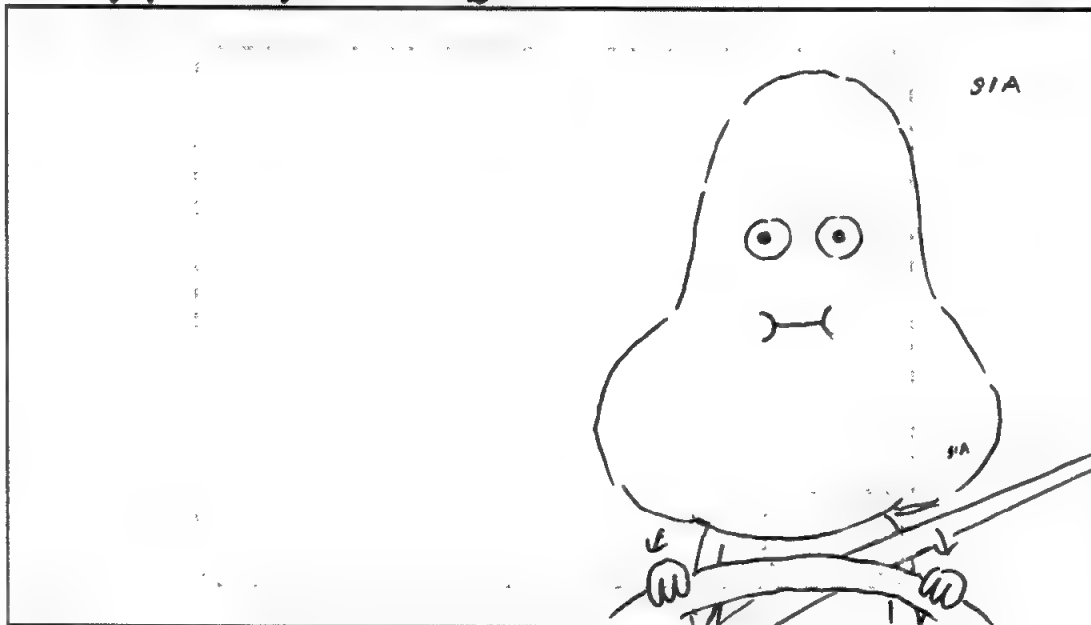
day night



Sc. 19 CONT Pnl. D

Bg.

day night



Dialog: ABD: KINDA THING.

Action: - ABD GRABS WHEEL

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Timing:

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Production :

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ADVENTURE TIME



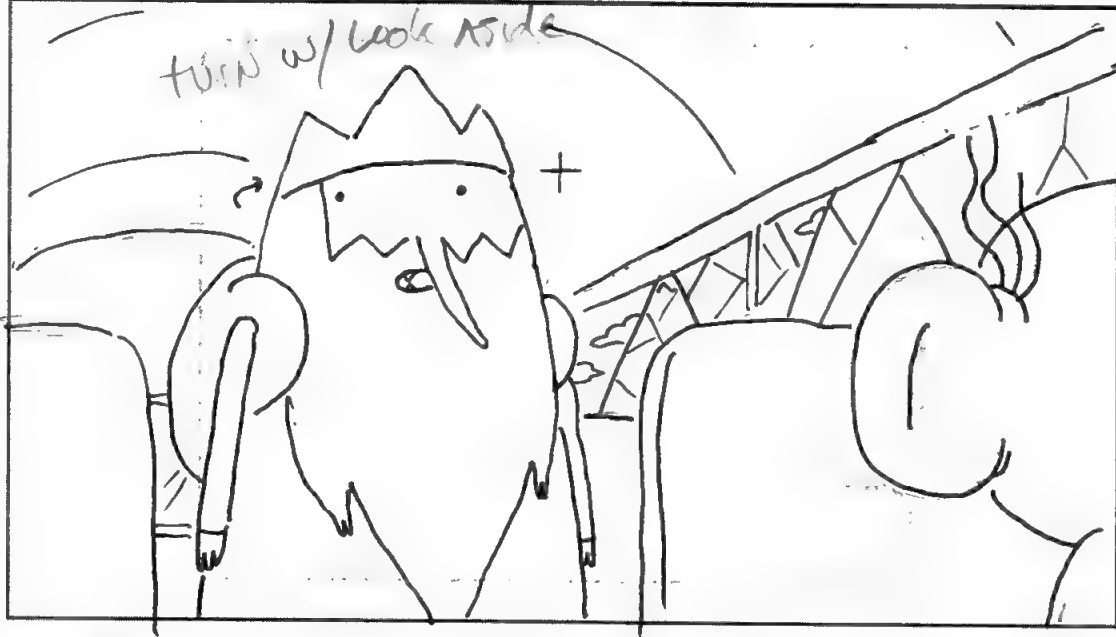
Page 18

Sc. 20

Pnl. A

Bg.

day night



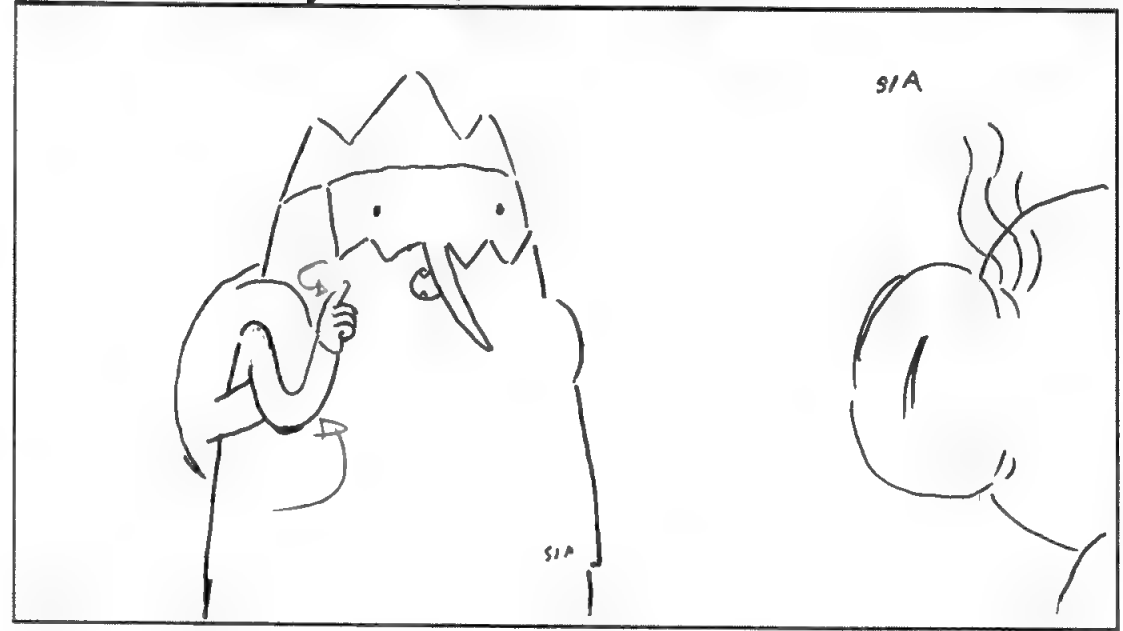
Sc. 20

CONT

Pnl. B

Bg.

day night



Dialog:

Action: - IK TURNS

Timing:



IK: WELL HOW BOUT WE CALL YOU...

- IK TWIRLS HIS INDEX FINGER



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1025/174

Production :

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ADVENTURE TIME

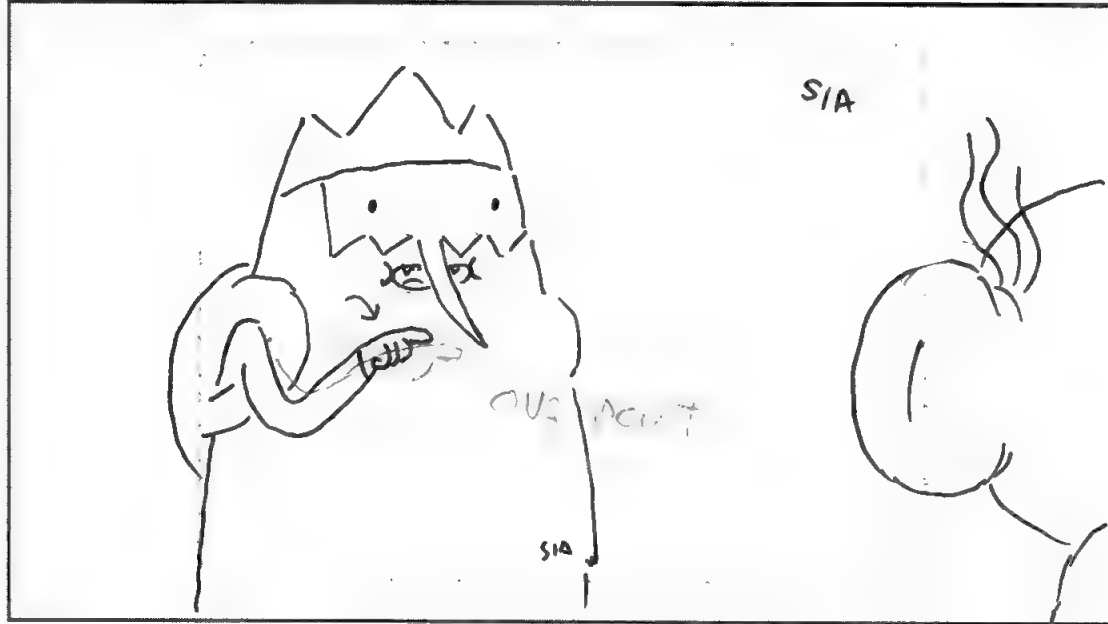


Page 19

Sc. 20 *cont* Pnl. C

Bg.

day night



Sc. 20 *cont* Pnl. D

Bg.

day night



Dialog: 15 : GIUSEPPE.

Action:

- G LGANS TO SIDE

FEB 27 2014

Timing:

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1025/174

Production :

1025/174

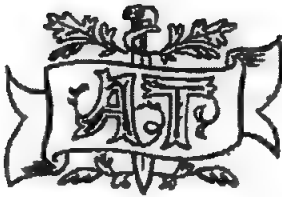
He cut

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HW
Cut

ADVENTURE TIME



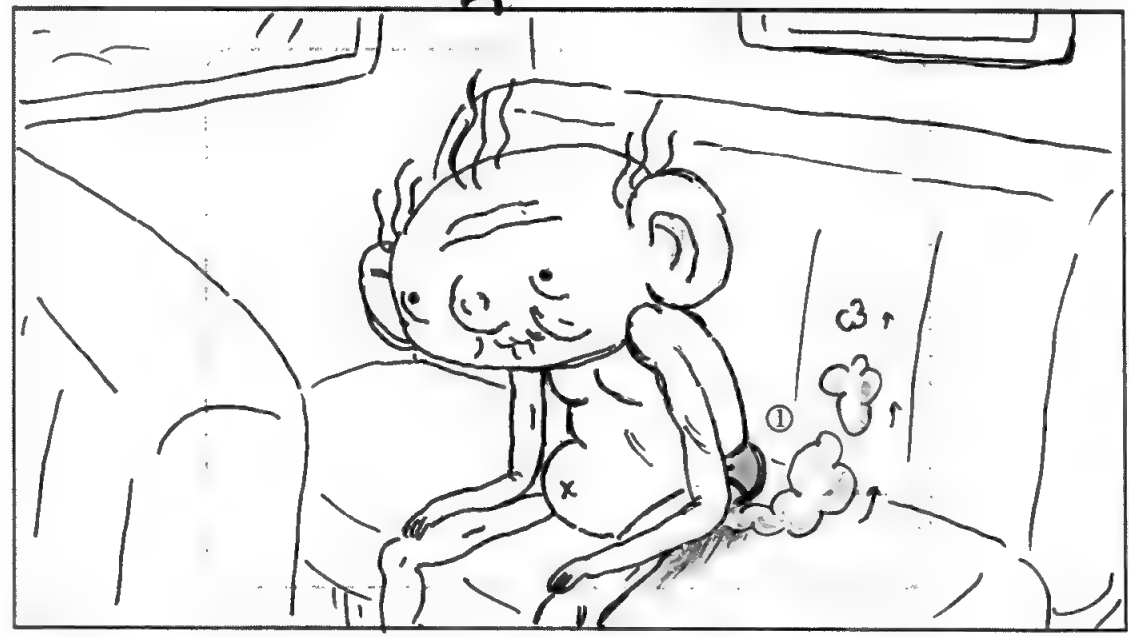
Cut

Sc. 21

Pnl. A

Bg.

day night



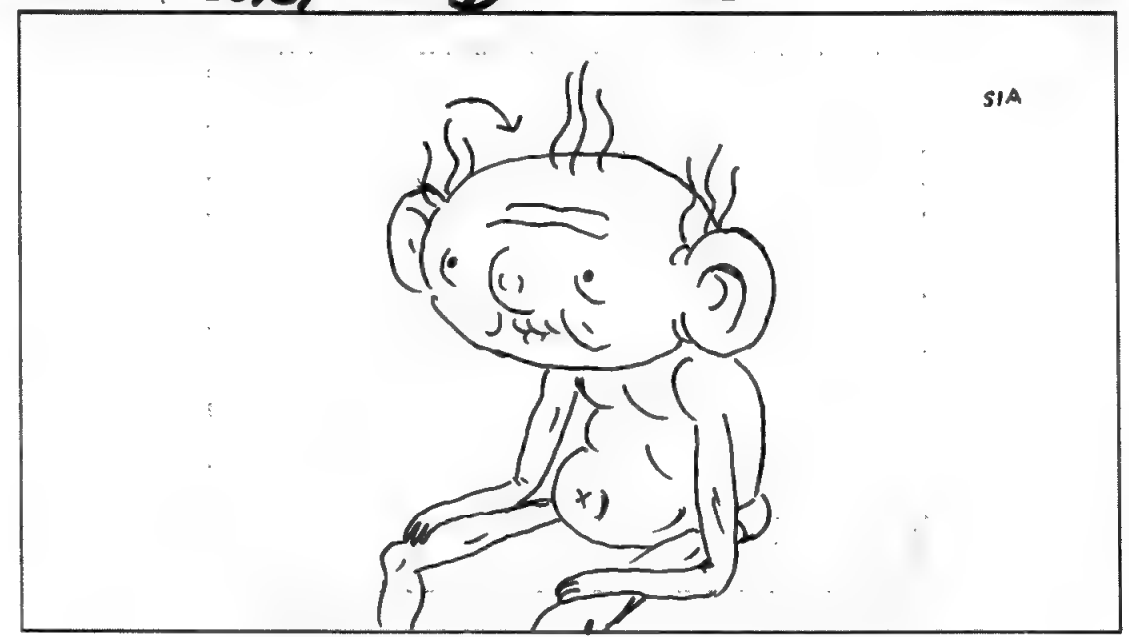
Sc. 21

cont

Pnl. B

Bg.

day night



Dialog: SFX : PPPPBBBBTTTT ~~~~~>	
Action:	- G LETS OUT A LONG FART - FART CLOUDS RISE OUT FROM UNDER HIS BUTT
Timing:	- G PUTS HIS BUTT BACK DOWN

FEB 27 2014



EPISODE# 1025-174

1025/174

Production :

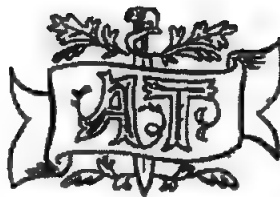
1025/174

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Cut

ADVENTURE TIME



Cut w/ wipe post

Page 21

Sc. 22

Pnl. A

Bg.

day night



Sc. 23

Pnl. A

Bg.

day night



Dialog:

IK: THAT'S RIGHT GIUSEPPE...

Action:

- BUS ROLLS ALONG THROUGH OLD LADY VILLAGE
- BG PAN
- BUS WHEELS TURNING

FEB 27 2014

Timing:

AA (A)

EPISODE # 1025-174

1025/174

Production :

1025/174

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1025/174

Cut

ADVENTURE TIME



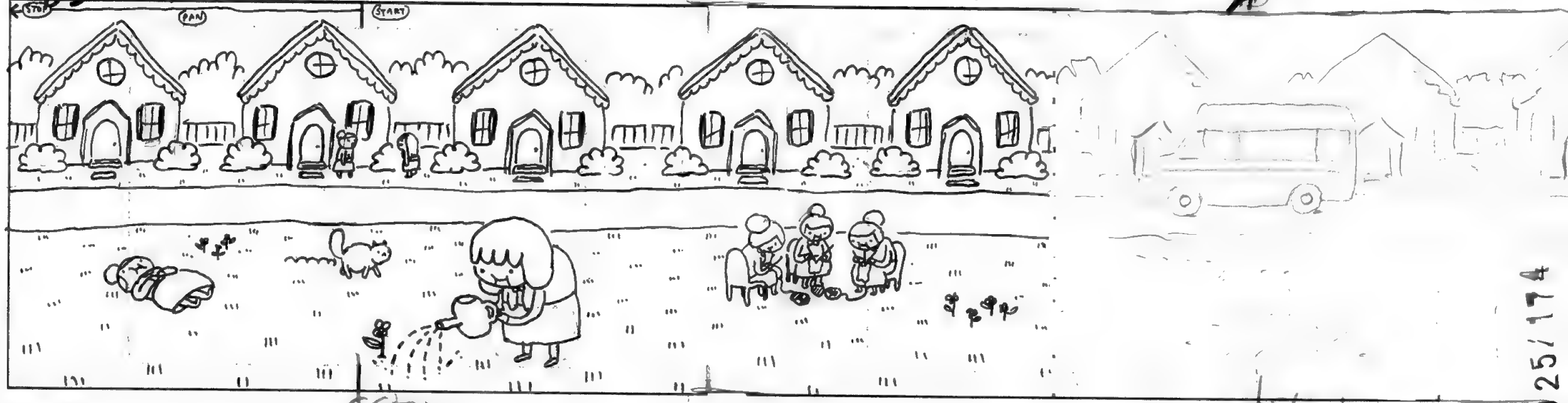
Cut w/ wipe
w Post

Sc. 23 cont

C

Sc 23

A



1025/174

Dialog:

Action:

- BG PAN

Timing:

FEB 27 2014

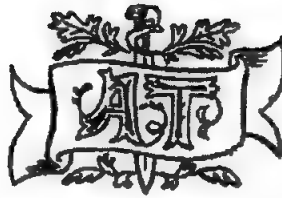


AI

Production :

1025/174

ADVENTURE TIME



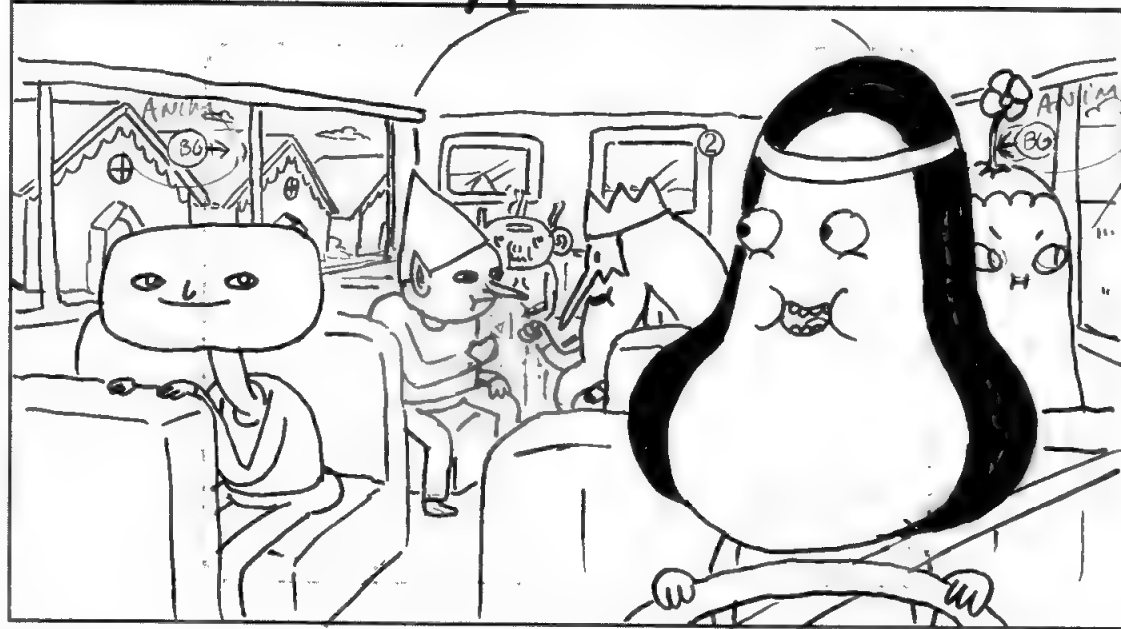
Page 23

Sc. 24

Pnl. A

Bg.

day night

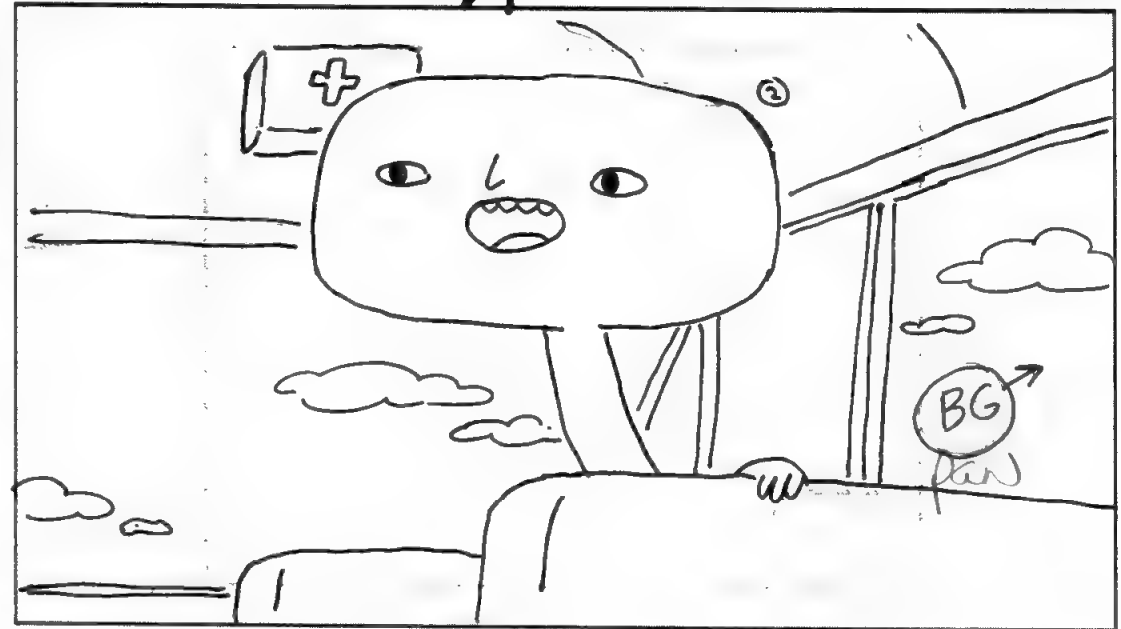


Sc. 25

Pnl. A

Bg.

day night



Dialog:

ABD: OKAY RON JAMES, IT'S TIME.

RJ: AIGHT LISTEN UP BRAHS ...

ANIM. IC- AWAY FROM CAR
IN PERSPECTIVE

(A1) →

IK
BEAU
PLAY
ROCK, PAPER, SCISSORS.



△



FEB 27 2014



1025/174

1025-174

EPISODE #

1025/174

1025/174

ADVENTURE TIME



HO
GUT

Page 24

Sc. 25 CONT

Pnl.

B

Bg.

NO
SCENE
26

day night



S/A

S/A

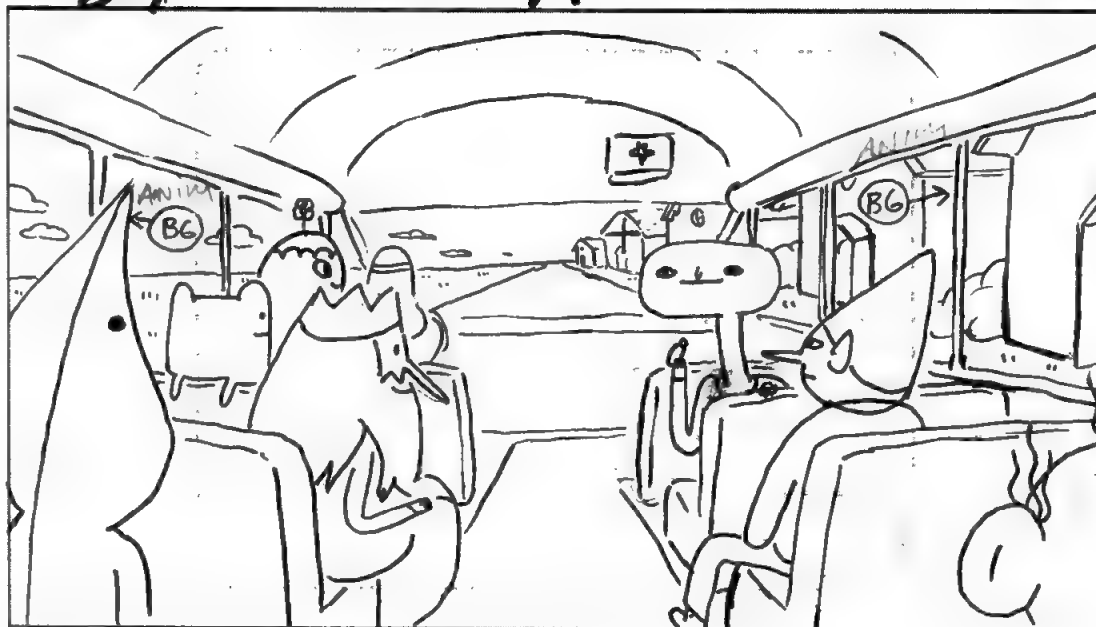
Sc. 27

Pnl.

A

Bg.

day night



Dialog:

RJ: HERES THE PLAN.

Action:

-RJ PULLS UP A POTION

-RJ TOSSES POTION IN FRONT
OF HIM

Timing:

FEB 27 2014



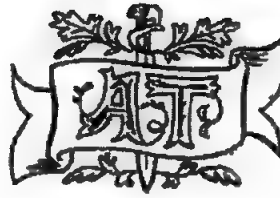
EPISODE # 1025-174

Production :

1025/174

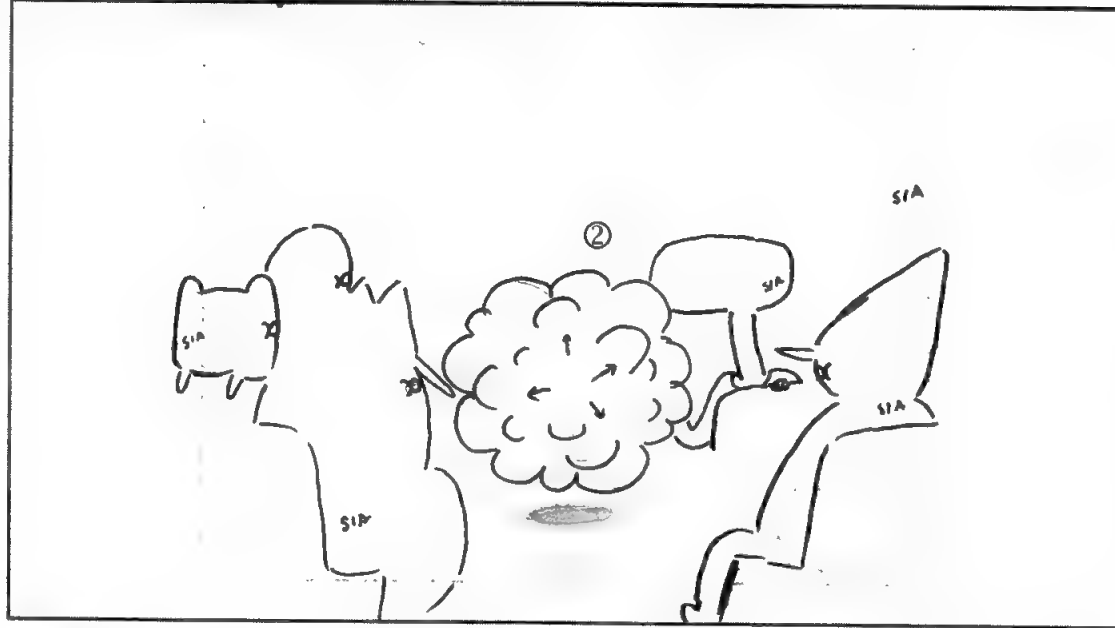
1025/174

ADVENTURE TIME

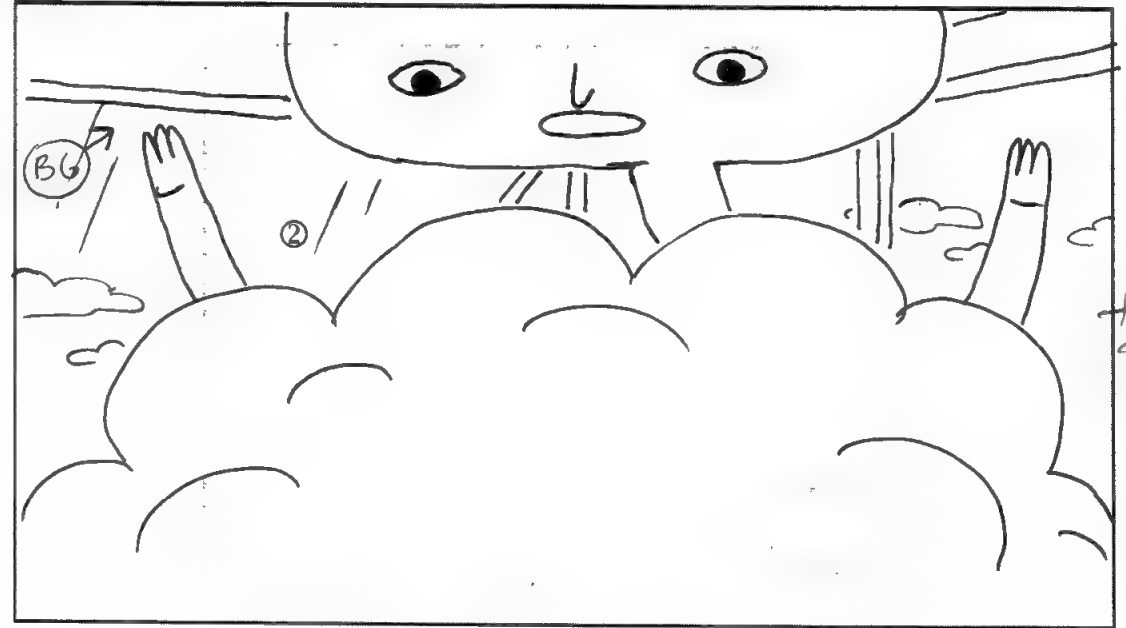


Page 25

Sc. 27 *CONT* Pnl. B Bg. day night



Sc. 28 Pnl. A Bg. day night



Dialog:

SFX: POOF

AUL: 0000000

RJ: WE'RE HEADING FOR BIG BUTT-ROCK

FEB 27 2014

Action:

- POTION EXPLODES INTO A CLOUD OF SMOKE

Timing:

(B)



①

S/A (A)

STAY

VENT
DIP
DW

STAY

S/A (D)

①



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Production:

1025/17A

1025/17A

1025/174

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ADVENTURE TIME

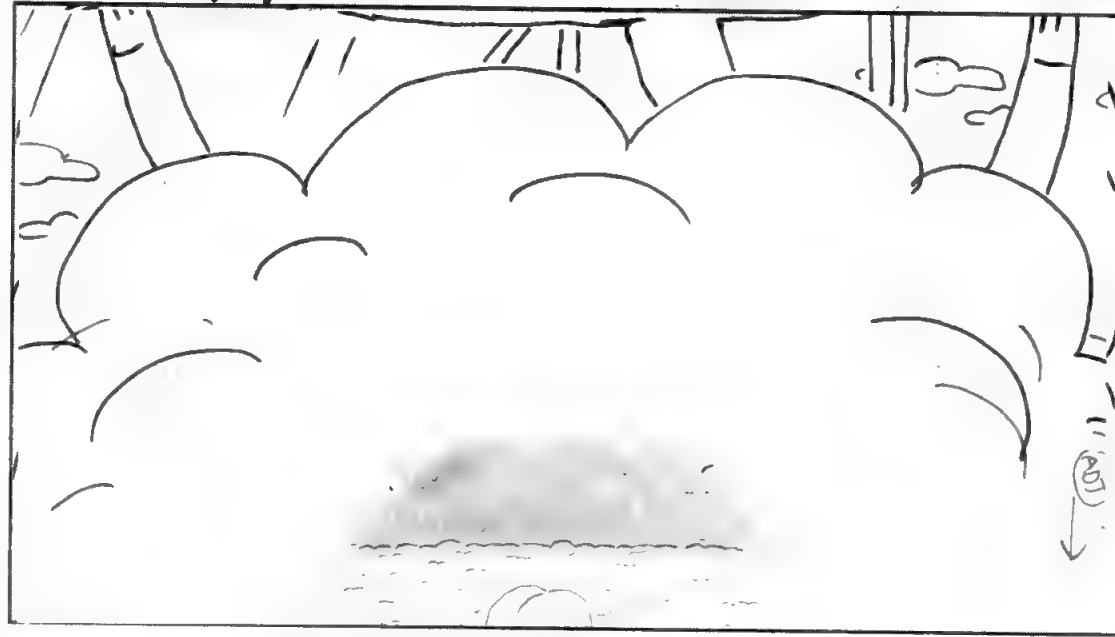


Sc. 28 *CONT*

Pnl. B

Bg.

day night



Sc. 28 *CONT*

Pnl. C

Bg.

Page 26

26A NEXT
day night



Dialog:

Can't see past down

Action:

- IMAGE APPEARS IN CLOUD

- LEE LINES APPEAR

FEB 27 2011

Timing:

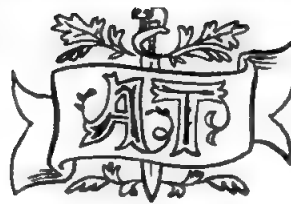
EPISODE # 1025-174

1025/174

Production :

1025/174

ADVENTURE TIME



Sc. 28 *CONT*

Pnl. D

Bg.

day night

Sc. 28 *CONT*

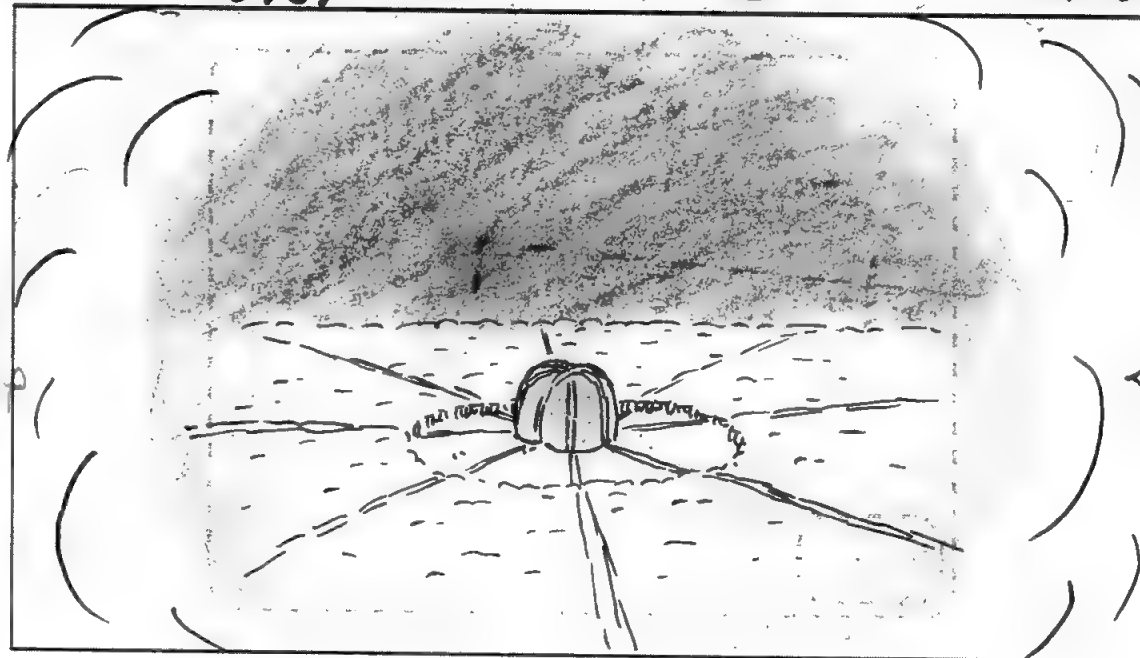
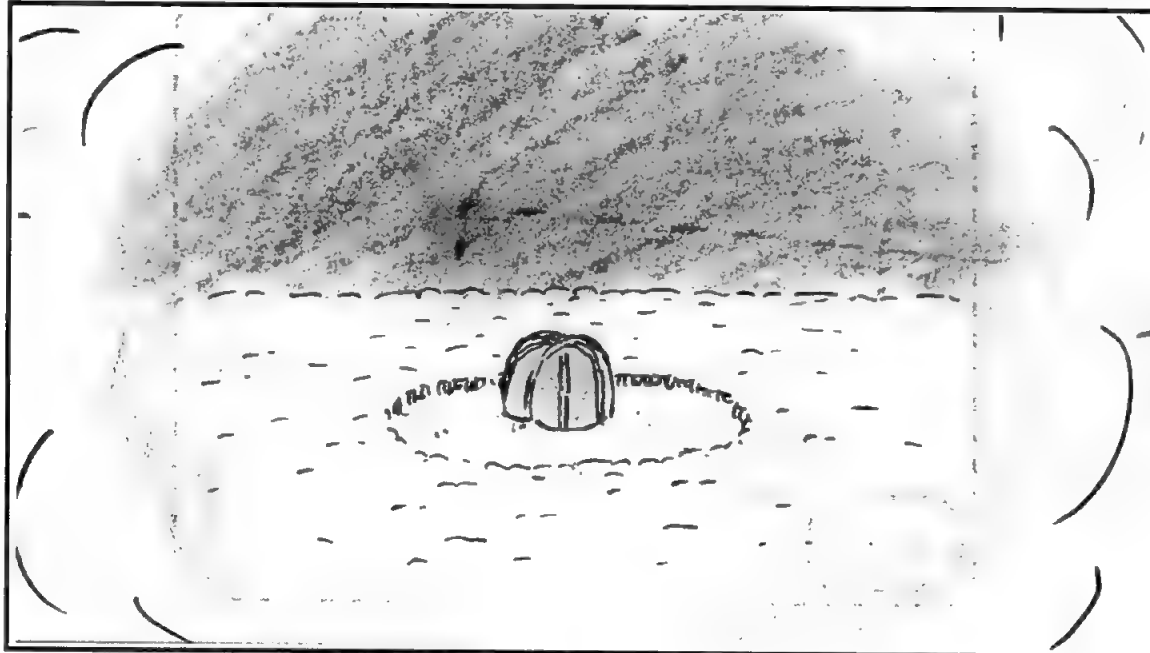
Pnl. E

Bg.

Page 26A

27 NEW
day night

*Cut
w/ X713
a post*



*A
stop*

Dialog:

*LINES ANIM TWO BUTT ROCK
W/FADE ON*

X713

Action:

Timing:

FEB 27 2014

EPISODE # 1025-174

1025/174

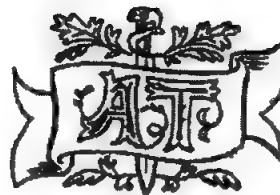
XX

Production:

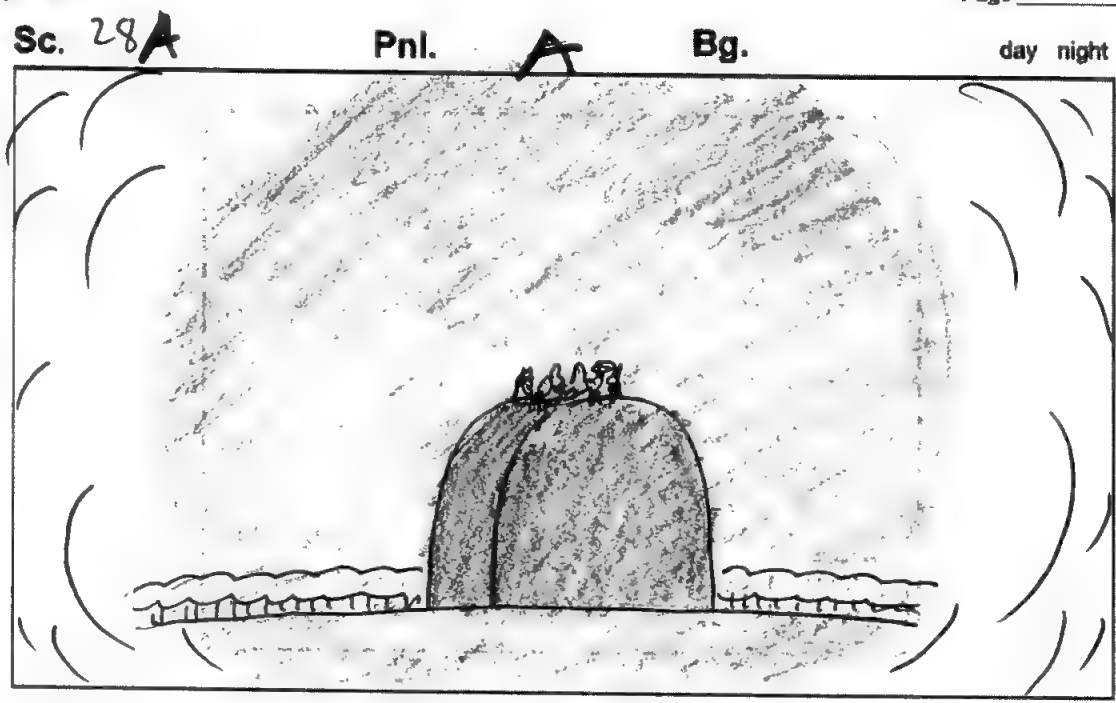
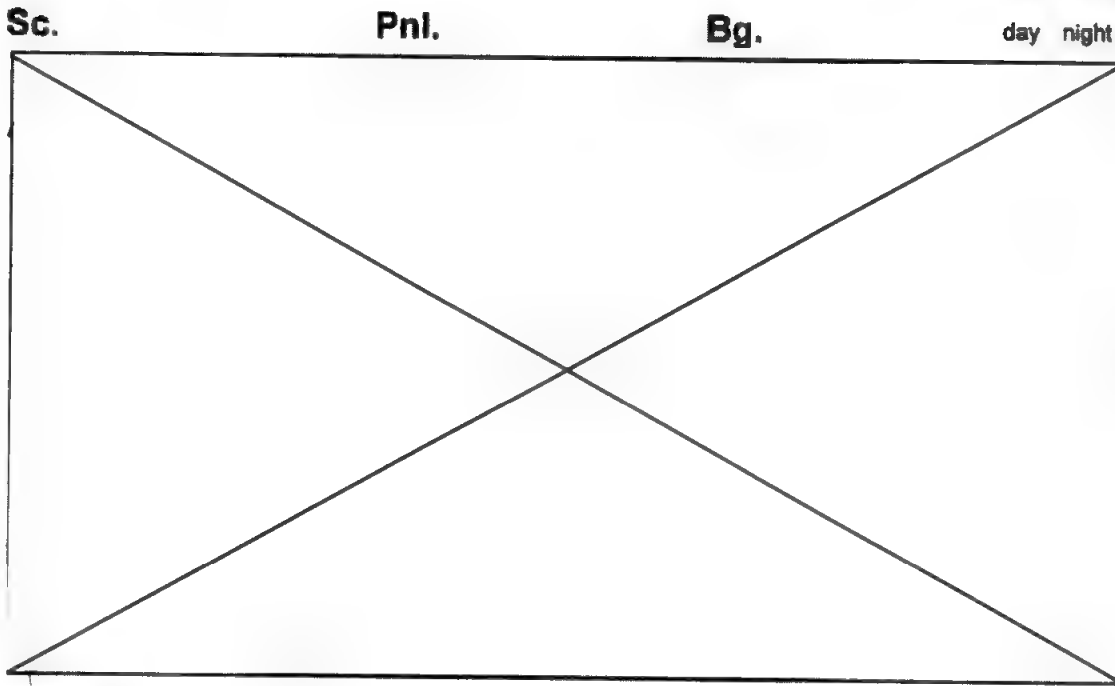
1025/174

1025/174

ADVENTURE TIME



Cut to X.D.S.
2 part



Dialog:	XX	RJ: AT SUNDOWN WE'LL GATHER ON THE CHEEKS' PEAK
Action:		
Timing:		

clouds Fx FEB 27 2014
w/ Sc 28 cloud
cycle

Cut

1025-174

EPISODE #

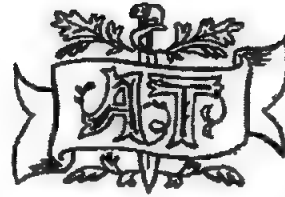
1025/174

Production :

1025/174

1025/174

ADVENTURE TIME



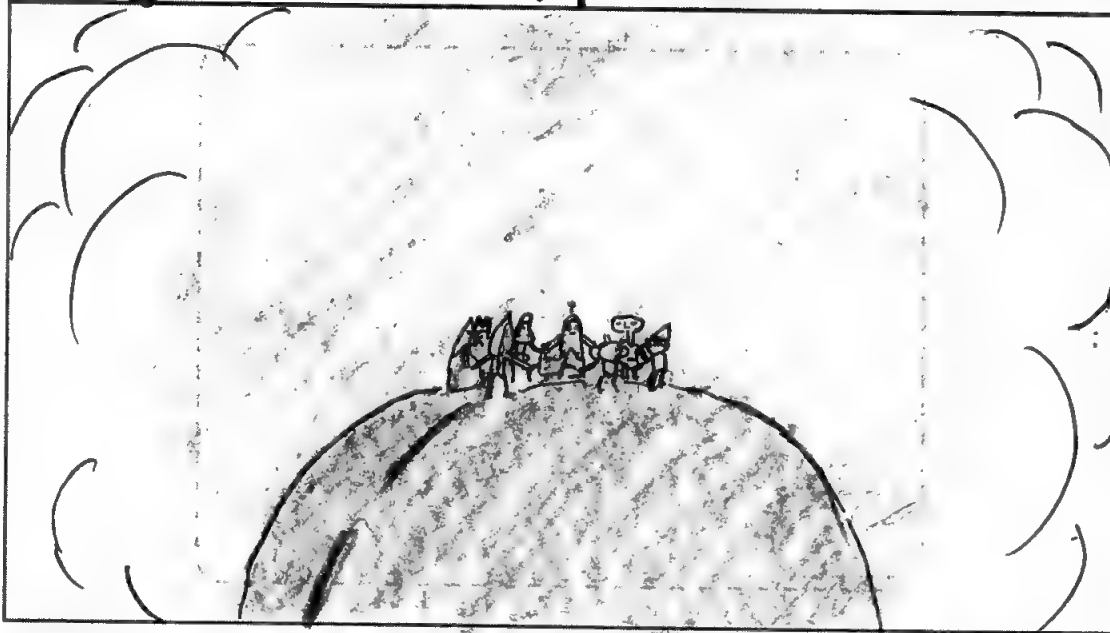
Page 28

Sc. 28B

Pnl. A

Bg.

day night

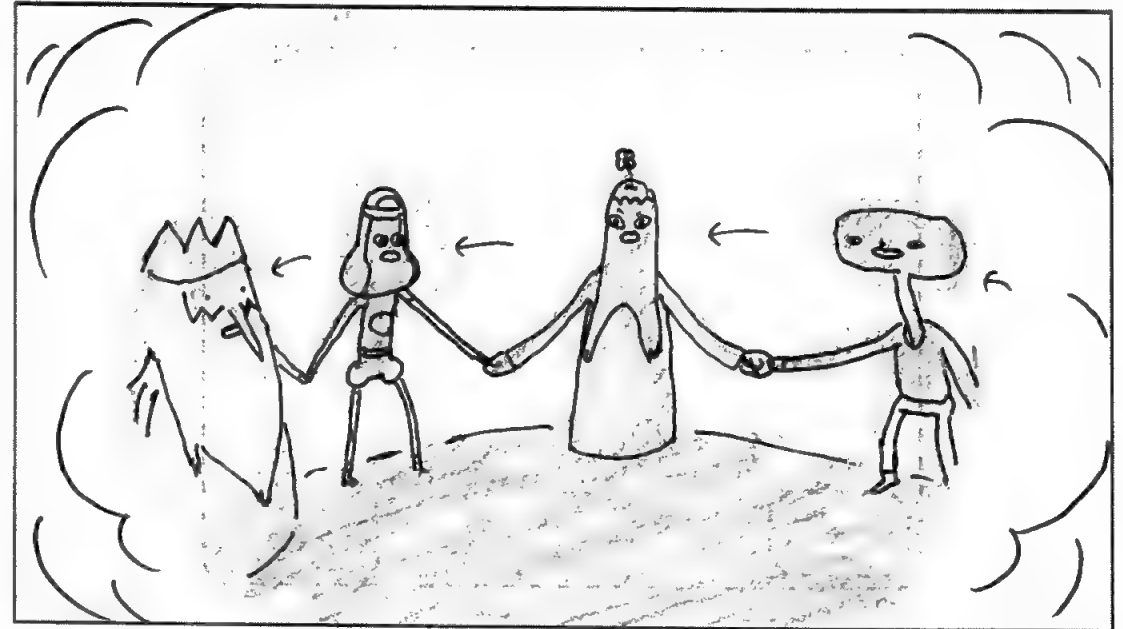


Sc. 28C

Pnl. A

Bg.

day night



Dialog:

RJ: AND USING THE AH-HAS, DEEP FEELS
AND WOO-WOOS WE SCORE FROM THE
JOURNEY --

RJ: WE WILL CHANT A TOTALLY ORIGINAL
SPELL

WIZARDS: (MUMBLE)

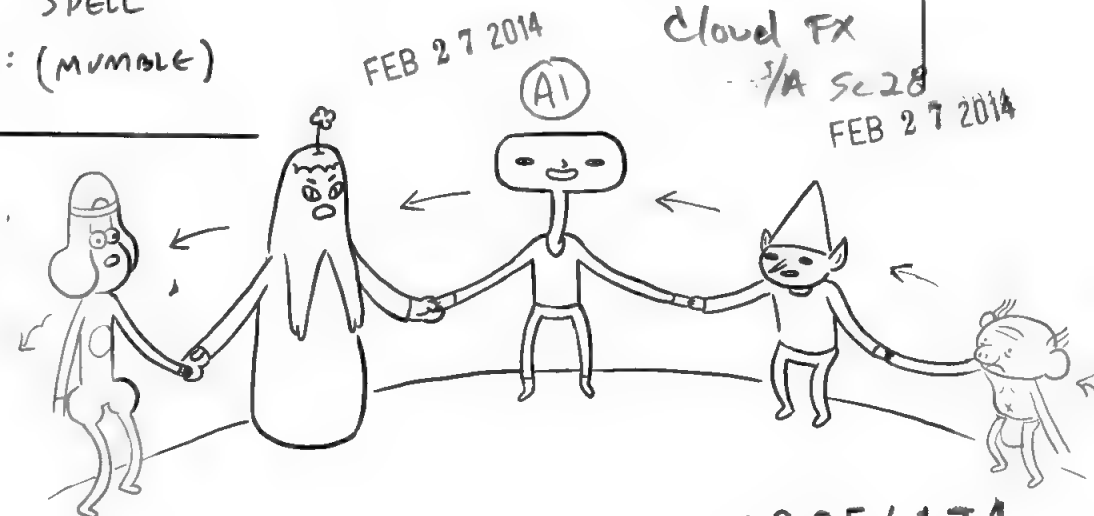
Action:

Cloud FX 7/A - Sc 28

- MOUTHS MOVING
- WIZARDS W/ ANIM PAN THRU SC

Timing:

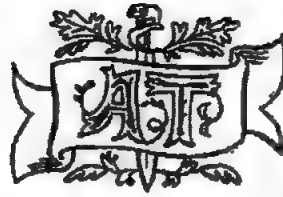
SCREEN
(R) to (L)



EPISODE # 1U25-174
1025/174

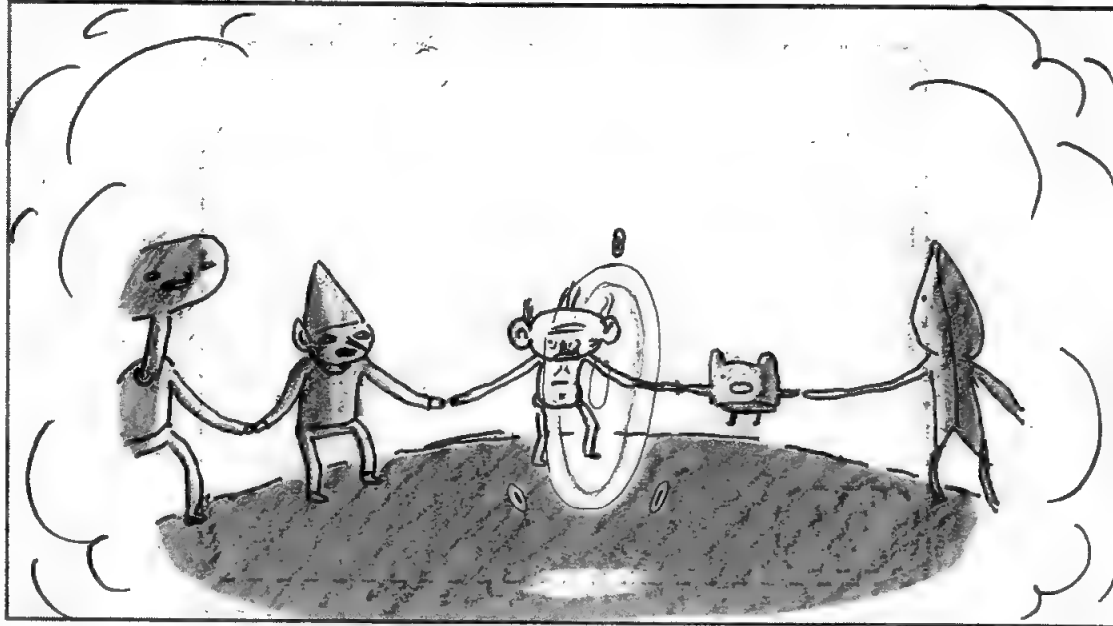
1025/174

ADVENTURE TIME

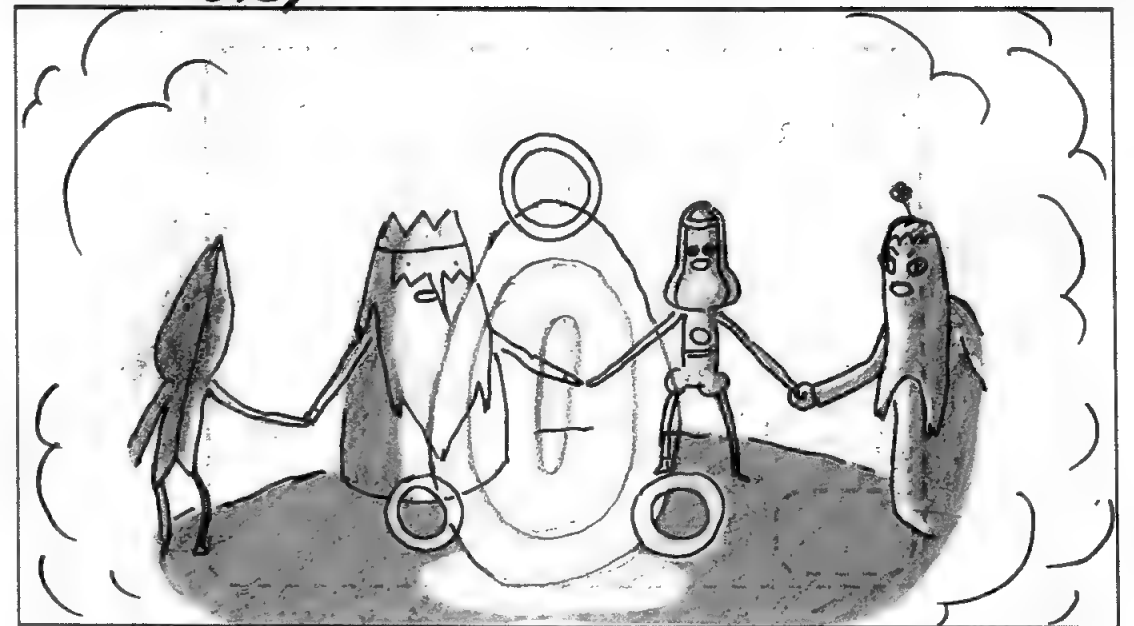


Page 29

Sc. 28C CONT Pnl. B Bg. day night



Sc. 28C CONT Pnl. C Bg. day night

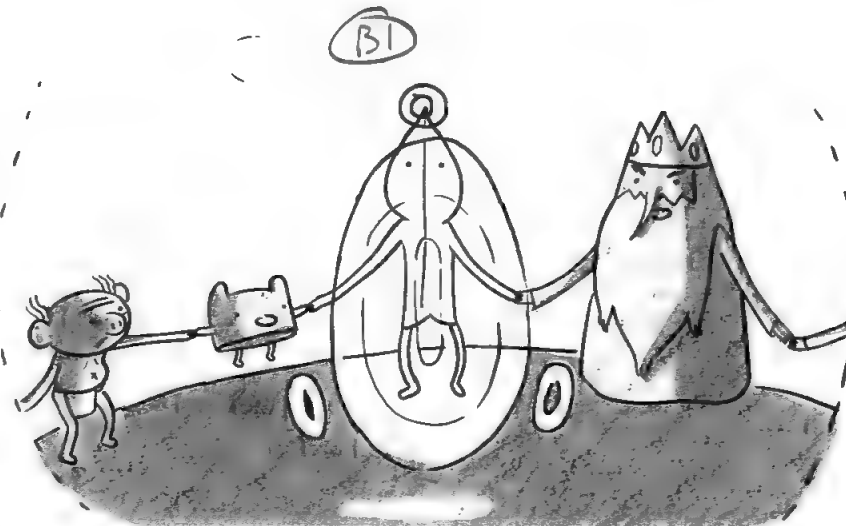


Dialog:

Action:

- EFX APPEARS IN CENTER

Timing:



RJ THUS FORMING -

- EFX GROWS BIGGER

FEB 27 2014

Production :

1025/174

1025/174

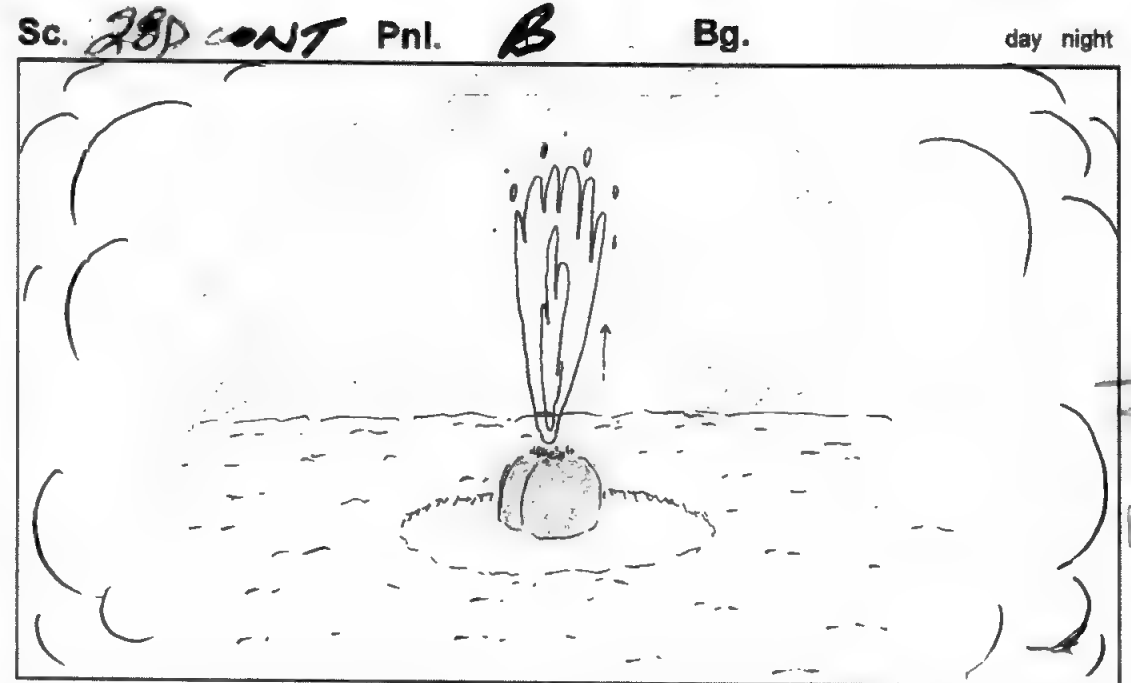
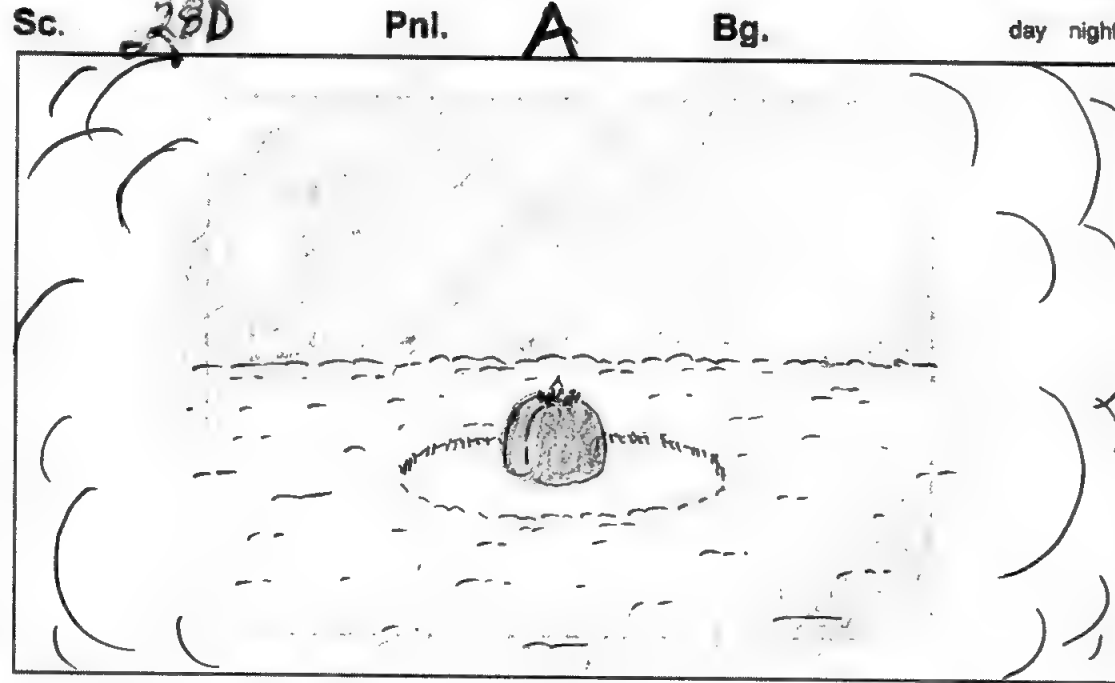
1025/174 EPISODE # 1025-174

HW
CUT

ADVENTURE TIME



Page 30



Dialog:

RS: (O/S) AN ENTIRELY
NEW SCHOOL OF MAGIC ...

Cloud Fx

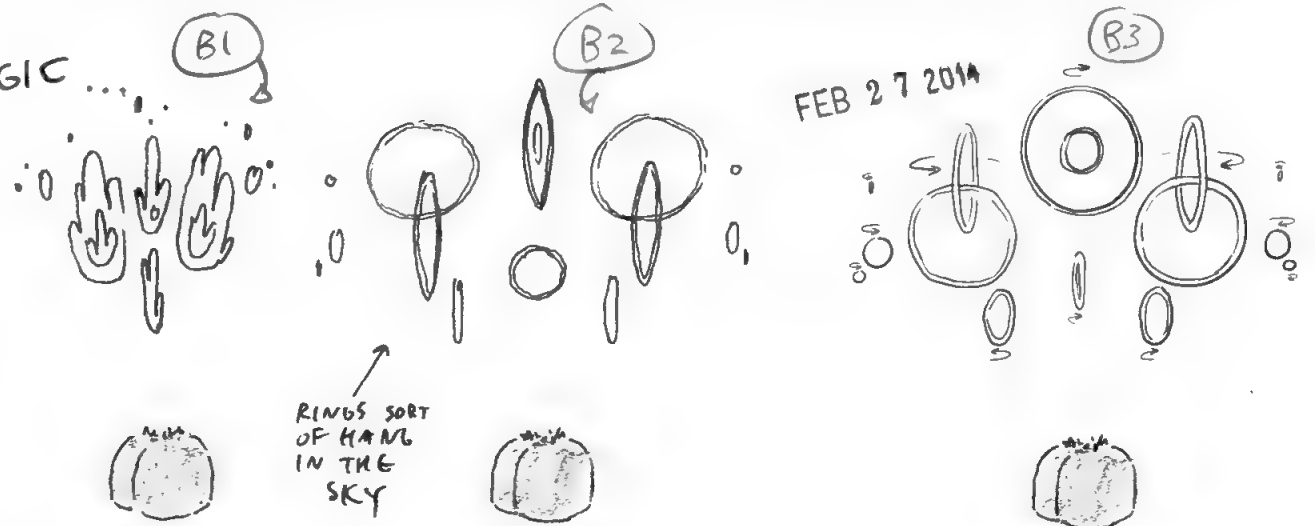
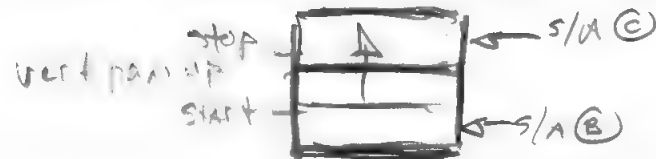
SFX: * BOOM! *

Action:

S/A SC 28

- FLAME SHOOTS UPWARD/
EXPLODES
- TURNS INTO WEIRD
FIRE WORKS

Timing:

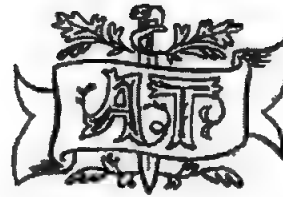


EPISODE # 1025-174

1025/174

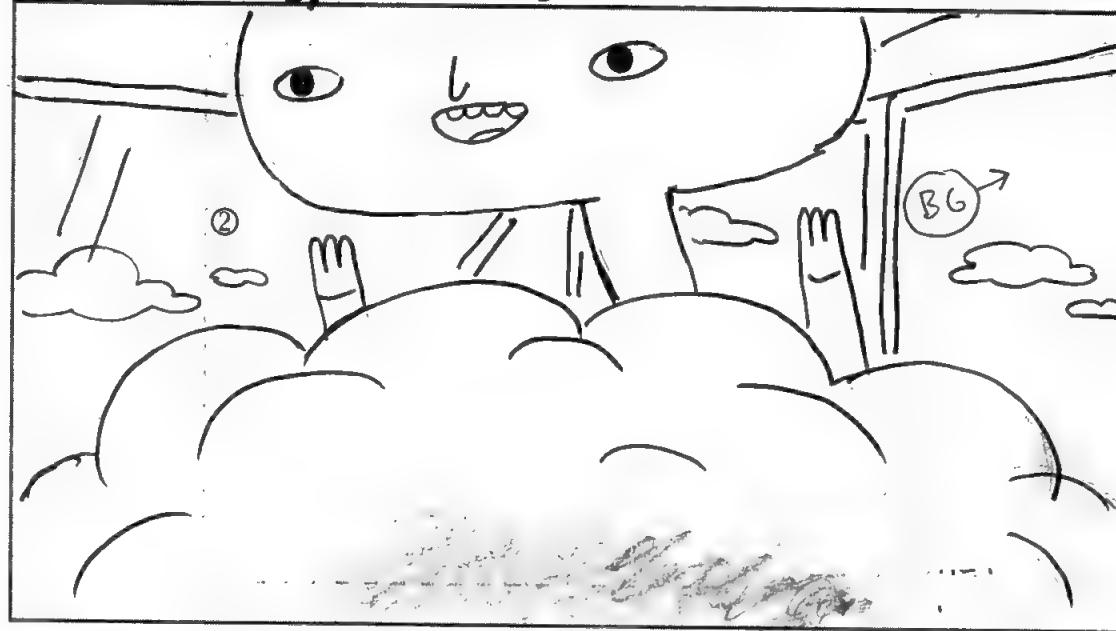
1025/174

ADVENTURE TIME

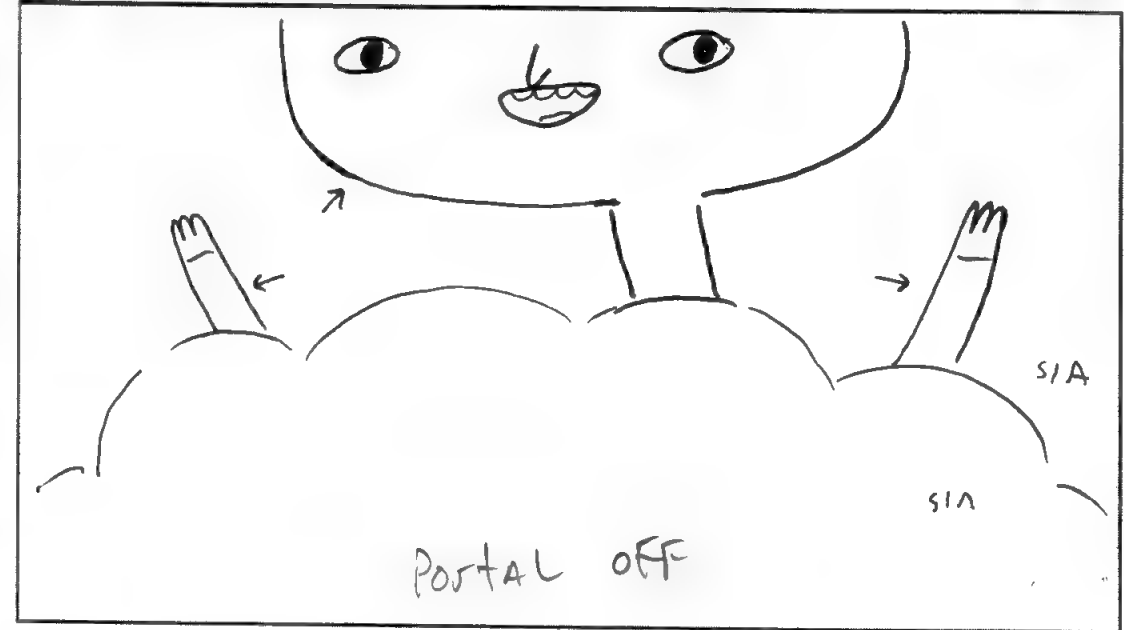


Page 31

Sc. 28 D *CONT* Pnl. C Bg. day night



Sc. 28 D *CONT* Pnl. D Bg. day night

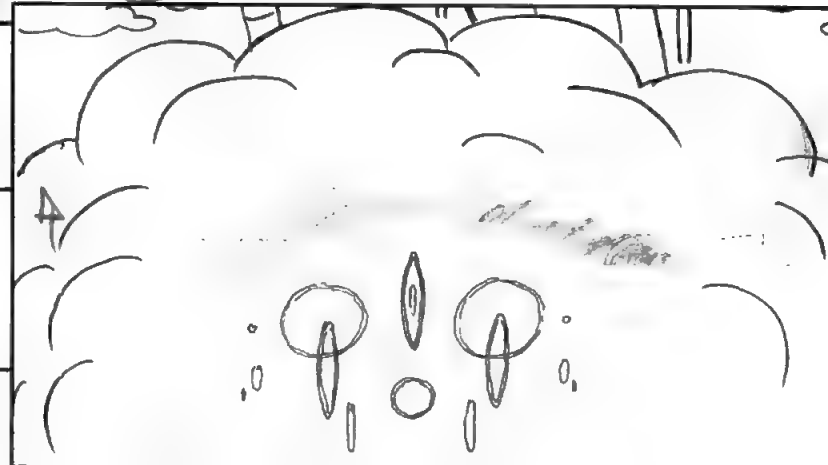


Dialog: RJ: KINDA LIKE THOSE JERKY SECRET SOCIETIES -- RJ: BUT LESS JERKY

Action: *vert pan up* (C1)

Timing: w/ FANC OFF

Timing: PORTAL & Image



FEB 27 2014

Hw
cut

1025-174

EPISODE #

1025/174

Production :

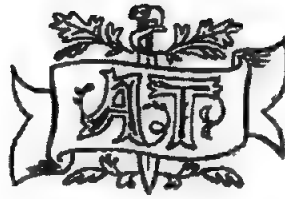
1025/174

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1025/174

Ho Cut

ADVENTURE TIME



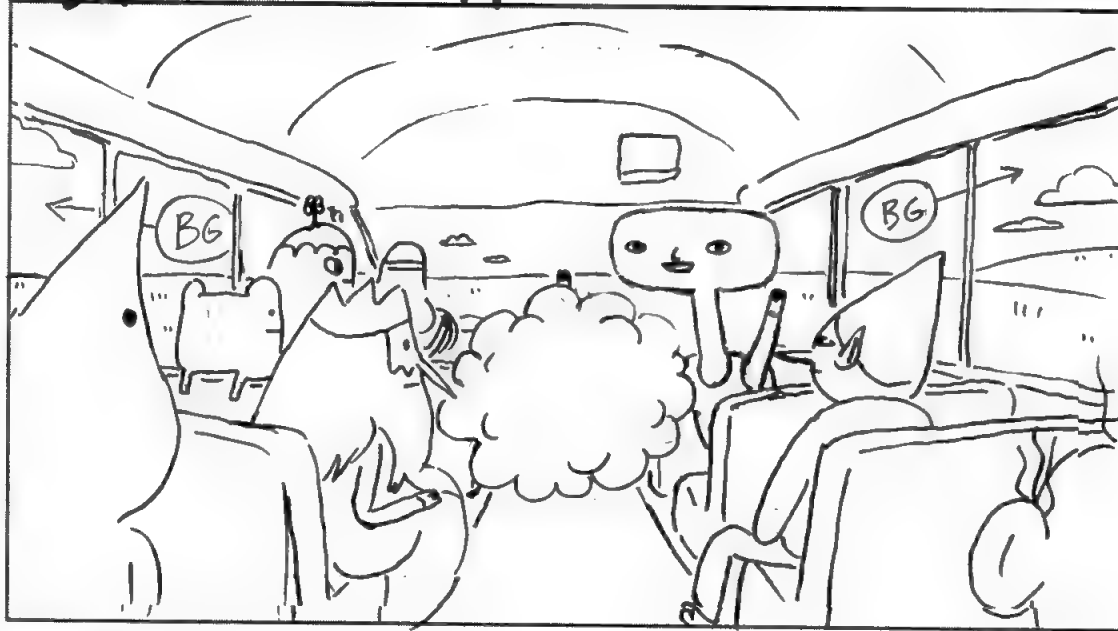
Page 32

Sc. 29

Pnl. A

Bg.

day night

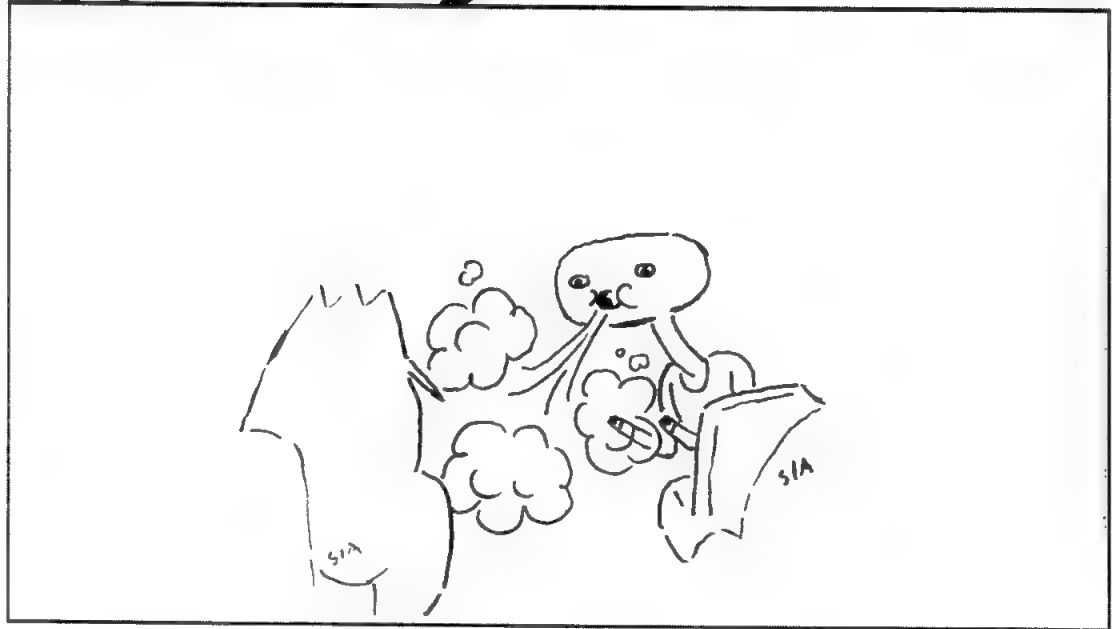



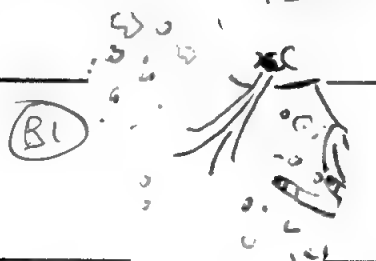
Sc. 29 CONT

Pnl. B

Bg.

day night



Dialog:	 <p>(A1) Antic w/ Inhole</p>	RJ: (WHOOH)
Action:	- RJ BLOWS AWAY SMOKE CLOUD	
Timing:	 <p>(B1)</p>	

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1025/174

Production :

1025/174

1025/174

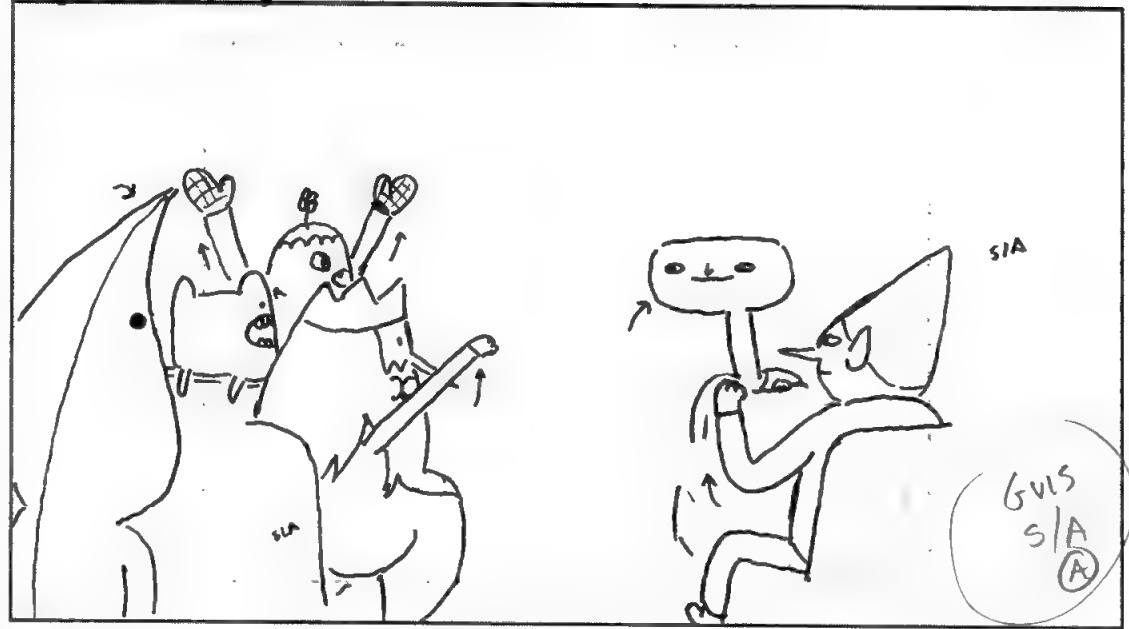
ADVENTURE TIME



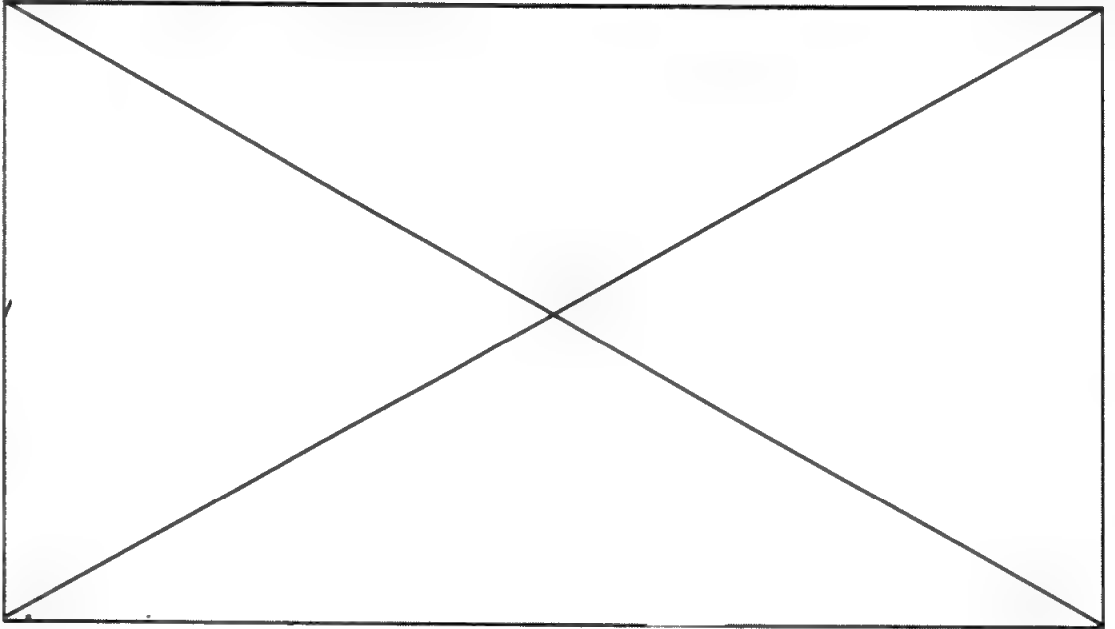
Ho
Cut

Sc. 29 CONT Pnl. C

Bg. day night



Sc. Pnl. Bg. day night



Dialog: ALL : (CHEER)

Action: -LGM WIGGLES HIS MITTS CYCLE 1 ↔ 2 -BEAU PUMPS FIST

Timing:



FEB 27 2014

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1025/174

1025/174

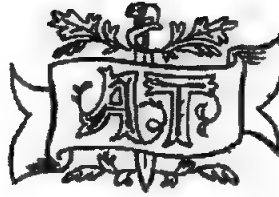
1025/174

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1025/174

Has
Cut

ADVENTURE TIME



Page 34

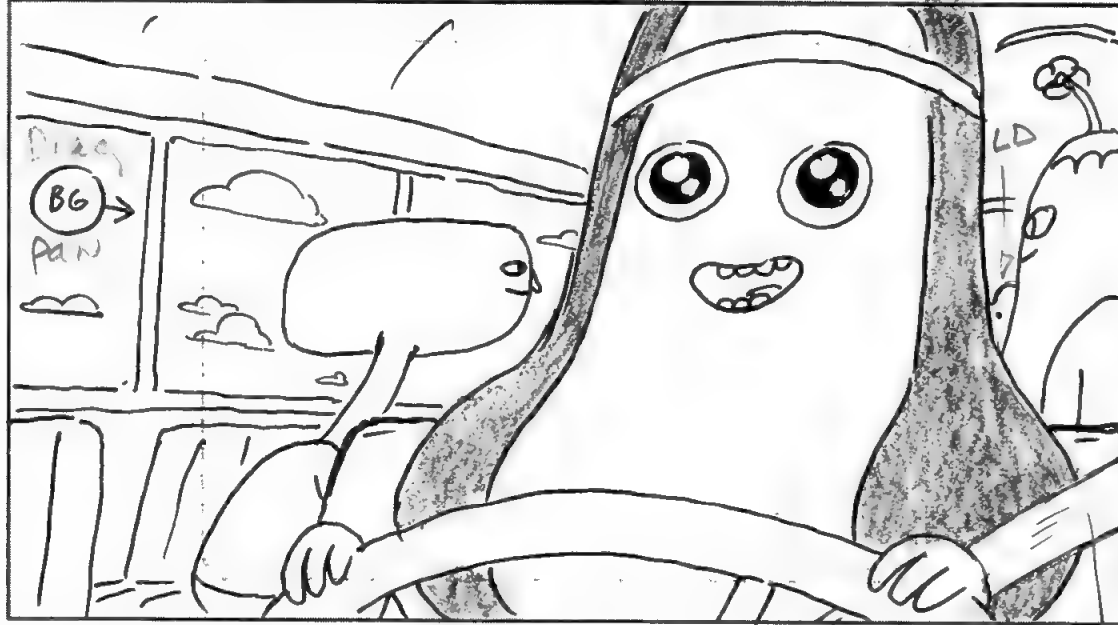
Cut

Sc. 30

Pnl. A

Bg.

day night



Sc. 30

CONT

Pnl. B

Bg.

day night



Dialog:

SEAT
BELT

ADD: JUST GOT ONE MORE STOP.

Slight turn
wheel

Action:

ABD'S EYES GUSTEN

FEB 27 2014

Timing:

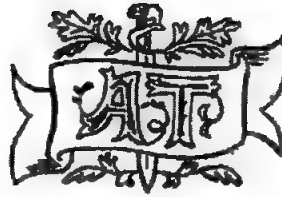
EPISODE # 1025-174

1025/174

Production :

1025/174

ADVENTURE TIME



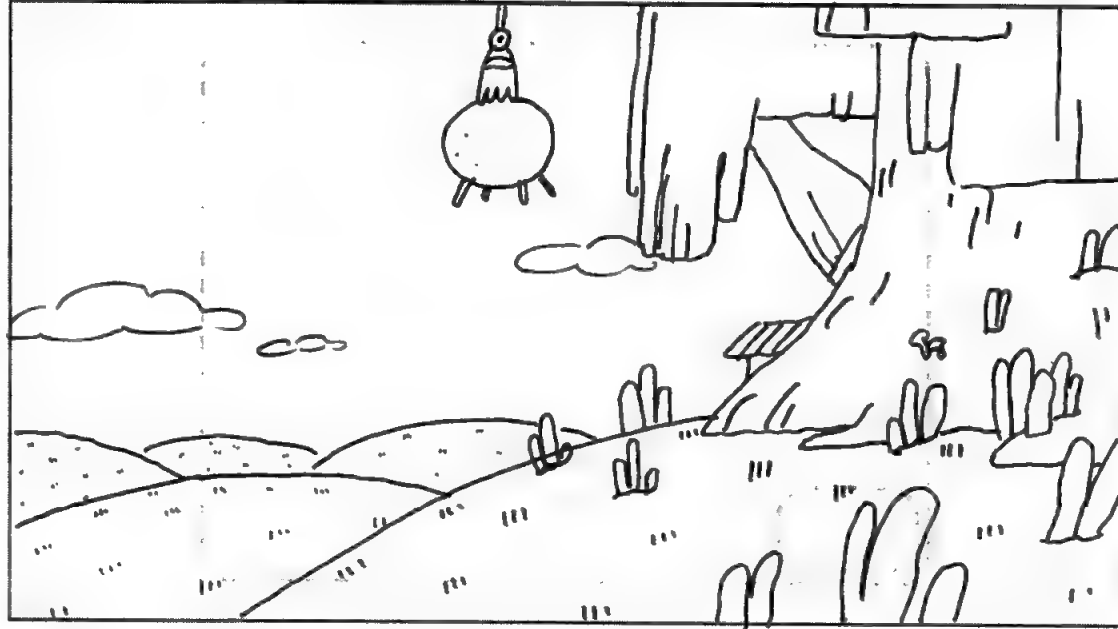
Page 35

Sc. 31

Pnl. A

Bg.

day night



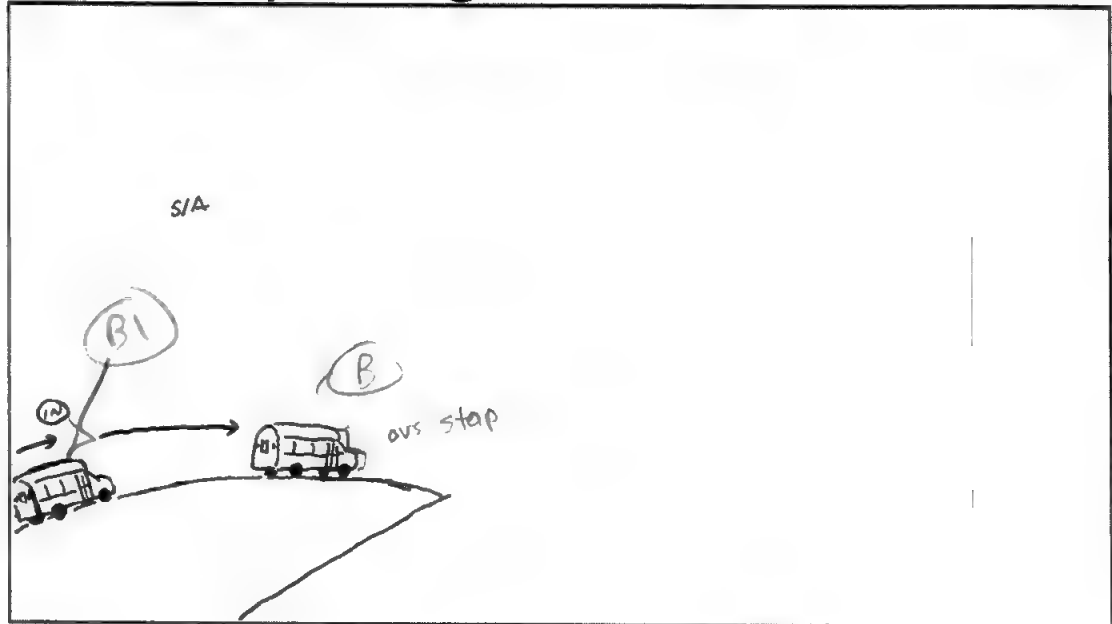
Sc. 31

CANT

Pnl. B

Bg.

day night



Dialog:

Sfx: * ENGINE *

Action:

-BUS PULLS ON/S IN FRONT OF TREE HOUSE.

FEB 27 2014

Timing:

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1025/174

Production :

1025/174

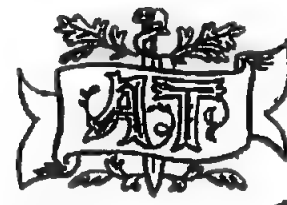
1025/174

1025/174

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HW
Cut

ADVENTURE TIME



REVISION
04/07/14

REVISION
3/18/14

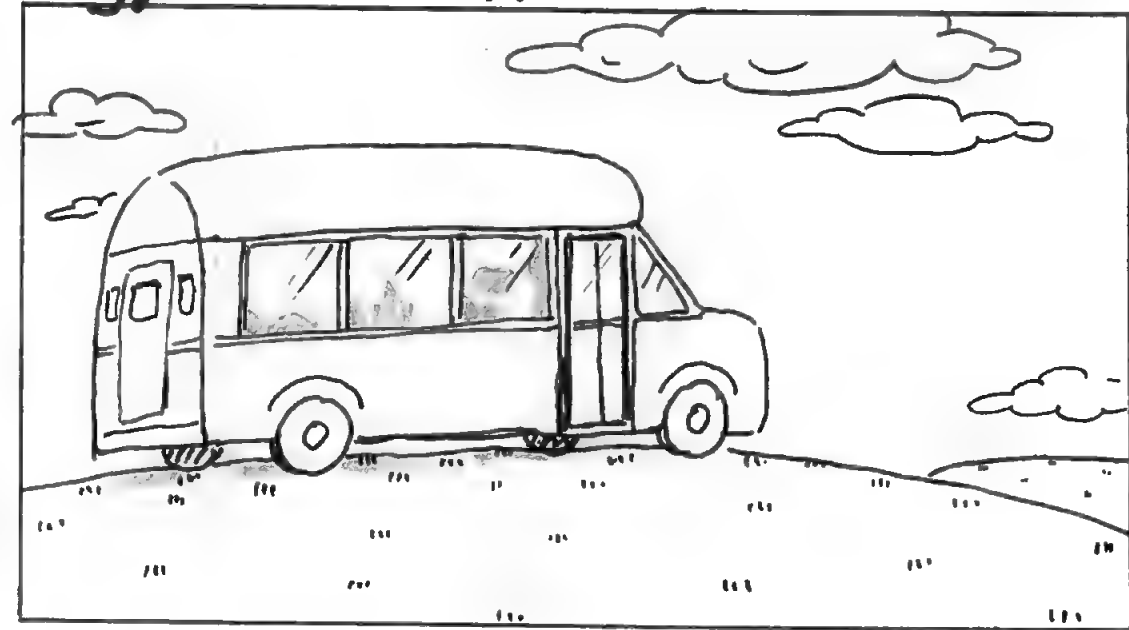
Page 36

Sc. 32

Pnl. A

Bg.

day night

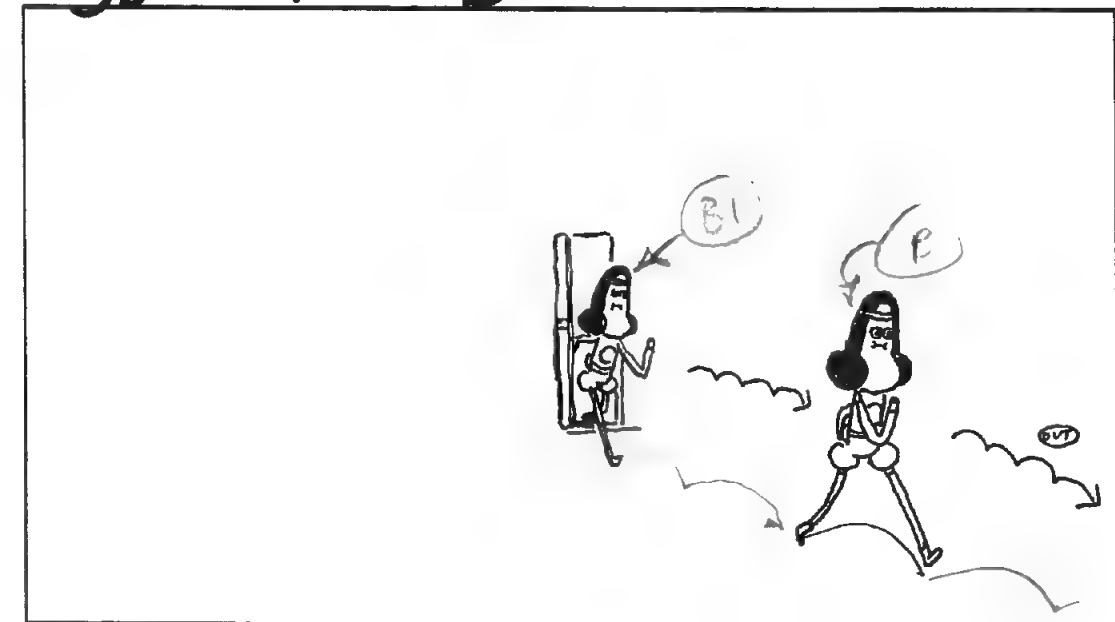


Sc. 32 CONT

Pnl. B

Bg.

day night



Cut

1025-171

EPISODE #

1025/174

Dialog:	
Action:	- BUS DOOR OPENS
Timing:	- ABD MARCHES OUT OF BUS AND OFF/S, CONFIDENTLY

FEB 27 2014

Production :

1025-171

to cut

ADVENTURE TIME



REVISED
04/07/14

REVISED
3/18/14

Page 37

Sc. 33

Pnl. A

Bg.

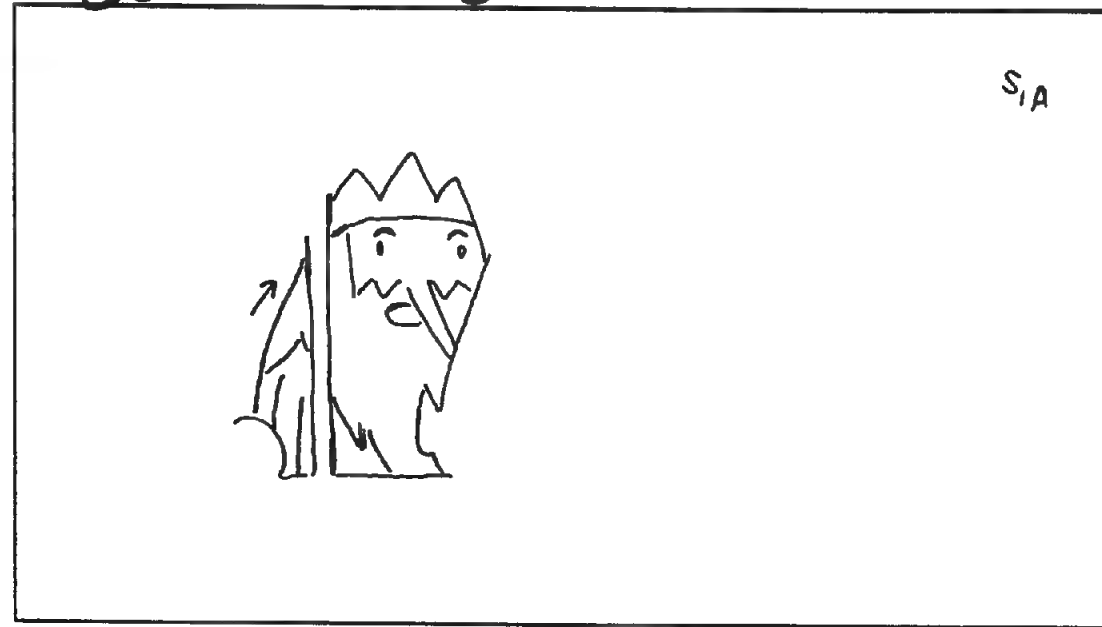
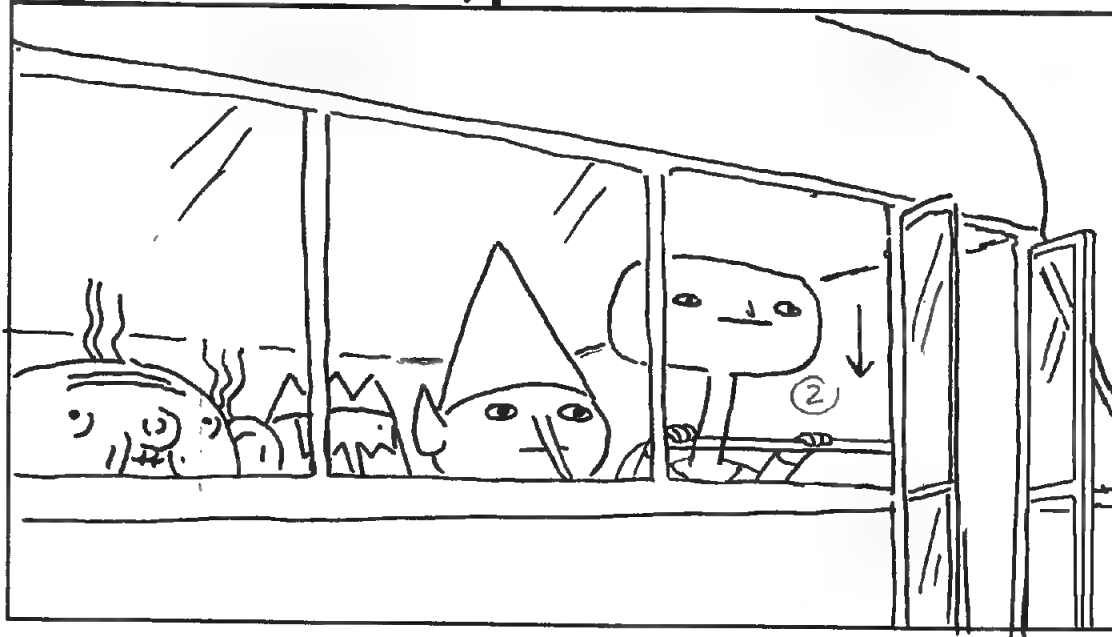
day night

Sc. 33 cont

Pnl. B

Bg.

day night



SIA

Dialog:

Action:

Timing:



IK: FINN AND JAKE'S CRIB?...

FEB 27 2014

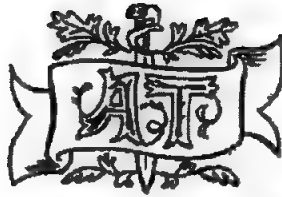
1025-171

EPISODE #

Production :

1025-171A

ADVENTURE TIME



Cut

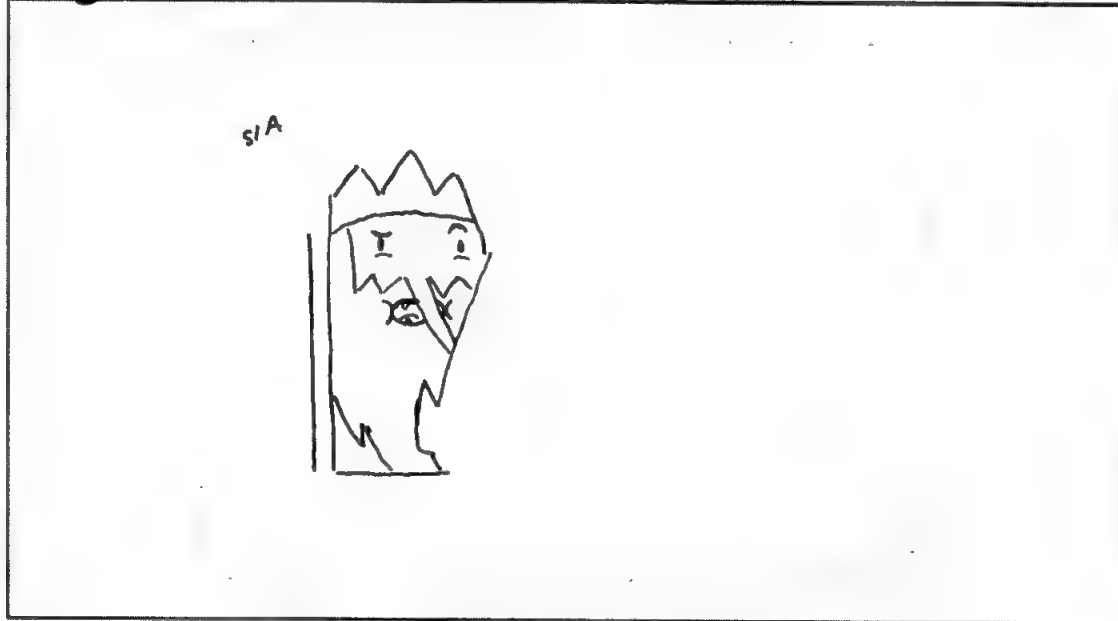
Page 38

th
Cut

Sc. 33 cont Pnl. C

Bg.

day night

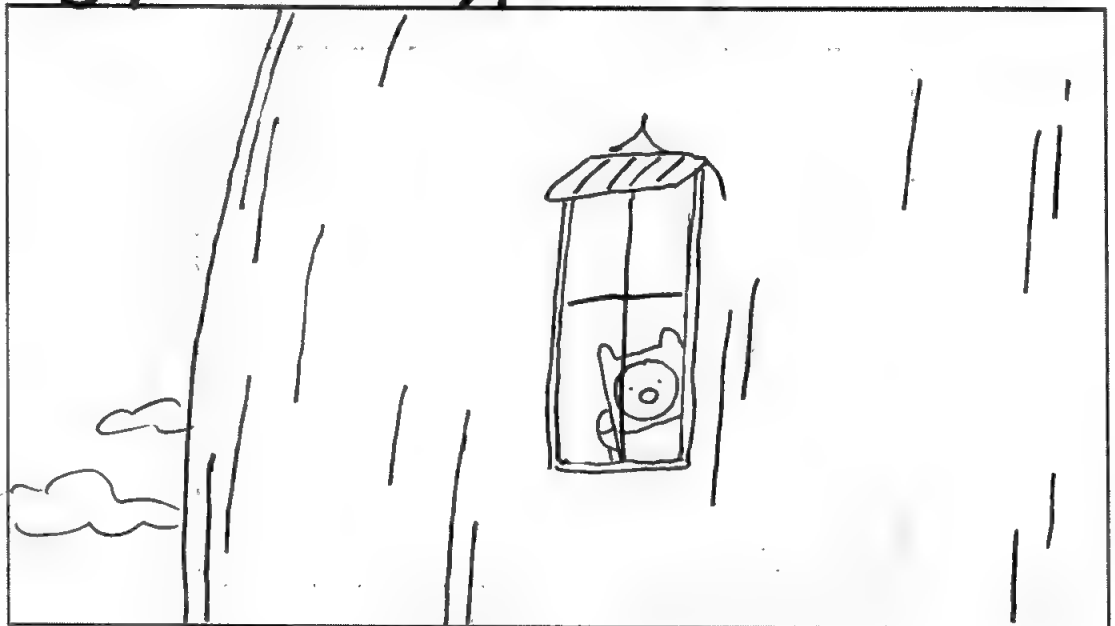


Sc. 34

Pnl. A

Bg.

day night



Dialog:

IK: THEY WON'T COME, THEY'RE OUT OF OUR LEAGUE!

F: HEY ABRACADANIEL'S HERE...

Action:

- F. APPEARS IN WINDOW

Timing:

FEB 27 2014

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1025/174

Production :

1025/174

1025/174

Hu
cut

ADVENTURE TIME

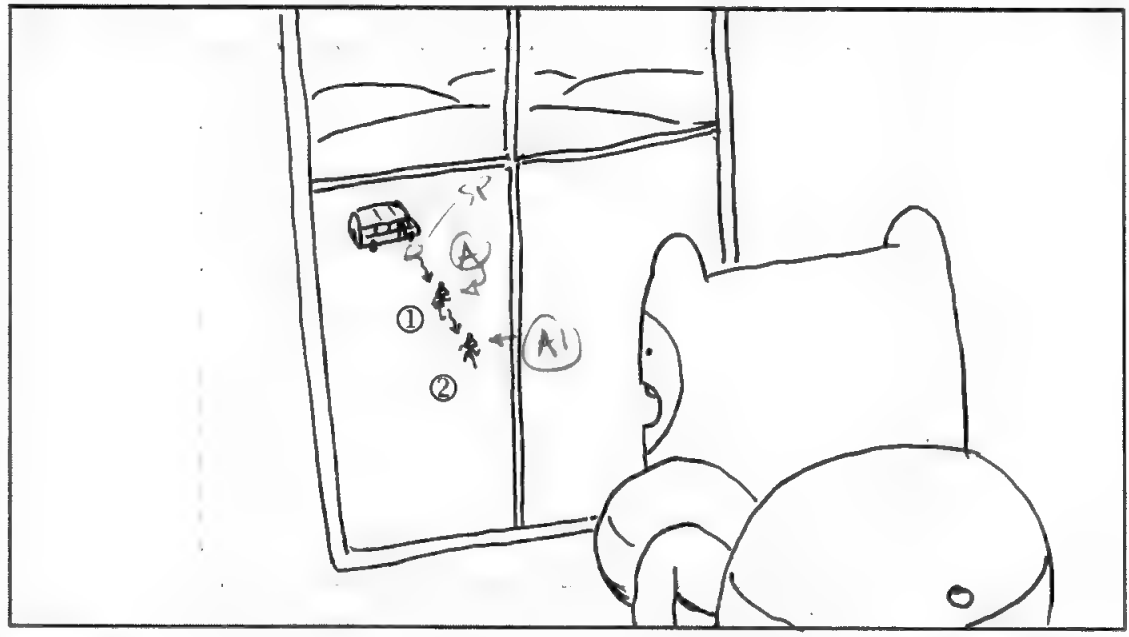


Sc. 35

Pnl. A

Bg.

day night

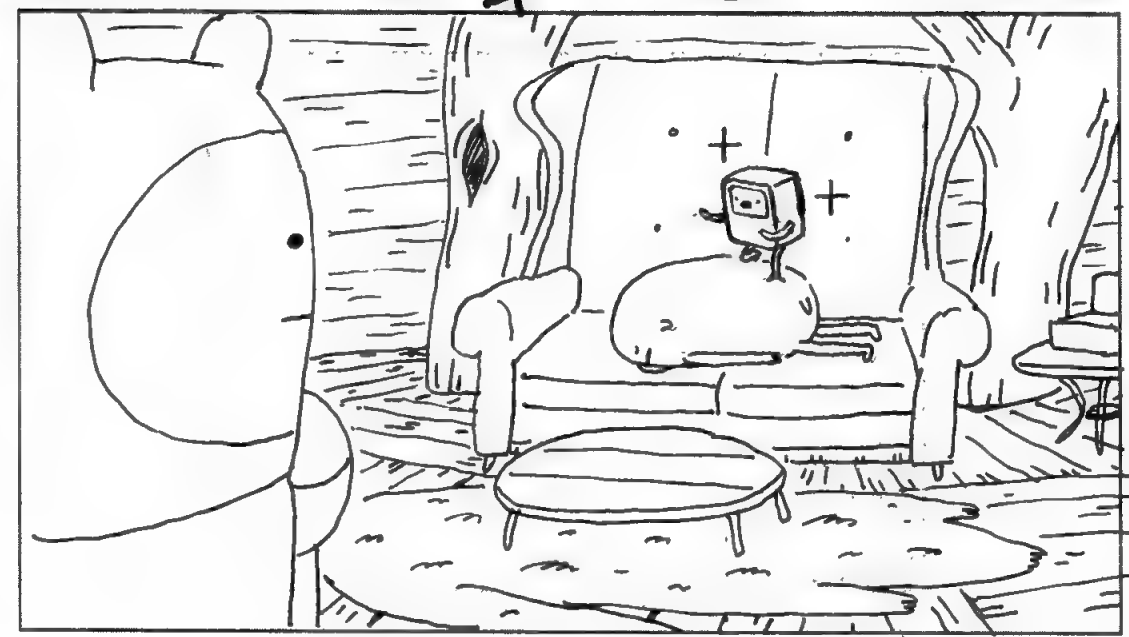


Sc. 36

Pnl. 4

Bg.

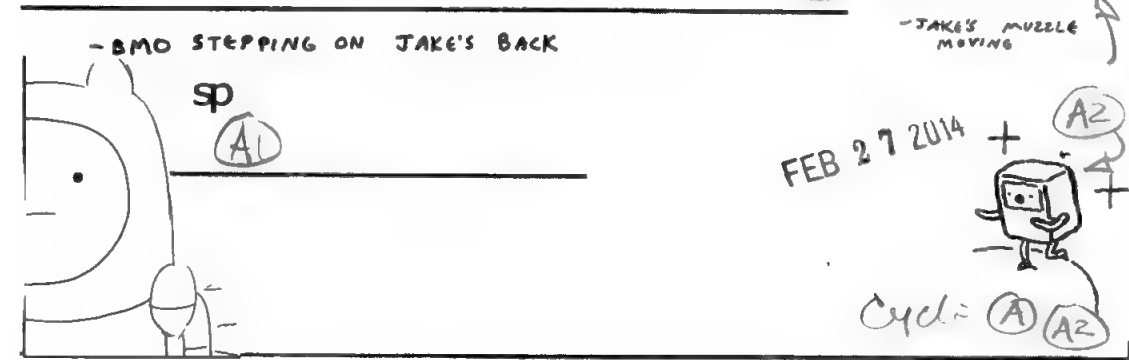
day night



Dialog: F: WITH A BUS FULL OF LAMB WIZARDS. J: (MUFFLED) UGH, HERE WE GO...

Action: -F. LOOKS OVER SHOULDER

Timing:



EPISODE # 1025-174

1025/174

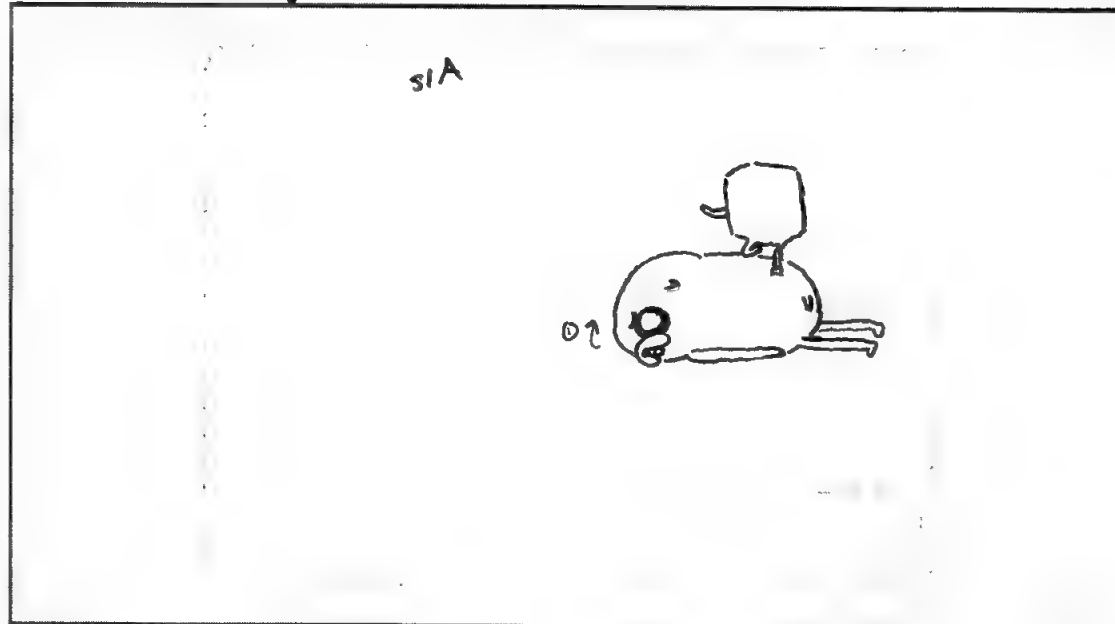
1025-174

ADVENTURE TIME

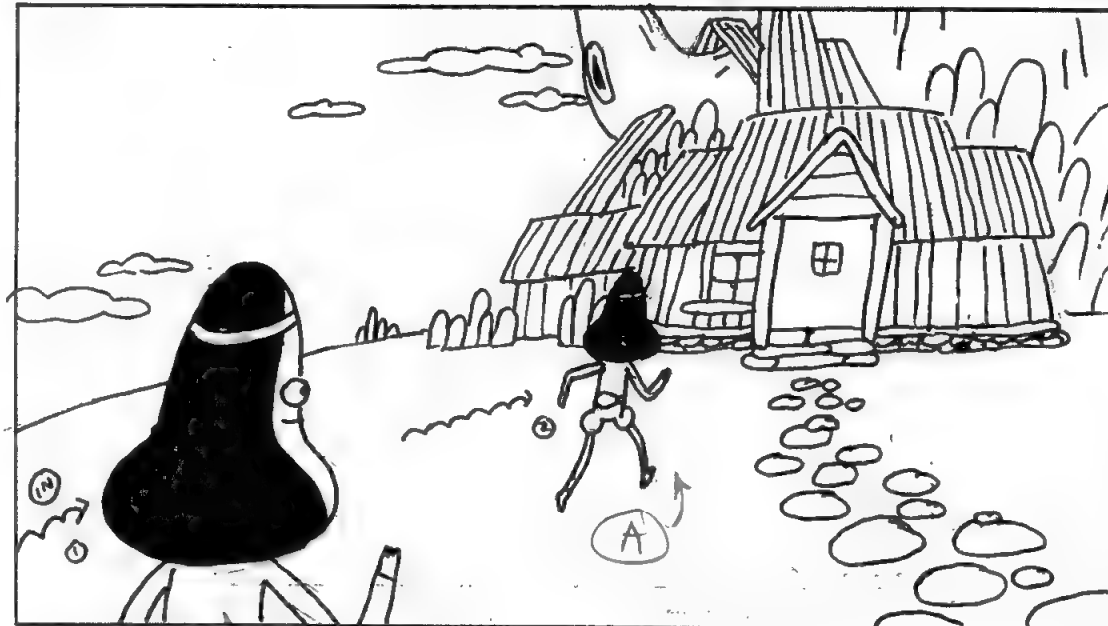


Page 40

Sc. 36 *cont* Pnl. B Bg. day night



Sc. 37 Pnl. A Bg. day night



Dialc --
J: THEY'RE PROBABLY GONNA TRY TO LURE US ON SOME DUMB TRIP...

Action: -BMO CONTINUES STEPPING -JAKE TURNS HIS HEAD, TURNS IT BACK -ABO MARCHES TOWARD THE TREEHOUSE ENTRANCE

Timing:

FEB 27 2014

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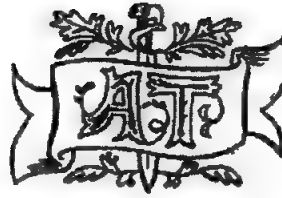
EPISODE #

1025/174

Production :

102 174

ADVENTURE TIME



Page 41

Sc. 37 CONT

B Bg.

day night

Sc.

Pnl.



Bg.

day night



Dialog:

Action:

- ABD TURNS SHARPLY TO THE RIGHT BEFORE GETTING TO THE DOOR
- HEADS TOWARD POND
- PAN PAST ABD TO REVEAL WATER NYMPHS

Timing:

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He
Cut

1025-174

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ADVENTURE TIME



Sc. 38

Pnl. A

Bg.

day night

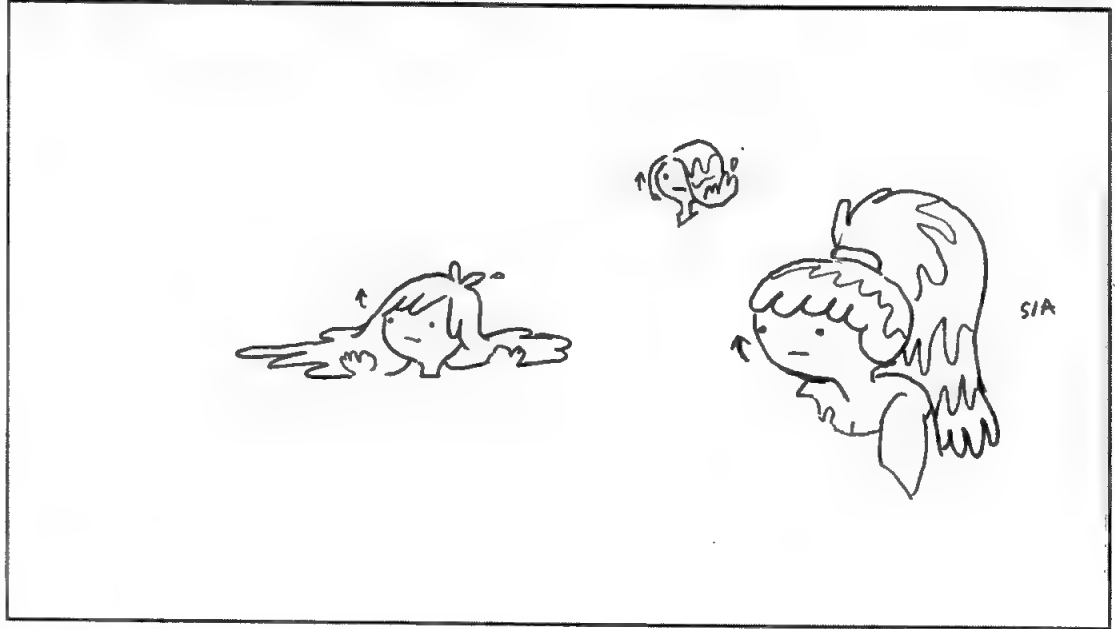


Sc. 38 *CONT*

Pnl. B

Bg.

day night

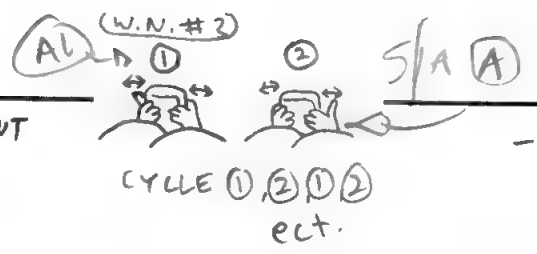


Dialog:

ADD: (OFF/IS) HEY WATER NYMPHS!

Action:

- WATER NYMPHS CHILLING OUT
- WN#1 MEDITATES
- WN#2 READS BOOK
- WN#3 TEXTS ON PHONE



- THEY LOOK UP

Timing:

FEB 27 2014

EPISODE # 1025-174

1025/174

Production :

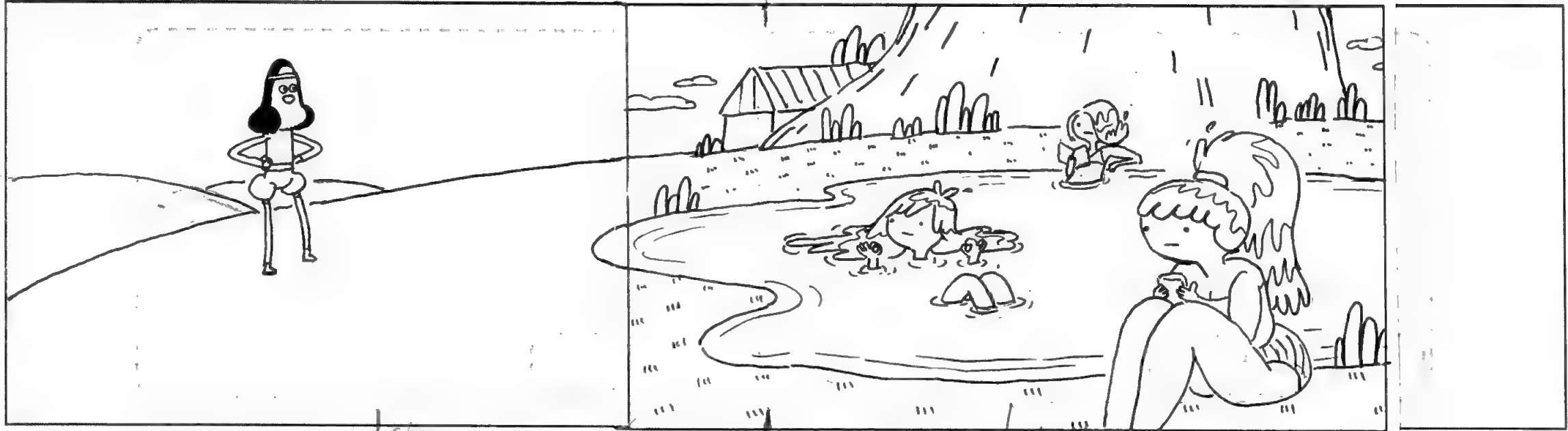
1025/174

ADVENTURE TIME



Page 43

Sc. 38 *CONT* Pnl. C Bg. day night Sc. Pnl. Bg. day night



Dialog:

ADD: UM... HI...

Pan
↑

Action:

- PAN LEFT TO ABD

Timing:

FEB 27 2014

1025-171

EPISODE #

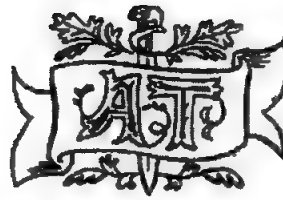
1025/174

Production :

1025/174

1025/174

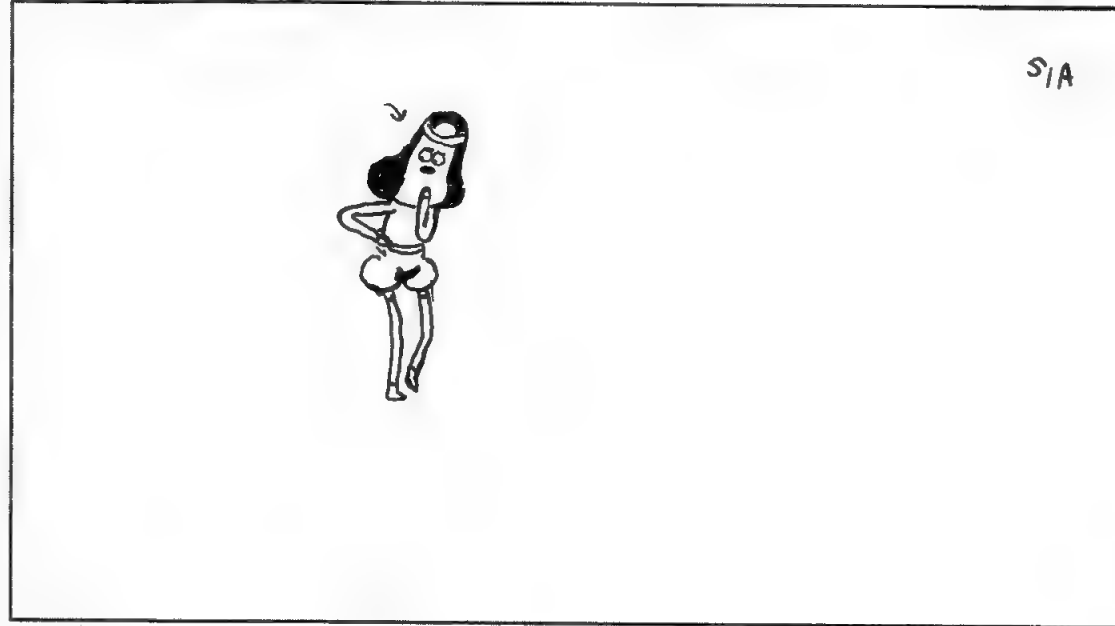
ADVENTURE TIME



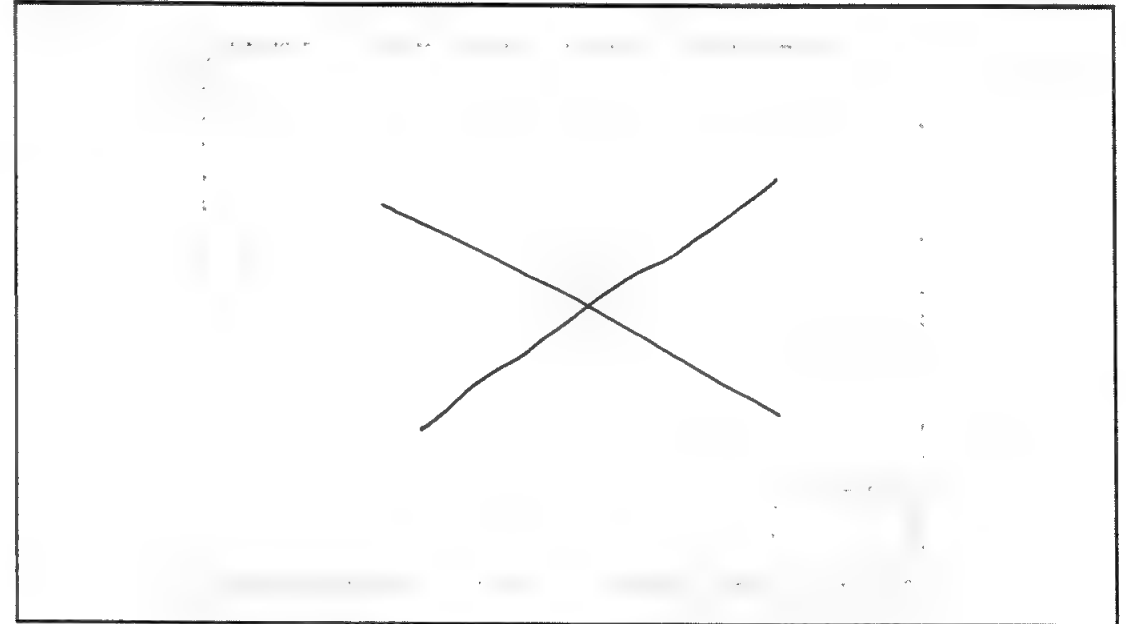
His Cut

Page 44

Sc. 38 *CONT* Pnl. D Bg. day night



Sc. Pnl. Bg. day night



Dialog: ABD: (LESS CONFIDENT) Eh.

Action: - ABD SUDDENLY GETS SHY

FEB 27 2014

Timing:

EPISODE # 1025-174

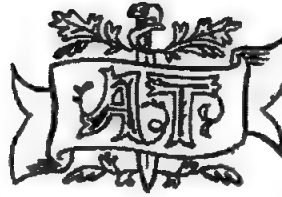
1025/174

Production :

1025/174

to cut

ADVENTURE TIME



Page 45

Sc. 39

Pnl. A

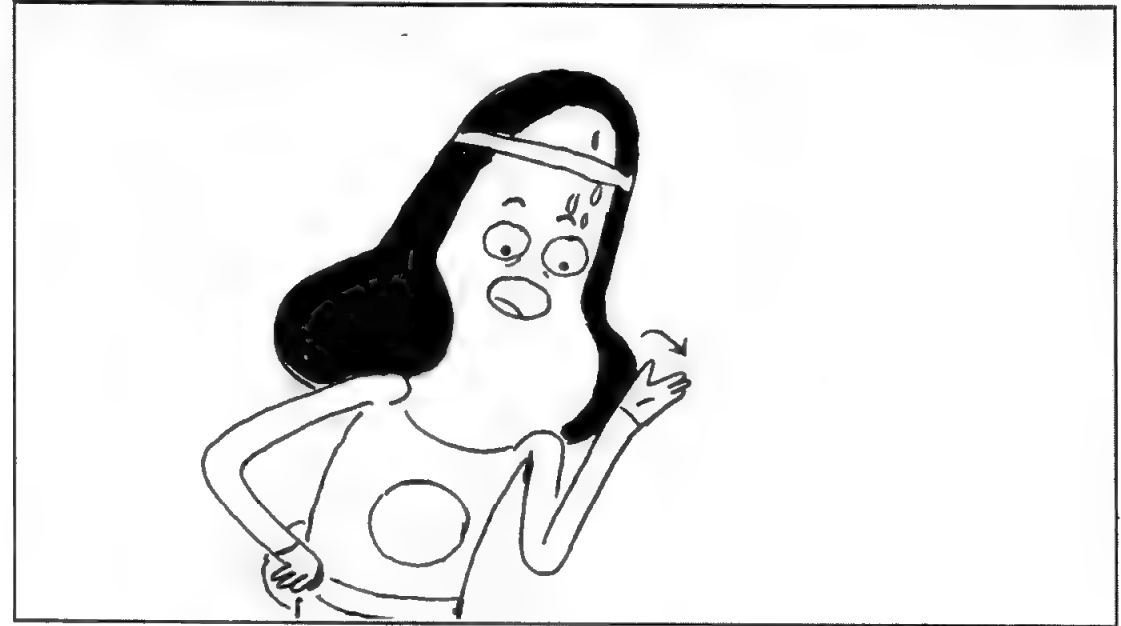
Bg.

day night

Sc. 39 *cont* Pnl. B

Bg.

day night



Dialog:

ABD/ Do you girls feel like... ah...

ABD: GOIN ON A ROAD TRIP?

Action:

Timing:

FEB 27 2014

cut

1025-171

EPISODE #

1025/174

Production :

1025/174

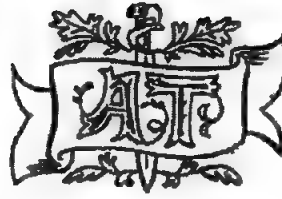
1025/174

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1025/174

Cut

ADVENTURE TIME



Page 46

Sc. 40

Pnl. A

Bg.

day night



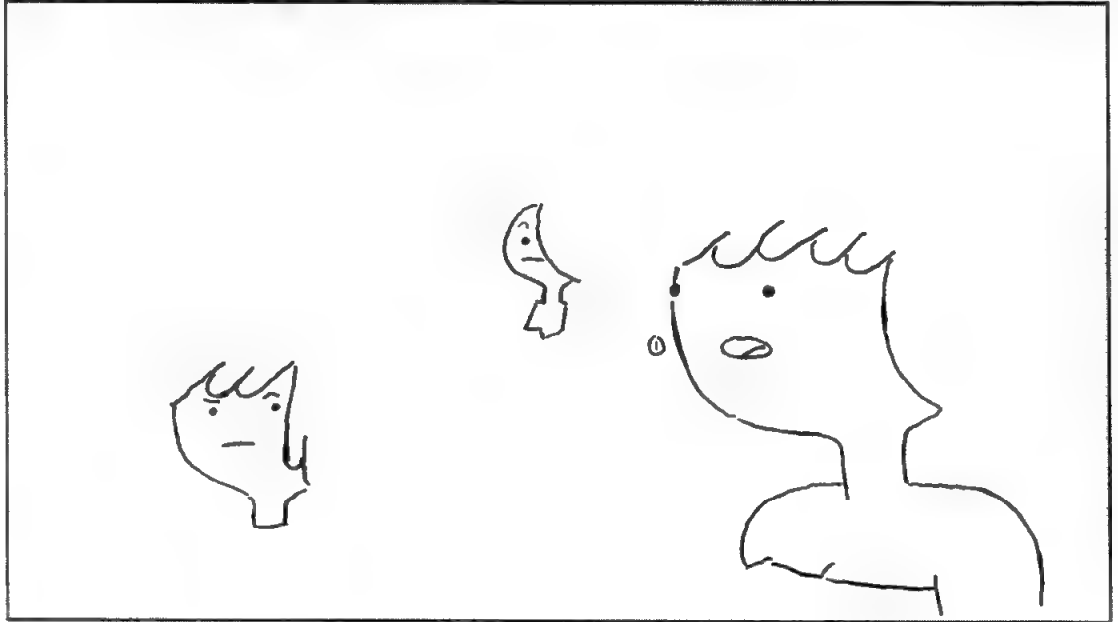
Sc. 40

CONT

Pnl. B

Bg.

day night



Dialog:

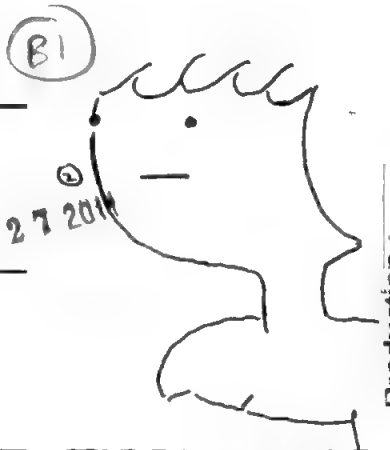
WN3: UM...

Action:

- WNs GLANCE AT EACH OTHER

Timing:

FEB 27 2010



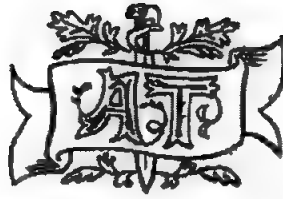
EPISODE # 1025-171

1025/174

Production :

1025/174

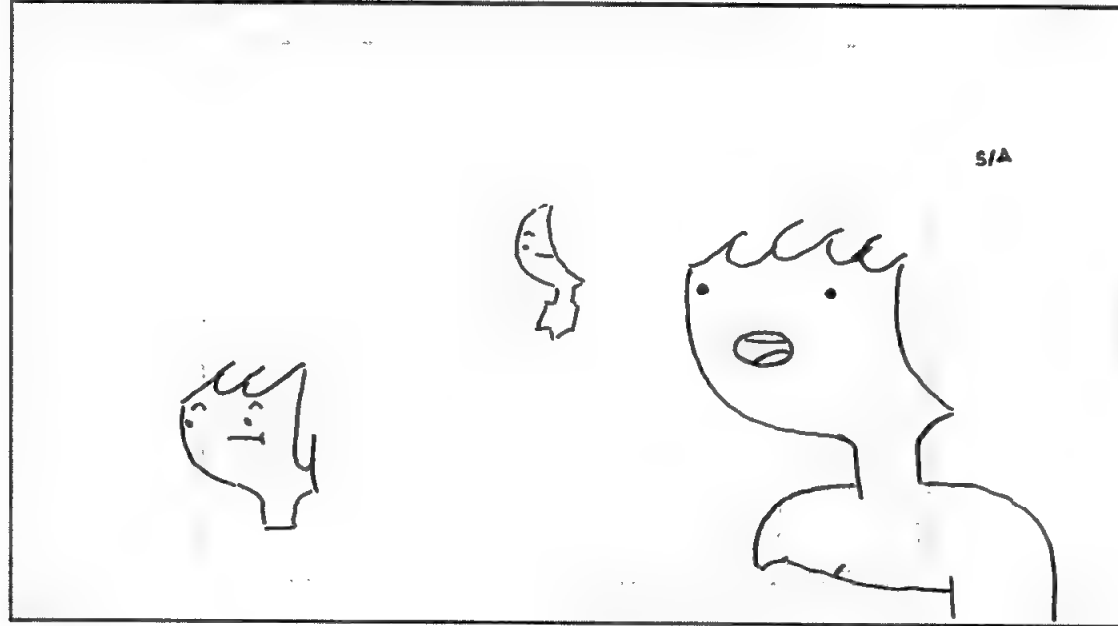
ADVENTURE TIME



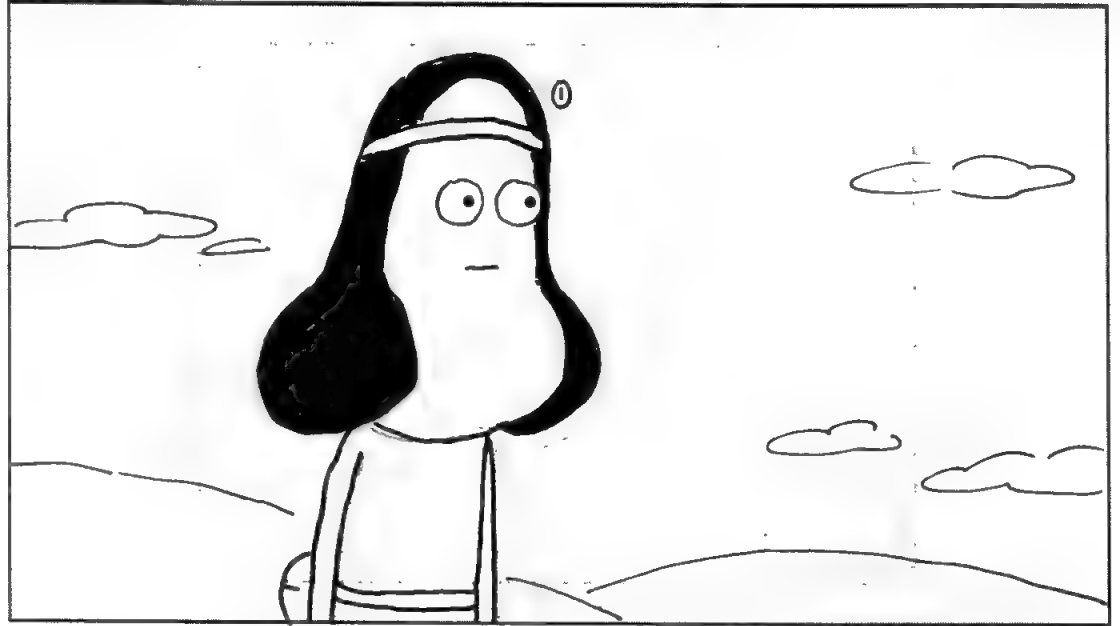
Cut

Page 47

Sc. 40 *ONT* Pnl. C Bg. day night



Sc. 41 Pnl. A Bg. day night



Dialog: WN3: NO THANKS.

ABD: OKAY, BUT...
WHAT IF I ...

Action:

Timing:

FEB 27 2014



1025/174

EPISODE # 1025-171

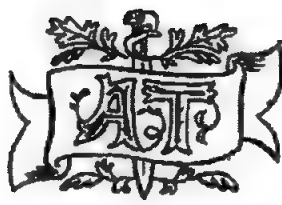
1025/174

1025/174

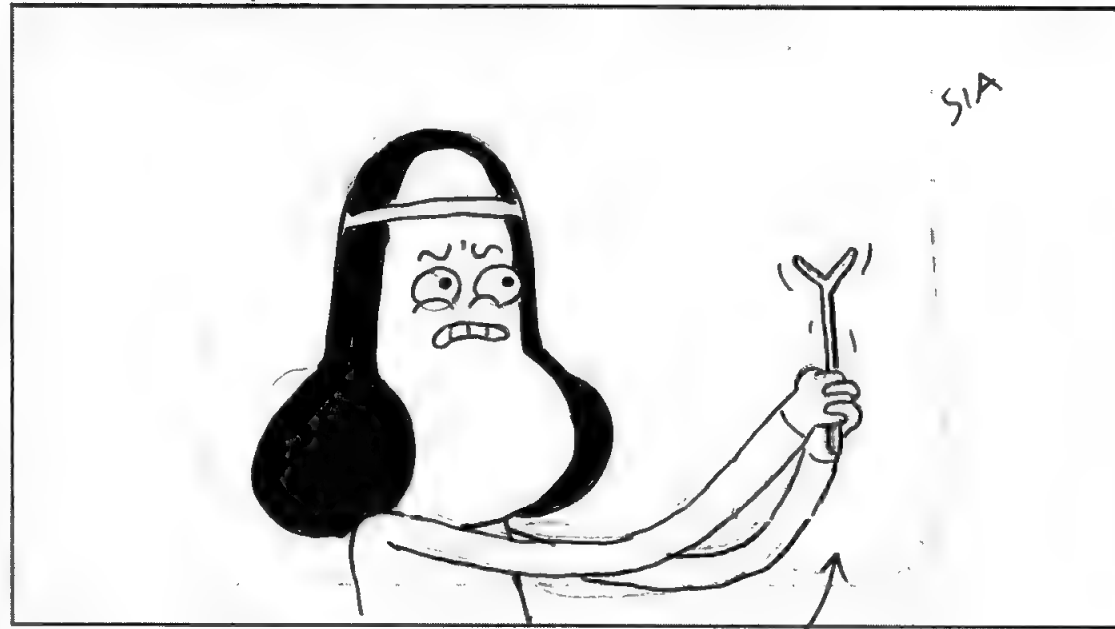
1025/174

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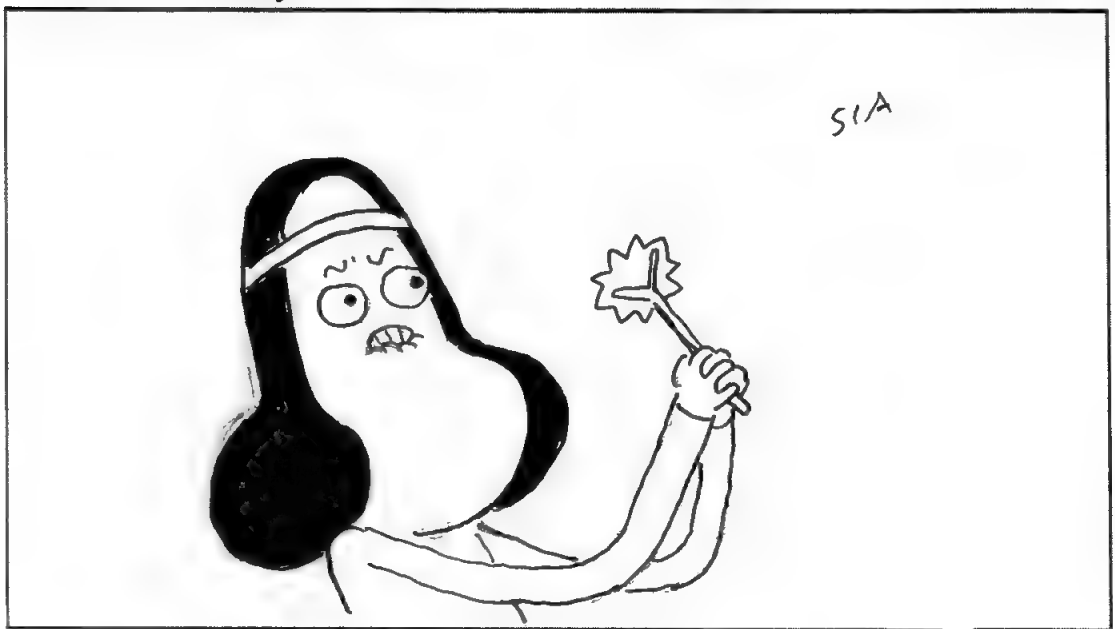
ADVENTURE TIME



Sc. 41 *cont* Pnl. B Bg. day night



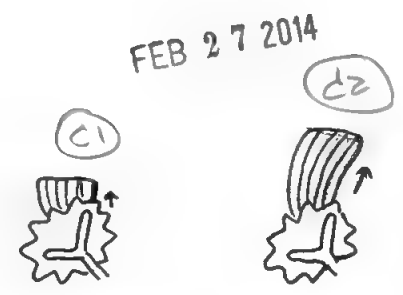
Sc. 41 *cont* Pnl. C Bg. day night



Dialog: ABD : HNNGGGG ABD : FFFFFFFF

Action: - ABD HOLDS UP WAND SUDDENLY. - RAINBOW STARTS TO WOBBLE OUT FROM END OF WAND.

Timing:



EPISODE # 1025-171

1025/174

Production .

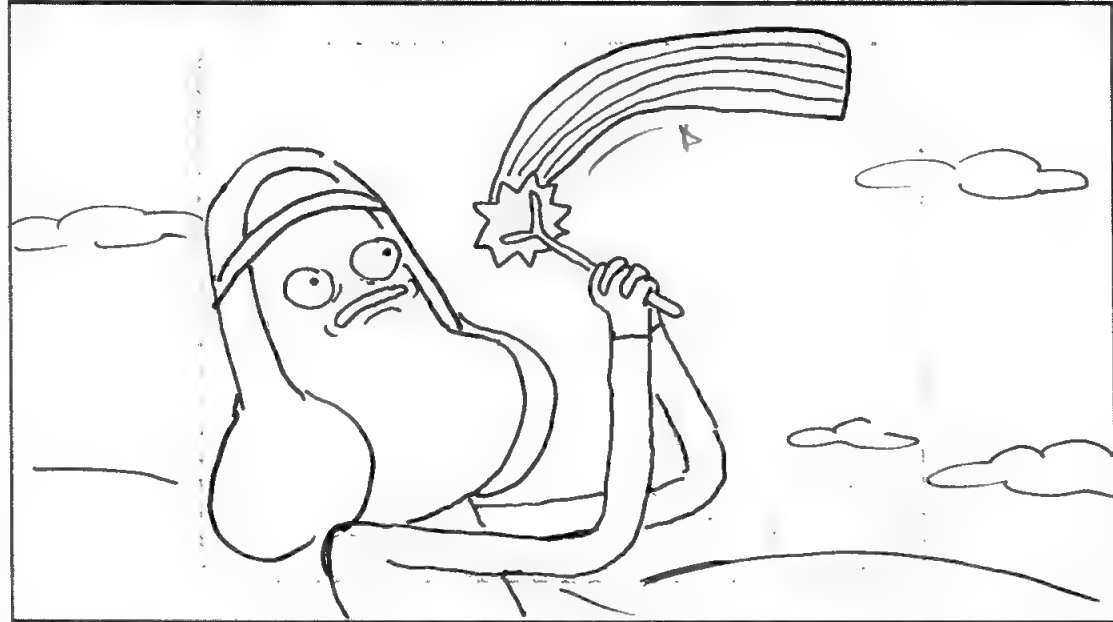
1025/174

ADVENTURE TIME



Page ⁴⁹
~~49~~ **ANNT**
day night

Sc. 41 *cont* Pnl. D Bg. day night



Sc. 42 Pnl. A Bg. day night



Dialog:

Action:

-ABD STRAINS

Timing:

WN 1: OH...

WN 3: EW!

FEB 27 2014



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EPISODE #

1025/174

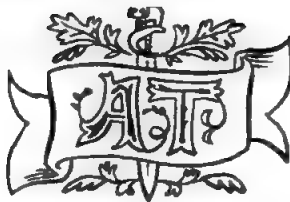
Production :

1025/174

1025/174

1025/174

ADVENTURE TIME



Sc. 43

Pnl. A

Bg.

day night

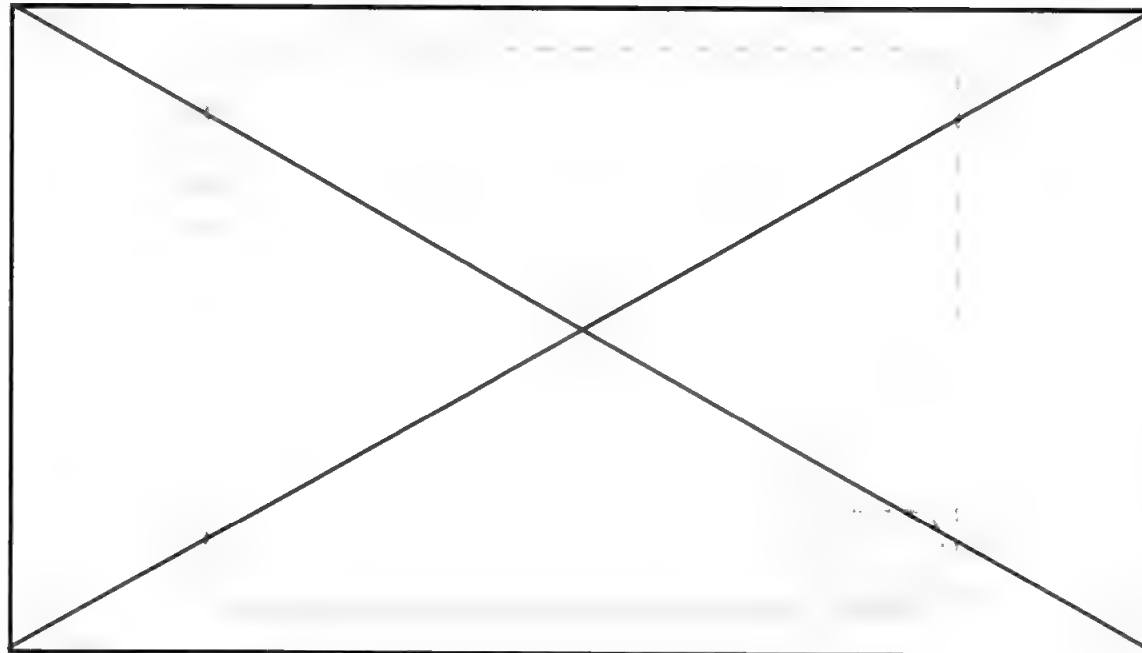
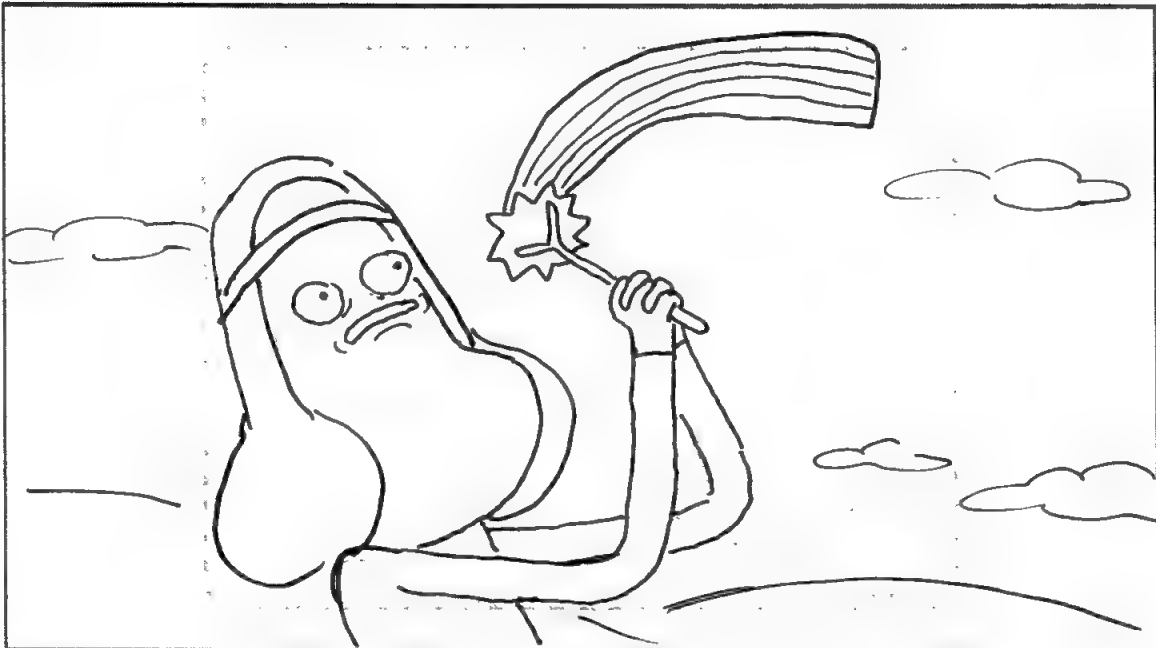
Sc.

Pnl.

Bg.

Page 49A

50 next
day night



Dialog:

ABD : HERRGGG ~~~

Action:

Timing:

FEB 27 2014

EPISODE # 1025-174

1025/174

Production:

1025/174

ADVENTURE TIME

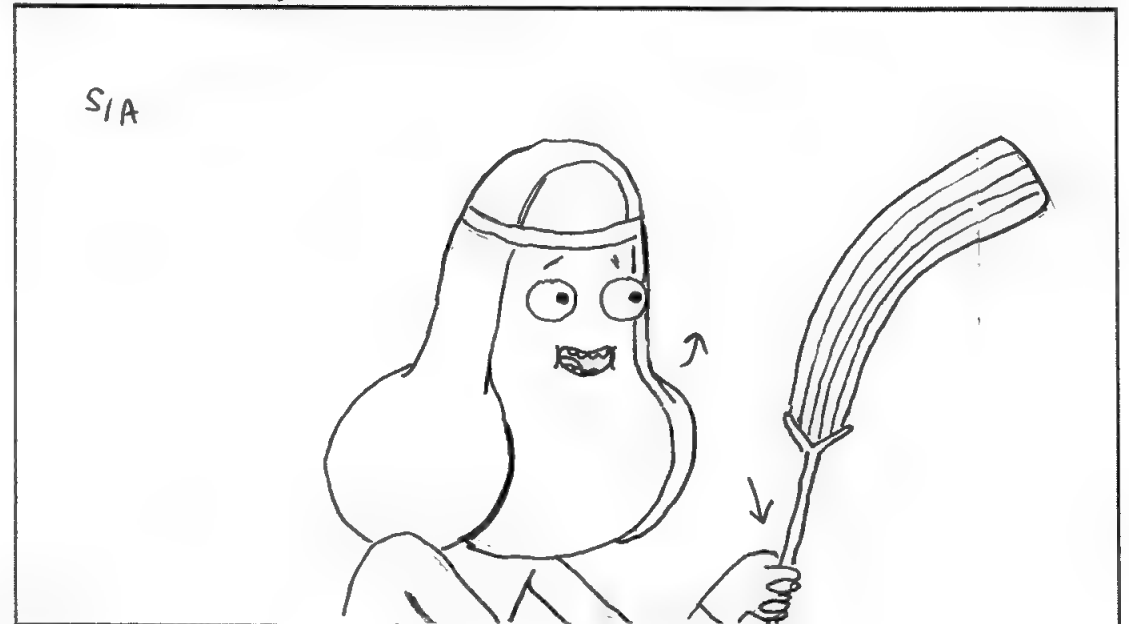


Page 50

Sc. 43 *cont* Pnl. B Bg. day night



Sc. 43 *cont* Pnl. C Bg. day night



Dialog:

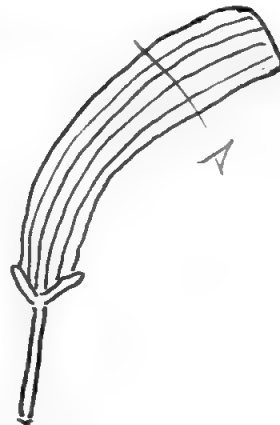
ADD: (HEAVING BREATHS) HUH - HAH HUH - HAH

Action:

Timing:



OVERLAYS



(B2)

FEB 27 2014

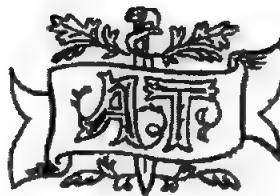
EPISODE # 1025-174

1025/174

Production :

1025/174

ADVENTURE TIME

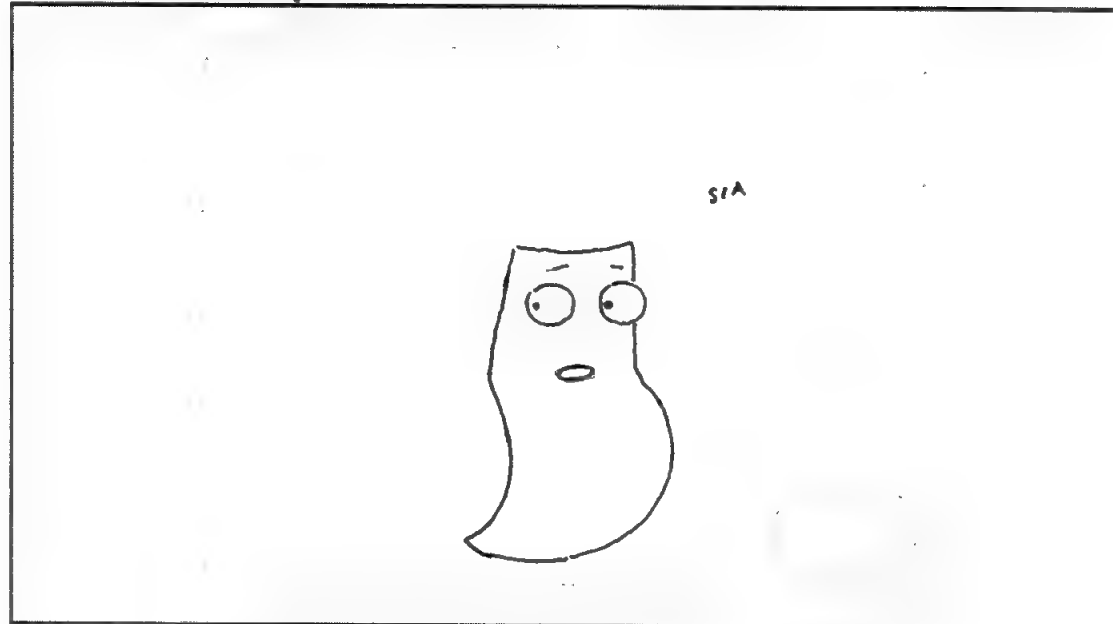


Page 51

Sc. 43 *CONT* Pnl. D

Bg.

day night

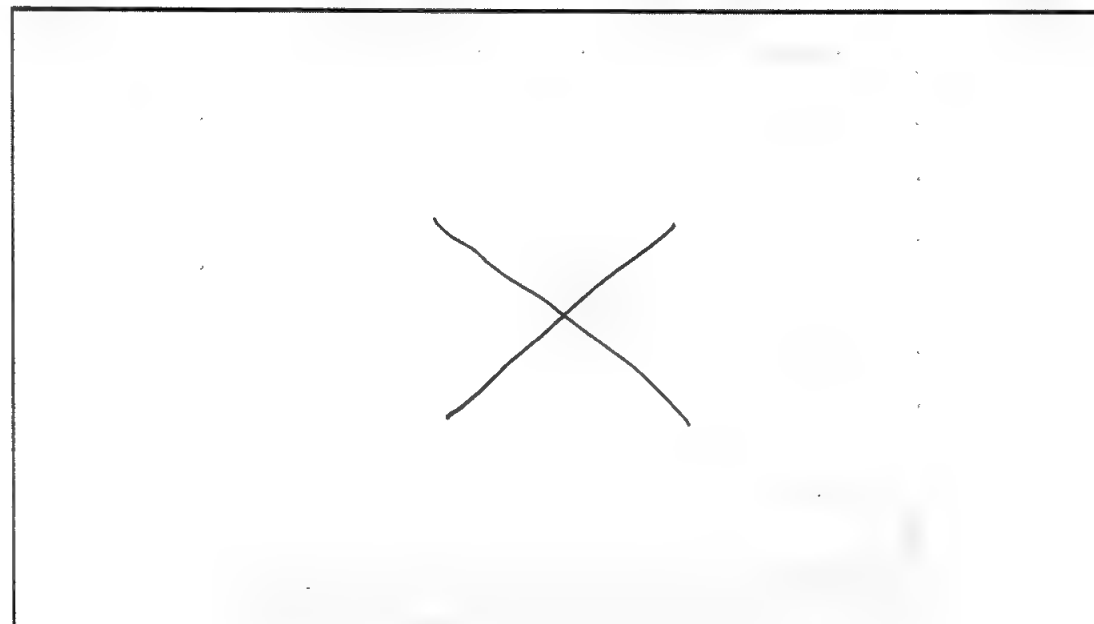


Sc.

Pnl.

Bg.

day night



Dialog:

RJ: (off) HEY LADIES!

Action:

- RJ LOOKS LEFT.

Timing:

FEB 27 2014

Production :

EPISODE #

1025-174

1025/174

1025/174

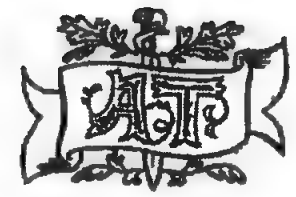
1025/174

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1025/174

Hi
cut

ADVENTURE TIME



REVISED
04/02/14

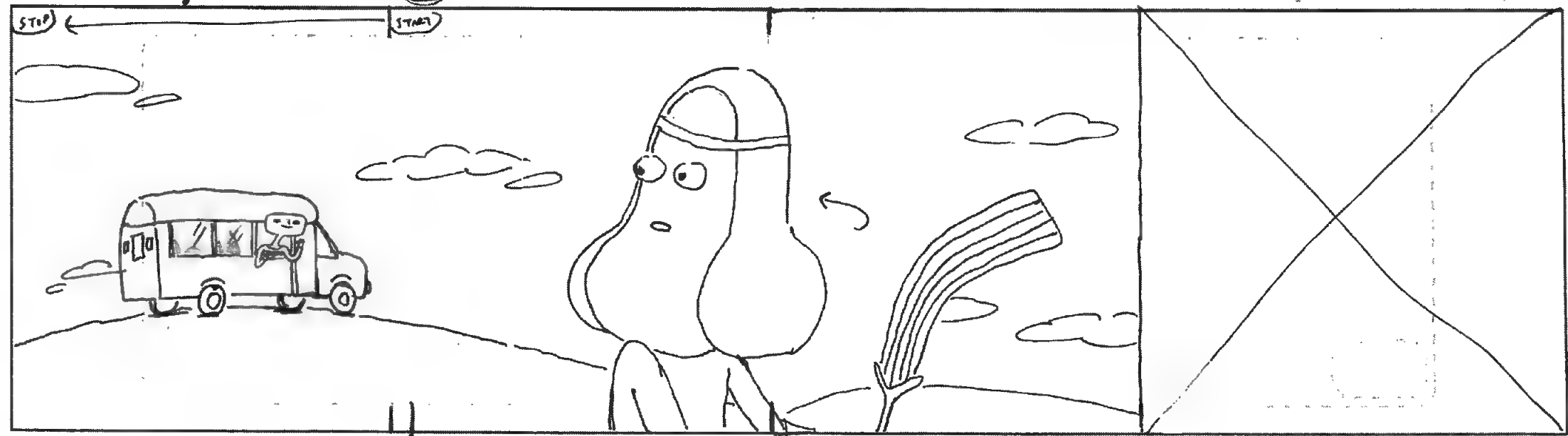
REVISED
04/07/14 Page 52

Sc. 43 **CONT**

E

Bg.

day night



Dialog:

Action: - PAN LEFT OVER TO BUS.

Timing:

FEB 27 2014

EPISODE# 1025-174

1025/174

Production :

1025/174

ADVENTURE TIME



140
cut

REVISED
04/02/14

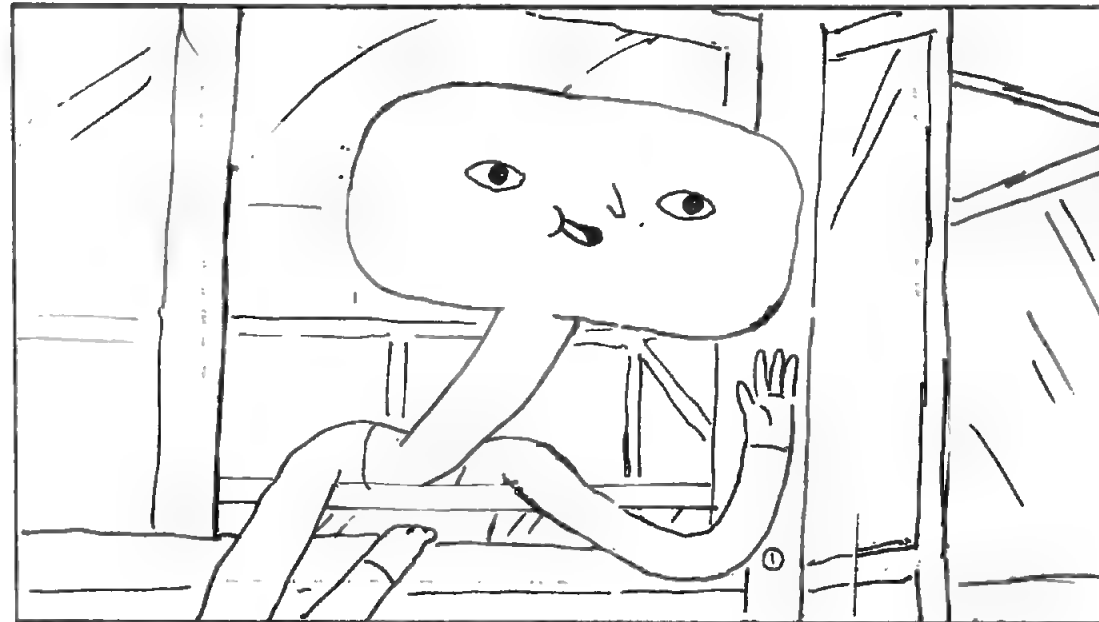
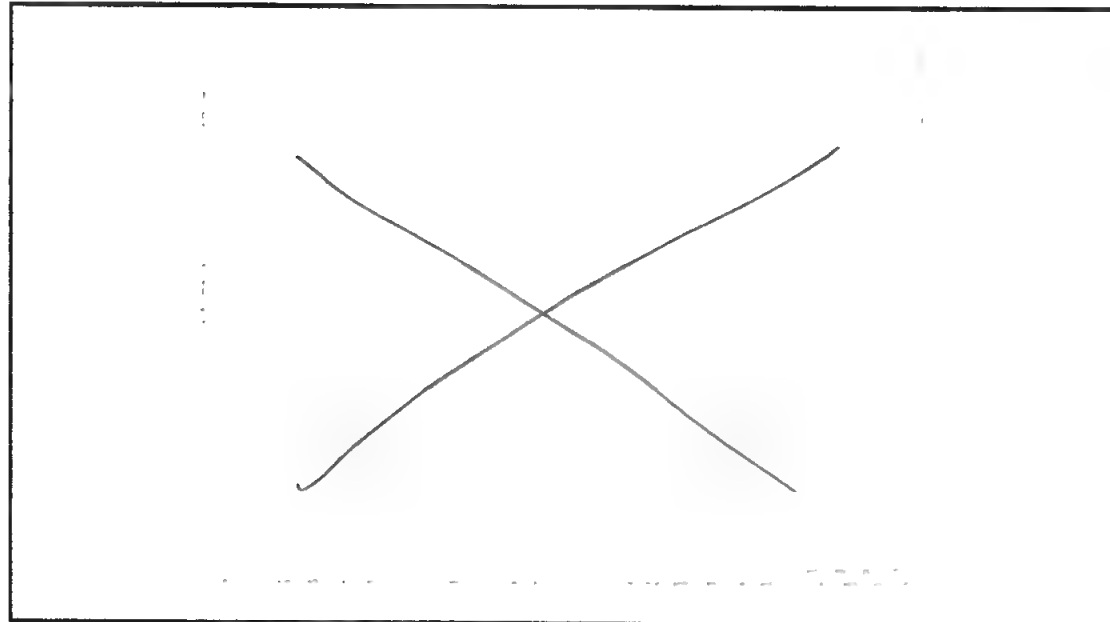
REVISED
3/18/14

REVISED
04/07/14

Page 53

Cut

Sc. Pnl. Bg. day night Sc. 44 Pnl. A Bg. day night



EPISODE # 1025-174

Dialog:

RJ: HELLOOO...

Action:  - RJ WAVES CYCLE ① ↔ ② 2X

FEB 27 2014

Timing:

(A1)



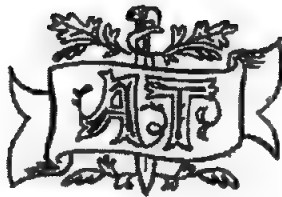
1025/174

1025/174

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ADVENTURE TIME



Page 54

Sc. 45

Pnl. A

Bg.

day night

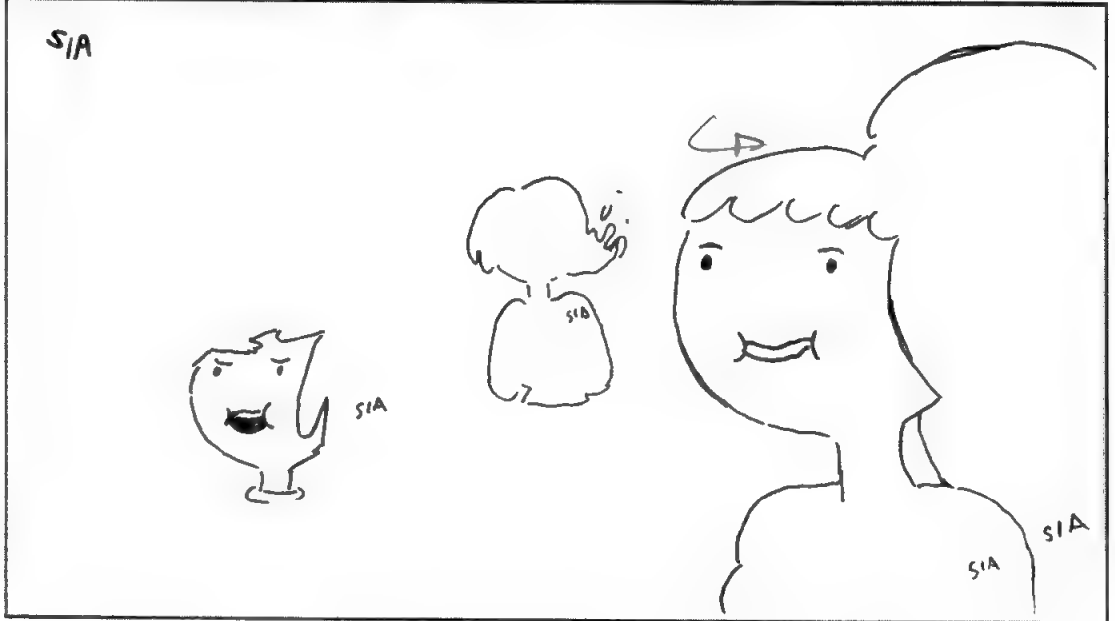


Sc. 45 *cont*

Pnl. B

Bg.

day night



Dialog:

WN 3: ① WOH. ② DO YOU GUYS KNOW THIS PERSON?

WNI: NO ...

Action:

Timing:



FEB 27 2014

Production :

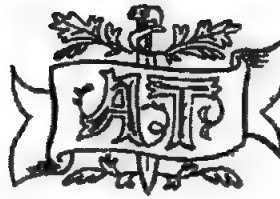
1025-174

EPISODE #

1025/174

1025/174

ADVENTURE TIME



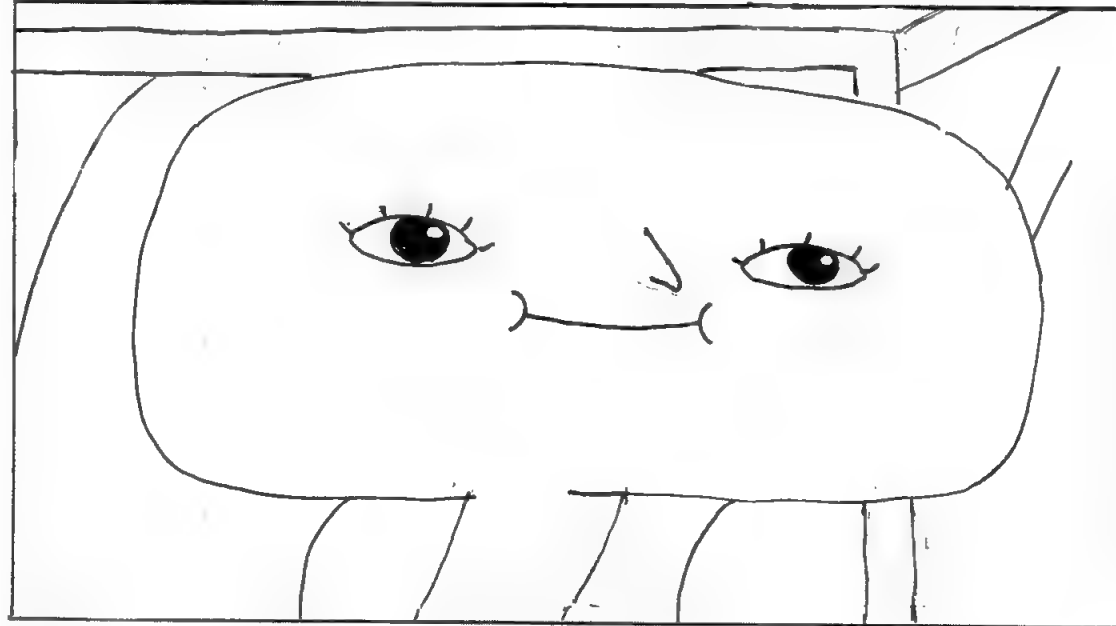
Page 55

Sc. 46

Pnl. A

Bg.

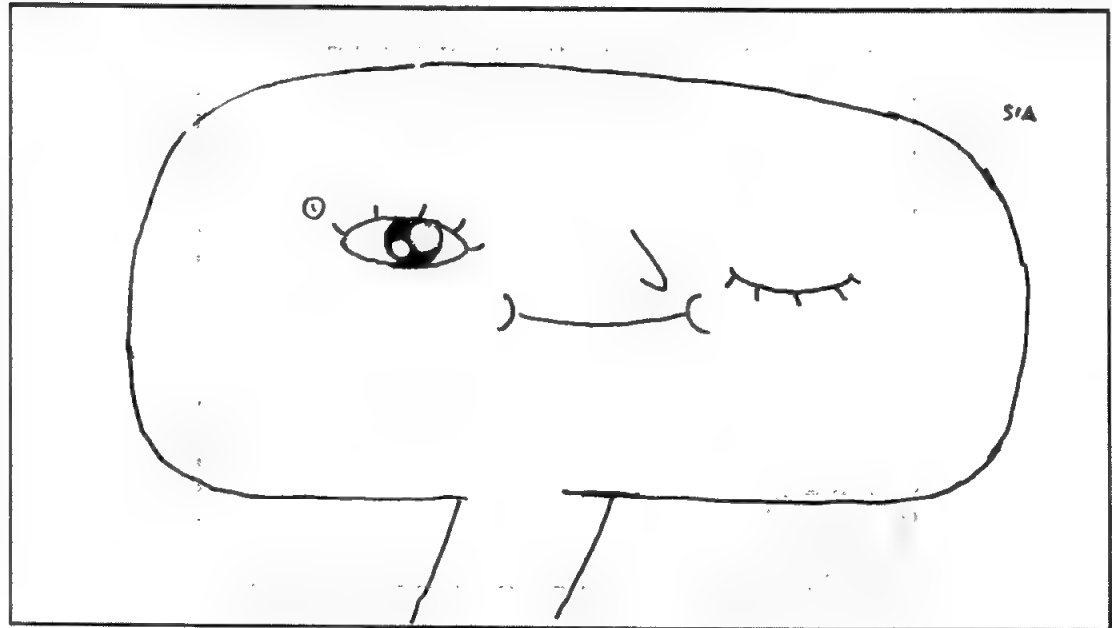
day night



Sc. 46 *cont* Pnl. B

Bg.

day night



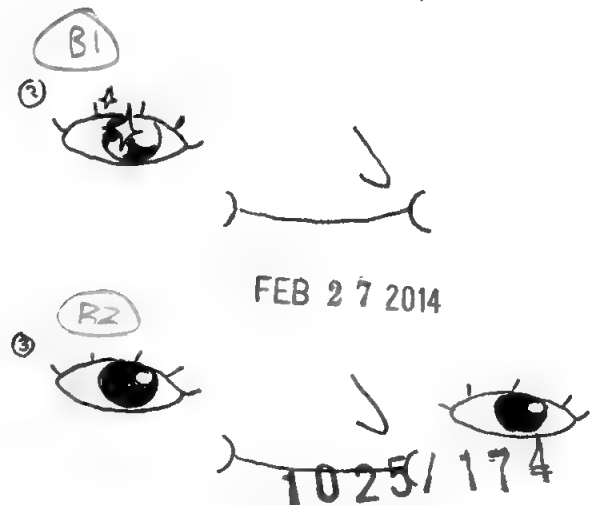
Dialog: WN3: (off/s) BUT HIS EYES ARE JUST... GORGE.

SFX: * TING*

Action: - RJ'S EYES GLISTEN.

- RJ WINKS
- ANIME TWINKLE ON WINK
SPARKLES FLY OUT OF EYE

Timing:

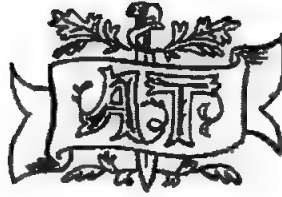


FEB 27 2014

EPISODE # 1025-174

1025/174

ADVENTURE TIME



Page 56

Sc. 46 *cont* Pnl. C Bg. day night Sc. Pnl. Bg. day night

<p>Dialog:</p> <p>Action: — PAN DOWN TO RJ'S HAND.</p> <p>Timing:</p>		

1025-174

EPISODE #

1025/174

Production :

1025/174

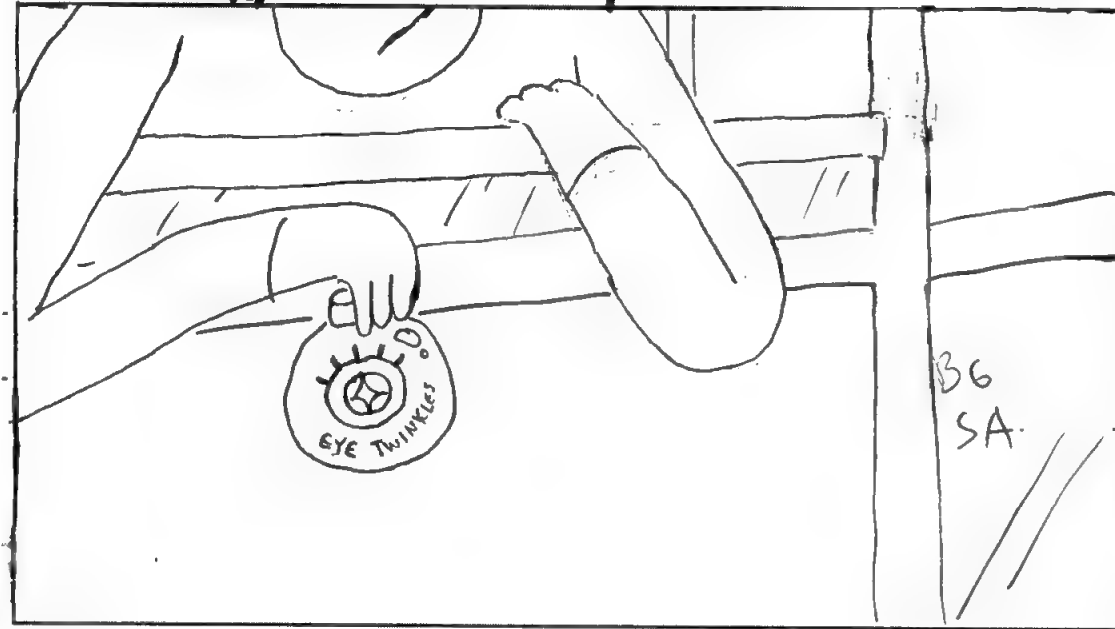
1025/174

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ADVENTURE TIME



Sc. 46 *cont* Pnl. **F** Bg. day night



Sc. 46 *cont* Pnl. **G** Bg. day night



Dialog:
Action: — RJ DROPS POTION BOTTLE
Timing:

FEB 27 2014

HC
Cont

1025-174

EPISODE #

1025/174

Production :

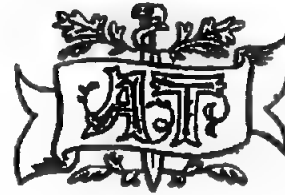
1025/174

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1025/174

Ho
Cut

ADVENTURE TIME



REVISED
04/02/14

REVISED
3/21/14

REVISED
6/4/07/14

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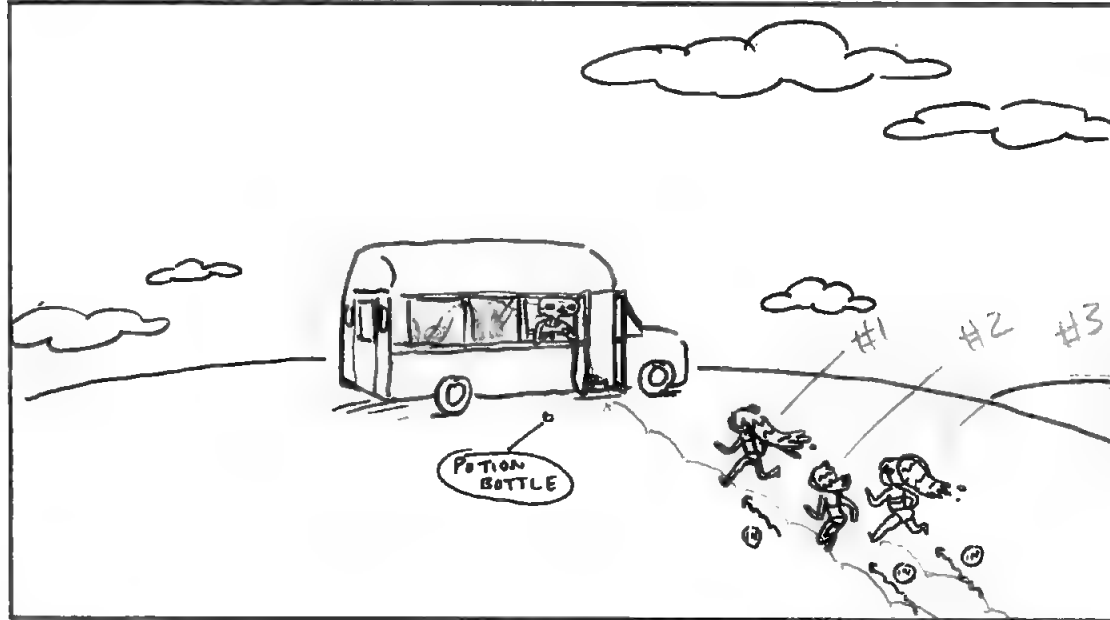
Ho
Cut

Sc. 47

Pnl. A

Bg.

day night

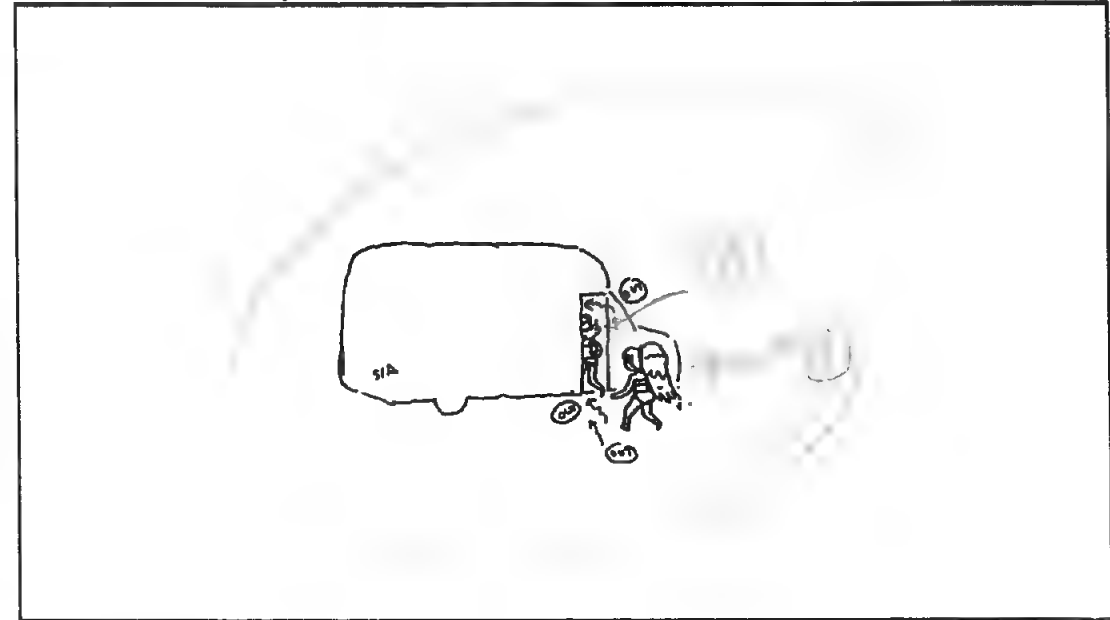


Sc. 47 CONT

Pnl. B

Bg.

day night



EPISODE # 1025-174

Dialog:

Water nymphs: <laughing>

Action:

- NYMPHS RUN TO BUS

A2

- GET IN BUS

RON JAMES
SITS DOWN
FIRST



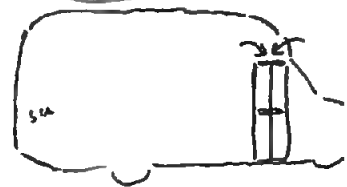
A1

W/ASMS
PULLS UP
WINDOW
TO CLOSE



FEB 27 2014

B1

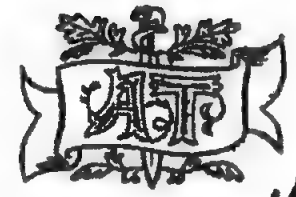


Timing:

1025/174

HW
Cut

ADVENTURE TIME



REVISED
04/02/14

REVISED
04/07/14

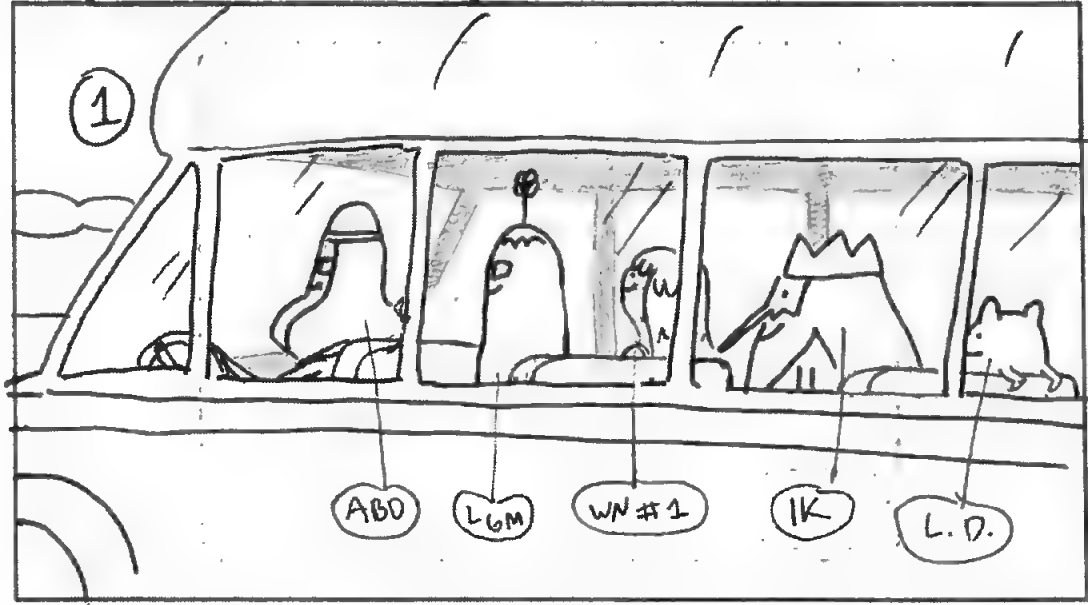
Page 59

Sc. 48

Pnl. A

Bg.

day night

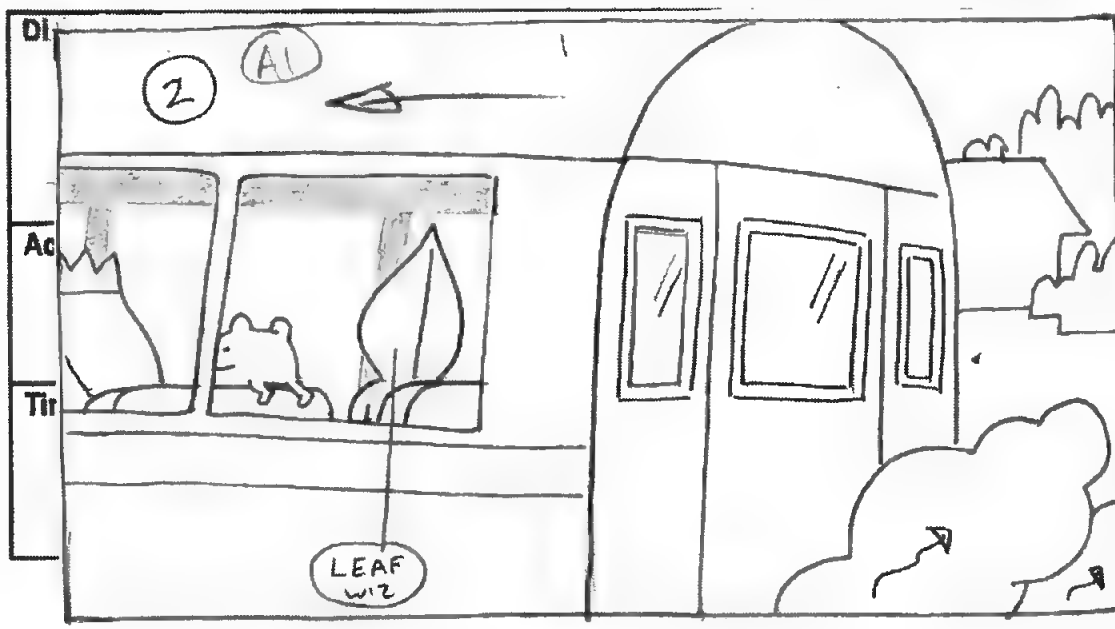
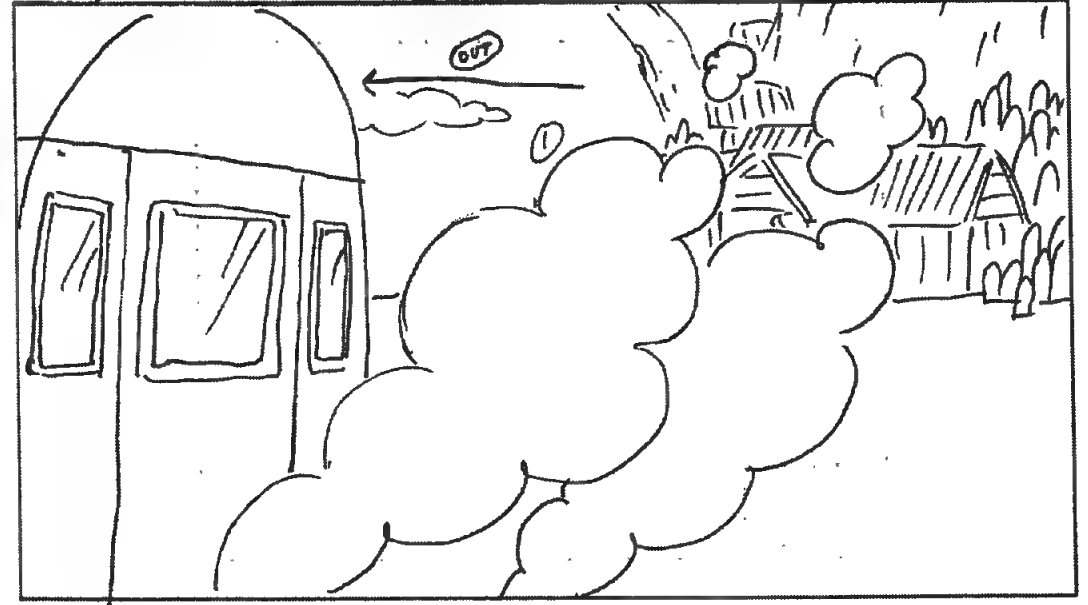


Sc. 48 cont

Pnl. B

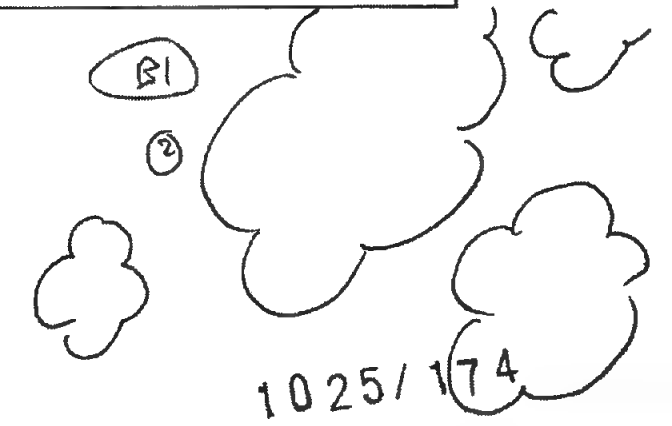
Bg.

day night



SFX : VROOOOM
Finn and Jake: <laughing>
FEB 21 2014

- BUS TAKES OFF
LEAVING CLOUDS OF
SMOKE



EPISODE # 1025-174

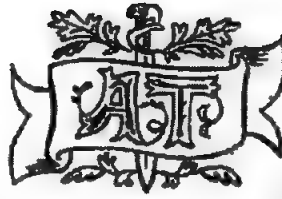
1025/174

1025/174

1025/174

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ADVENTURE TIME

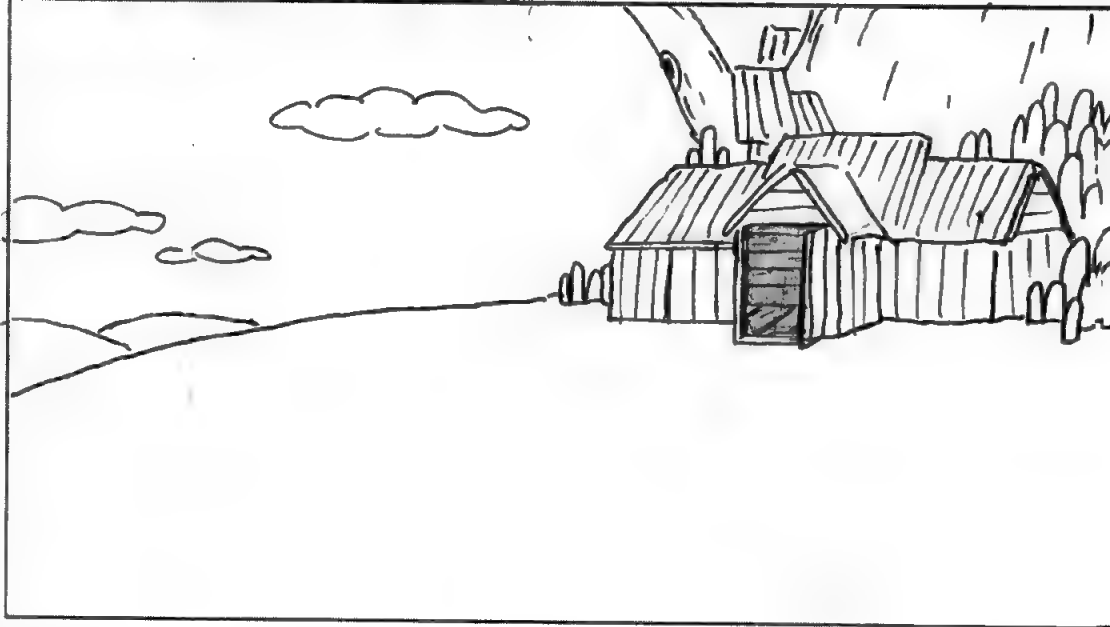


Page 60

Sc. 48 cont Pnl. C

Bg.

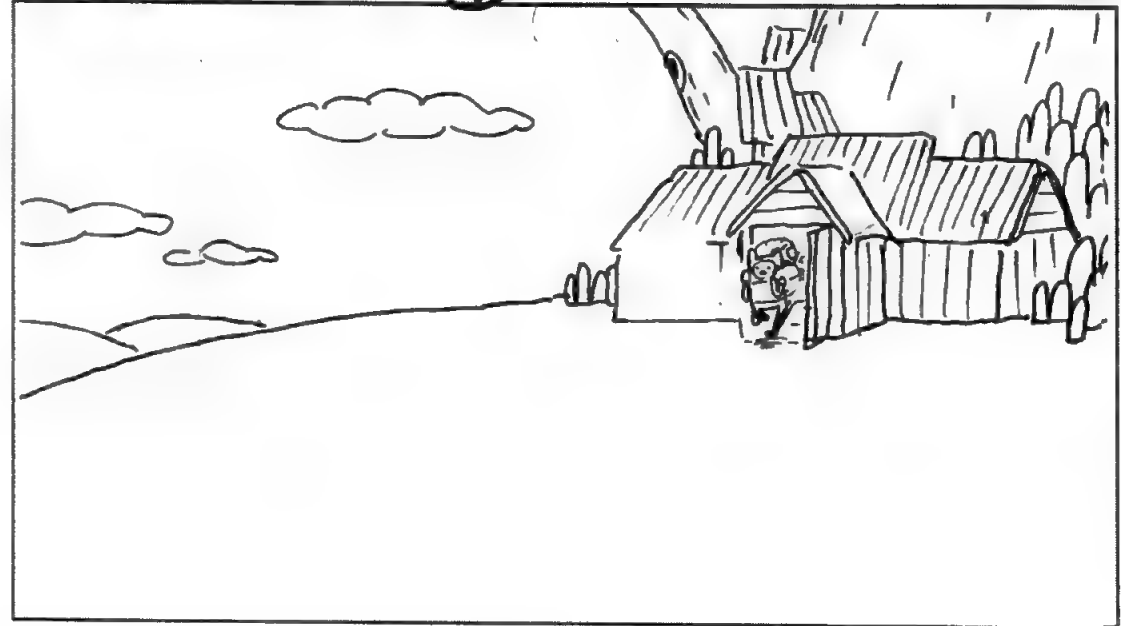
day night



Sc. 48 cont Pnl. D

Bg.

60A NEXT
day night



Dialog:

SFX : (BUS DRIVING AWAY)

SFX : (BUS SOUND FADES OUT)

Finn and Jake: <laughing>

Action:

-SMOKE DISSIPATES

Timing:

FEB 27 2014

EPISODE # 1025-174

Production :

1025/174

1025/174

1025/174

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ADVENTURE TIME

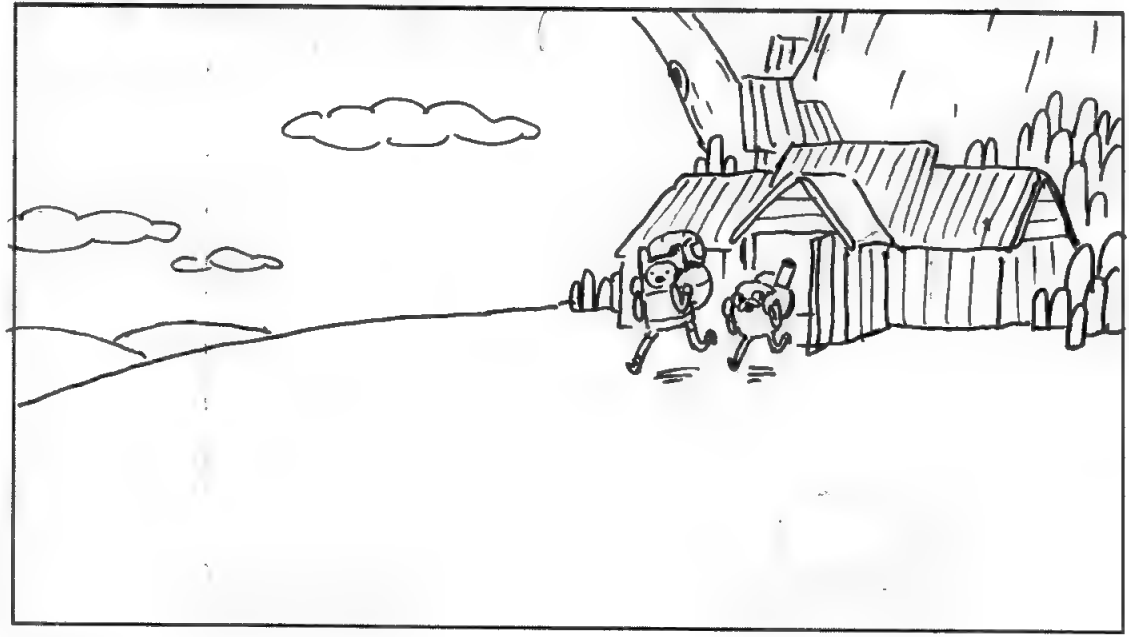


Sc. *48 CONT*

Pnl. E

Bg.

day night



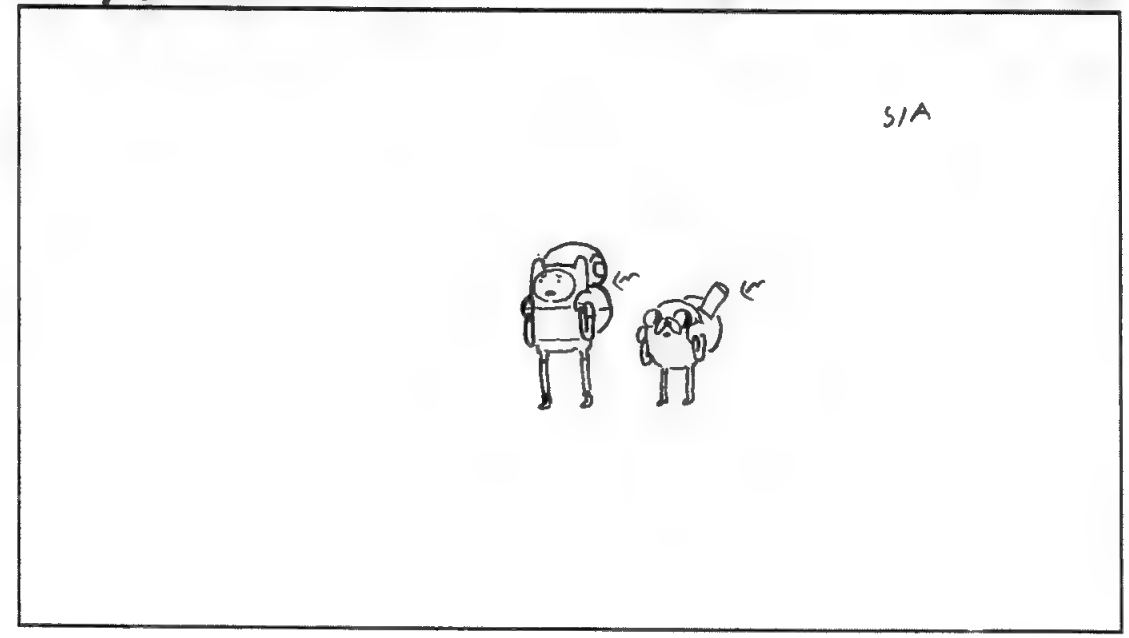
Sc. *48 CONT*

Pnl. F

Bg.

Page *60A*
6/NEXT
day night

Cut



Dialog:

Action:

- F+J RUNNING

- THEY STOP
- LOOK DOWN AT THE GROUND
DISAPPOINTED

Timing:

FEB 27 2014



EPISODE# 1025-174

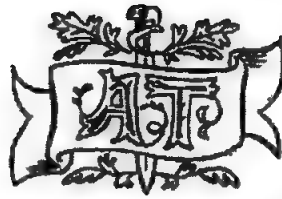
1025/174

Production :

1025/174

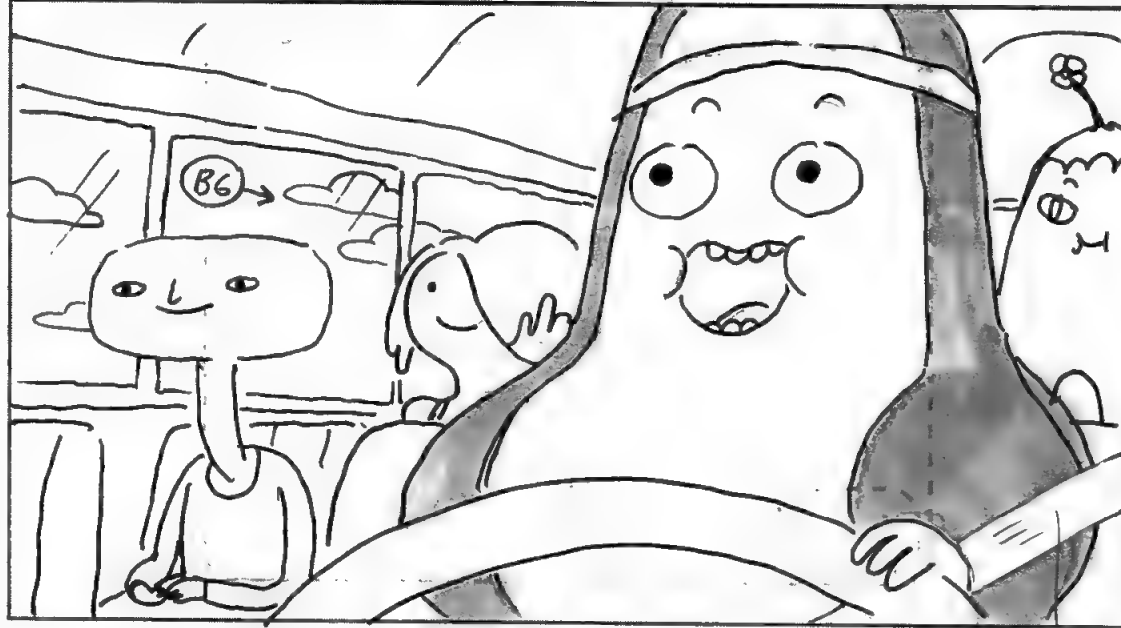
Cut

ADVENTURE TIME

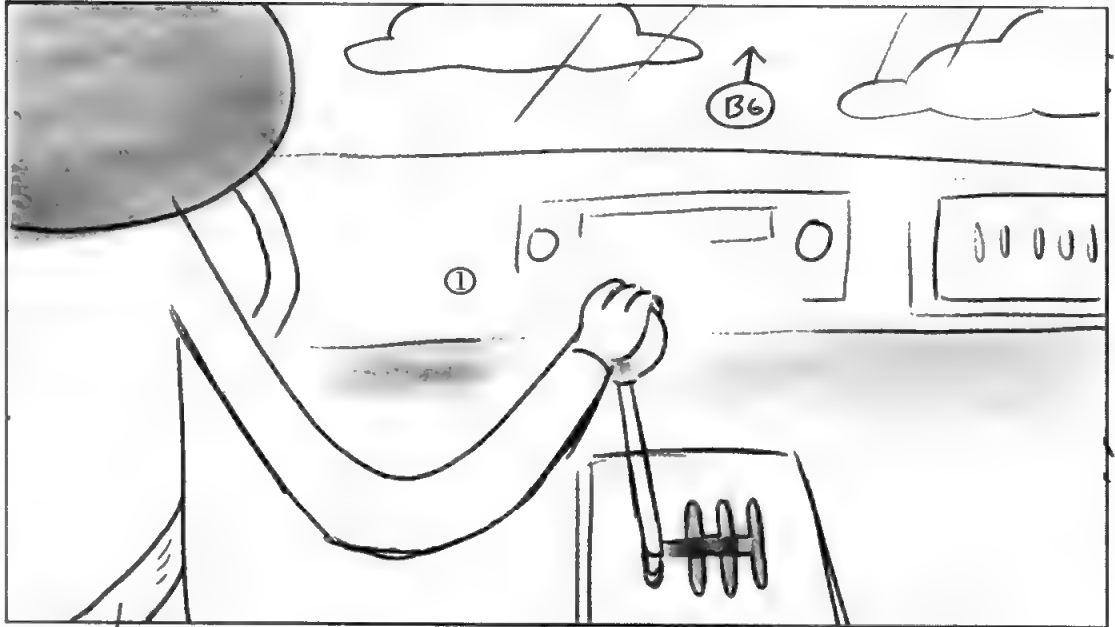


HO
Cut

Sc. 49 Pnl. A Bg. day night



Sc. 50 Pnl. A Bg. day night



Dialog:

ADD: HERE WE GOOO!

SEAT
BELT

SEAT
BELT

Action:

Timing:

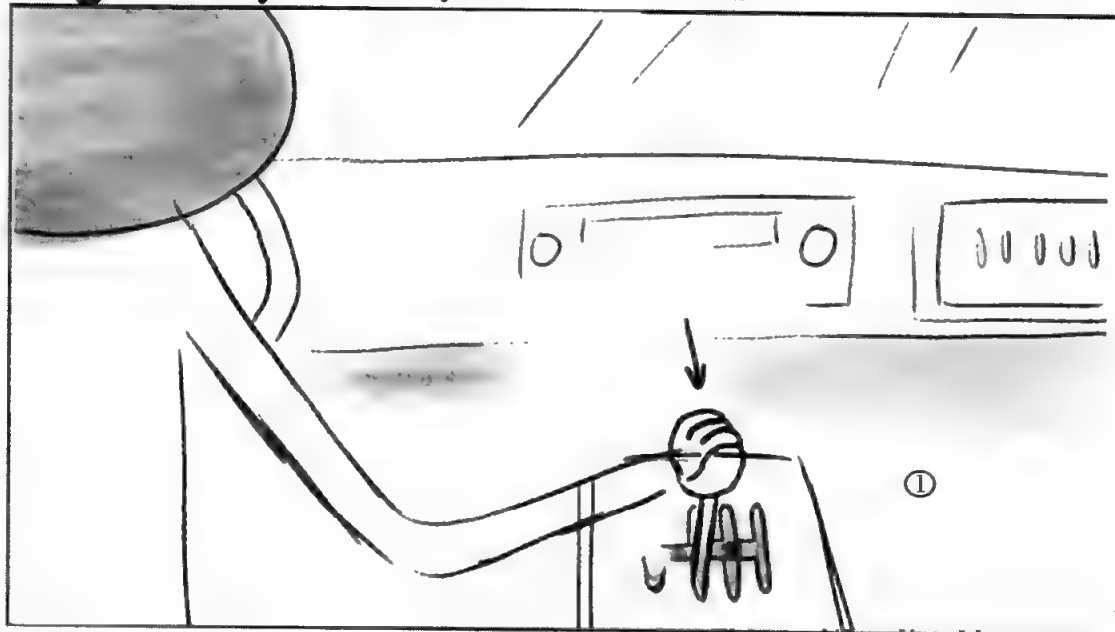


ADVENTURE TIME



Page 62

Sc. 50 cont Pnl. B Bg. day night



Sc. 51 Pnl. A Bg. day night



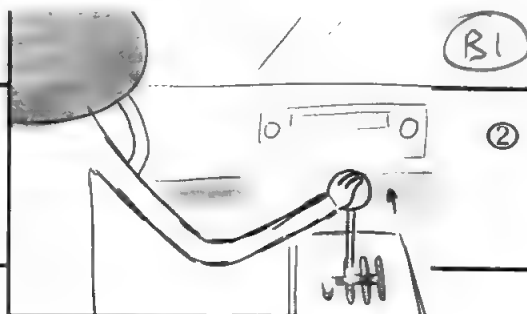
Dialog:

ALL : WOOO !

SFX : * ENGINE REVS *

Action: - ABD SHIFTS INTO HIGH GEAR

Timing:



FEB 27 2014

1025-171

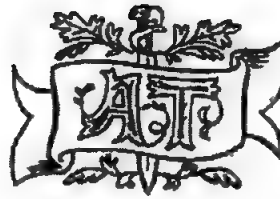
EPISODE # 1025/174

Production :

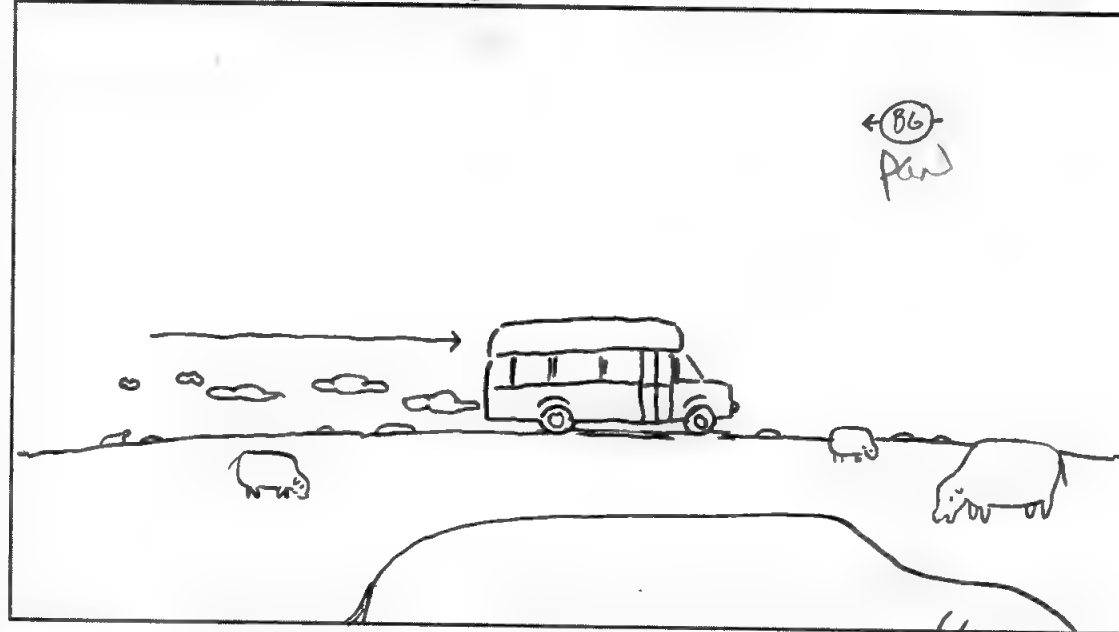
1025/174

1025/174

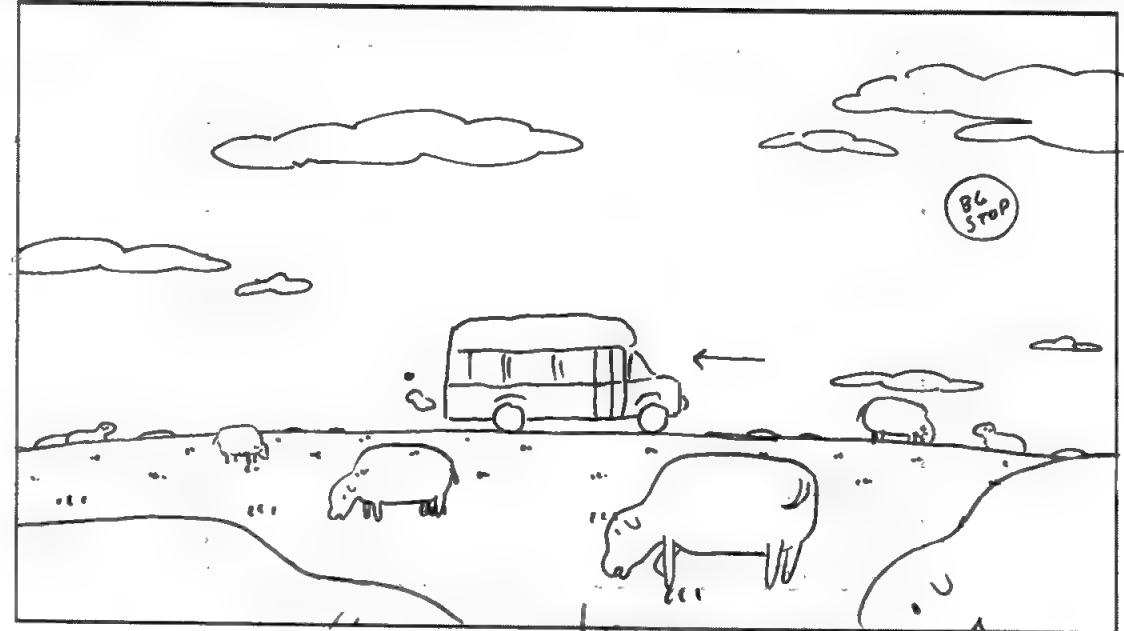
ADVENTURE TIME



Sc. *51 CONT* Pnl. *B* Bg. day night



Sc. *51 CONT* Pnl. *C* Bg. day night



Dialog:

ALL: <GROAN WALLA>

SFX: * ENGINE DIES *

Bus Slow w/- sPutter to stop

Action:

Timing:

FEB 27 2014

Production :

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1025/174

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1025/174

HW
Curt

ADVENTURE TIME



HW
Curt

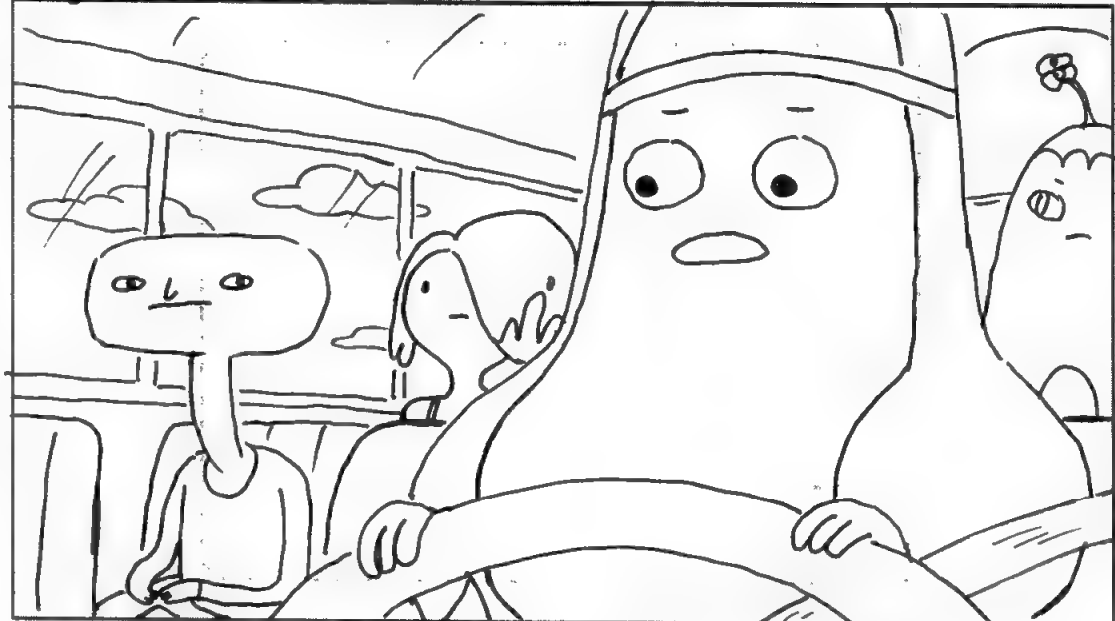
Page 64

HW
Curt

Sc. 52 Pnl. A Bg. day night



Sc. 53 Pnl. A Bg. day night



Dialog:	IK: uh... WHY'D WE STOP?	ABD: I THINK WE RAN OUT OF GAS...
Action:	s.p. (AI)	s.p. (AI)
Timing:		

FEB 27 2011

1025-171

EPISODE#

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Production :

1025/174

100
cut

ADVENTURE TIME



NO
SC
56

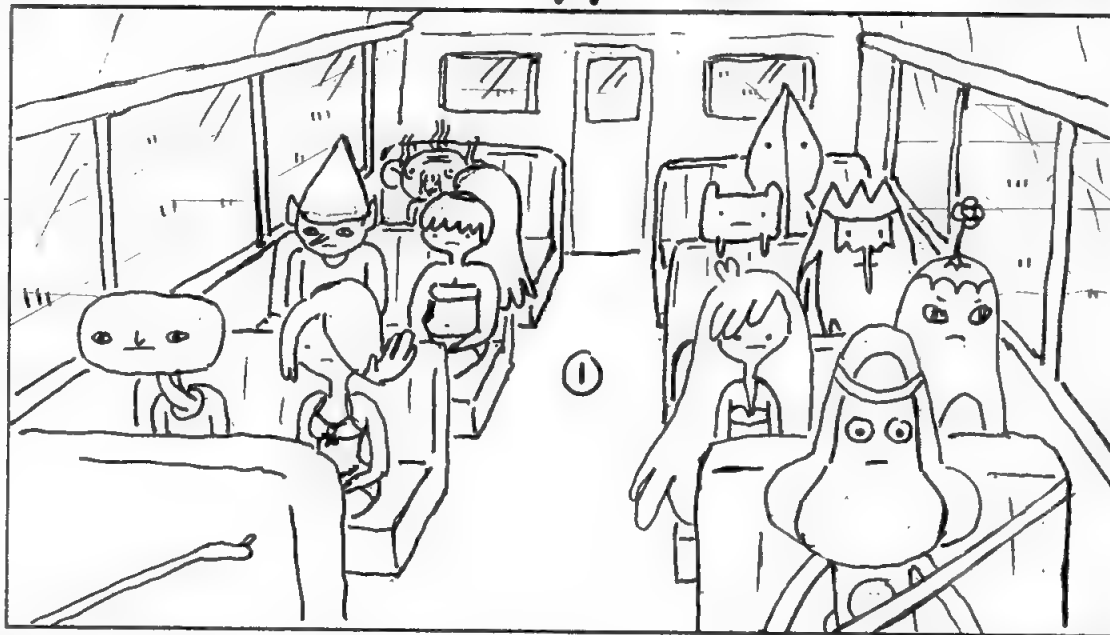
Sc. 54

Pnl.

A

Bg.

day night



Sc. 55

Pnl. A

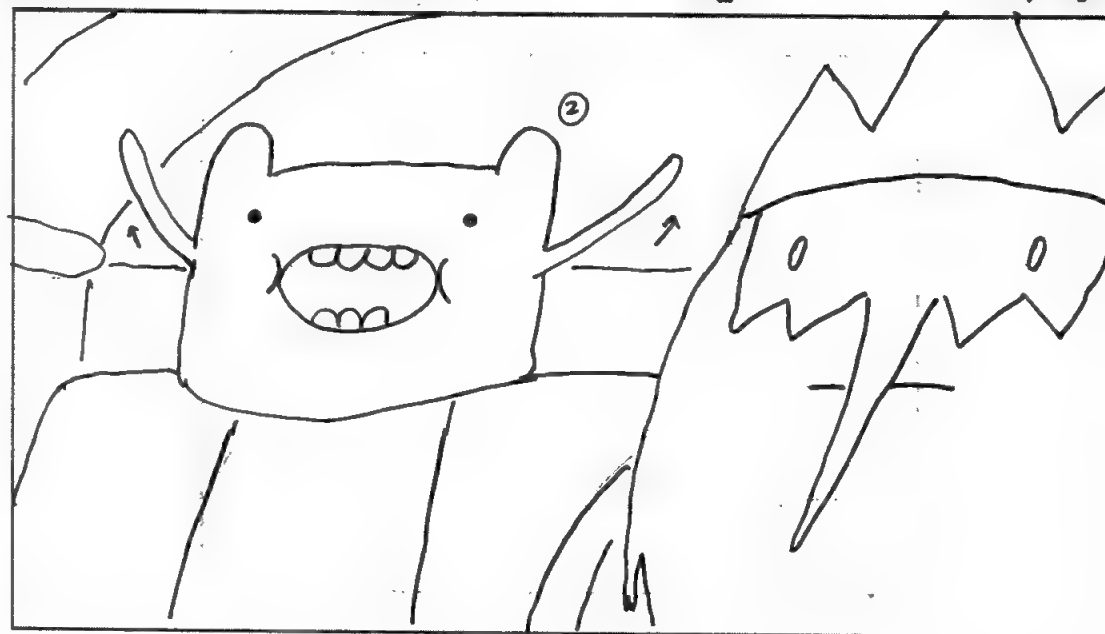
Bg.

Page

65

NO PG-66

day night



LD: AND THE WHEELS FELL OFF!

Bus Drops Lower

SFX: WHEELS FALLING OFF



small
Camera Shake

FEB 27 2014

(A)

EPISODE # 1025-171

1025/174

1025/174

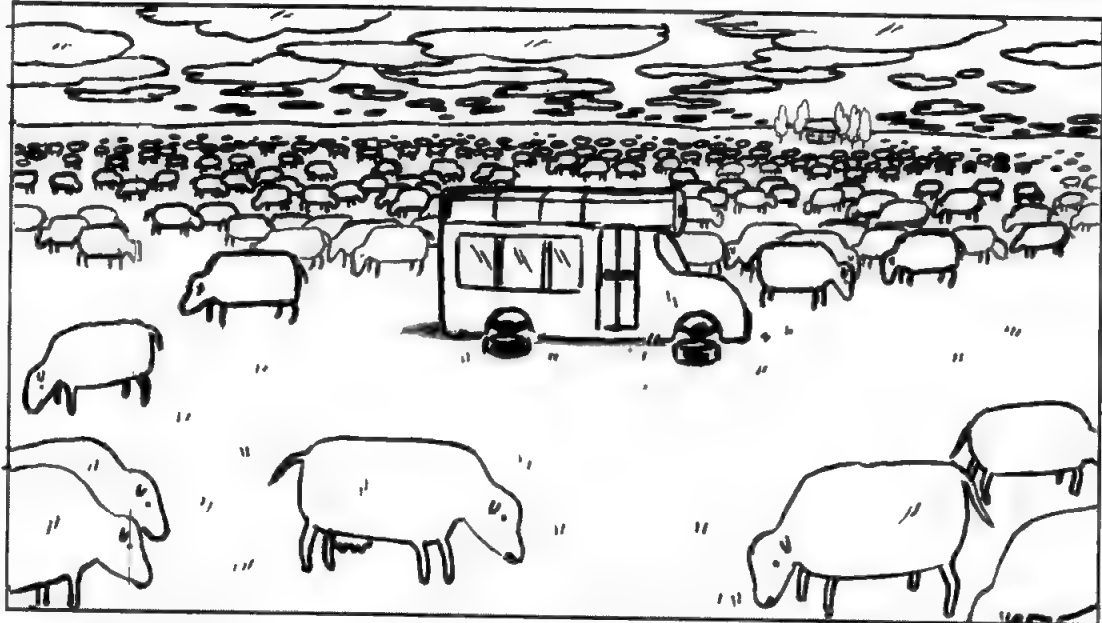
1025/174



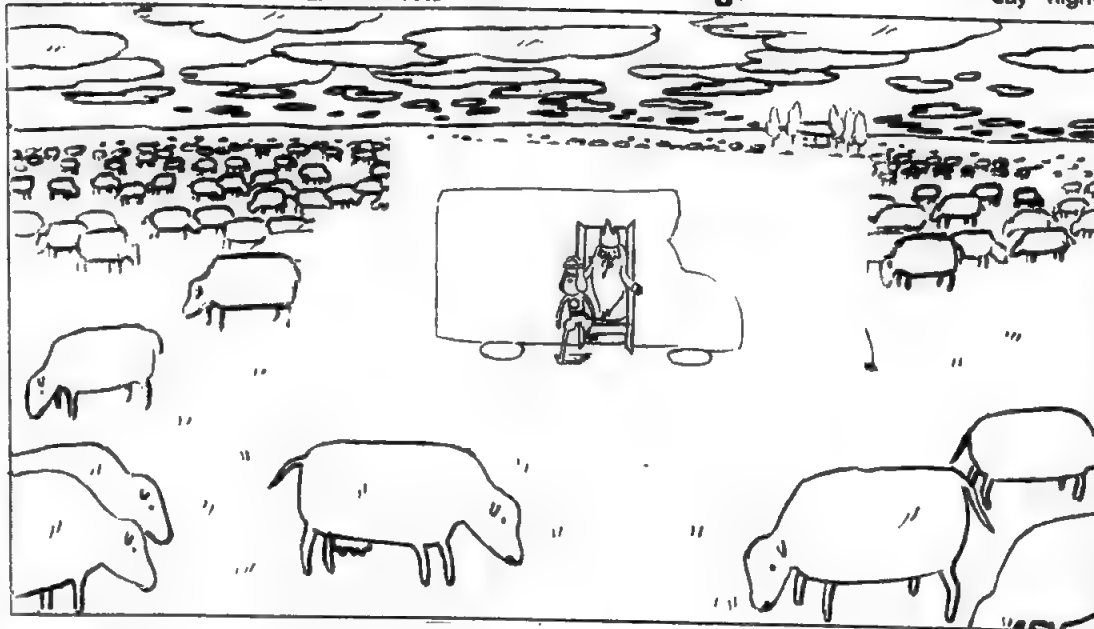
ADVENTURE TIME



Sc. 57 Pnl. A Bg. day night



Sc. 57 cont Pnl. B Bg. day night



Dialog:

sfx: <cows mooing>

Action:

WIZARDS GET OFF OF BUS.

Timing:

FEB 27 2014

Production :

EPISODE #

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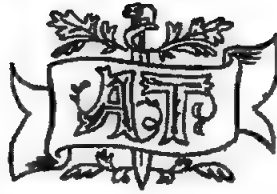
1025/174

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c: 3011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



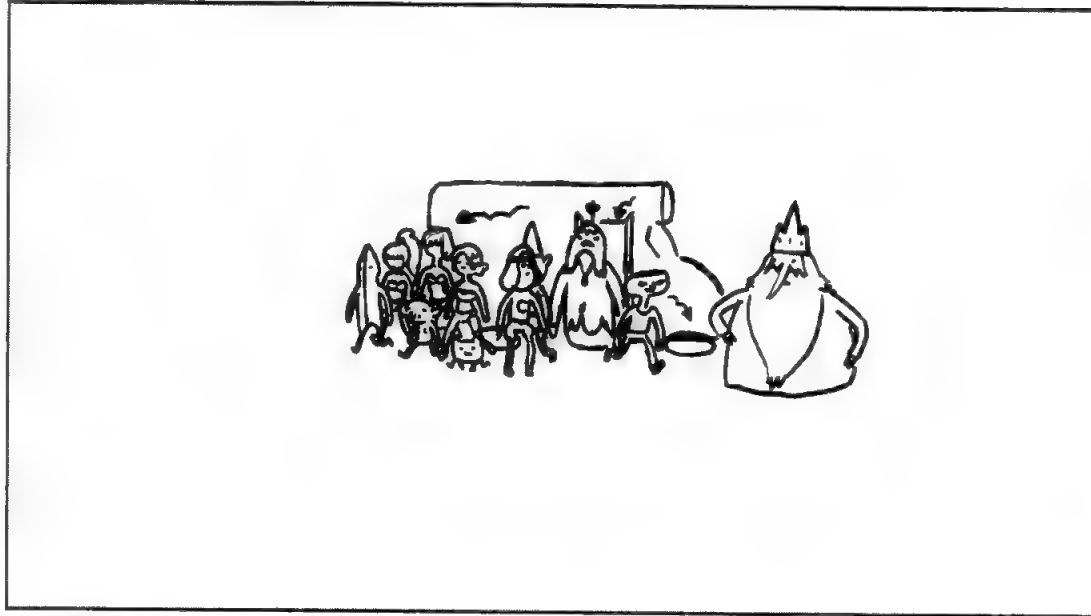
Page 68

Sc.

51 CONT Pnl. C

Bg.

day night

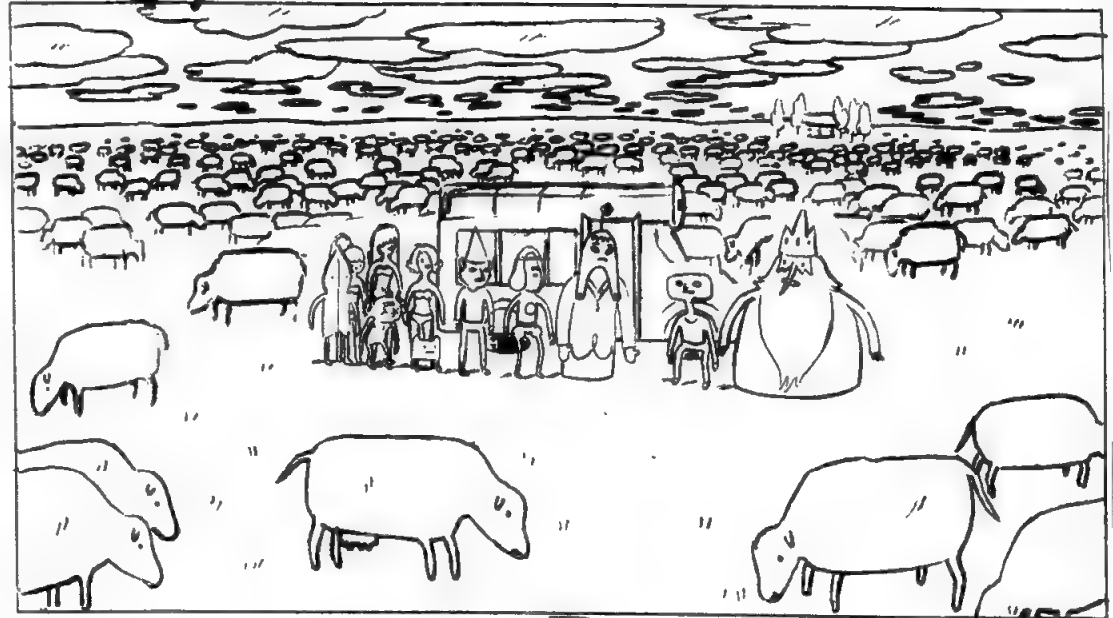


Sc.

57 CONT Pnl. D

Bg.

day night



Dialog:

sfx: <cows mooing>

Action:

FEB 27 2014

Timing:

EPISODE #

1025-174

1025/174

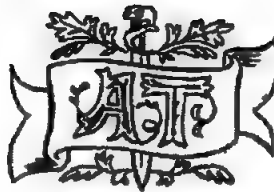
Production :

1025/174

HU
Cut

no cut

ADVENTURE TIME



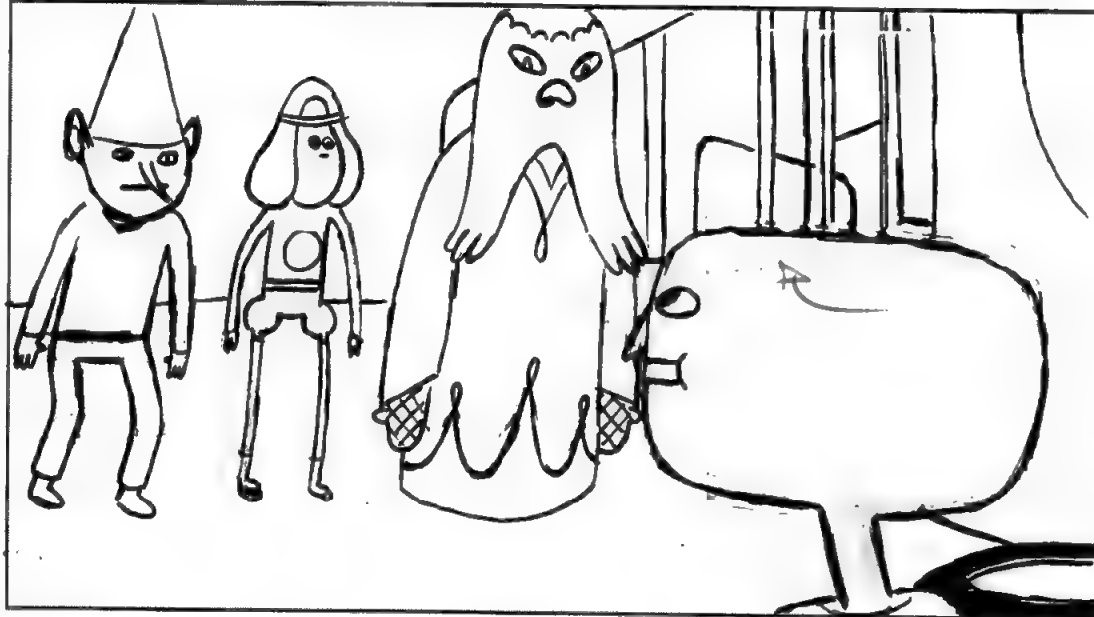
no cut

Sc. 58

Pnl. A

Bg.

day night

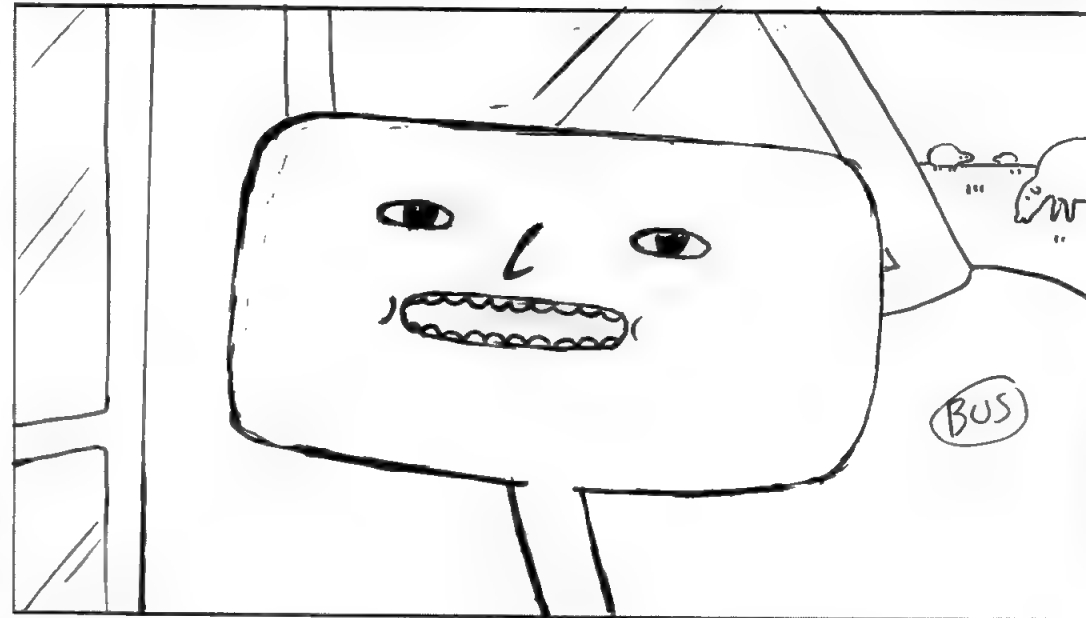


Sc. 59

Pnl. A

Bg.

day night



Dialog:

Ron James: WELL, THIS AIN'T GOING THE WAY WE PLANNED ...

RJ: But fate has decreed that this place ...

Action:

s.p.

(AI)



sfx: <cows mooing>

Timing:

FEB 27 2014

Production :

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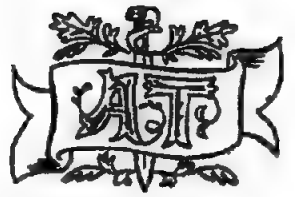
Cut

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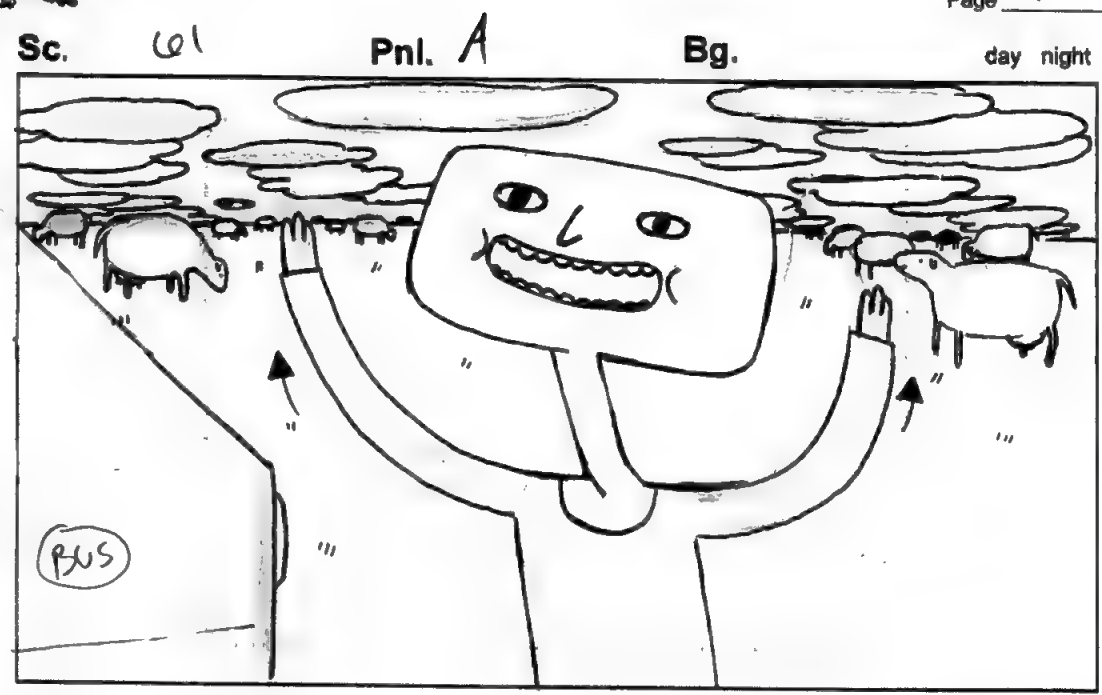
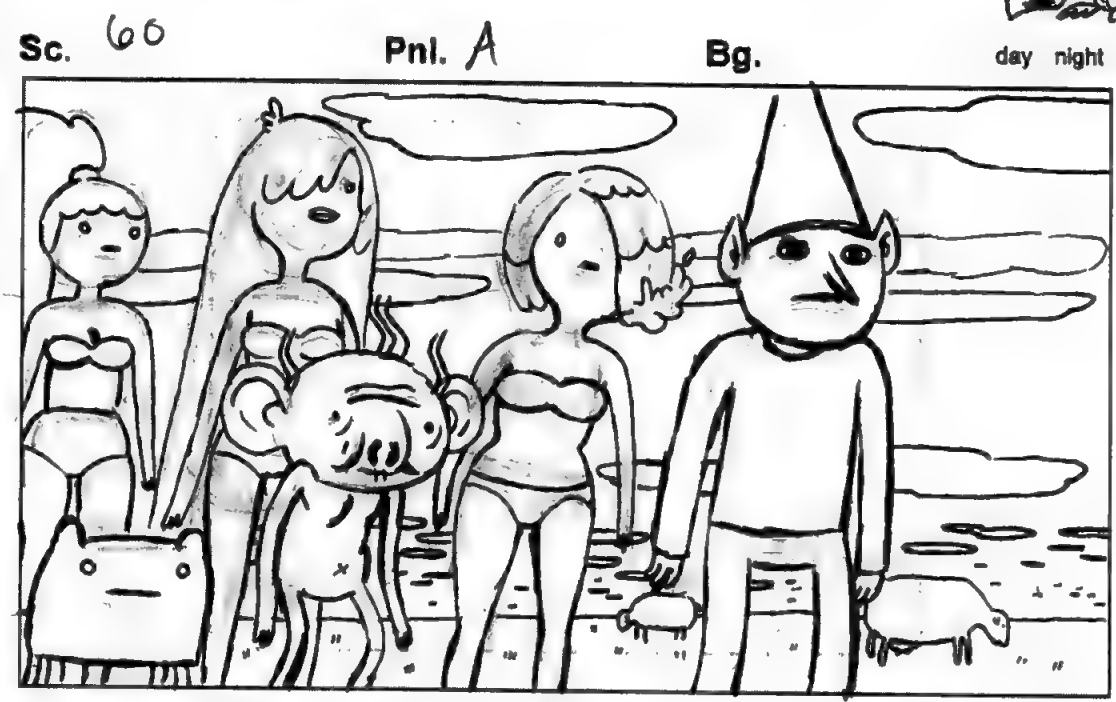
1025/174

Cut

ADVENTURE TIME



Cut



Dialog: RJ: (O.S.) Is just what we need. RJ: Draw --

Action:

Timing:

FEB 27 2014

SP
AI

EPISODE # 1025-174
1025/174
Production :

1025/174

1025/174

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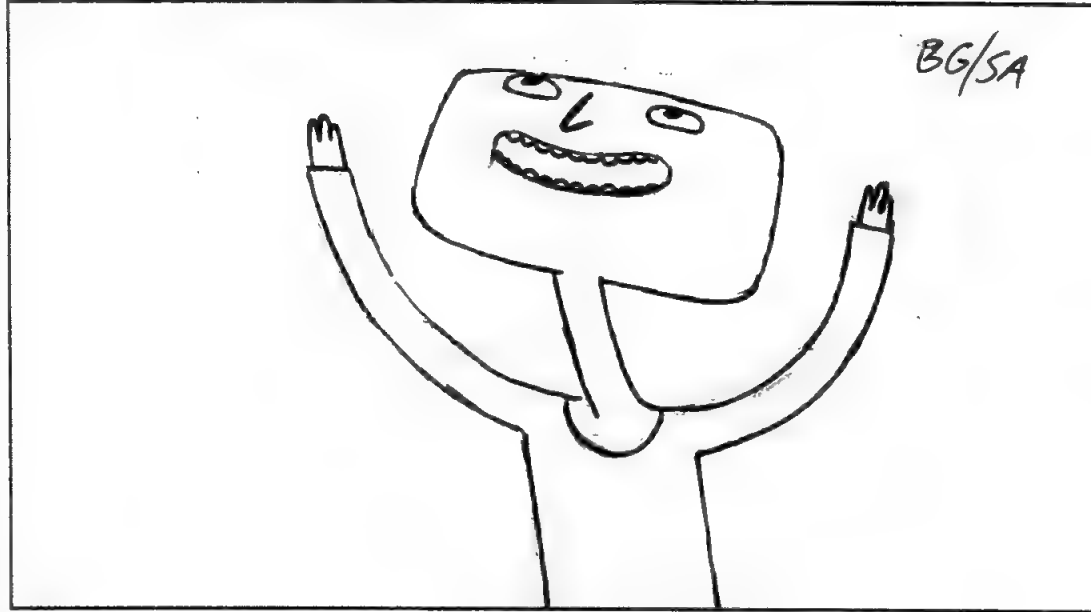
ADVENTURE TIME



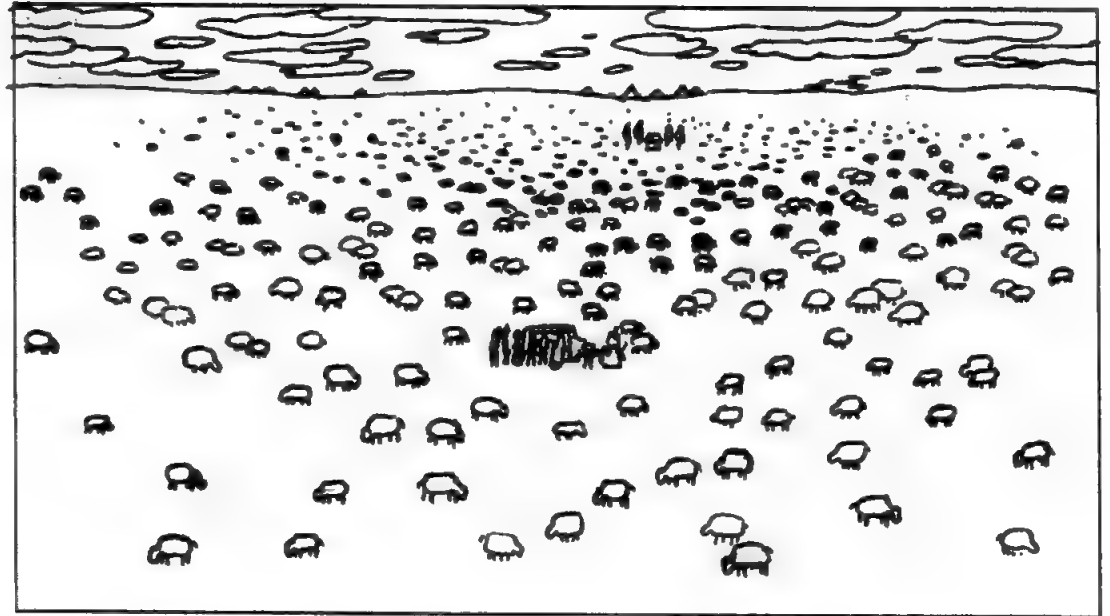
Ho Cut

Page 71

Sc. Cel *cont* Pnl. B Bg. day night



Sc. 62 Pnl. A Bg. day night



Dialog:

RJ: -- your inspiration --

RJ: -- from this muddy old cow pasture.

Action:

DETAIL
POE (A) →



Timing:

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EPISODE# 1025-171
1025/174

Production :

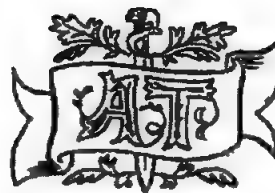
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1025/174

Cut

ADVENTURE TIME

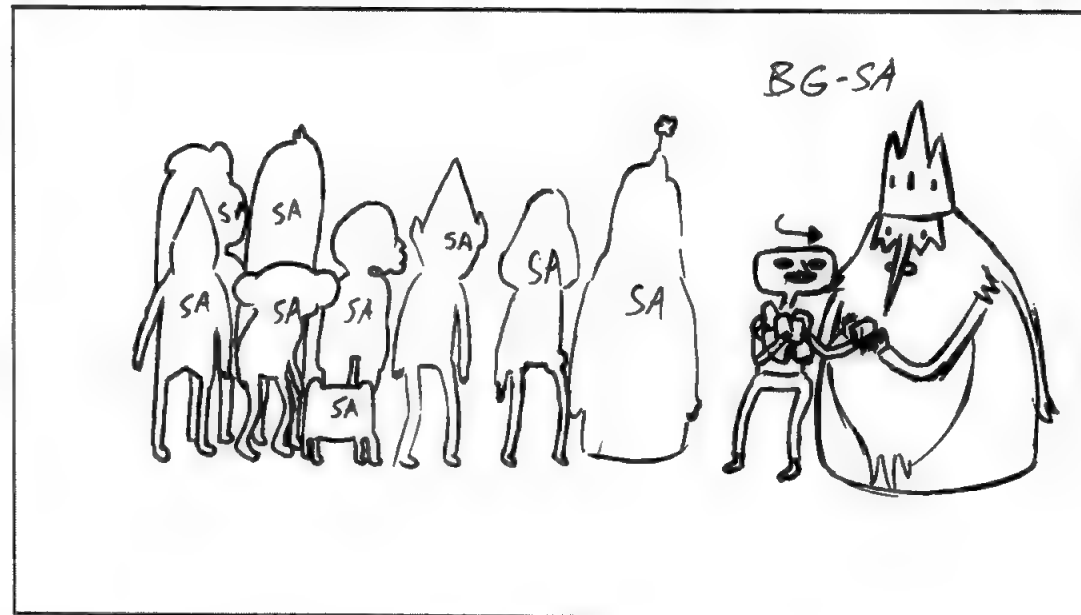


Page 72

Sc. 63 Pnl. A Bg. day night



Sc. 63 cont Pnl. B Bg. day night



Dialog:

RJ: Here Bros...

Action:

-RJ passes out rolls of toilet paper.

FEB 27 2014

Timing:

EPISODE # 1025-171

1025/174

Production :

1025/174

Hu cut

Sc. 63 CONT Pnl. C

Bg.

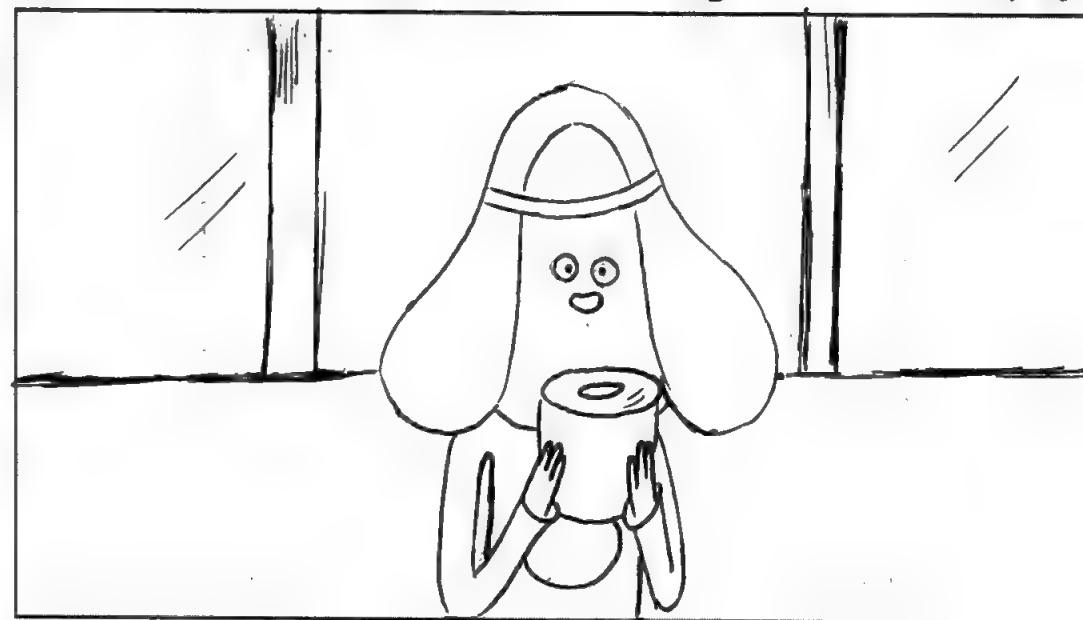
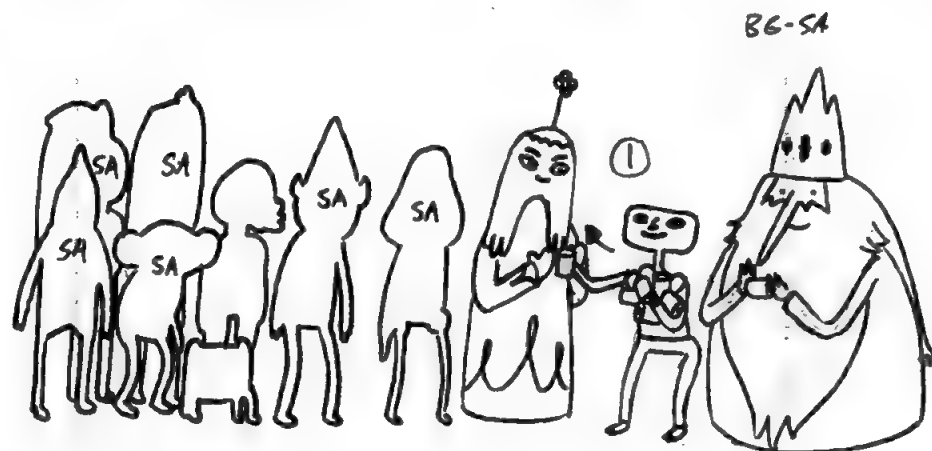
day **night**

Sc. 64

Pnl. A

Bg.

day **night**



Dialog:

BOOK OF T.P. AND MAGIC INK...

RJ : WE GOT A FULL STOCK OF
T.P. AND MAGIC INK ...

Acting

Timi

~~FEB 27 2014~~

Production :

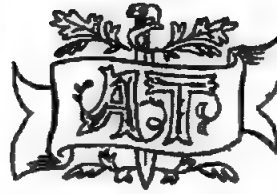
EPISODE #

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1025/174

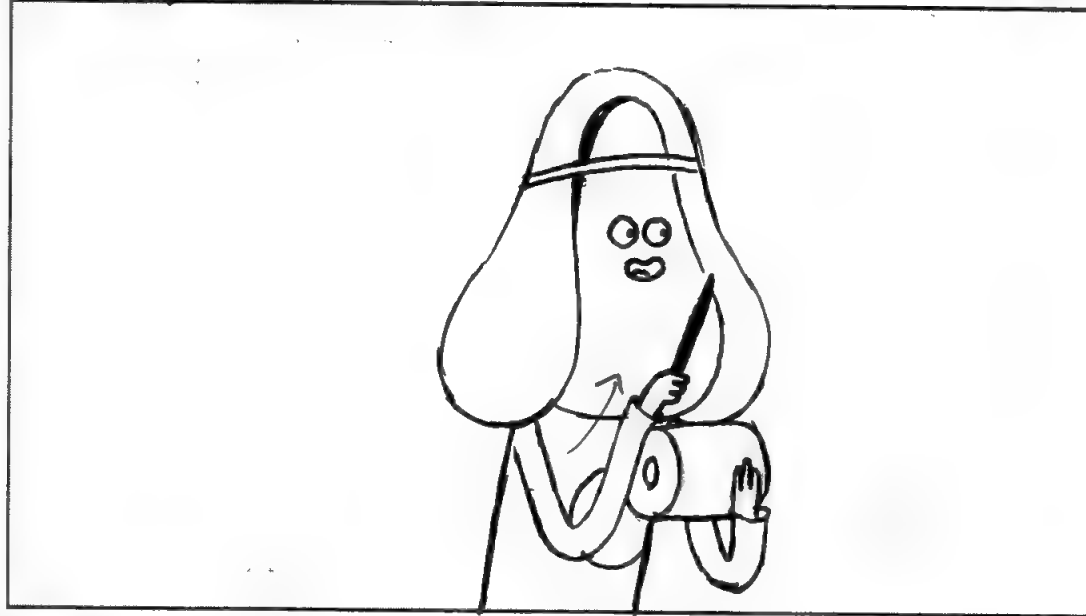
ADVENTURE TIME



Sc. **64 CONT** Pnl. **B**

Bg.

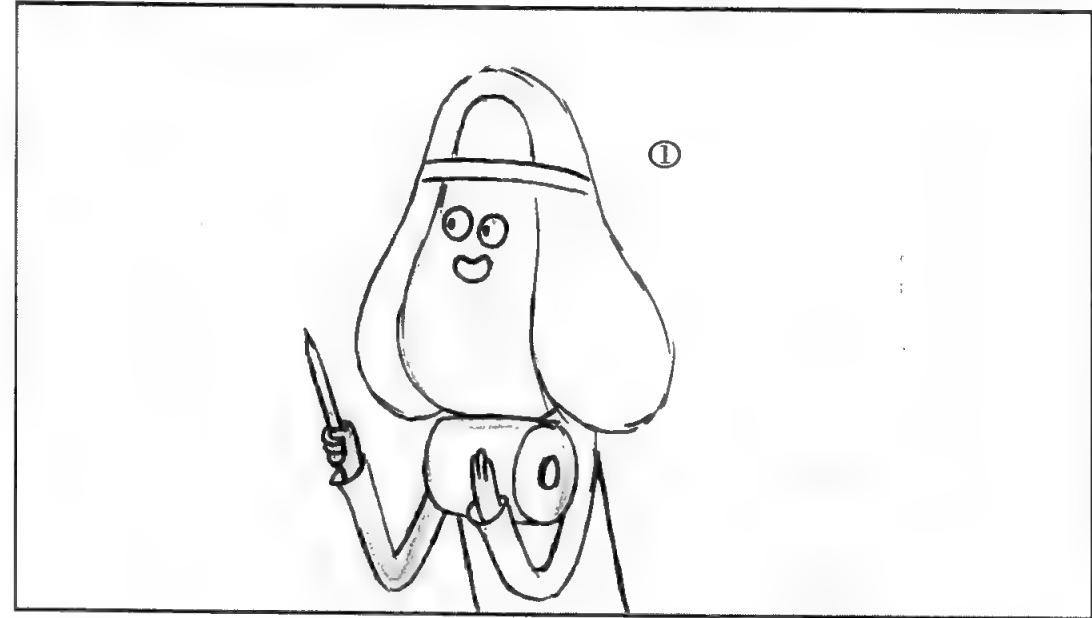
day night



Sc. **64 CONT** Pnl. **C**

Bg.

day night



Dialog:

A: LET'S ALL write down arcane, cryptic words in unexpected new--

A:

combinations and patterns...

Action:

- ABD Reaches down.

Timing:



FEB 27 2014

Production :

EPISODE #

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1025/174

Ho
Cut

1025/174

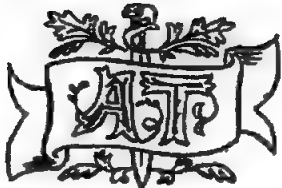
1025/174

1025/174

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Ho
Cut

ADVENTURE TIME



Ho
Cut

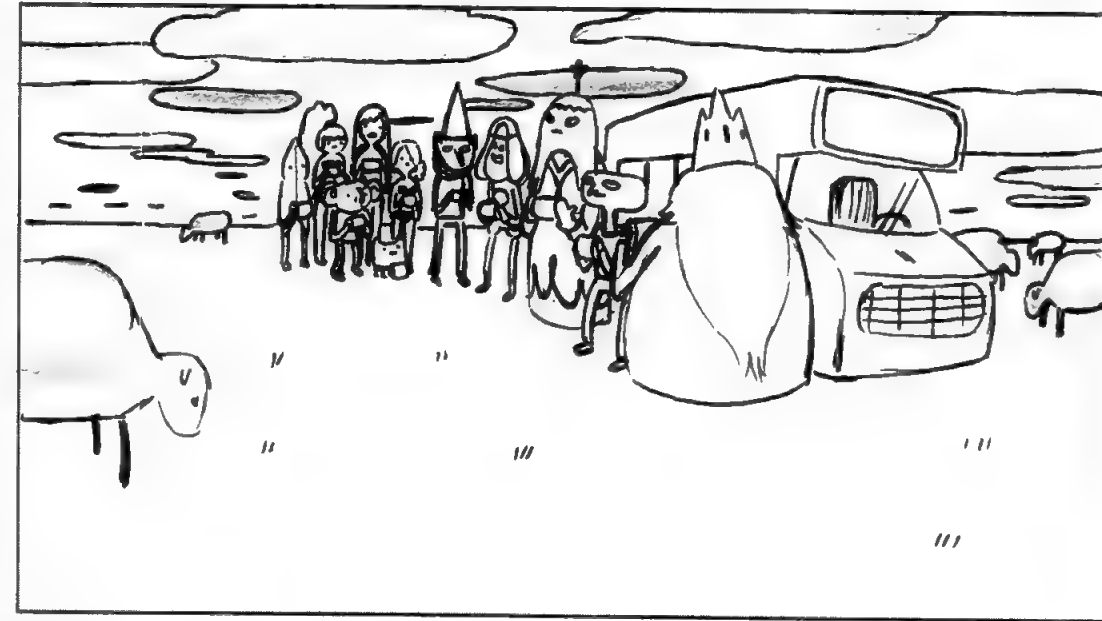
NO
SC
67

Sc. **65**

Pnl. **A**

Bg.

day night



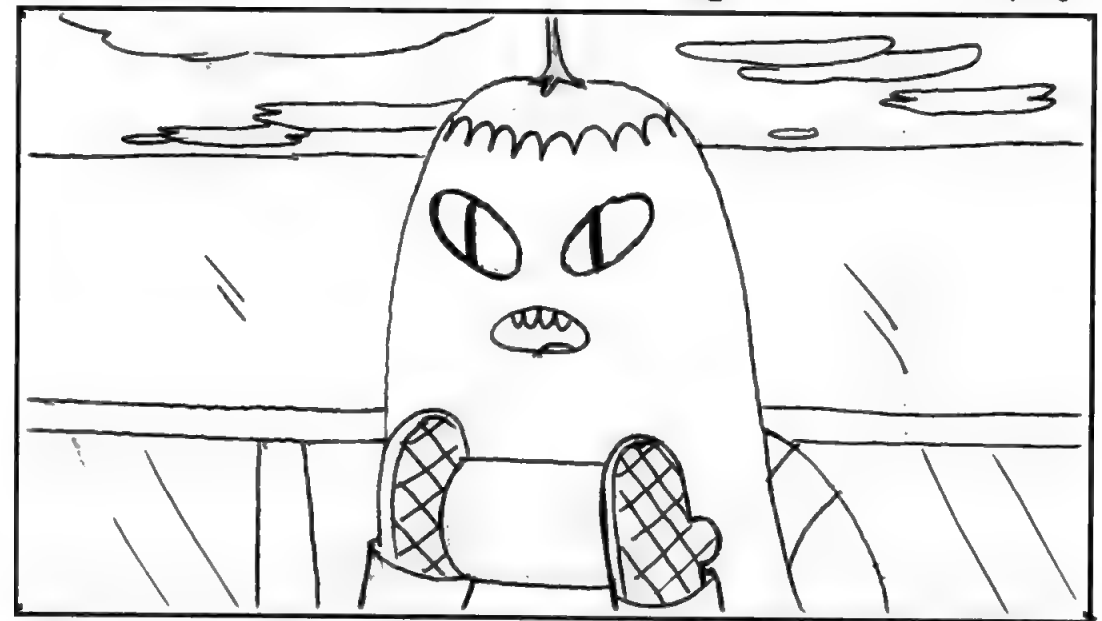
Sc. **66**

Pnl. **A**

Bg.

Page **75**

day night



Dialog:	<p><u>A:</u> Maybe the nymphs can dance on top of the bus. TO BE LIKE, OUR MUSES...</p>	<p>MLG: Inspire us Water Nymphs!</p>
Action:		
Timing:		

FEB 27 2014

Cut

1025-174

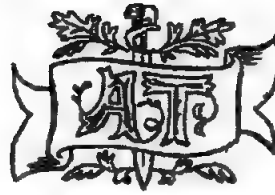
EPISODE #

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Production :

1025

ADVENTURE TIME



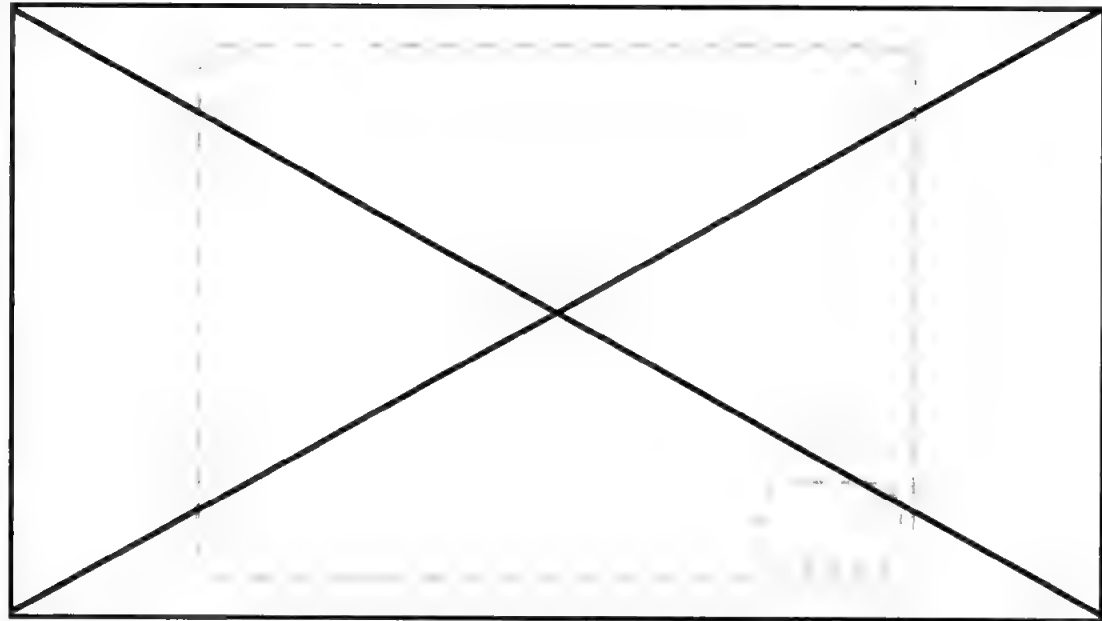
Cut

68

Page 76

Cut

Sc. Pnl. Bg. day night



Sc. Pnl. A Bg. day night



Dialog:	<u>N. Nymphs:</u> We don't want to... We'd rather write.
Action:	
Timing:	

FEB 27 2014

1025/174

EPISODE# 1025-171

1025/174

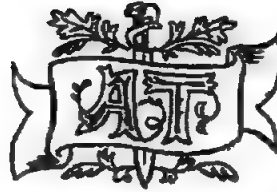
Production :

1025/174

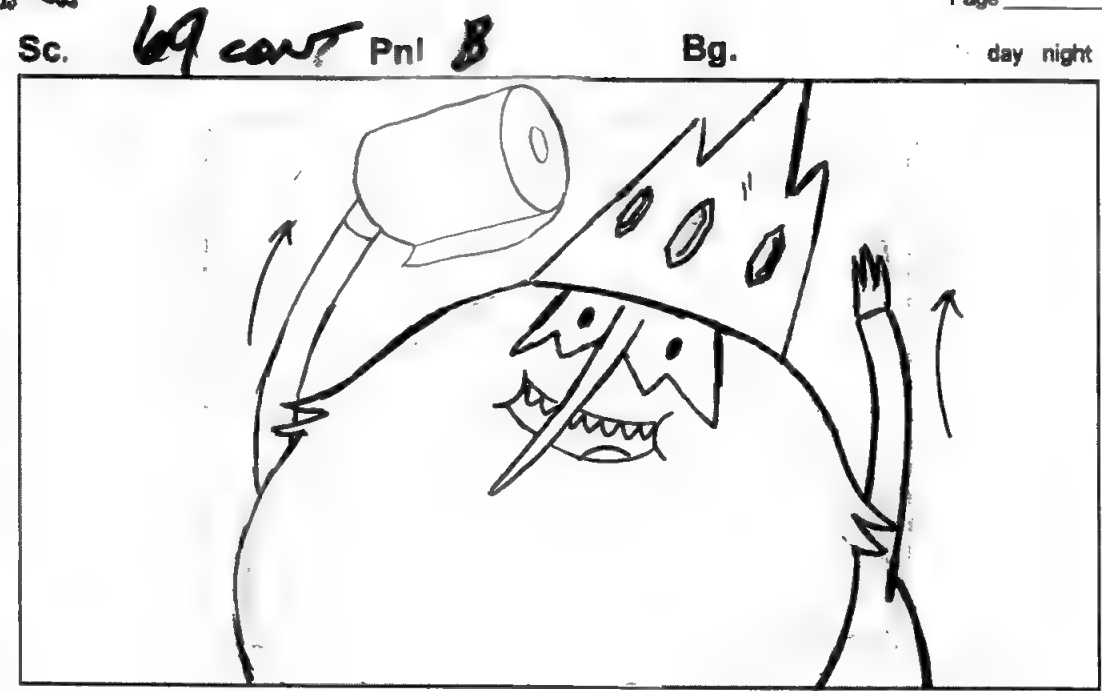
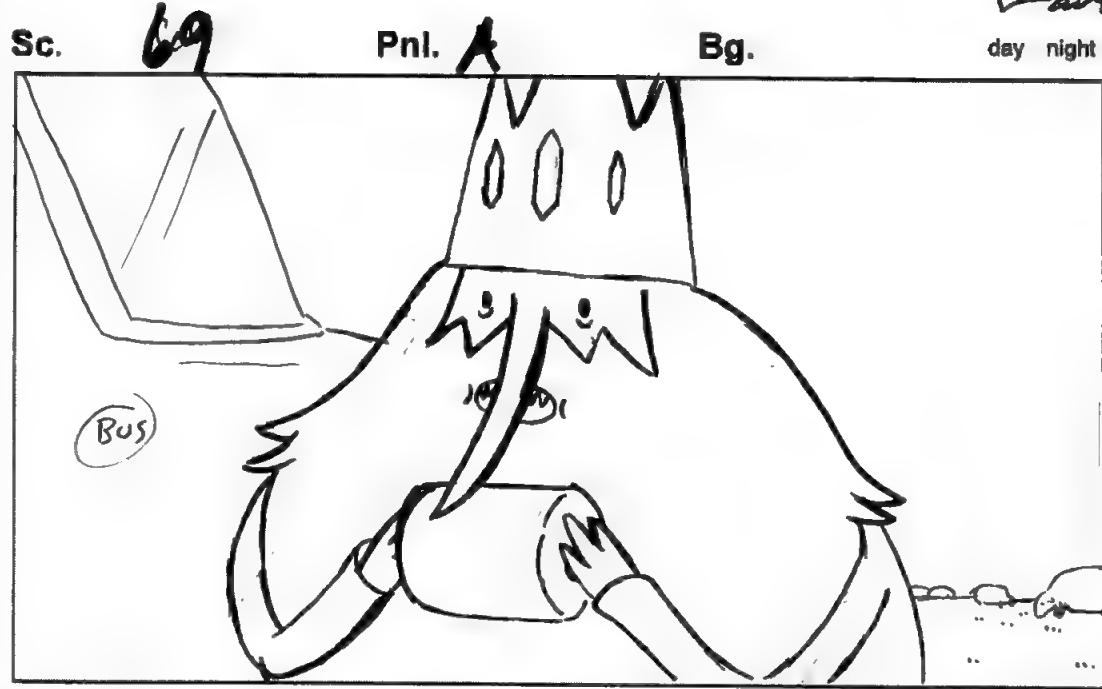
1025/174

Cut

ADVENTURE TIME



Page 77
day night



Dialog:	<u>IK</u> : I'll dance if dancing is needed!
Action:	- IK THROWS UP ARMS
Timing:	

FEB 27 2014

HW
Cut

EPISODE # 1025-171

1025/174

Production :

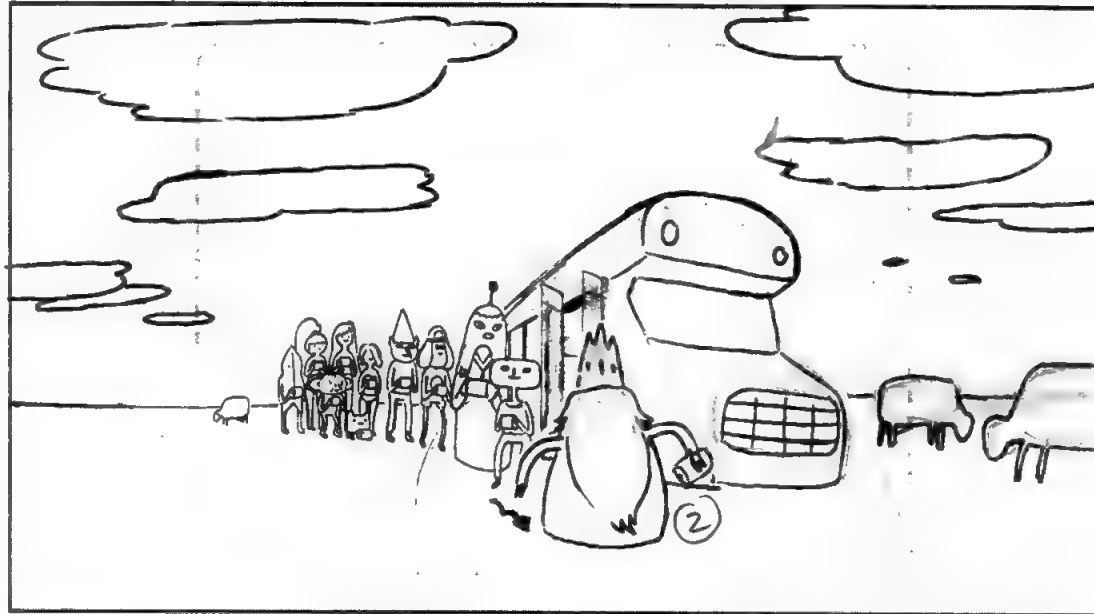
1025/174

ADVENTURE TIME

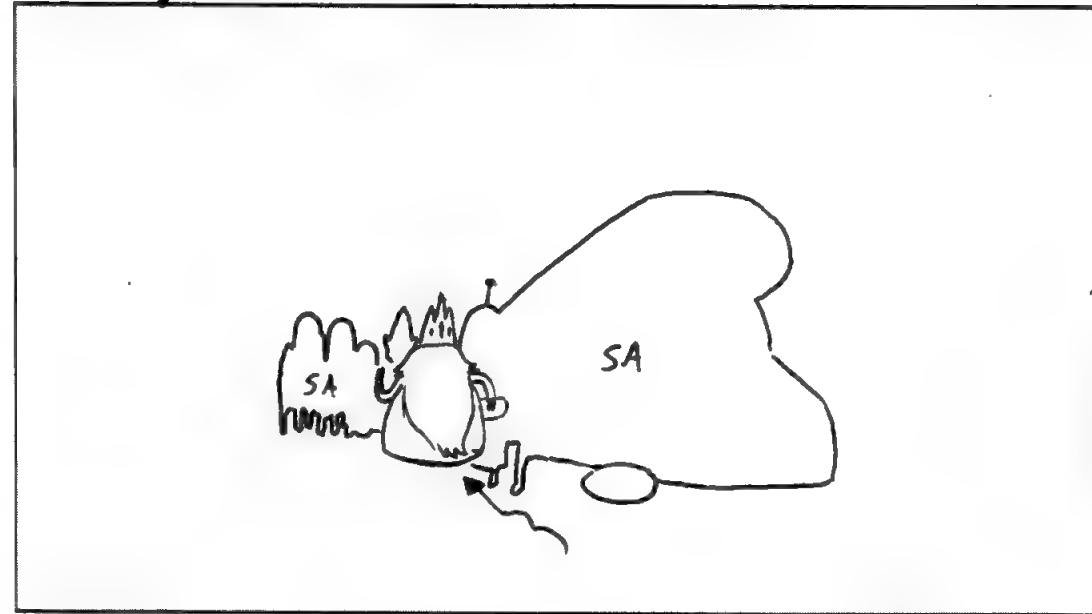


Page 78

Sc. 70 Pnl. A Bg. day night



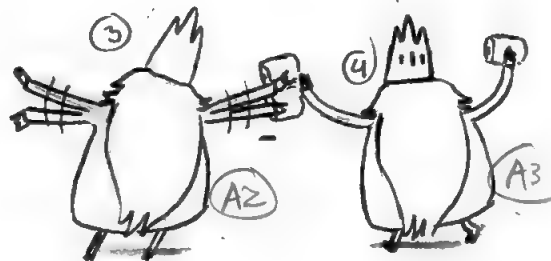
Sc. 70 cont Pnl. B Bg. day night



Dialog:

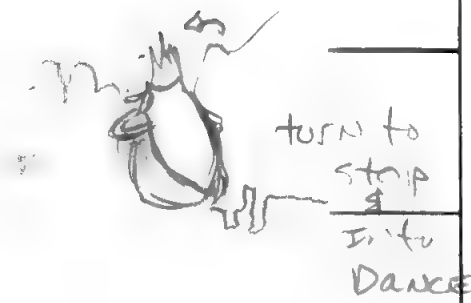
Action: IK steps back.
IK dancing.

Timing:



IK: ♪ Doo-Doo -Doo ♪

FEB 27 2014
(B1)



Production :

EPISODE #

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HO CUT

1025/174

1025/174

1025/174

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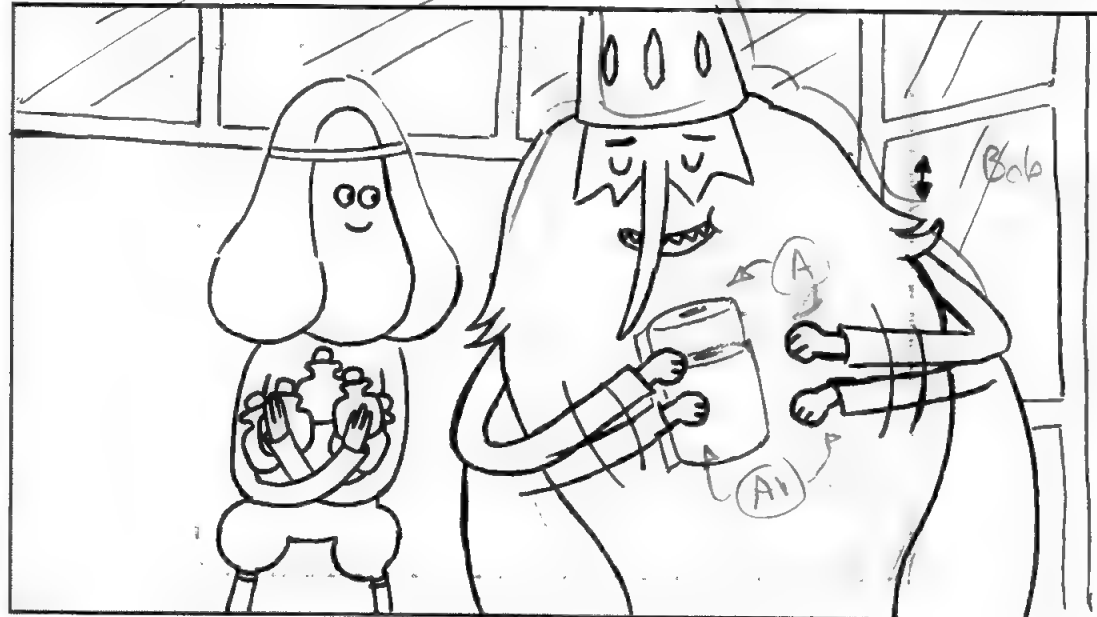
Ho cut

ADVENTURE TIME

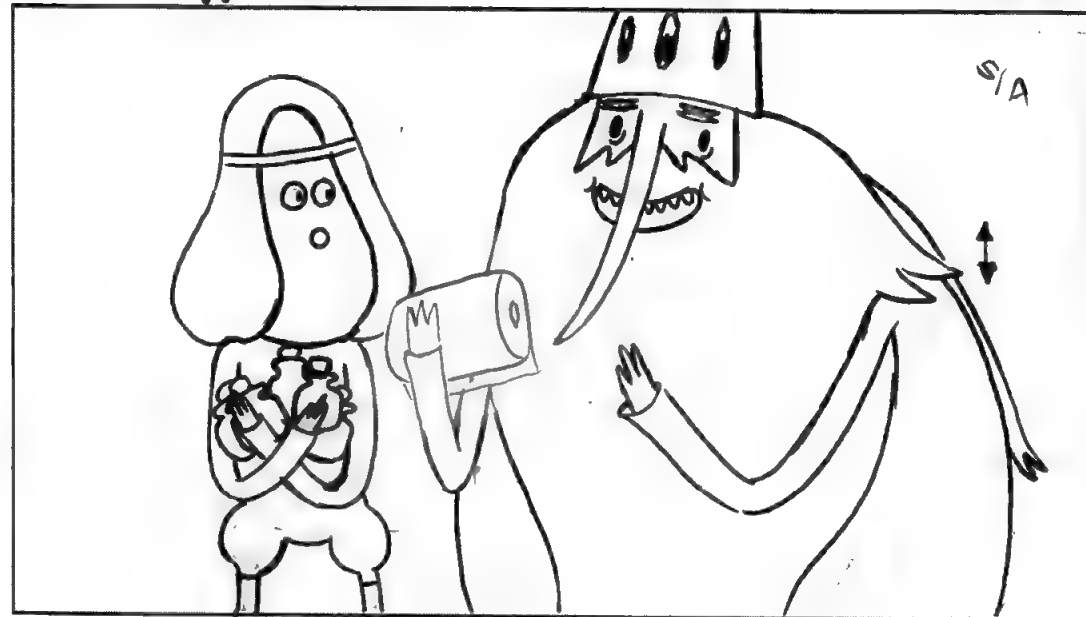


Page 79

Sc. 71 Pnl. A Bg. day night



Sc. 71 cont Pnl. B Bg. day night



Dialog:

Ik: ♪ Yah yah ♪

Action:

Ik dancing.

Timing:

FEB 27 2011

Production :

EPISODE #

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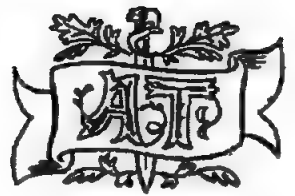
1025/174

1025/174

1025/174

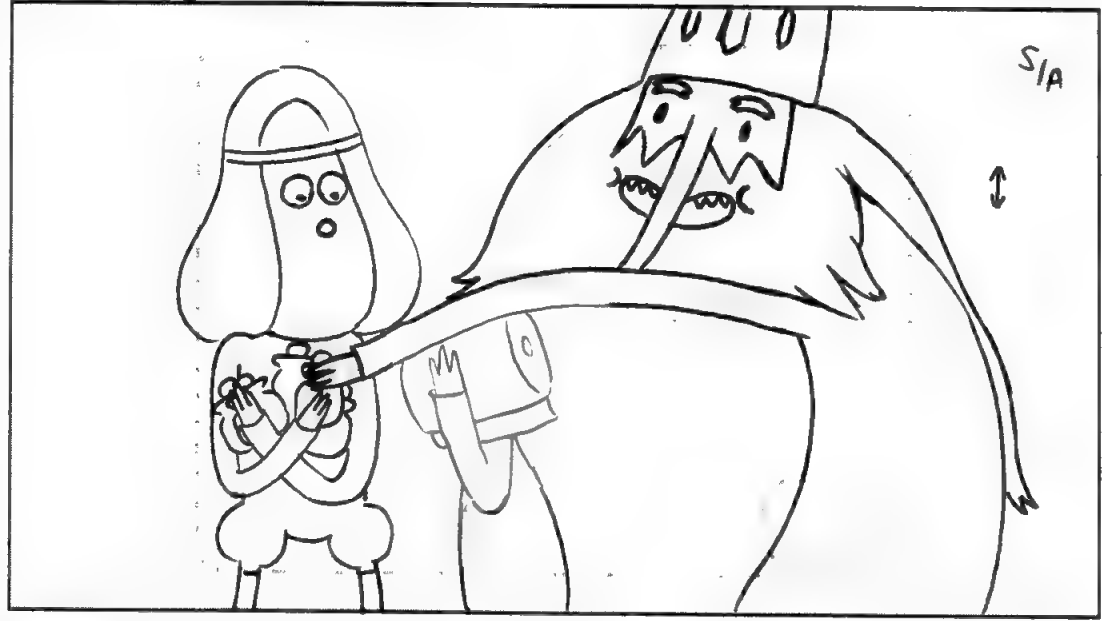
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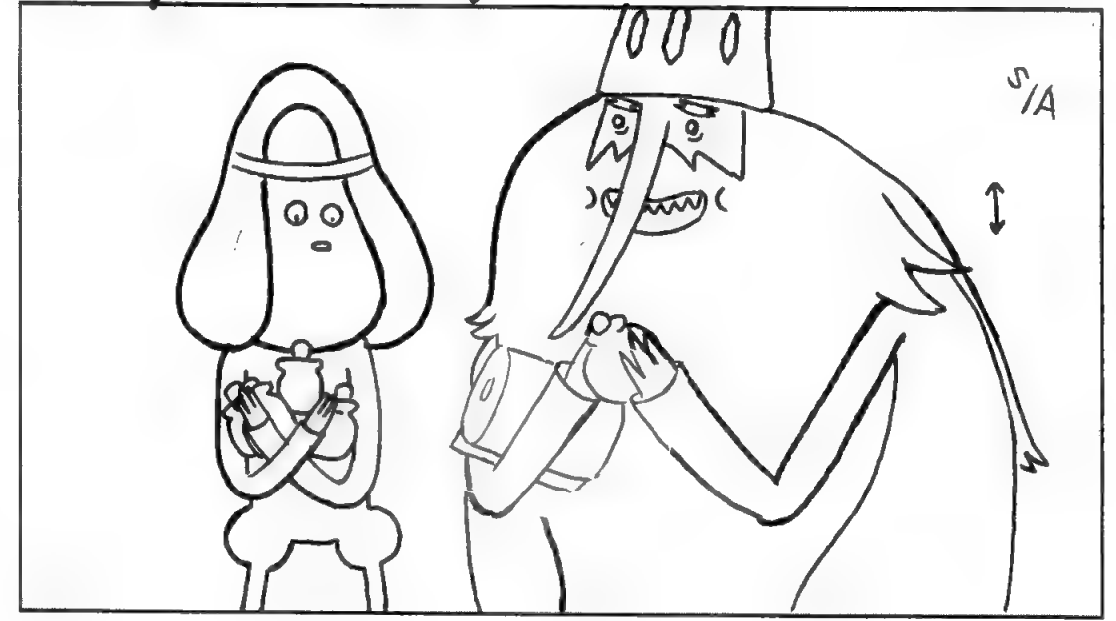


Page 80

Sc. 71 cont Pnl. C Bg. day night



Sc. 71 cont Pnl. D Bg. day night



Dialog:
<p><u>Ik</u>: ♪ Dodo-hwah! ♪</p>
Action:
<p>- IK dancing GRABS MAGIC INK BOTTLE from ABD</p>
Timing:
<p>FEB 27 2014</p>

Ho Cut

1025-171

EPISODE #

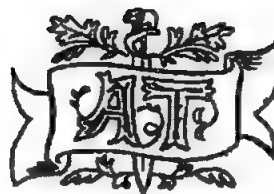
1025/174

Production :

1025/174

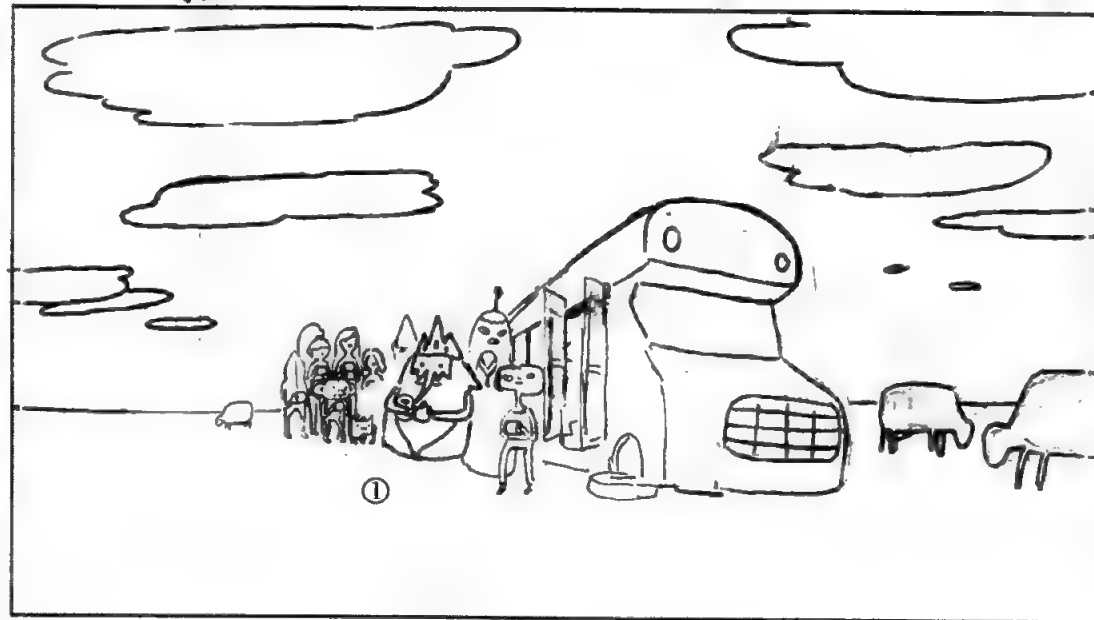
the cut

ADVENTURE TIME



Page 81

Sc. 72 Pnl. A Bg. day night



Sc. 72 cont Pnl. B Bg. day night

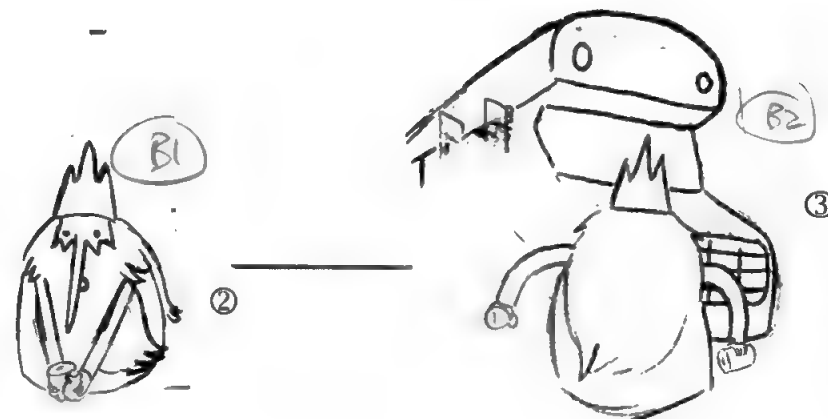


Dialog:

Action:

Ik dances.

Timing:



FEB 27 2014

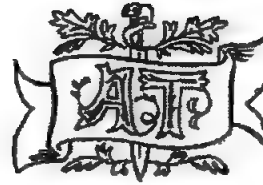
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Production :

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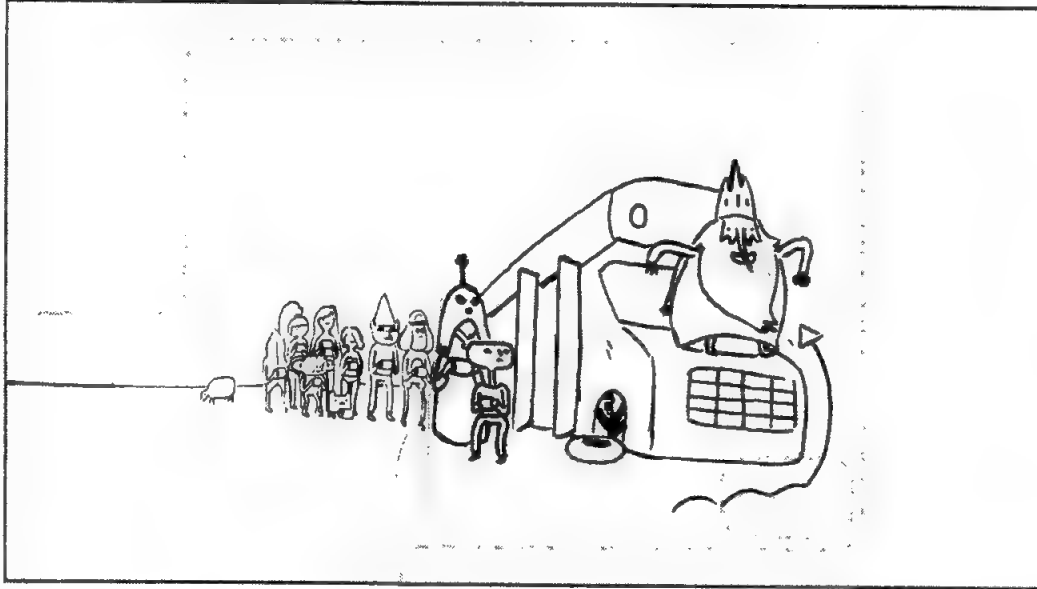
ADVENTURE TIME



Sc. *77 cont* Pnl. C

Bg.

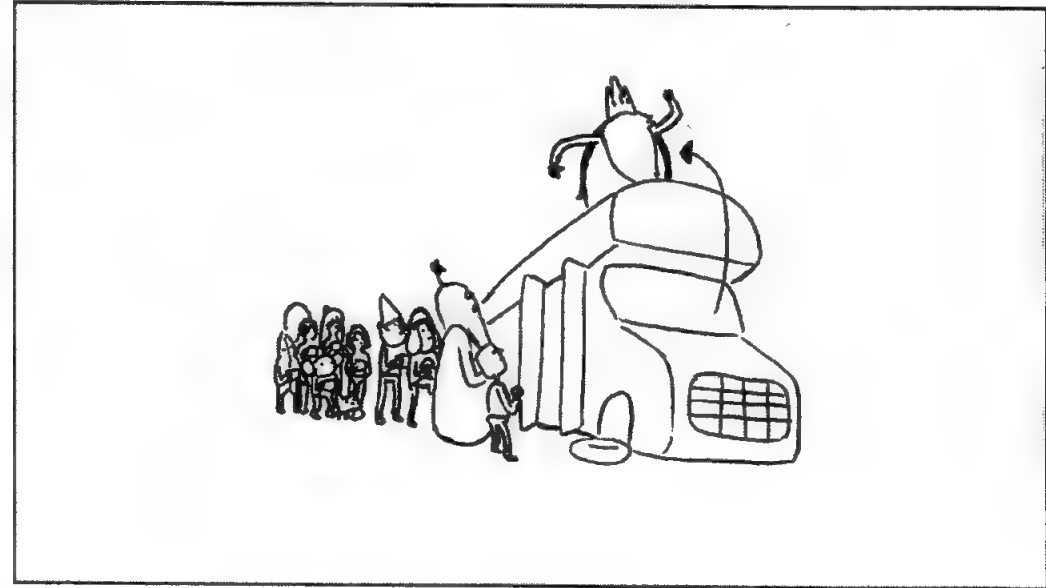
day night



Sc. *77 cont* Pnl. D

Bg.

day night



Dialog:



Action:

IK hops onto hood and dances.

IK hops onto roof

Timing:

FEB 27 2014

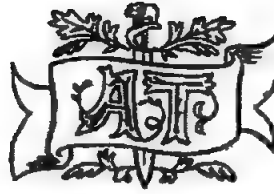
1025-174

EPISODE

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Production :

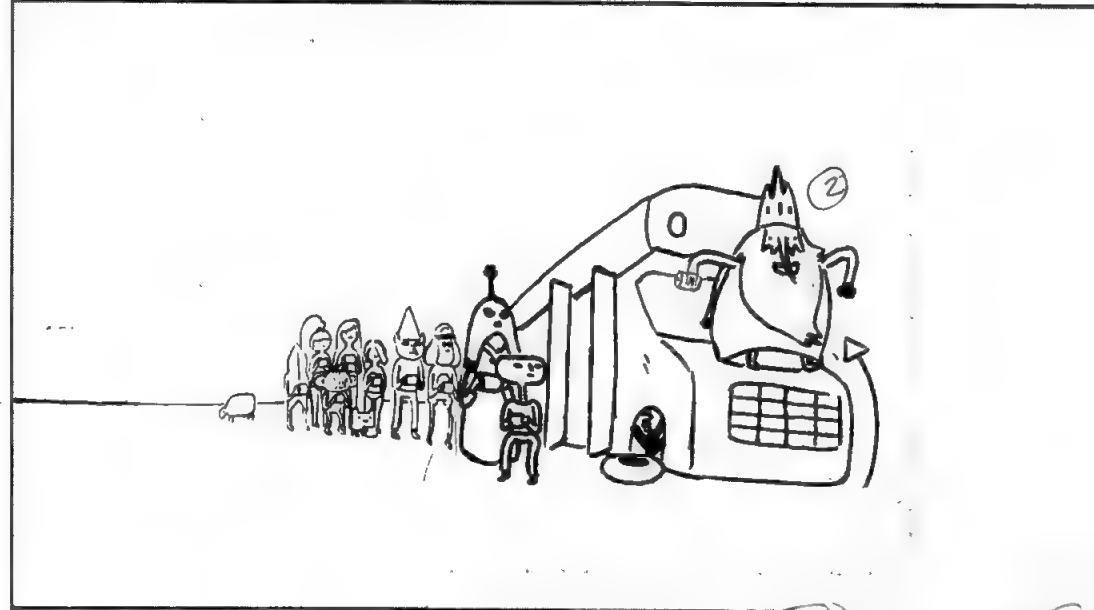
ADVENTURE TIME



Sc. 72 *cont* Pnl. C

Bg.

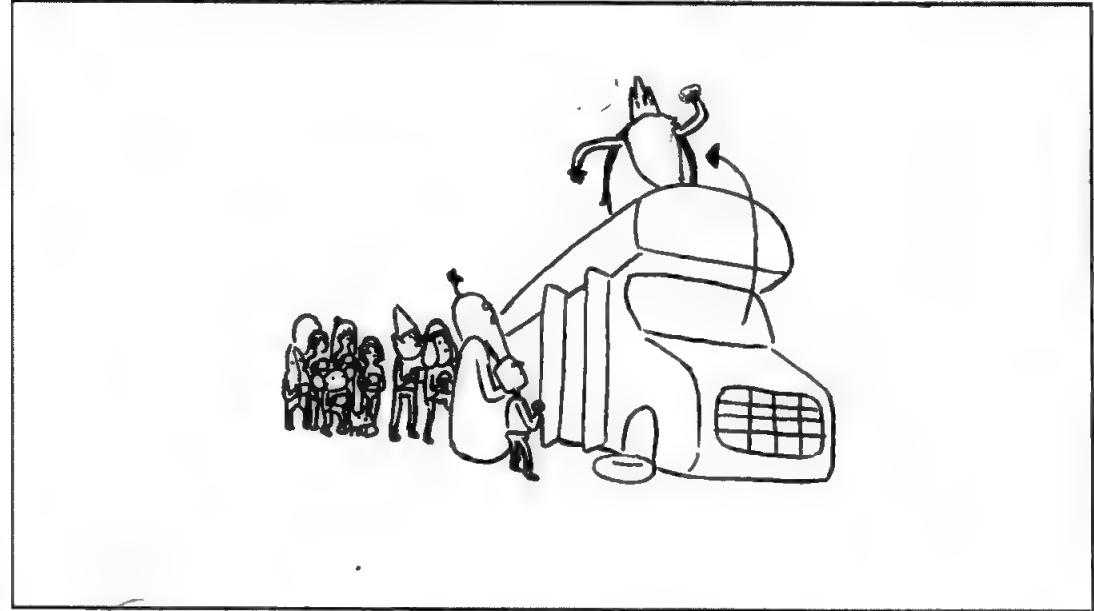
day night



Sc. 72 *cont* Pnl. D

Bg.

day night



Dialog:



Action:

IK hops onto roof

IK hops onto hood and dances.

Timing:



(D1)

FEB 27



EPISODE #

Production :

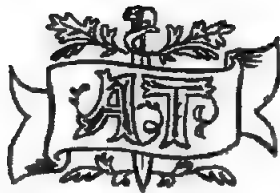
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ADVENTURE TIME



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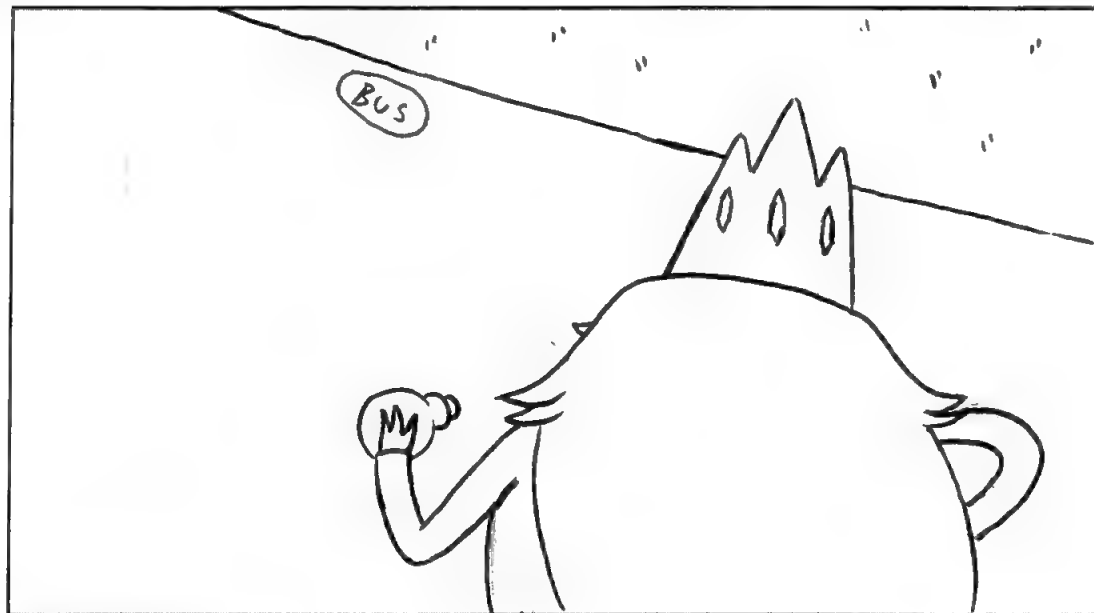
Sc.

73

Pnl. A

Bg.

day night

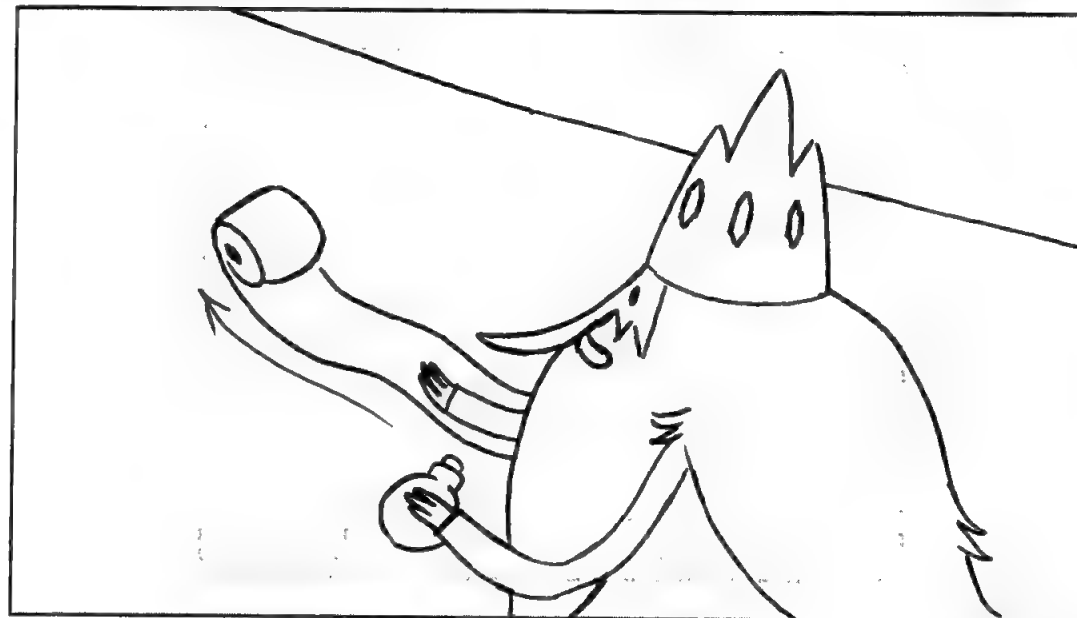


Sc.

73 *cont* Pnl. B

Bg.

day night



Dialog:

Action:

- IK UNFURLS TP ON TOP OF BUS.

FEB 27 2014

Timing:

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Production :

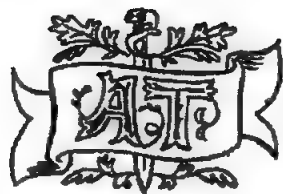
1025/174

1025/174

Ho Cut

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ADVENTURE TIME



HU
CUT

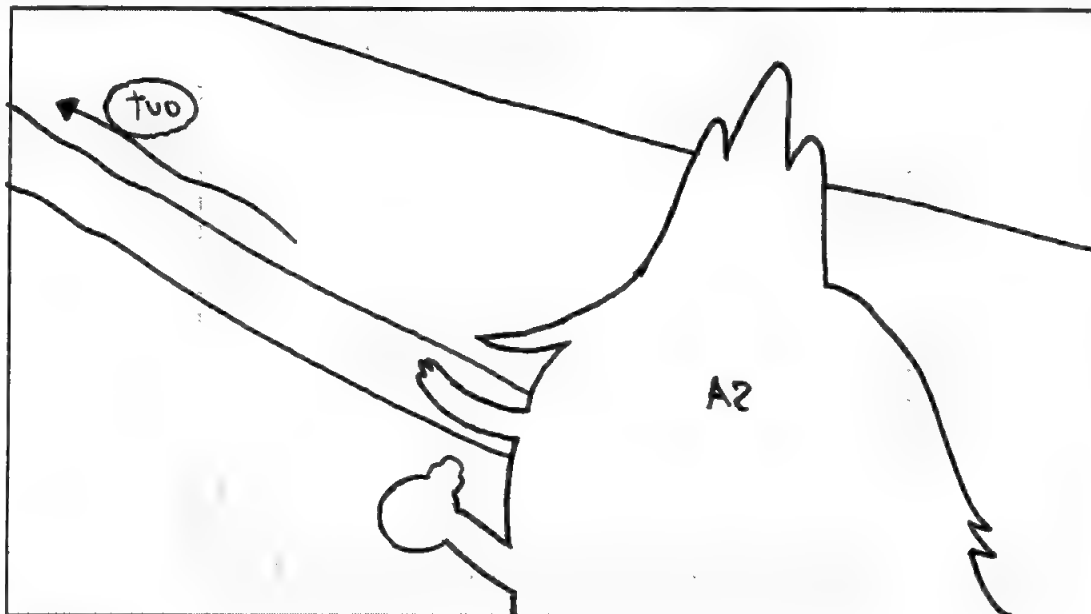
Page 84

HU
CUT

Sc. 73 CONT Pnl. C

Bg.

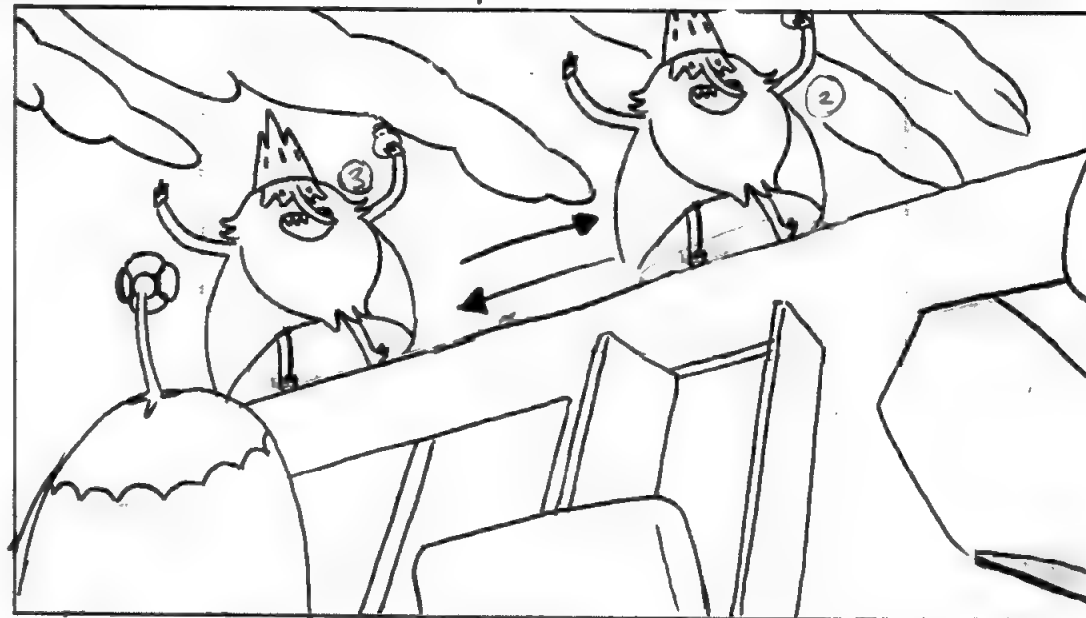
day night



Sc. 74 Pnl. A

Bg.

day night



Dialog:

Action:

- TP ROLLS OFF/S.

Timing:

- CYCLE ②, ③, ②, ③



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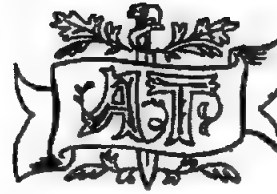
Production :

1025/174

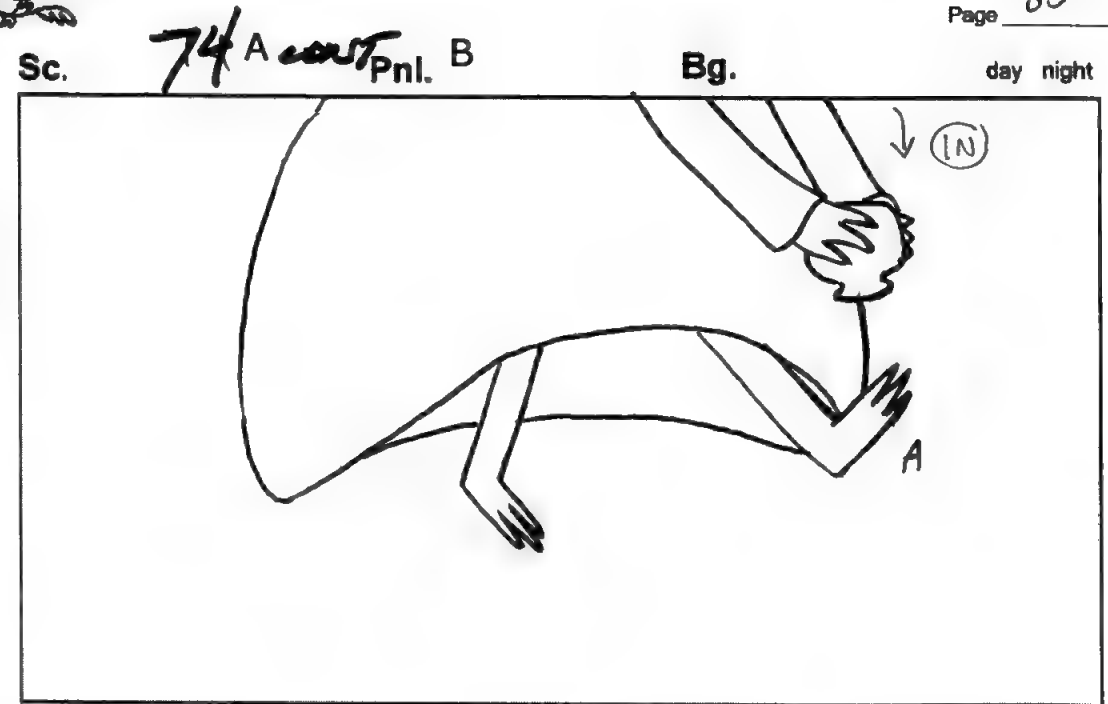
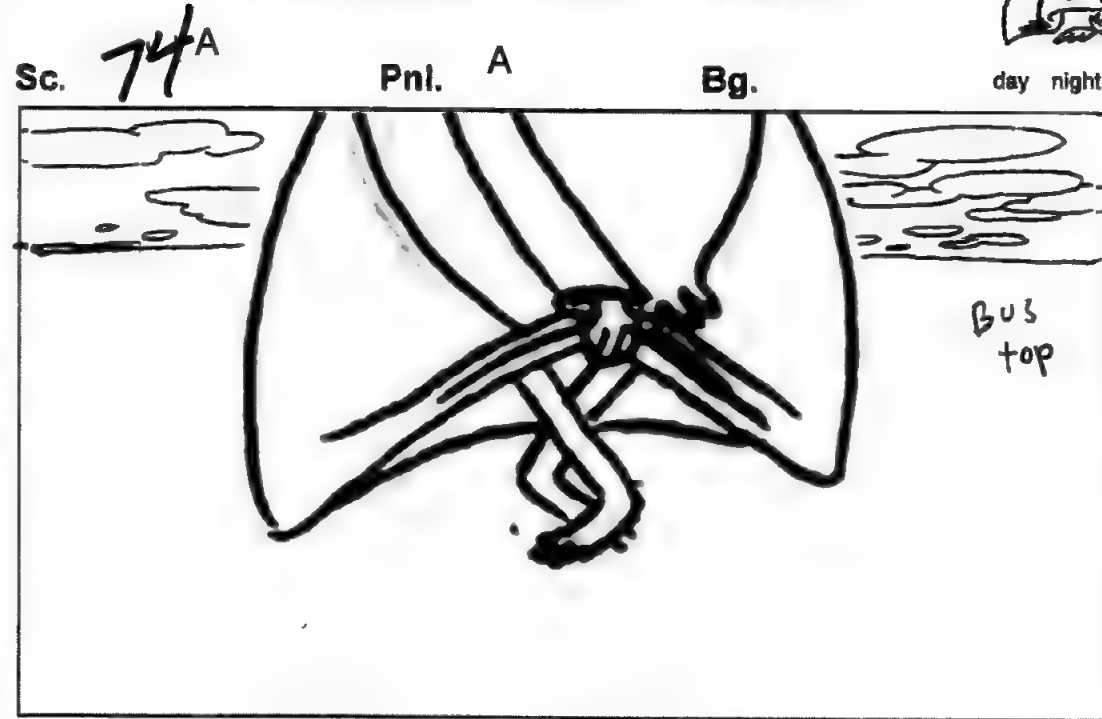
1025/174

HW
Cut

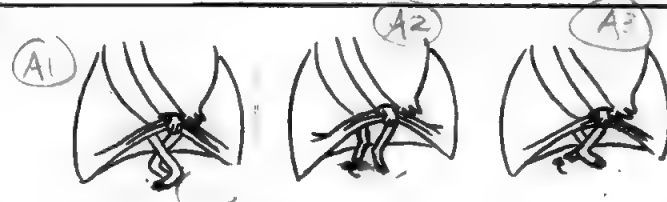
ADVENTURE TIME



Page 85



Dialog:



Ik: Dance - dance -
Dancing - dance -
writing

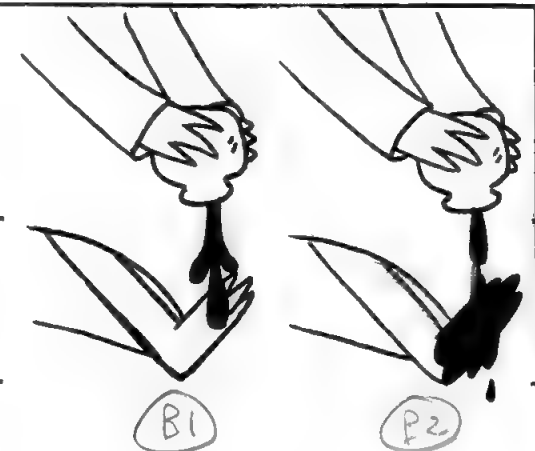
Action:



- Sam rockwell's
leg dance/move
seen... in Ironman 2
and winning season

IK covering feet
in magical sparkling
ink.

Timing:



FEB 27 2014

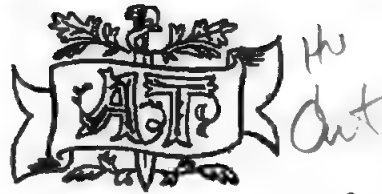
EPISODE # 1025-171

1025/174

Production :

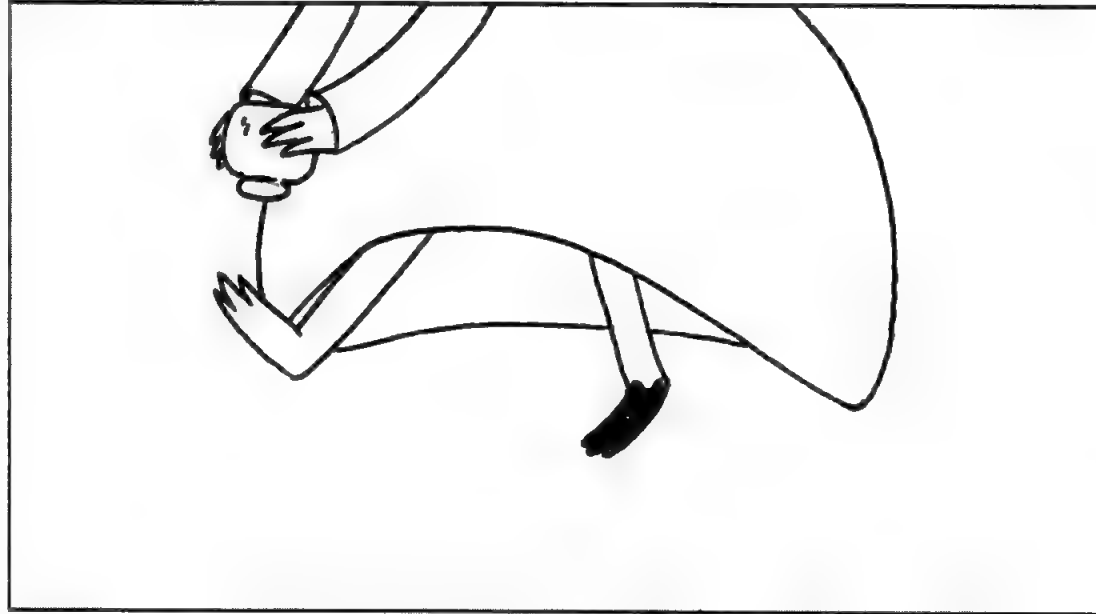
1025/174

ADVENTURE TIME

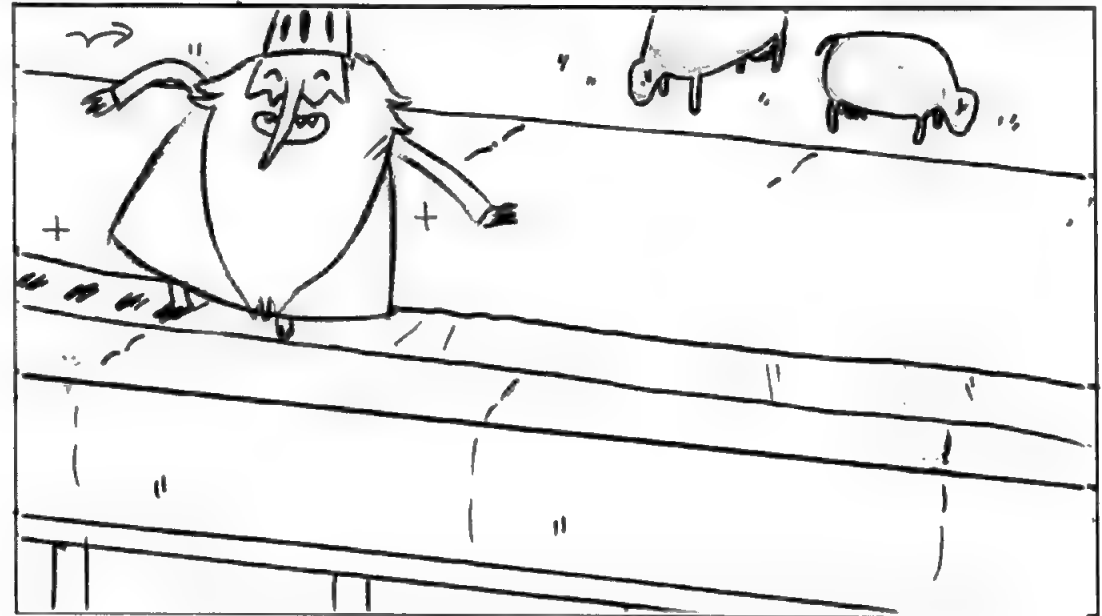


Page 86

Sc. 74 A cont Pnl. C Bg. day night



Sc. 75 Pnl. A Bg. day night



Dialog:



Ik: I'm dance-dance-dance

Action:

Timing:



FEB 27 2014

EPISODE# 1025-171

1025/174

Production :

1025/174

ADVENTURE TIME

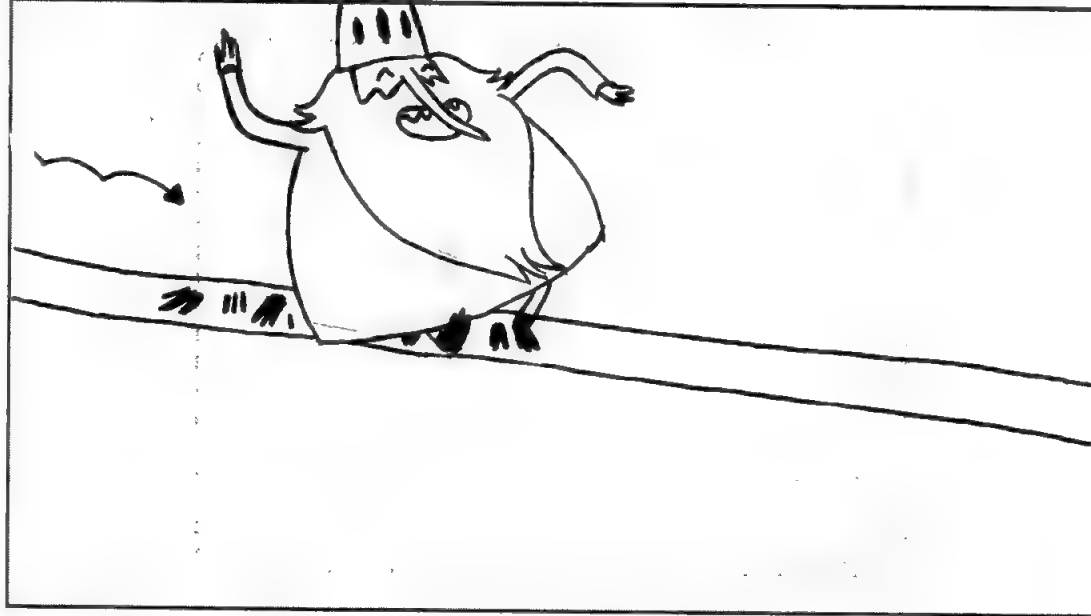


Page 87

Sc. 75 CONT Pnl. B

Bg.

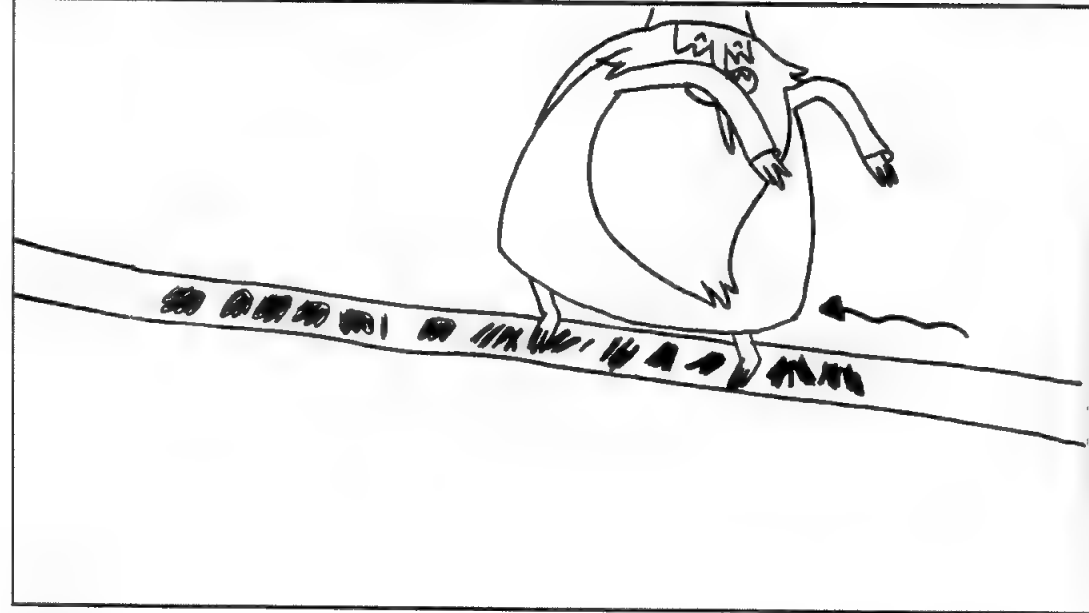
day night



Sc. 75 CONT Pnl. C

Bg.

day night



Dialog: IK: dancing.

Action:

Timing:



FEB 27 2014

EPISODE # 1025-174

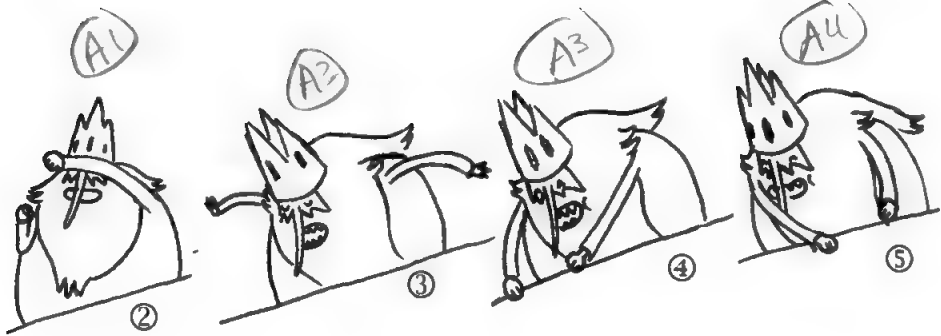
1025/174

Production :

1025/174

SC. 76

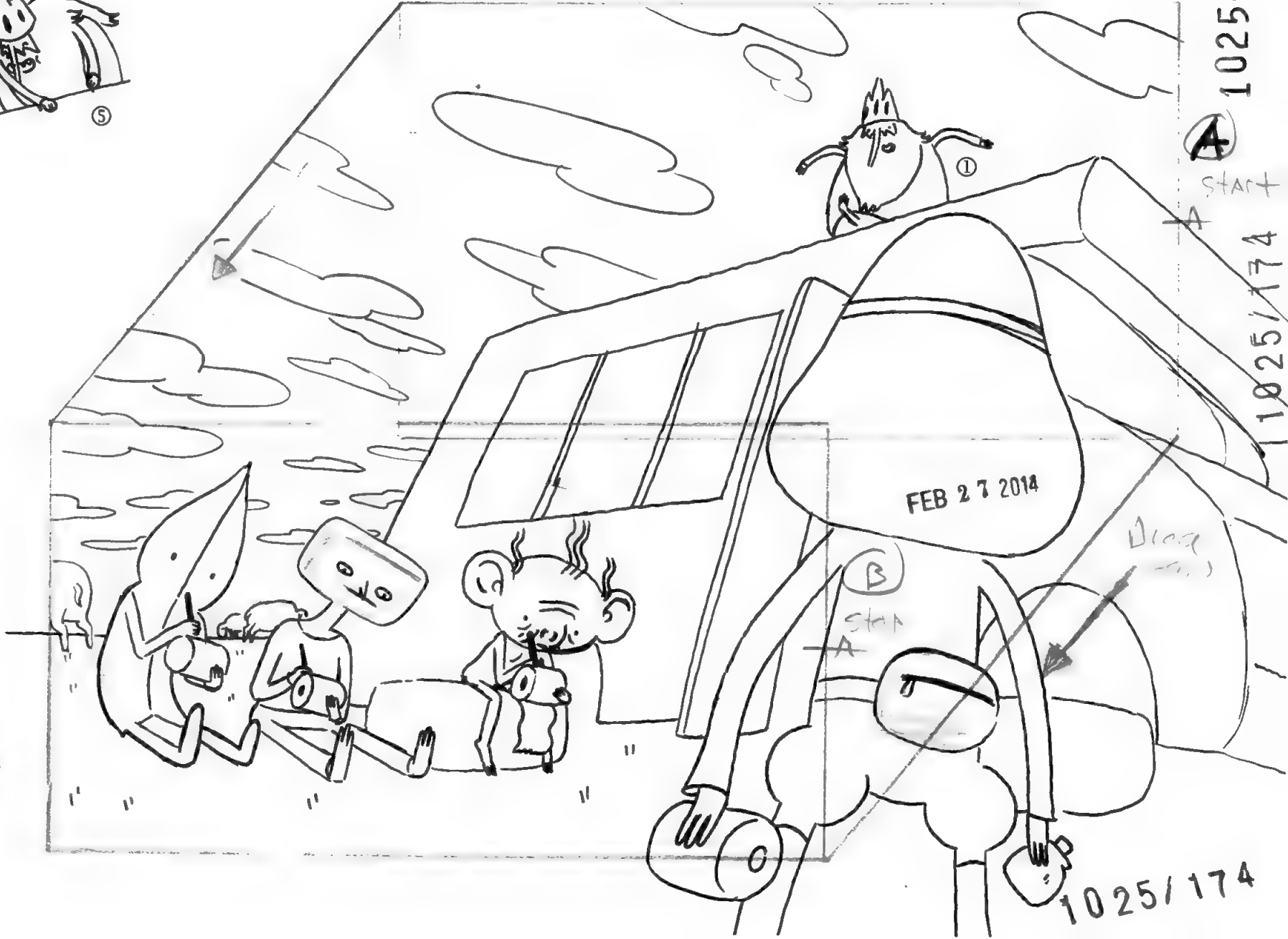
1025-172



1025/174

IK: top of the bus window, door

- PAN DOWN TO WIZARDS SITTING ON GROUND, WRITING



A

Start

1025/174

1025/174

1025/174

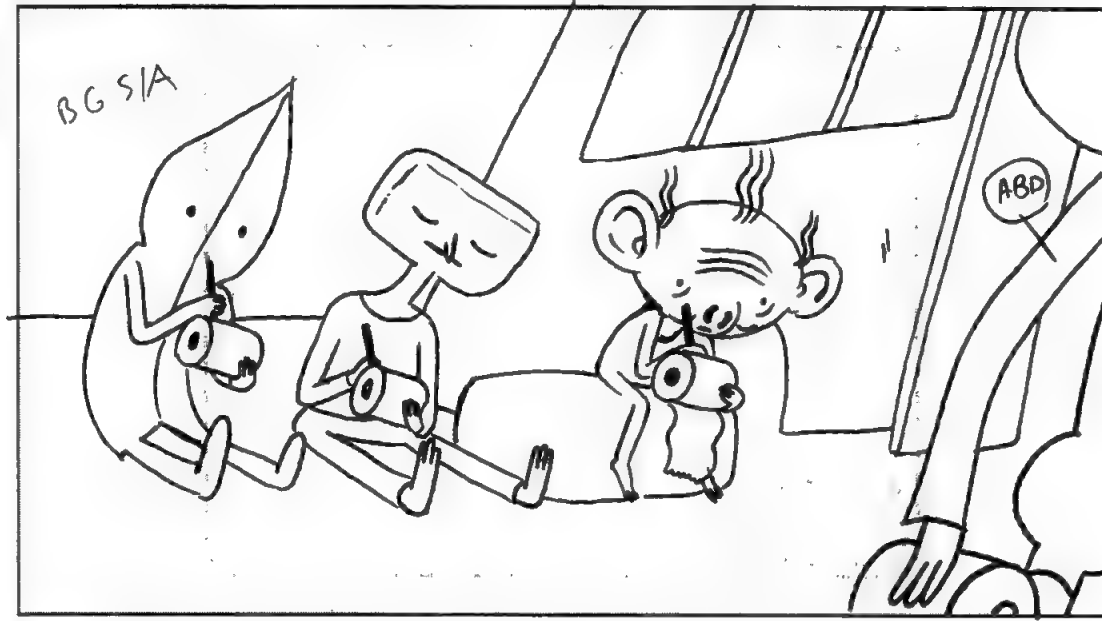
c. 2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from this studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME

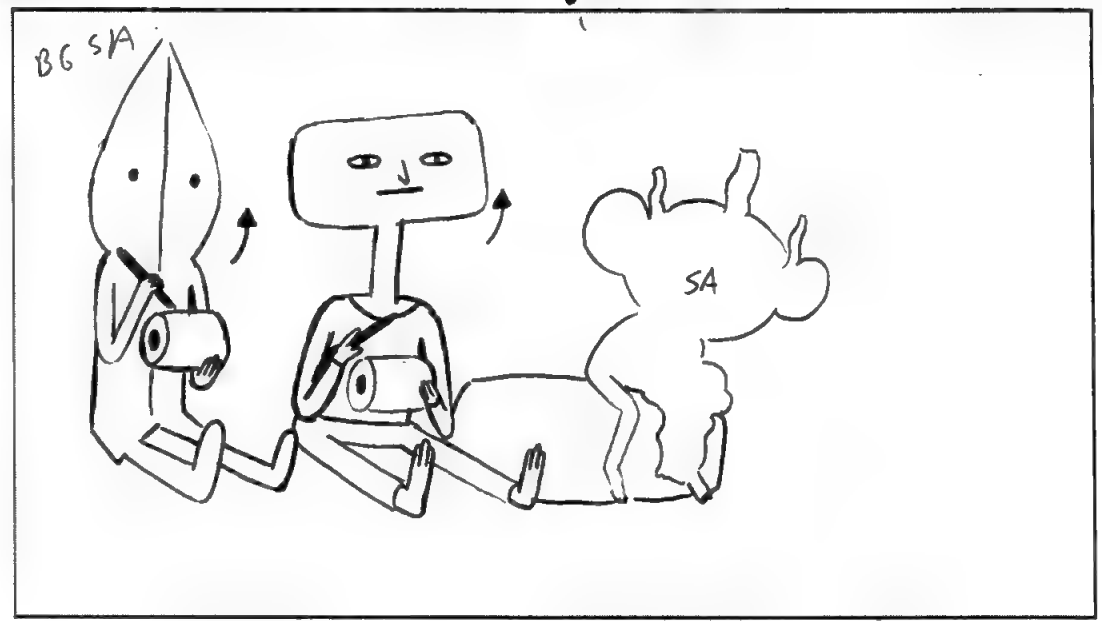


Page 89

Sc. 76 cont Pnl. C Bg. day night



Sc. 76 cont Pnl. D Bg. day night



cut

Dialog: Little Dude: CHECK IT OUT, YALL --

Action: (C1) WRITING POSES (C2) (C3) (C4)

Timing:

- LW + RJ LOOK UP

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EPISODE # 1025-174

1025/174

Production :

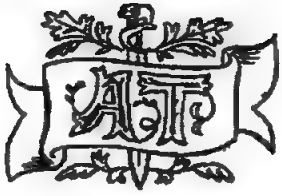
1025/174

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1025/174

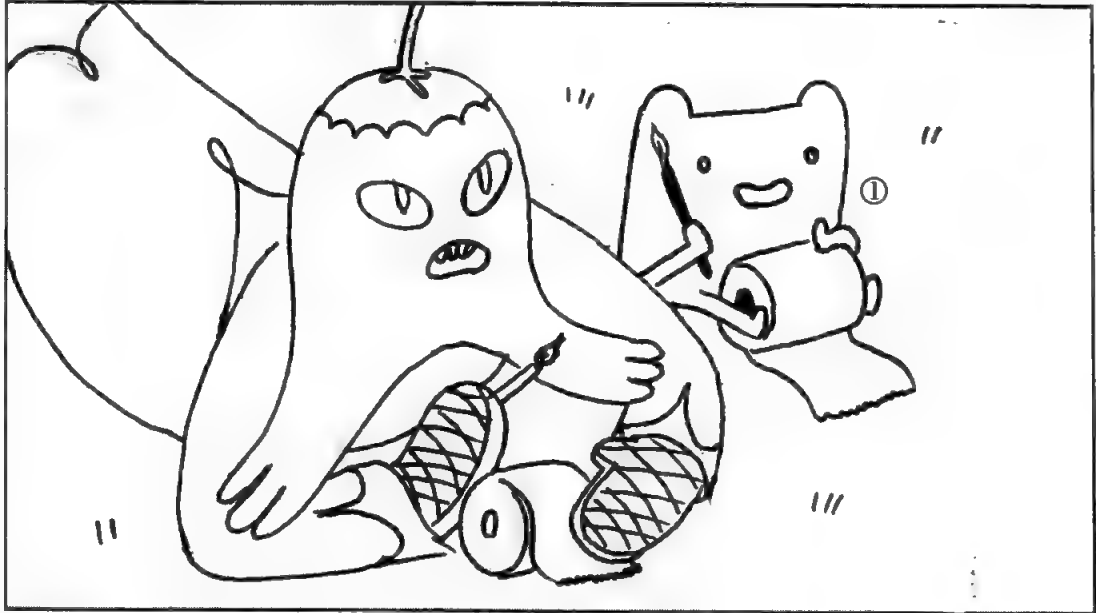
Cut

ADVENTURE TIME

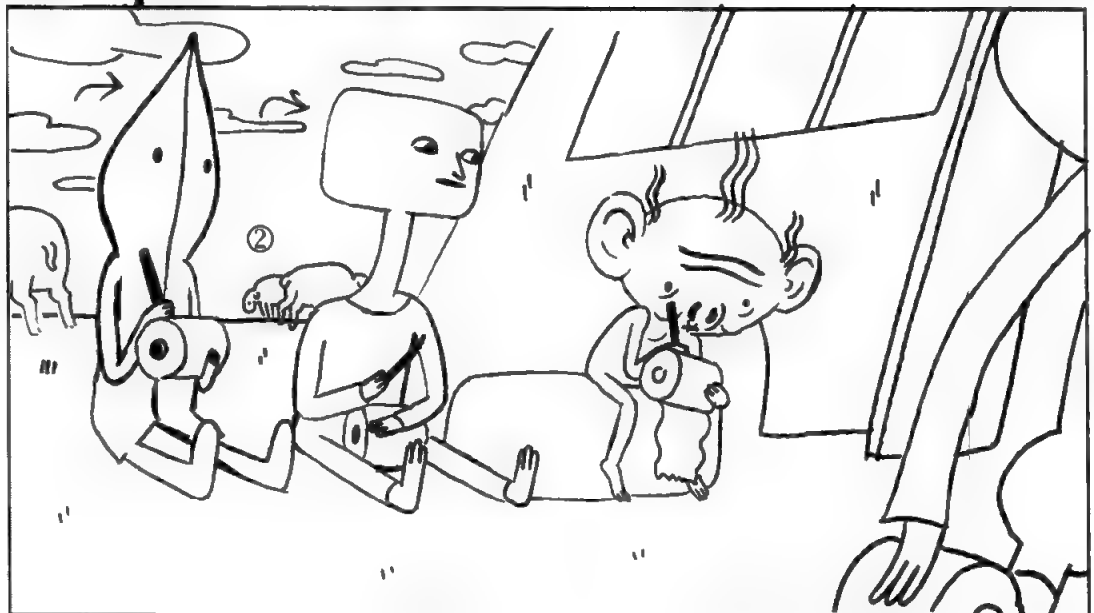


Cut

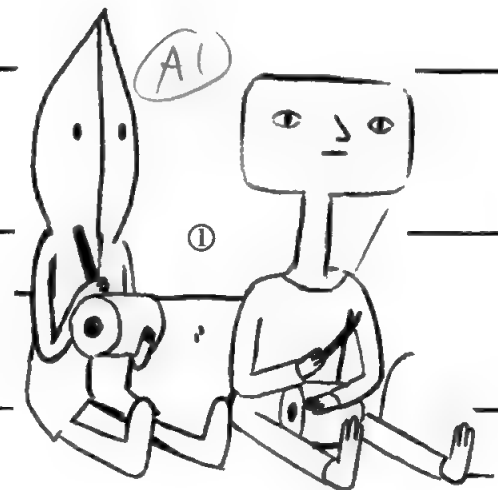
Sc. 77 Pnl. A Bg. day night



Sc. 78 Pnl. A Bg. day night



Dialog:	LITTLE DUDE : THE DIRTY OLD STRANGER IS WRITING TOO.	
Action:		
Timing:		



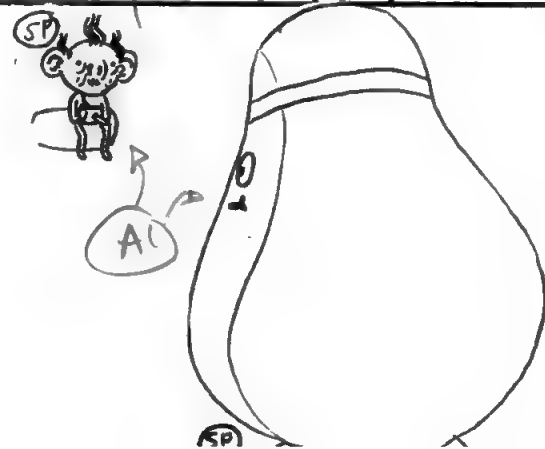
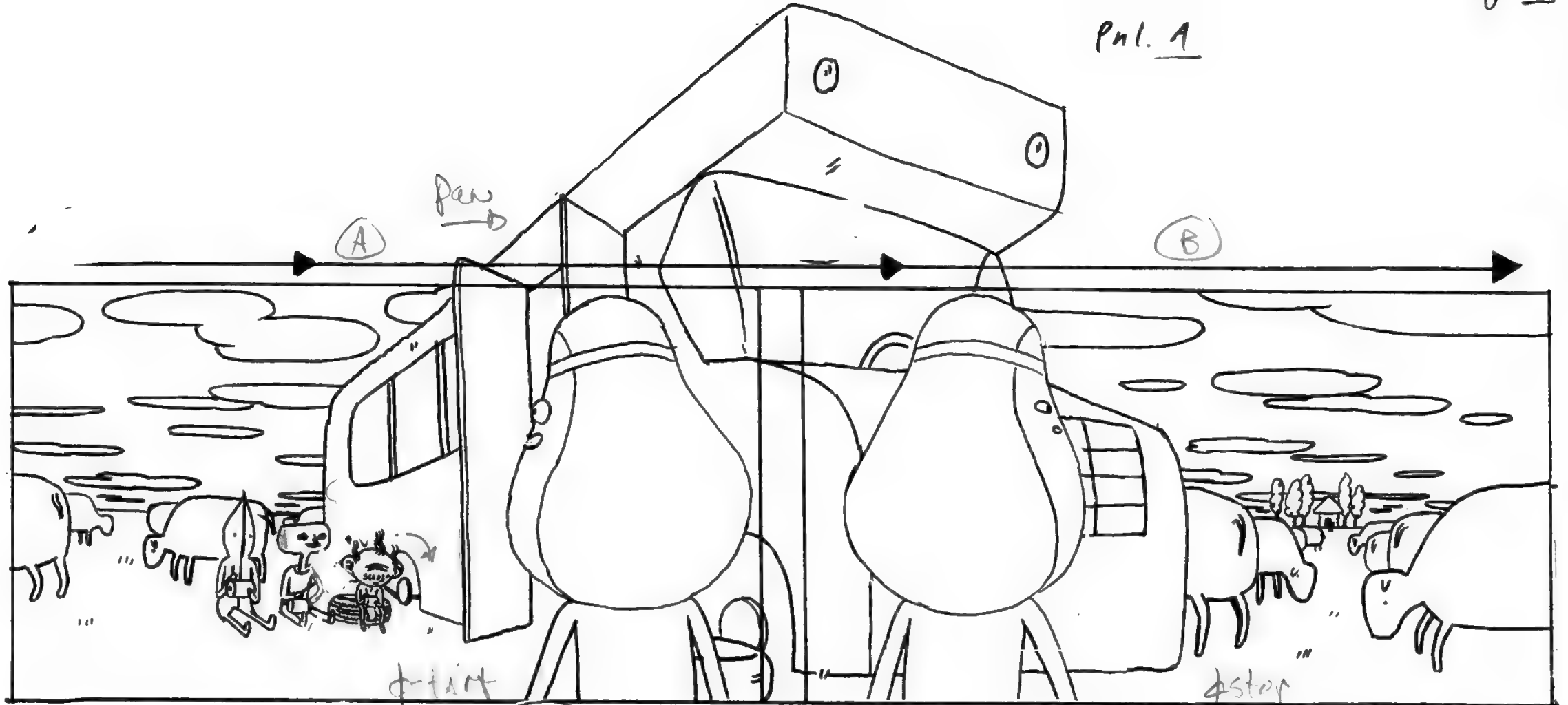
FEB 27 2014

EPISODE # 1025-174

1025/174

Production :

1025/174



Farmer: WHAT'S ALL THE RUCKUS!!

FEB 27 2014

(Farmer coming out of farmhouse in the distance)

ADVENTURE TIME

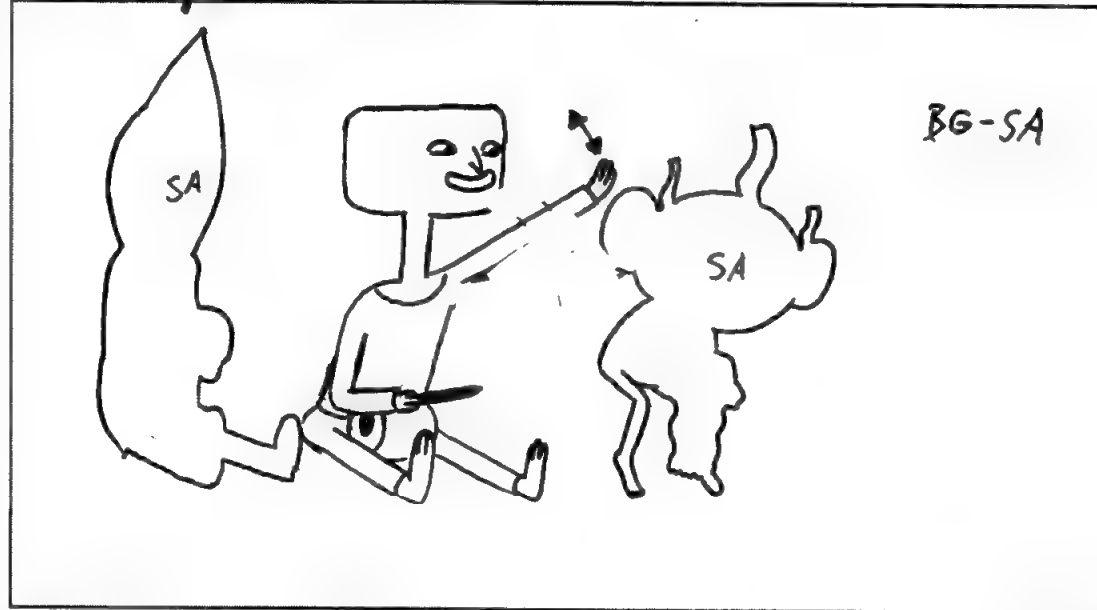


Page 91

Sc. 78 cont Pnl. B

Bg.

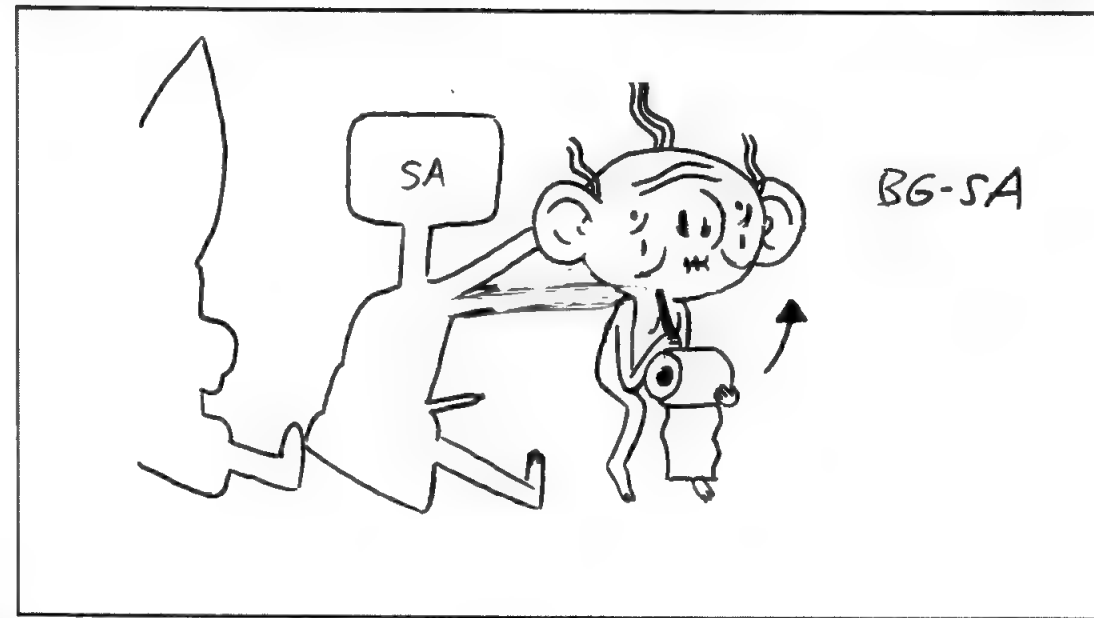
day night



Sc. 78 cont Pnl. C

Bg.

day night



Dialog:

SFX: *PAT
PAT*



Action:

Ron James pats Giuseppe on the back.

-GIUSEPPE LOOKS UP.

Timing:

FEB 27 2014

EPISODE #

1025-174

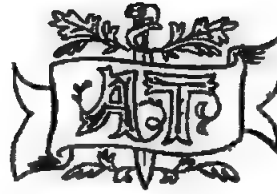
1025/174

Production :

1025/174

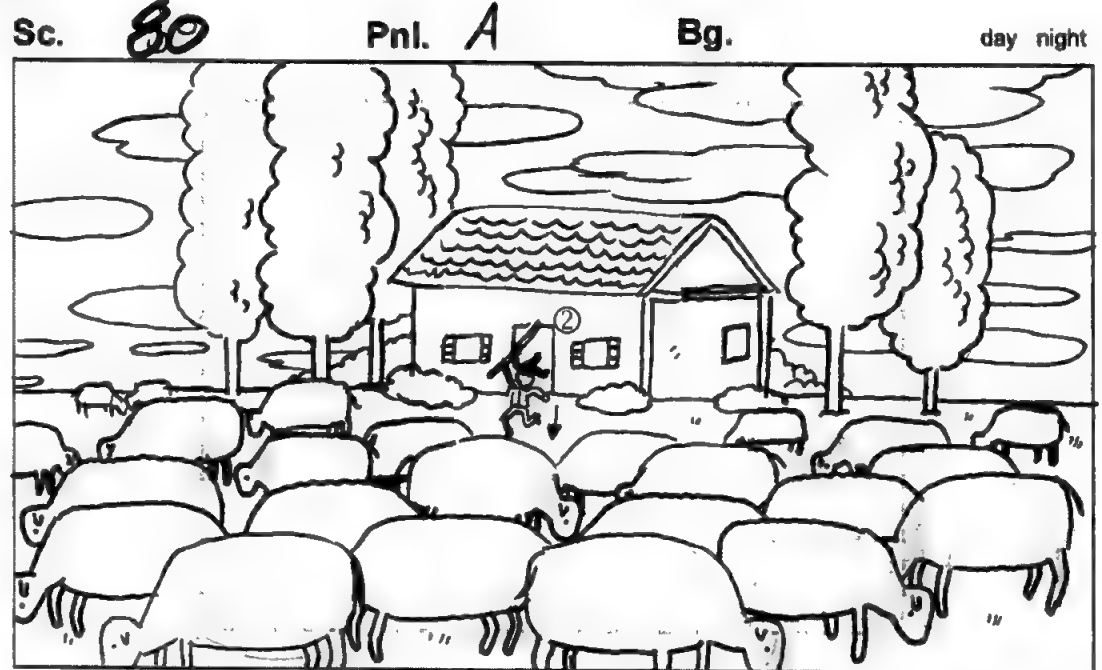
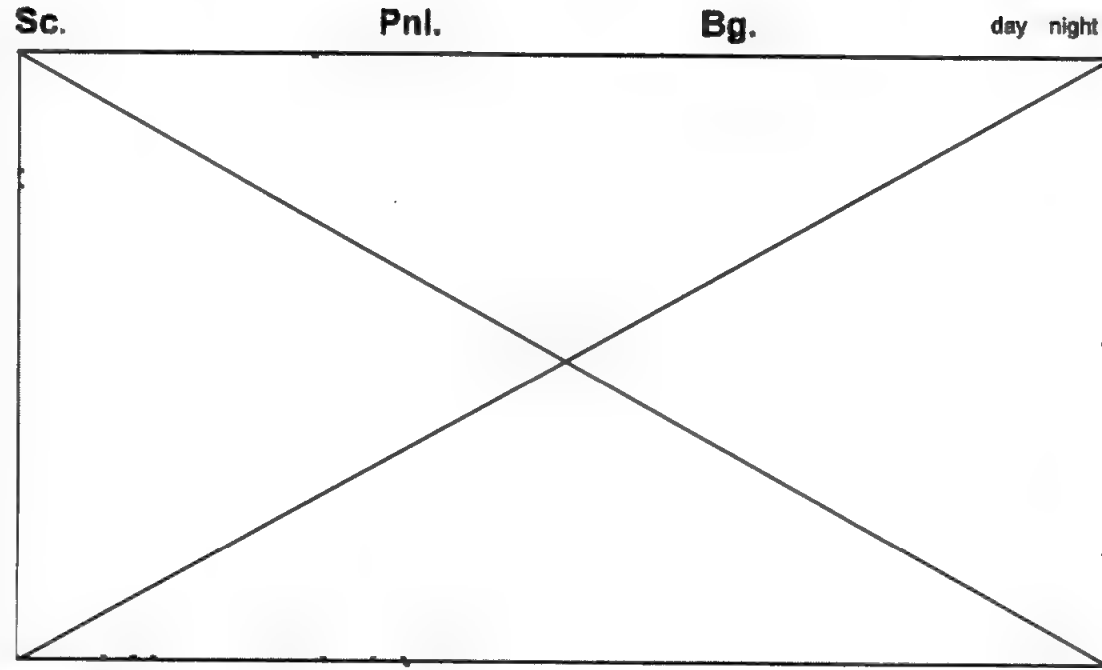
40
Cut

ADVENTURE TIME

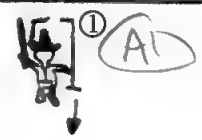


He Cut

Page 93



Dialog:	<p><u>Farmer:</u></p> <p>I own this pasture!</p>
Action:	<p>Farmer hides behind cows.</p>
Timing:	<p>FEB 27 2014</p> <p><i>Detml pos</i></p> <p><i>(A)</i></p>



EPISODE # 1025-174

Production : 1025/174

1025/174

1025/174

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ADVENTURE TIME



Cut

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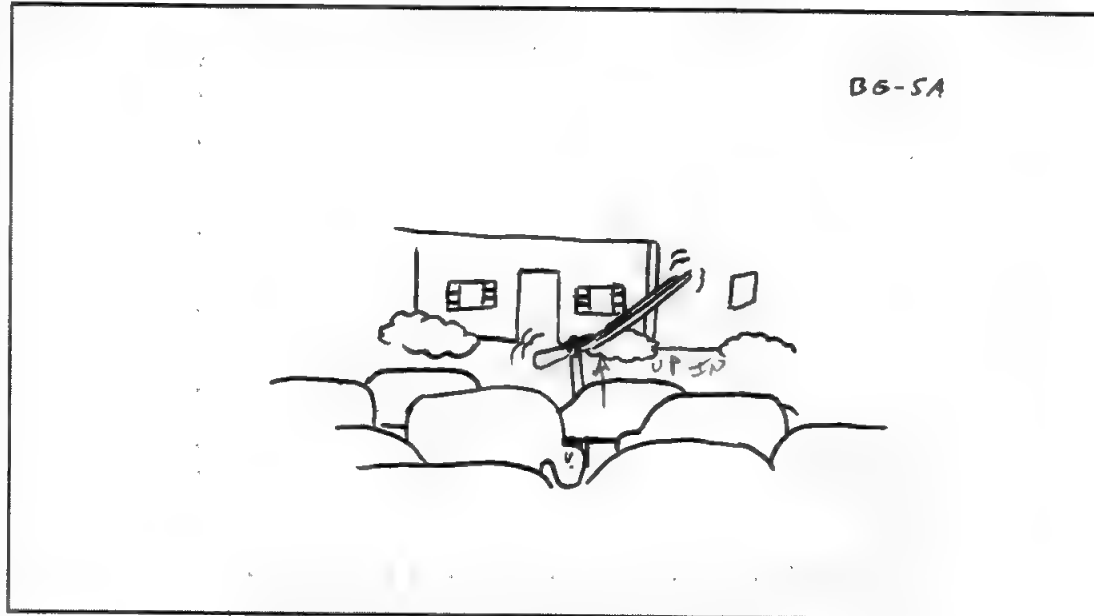
Sc.

80 cont

Pnl. B

Bg.

day night



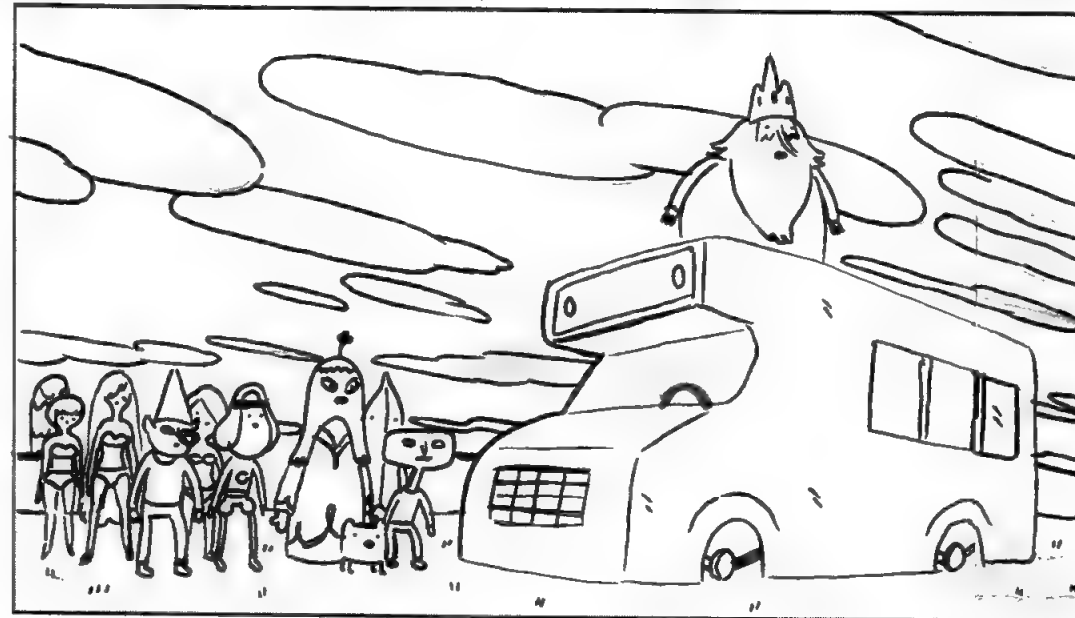
Sc.

81

Pnl. A

Bg.

day night



Dialog:

Farmer: so GIT back in your vehicle...

FARMER: AND GIT!

Action:

lifts up shotgun from behind cows.

(B1)



Timing:

FEB 27 2014

Production :

EPISODE #

1025-171

1025/174

40 cut

1025/174

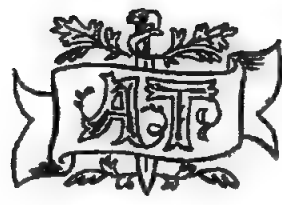
1025/174

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1025/174

Ho
Cut

ADVENTURE TIME

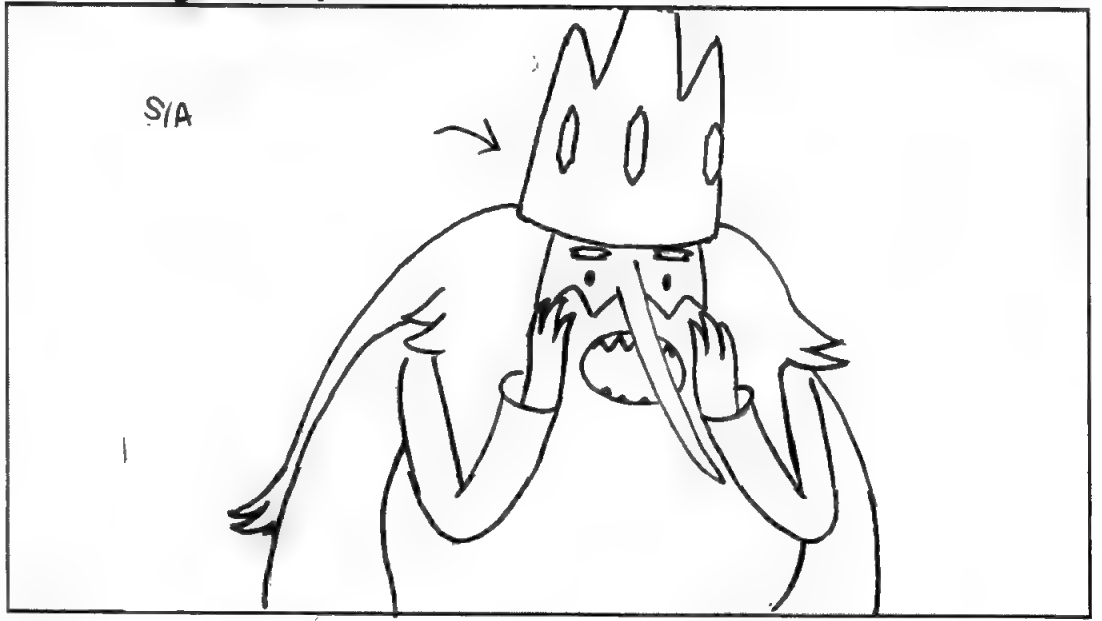


Page 95

Sc. **82** Pnl. **A** Bg. day night



Sc. **82 cont** Pnl. **B** Bg. day night



Dialog:	<u>IK</u> : We can't! Our wheels fell off!!
Action:	
Timing:	FEB 27 2014

Ho
Cut

1025-174

EPISODE #

1025/174

Production :

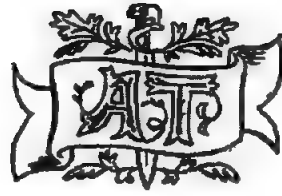
1025/174

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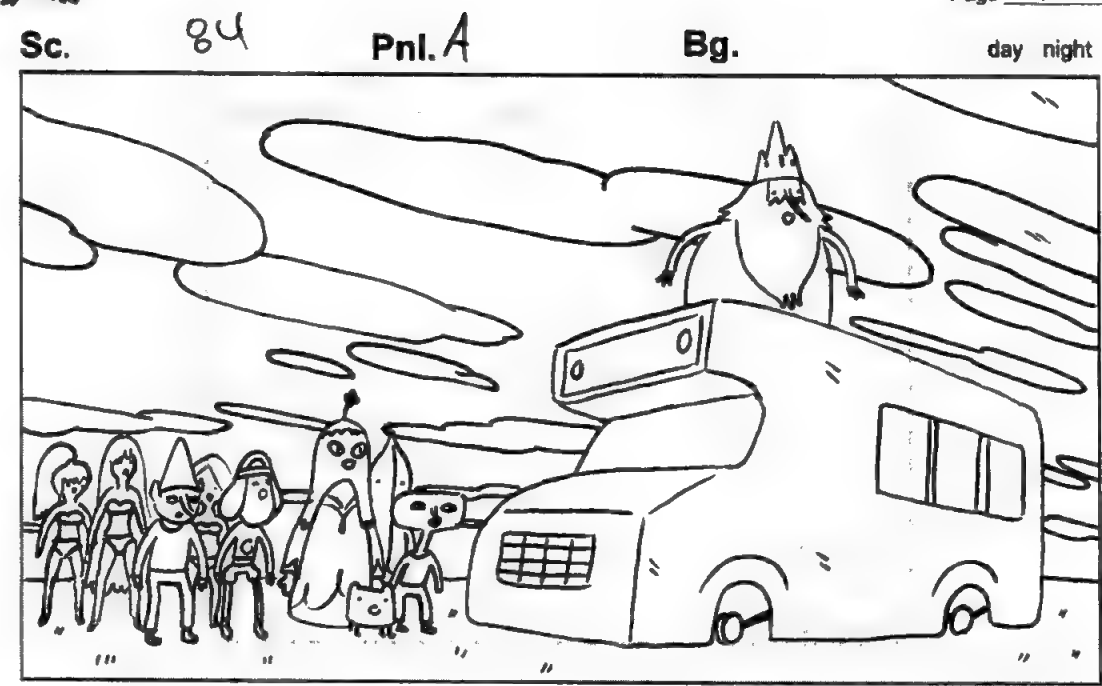
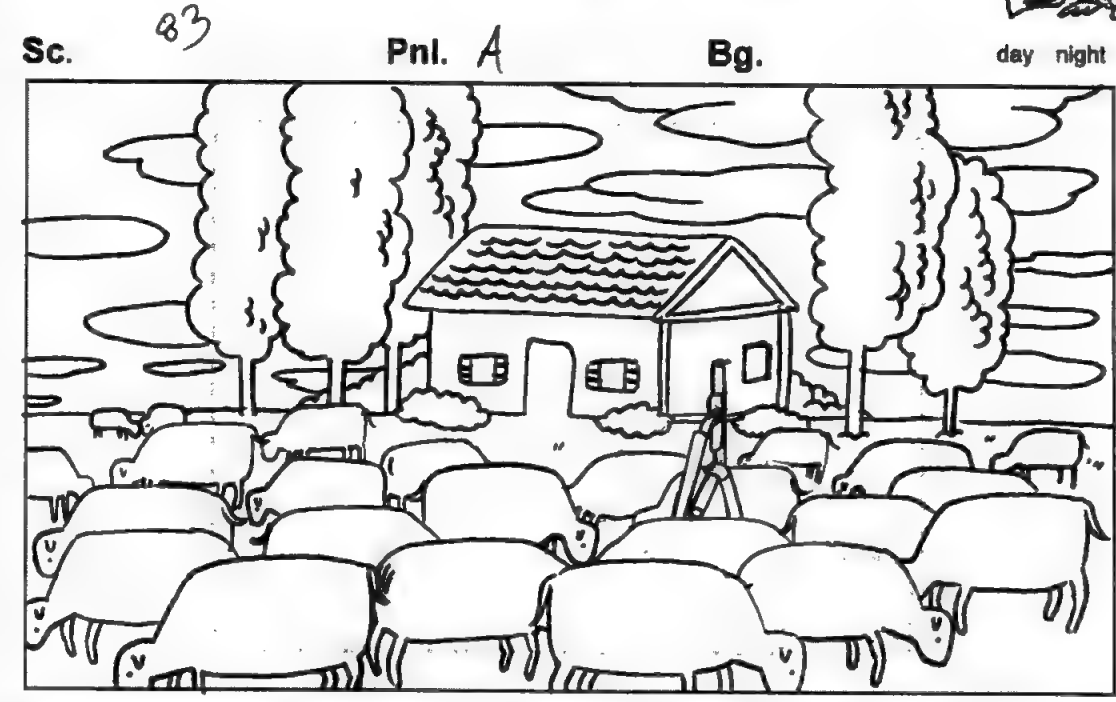
1025/174

Cut

ADVENTURE TIME



Cut



Dialog:	
SFX: *CHK-CHK*	IK/ [gasp]
Action: - Farmer is closer. - Cocks gun.	
Timing:	

FEB 27 2014

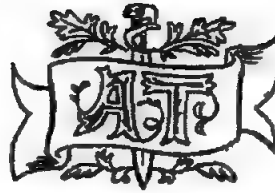
EPISODE # 1025-174

1025/174

Production :

1025/174

ADVENTURE TIME



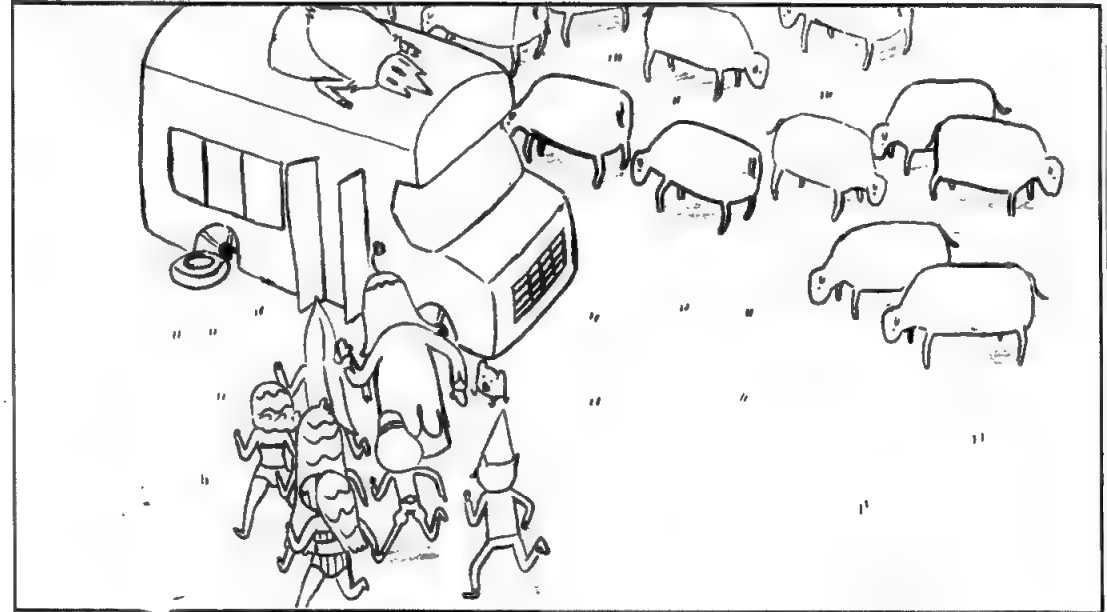
HW
Cut

Page 97

Sc. 84 *cont* Pnl. B Bg. day night



Sc. 85 Pnl. A Bg. day night



Dialog:

IK: (QUICKLY)
BACK ON THE VEHICLE

IK/ I'll Make a --

Action:

- Everyone runs back towards bus.
- IK ducks on top of bus.

FEB 27 2011

Timing:

1025-174

EPISODE #

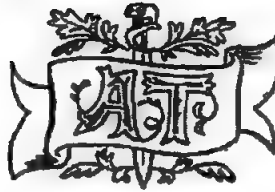
1025/174

Production :

1025/174

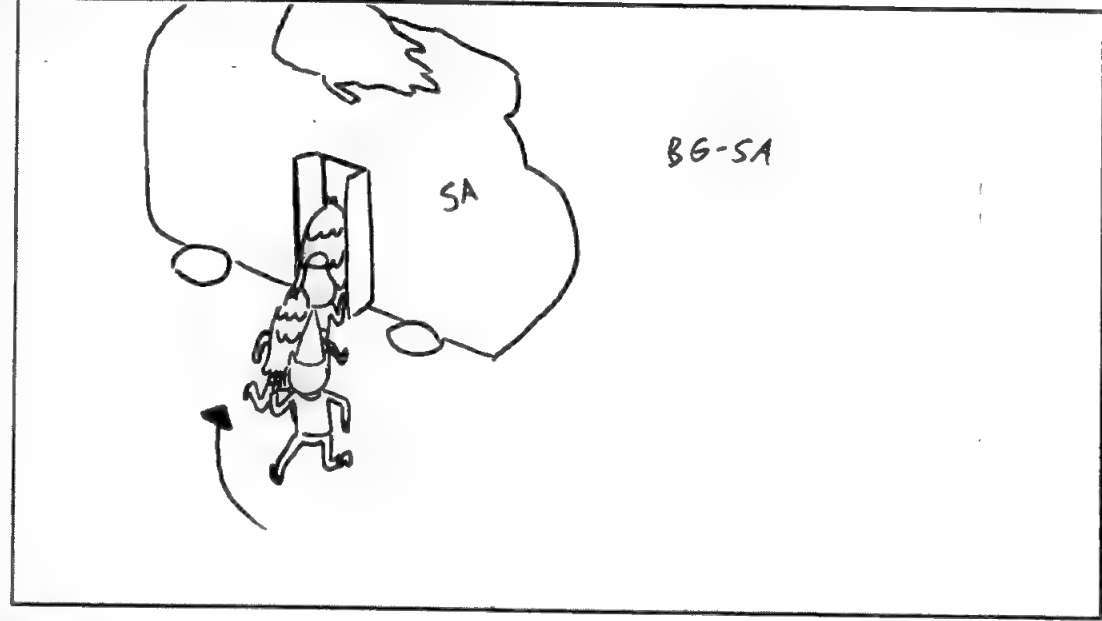
1025/174

ADVENTURE TIME

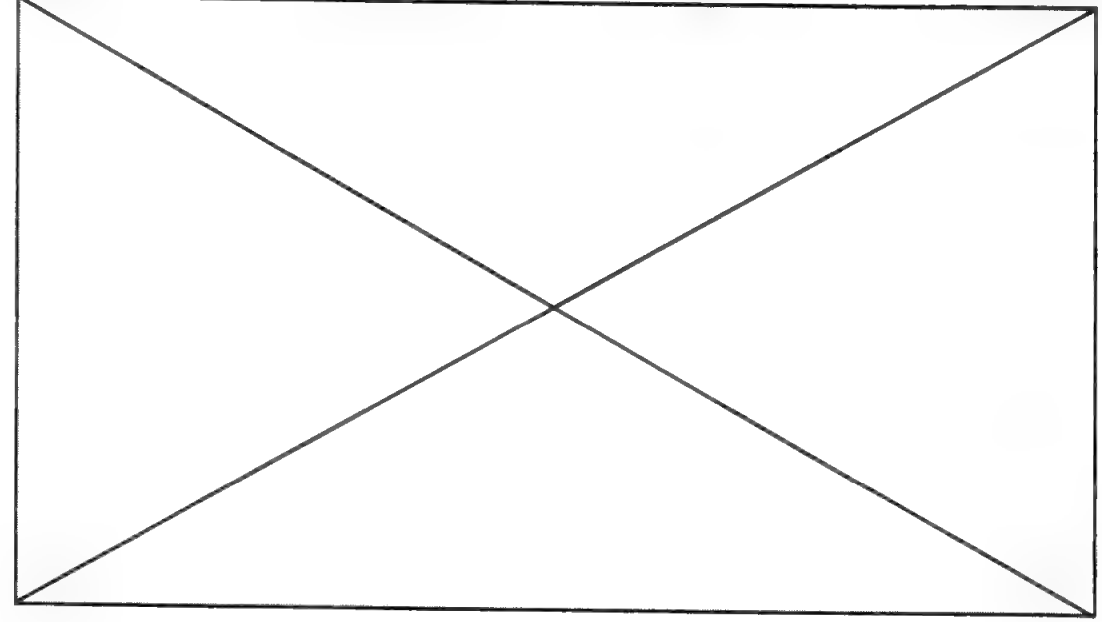


Page **98**
NO PG-99
 day night

Sc. **Q5 cont** Pnl. **B** Bg. day night



Sc. Pnl. Bg.



Dialog:	IK/ slick ice road.
Action:	- WIZARDS QUICKLY BOARD BUS.
Timing:	FEB 27 2014

EPISODE # 1025-171
 1025/174
 Production :

1025/174

1025/174

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ADVENTURE TIME



Page 100

Sc.	Pnl.	Bg.	day	night

Sc.	85	cont	Pnl.	C	Bg.	day	night

Dialog:
Action:
Timing:

FEB 27 2014

EPISODE # 1025-174

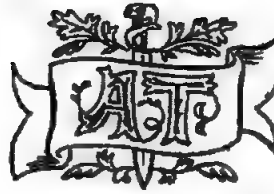
Production :

1025/174

1025/174

1025/174

ADVENTURE TIME



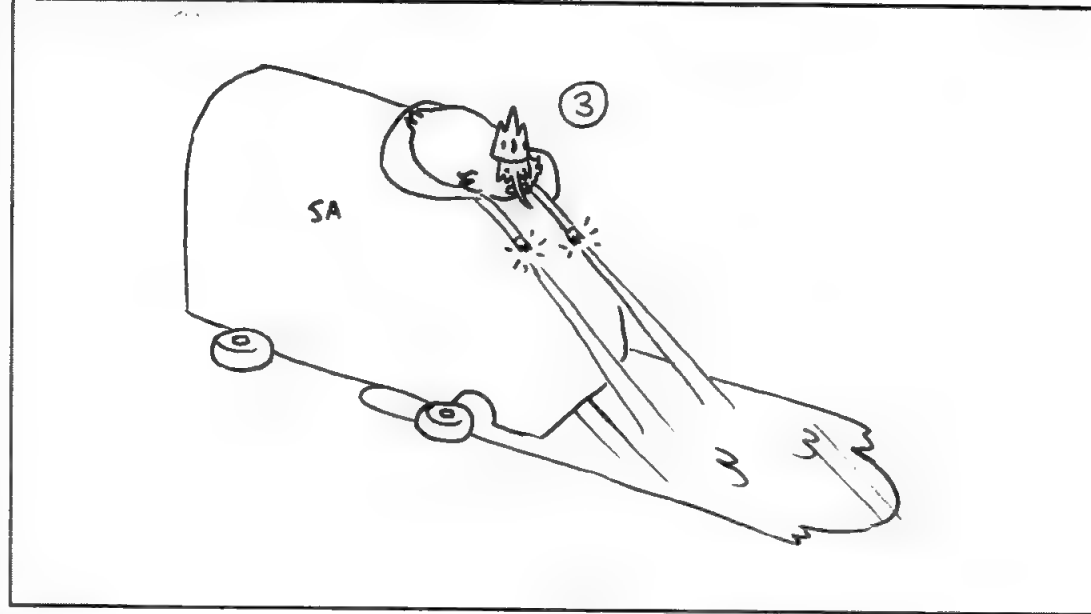
NO SC'S
86-87

Sc. 85 *CONT*

Pnl. D

Bg.

day night



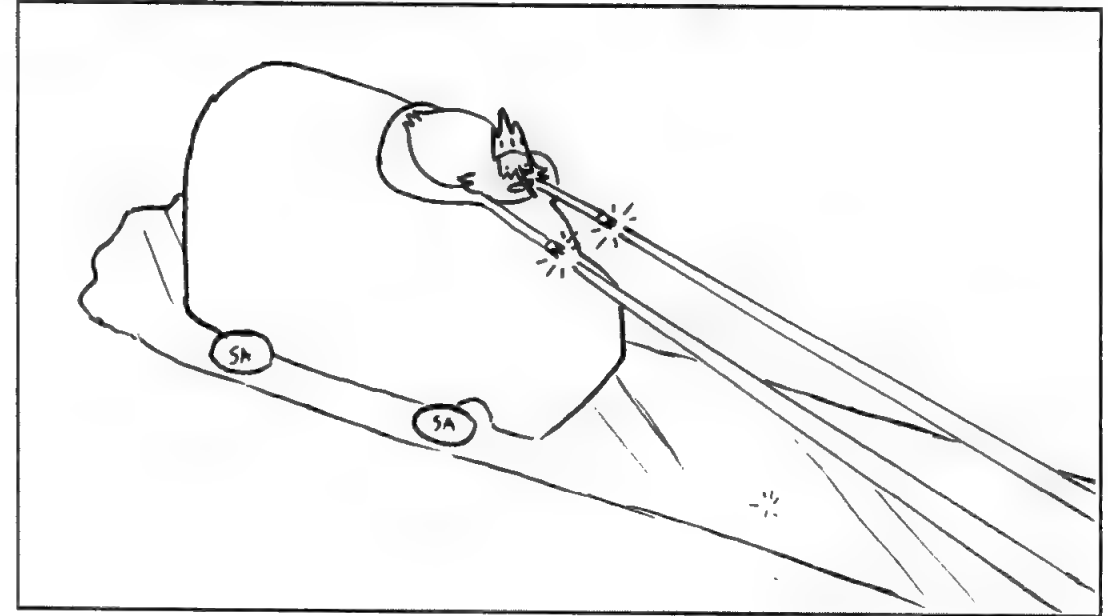
Sc. 85 *CONT*

Pnl. E

Bg.

Page 101

day night



NO
CUT

1025-174

EPISODE #

1025/174

Dialog:

SFX: *CHYUU!*

Action:

IK makes slick ice road.

Timing:



FEB 27 2014

Production :

1025/174

1025/174

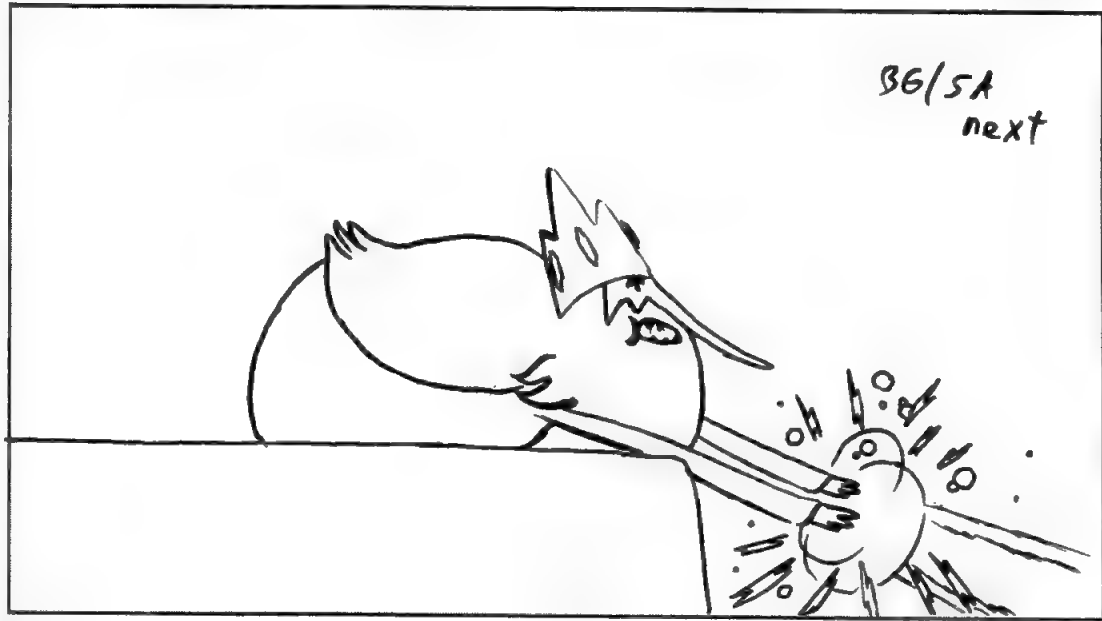
Ho
Cut

ADVENTURE TIME

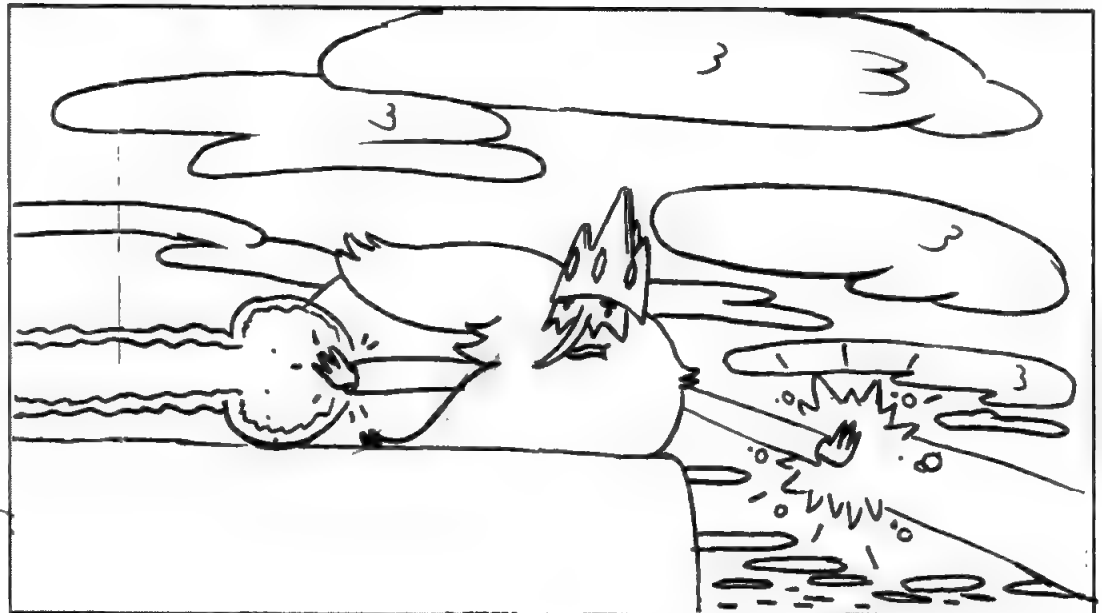


Page 102

Sc. **88** Pnl. A Bg. day night



Sc. **88 CONT** Pnl. B Bg. day night

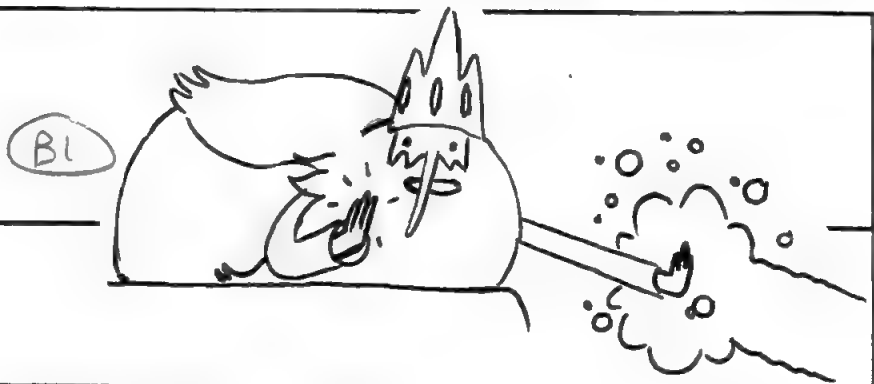


Ho
Cut

EPISODE # 1025-174

1025/174

Dialog:	
Action:	-IK Right hand for propulsion.
Timing:	



FEB 27 2014

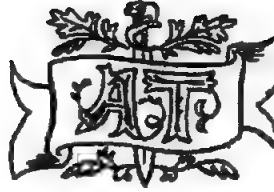
Production :

1025/174

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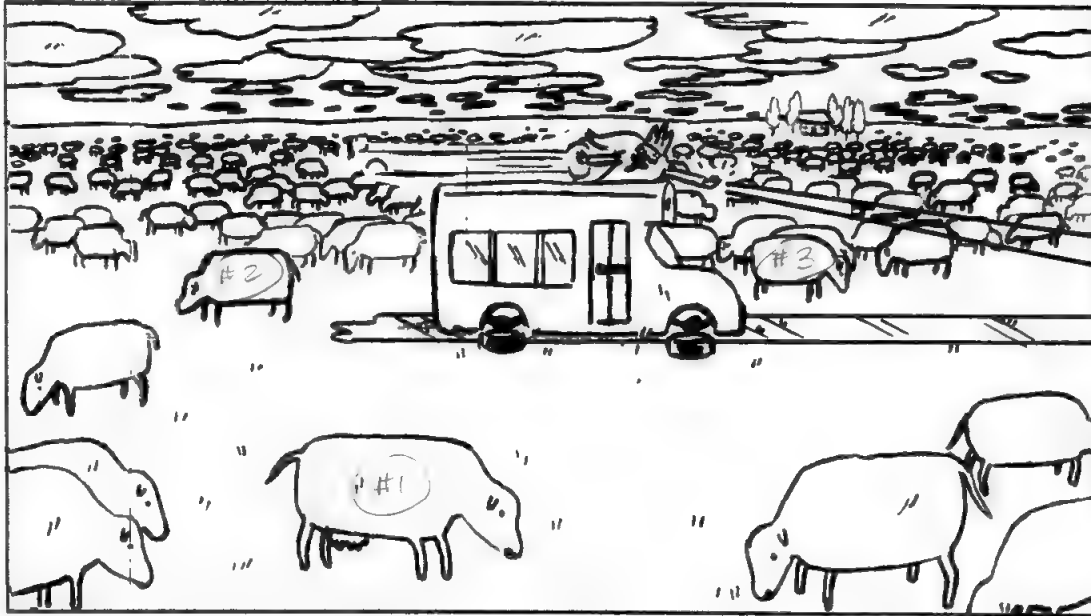
HW
Cut

ADVENTURE TIME

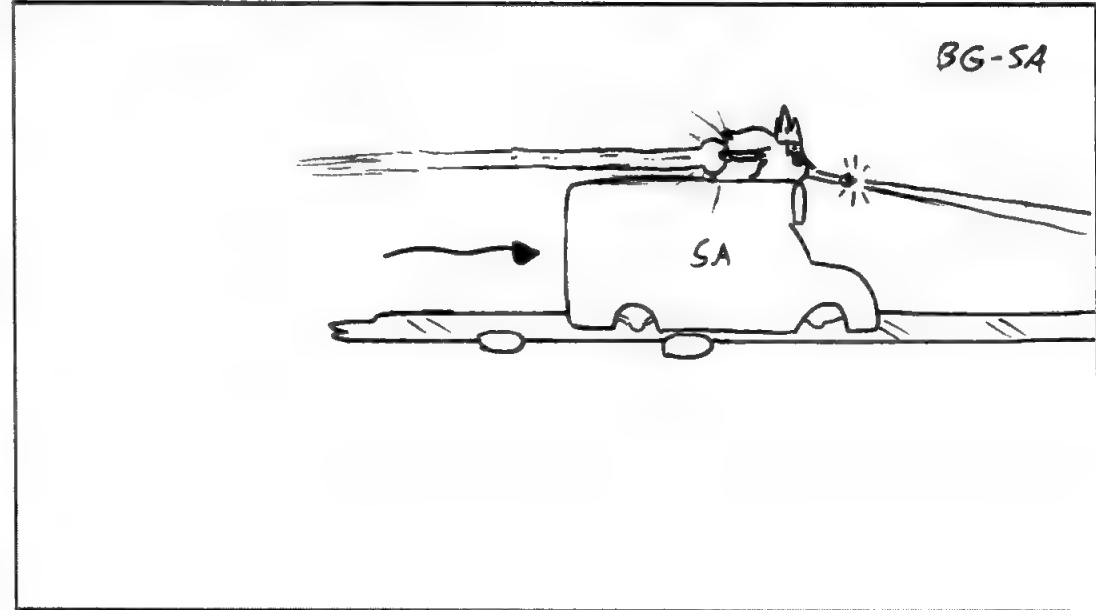


Page 103

Sc. 89 Pnl. A Bg. day night



Sc. 89 cont Pnl. B Bg. day night



Dialog:

SFX: * SLIDING *

Action:

- BUS STARTS SLIDING DOWN ICE ROAD.

Timing:

FEB 27 2014

EPISODE # 1025-174

1025/174

Production :

1025/174

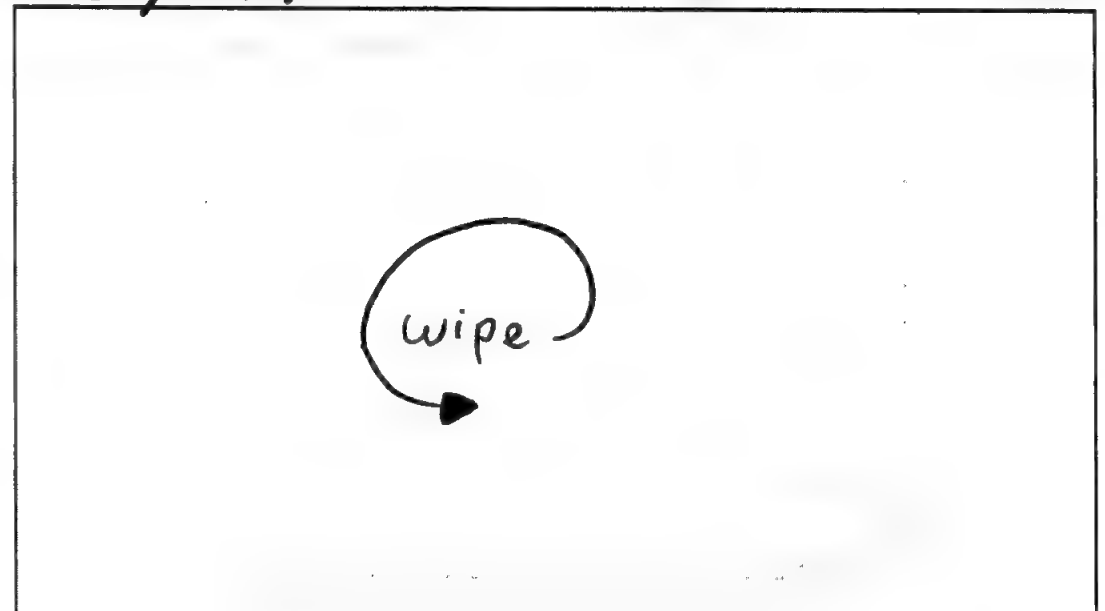
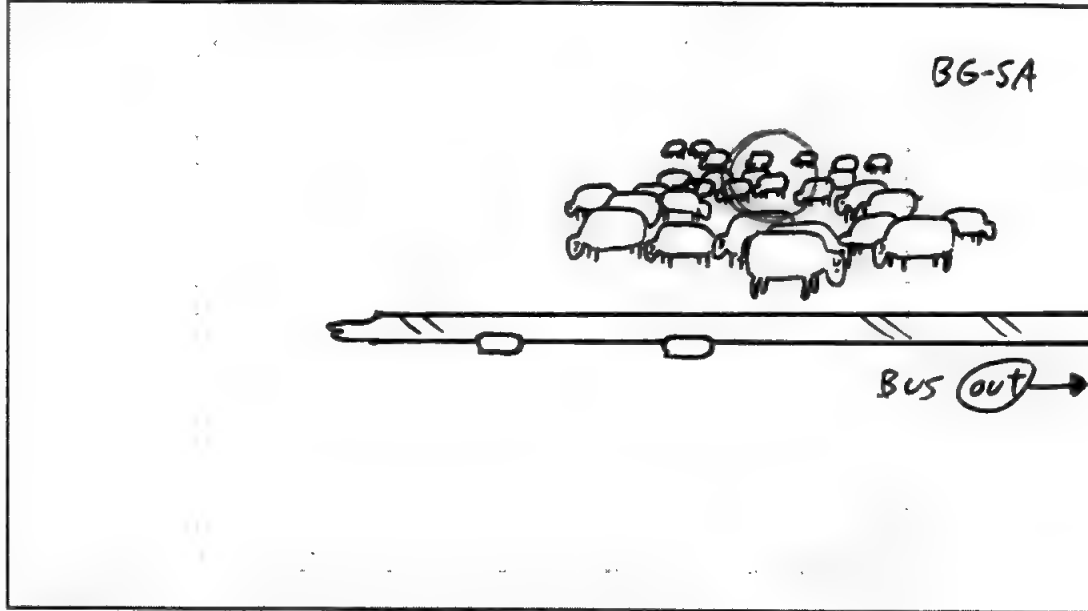
ADVENTURE TIME



Cut w/ wipe to P. 1

Page 104

Sc. 89 cont Pnl. C Bg. day night Sc. 89 cont Pnl. Bg. day night



<p>Dialog:</p> <p><u>FARMER:</u> ARE YOU GONE... I CAN'T REALLY...SEE</p> <p>SFX: *CHK-CHK CHK-CHK*</p> <p>Action:</p> <ul style="list-style-type: none"> - Bus out - Farmer continues cocking gun. <p>Timing:</p>	
--	--

FEB 27 2014

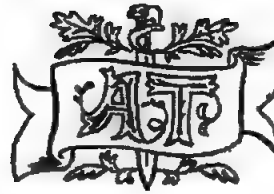
EPISODE # 1025-174

1025/174

Production :

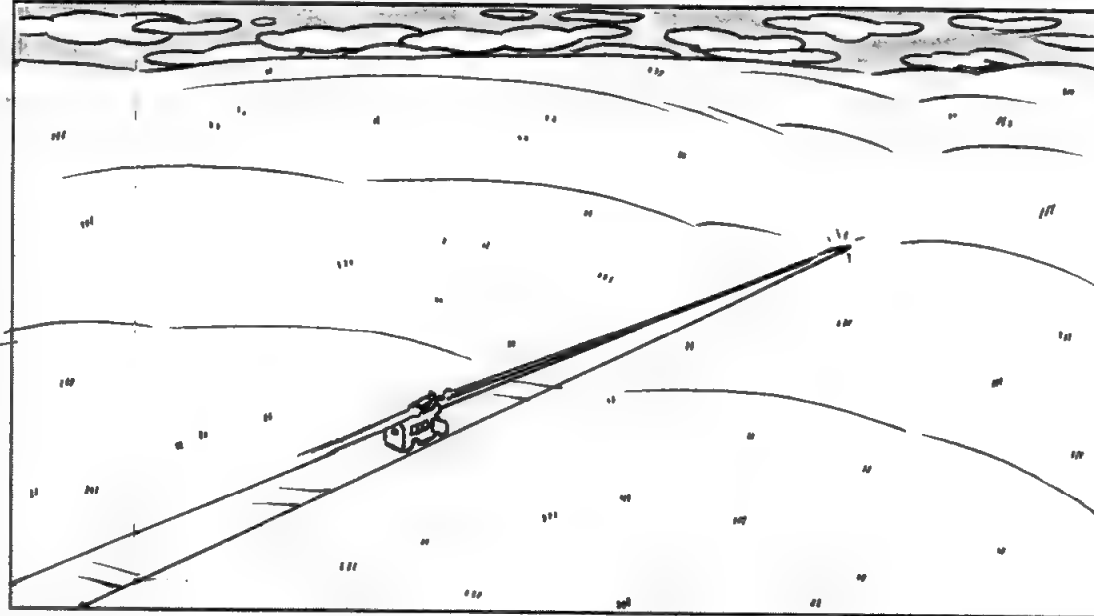
1025/174

ADVENTURE TIME

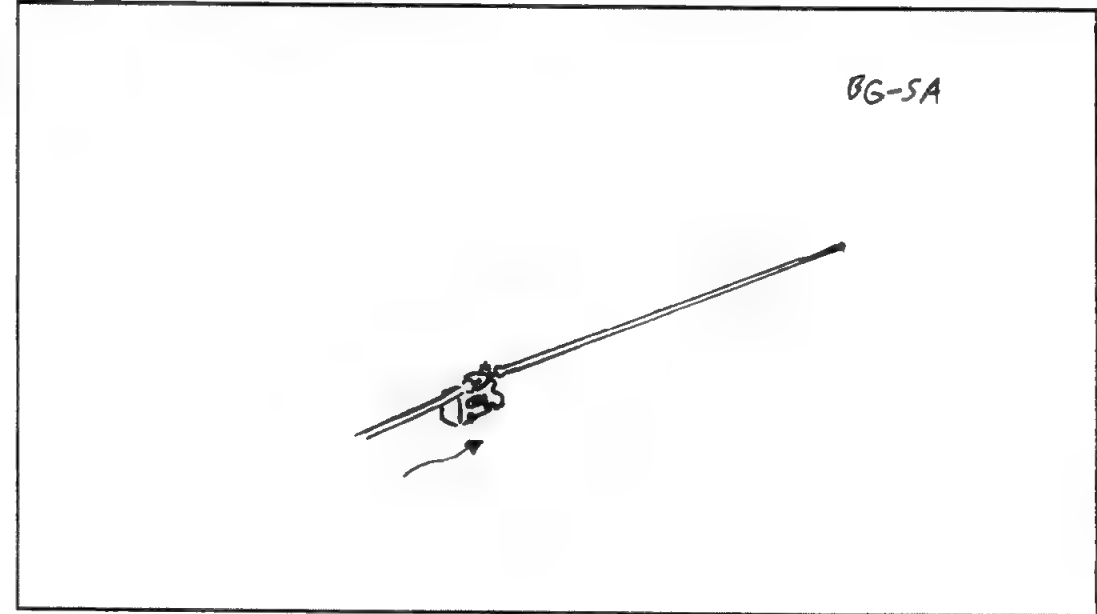


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Sc. 90 Pnl. A Bg. day night



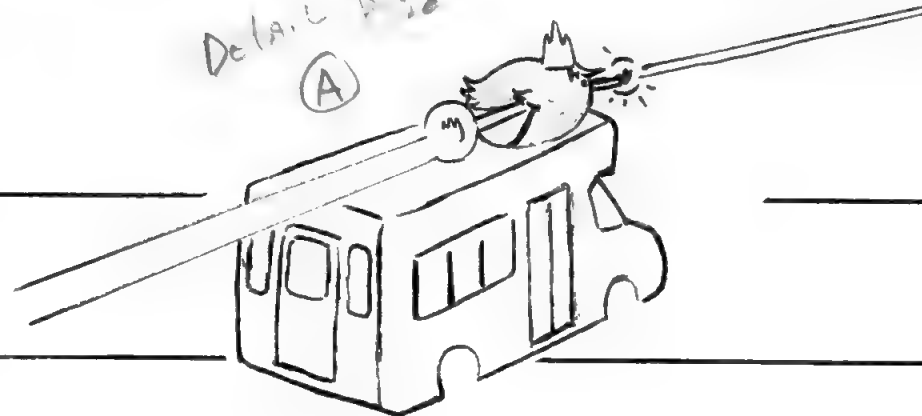
Sc. 90 *cont* Pnl. B Bg. day night



Dialog:

Action:

Timing:



-IK CONTINUES CREATING SLICK ICE ROAD.

FEB 27 2014

HC
CST

1025-174

EPISODE #

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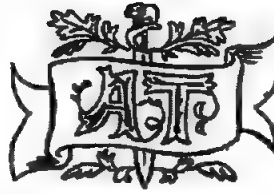
Production :

1025/174

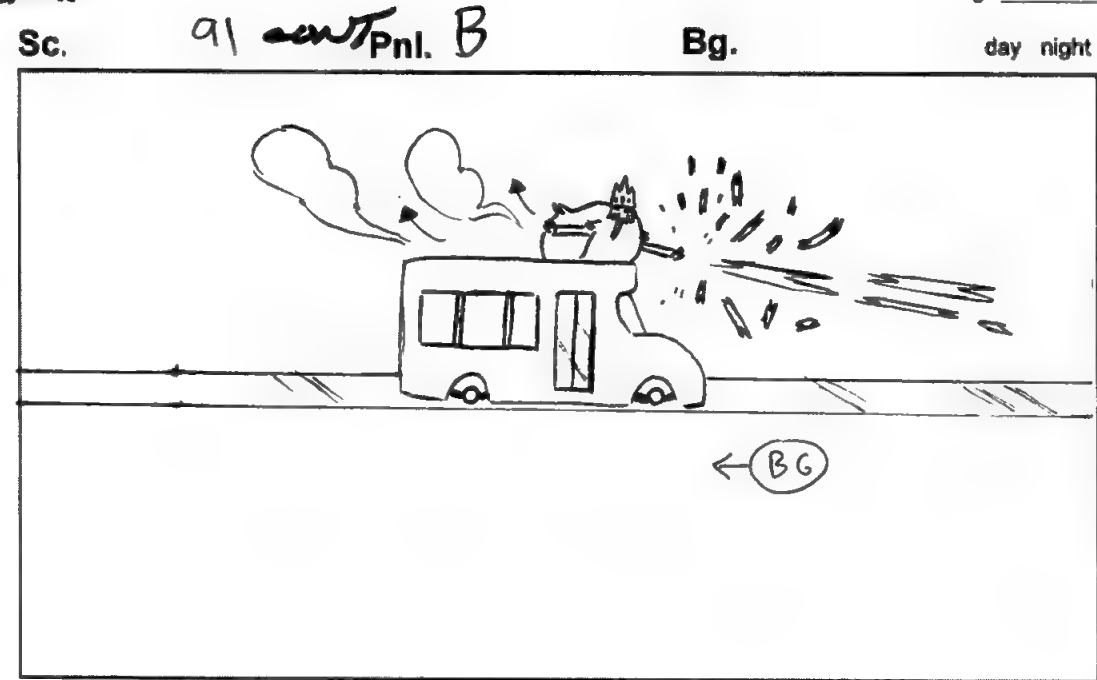
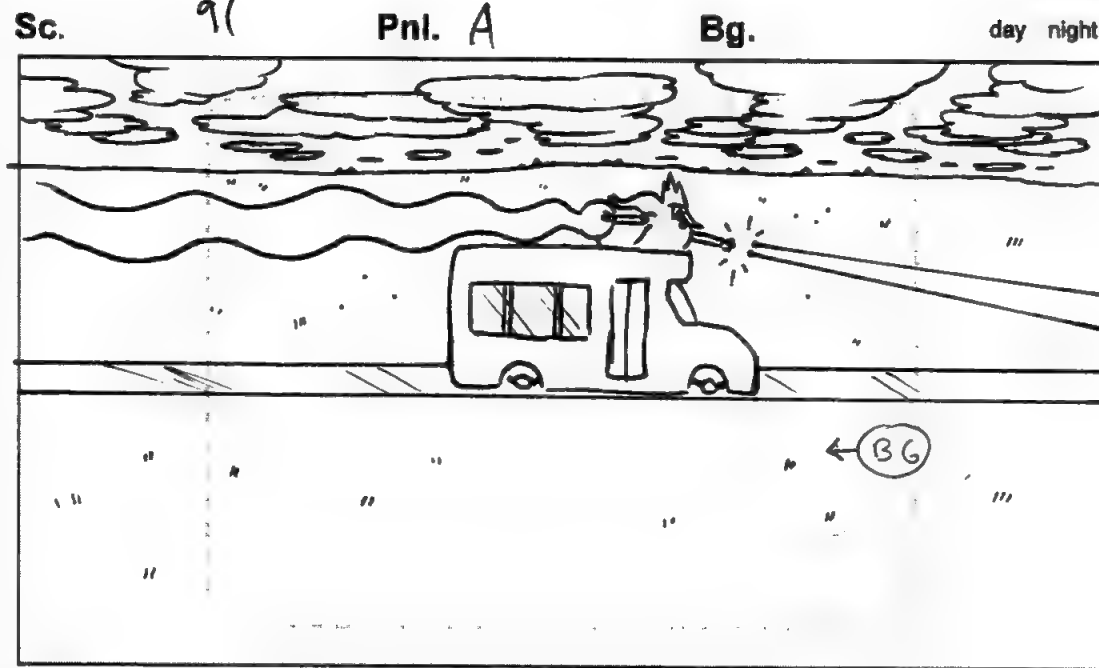
1025/174

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ADVENTURE TIME



Page 106



Dialog:

Action:

(SFX)

ice making and propulsion
become inconsistent.

FEB 27 2014

Timing:

EPISODE #

1025-174

Production :

1025/174

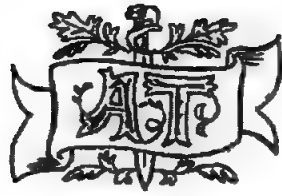
1025/174

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1025/174

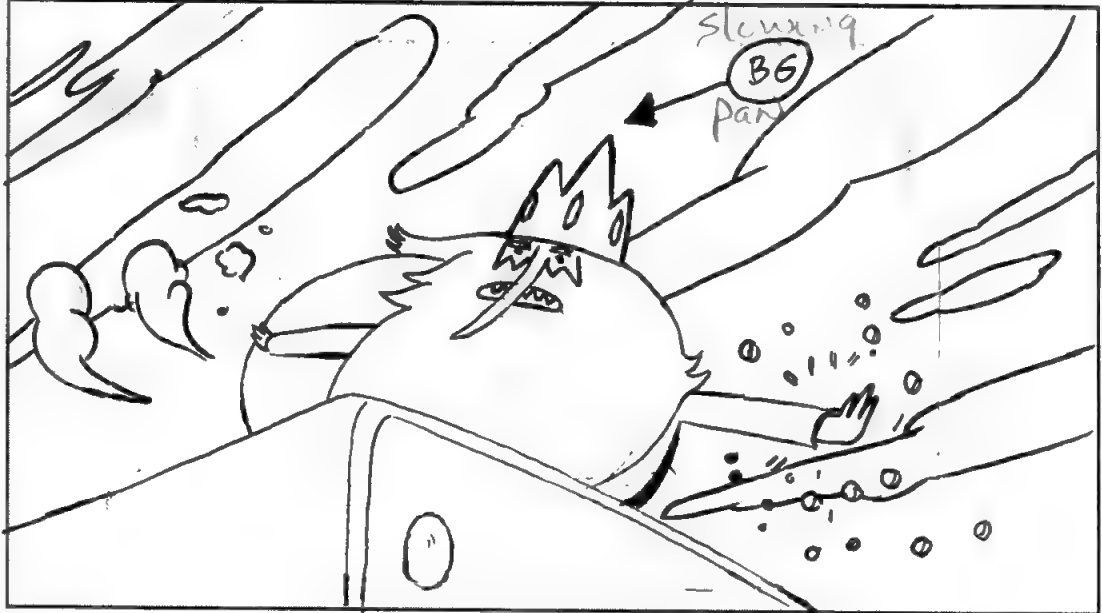
HD
CUT

ADVENTURE TIME

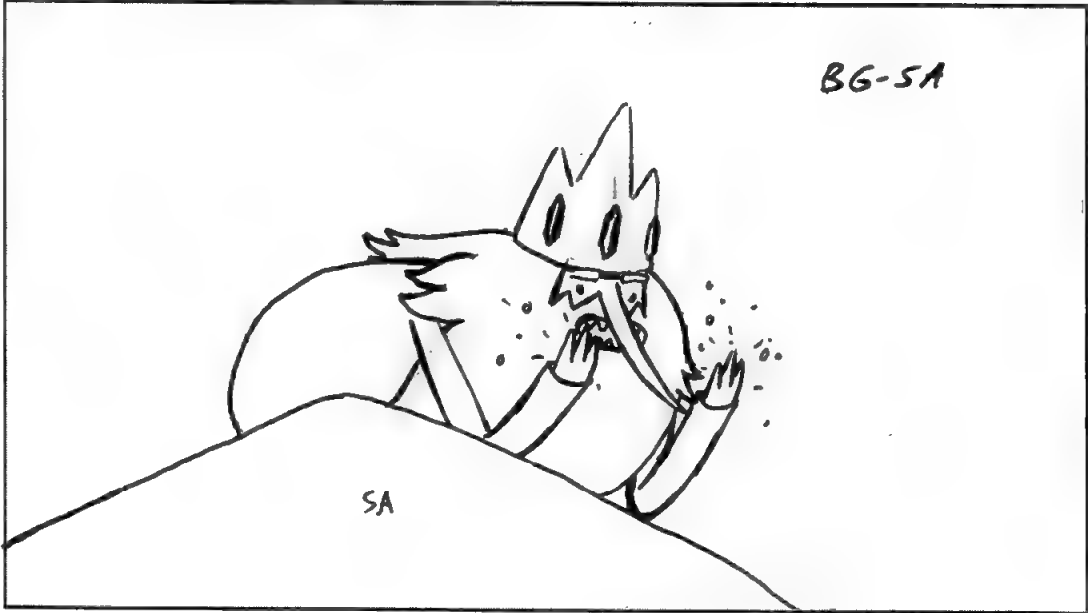


Page 107

Sc. 92 Pnl. A Bg. day night



Sc. 92 cont Pnl. B Bg. day night



Dialog:	
<u>IK</u> : [STRAINING]	<u>IK</u> : BLEH.
Action:	
Timing:	
FEB 27 2014	
- BG COMES TO A GRINDING HALT BY PNL D	

EPISODE # 1025-174

1025/174

Production :

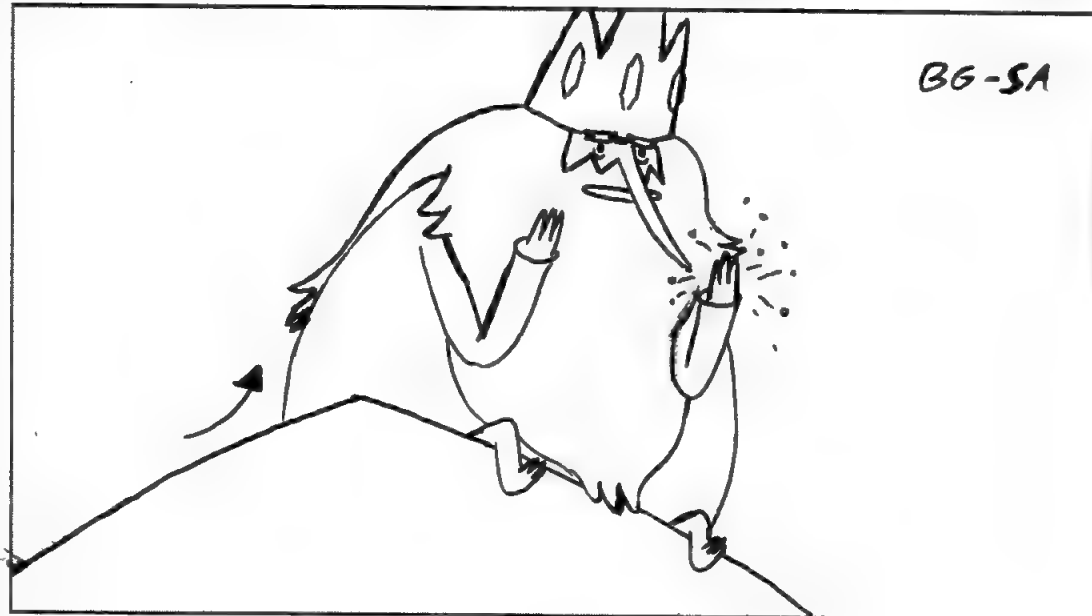
1025/174

ADVENTURE TIME



NO SC
93

Sc. 92 cont Pnl. C Bg. day night



Sc. 92 cont Pnl. D Bg. day night



Dialog:

Action: -IK sits up AND looks at hands.

Timing:

FEB 27 2014

Production :

EPISODE #

1025-174

1025/174

Page 108
NO PG-109
day night

HO
Art

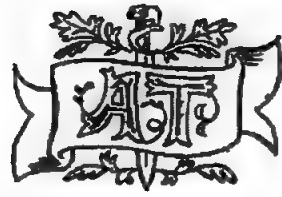
1025/174

1025/174

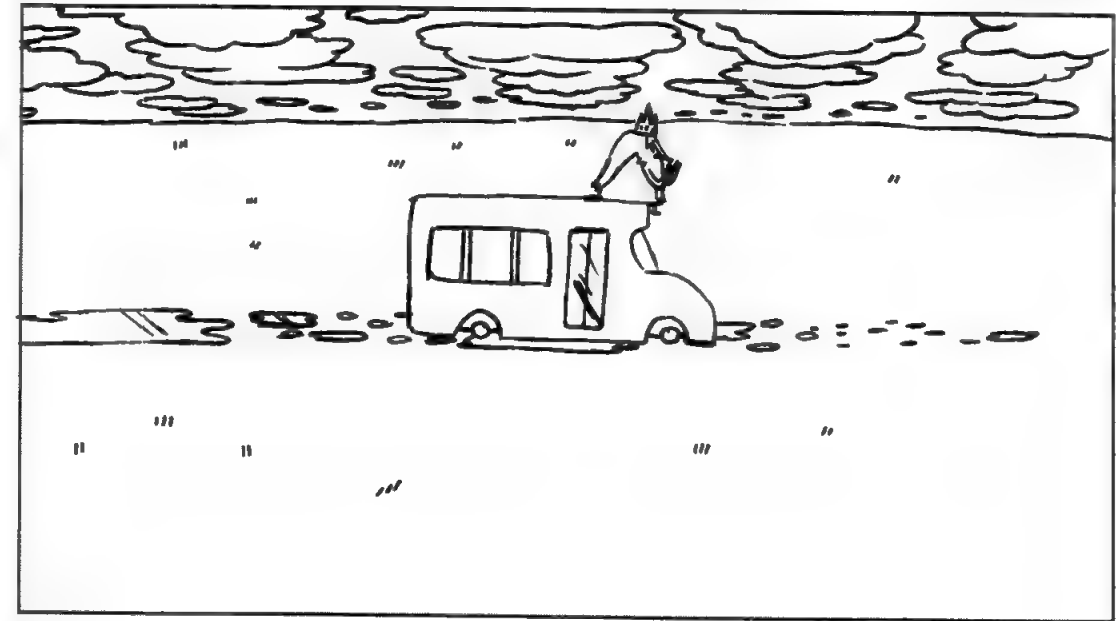
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Ho
Cut

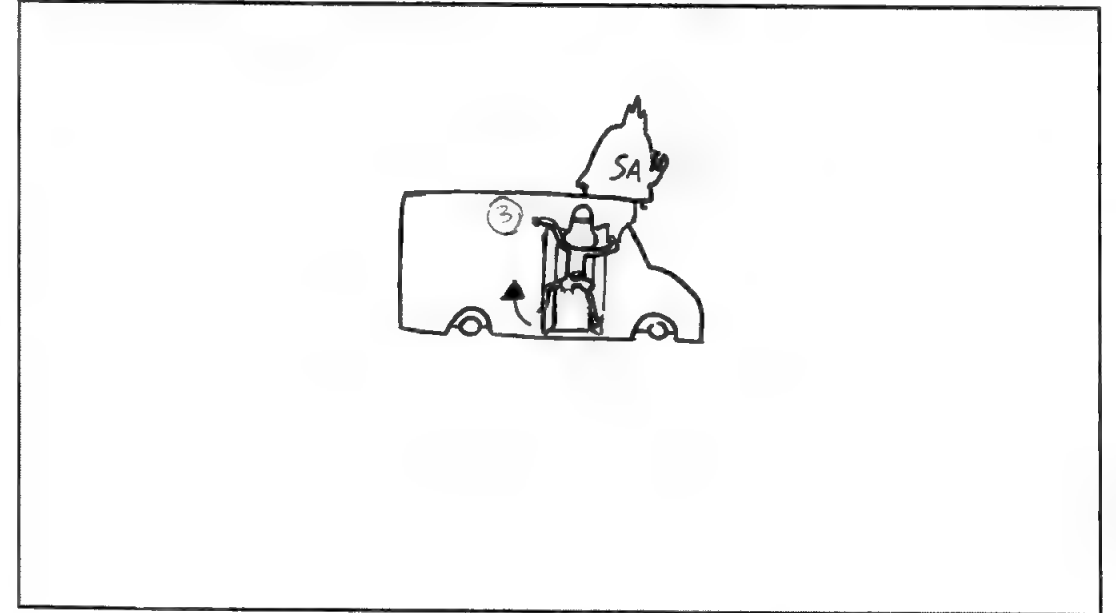
ADVENTURE TIME





Sc. 94 Pnl. A Bg. day night



Sc. 94 CONT Pnl. B Bg. day night



Dialog:	
Action:	- ABD climbs out.  
Timing:	

FEB 27 2014

Ho
Cut

1025-174

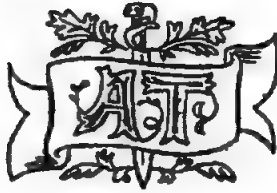
EPISODE #

1025/174

Production :

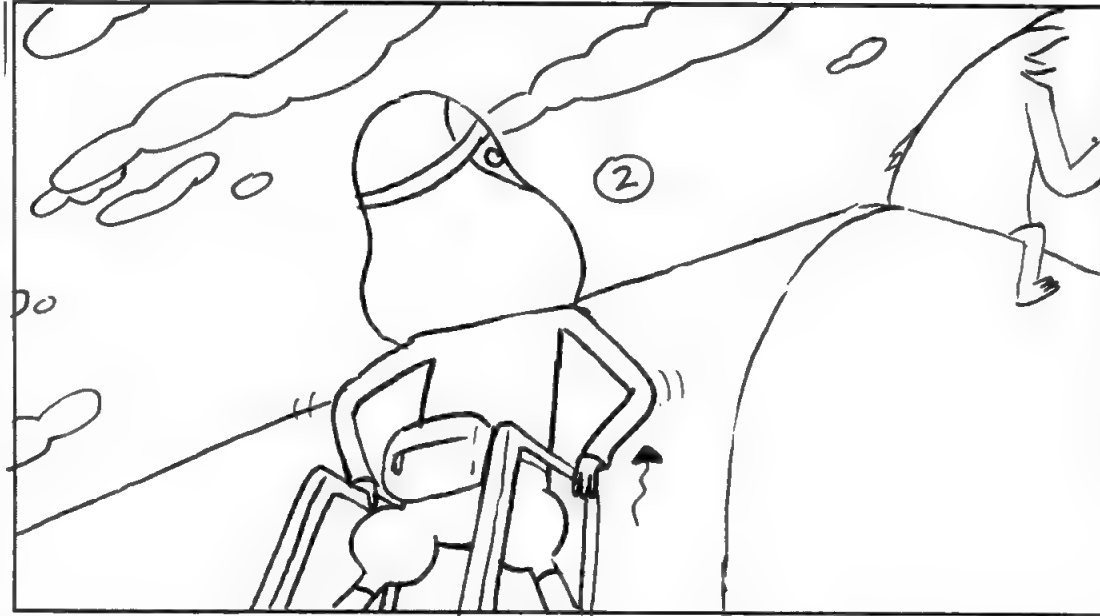
1025/174

ADVENTURE TIME

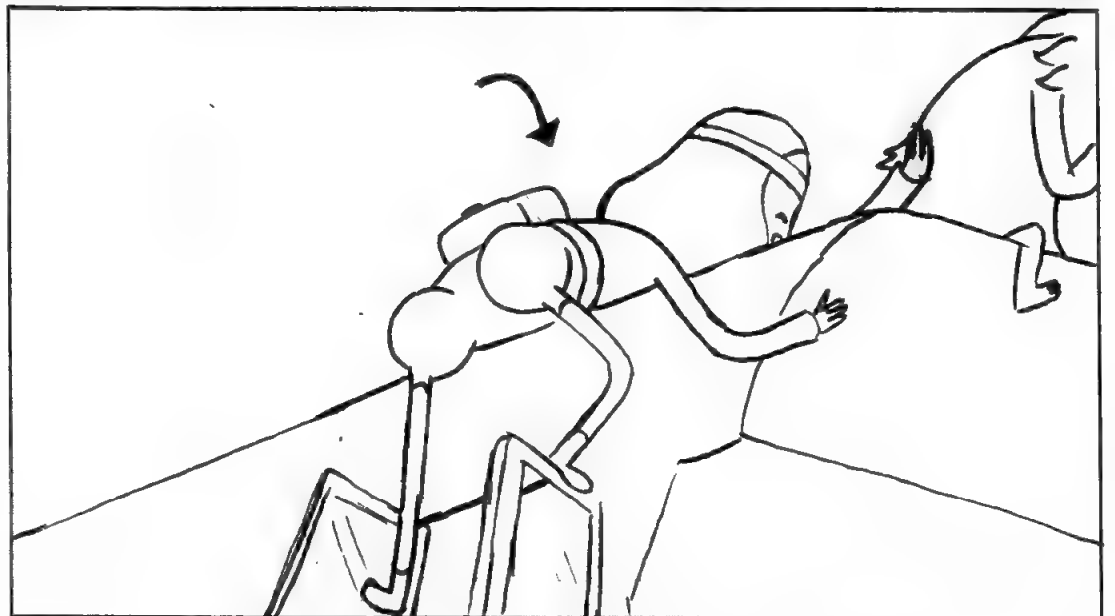


Page III

Sc. 95 Pnl. A Bg. day night

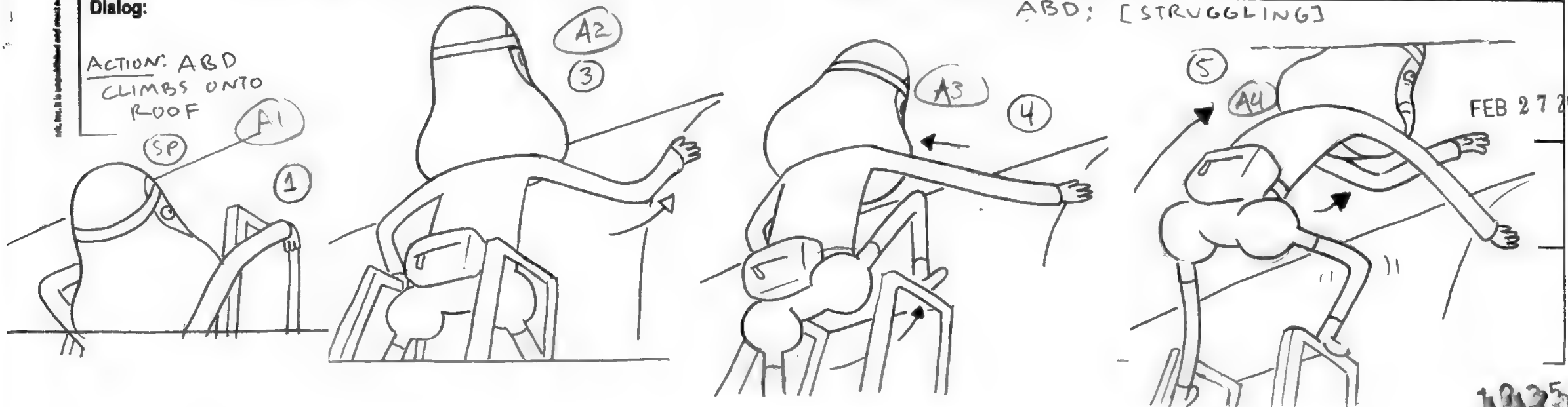


Sc. 95 cont Pnl. B Bg. day night



Dialog:

ACTION: ABD
CLIMBS ONTO
ROOF



ABD: [STRUGGLING]

FEB 27 2014

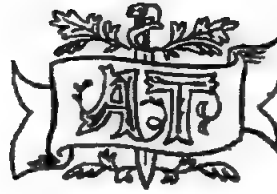
EPISODE # 1025-174

1025/174

Production :

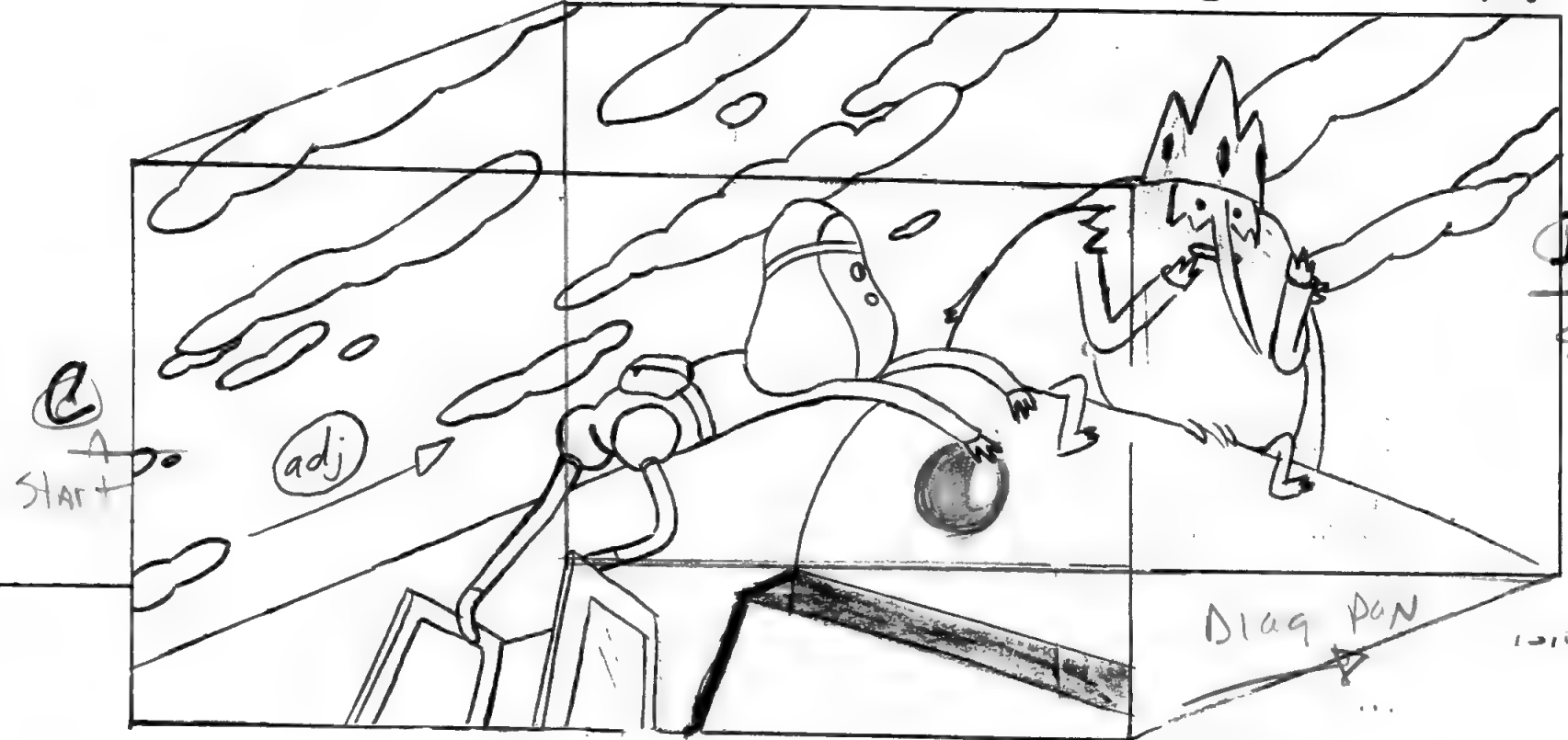
1025/174

ADVENTURE TIME



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Sc. 95 cont Pnl. Bg. day night



1025-174

EPISODE #

1025/174

Dialog:

Action:

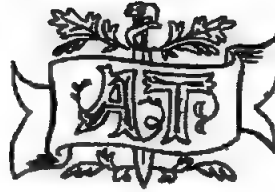
Timing:

FEB 27 2014

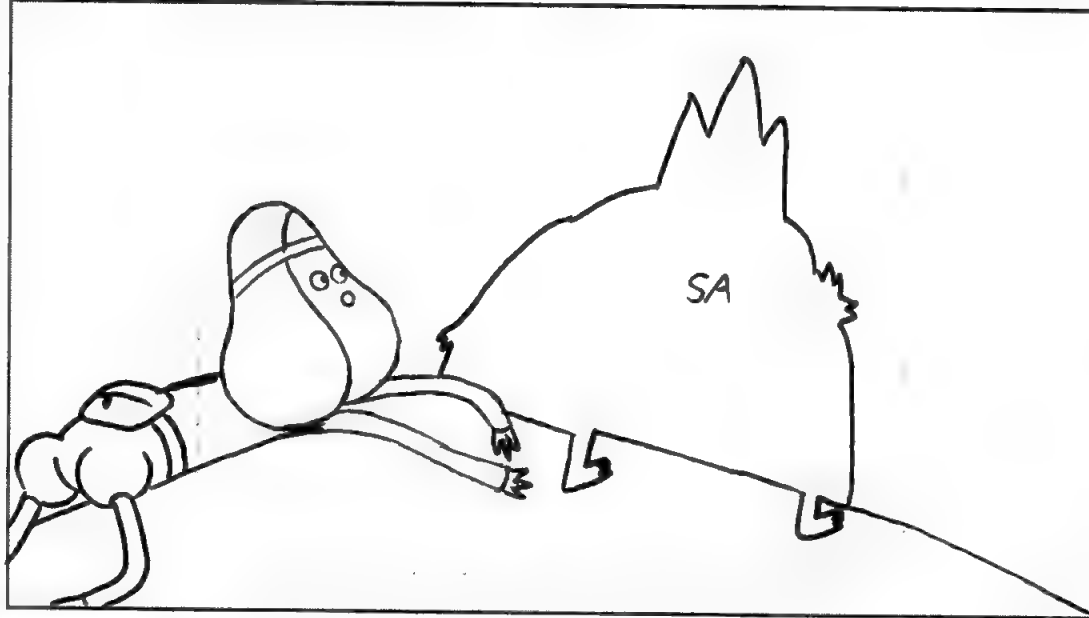
Production :

1025/174

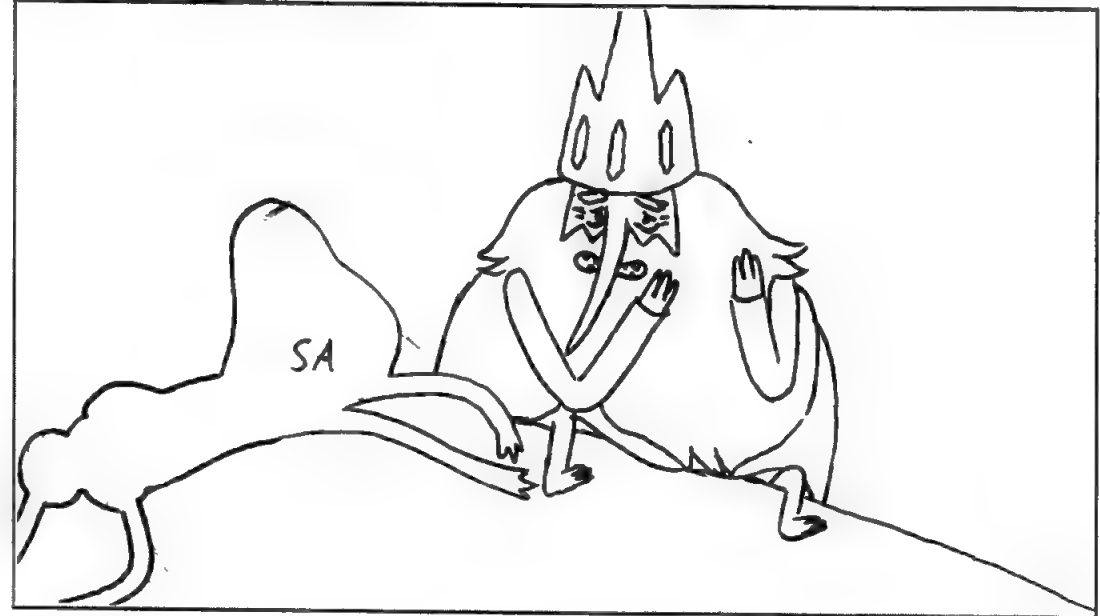
ADVENTURE TIME



Sc. 95 CONT Pnl. E Bg. day night



Sc. 95 CONT Pnl. F Bg. day night



Dialog:

ABD: Is there a problem?

IK: I ran out of juice.

Action:

Ik is looking tired.

Timing:



FEB 27 2014

Production :

EPISODE # 1025-174

1025/174

1025/174

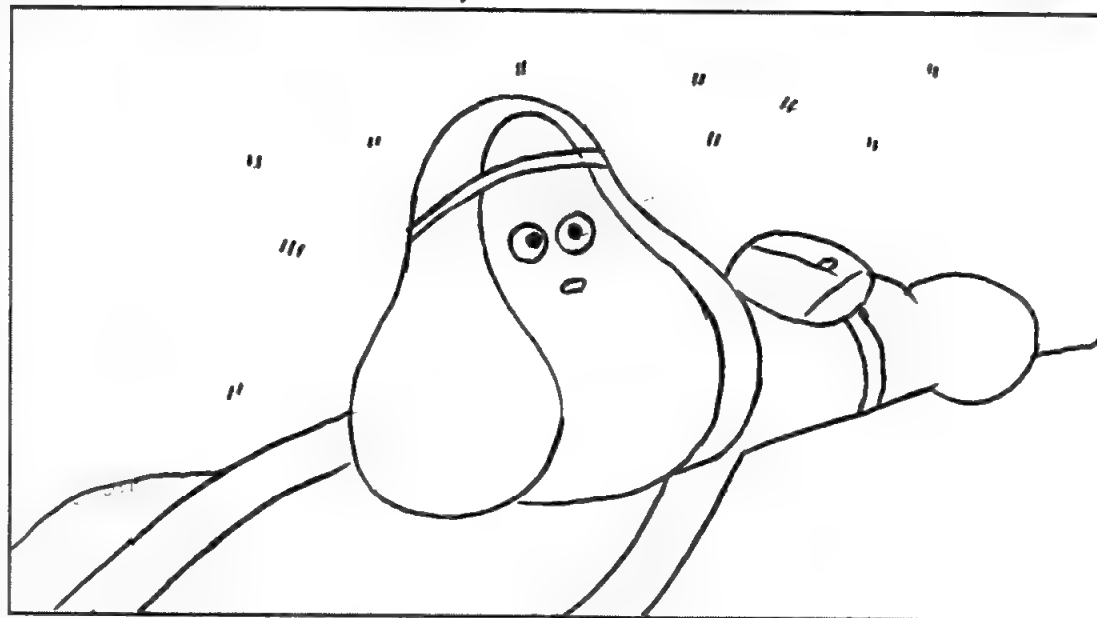
1025/174

ADVENTURE TIME

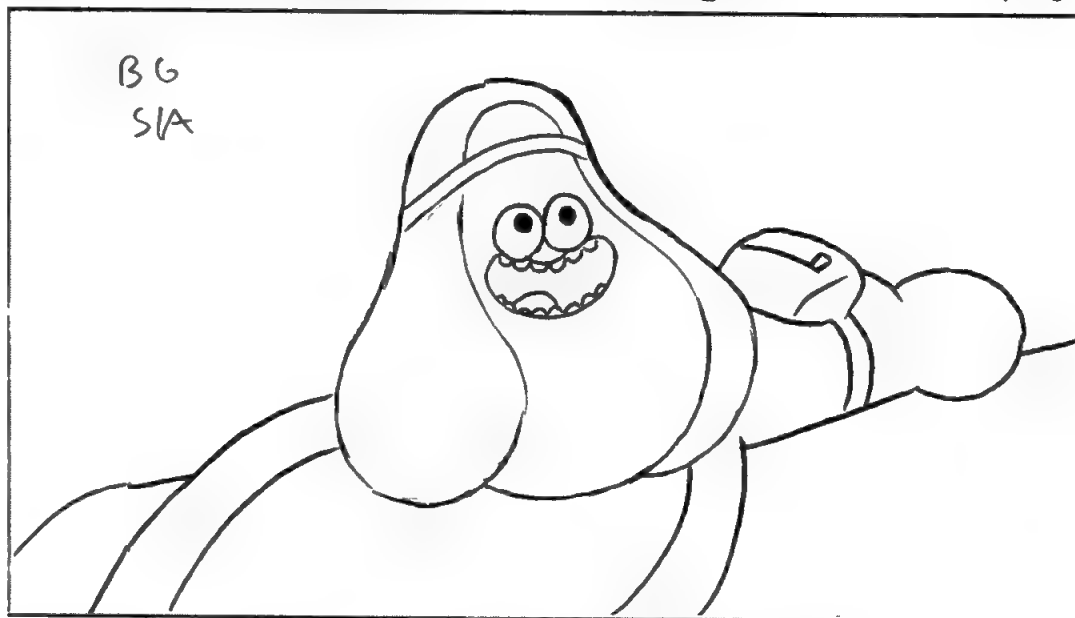


Page 114

Sc. 96 Pnl. A Bg. day night



Sc. 96 cont Pnl. B Bg. day night



Dialog:

ABD: Can I take over?

Action:

Timing:

FEB 27 2014

Production :

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1025/174

1025/174

1025/174

Hu
Aut

Hu
Aut

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ADVENTURE TIME



140
cut

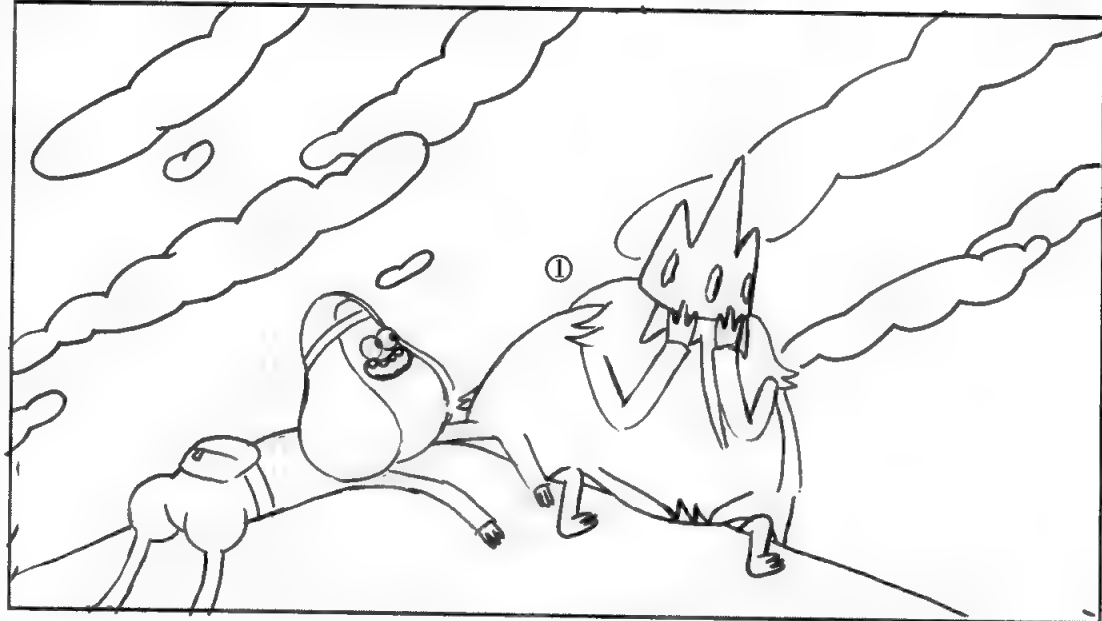
Sc.

97

Pnl. A

Bg.

day night



Sc.

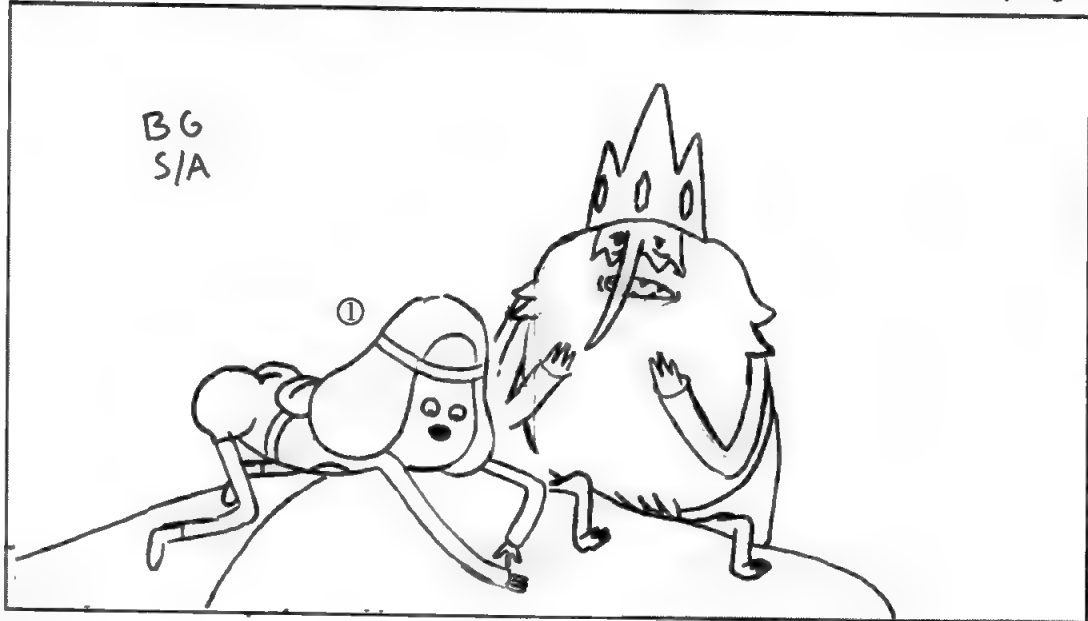
97 cont

Pnl. B

Bg.

day night

Page 115



Dialog:

IK: Yeah, maybe you should.

Action:

Timing:



FEB 27 2014

Production :

EPISODE #

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1025/174

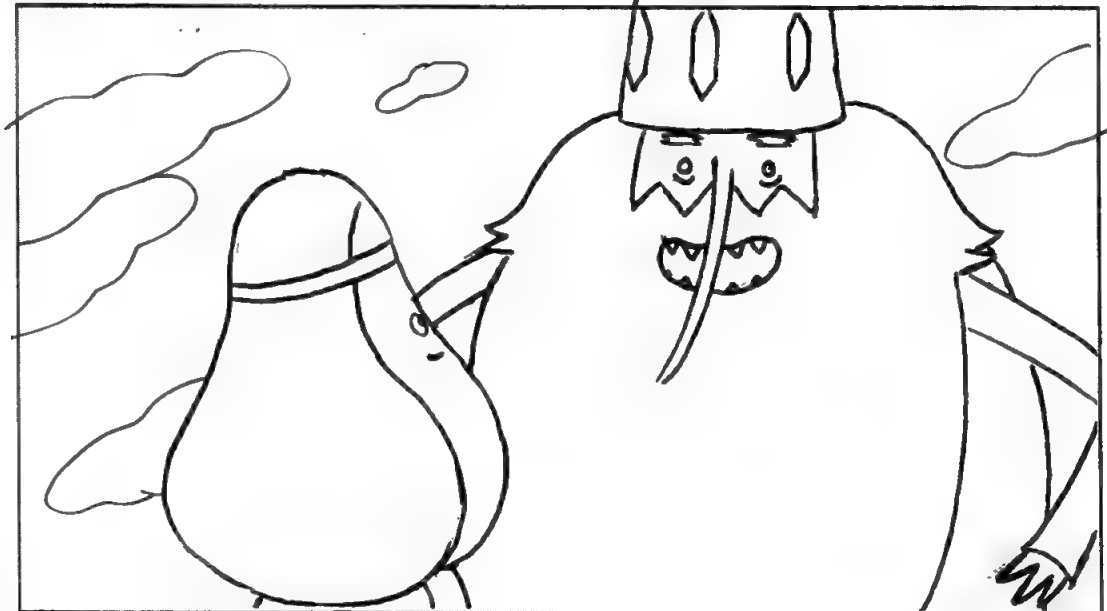
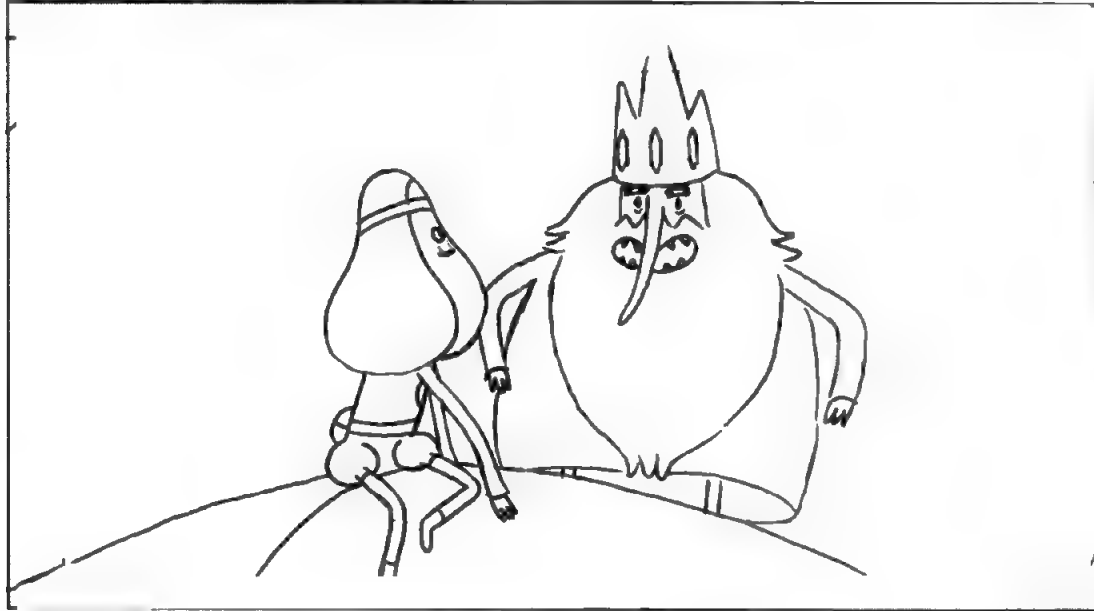
1025/174

ADVENTURE TIME



Page 116

Sc. *on cont* Pnl. C Bg. day night Sc. 98 Pnl. A Bg. day night



Dialog:	IK/ Hely let's switch head gear.
Action:	
Timing:	

FEB 27 2014

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EPISODE # 1025-174

1025/174

Production :

1025/174

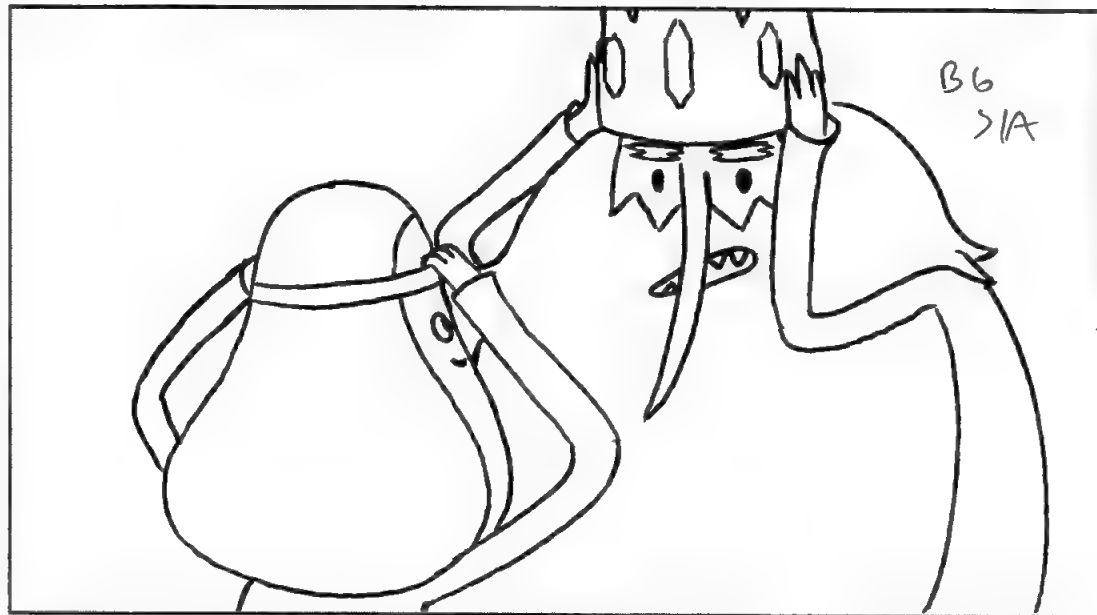
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ADVENTURE TIME

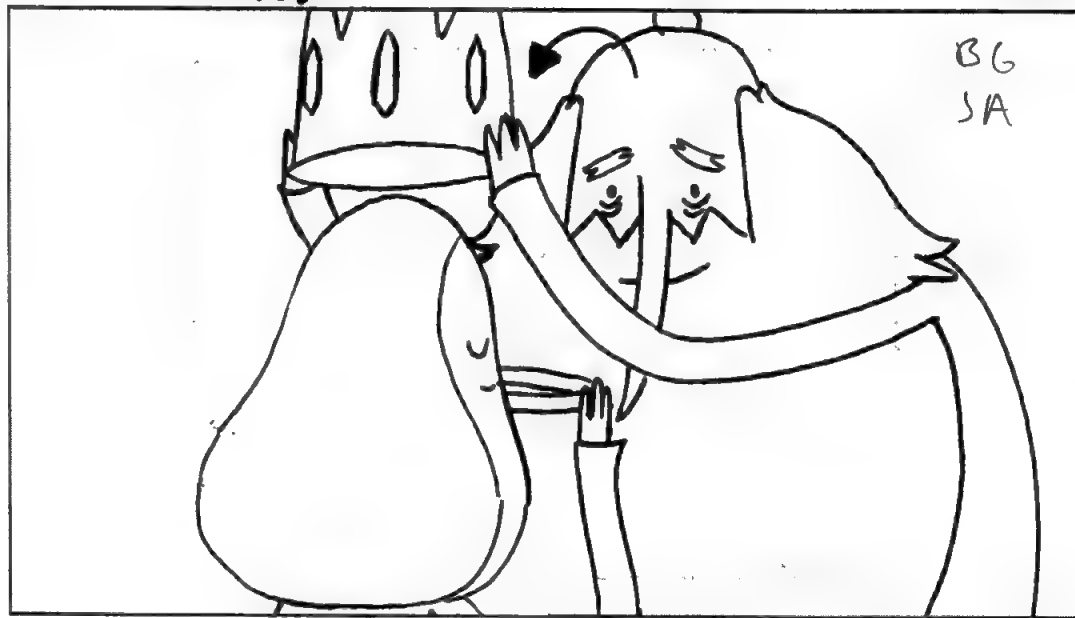


Page 117

Sc. 98 *cont* Pnl. B Bg. day night



Sc. 98 *cont* Pnl. C Bg. day night



Dialog:

Action:

- IK TRADES CROWN FOR ABD'S HEADBAND

FEB 27 2014

Timing:

EPISODE #

1025-171

Production :

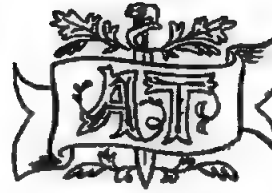
1025/174

1025/174

1025/174

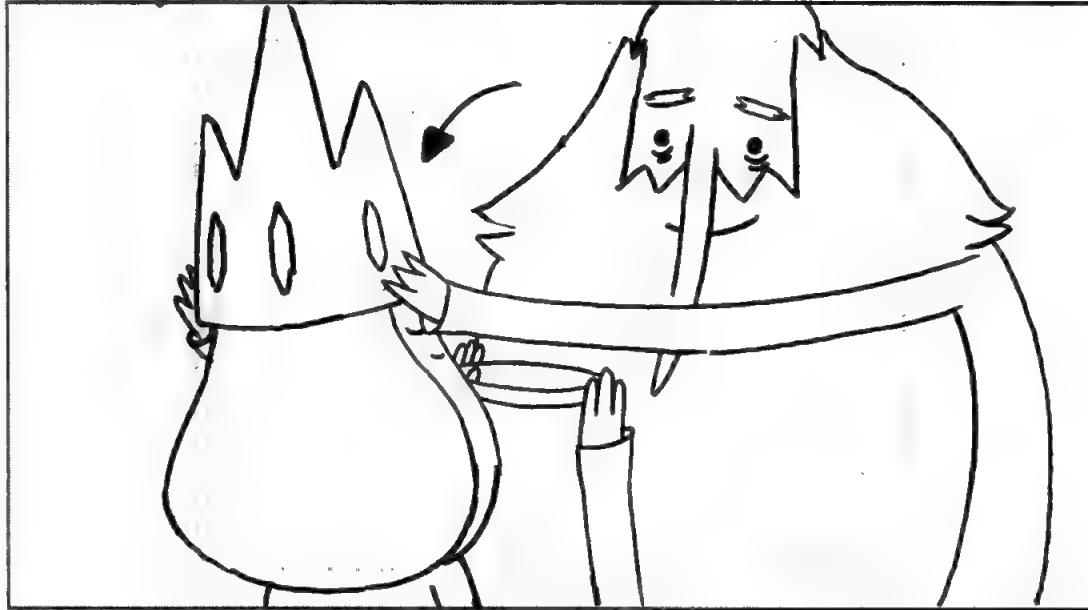
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ADVENTURE TIME

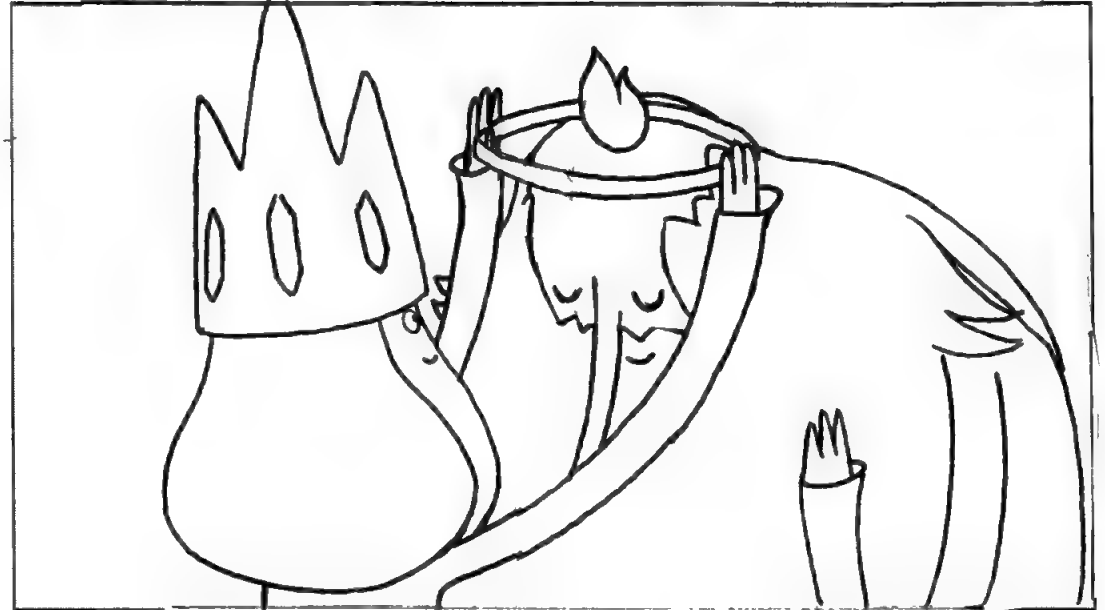


Page 118

Sc. 98-INT Pnl. D Bg. day night



Sc. 98-CONT Pnl. E Bg. day night



Dialog:

Action:

FEB 27 2014

Timing:

EPISODE# 1025-174

1025/174

Production :

1025/174

ADVENTURE TIME

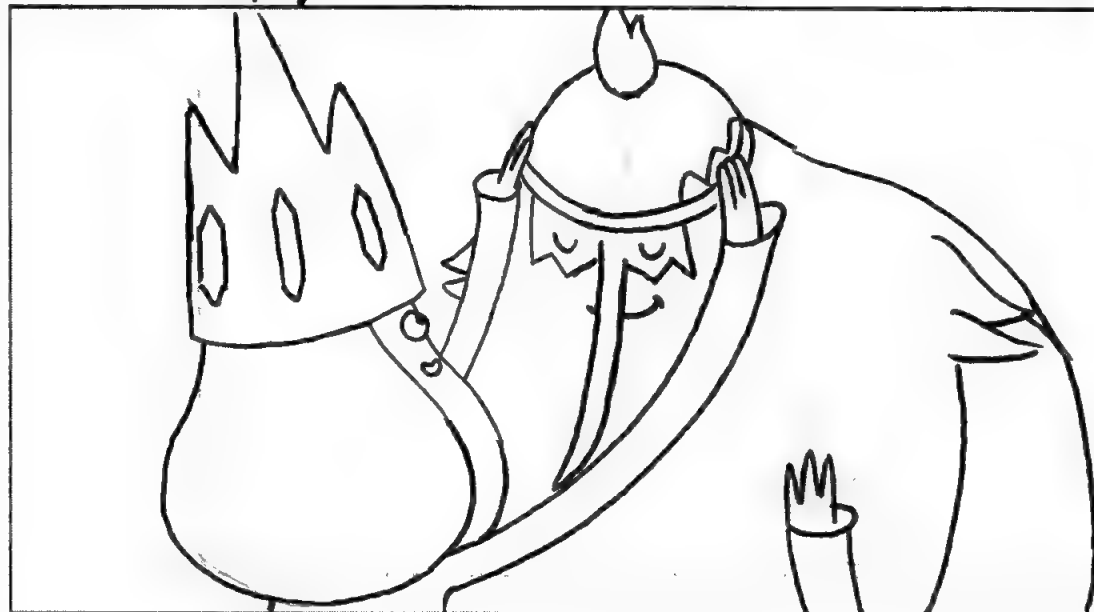


Page 119

Sc. 98 CONT Pnl. F

Bg.

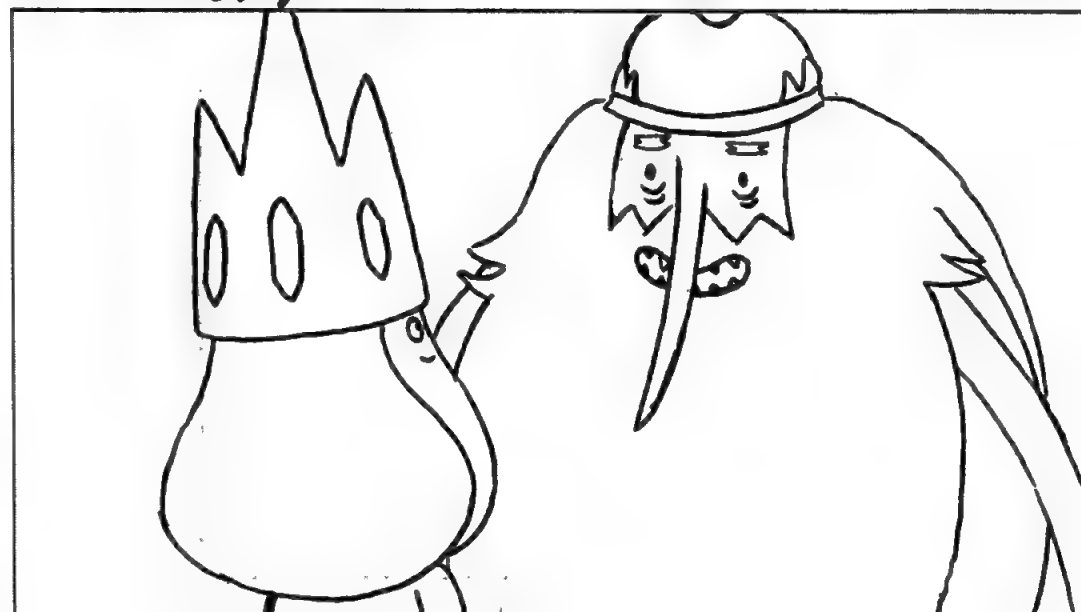
day night



Sc. 98 CONT Pnl. G

Bg.

day night



Dialog:

Action:

Timing:

FEB 27 2014

Production :

EPISODE #

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1025/174

1025/174

1025/174

ADVENTURE TIME



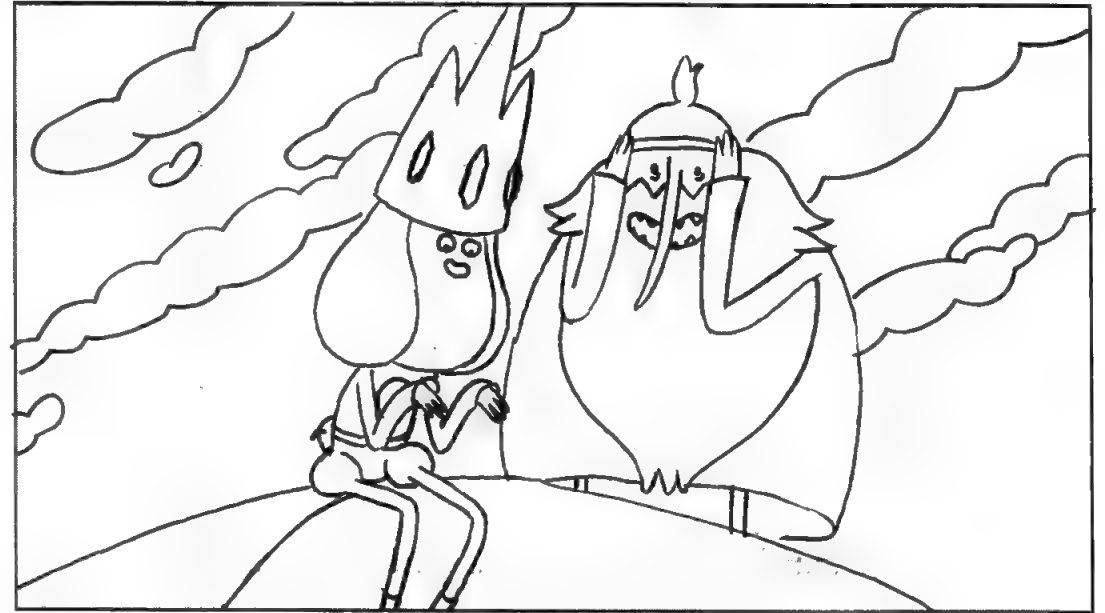
No Sc. 99

Page 120

Sc. **98 cont** Pnl. **H** Bg. day night



Sc. **100** Pnl. **A** Bg. day night



Dialog:

IK/ Ooo it fits!

Action:

Timing:



FEB 27 2014

EPISODE # 1025-174

Production :

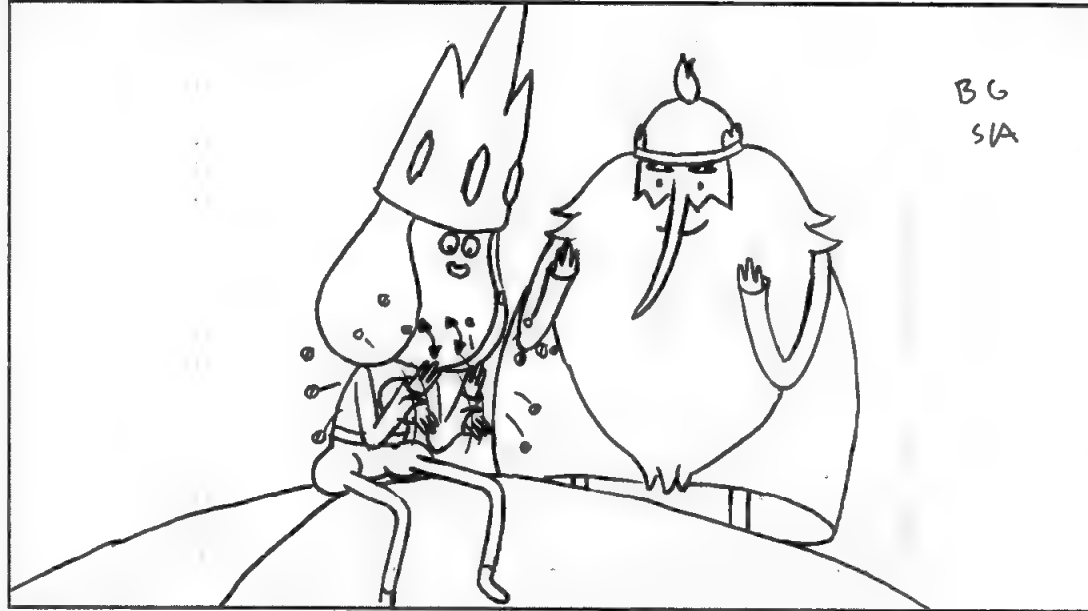
1025/174

ADVENTURE TIME

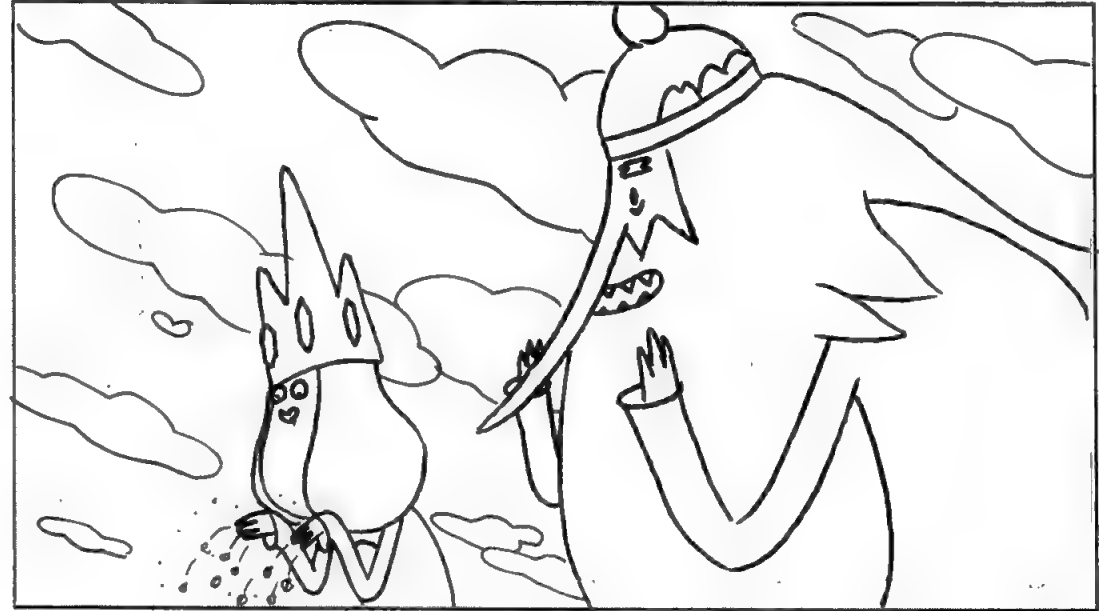


Page 121

Sc. 100 *CONT* Pnl. B Bg. day night



Sc. 101 Pnl. A Bg. day night



Dialog:

ABD: WHOA.

SFX: * CLUNK-CLUNK *

Action:

- ABD practicing ice powers. - shoots
OUT SMALL ICE CHUNKS.

Timing:



IK/ Yeah girl, let the ice magic flow.

FEB 27 2014

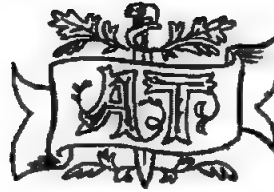
EPISODE# 1025-171

1025/174

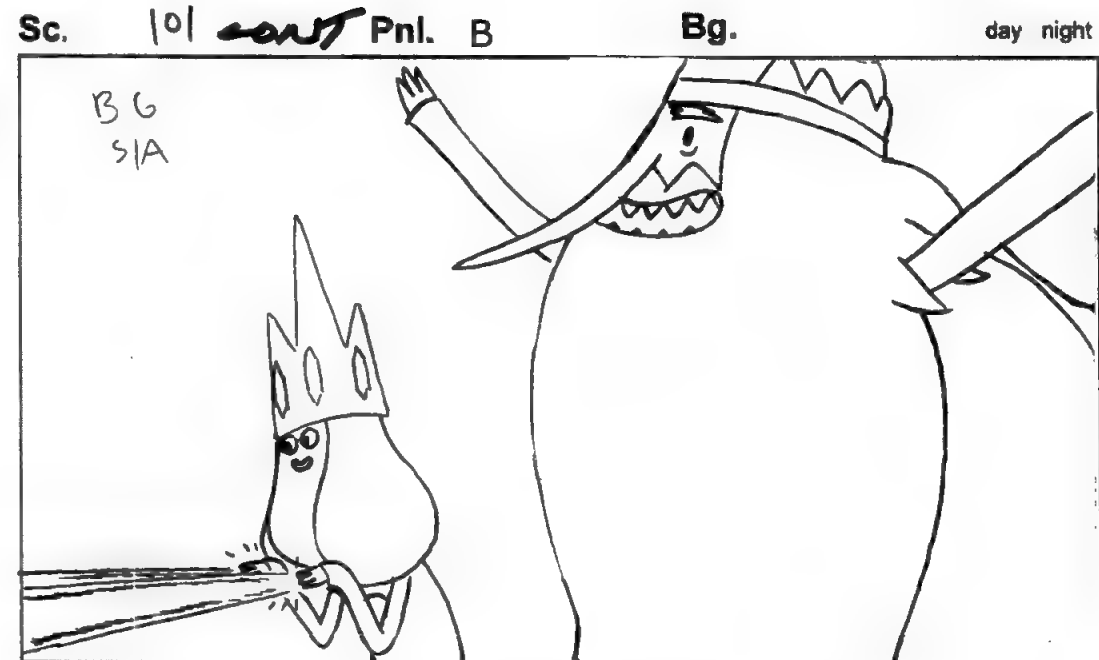
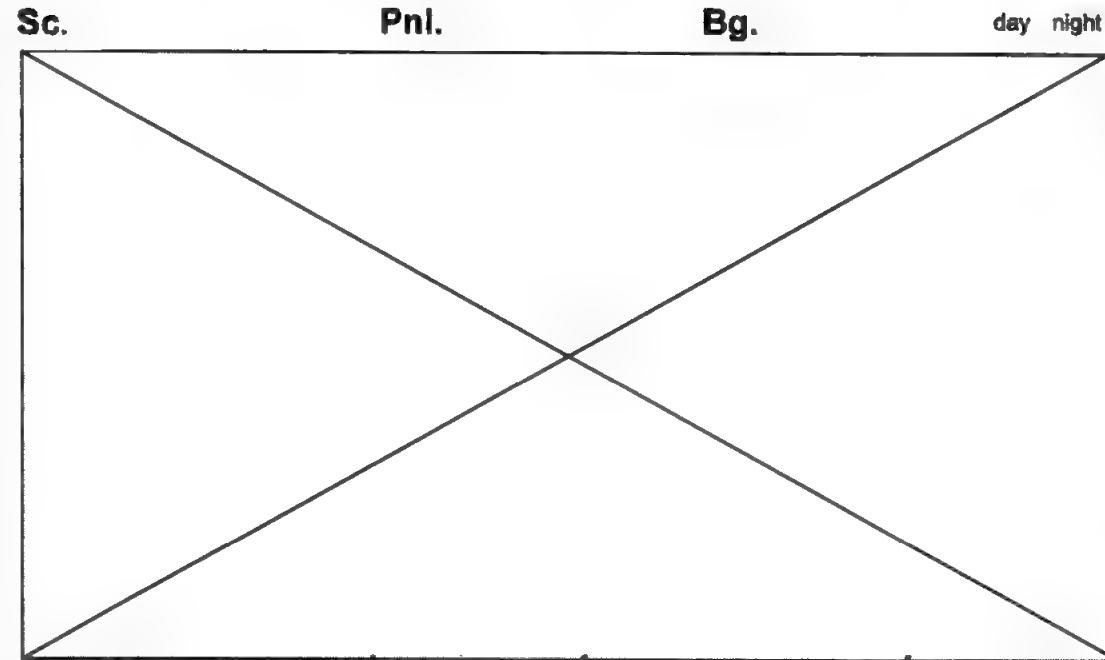
Production :

1025/174

ADVENTURE TIME



Page 122



Dialog:

IK: BUT Be careful heh, heh.

Action:

Ik stretches.

Ice blast is loud.

FEB 27 2011

Timing:

EPISODE # 1025-174

Production :

1025/174

1025/174

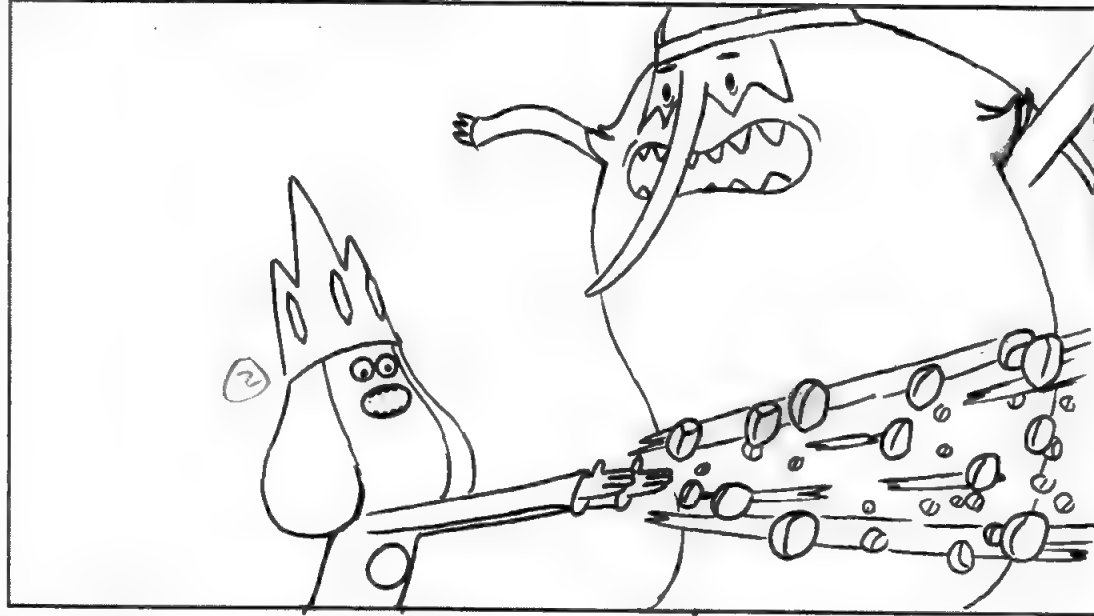
1025/174

ADVENTURE TIME

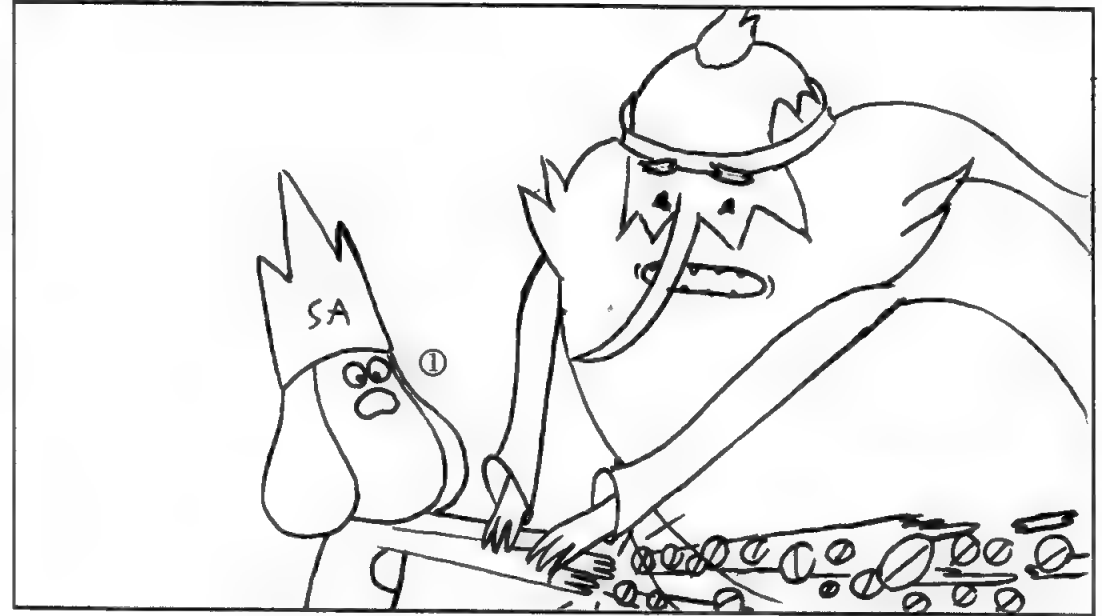


Page 123

Sc. 101 CONT Pnl. C Bg. day night



Sc. 101 CONT Pnl. D Bg. day night



Dialog: ABD: WHAT!!

IK: OH!!!

Action: IK dodges ice blast.



IK lowers ABD arms.

FEB 27 2014

Timing:

AT OK ②

EPISODE # 1025-171

1025/174

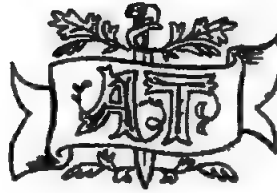
Production :

1025/174

1025/174

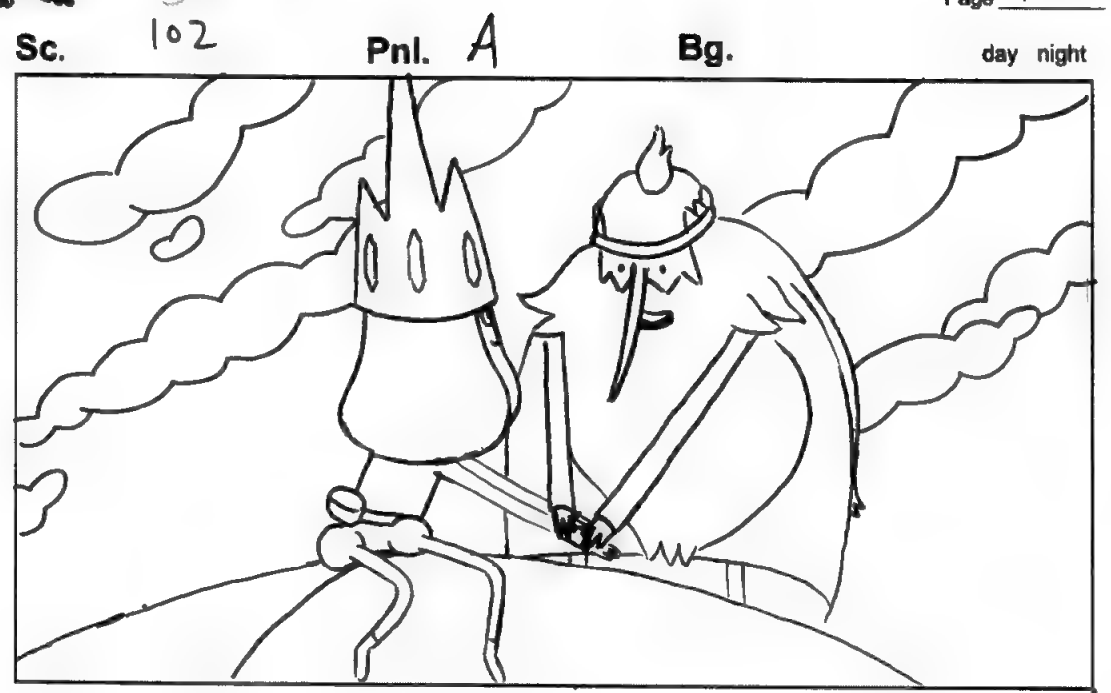
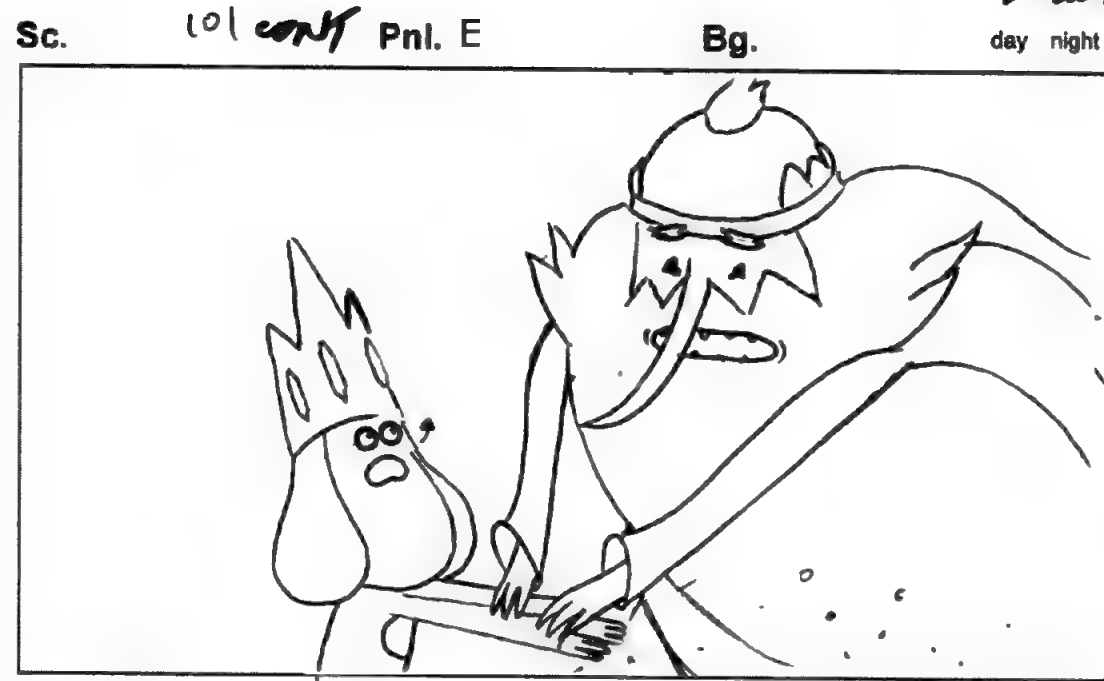
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ADVENTURE TIME



1025/174

Page 124



Dialog:

IK: Not me.

Action:

Timing:

FEB 27 2011

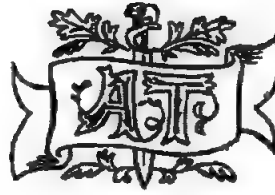
EPISODE # 1025-171

1025/174

Production :

1025/174

ADVENTURE TIME



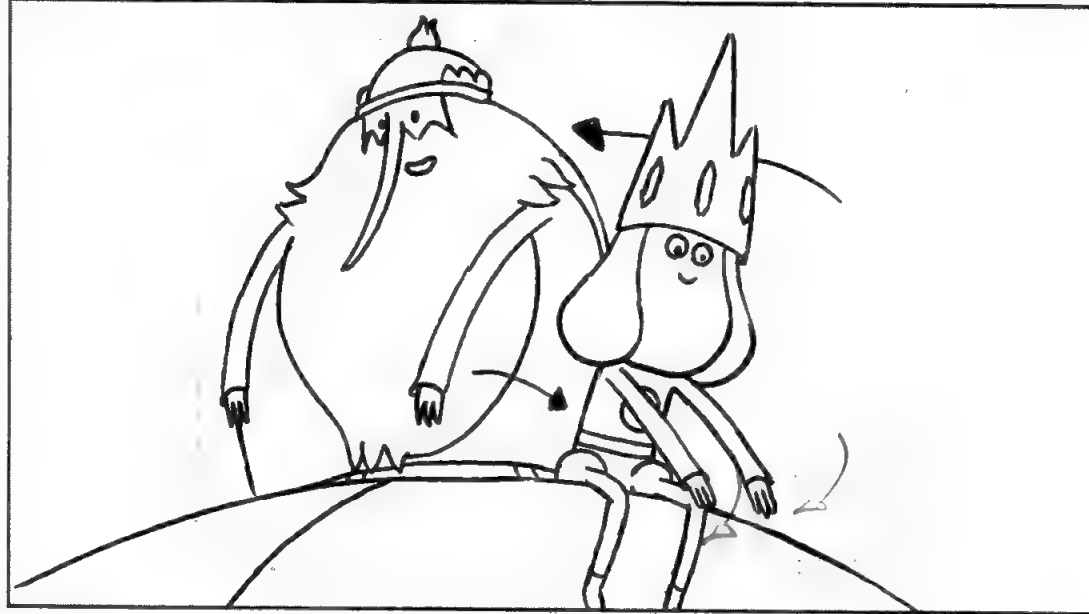
Page 125

Hi
Art

Sc. 102 *cont* Pnl. B

Bg.

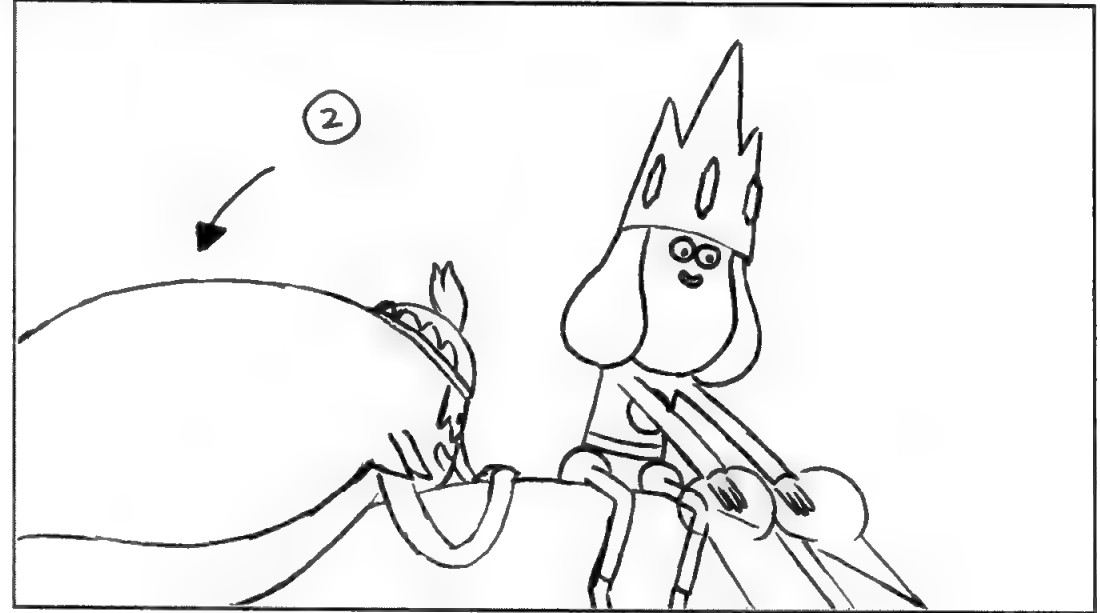
day night



Sc. 102 *cont* Pnl. C

Bg.

day night



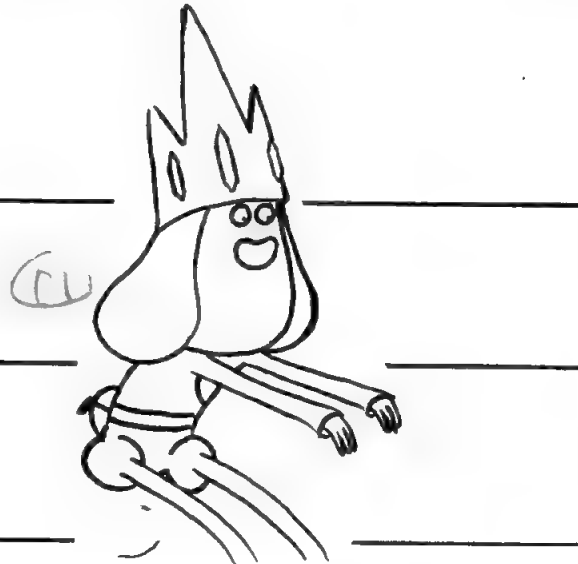
Dialog:

IK: Not me...

Action:

says it twice.
ABD slides over.

Timing:



FEB 27 2014

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EPISODE #

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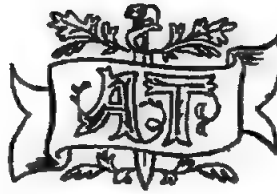
Production :

1025/174

1025/174

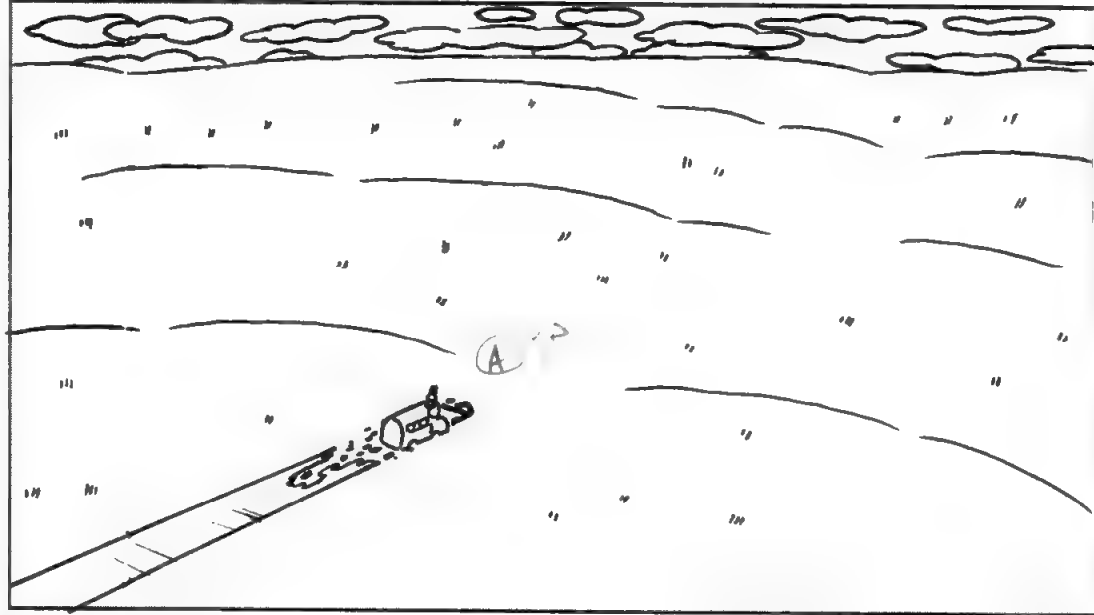
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ADVENTURE TIME

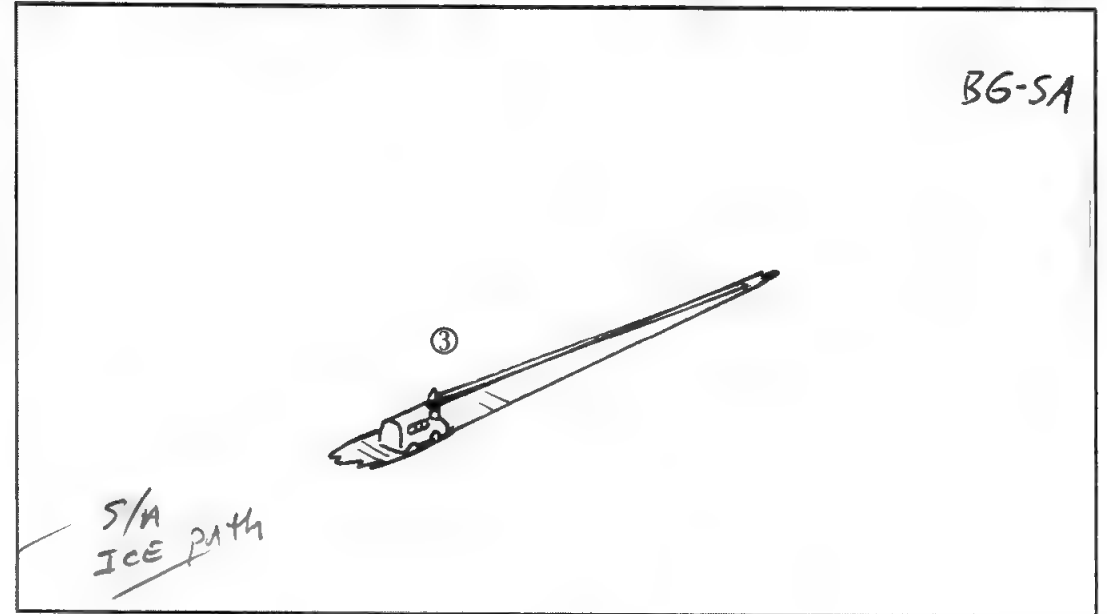


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Sc. 103 Pnl. A Bg. day night



Sc. 103 *cont* Pnl. B Bg. day night



Dialog:

Action:

Timing:

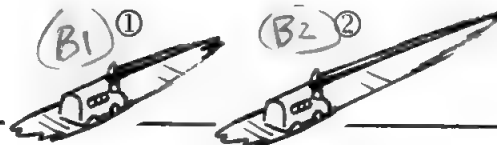


SFX: * CHYUUX *

- ABD RESUMES
CREATING
ICE ROAD.



FEB 27 2014



Ho Cut

1025-171

EPISODE #

1025/174

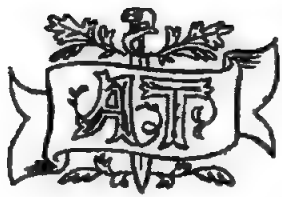
Production :

1025/174

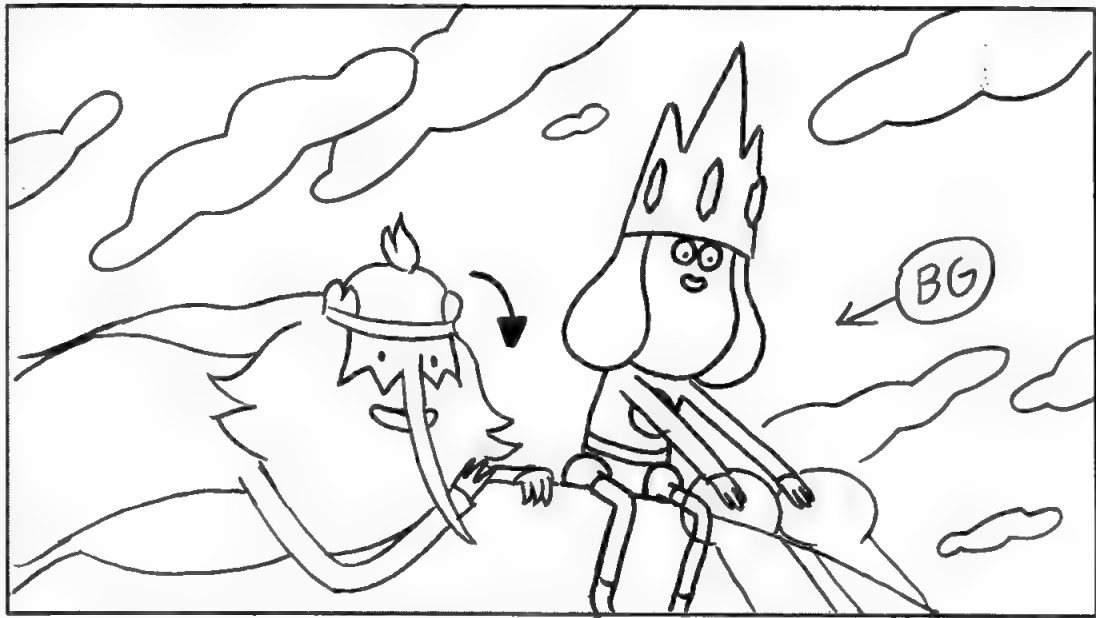
1025/174

Ho
Art

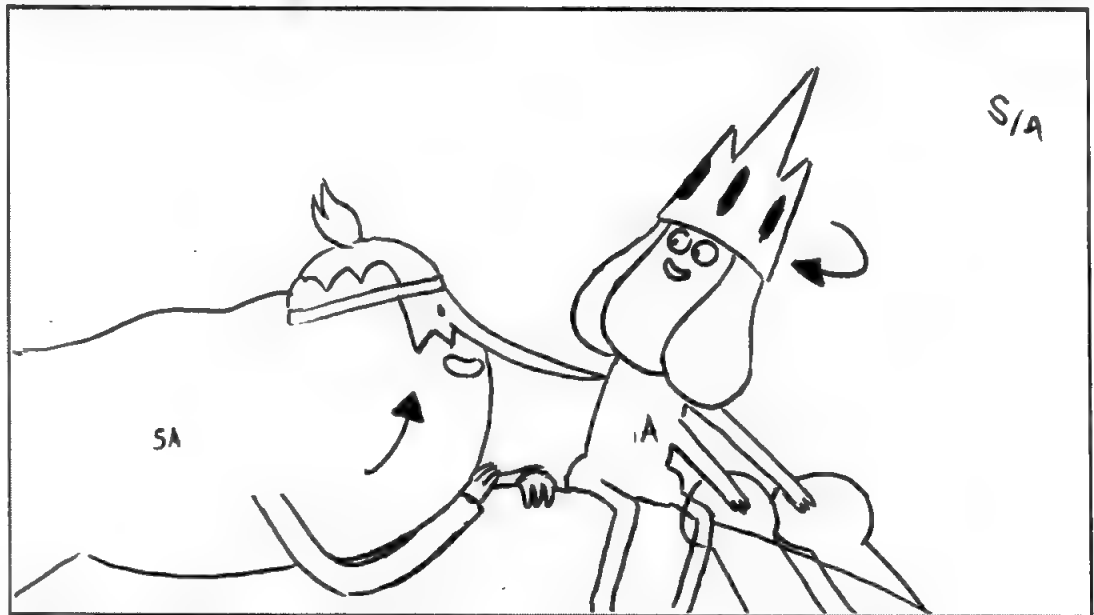
ADVENTURE TIME



Sc. 104 Pnl. A Bg. day night



Sc. 104 *cont* Pnl. B Bg. day night



Dialog: IK: Ni-ice ice road.

ABD: Thanks.

Action: IK looks over at road.



FEB 27 2014

Timing:

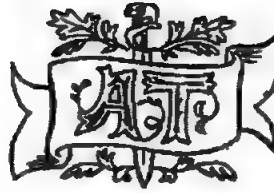
EPISODE# 1025-171

1025/174

Production :

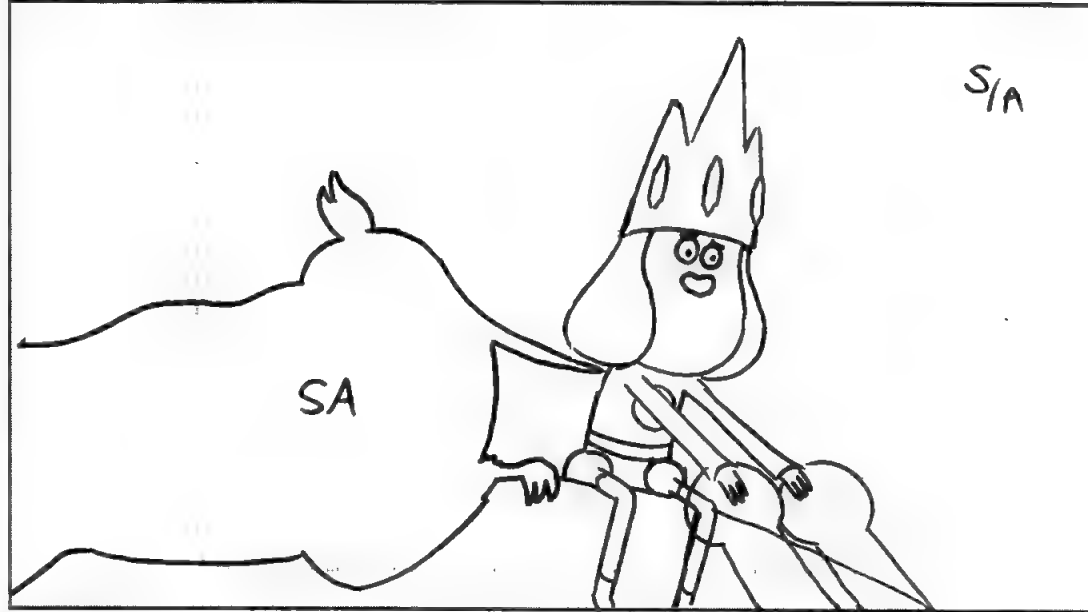
1025/174

ADVENTURE TIME

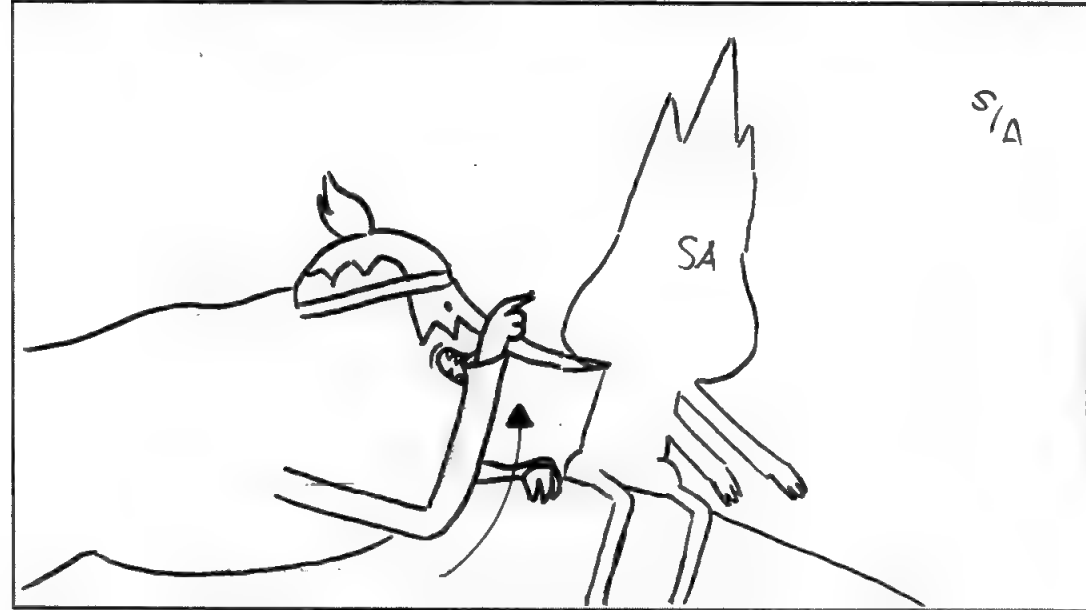


Page 128

Sc. 104 *CONT* Pnl. C Bg. day night



Sc. 104 *CONT* Pnl. D Bg. day night



Dialog: ABD: Hey! I don't think we're moving.

IK: Hold on!

Action:

Timing:

SEP 9 7 2014

EPISODE #

1025-171

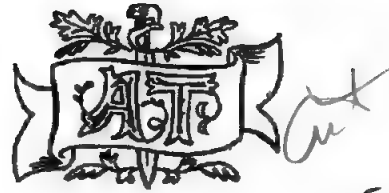
1025/174

Production :

1025/174

1025/174

ADVENTURE TIME

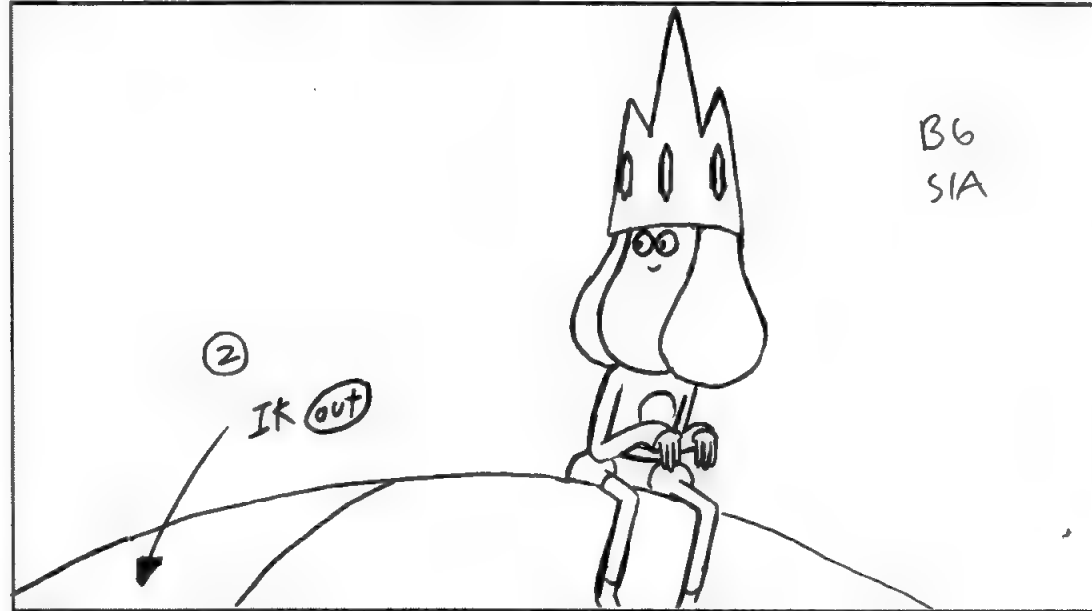


Page 129

Sc. 104 CONT Pnl. E

Bg.

day night

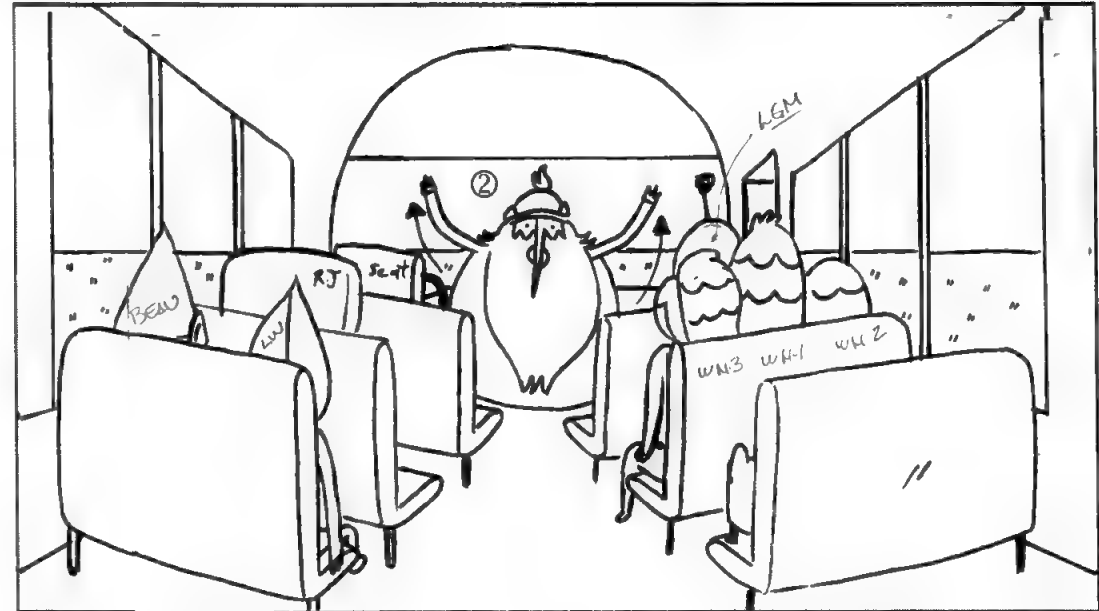


Sc. 105

Pnl. A

Bg.

day night



Dialog:

IK: EVERYONE, Time to poo — ooosh!!
the bus.

Action:

-IK CLIMBS OFF/S

Timing:



FFD 07 2014

Production :

EPISODE #

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1025/174

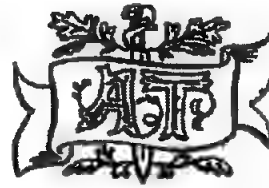
1025/174

1025/174

1025/174

Ho
Cut

ADVENTURE TIME



REVISED
04/02/14

REVISED
04/07/14

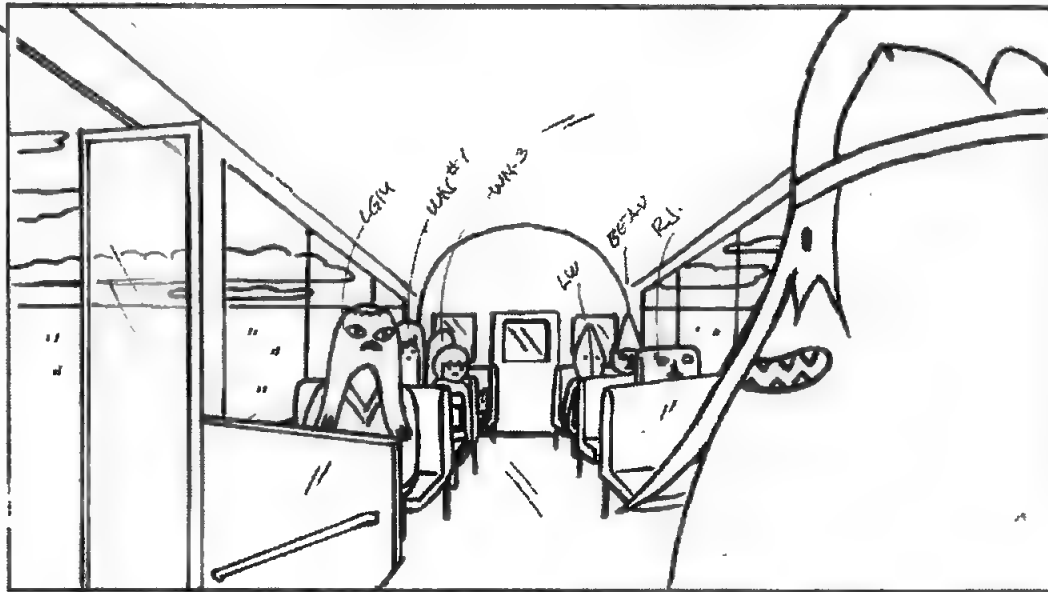
Page 30

Sc. 104

Pnl. A

Bg.

day night

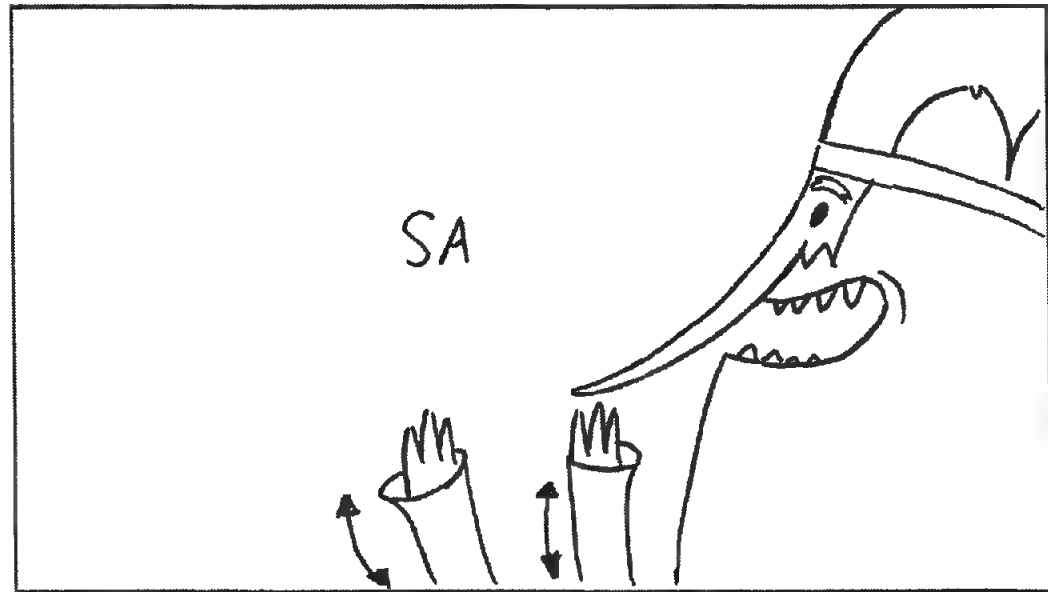


Sc.

106 cont Pnl. B

Bg.

day night



Dialog:

L.G.M.: EH. I DON'T REALLY
WANT TO...

IK: Come on! DESTINY!

Action:

FCD 9.7 2014

Timing:

cut

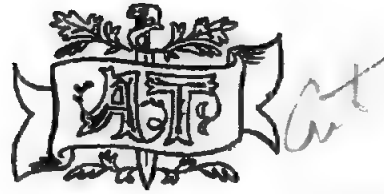
EPISODE # 1025-171

1025/174

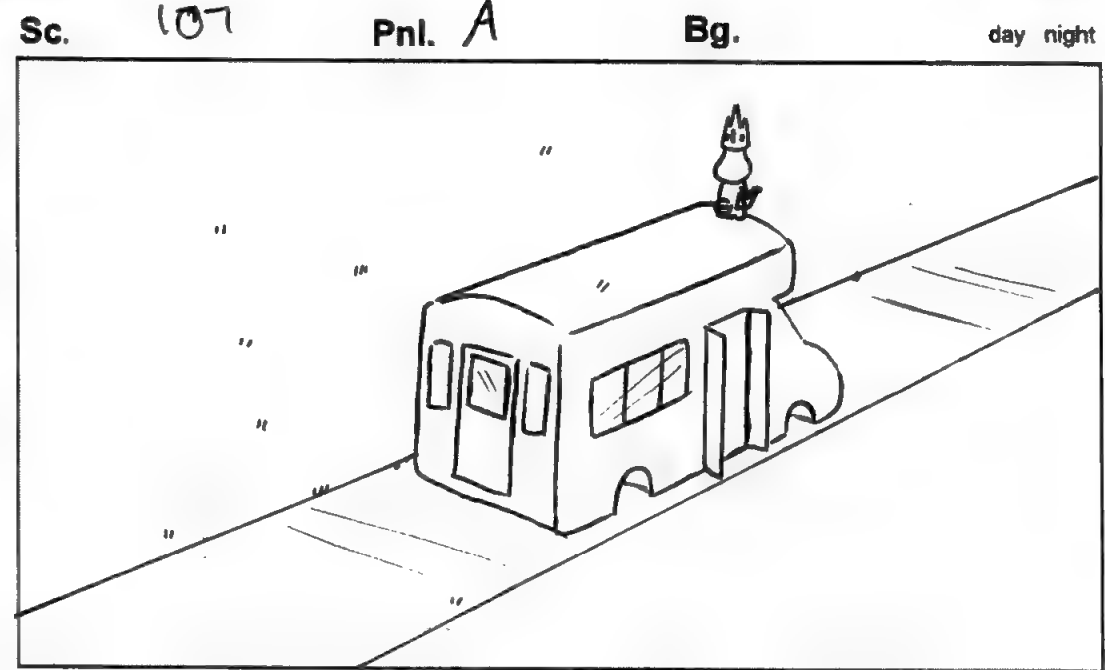
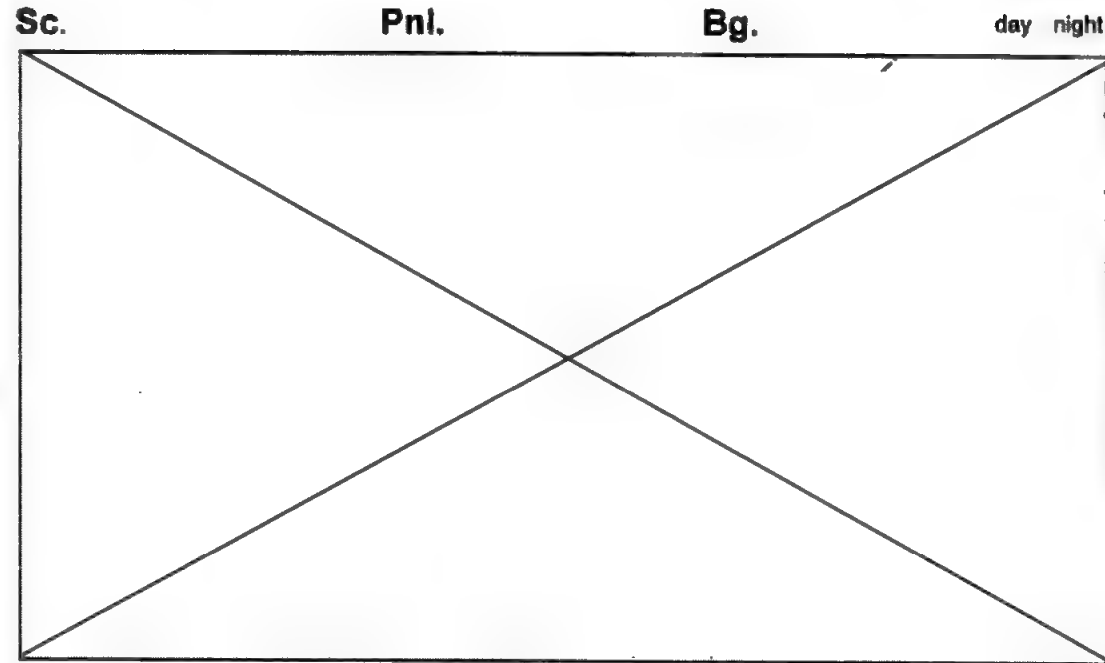
Production :

1025/174

ADVENTURE TIME



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Dialog:

WIZARDS: [Grumbling]

Action:

Timing:

FEB 27 2014

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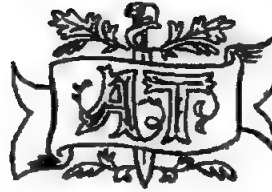
Production :

1025/174

1025/174

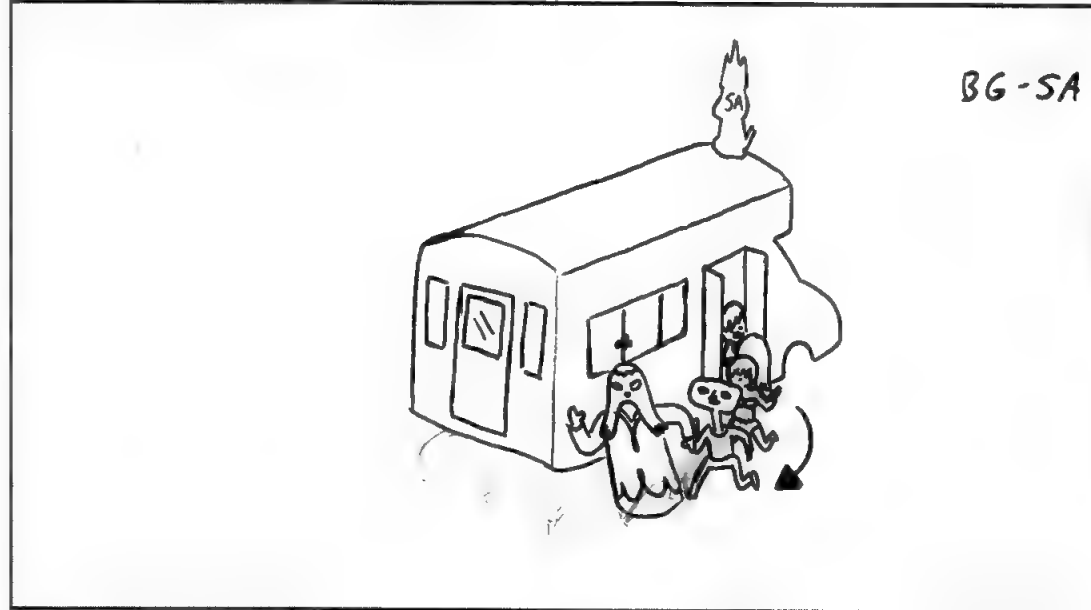
1025/174

ADVENTURE TIME

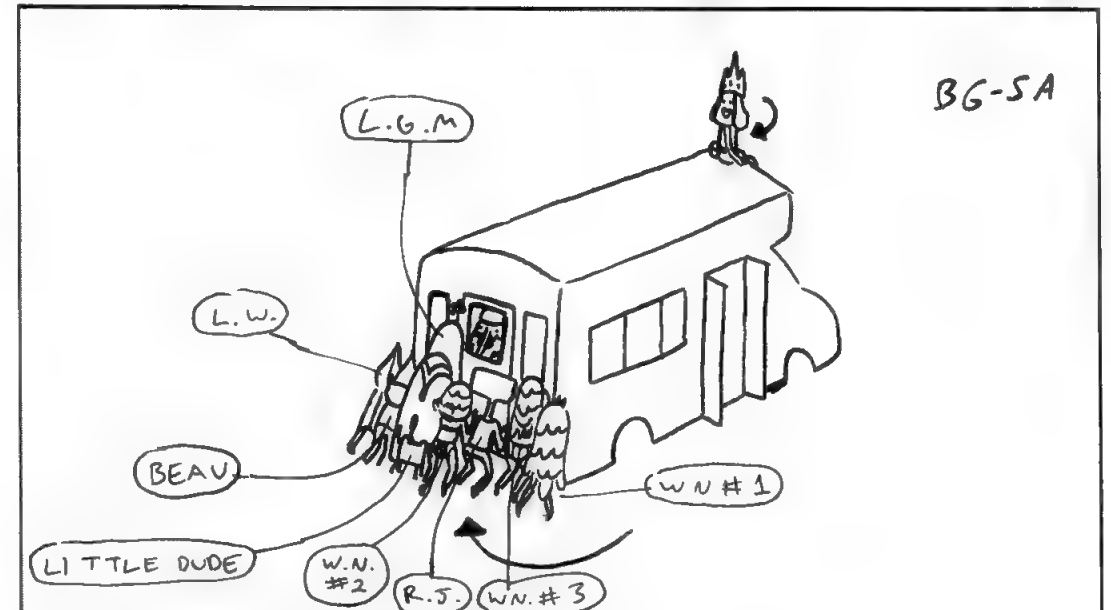


Page 132

Sc. 107 CONT Pnl. B Bg. day night



Sc. 107 CONT Pnl. C Bg. day night



Dialog:

Ik: pooo-ooosh!

DETAIL:

① Pos B

② Pos C

Action:

- WIZARDS RUN OFF OF BUS.

Timing:



DX I.K. ON
AS HE WALKS IN

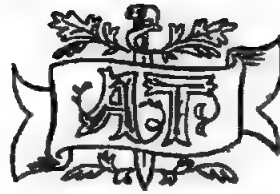
FEB 27 2014

EPISODE # 1025-174
1025/174

Production :

1025/174

ADVENTURE TIME

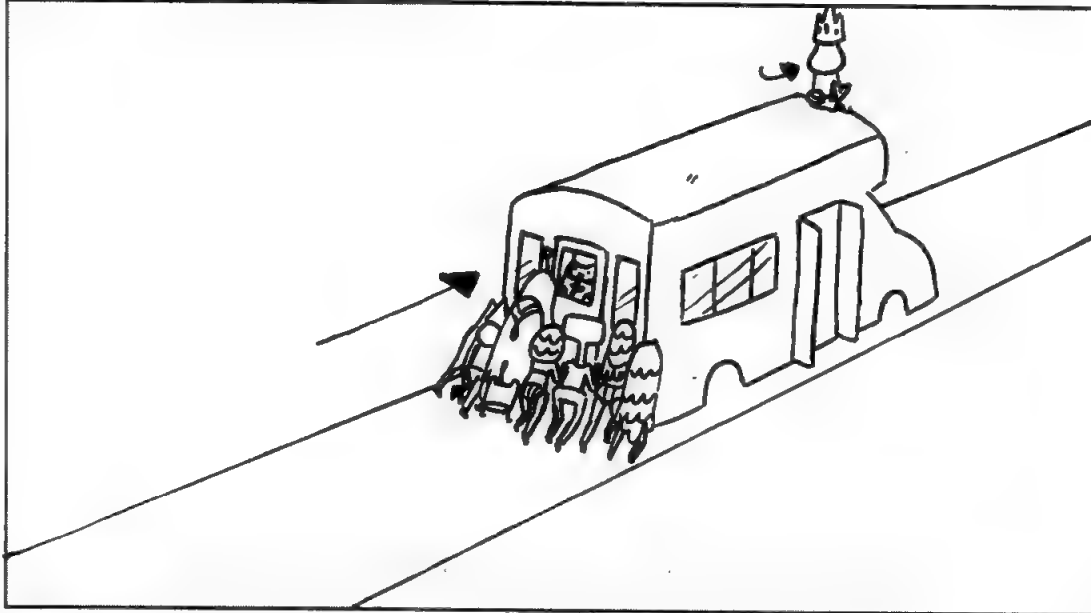


Ho Cut

Page 133

Ho Cut

Sc. 107 CONT Pnl. D Bg. day night



Sc. 108 Pnl. A Bg. day night



BUS (now)

EPISODE # 1025-174

1025/174

Dialog:

WIZARDS: * STRAINING *

L.G.M.

IK: OK Back on the bus!!
Back on the bus!!

RON JAMES

Action:

Bus moves forward.

WATER NYMPH #2



SP

FEB 27 2014

Timing:

Production :

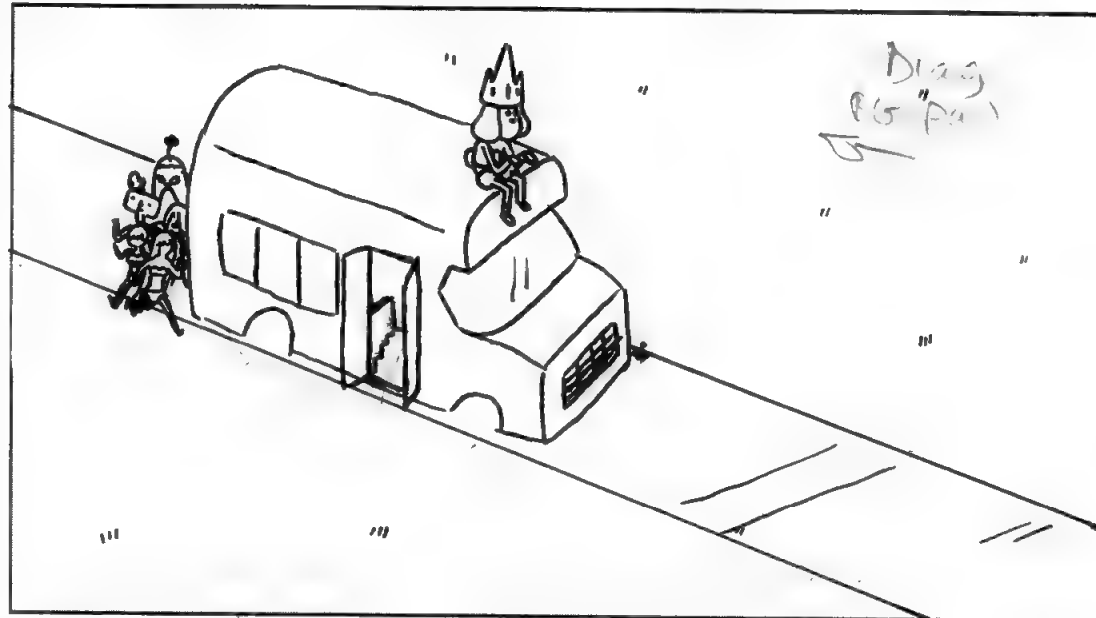
1025/174



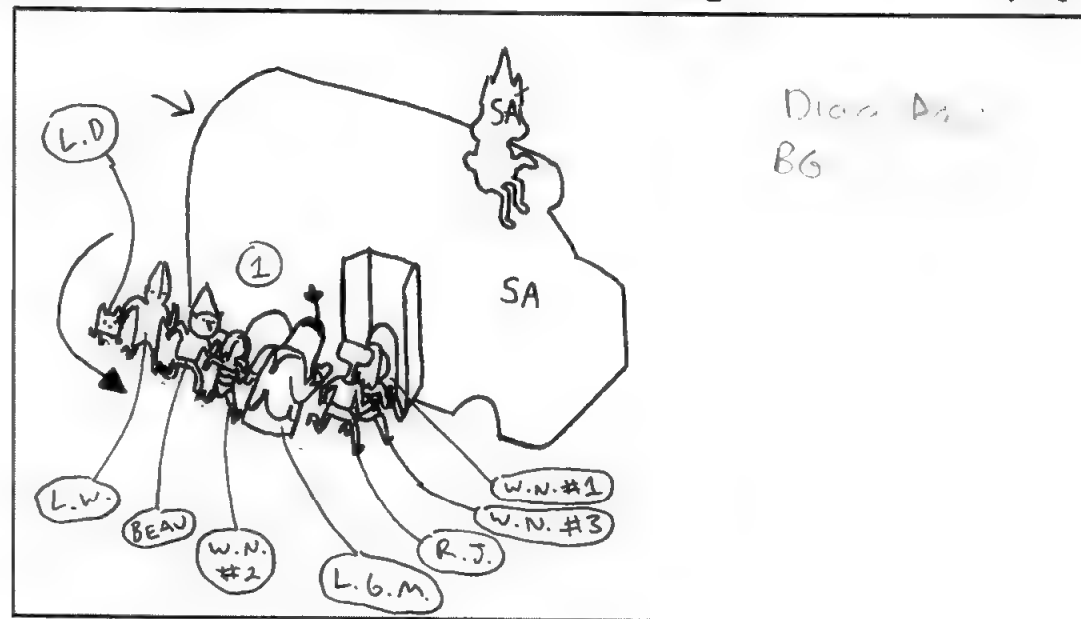
ADVENTURE TIME

Page 134

Sc. 109 Pnl. A Bg. day night



Sc. 109 cont Pnl. B Bg. day night



Dialog:

Action:

Timing:

FEB 27 2014

- WIZARDS PILE BACK ONTO BUS



EPISODE # 1025-172

1025/174

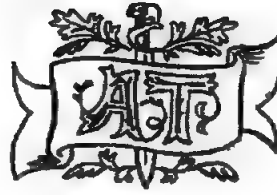
1025/174

1025/174

1025/174

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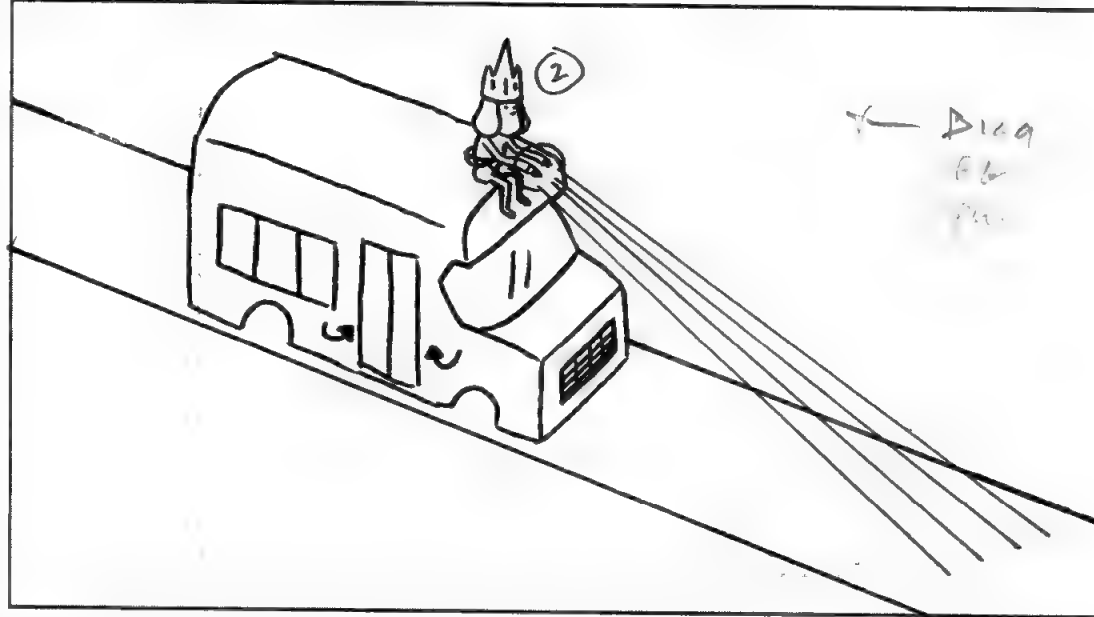
ADVENTURE TIME



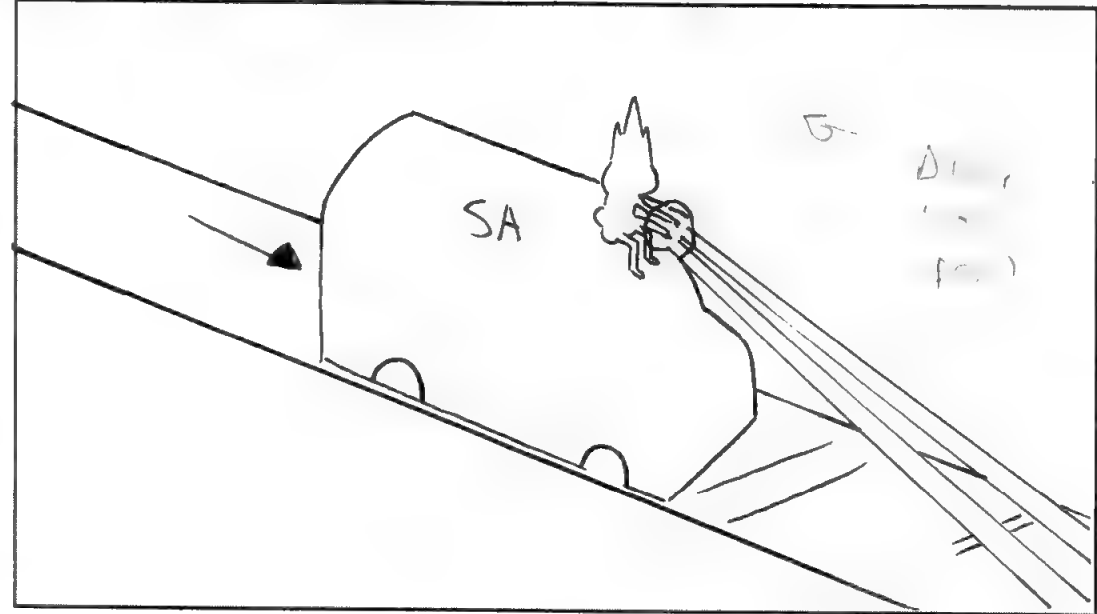
NO SC
110

Page 135

Sc. 109 *cont* Pnl. C Bg. day night



Sc. 109 *cont* Pnl. D Bg. day night



Dialog:

Action:

Timing:



FEB 27 2014

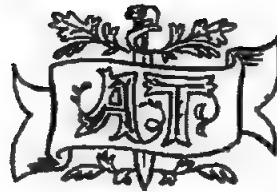
EPISODE # 1025-174

1025/174

Production :

1025/174

ADVENTURE TIME



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Sc.	Pnl.	Bg.	day	night

Sc.	111	Pnl.	A	ay	night

Dialog:
Action:
Timing:

FEB 27 2014

EPISODE # 1025-174

1025/174

Production :

1025/174

ADVENTURE TIME



Hu
Cut

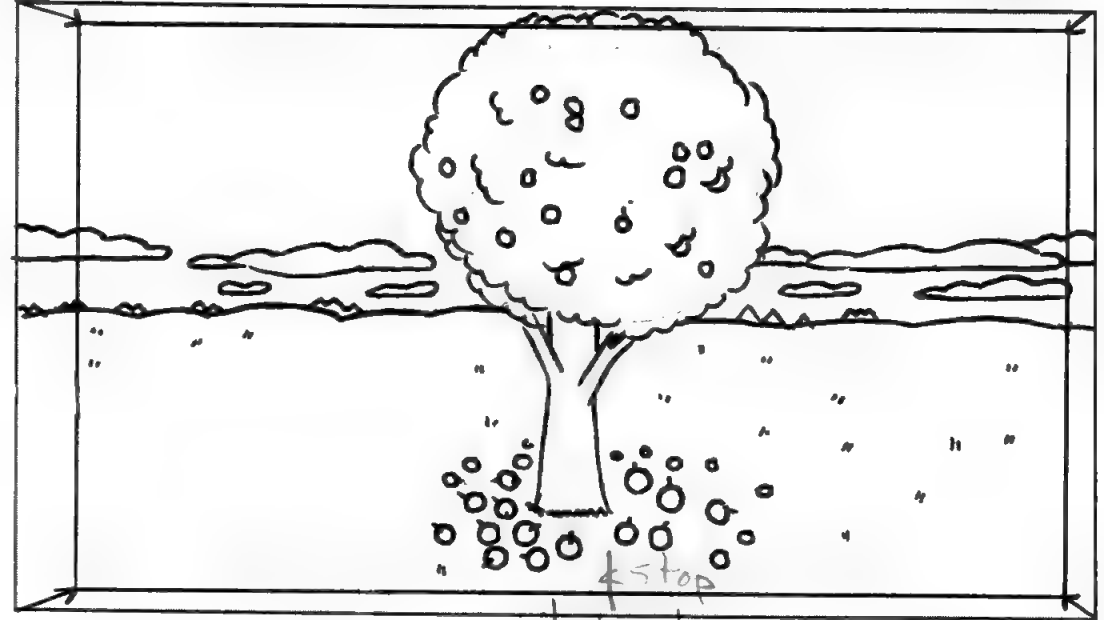
Page 137

Hu
Cut

Sc. 111 *cont* Pnl. B Bg. day night



Sc. 112 Pnl. A Bg. day night



Dialog:

IK/ Huh?

IK (o.s.)/ Ooo a crabapple tree!

slow Drift truck IN

Action:

- IK SQUINTS AND LEANS FORWARD.

FEB 27 2014

Timing:

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1025/174

Production :

1025/174

1025/174

ADVENTURE TIME



Cut

No Sc. 114

Prnt.

Page 138

Sc. 113

Prnt. A

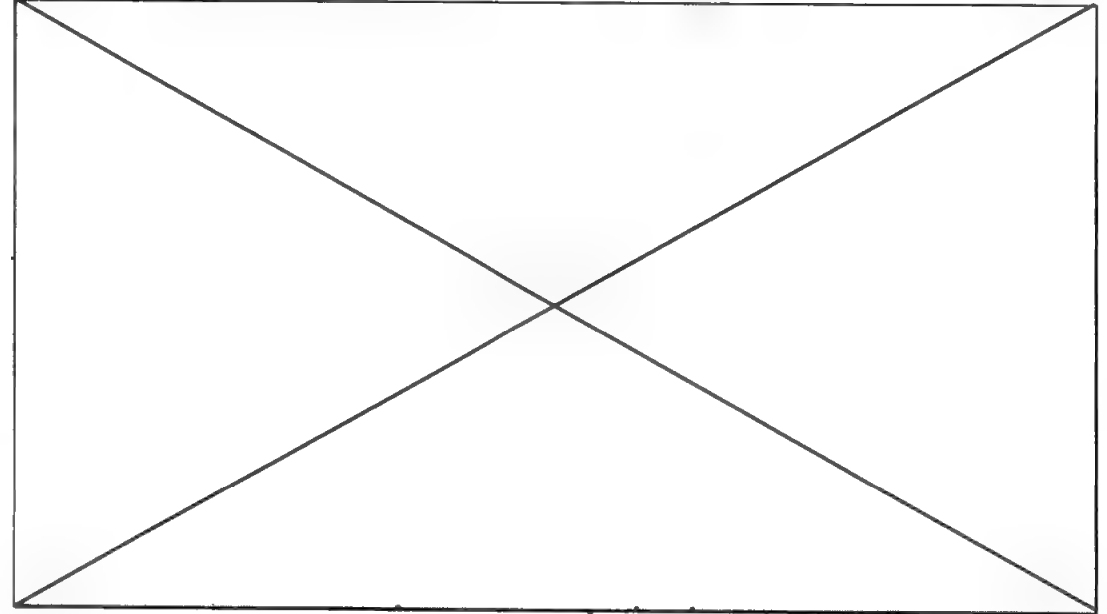
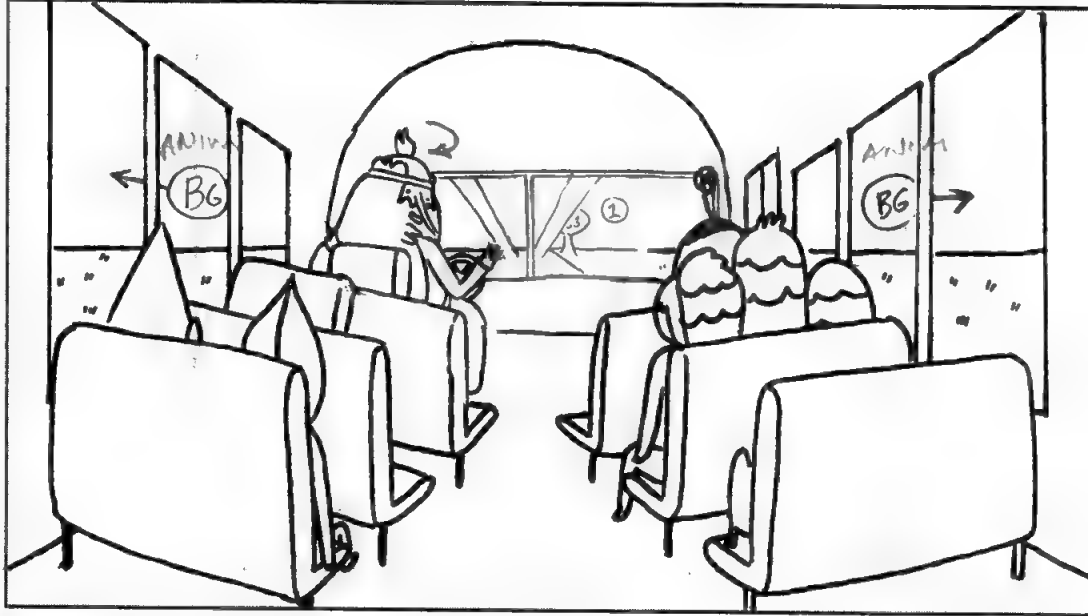
Bg.

day night

Sc.

Bg.

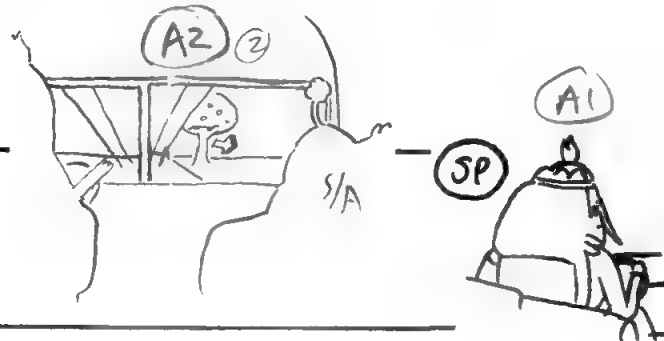
day night



Dialog: IK: Giuseppe, make yourself useful
and grab us some of them
crabapples.

Action:

Timing:



FEB 27 2014

EPISODE # 1025-174

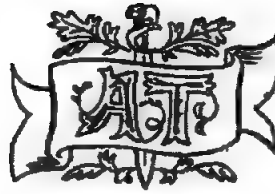
1025/174

Production :

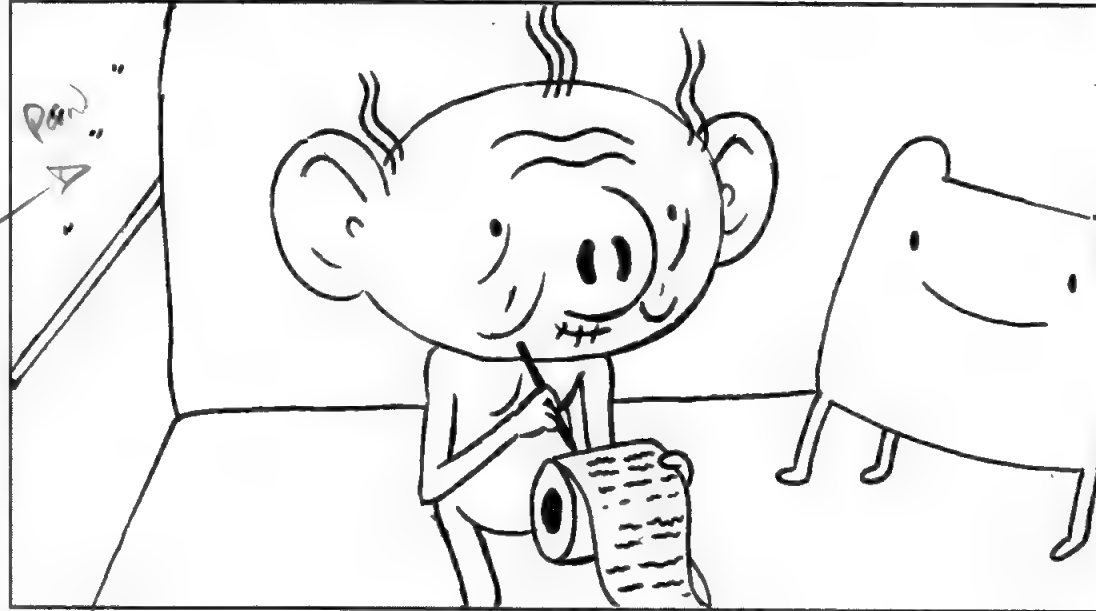
1025/174

1025/174

ADVENTURE TIME



Sc. 115 Pnl. A Bg. day night



Sc. 115 cont Pnl. B Bg. day night



Dialog:
Action:
Timing:

- Giuseppe nods silently.

FEB 27 2014

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139A next

EPISODE # 1025-171
1025/174

Production :

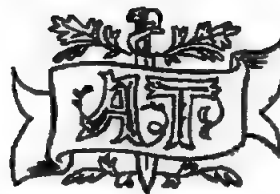
1025/174

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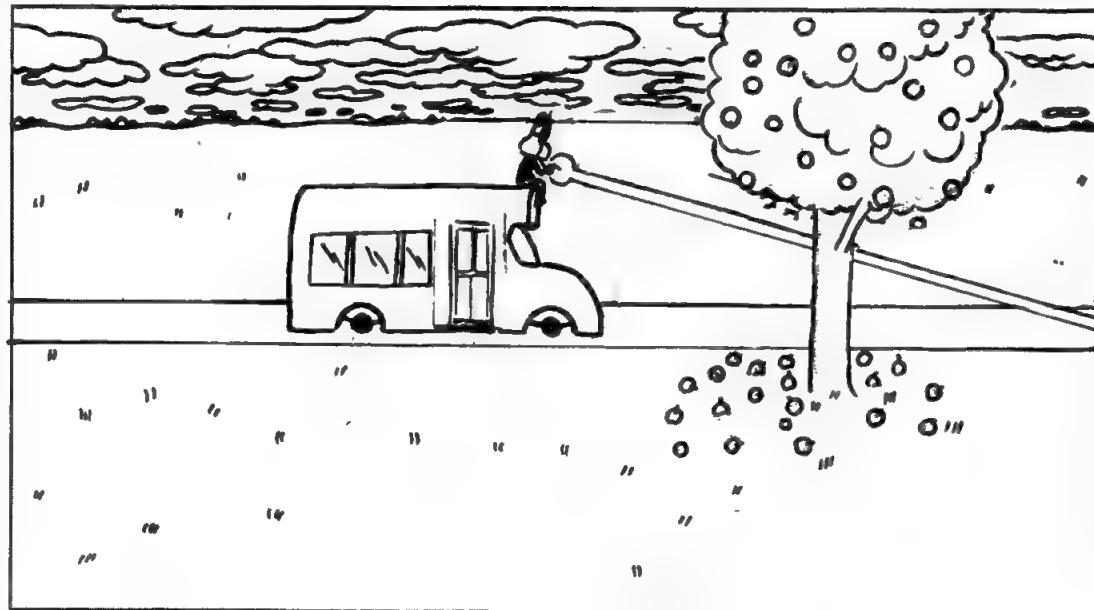
1025/174

Cut

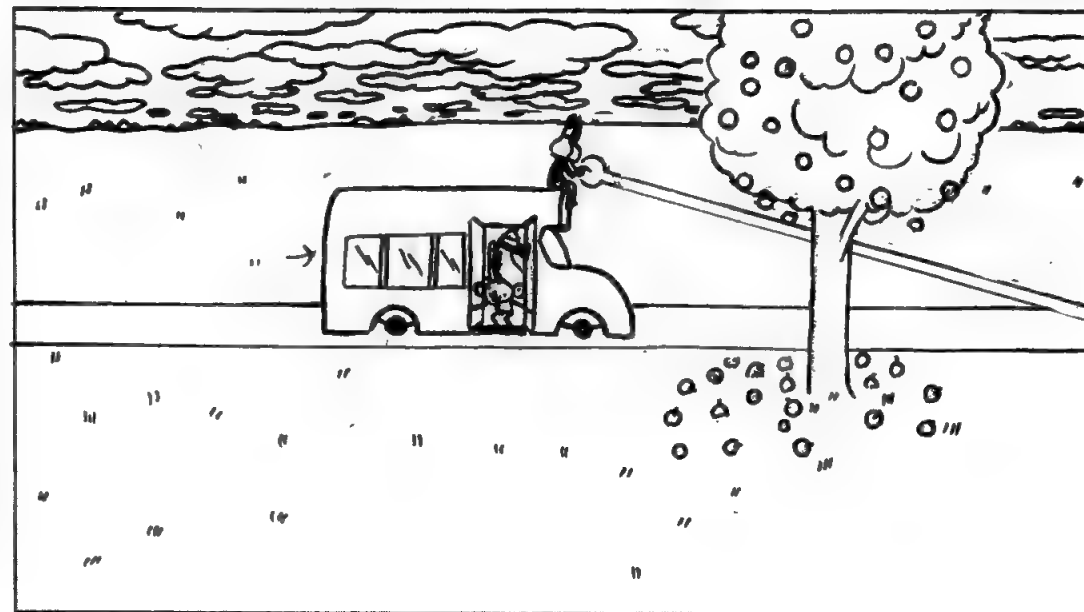
ADVENTURE TIME



Sc. 115A Pnl. A Bg. day night



Sc. 115A cont Pnl. B Bg. day night



Dialog:

SFX: * CREAK *

Action:

- BUS DRIFTS TOWARDS CRABAPPLE TREE.

- BUS DOORS OPEN.

FEB 27 2014

Timing:

Production :

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Page 139A

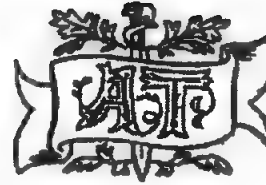
140 NEXT

cut

1025/174

HW
Cut

ADVENTURE TIME



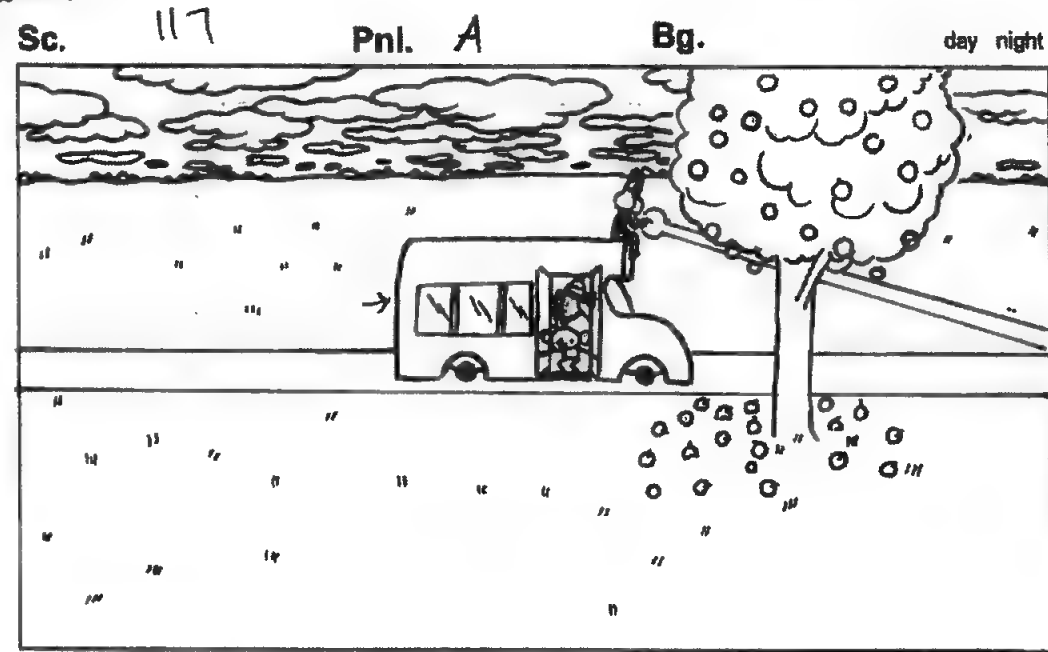
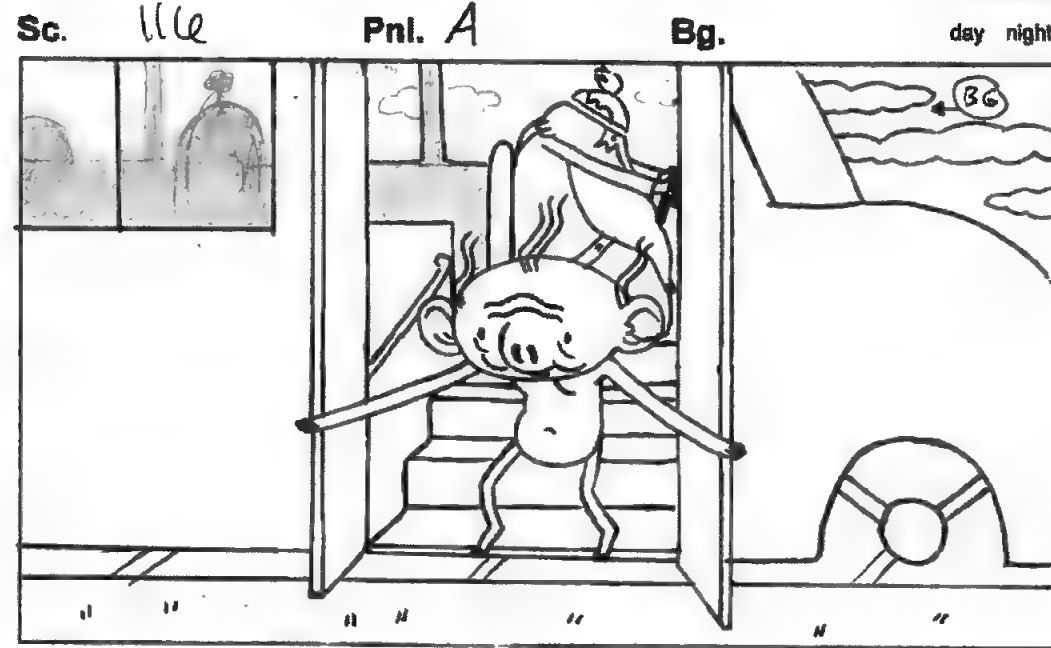
HW
Cut

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04/02/14

REVISED
04/07/14

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HW
Cut



Dialog:		
Action: - GIUSEPPE STANDS IN DOORWAY.		<p>(A) SA</p> <p>- BUS DRIFTS CLOSER TO TREE.</p> <p>FEB 27 2014</p>
Timing:		

EPISODE# 1025-171

Production :

Ho Cut

ADVENTURE TIME

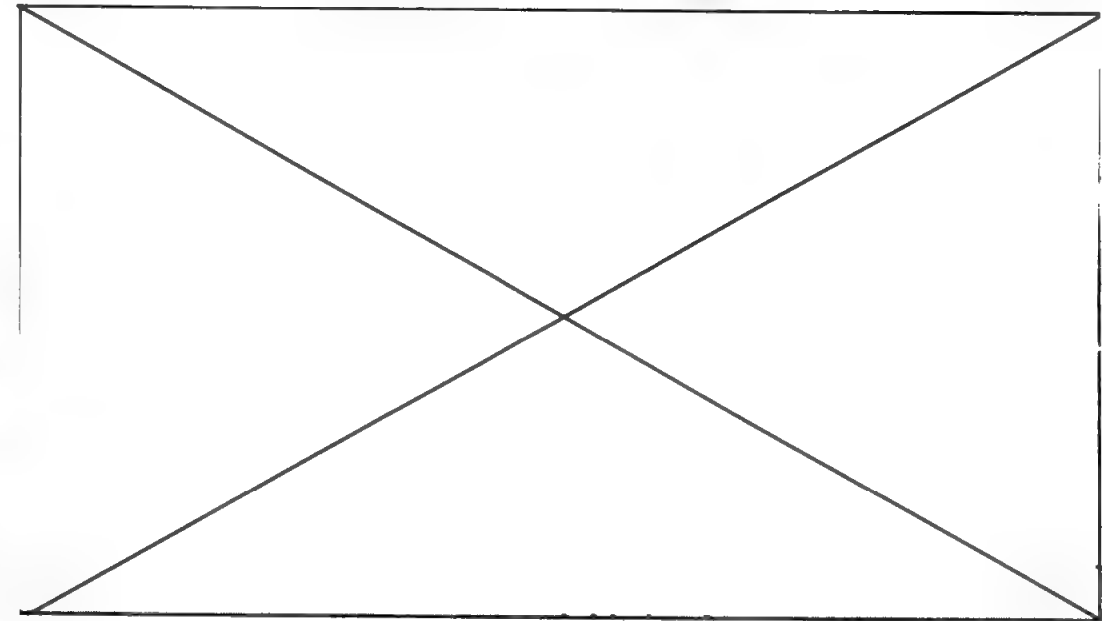


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Sc. 118 Pnl. A Bg. day night



Sc. Pnl. Bg. day night



Dialog:	<u>IK:</u> Get READY...
Action:	
Timing:	

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Production :

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1025/174

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ADVENTURE TIME



NO SC'S
119-121

Page 142
NO PG-143
day night

Sc. 118 *CONT*

Pnl. B

Bg.

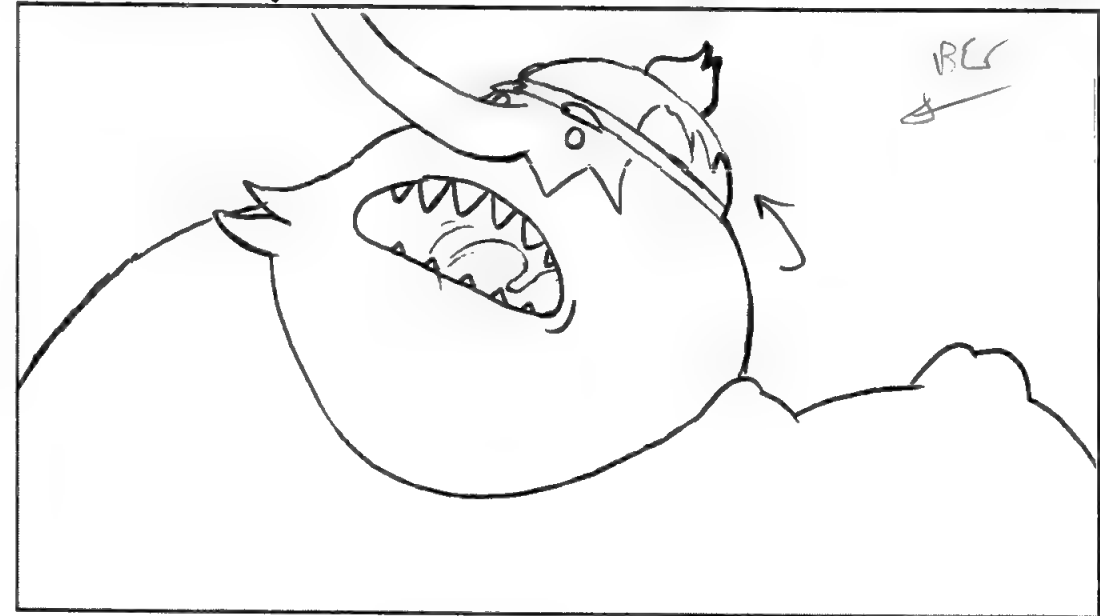
day night



Sc. 118 *CONT*

Pnl. C

Bg.



Dialog:

IK/ JUMP!

Action:

FEB 27 2014

Timing:

EPISODE #

1025-171

Production :

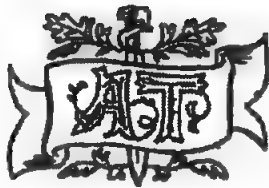
1025/174

1025/174

1025/174

Hu
Cart

ADVENTURE TIME



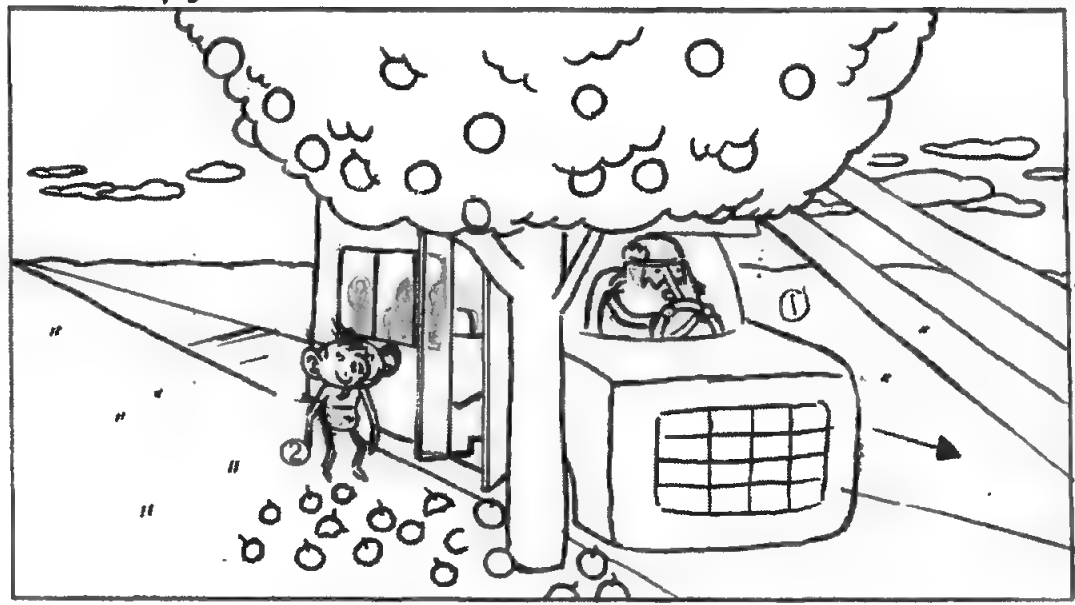
REVISED
04/02/14

REVISED
64/62/74

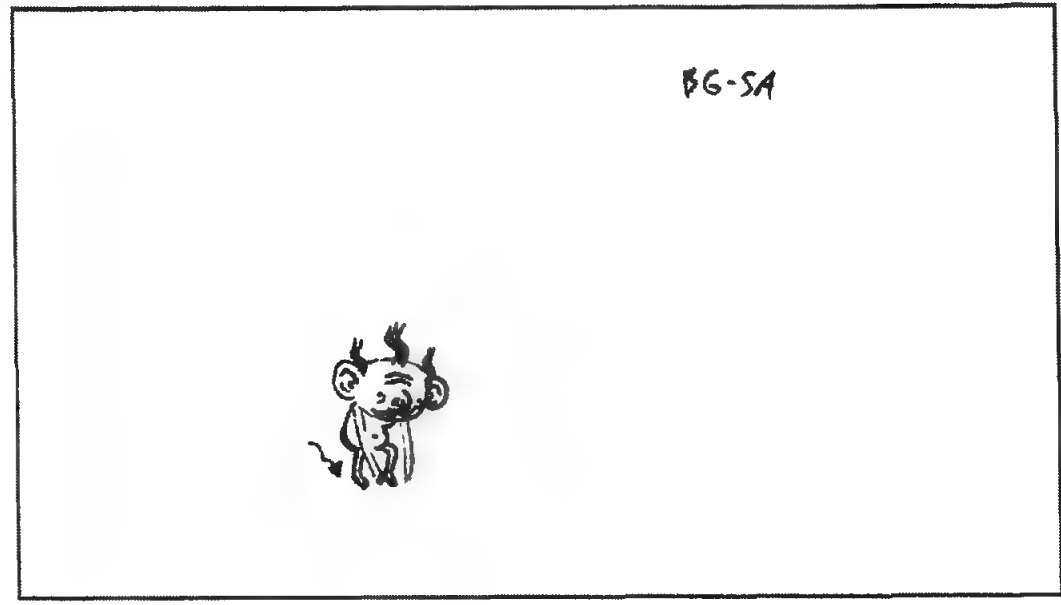
Page 144

Hu
Cart

Sc. 122 Pnl. A Bg. day night



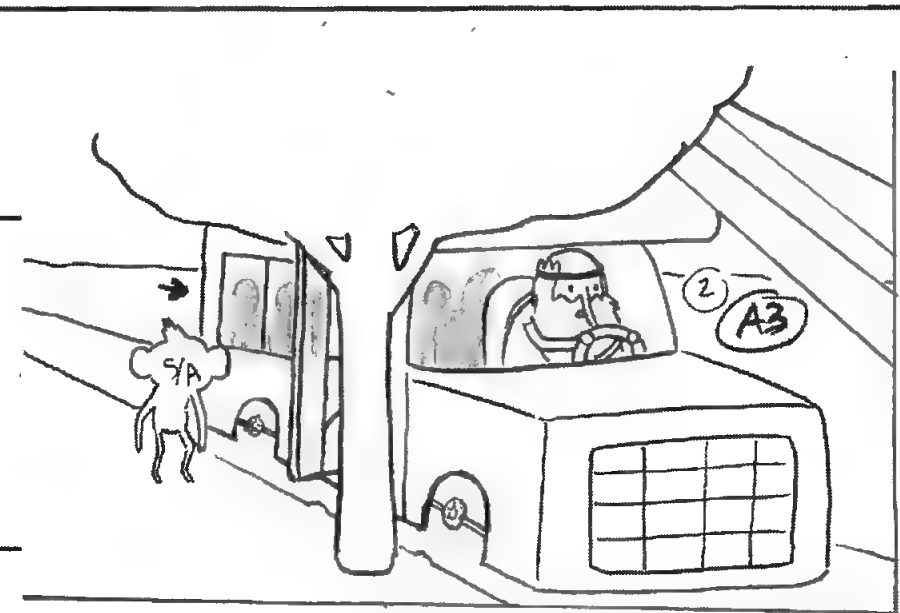
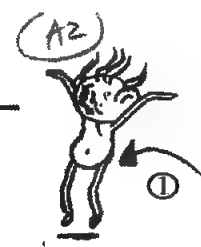
Sc. 122 Pnl. B Bg. day night



Dialog:

Action:

Timing:



- G STEPS DOWN
FEB 27 2014

Production :

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1025/174

1025/174

1025/174

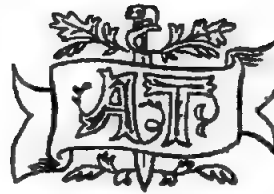
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1025/174

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Ho
Cut

ADVENTURE TIME

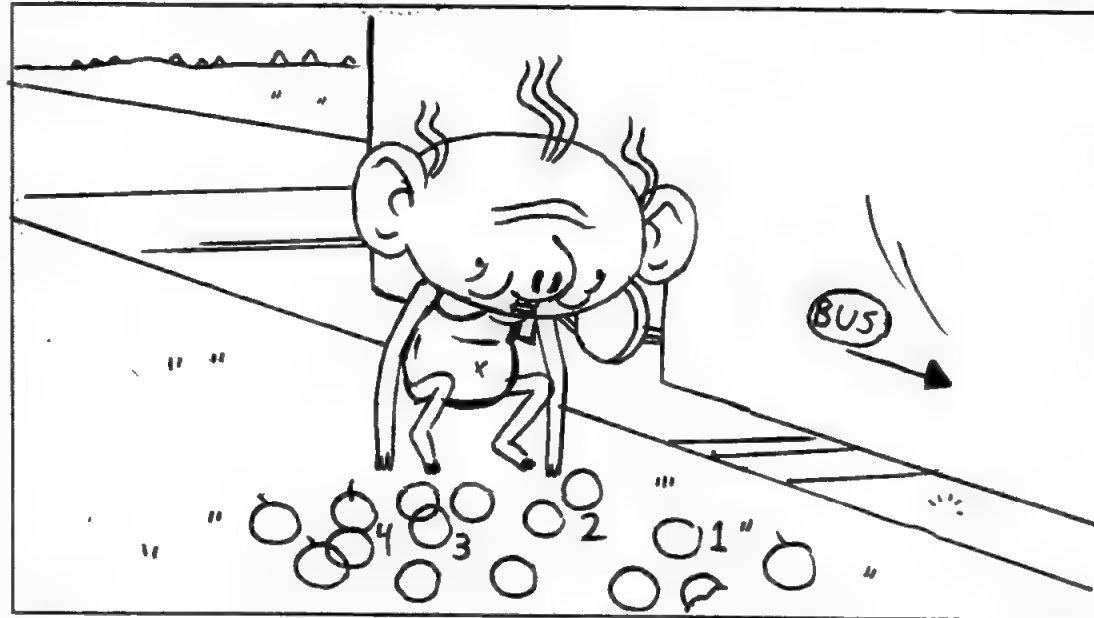


Sc. 123

Pnl. A

Bg.

day night



Dialog:

Action:

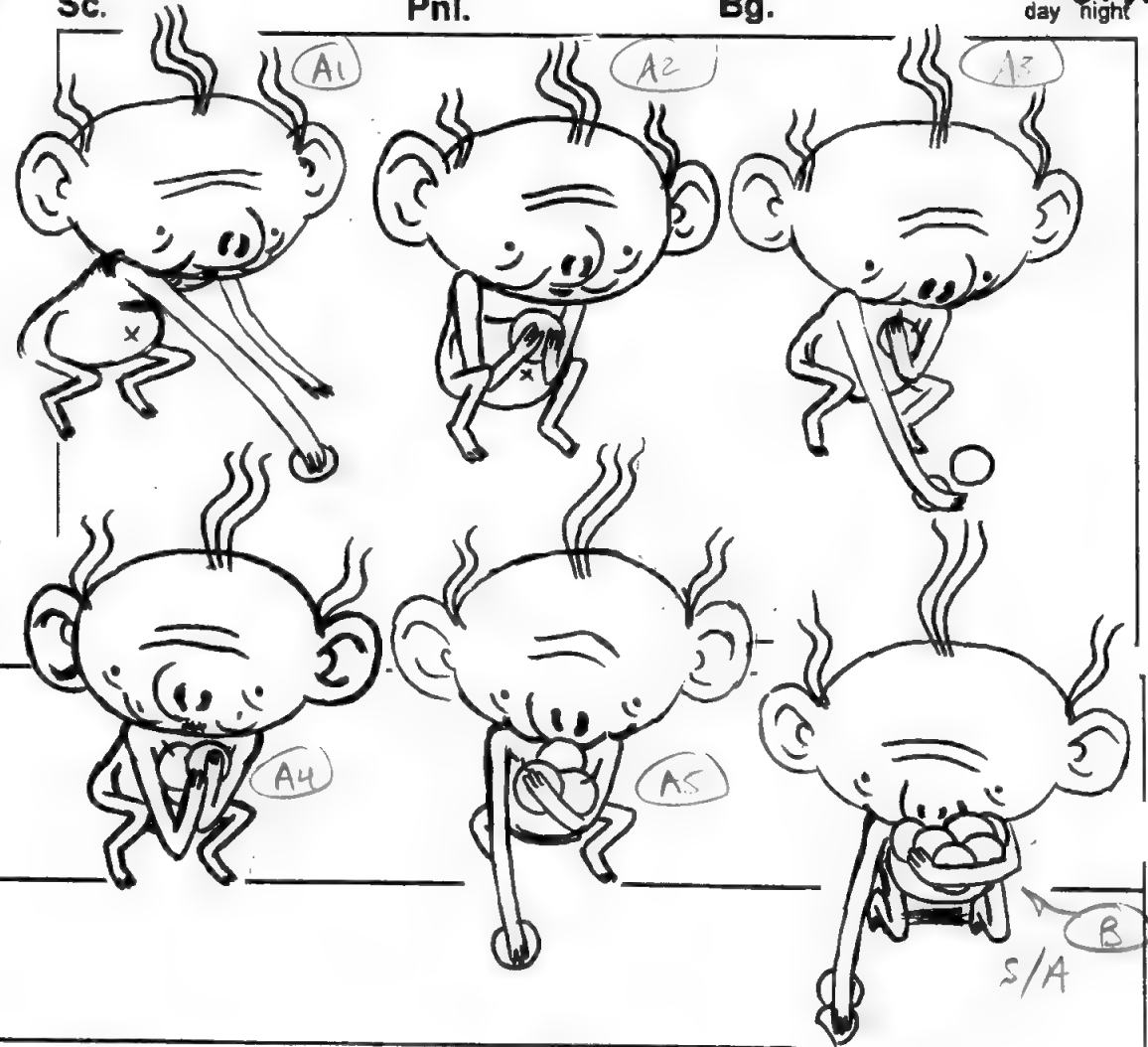
- Giuseppe collects crabapples.

Timing:

Sc.

Pnl.

Bg.



Page 145
145A NEXT
day night

FEB 27 2014

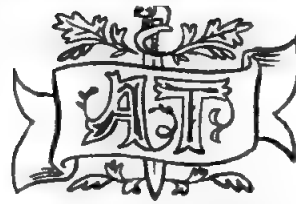
EPISODE # 1025-174

1025/174

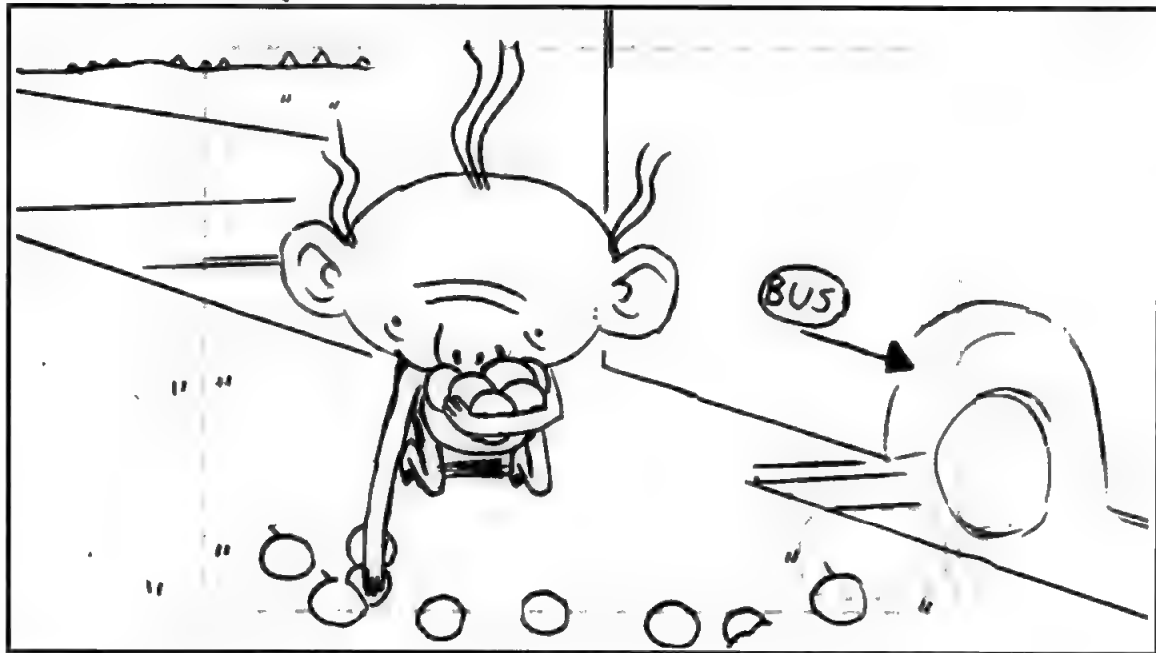
Production :

1025/174

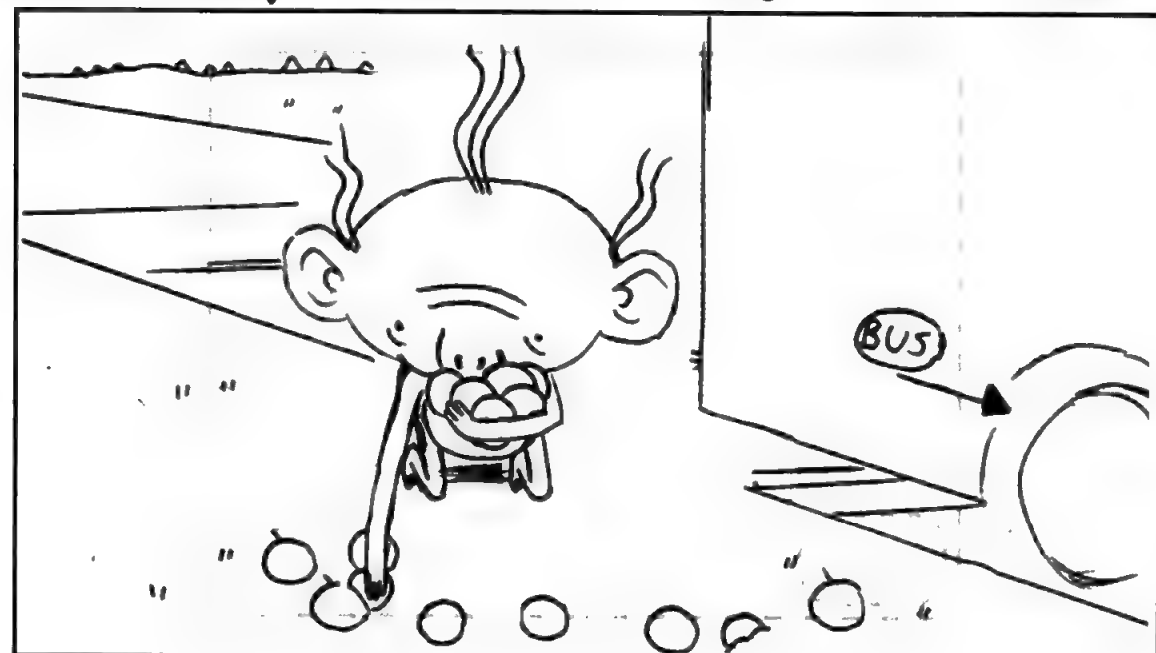
ADVENTURE TIME



Sc. 123 *CONT* Pnl. B Bg. day night



Sc. 123 *CONT* Pnl. C Bg. day night



Page 145A

146 NEXT
day night

HW
Art

Dialog:
Action:
Timing:

FEB 27 2014

EPISODE # 1025-174

Production:

1025/174

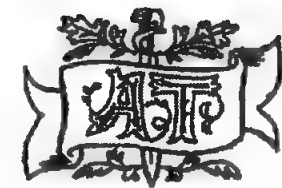
1025/174

1025/174

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HN
cut

ADVENTURE TIME



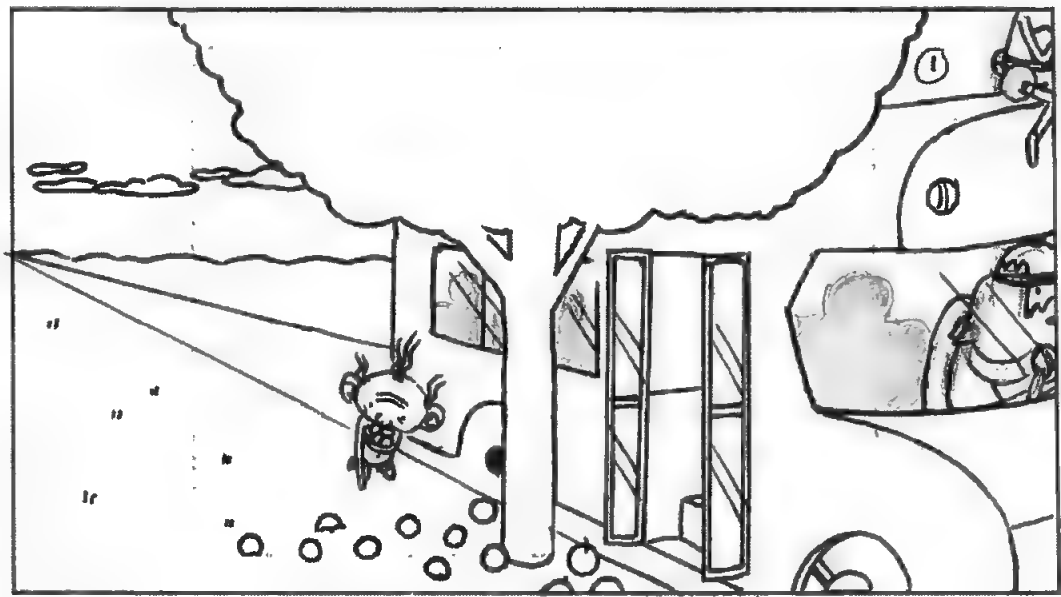
HN
cut

REVISED
104/02/14

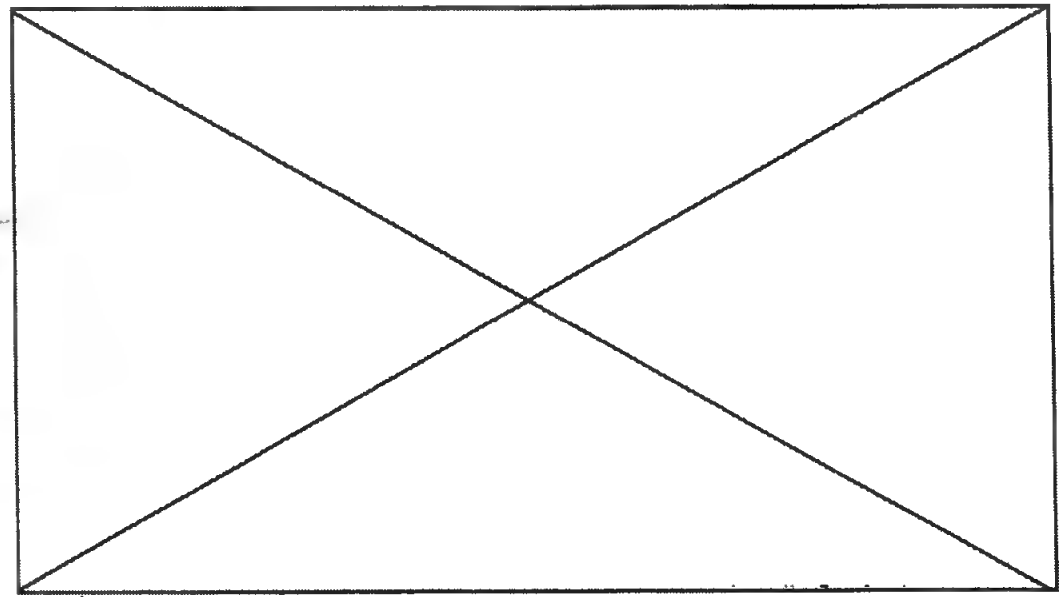
REVISED
64/07/14

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Sc. 124 Pnl. A Bg. day night



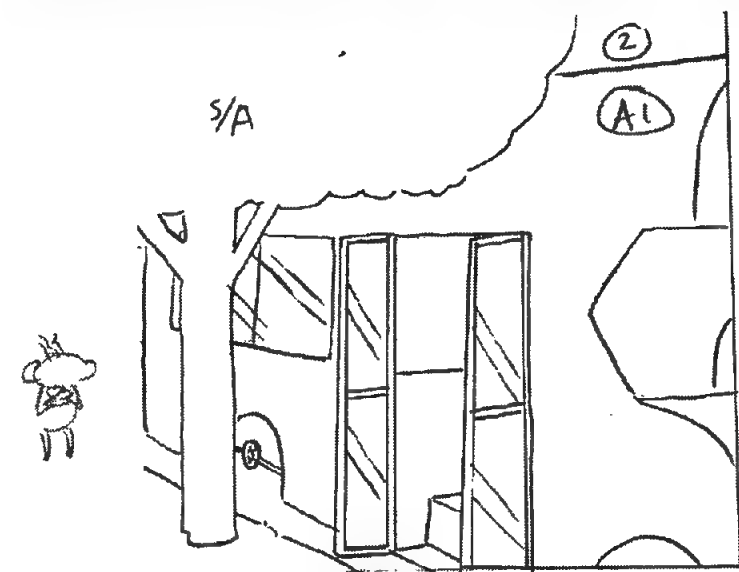
Sc. Pnl. Bg. day night



Dialog:

Action:

Timing:



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EPISODE # 1025-171

1025/174

Production :

1025/174

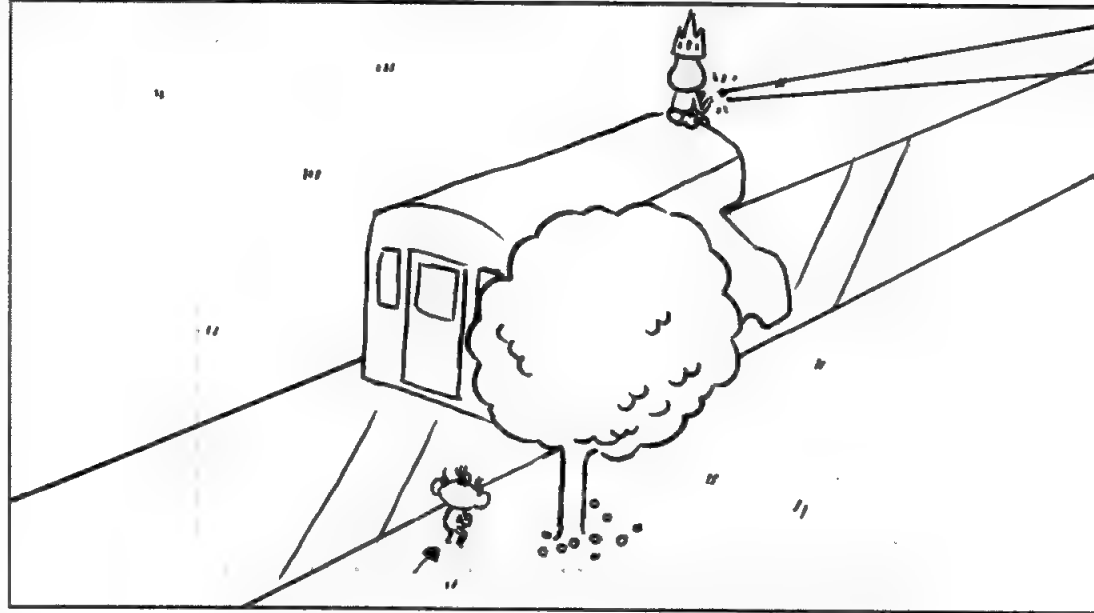
HW
Gut

ADVENTURE TIME

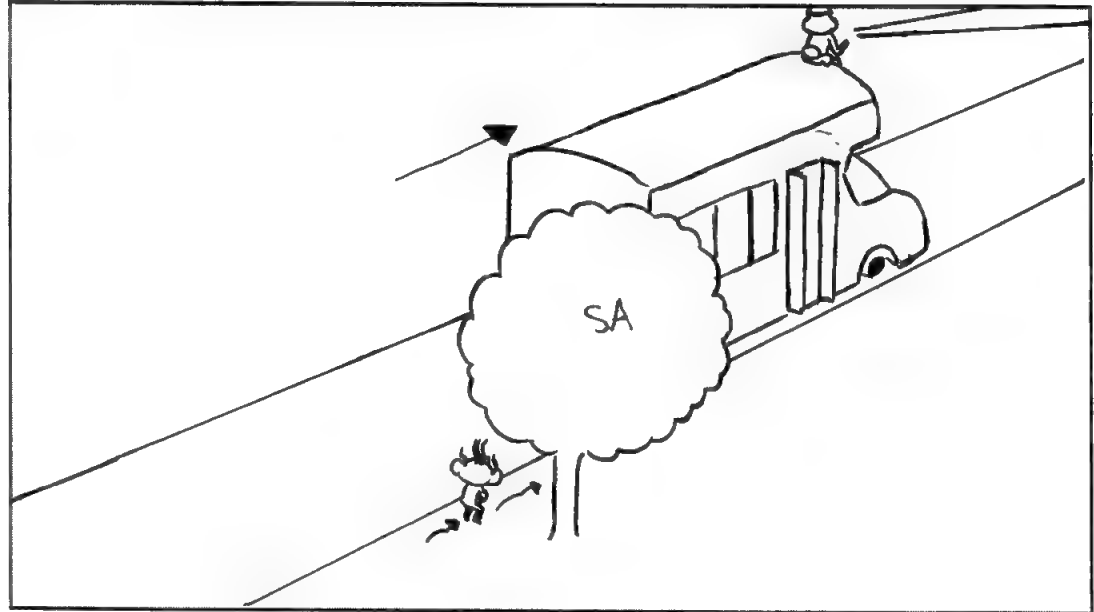


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Sc. 125 Pnl. A Bg. day night



Sc. 125 *cut* Pnl. B Bg. day night



Dialog:

Action:

- Giuseppe starts walking towards bus. But he's not fast enough.

Timing:

FEB 27 2014

HW
Gut

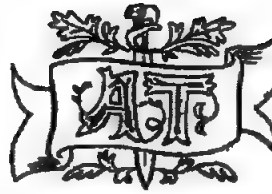
EPISODE# 1025-174

1025/174

Production :

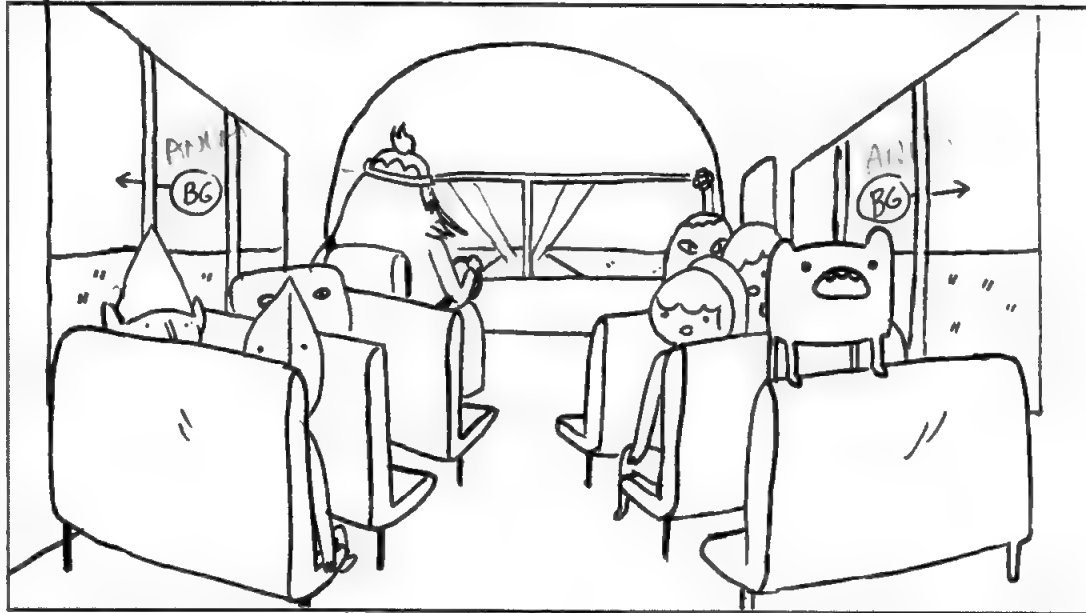
1025/174

ADVENTURE TIME

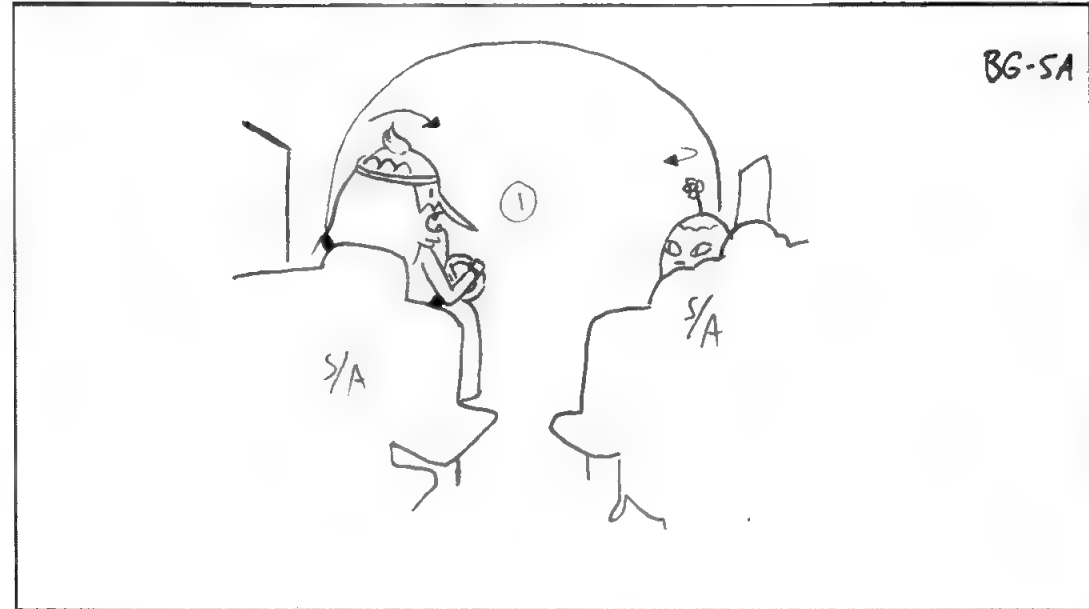


Page 148
148 BANED
day night

Sc. 126 Pnl. A Bg. day night



Sc. 126 cont Pnl. B



Dialog: Little Dude: oh no!! Giuseppe,
can't CATCH UP!

Ik: What?! —————
Magus of Life giving, TAKE THE
WHEEL!!!

Action:

- ACTION: IK. TAKES OFF SEAT BELT &
STANDS UP.

Timing:



FEB 27 2014

Production :

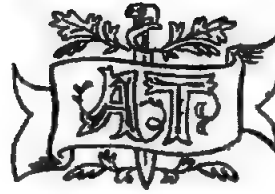
EPISODE # 1025-174

1025/174

1025/174

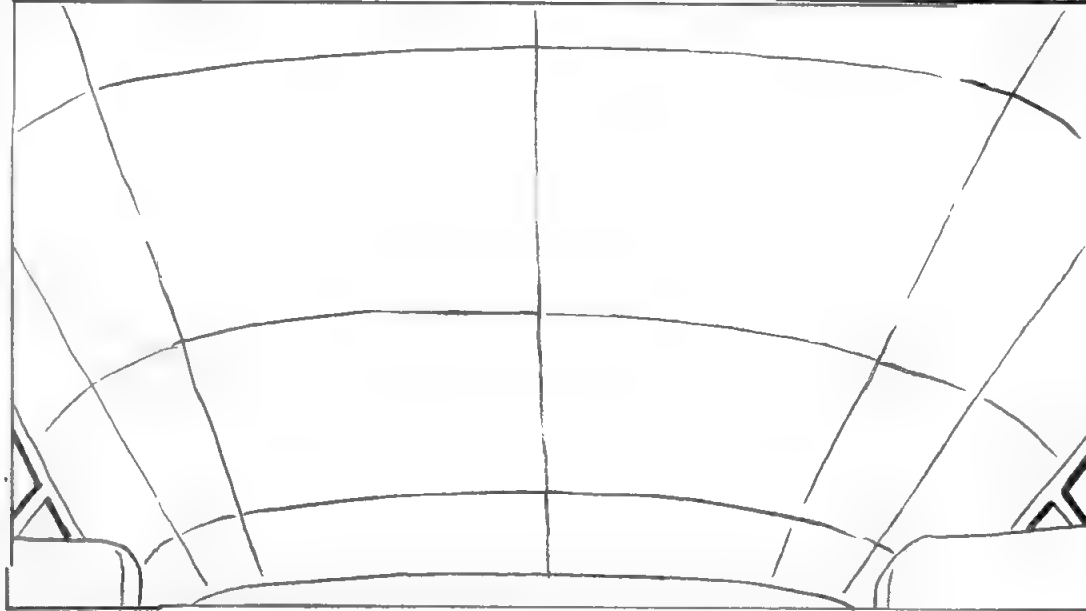
Cut

ADVENTURE TIME



Page 148A
~~149~~ NEXT
day night

Sc. 126A Pnl. A Bg. day night



Sc. 126A cont Pnl. B Bg.



Dialog:

K: [RUNNING]

Action:

Timing:

FEB 27 2014

EPISODE #

Production :

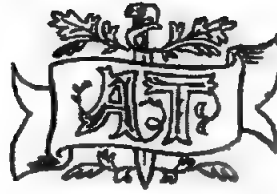
1025-174

1025/174

1025/174

1025/174

ADVENTURE TIME



sc: 126A cont

Sc.

126A cont

Pnl.

1

Bg.

day night

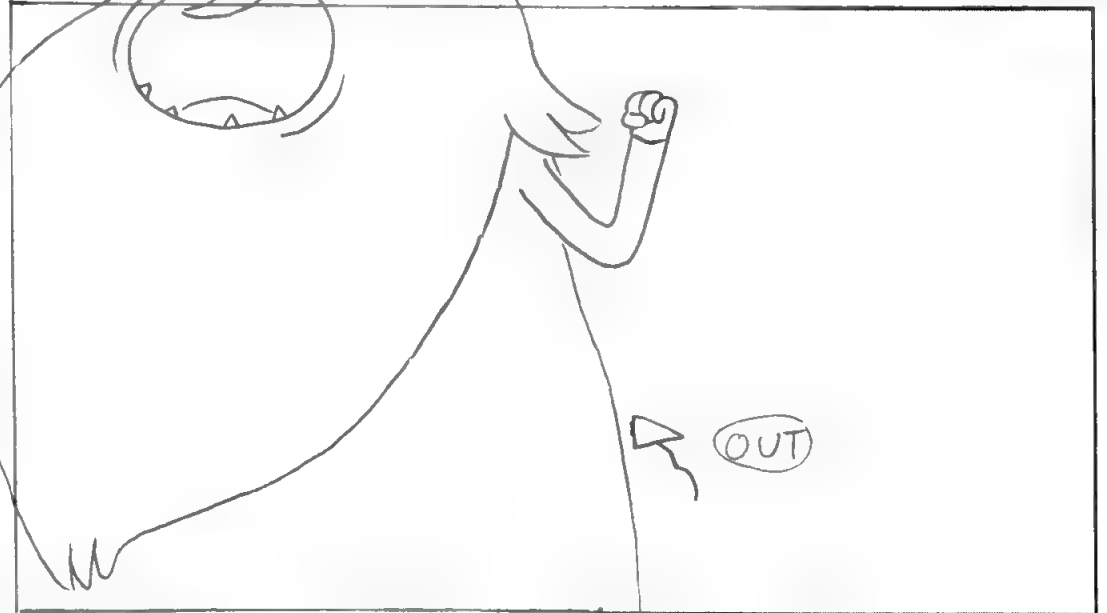
D

Page

149

day night

149A NEXT



Dialog:

IK: [RUNNING]

Action:

Timing:

FEB 27 2014

EPISODE #

1025-174

Production :

1025/174

1025/174

ADVENTURE TIME



Page 149A
160 NEXT
day night

Sc. 126 *cont*

Pnl.

E

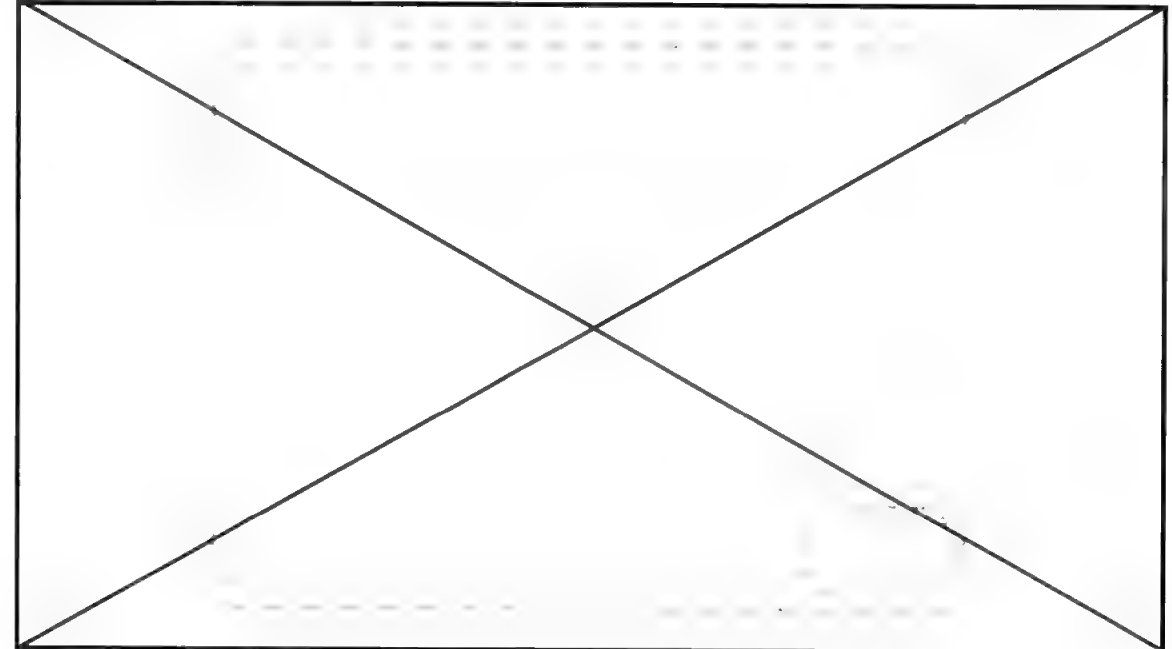
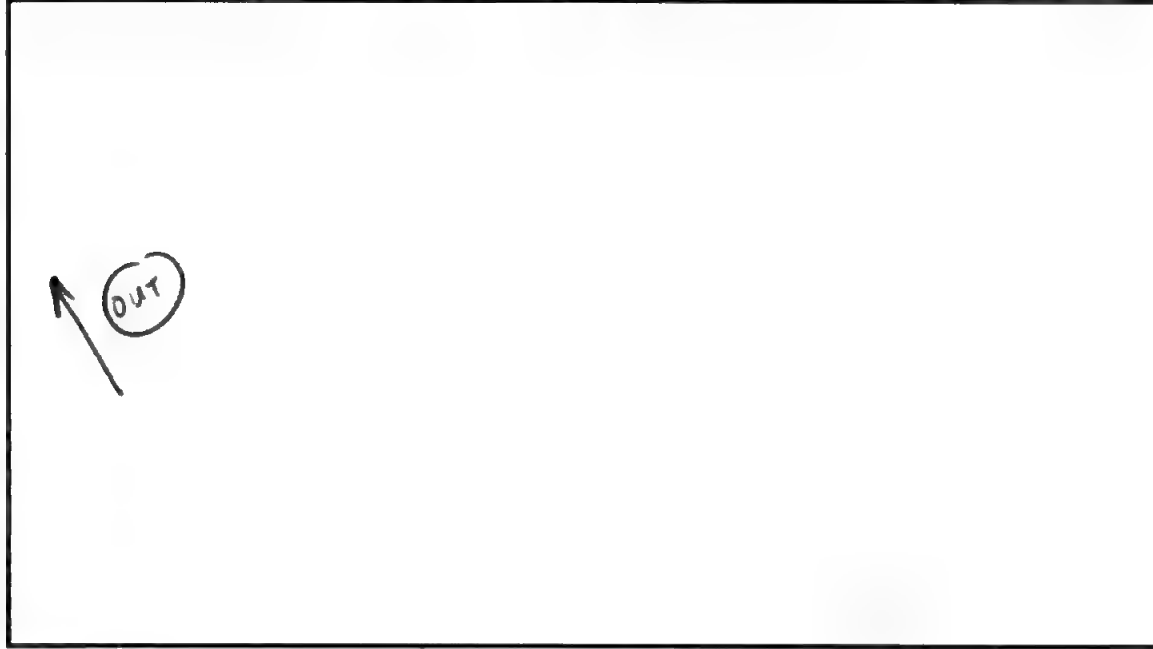
Bg.

day night

Sc.

Pnl.

Bg.



Dialog:

Action:

Timing:

FEB 27 2011

EPISODE # 1025-174

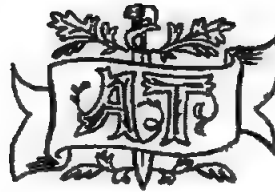
1025/174

Production:

1025/174

1025/174

ADVENTURE TIME



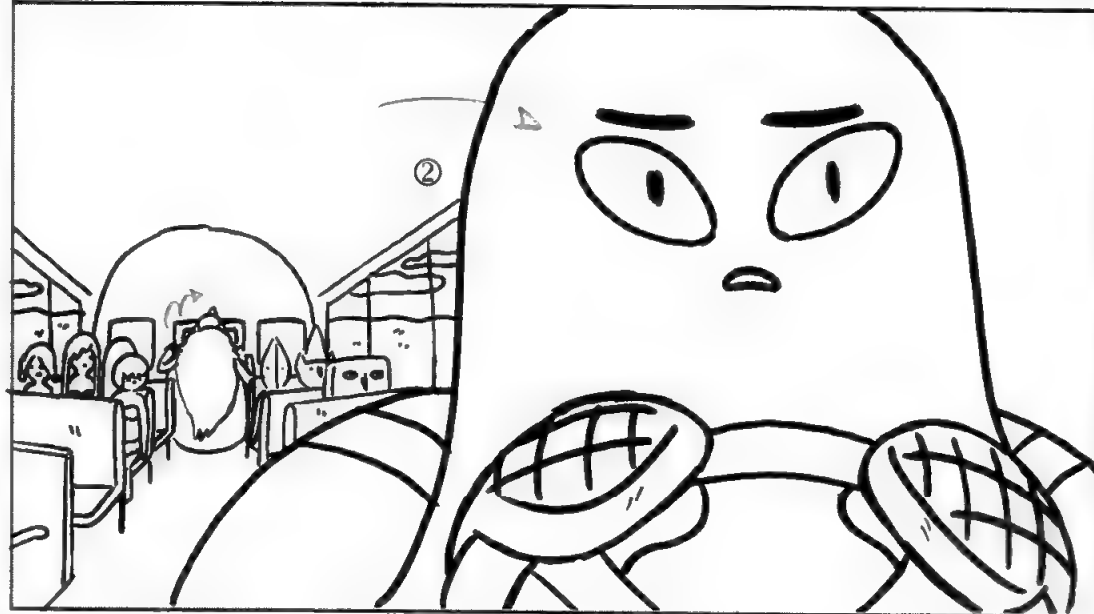
Page 150

Sc. 127

Pnl. A

Bg.

day night

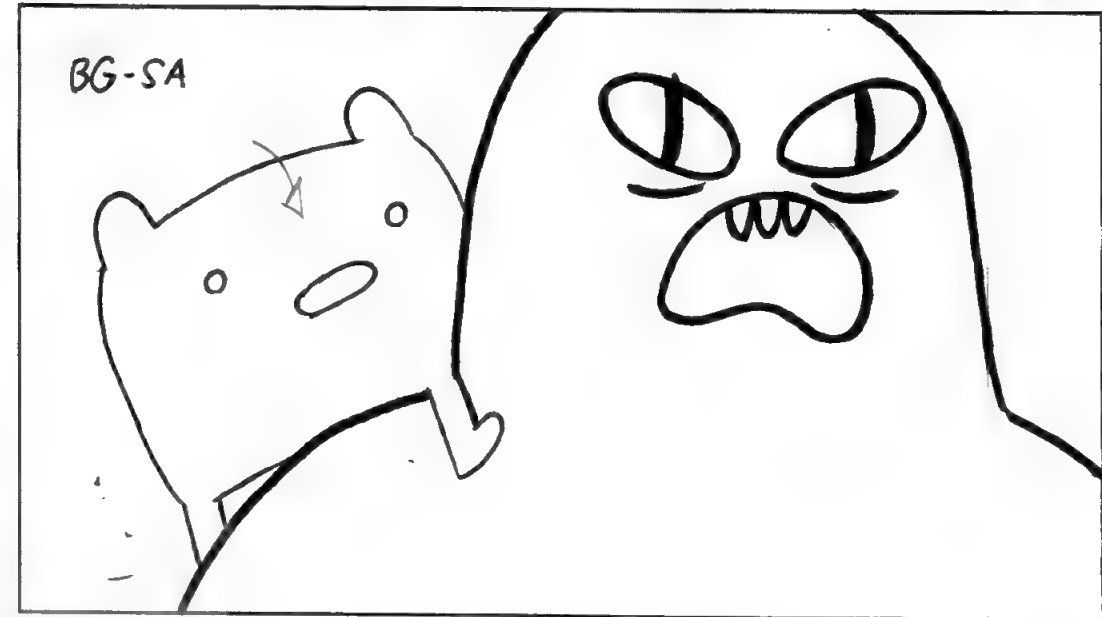


Sc. 127 *cent*

Pnl. B

Bg.

day night



1025-174

EPISODE #

1025/174

Dialog

MLG: OKAY... I am not
A confident driver.

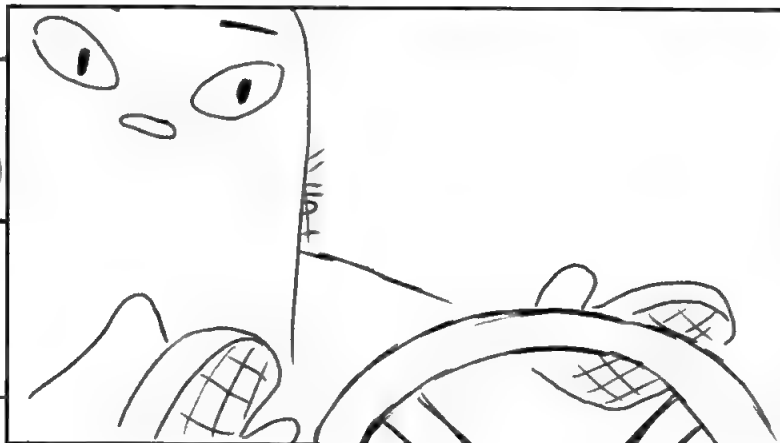
LD/ You're doing great, buddy.

FEB 27 2014

Action:

SP ①
AI

Timing:



IK
SP
AI
W/RECALL

A2 ③

in
up



LD's hand MCG's shoulder.
on

BI - PAC SETUP



BG LEVEL
w/ TRUCK OUT



Bus & char's
LEVEL

1025/174

ADVENTURE TIME



REVISED
04/02/14

REVISED
04/02/14

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Sc. 127 cont Pnl. C

Bg.

day night

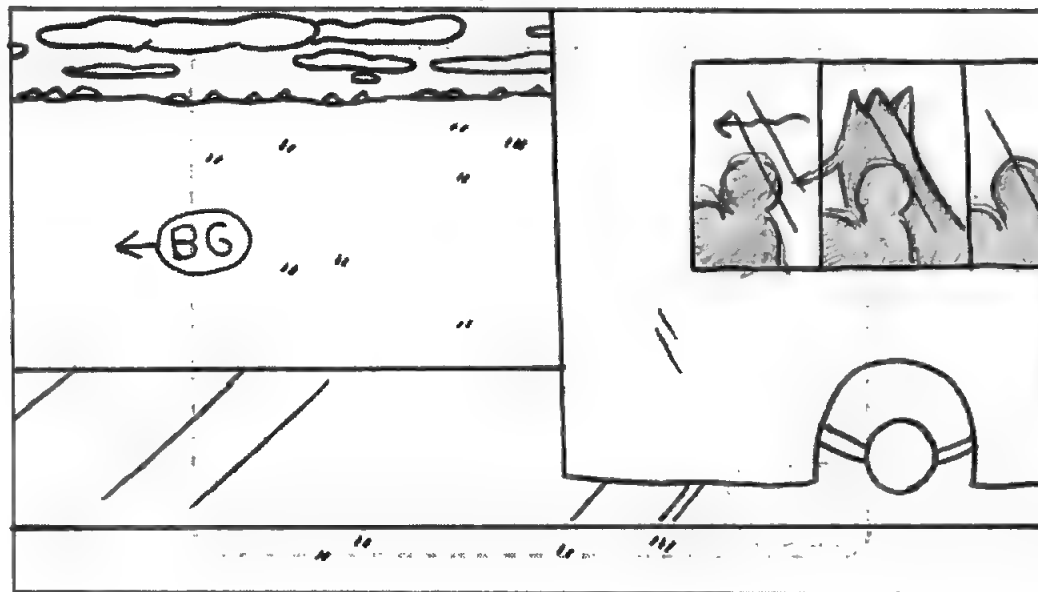


Sc. 128

Pnl. A

Bg.

day night



Dialog: MLG: Don't touch me!

SFX: *WHAP*

Action: - LGM BATS LD AWAY.
- LD FLIES OFF/S.

Bus slowly moving along.

FEB 27 2014

Timing:

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EPISODE #

1025/174

Production :

1025/174

1025/174

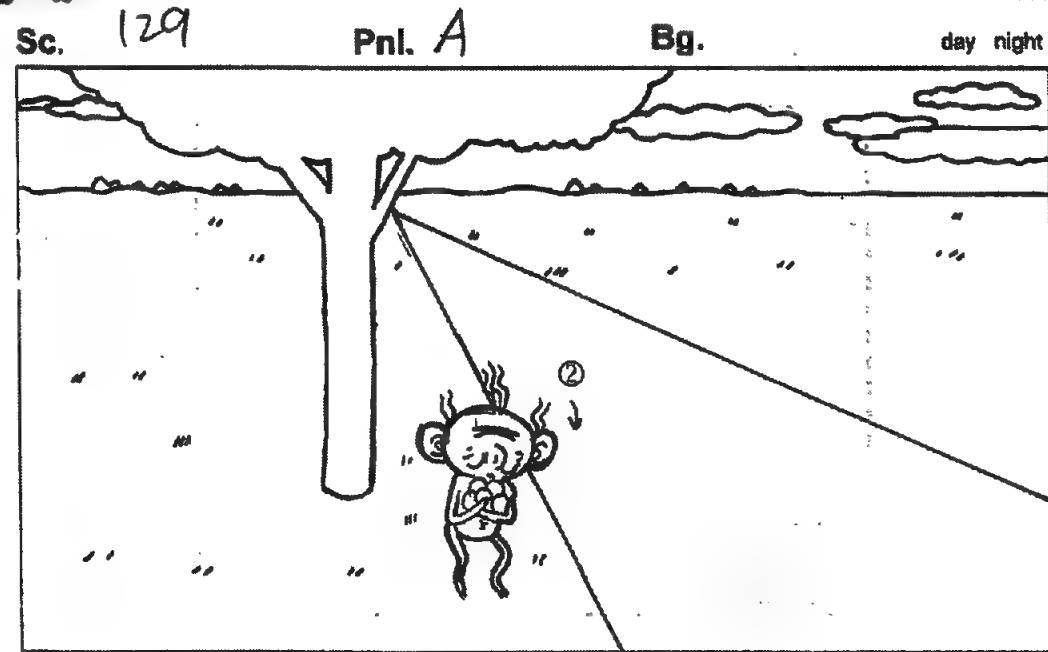
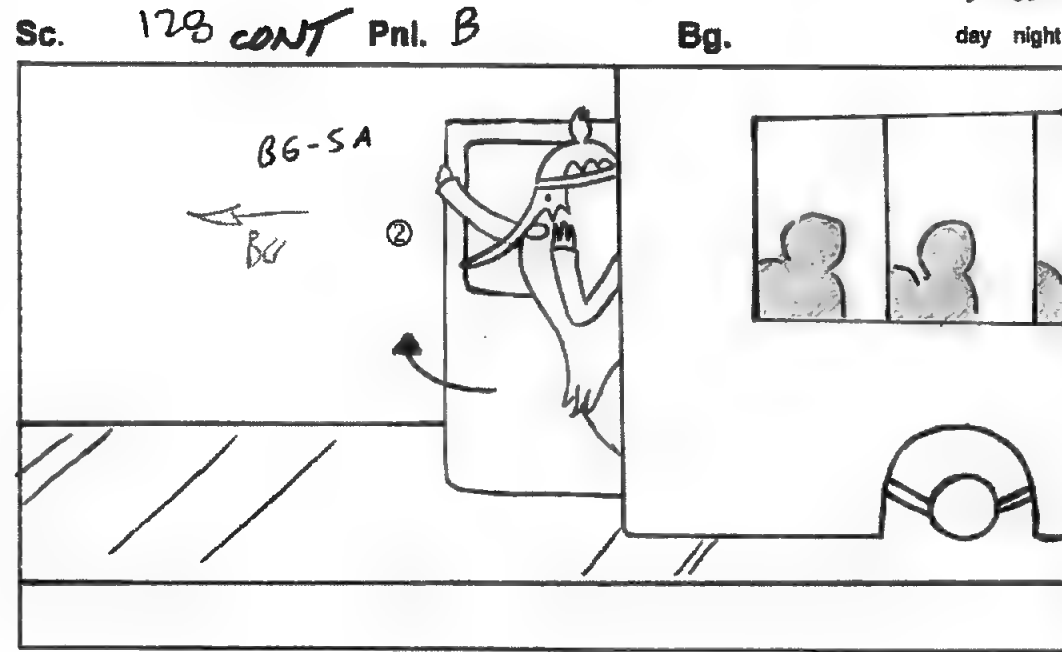
ADVENTURE TIME



REVISED
04/02/14

REVISED
04/07/14

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Dialog: IK: Giuseppe, throw the CRABAPPLES!!

Action: - IK OPENS EMERGENCY DOOR

Timing:

B1 ①

A1

FEB 27 2014

1025/174

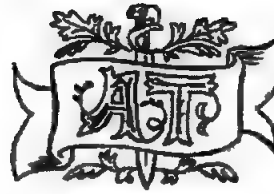
EPISODE # 1025-174

1025/174

Production :

1025/174

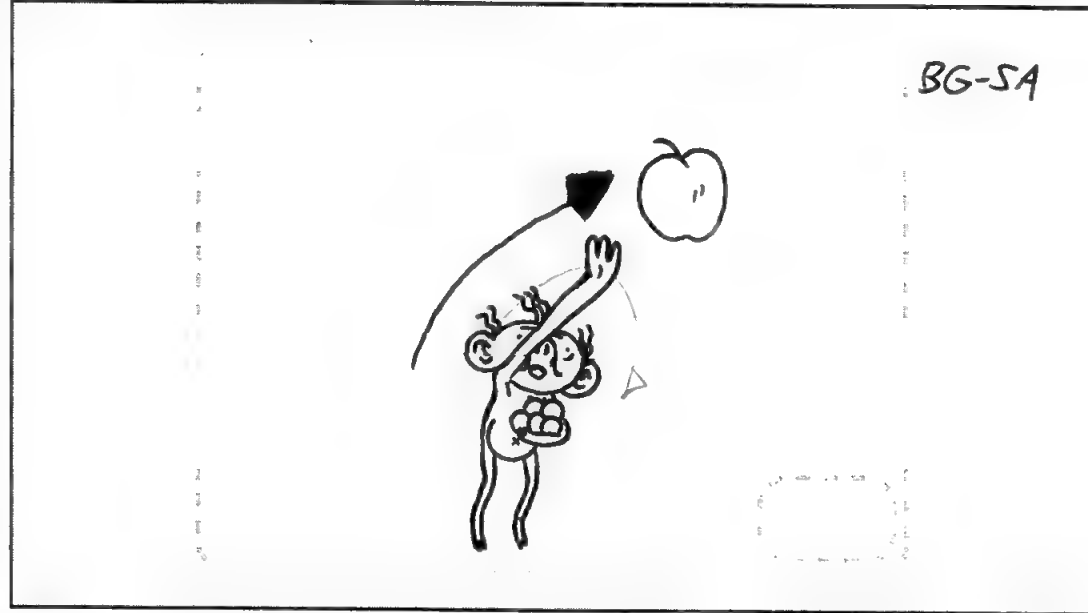
ADVENTURE TIME



Sc. 129 *cont* Pnl. B

Bg.

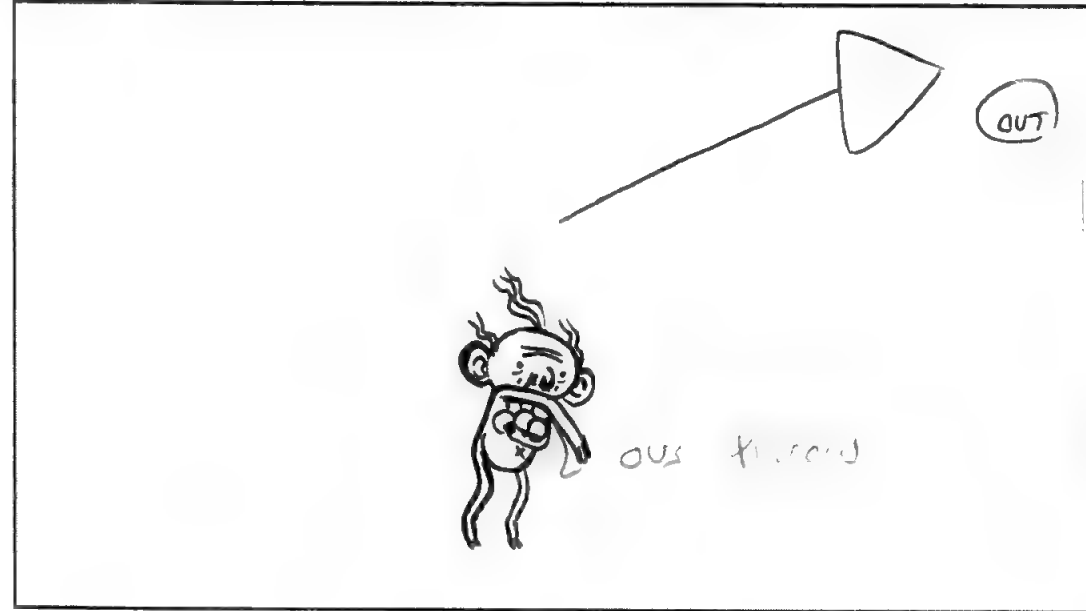
day night



Sc. 129 *cont* Pnl. C

Bg.

day night



Dialog:

Action: Giuseppe throws
crabapples at BUS.

Timing:



FEB 27 2014

*Hu
Cut*

EPISODE # 1025-174

1025/174

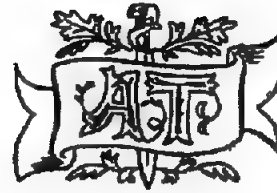
Production :

1025/174

1025/174

HW
Cut

ADVENTURE TIME

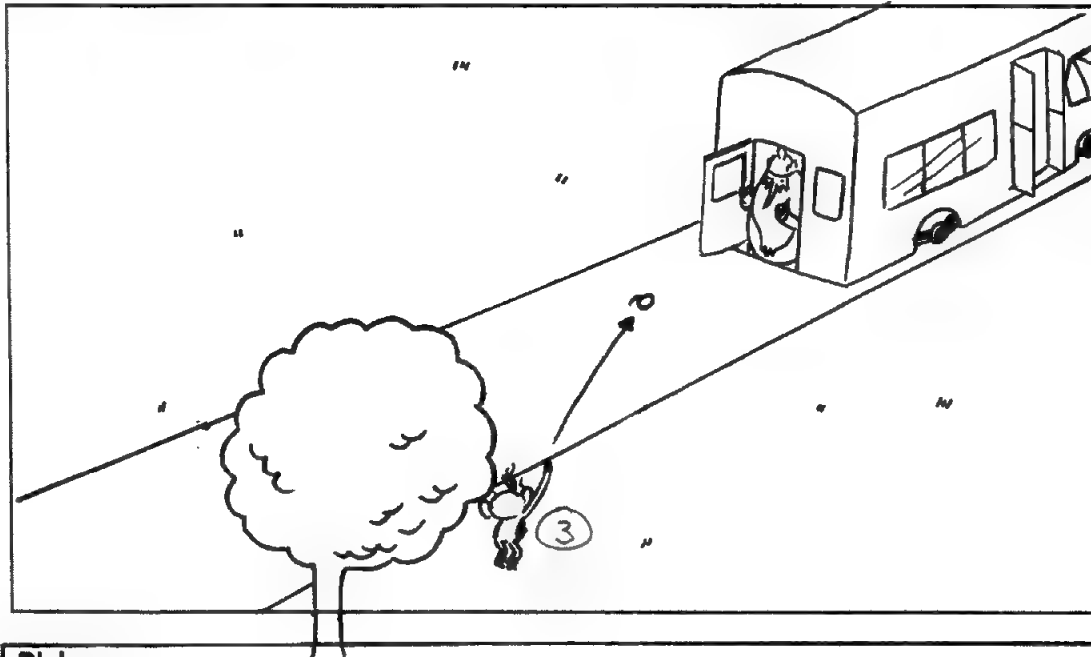


REVISED
3/18/14

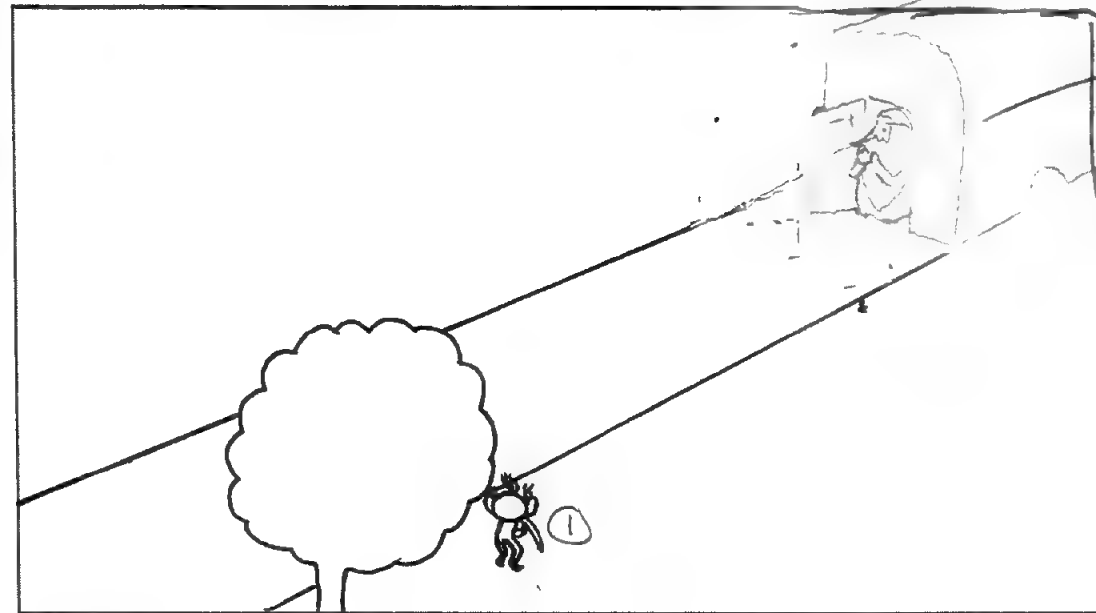
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HW
Cut

Sc. 130 Pnl. A Bg. day night



Sc. 130 cont Pnl. B Bg.



Dialog:

Action:

Timing:



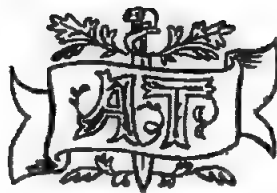
FEB 27 2014

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EPISODE #

Production :

1025/174



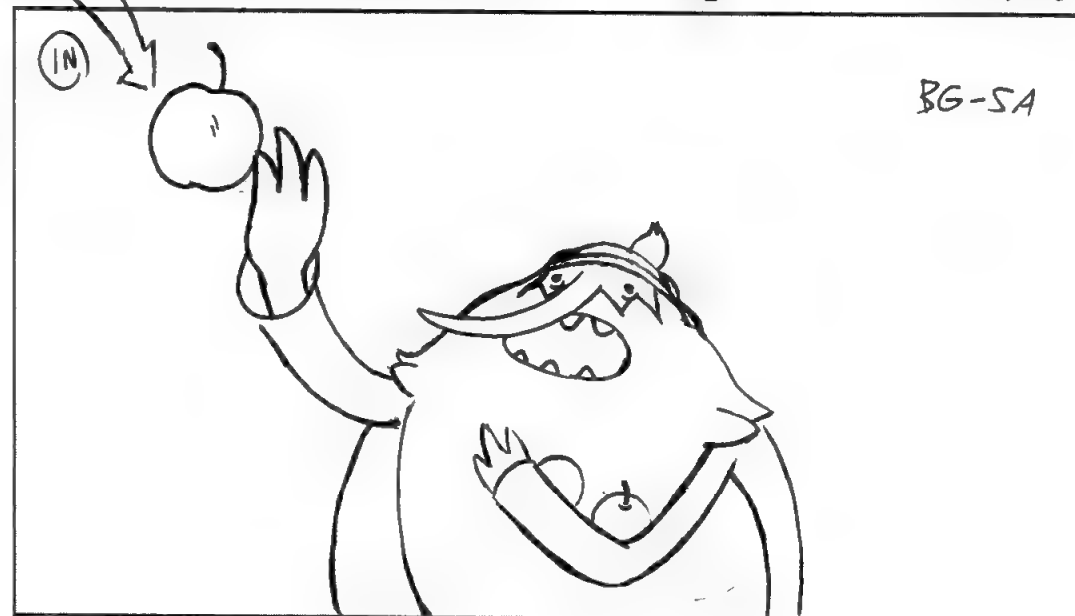
ADVENTURE TIME

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Sc. 131 Pnl. A Bg. day night



Sc. 131 cont Pnl. B Bg. day night



Dialog:

Action:

Timing:

FEB 27 2014

EPISODE # 1025-174

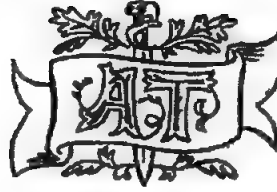
1025/174

Production :

1025/174

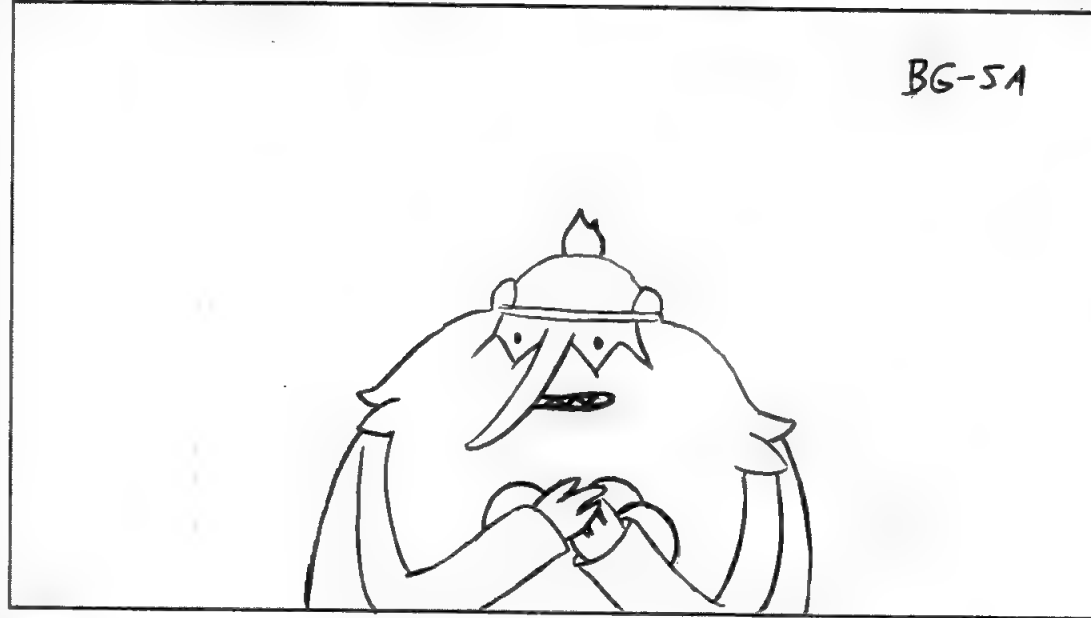
1025/174

ADVENTURE TIME



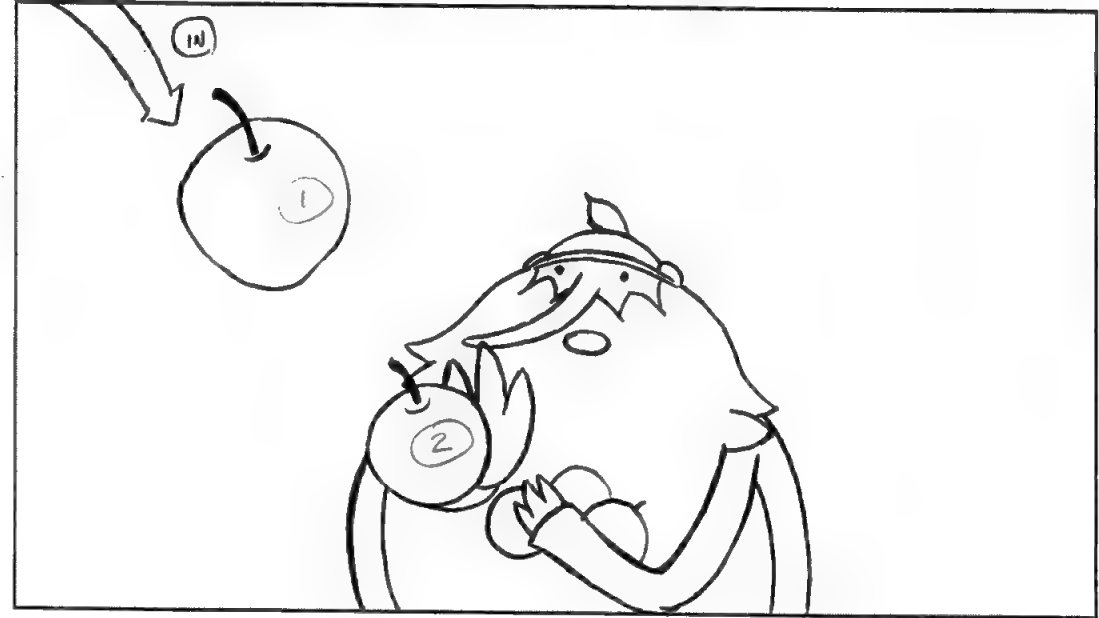
Page 156

Sc. 131 cont Pnl. C Bg. day night



BG-SA

Sc. 131 cont Pnl. D Bg. day night



Dialog:

Action:

Timing:

FEB 27 2014

1025-174

EPISODE #

1025/174

Production :

1025/174

1025/174

ADVENTURE TIME



Sc. 131 *cont* Pnl. E

Bg.

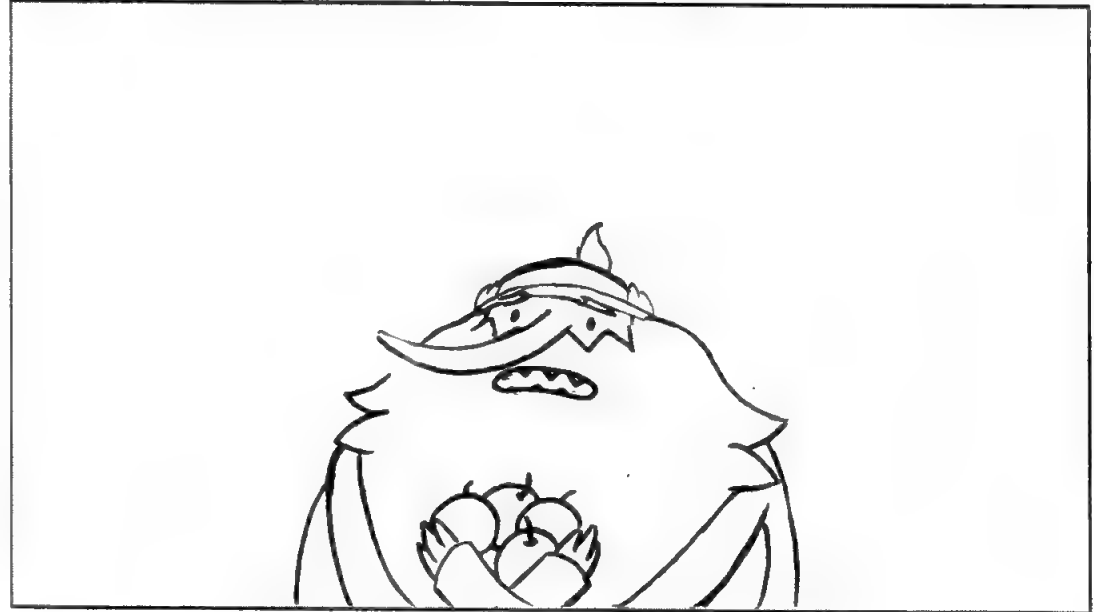
day night



Sc. 131 *cont* Pnl. F

Bg.

day night



Page 157

cont

EPISODE # 1025-174

1025/174

1025/174

Dialog:

IK: Giuseppe?...

Action:

Timing:

FEB 27 2014

Production :

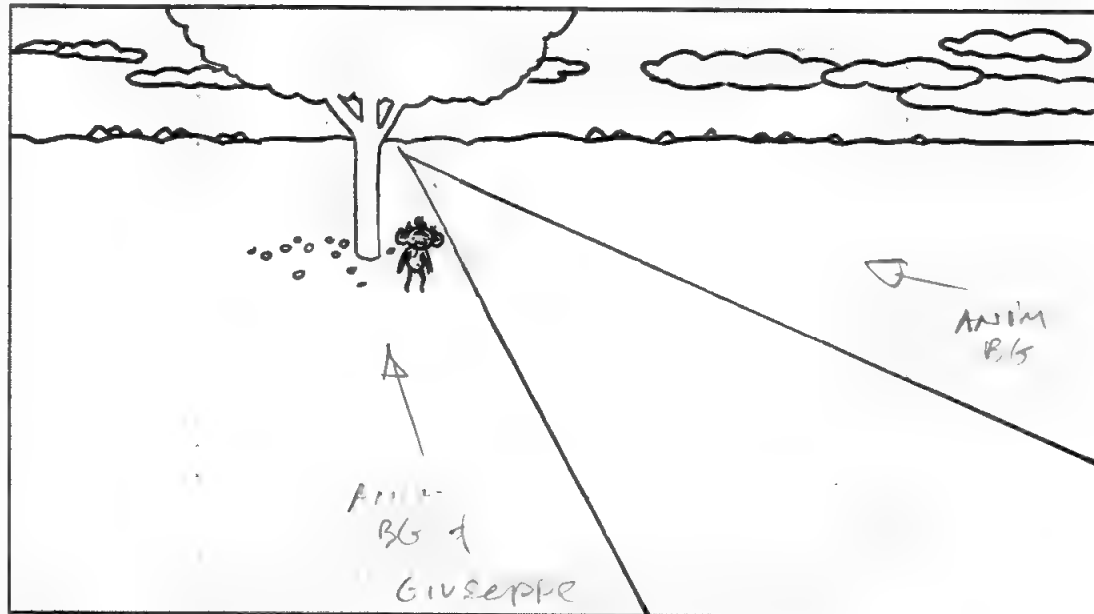
1025/174

ADVENTURE TIME

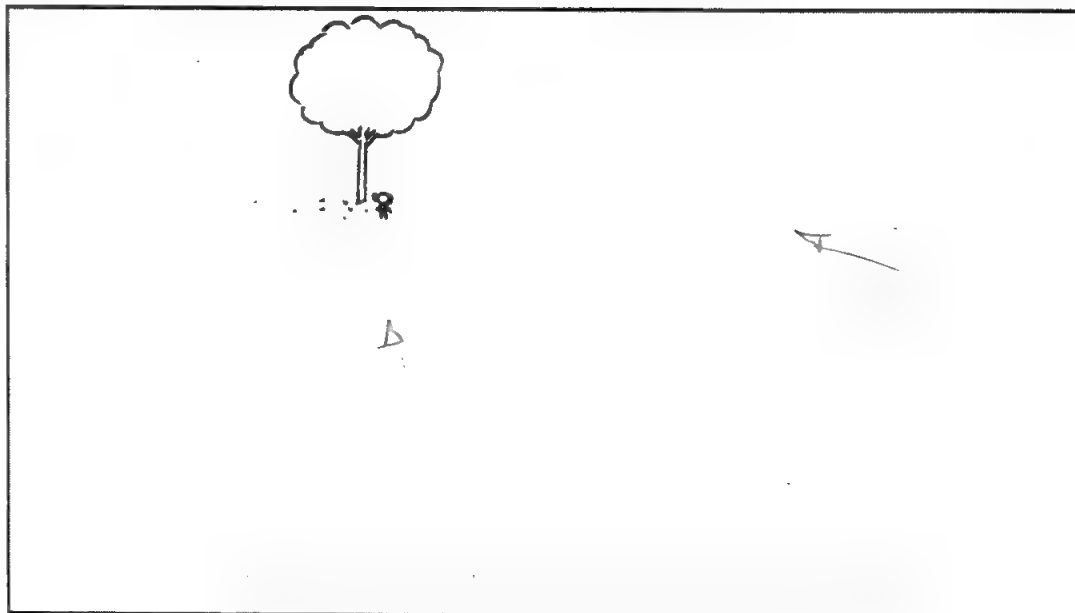


Page 158

Sc. 132 Pnl. A Bg. day night



Sc. 132 cont Pnl. B Bg. day night



Dialog:

Action:

Giuseppe standing still, watching.

- Bus moves further and further along.

FEB 27 2014

Timing:

Production :

EPISODE # 1025-174

1025/174

1025/174

1025/174

Cut

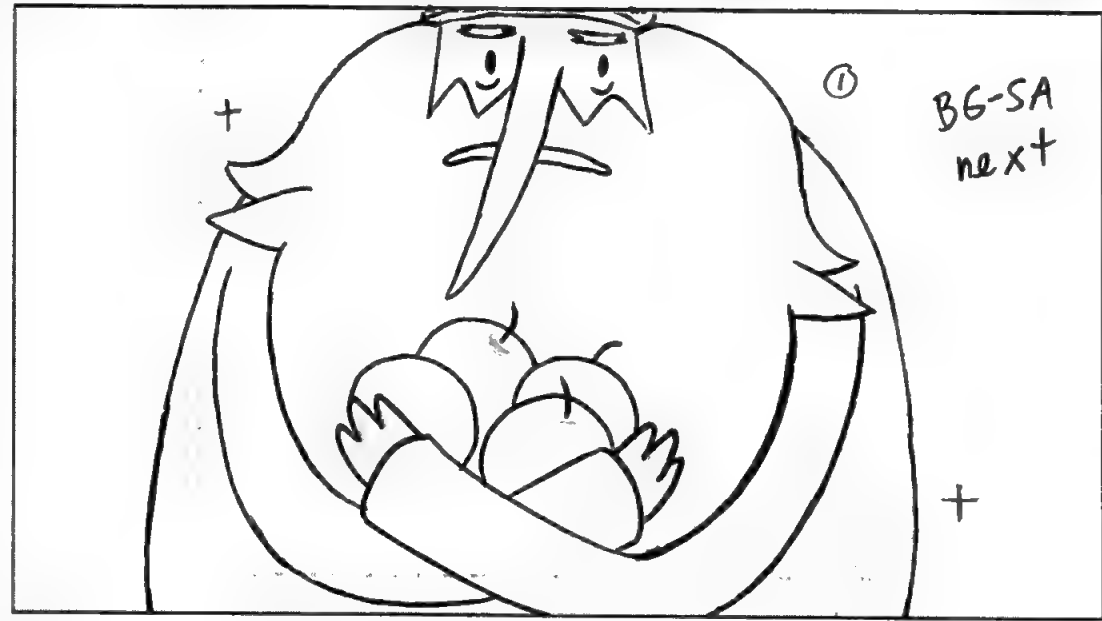
ADVENTURE TIME



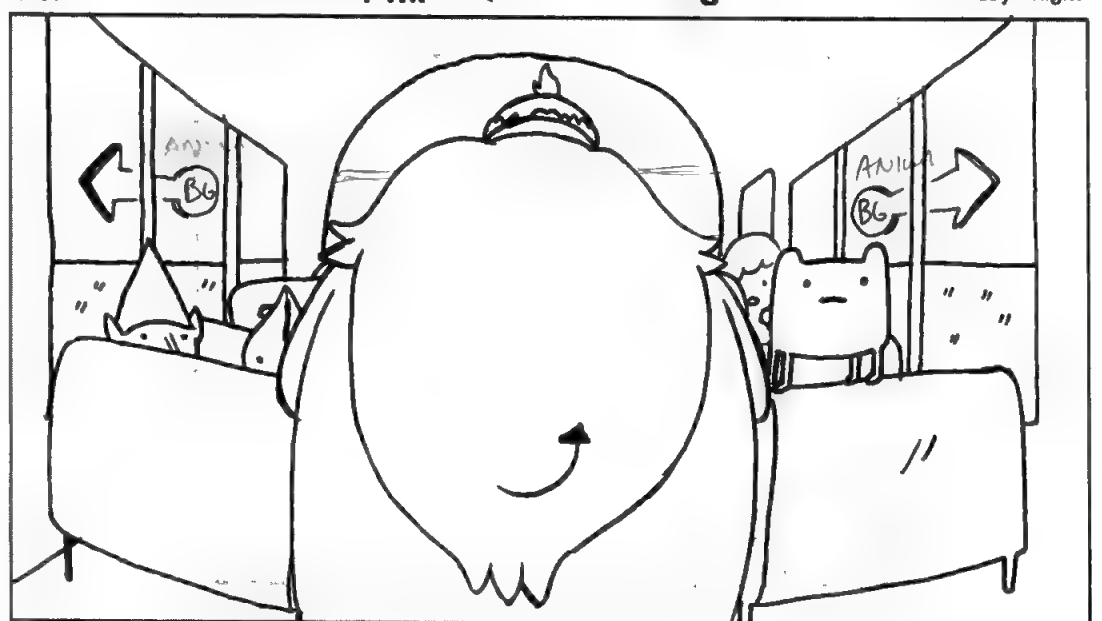
Page 159

HW
Cut

Sc. 133 Pnl. A Bg. day night



Sc. 133 CONT Pnl. B Bg. day night



Dialog:	
Action: IK sad.	
Timing:	

NOTE TO TIMING:
ANIMATE THROUGH
+ THIS
POSE

(A1)
(2)

IK turns around. & stops away

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1025/174

EPISODE # 1025-174

1025/174

Production :

1025/174

1025/174

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HO
Cut

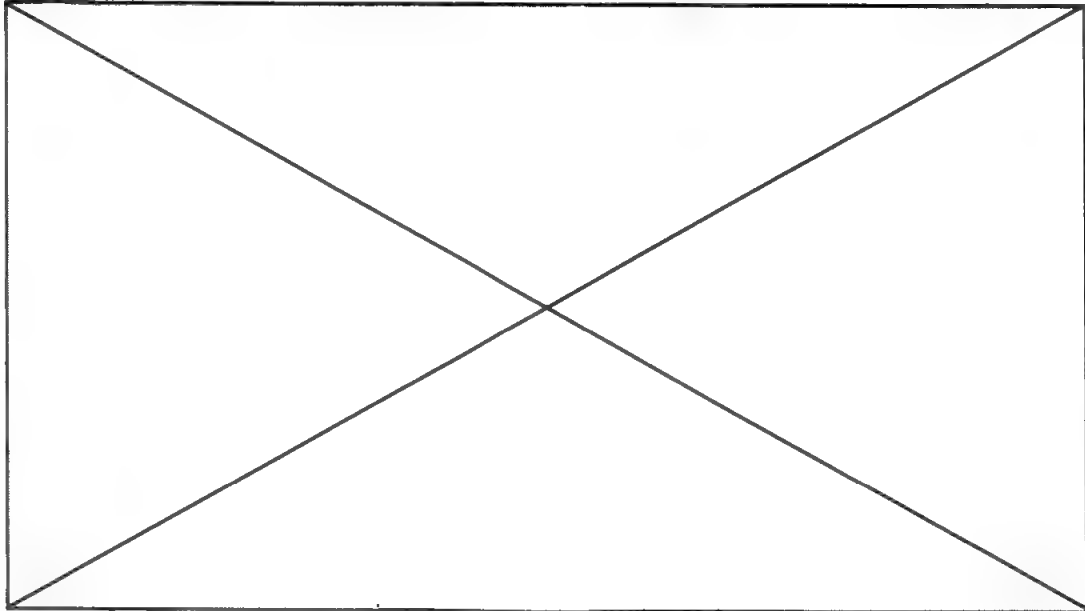
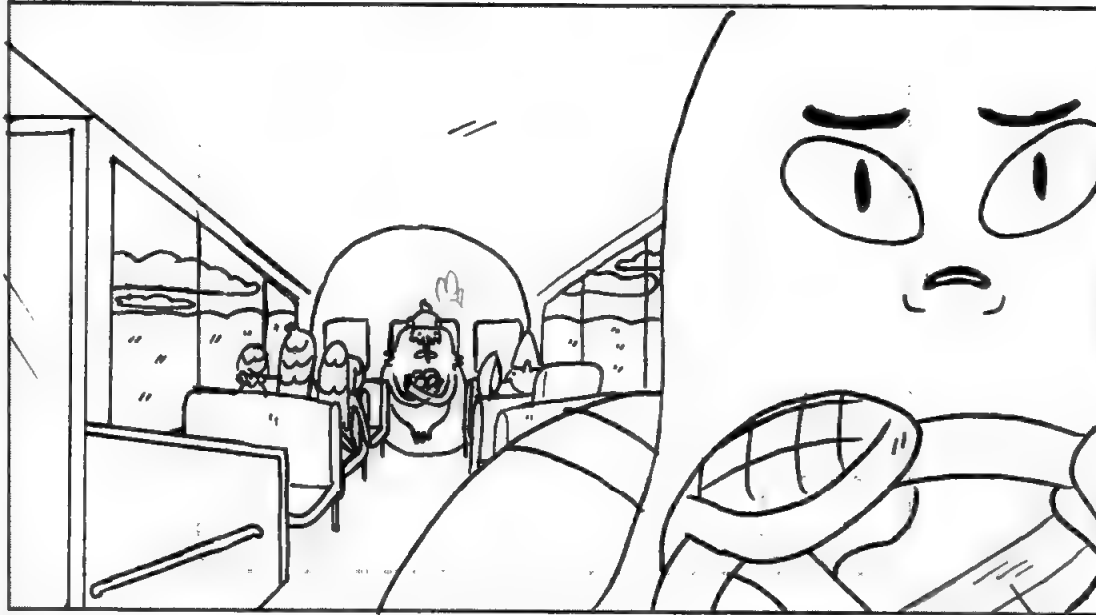
ADVENTURE TIME



HO
Cut

Page 160

Sc. 134 Pnl. A Bg. day night Sc. Pnl. Bg. day night



Dialog: IK: We have lost Giuseppe. SEATBELT

Action: IK back of bus. Holding crabapples.

Timing: Bi-PAC Set-up 5/A 3c 127

FEB 27 2014

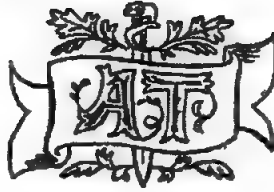
EPISODE # 1025-174

1025/174

Production :

1025/174

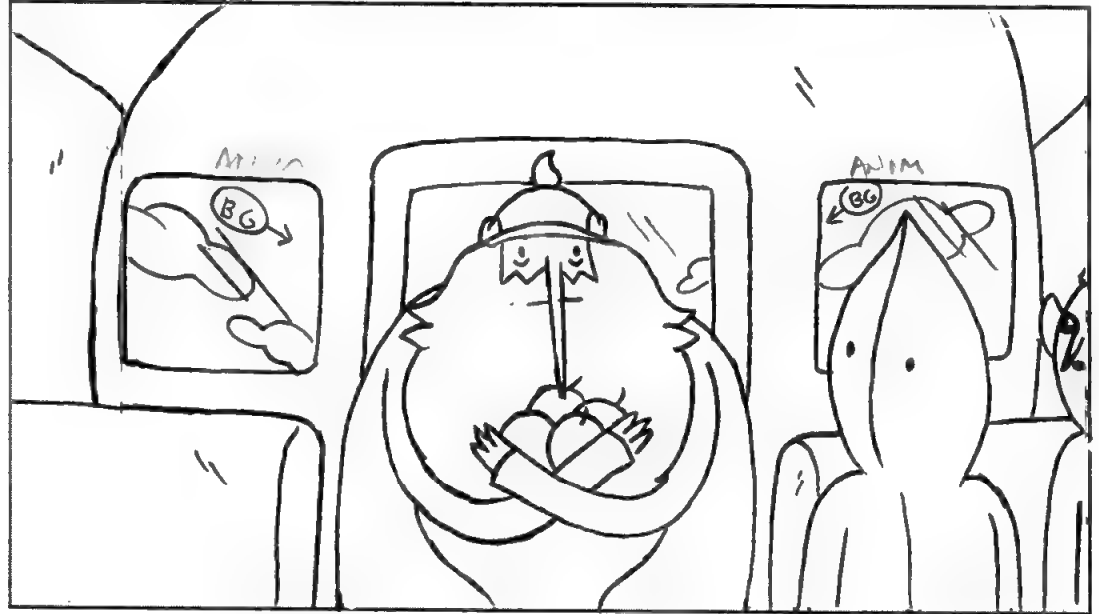
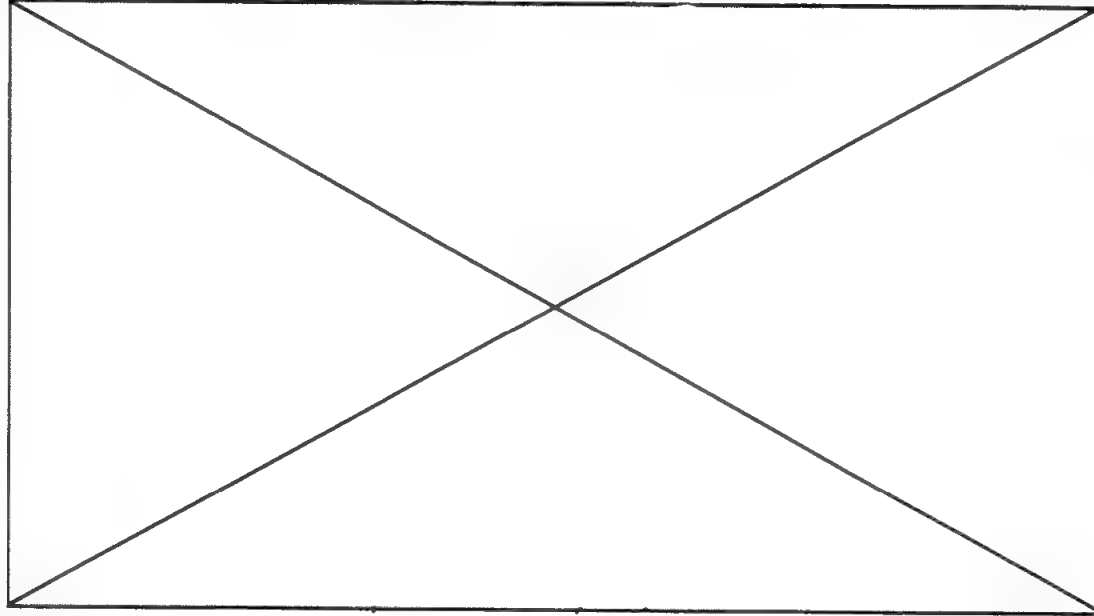
ADVENTURE TIME



the
Cart

Page 161

Sc. Pnl. Bg. day night Sc. 135 Pnl. A Bg. day night



Dialog:

Action:

Timing:

FEB 27 2014

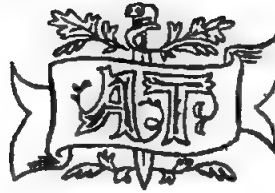
EPISODE # 1025-174

Production :

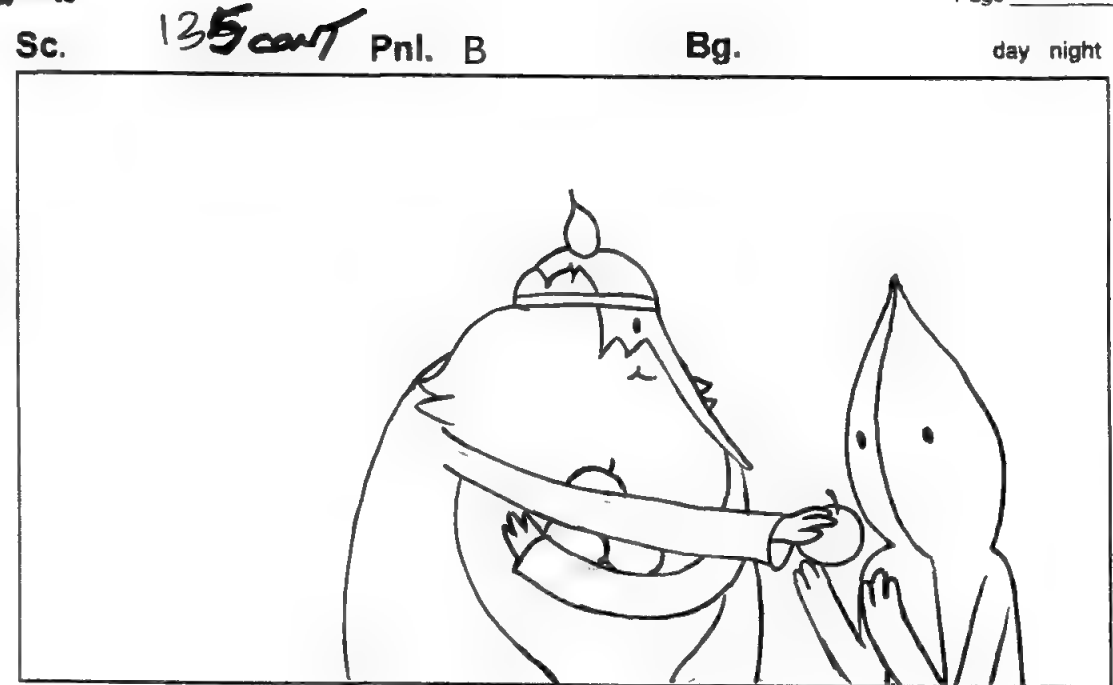
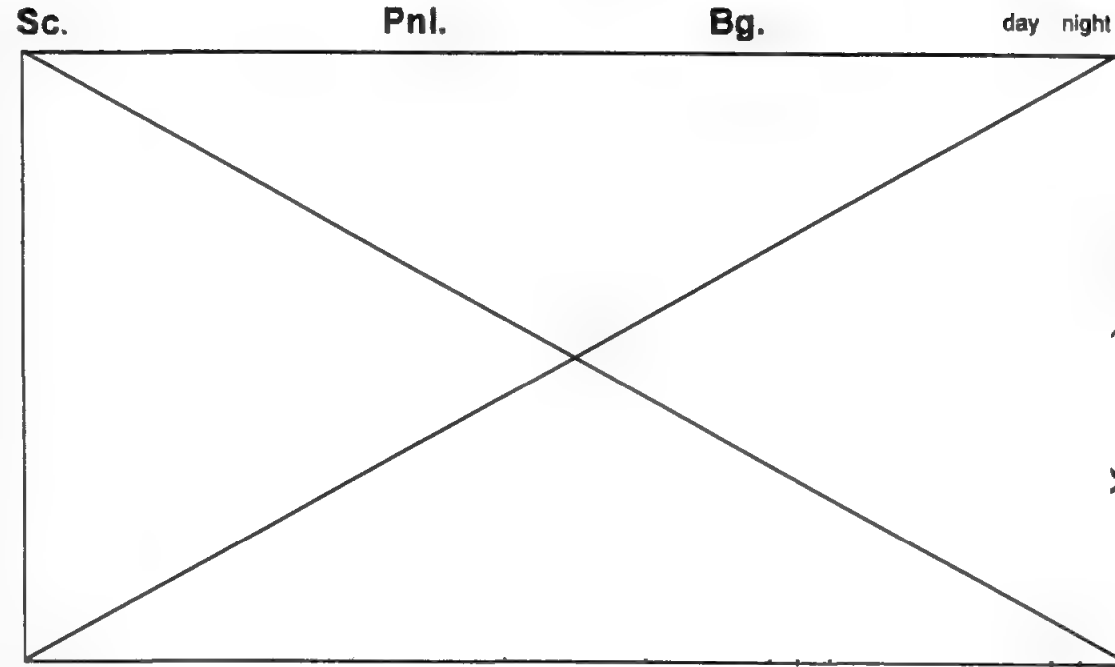
1025/174

1025/174

ADVENTURE TIME



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Dialog:

Action:

IK hands Leaf Wizard a
crabapple.

FEB 27 2014

Timing:

EPISODE # 1025-174

1025/174

Production :

1025/174

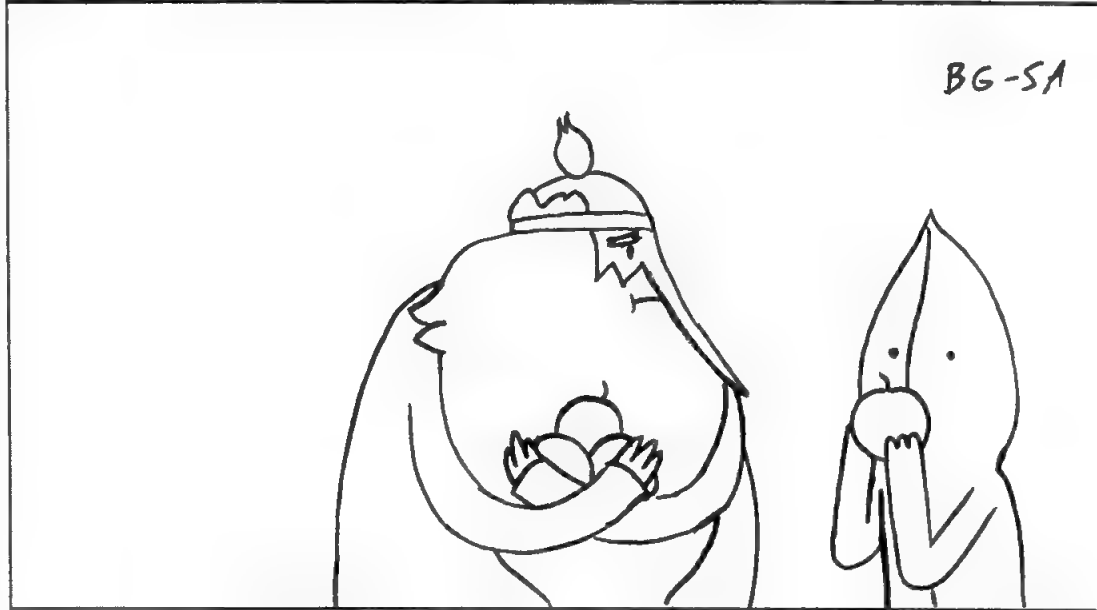
1025/174

ADVENTURE TIME



Page 163

Sc. 135 cont Pnl. C Bg. day night



Sc. 135 cont Pnl. D Bg. day night



Dialog:

Action: Leaf Wizard smacks
apple against face (no mouth)

Timing:



IK: [MUNCHING]

Ice King munches absently on a
crabapple.

FEB 27 2014

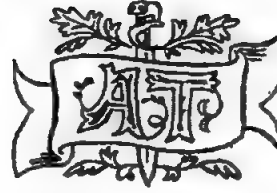
EPISODE # 1025-174

1025/174

Production :

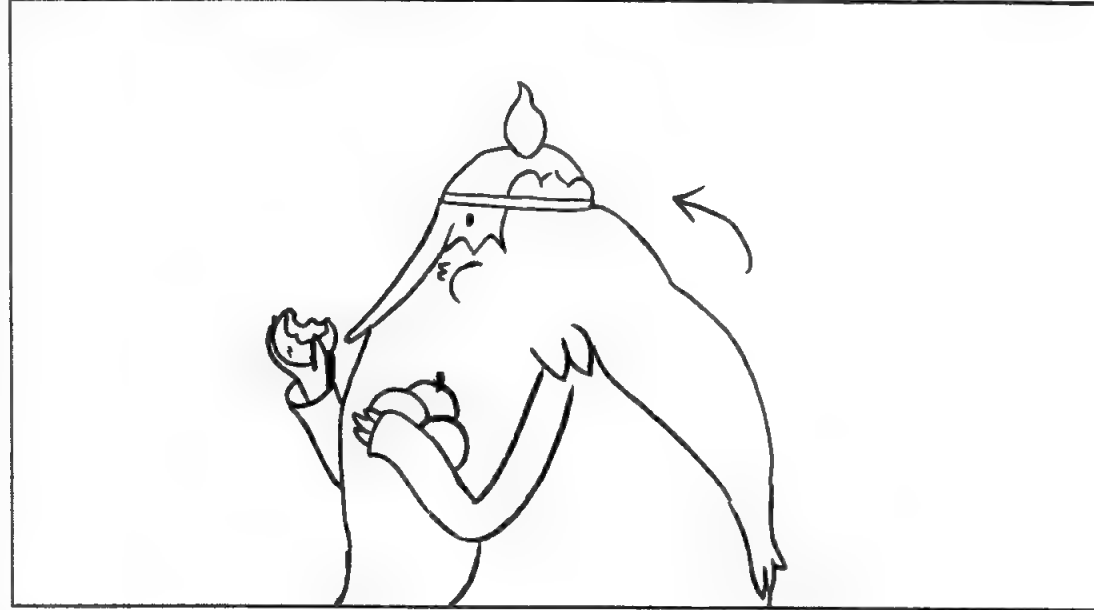
1025/174

ADVENTURE TIME

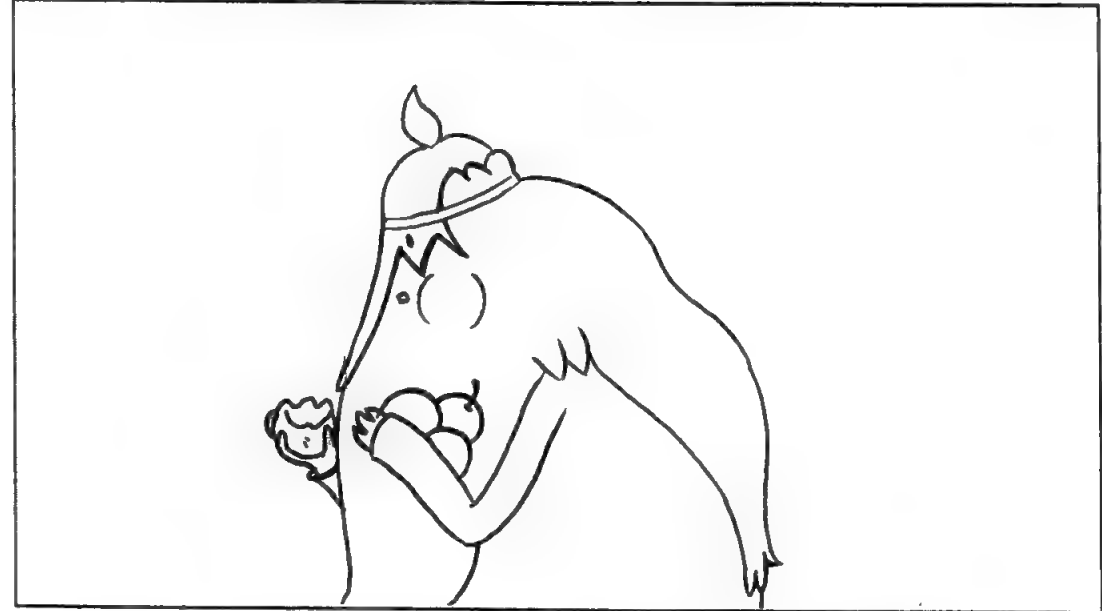


Page 164

Sc. 135 cont Pnl. E Bg. day night



Sc. 135 cont Pnl. F Bg. day night



Dialog:

IK: Hmm?

Action:

IK casually turns to his right.

Looks down.
puts apple in bunch.



Timing:

FEB 27 2014

Production :

EPISODE # 1025-174

1025/174

1025/174

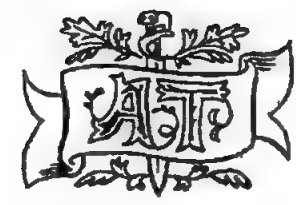
HW
Aut

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1025/174

Ho
Cust

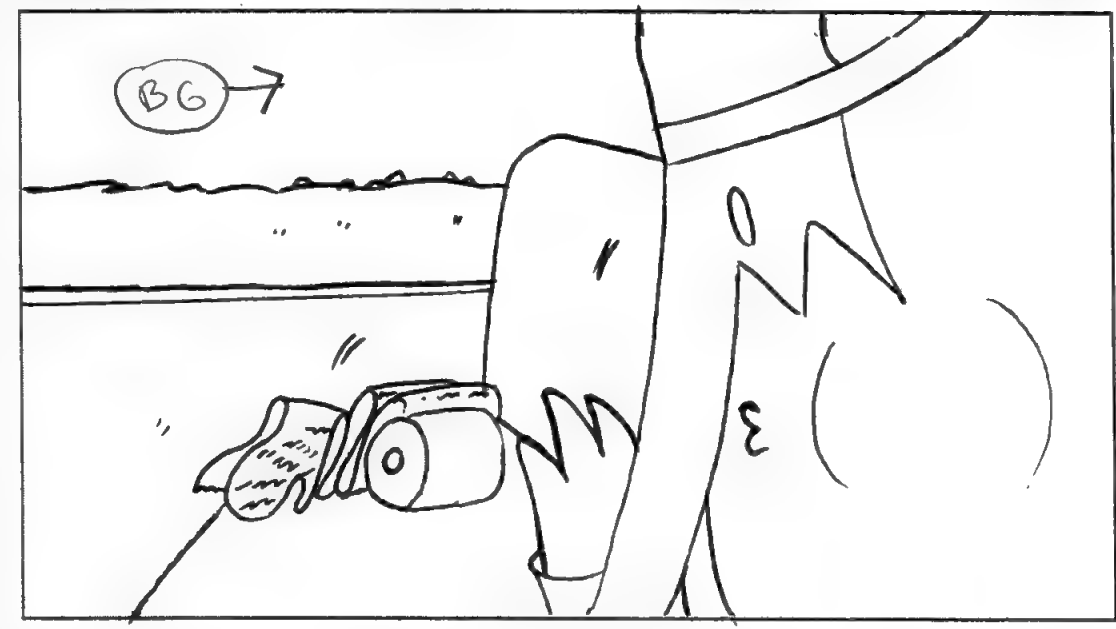
ADVENTURE TIME



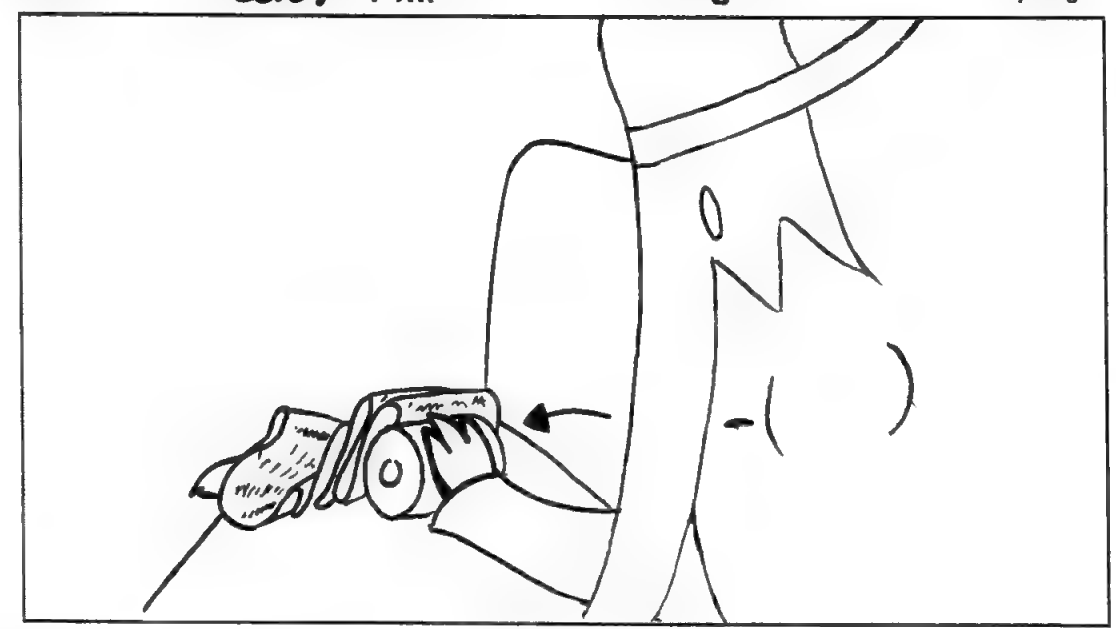
Page 165

Ho
Cust

Sc. 136 Pnl. A Bg. day night



Sc. 136 *cont* Pnl. B Bg. day night



Dialog: Ik: Let's see what Old Giuseppe wrote.

Action: - Ik sees Giuseppe's toilet paper roll.
- Ik reaches for toilet paper.

Timing:

FEB 27 2014

EPISODE # 1025-174
1025/174

Production :

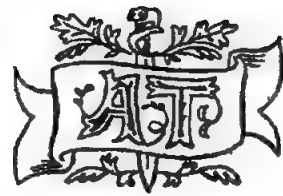
1025/174

1025/174

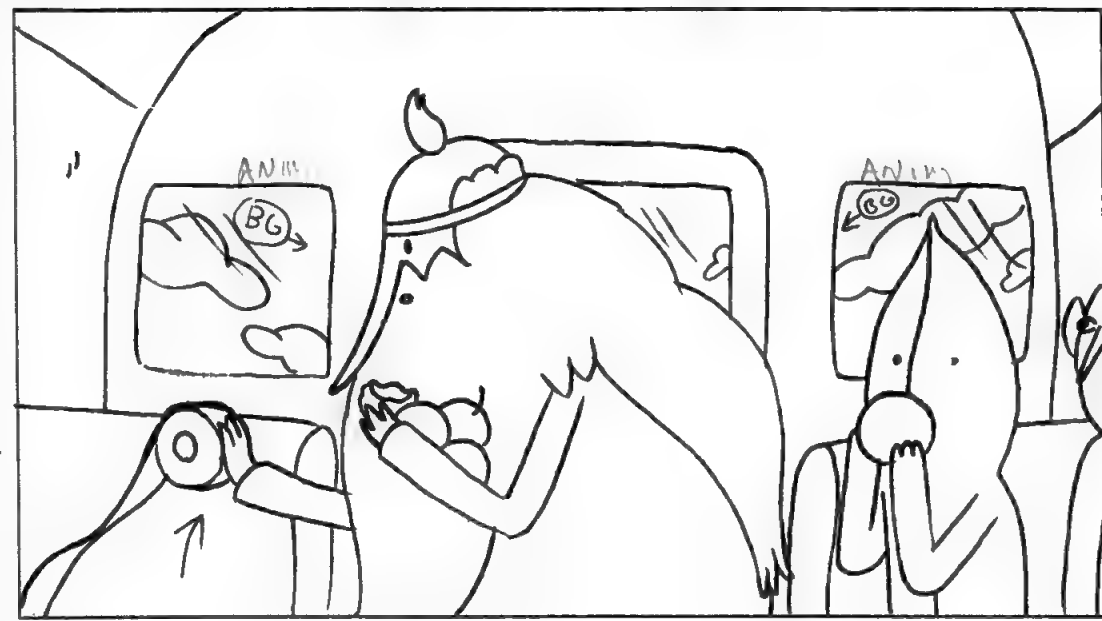
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Ho
Cut

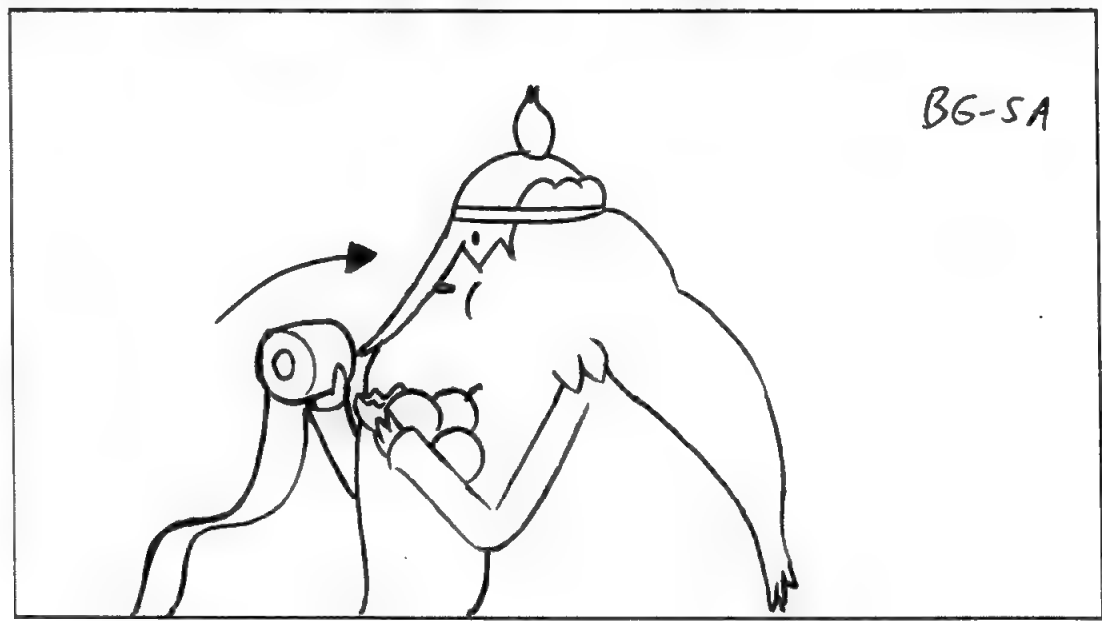
ADVENTURE TIME




Sc. 137 Pnl. A Bg. day night



Sc. 137 *cont* Pnl. B Bg. day night



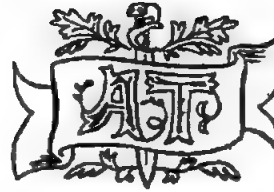
Dialog:	
Action:	
Timing:	
<div>FEB 27 2014</div>	

EPISODE # 1025-174
1025/174

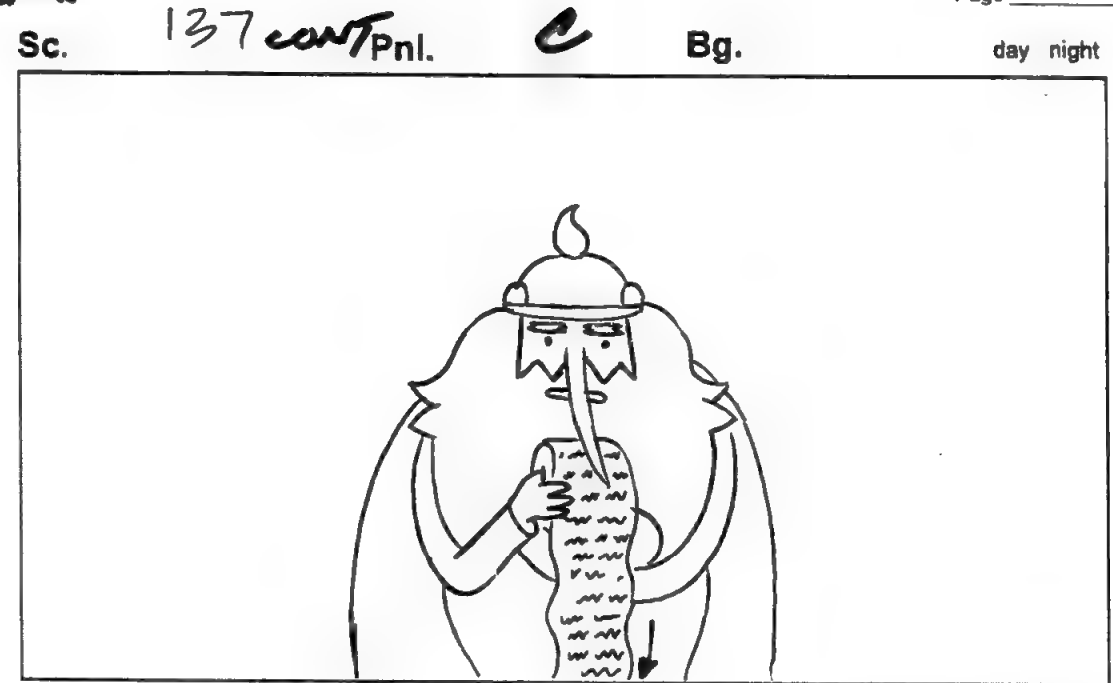
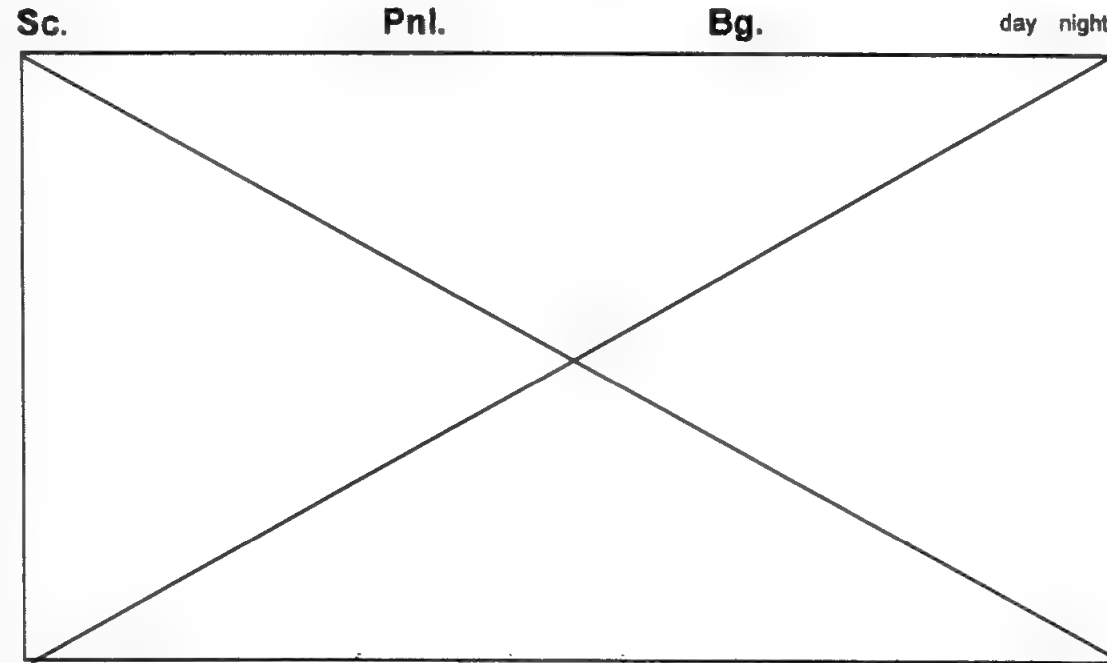
Production :

1025/174

ADVENTURE TIME



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Dialog:

Action:

Timing:

IK starts reading. Toilet paper rolls down.
IK's eyes darting back and forth.

FEB 27 2014

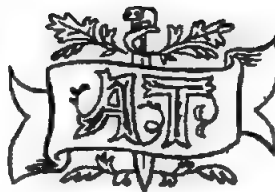
EPISODE # 1025-174

1025/174

Production :

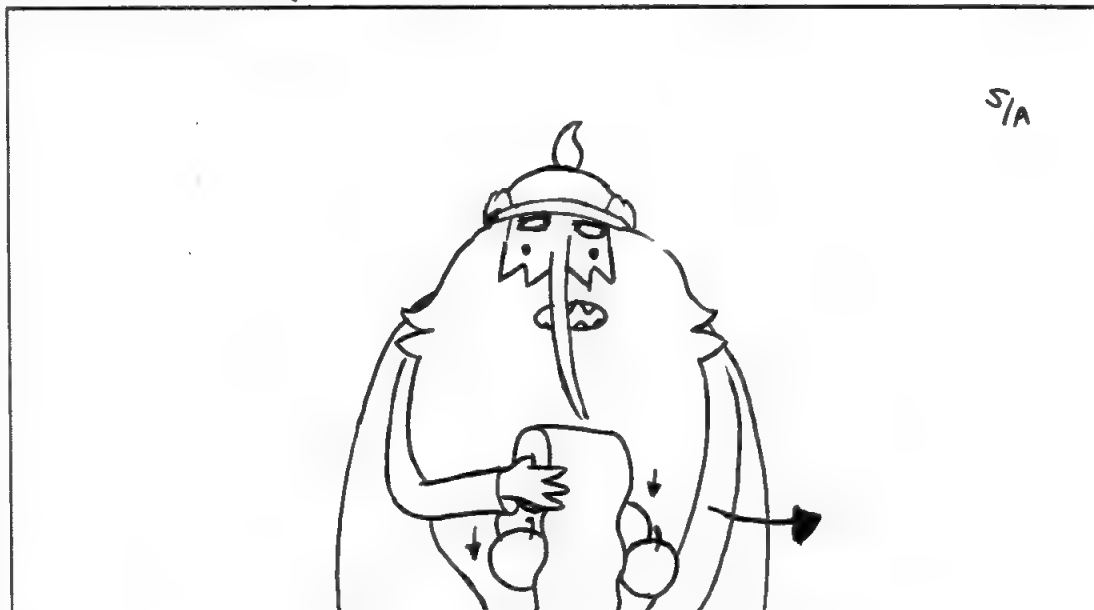
1025/174

ADVENTURE TIME



Page 168

Sc. 137 *cont* Pnl. D Bg. day night



Sc. 137 *cont* Pnl. E Bg. day night



Dialog:

(OUT)

Action:

IK amazed, IK's arm goes limp. Drops apples.

FEB 27 2014

Timing:

EPISODE# 1025-174

1025/174

Production :

1025/174

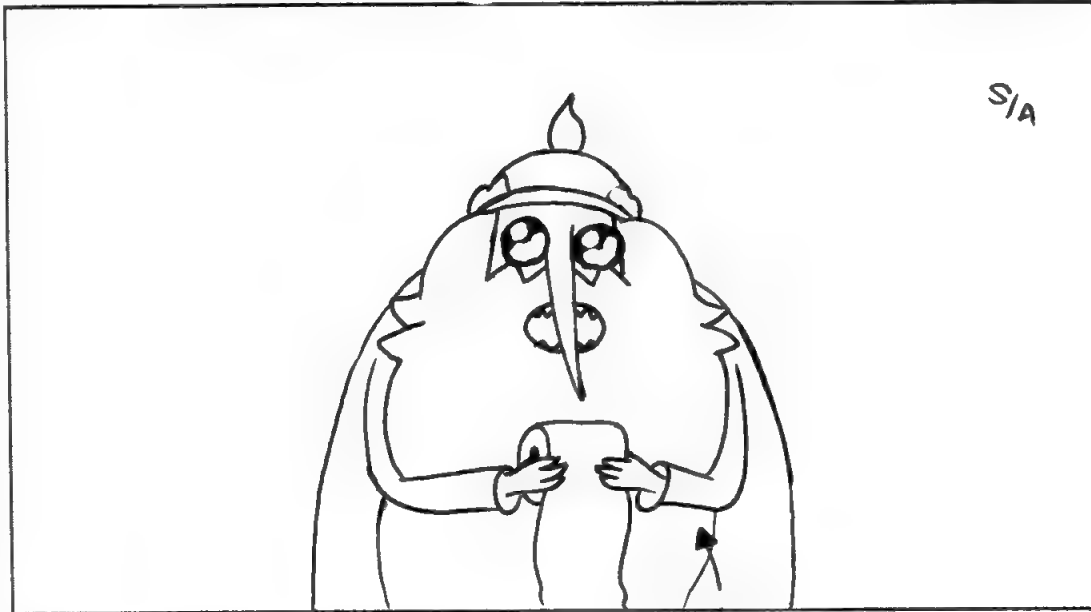
1025/174

ADVENTURE TIME



Page 169

Sc. 137 *cont* Pnl. F Bg. day night



Sc. 137 *cont* Pnl. G Bg. day night



Dialog: Ik: [GASP]

Ik: Listen to this everybody!

Action: Eyes light up with wonder.

FEB 27 2014

Timing:

EPISODE # 1025-174

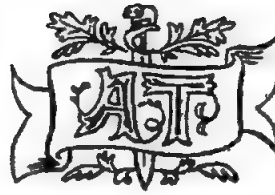
1025/174

Production :

1025/174

1025/174

ADVENTURE TIME



Cut
w/ X DISS

Page 170

Sc. 130 Pnl. A Bg. day night



Sc. 139 Pnl. A Bg. day night



Dialog:

IK: " These are not my
tear drops,

SEAT
BELT



IK: (O.S.) daughter dear!

Action: - IK READS POEM ALOUD

B1 - DAC 5/A Sc 127

FEB 27 2014

Timing:

1025-174

EPISODE #

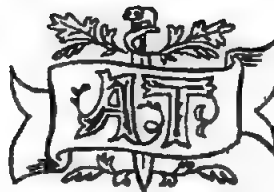
1025/174

Production :

1025/174

Cut

ADVENTURE TIME



Cut

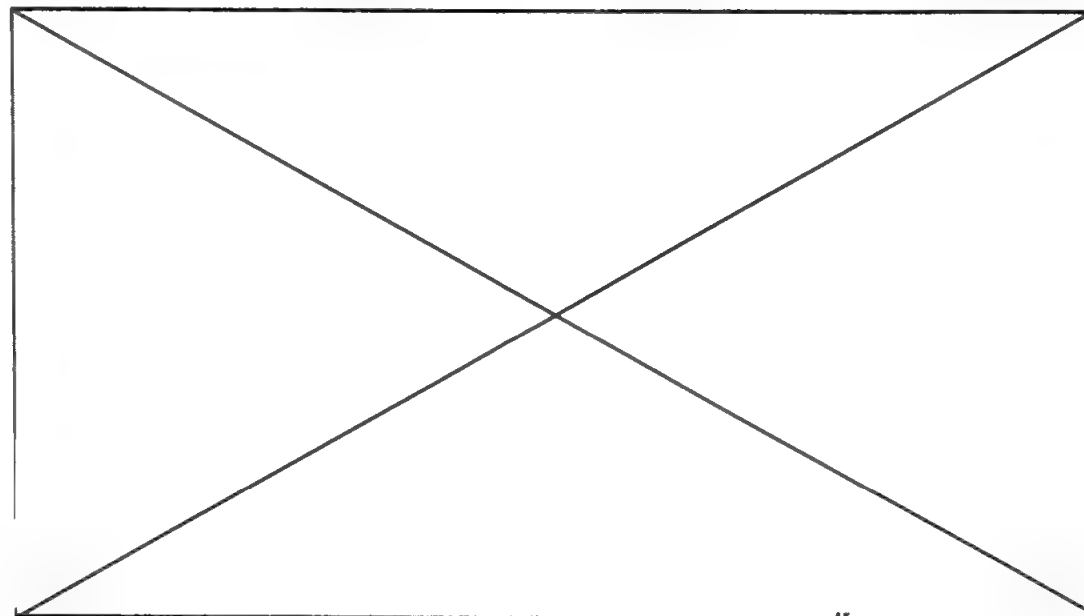
NO SC'S
141-142

Page 171

Sc. 146 Pnl. A Bg. day night



Sc. Pnl. Bg. day night



Dialog:

IK: (0.5)

but just a sheen of
dew that lingers here!

Action:

Timing:

FEB 27 2014

Production :

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1025/174

1025/174

1025/174

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ADVENTURE TIME



Cut

Page 172

Cut

Sc.	Pnl.	Bg.	day	night

Sc.	Pnl.	Bg.	day	night
143	A			

Dialog:	<u>Ik:</u> (o.s.) past other fields/
Action:	
Timing:	

SEP 9 7 2014

EPISODE # 1025-174

Production :

1025/174

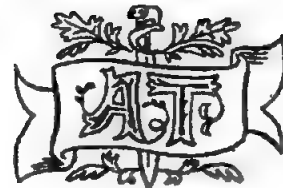
1025/174

1025/174

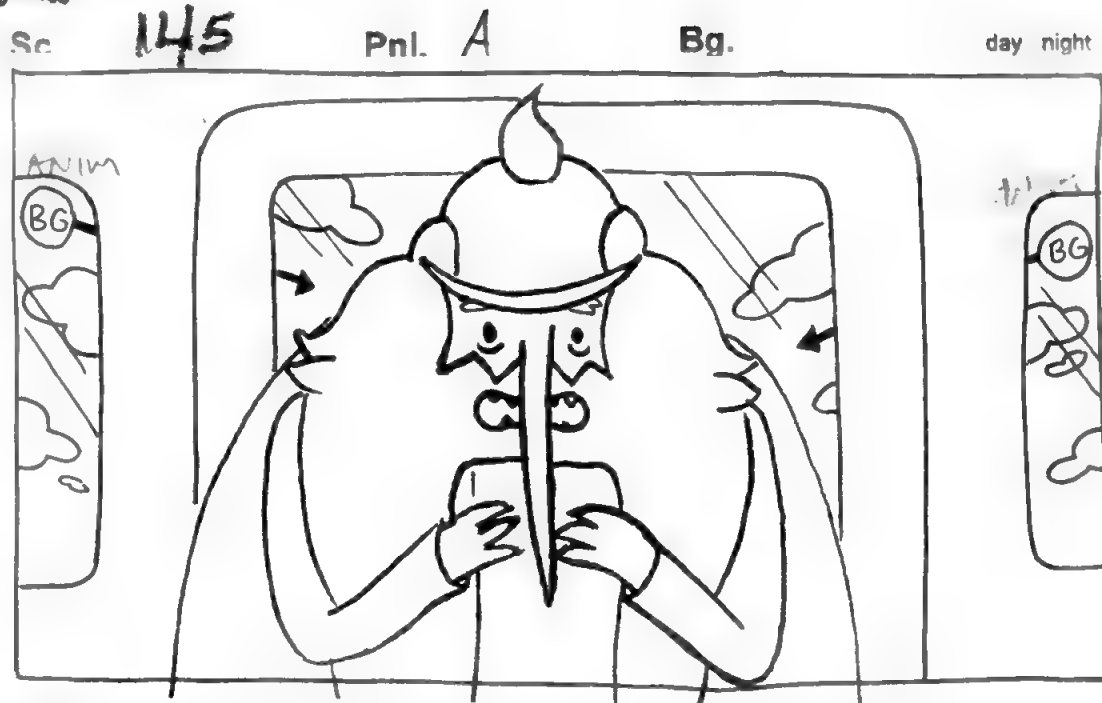
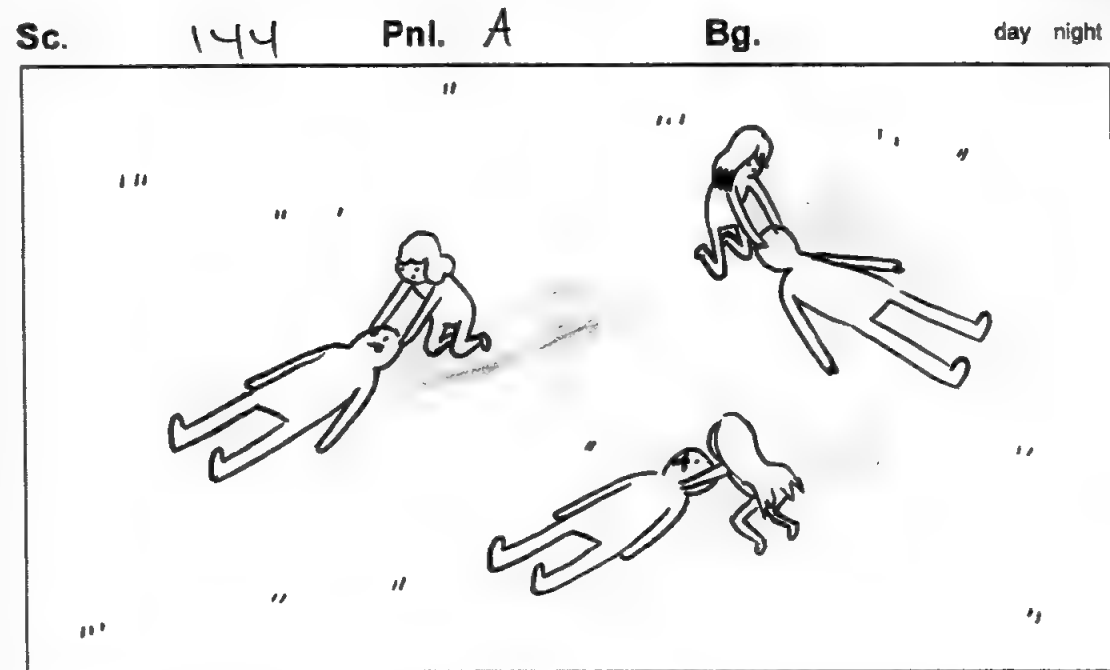
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Cut

ADVENTURE TIME



Cut



Dialog:	<u>IK:</u> where other fathers lie	<u>KO:</u> who kept their daughters better far than I...
Action:		
Timing:		

FEB 27 2014

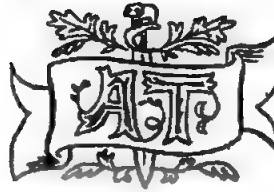
EPISODE # 1025-174

Production :

10_5/174

1025/174

ADVENTURE TIME



Page 174

Sc. 145 CONT-

B

Bg.

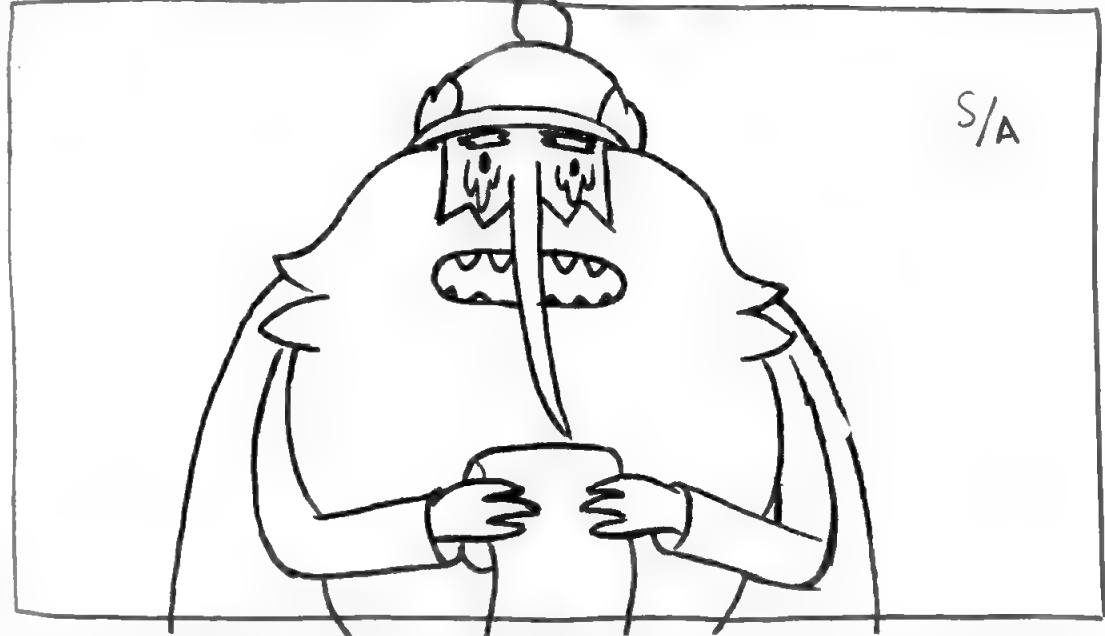
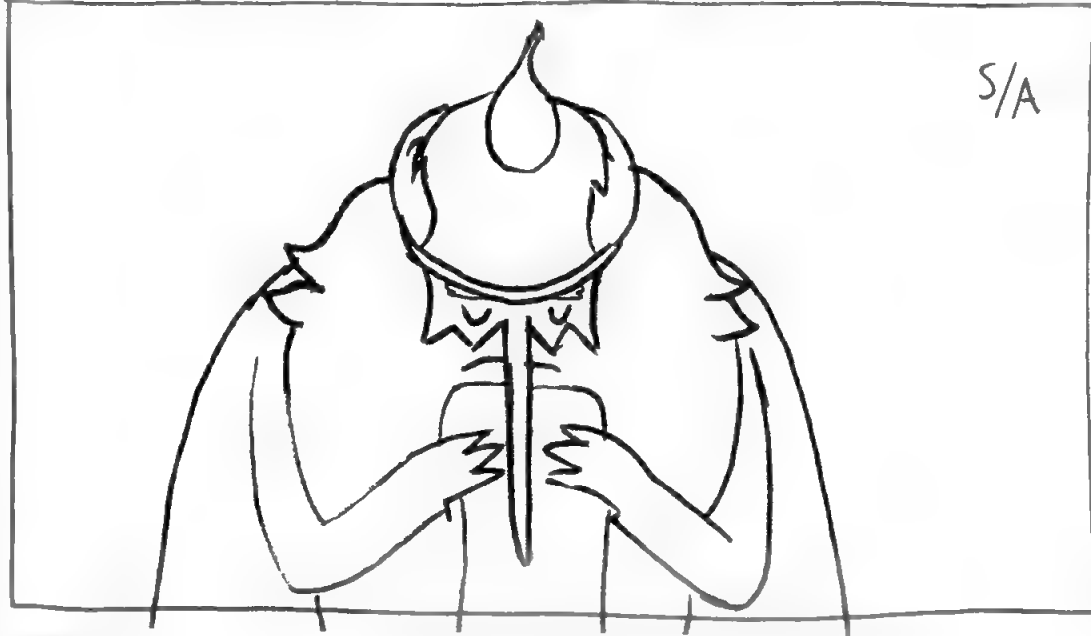
day night

Sc. 145 CONT

C

Bg.

day night



Dialog:

...

IK: What do you guys think?

Action:

- IK still for a beat.

- IK LOOKS UP W/ TEARS IN HIS EYES

FEB 27 2014

Timing:

EPISODE #

1025-174

1025/174

Production :

1025/174

cut

1025/174

Cut

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ADVENTURE TIME



Sc. 140 Pnl. A Bg. Giving WIZARDS day night

Sc. Pnl. B Bg. day night

Cut

EPISODE # 1025-174

1025/174

Dialog:

Action:

- Everyone's eyes well with tears.

- PAN ACROSS WIZARDS

Timing:

FEB 27 2014

Production :

1025/174

Cut

ADVENTURE TIME



Page 176

Cut

Sc. 147

Pnl. A

Ba.

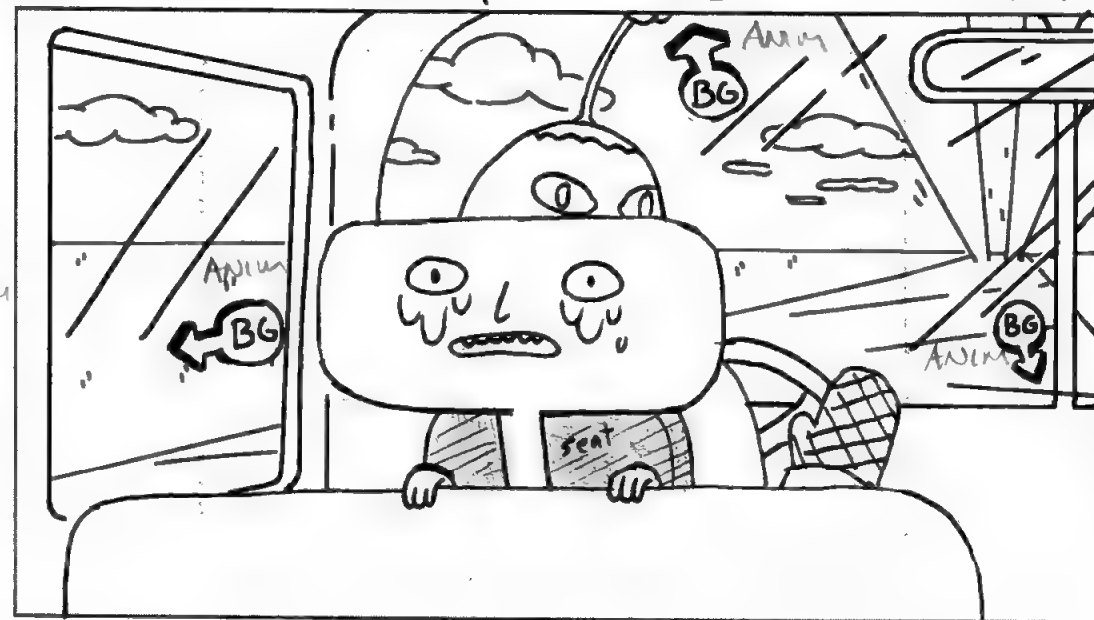
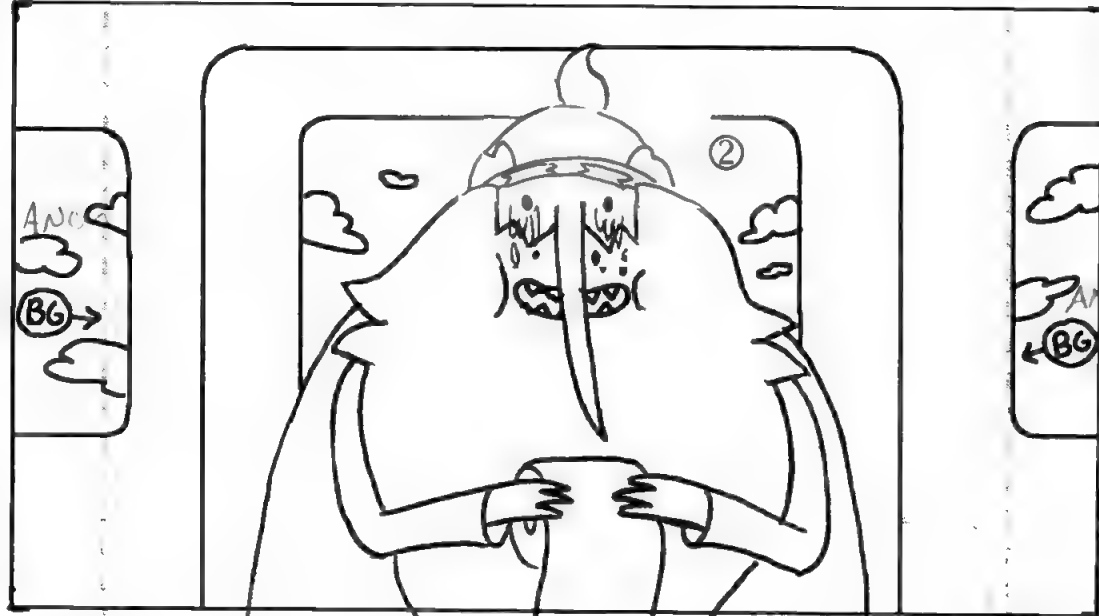
day night

Sc. 148

Pnl. A

Bg.

day night



A.B.D.'S
ICE
MAGIC

EPISODE # 1025-174

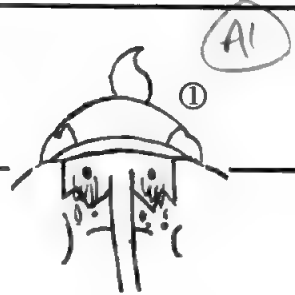
ICE
ROAD

1025/174

Dialog:

Ik: What's wrong with you guys? Ron James:^{SNF} Looks who's talking.

Action:



Timing:

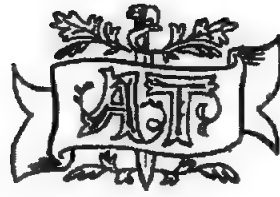
FEB 27 2014

Production :

1025/174

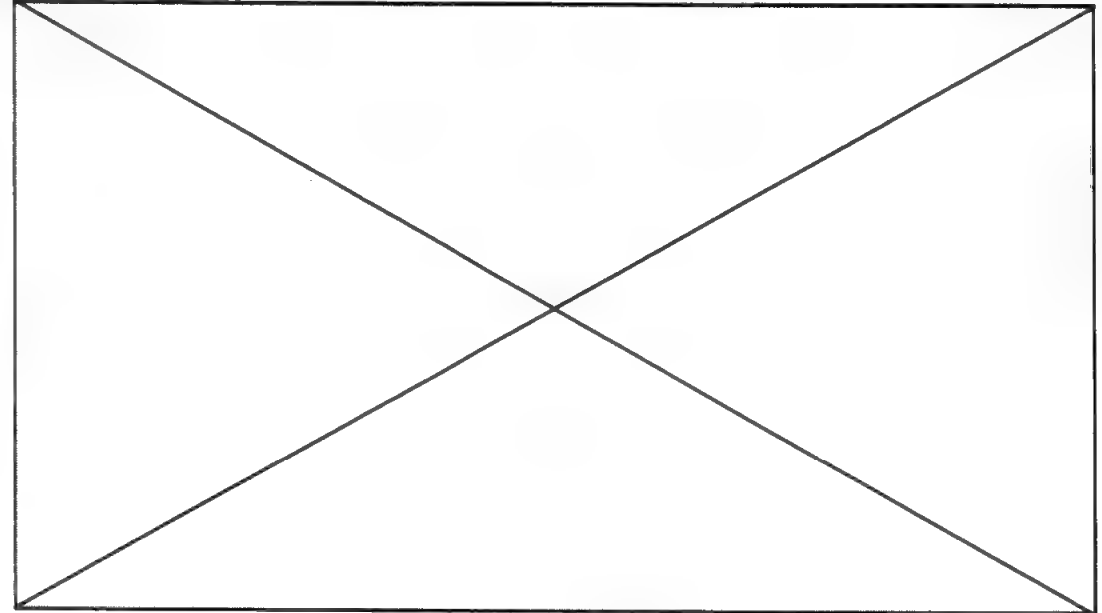
Cut

ADVENTURE TIME



Page 177

Sc. 149 Pnl. A Bg. day night Sc. Pnl. Bg. day night



Dialog:

IK : Huh?...

Action:

Timing:

FEB 27 2014

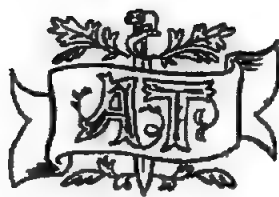
1025-174

EPISODE #
1025/174

Production :

1025/174

ADVENTURE TIME



Page 178

Sc. 149 cont Pnl. B

Ba.

day night



Sc. 149 cont Pnl. C

Bg.

day night



Dialog:

Action:

-IK checks for tears.

Wipe tears.

Timing:

FEB 27 2014



Production :

EPISODE #

1025-174

1025/174

1025/174

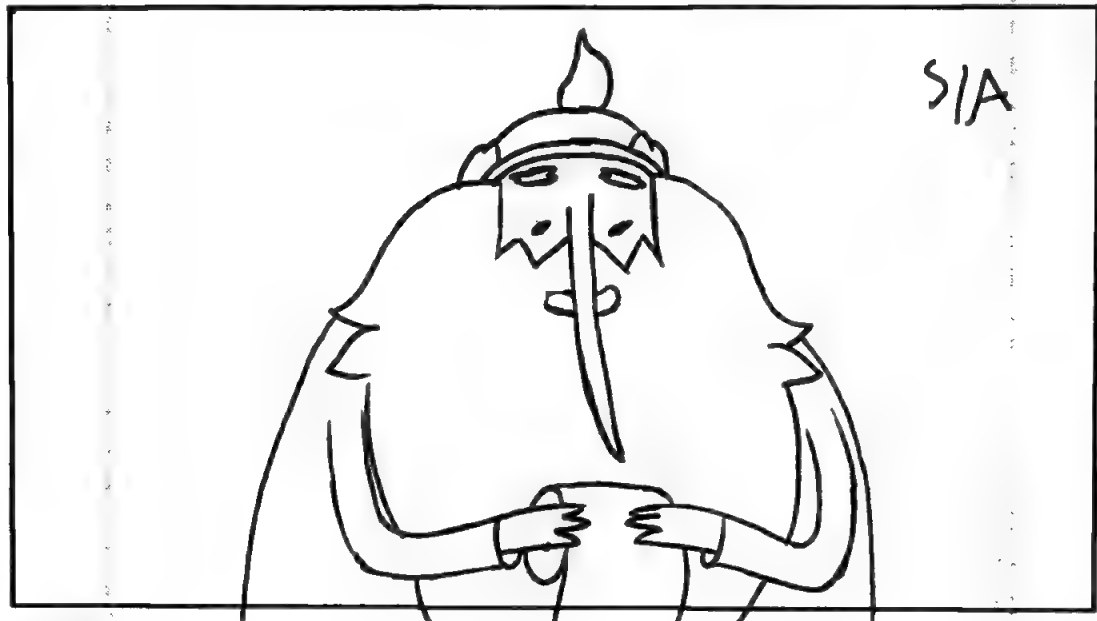
1025/174

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ADVENTURE TIME



Sc. 149 cont Pnl. D Bg. day night Sc. 149 cont Pnl. E Bg. day night



Dialog:	<u>IK</u> : THIS IS TRUE ART ...	<u>IK</u> : [BLOWS NOSE]
Action:		Blows nose into the poetry.
Timing:		FEB 27 2014



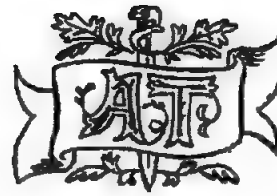
EPISODE # 1025-174

1025/174

Production :

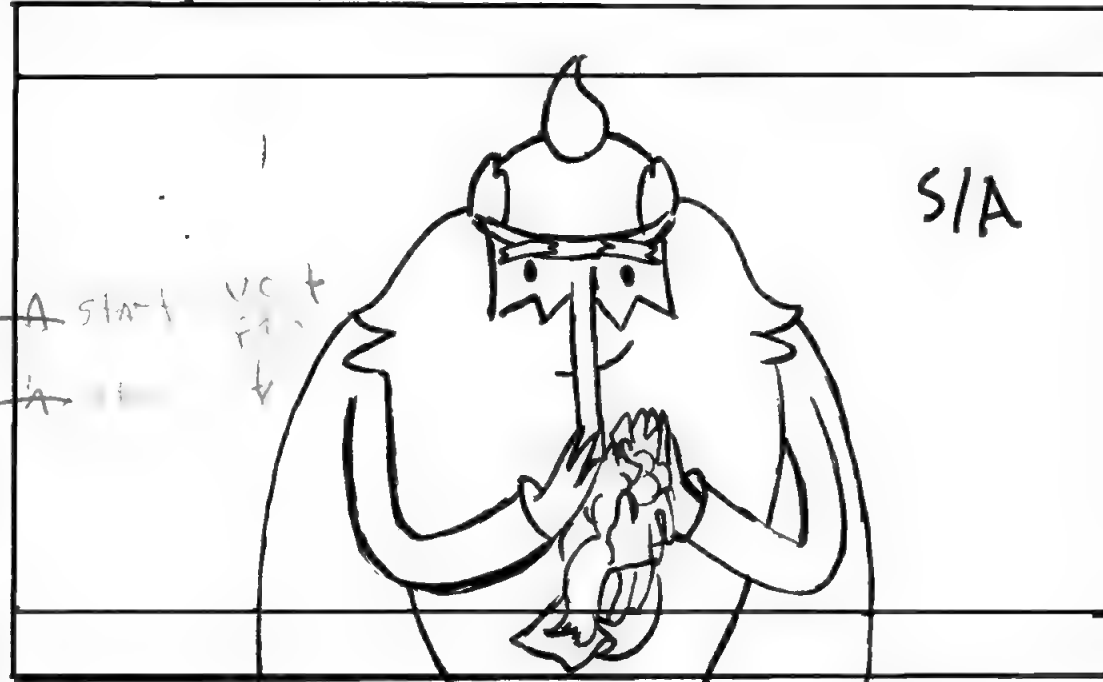
1025/174

ADVENTURE TIME

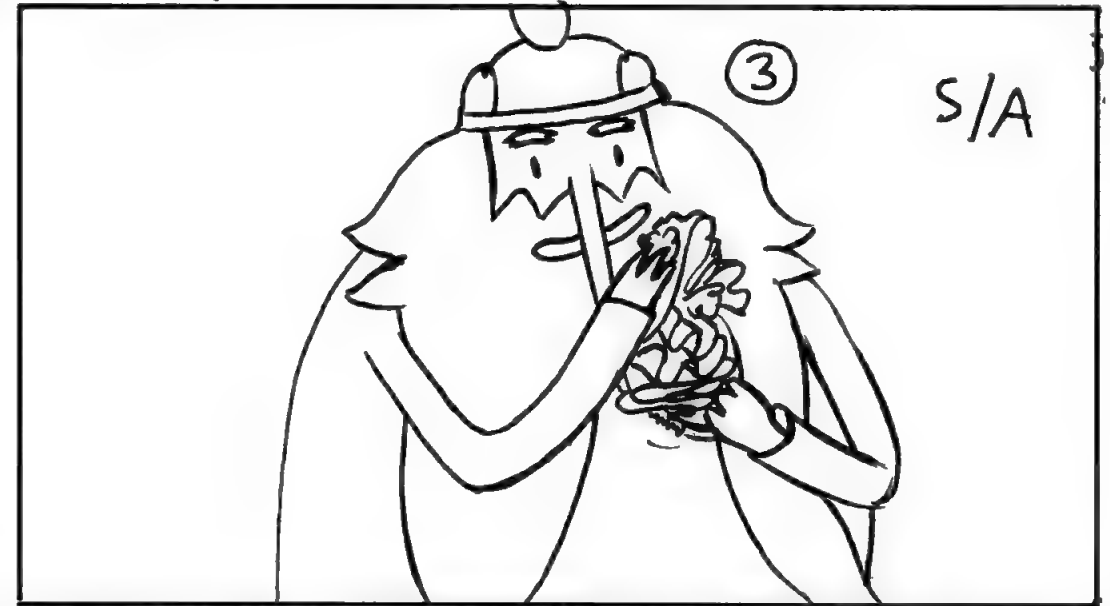


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Sc. 149 cont Pnl. F Bg. day night



Sc. 149 cont Pnl. G Bg. day night



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ADVENTURE TIME



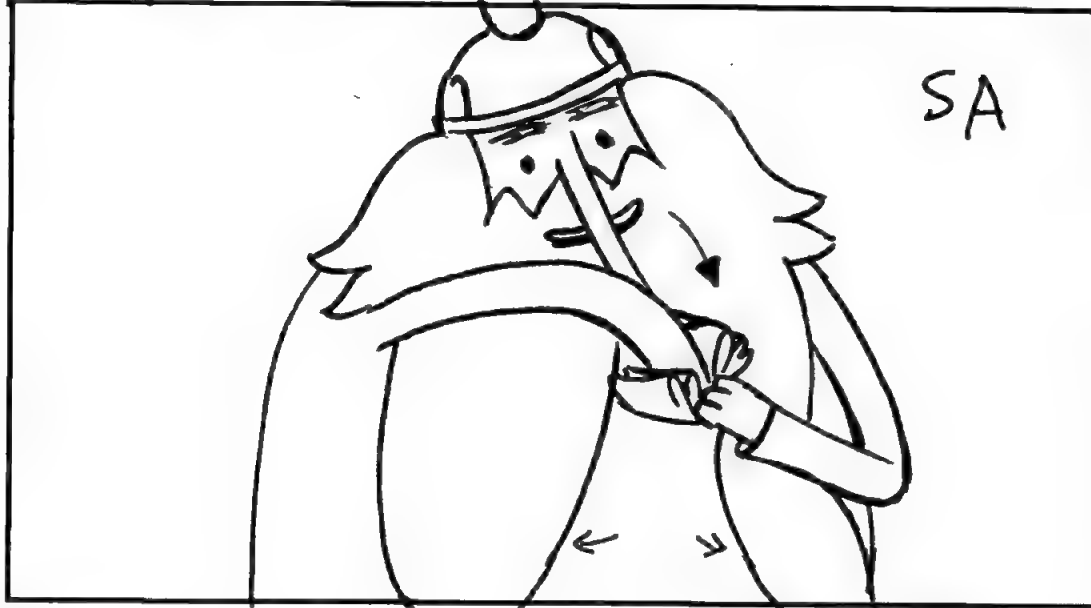
Page 181

Sc.

149 cont Pnl. H

Bg.

day night

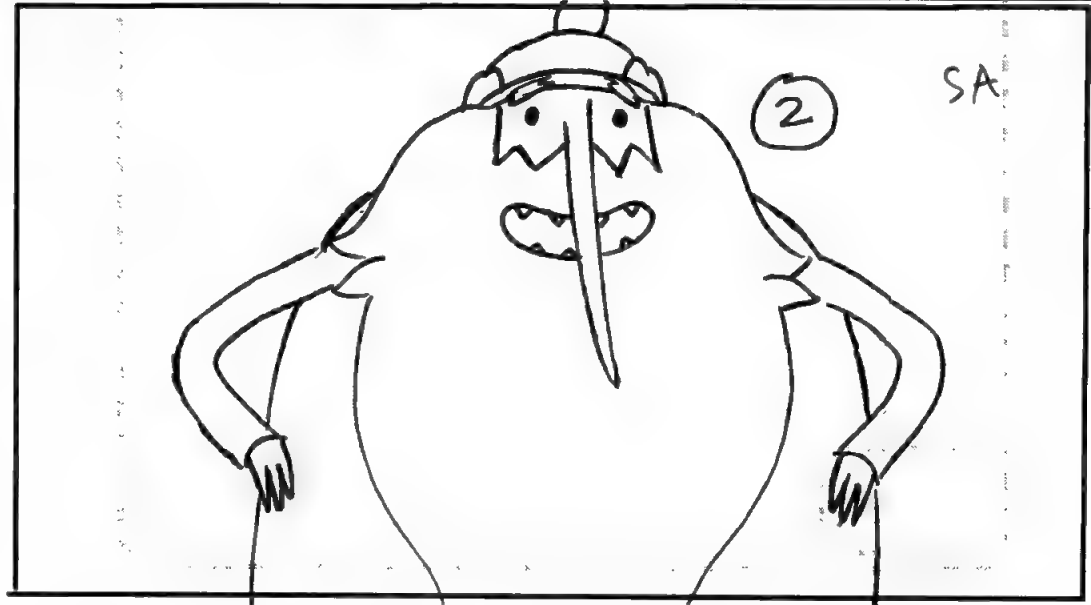


Sc.

149 cont Pnl. I

Bg.

day night



Dialog:

Ik: Let's see what you other guys wrote!

Action:

- Ik SHAVES WADDLED-UP TP INTO POCKET.

Timing:



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Production :

1025/174

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1025/174

HW
Cont

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1025/174

the cut

ADVENTURE TIME

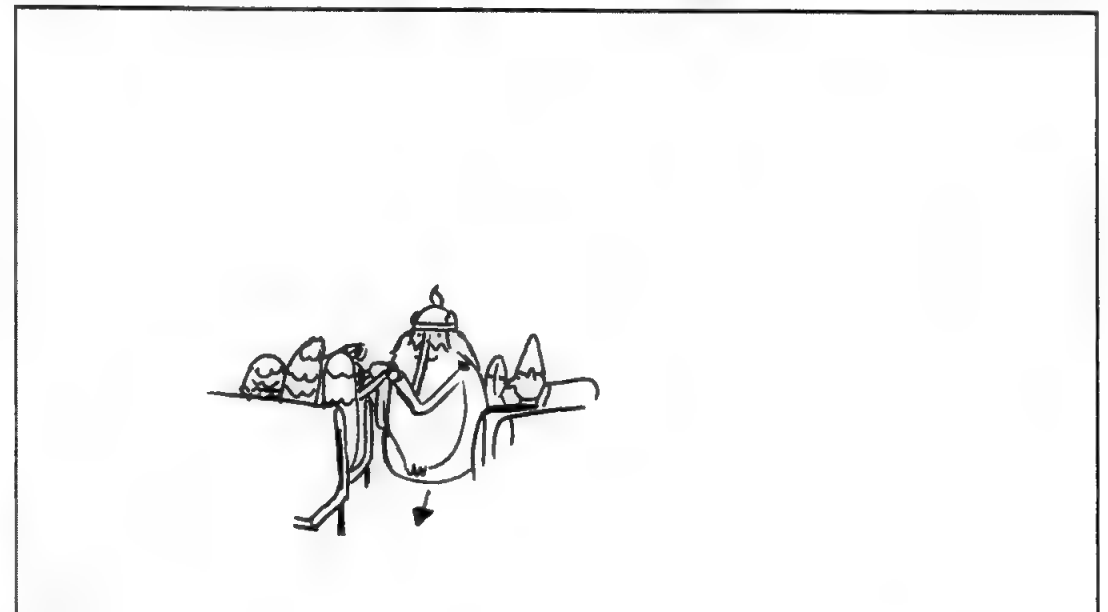


Page 182

Sc. 150 Pnl. A Bg. day night



Sc. 150 ~~cut~~ Pnl. B Bg. day night



Dialog:

Bl - Dark Set up

SEATBELT

Action:

walking aisle of bus,
being handed poetry.

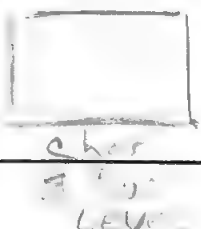
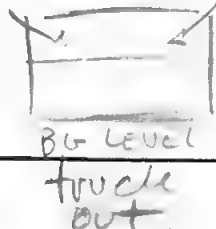


Bl - Dark Set up



FEB 27 2014

Timing:



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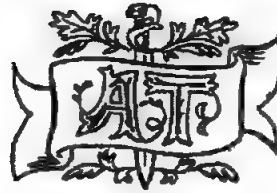
EPISODE #

1025/174

Production :

1025/174

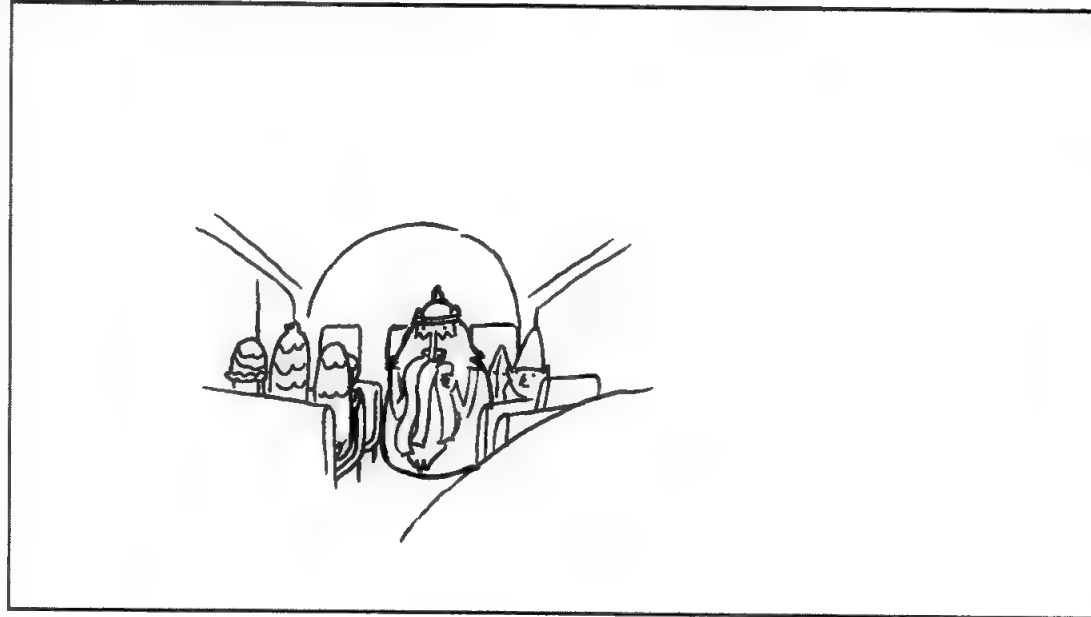
ADVENTURE TIME



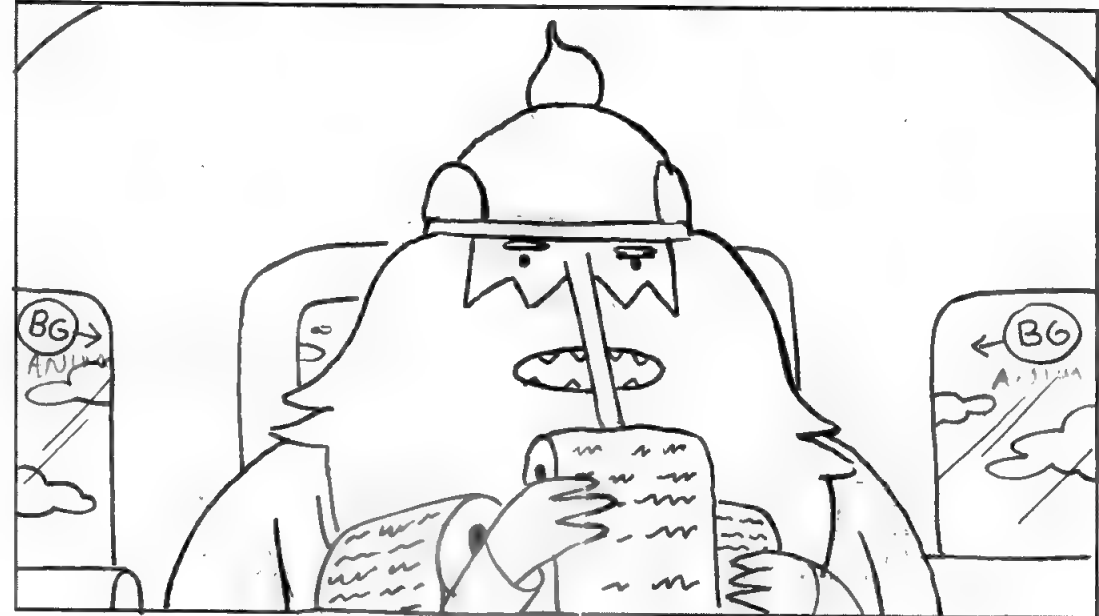
HO
cut

Page 183

Sc. 156 *cont* Pnl. C Bg. day night



Sc. 151 Pnl. A Bg. day night



Dialog:

Ik:

Little Dude,
Here's yours...

Action:

Timing:

FEB 27 2014

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Production :

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ADVENTURE TIME



Page 184

Sc. 151 *CONT* Pnl. B

Bg.

day night

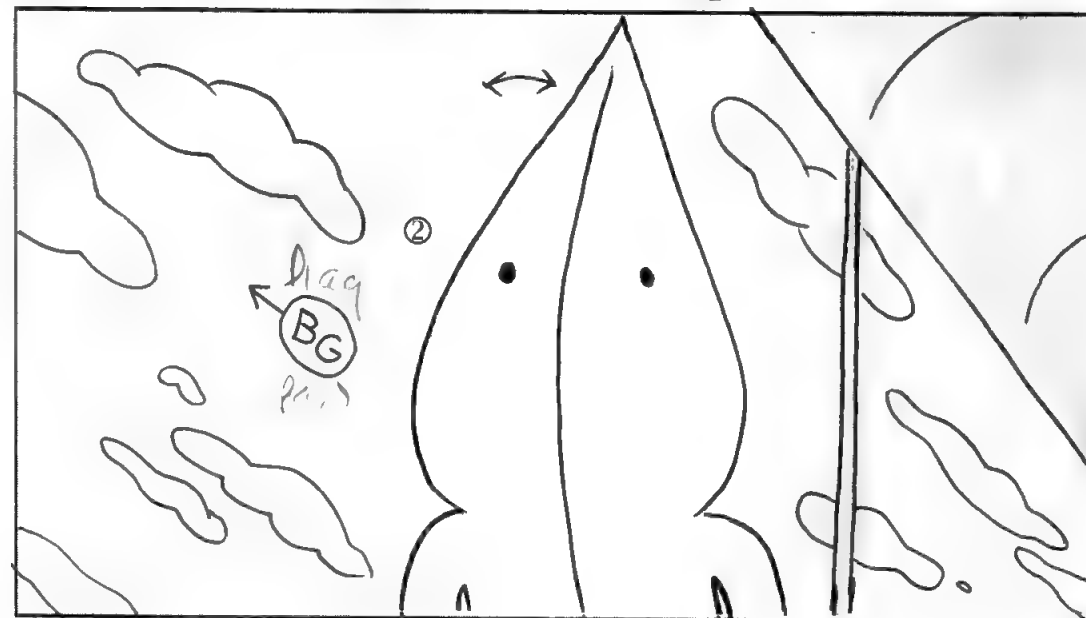


Sc. 152

Pnl. A

Bg.

day night



Dialog:

IK: days don't have shades/
directions with no ways/
um... adjusting minimum/ scholarly curriculum
to enrich empty minds it takes refracted sunshines...

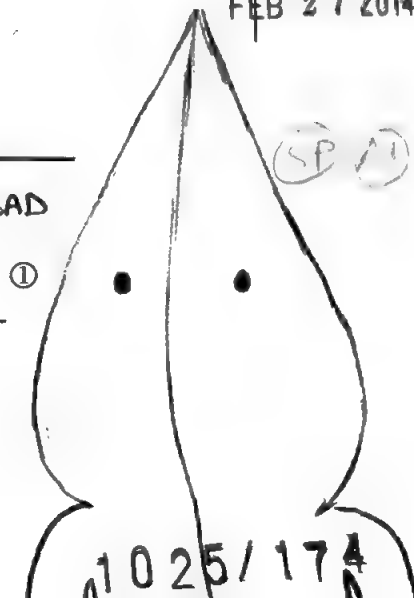
SFX: * RUSTLING *

FEB 27 2014

Action:

- LEAF WIZARD SHAKES HEAD
IN APPROVAL

Timing:



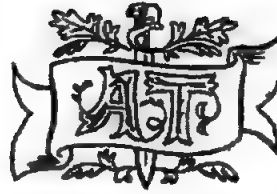
EPISODE # 1025-174

1025/174

1025/174

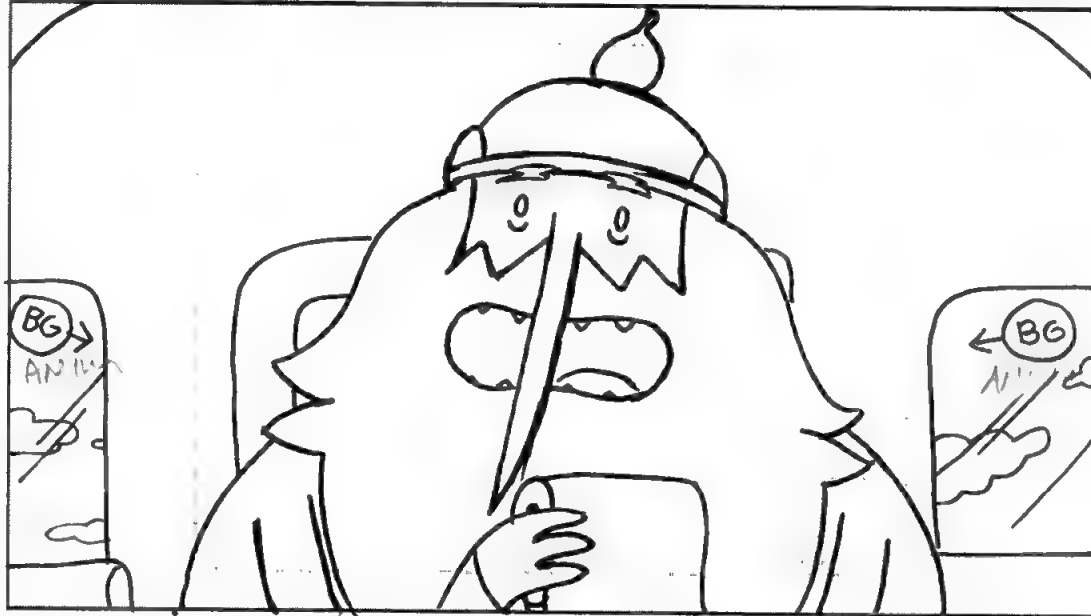
1025/174

ADVENTURE TIME



Page 185

Sc. 153 Pnl. A Bg. day night



Sc. 153 cont Pnl. B Bg. day night



Dialog: Ik: that's awesome

Ik: Leaf Wizard. This is yours.
"Take this light with your great might!"

Action:

Timing:



(R) Arm
turns
Roll

FEB 27 2014

Production :

EPISODE # 1025-174

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1025/174

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Cut

ADVENTURE TIME



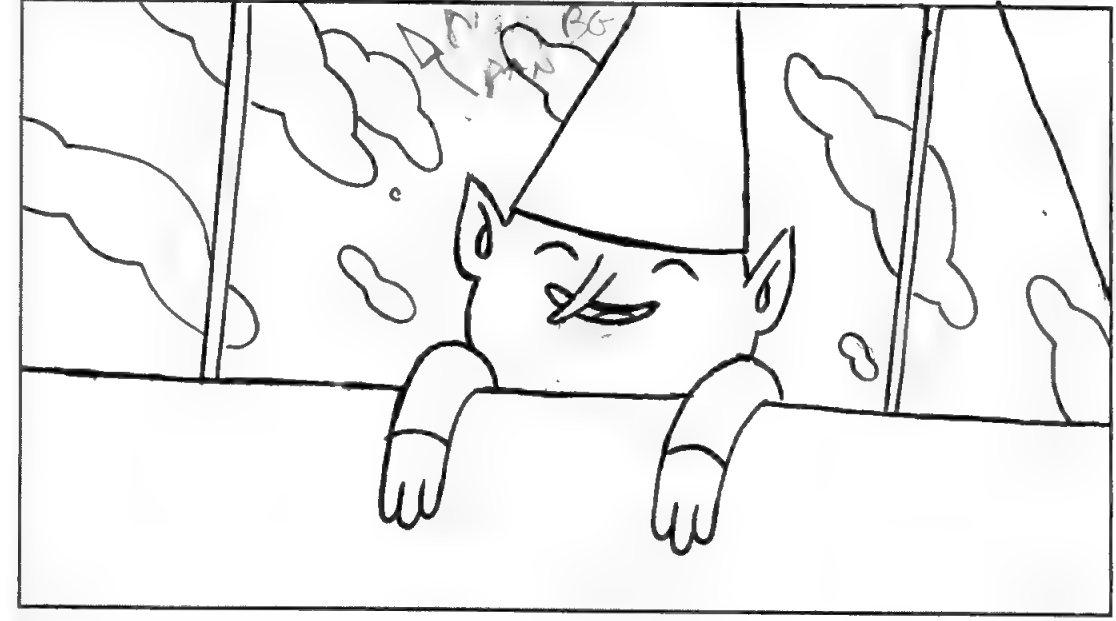
Cut

Sc. 154

Pnl. A

Bg.

day night



Sc. 155

Pnl. A

Bg.

day night



Dialog:

Ik: (o/s) Free hearts that are gated!

Ik: seeing truth in things exaggerated. "

Action:

-BEAU smiling.

Timing:

FEB 27 2011



Hand
TURN Roll

(AI)

Production :

EPISODE # 1025-174

1025/174

1025/174

ADVENTURE TIME

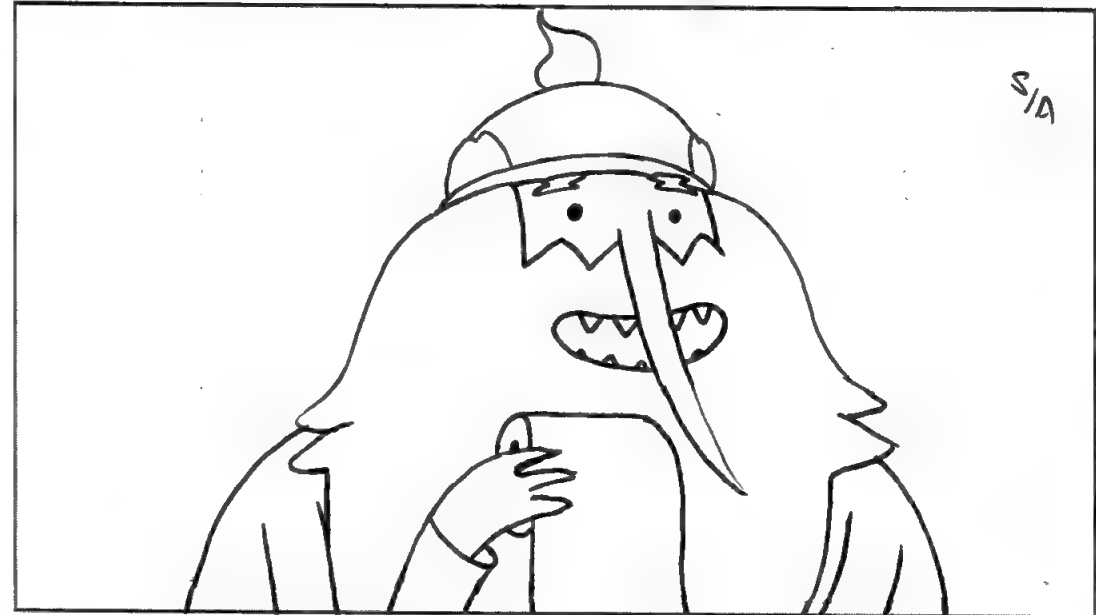


Page 187

Sc. 155 *cont* Pnl. B Bg. day night



Sc. 155 *cont* Pnl. C Bg. day night



Dialog:

IK/ Ah some interesting spell combos going on, guys.

Action:

Timing:

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EPISODE #

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Production :

1025/174

1025/174

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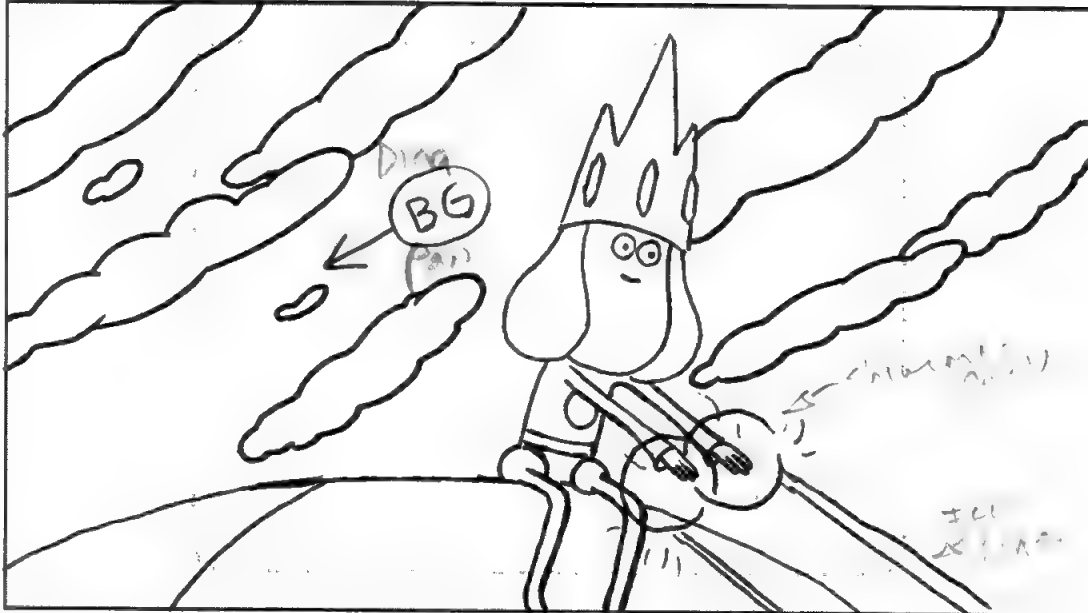
1025/174

Cut

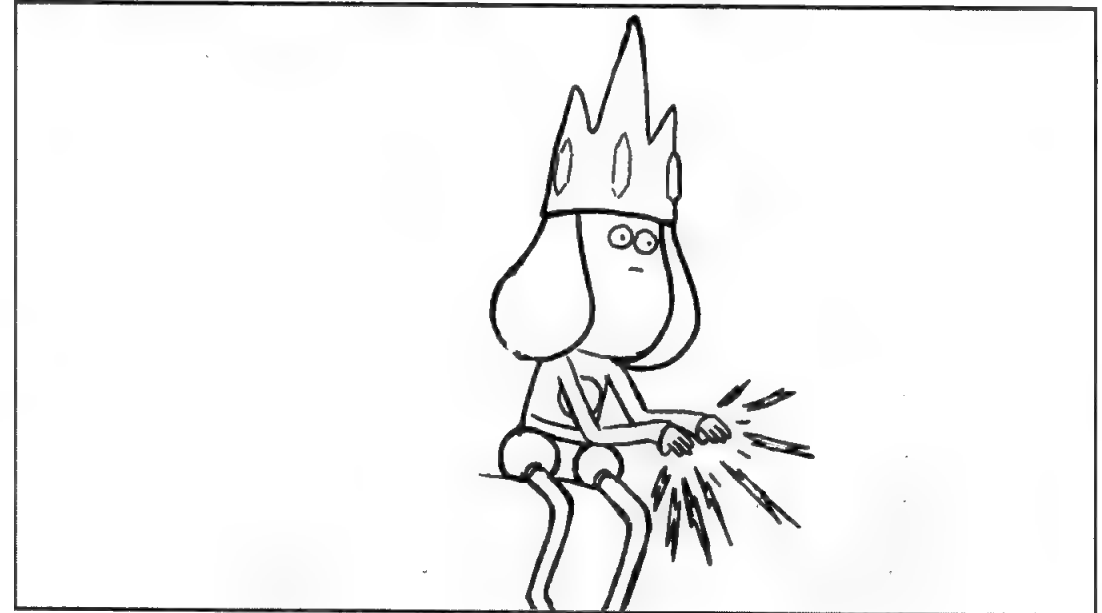
ADVENTURE TIME



Sc. 156 Pnl. A Bg. day night



Sc. -156 cont Pnl. B Bg. day night



Dialog:	
Action: -ABD ^{sees} Rock in distance.	-ABD stops firing.
Timing:	

FEB 27 2014

He cut

1025-174

EPISODE #

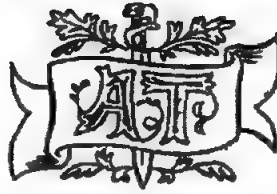
1025/174

Production :

1025/174

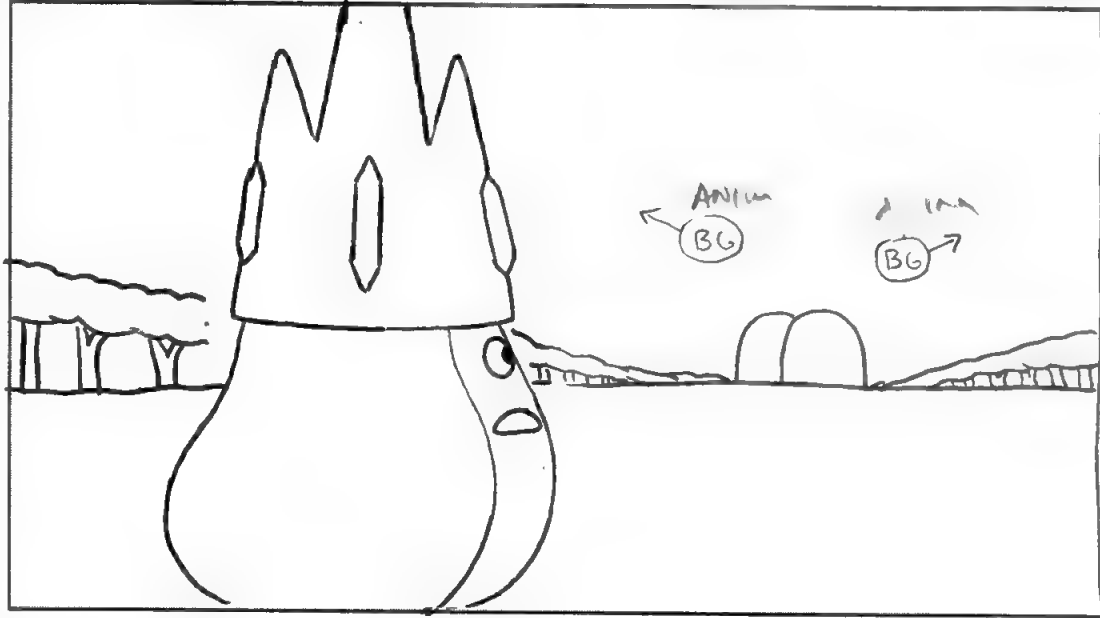
Hu
Cart

ADVENTURE TIME

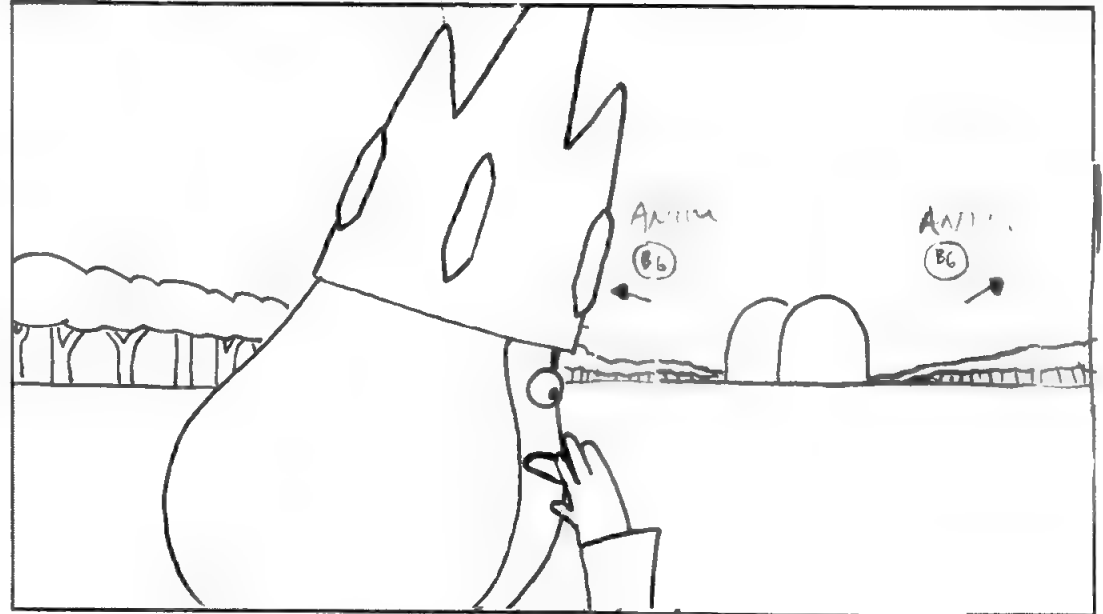


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Sc. 157 Pnl. A Bg. day night



Sc. 157 *cart* Pnl. B Bg. day night



Dialog:

ABD: Ice King!

ABD/ I see the butt rock!

Action:

Timing:

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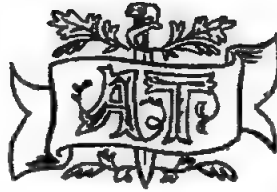
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1025/174

Production :

1025/174

ADVENTURE TIME



Page 190

Sc. 158 Pnl. A Bg. day night



Sc. 158 cont Pnl. B Bg. day night



Dialog:

Lyric
#3

Action:

-IK LOOKS UP SUDDENLY

Timing:

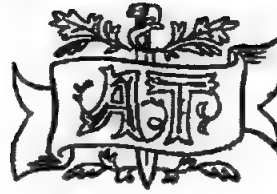
FEB 27 2014

EPISODE # 1025-174

Production :

1025/174

ADVENTURE TIME



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Sc. 158 Pnl. C Bg. day night



Sc. 158 cont Pnl. D Bg. day night



Dialog:

IK: The hour of glory is upon us.

Action:

FEB 27 2014

Timing:

EPISODE # 1025-174

1025/174

Production :

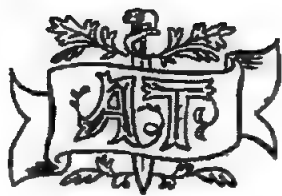
1025/174

1025/174

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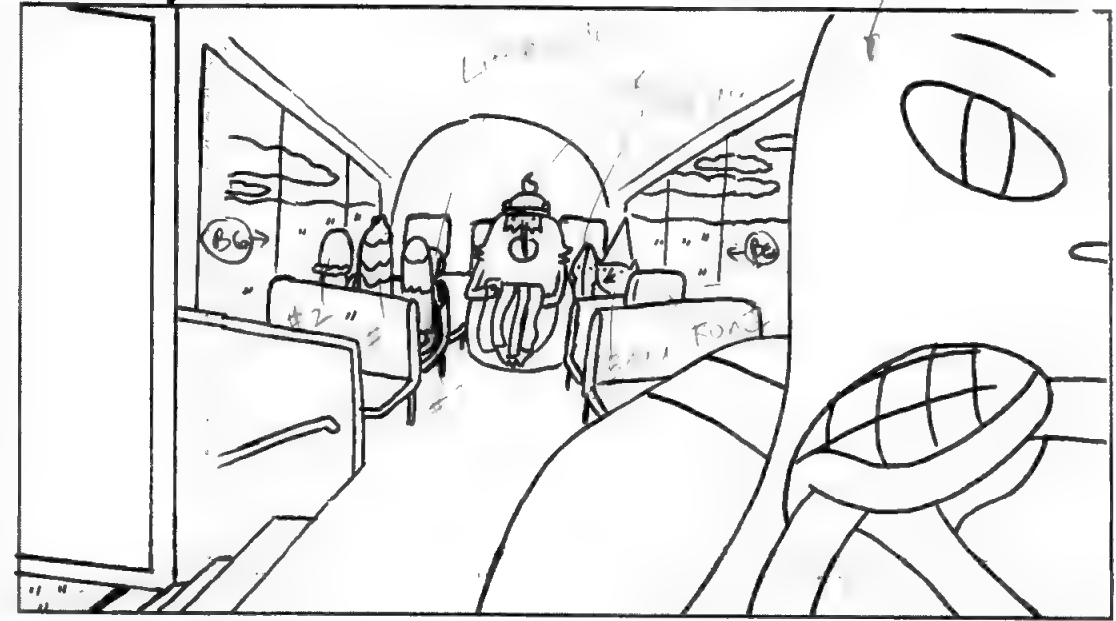
HU
cont

ADVENTURE TIME

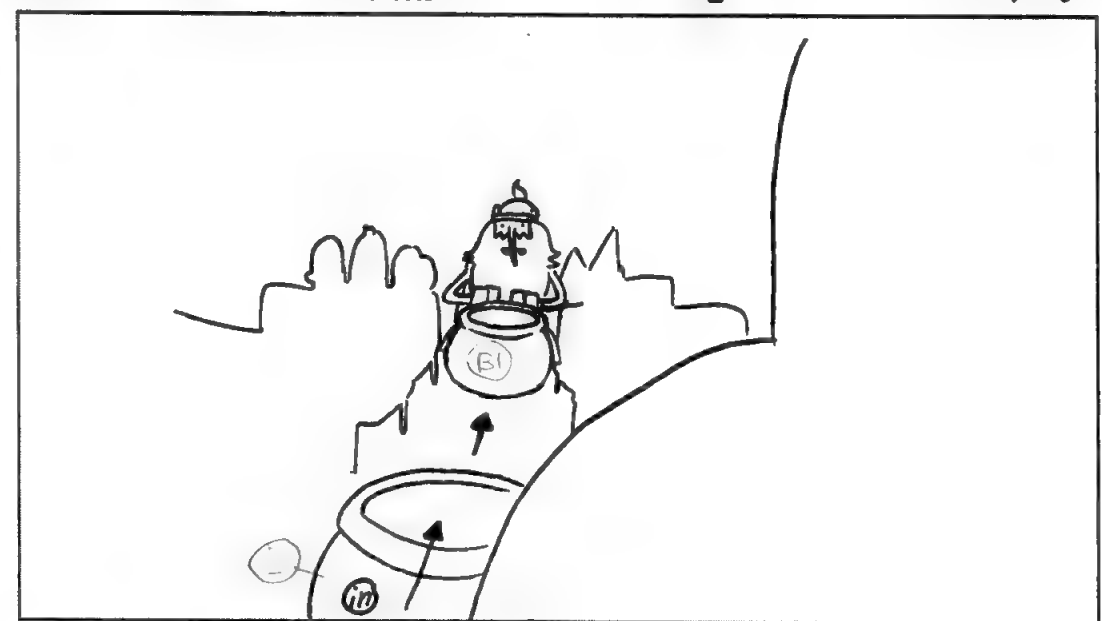


Page 192


Sc. 159 Pnl. A Bg. day night



Sc. 159 cont Pnl. B Bg. day night



Dialog: IK: CAULDRON!!

SP  AT

Action: S/A to 11+ Cauldron slides from front of bus.

Timing: (4000 cont on BG Level 10000)

FEB 27 2014

HU
cont

EPISODE # 1025-174

1025/174

Production :

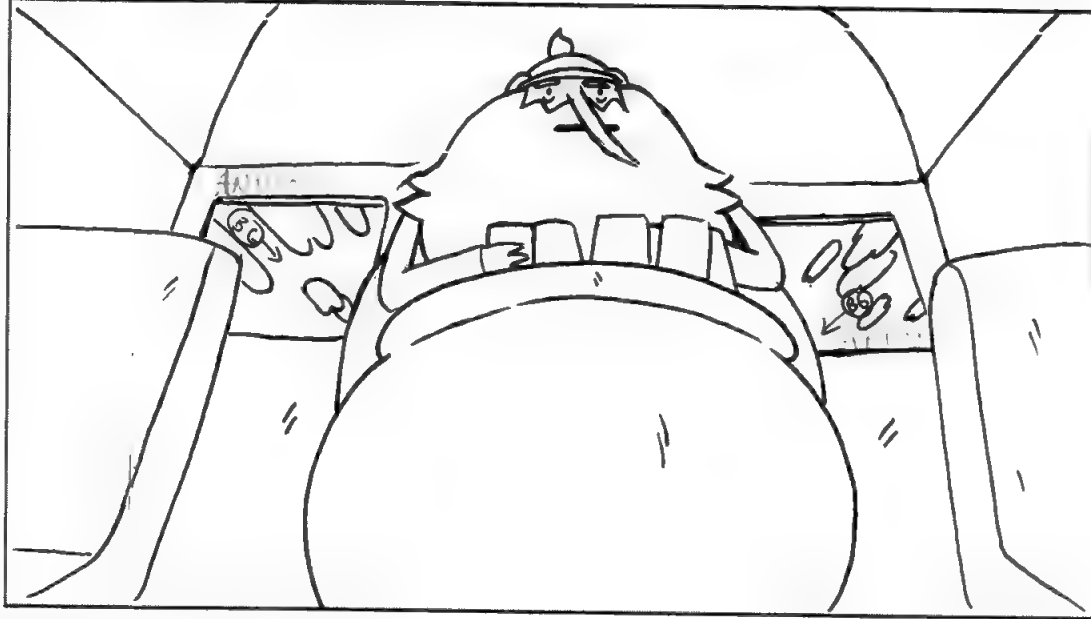
1025/174



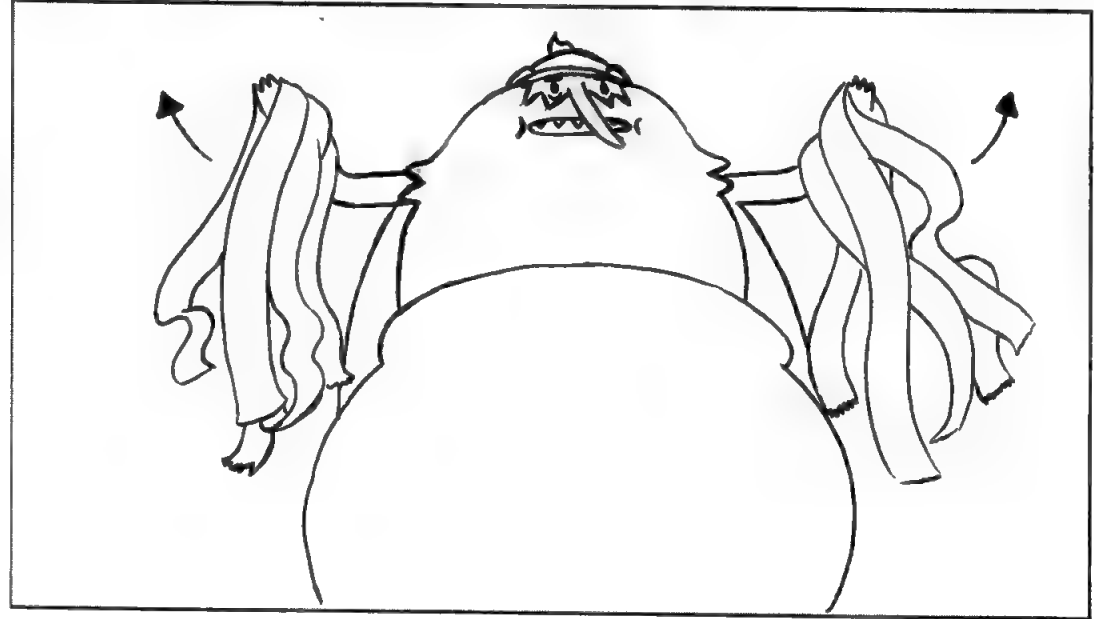
ADVENTURE TIME

Page 193

Sc. 160 Pnl. A Bg. day night



Sc. 160 CONT Pnl. B Bg. day night



Dialog:

Action:

Timing:

FEB 27 2014

EPISODE # 1025-174

1025/174

Production :

1025/174

HO
Cont

1025/174

ADVENTURE TIME

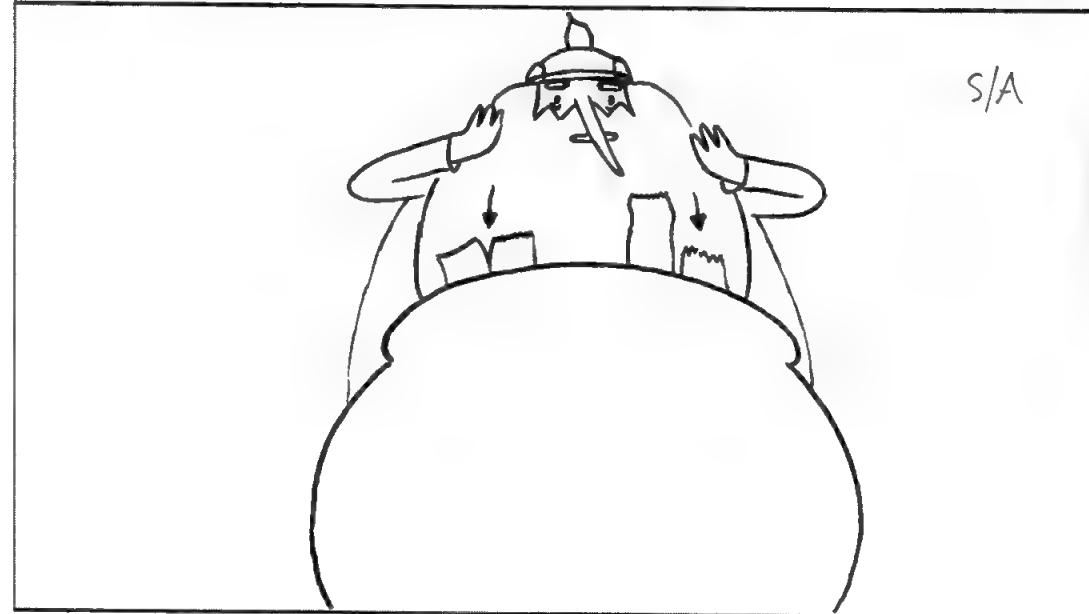


Page 194

Sc. 160 cont Pnl. C Bg. day night



Sc. 160 cont Pnl. D Bg. day night



Dialog:

IK: [WEIRD INCANTATION]

Action: - IK puts toilet paper poetry into cauldron and it burns.

FEB 27 2014

Timing:

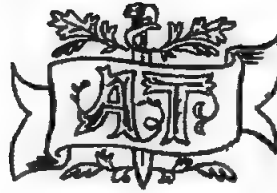
EPISODE # 1025-174

1025/174

Production :

1025/174

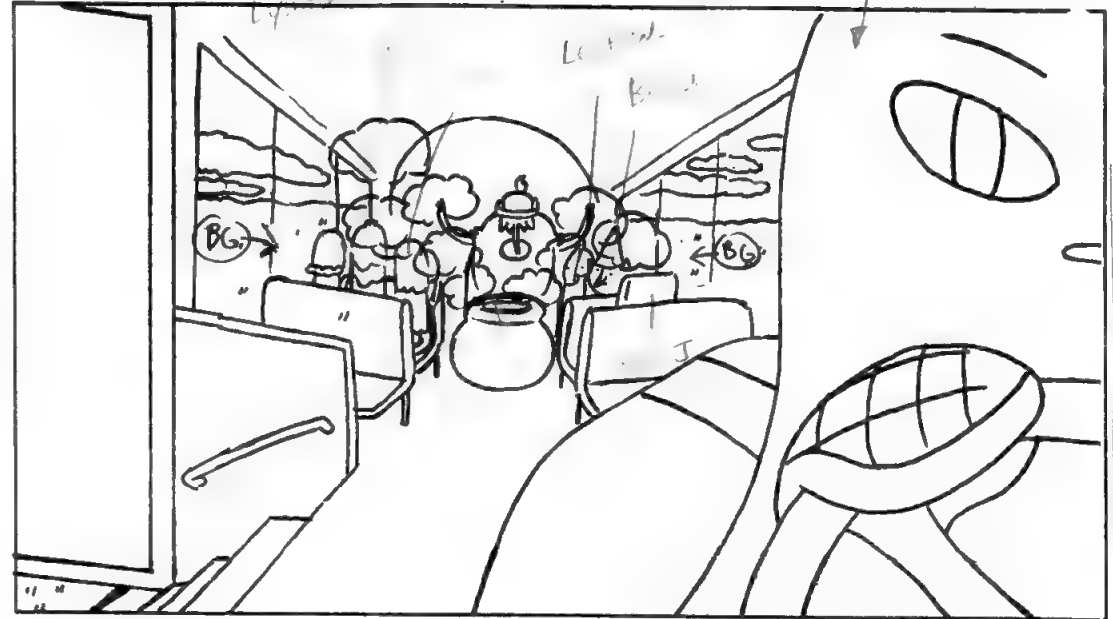
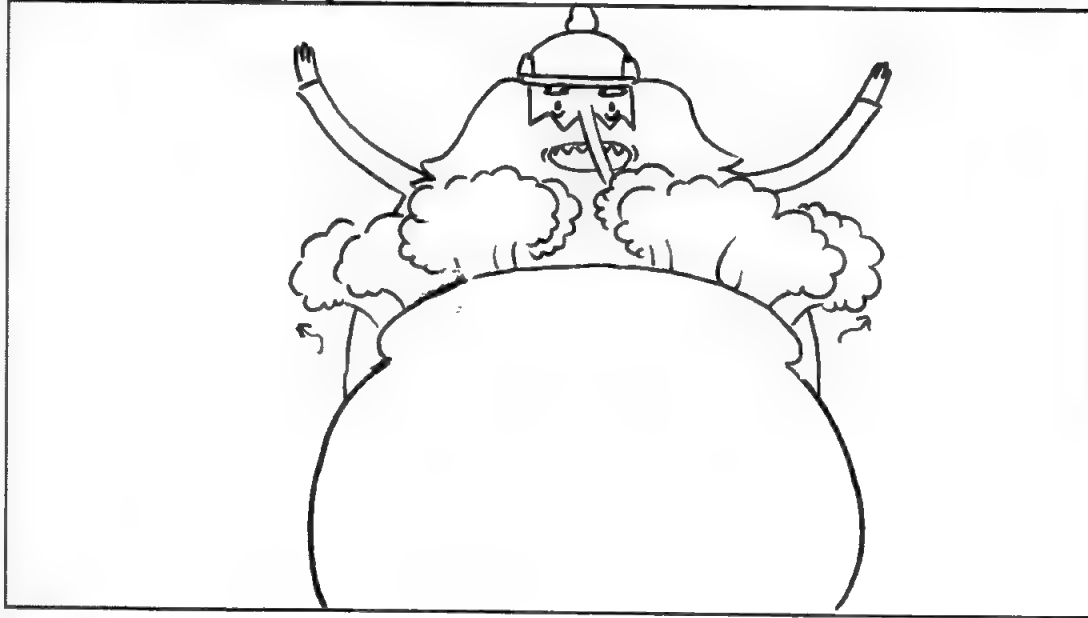
ADVENTURE TIME



Sc. 160 *CONT* Pnl. E Bg. day night Sc. 161 Pnl. A Bg. day night

LCM Page 195

HU
AT



Dialog:

SFX: * FWOOSH *

Action:

- Vapor comes out from cauldron.

- VAPOR SPREADS

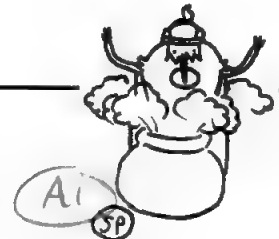
Timing:

RI - PAC 20x100

S/A 107

w/ + ... at ... level

FEB 27 2014

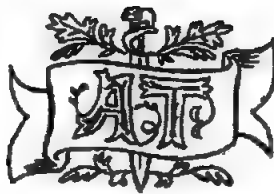


EPISODE # 1025-174

1025/174

Production :

1025/174

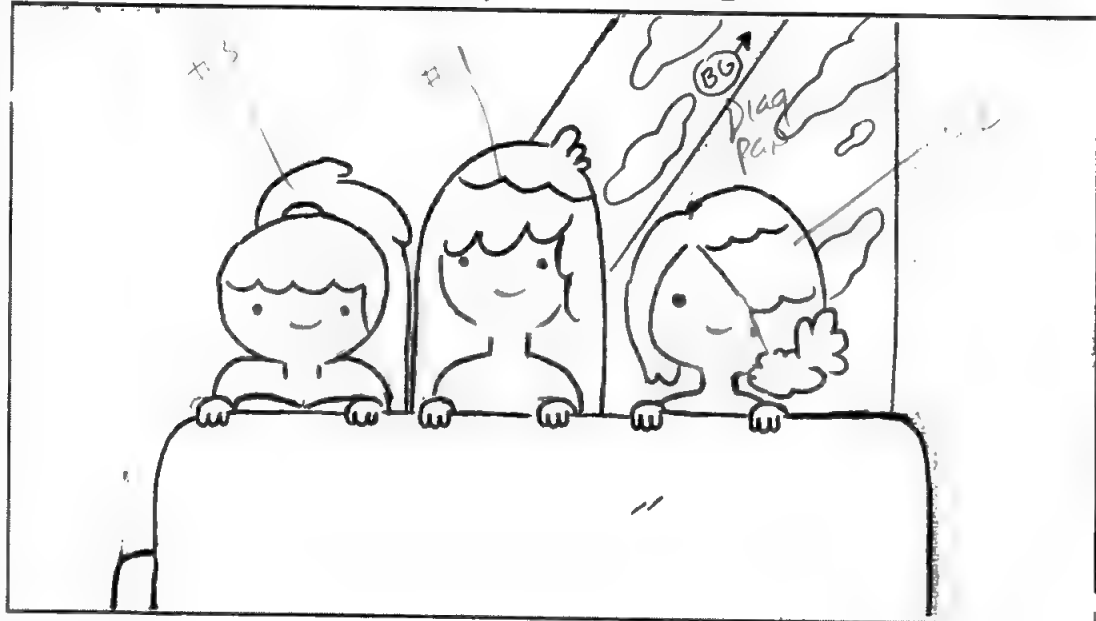


ADVENTURE TIME

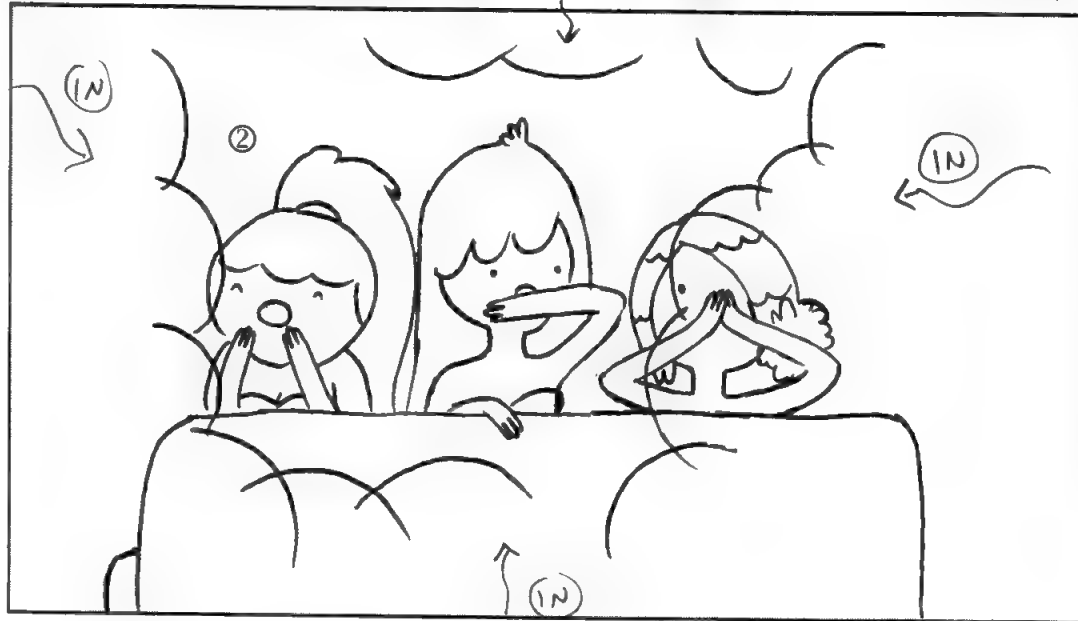
Handwritten: Hu Cut

Page 196

Sc. 162 Pnl. A Bg. day night



Sc. 162 cont Pnl. B Bg. day night

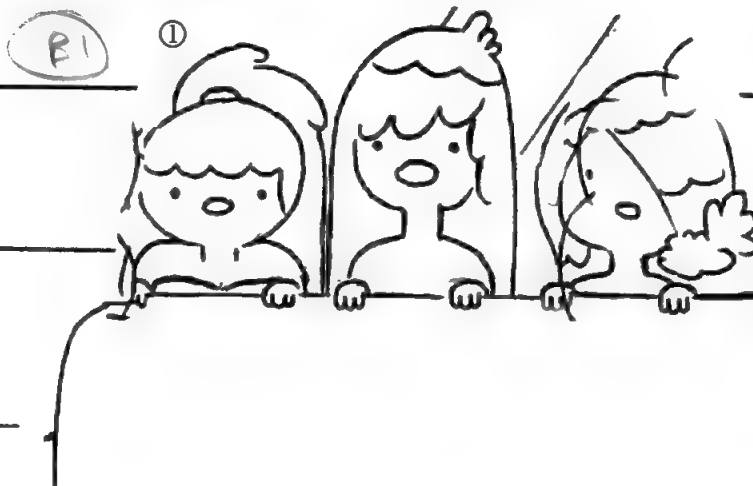


Dialog:

Action:

Timing:

WATER NYMPHS : [YAWN]



FEB 27 2014

Production :

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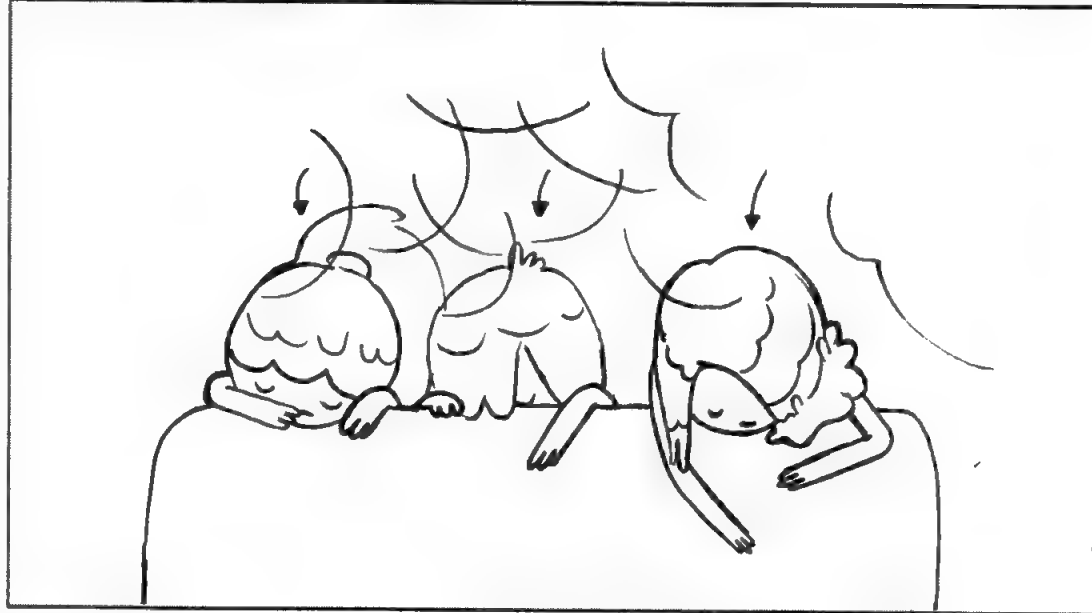
1025/174

ADVENTURE TIME

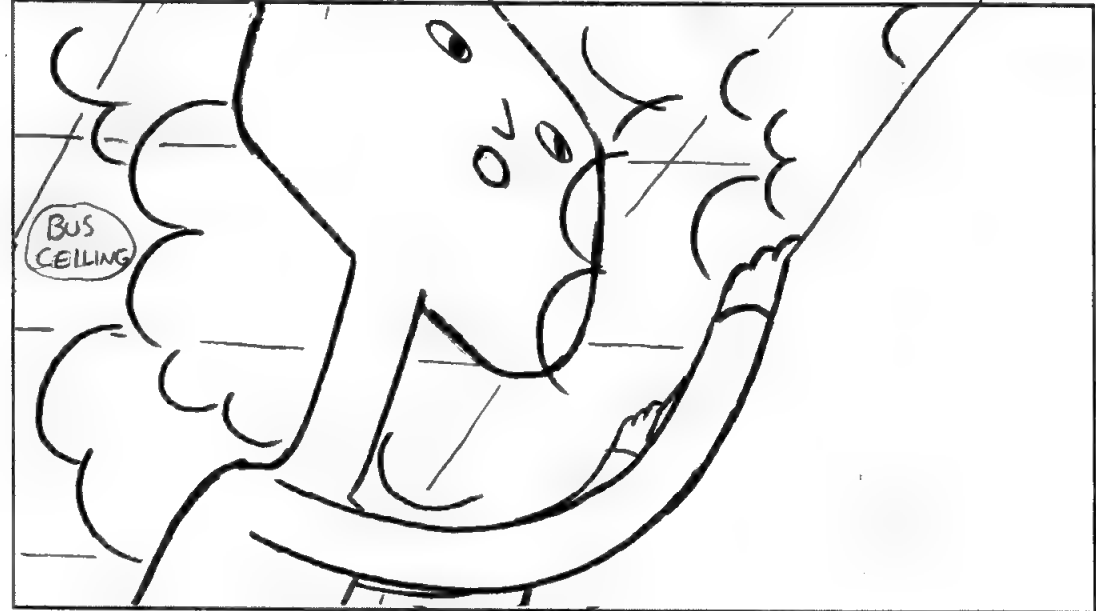


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Sc. 162 cont Pnl. C Bg. day night



Sc. 163 Pnl. A Bg. day night



Dialog:

Action:

Timing:

FEB 27 2014

EPISODE # 1025-174

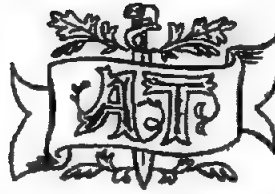
Production :

1025/174

1025/174

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ADVENTURE TIME

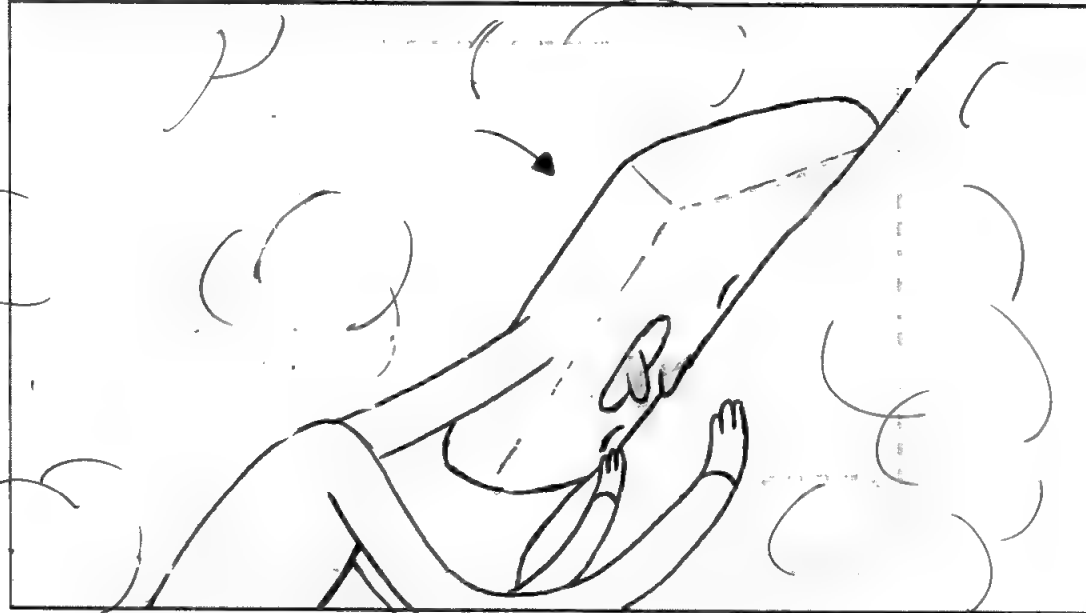


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Sc. 163 *cont* Pnl. B Bg. day night



Sc. 163 *cont* Pnl. C Bg. day night



Dialog:

RJ: [SWOONS]

SFX: *CLUNK*

Action:

- RJ FALLS ASLEEP AGAINST SEAT

FEB 27 2014

Timing:

cut

EPISODE # 1025-174

1025/174

Production :

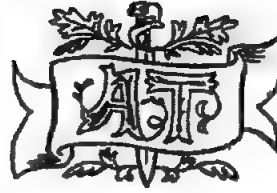
1025/174

1025/174

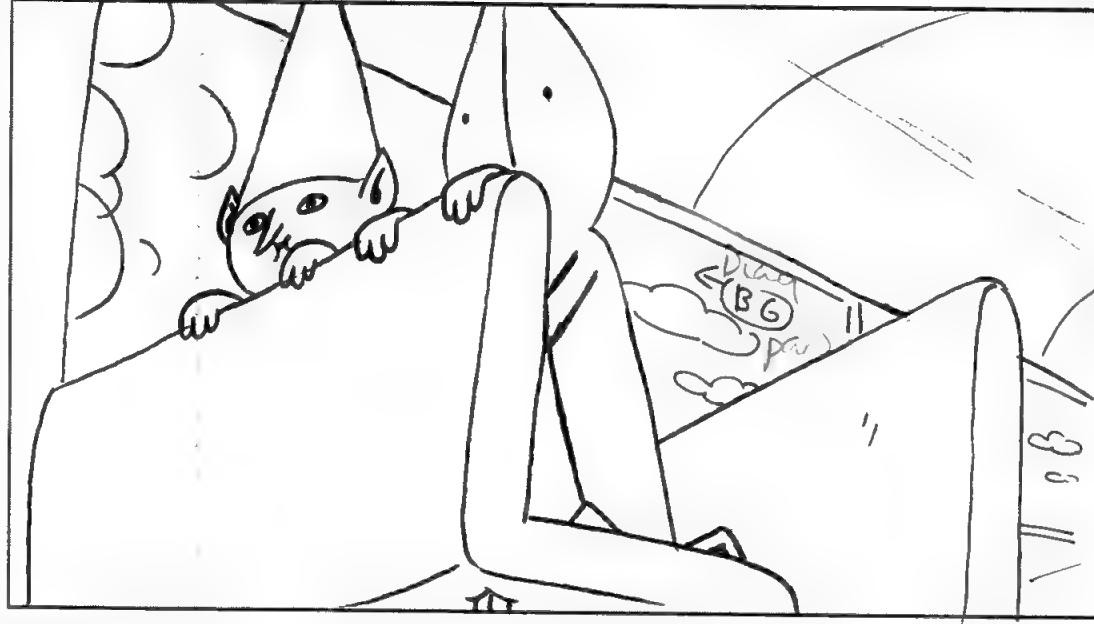
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Cut

ADVENTURE TIME



Sc. 164 Pnl. A Bg. day night



Sc. 164 cont Pnl. B Bg. day night



Dialog:	BEAU : [YAWN]
Action:	
Timing:	

FEB 27 2014

EPISODE # 1025-174
Production :

1025/174

1025/174

ADVENTURE TIME

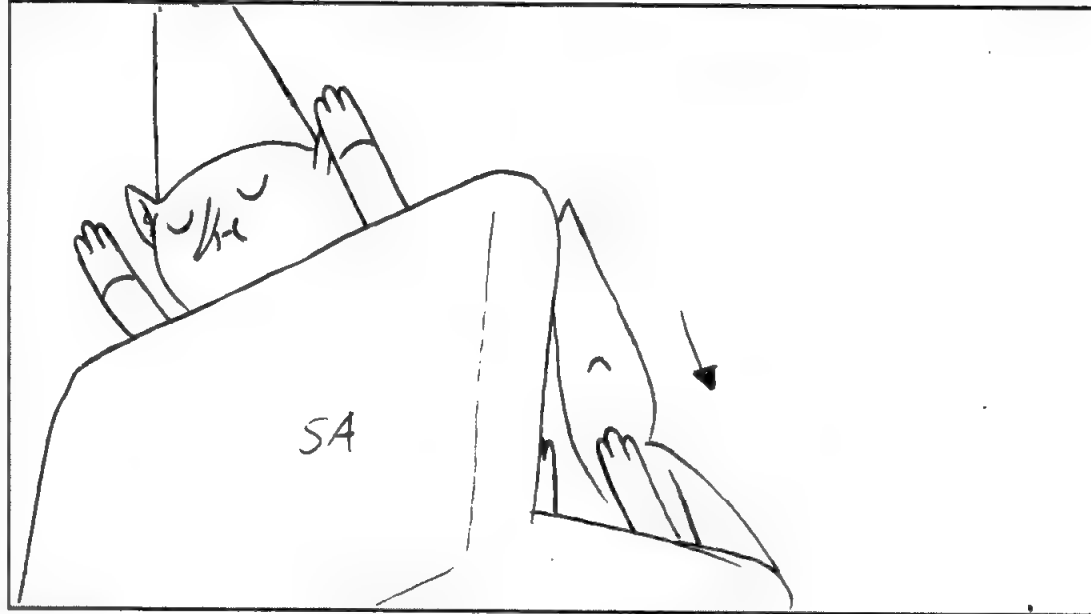


Page 200

Sc. 164 cont Pnl. C

Bg.

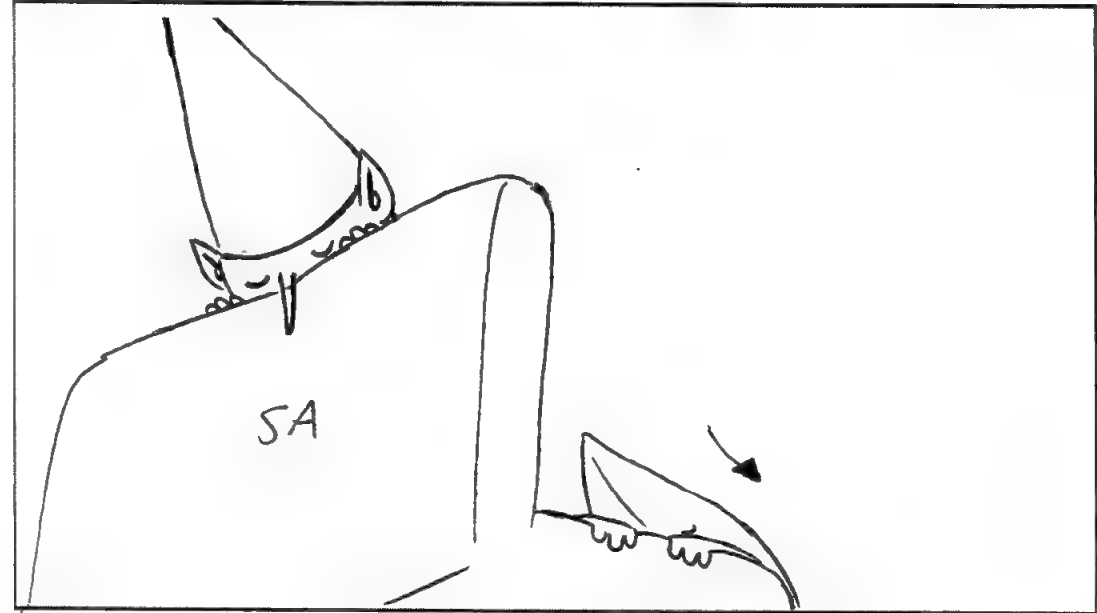
day night



Sc. 164 cont Pnl. D

Bg.

day night



Dialog:

SFX: * SHFF *

Action:

- BEAU + L. WIZARD FALL ASLEEP.

FEB 27 2014

Timing:

170
Cont

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EPISODE #

1025/174

Production :

1025/174

1025/174

1025/174

He
Cut

ADVENTURE TIME



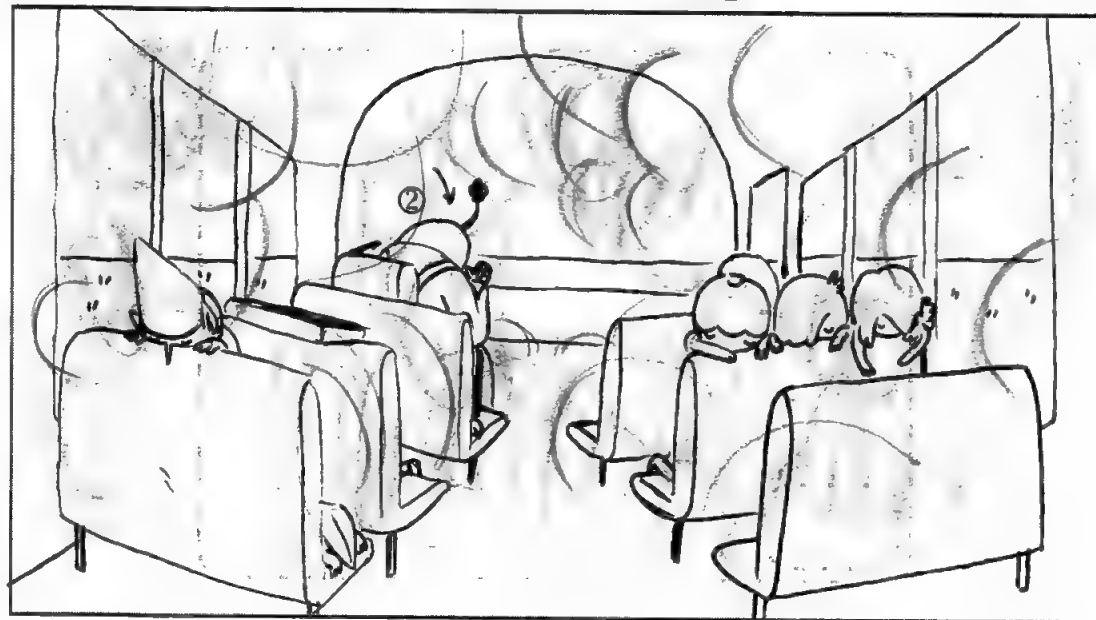
Sc.

165

Pnl. A

Bg.

day night



Sc.

165 cont

Pnl. B

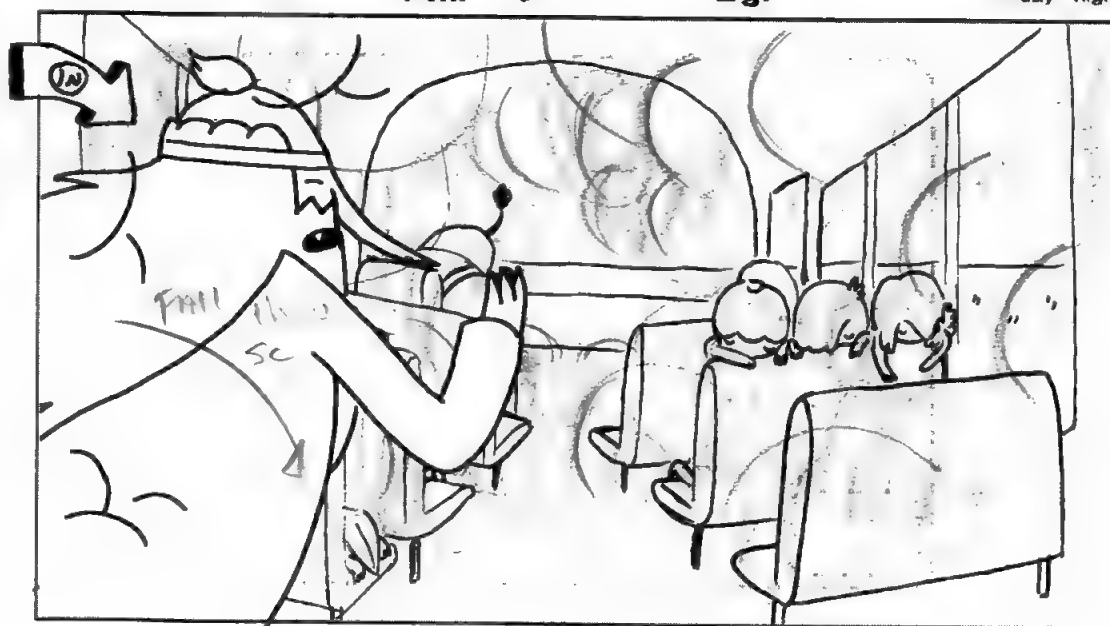
Bg.

Page

201

201A NEXT

day night



Dialog:

Action:



- IK FALLS IN SCREEN & ONTO
THE FLOOR.

FEB 27 2014

EPISODE# 1025-174

1025/174

Production :

1025/174

1025/174

He
Cut

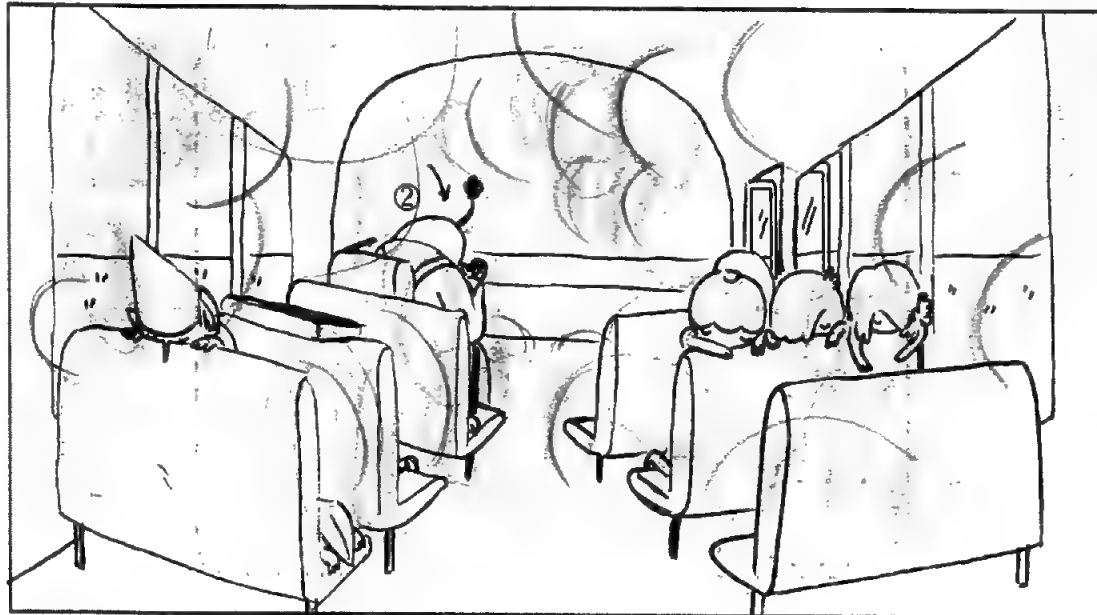
ADVENTURE TIME



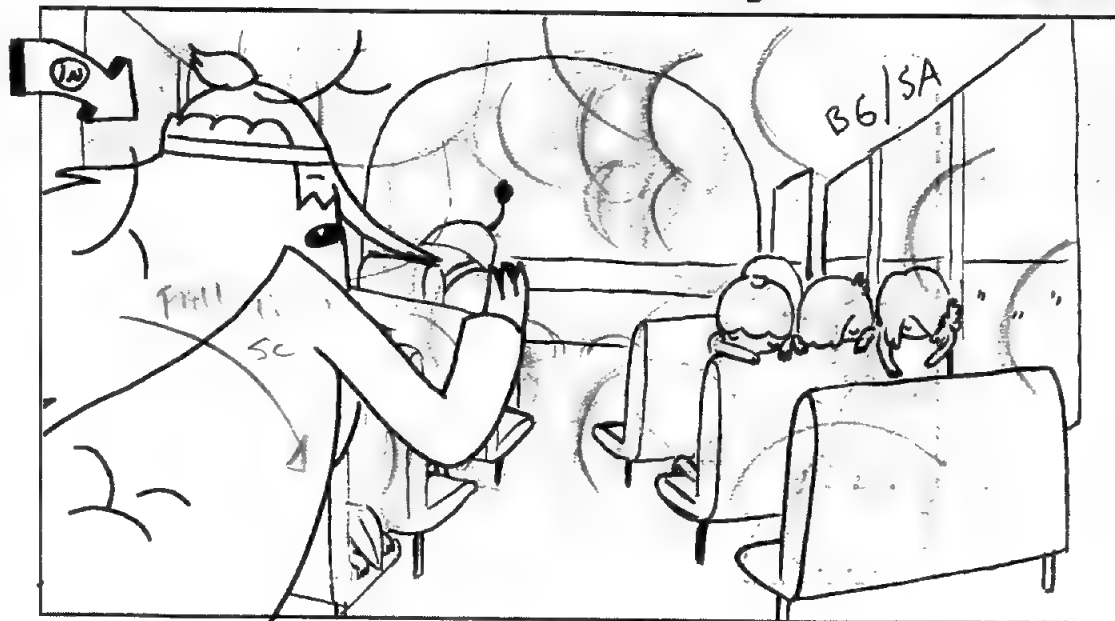
REVISED
5/18/14

Page 201
201A NEXT

Sc. 165 Pnl. A Bg. day night



Sc. 165 cont Pnl. B Bg. day night



Dialog:

Action:



- IK FALLS IN SCREEN & ONTO
THE FLOOR.

FEB 27 2014

EPISODE # 1025-174

Production :

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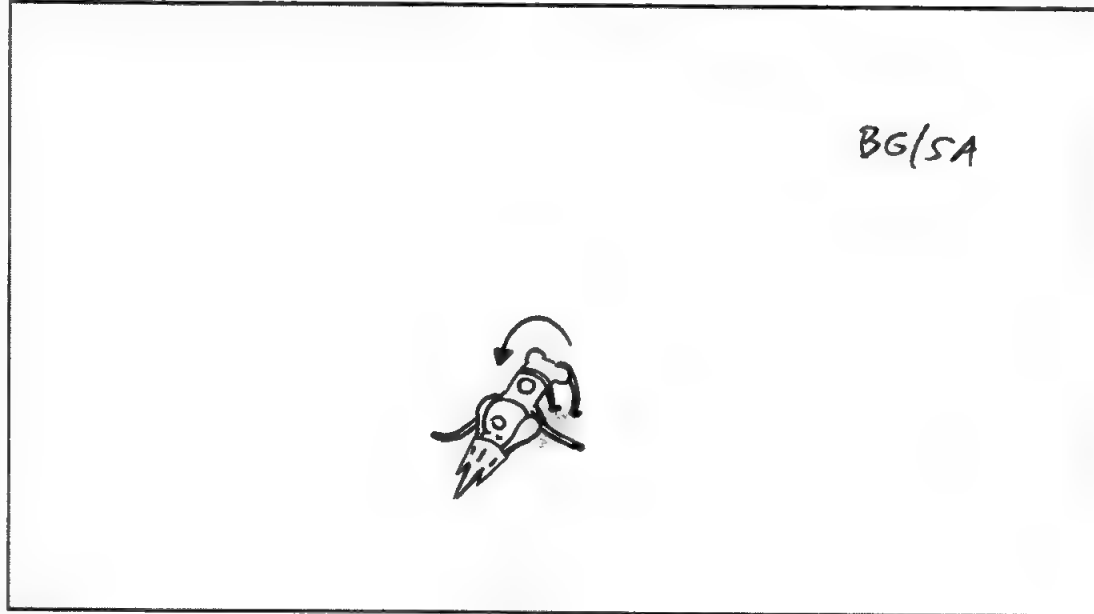
ADVENTURE TIME



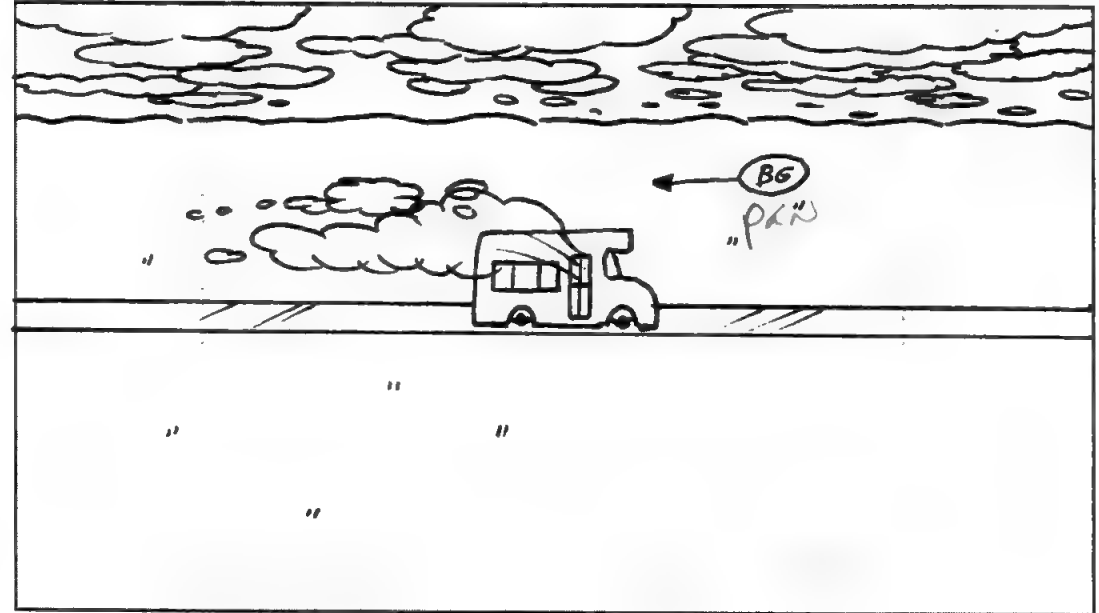
Cart

Page 202

Sc. 145 cont Pnl. E Bg. day night



Sc. 146 Pnl. A Bg. day night



Dialog:

ABD: [PASSES OUT]

Action:

ABD passing out
uncomfortably.

Timing:

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EPISODE # 1025-174

Production :

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1025-174

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ADVENTURE TIME



REVISED
3/18/14

Page 203

Sc.	Pnl.	Bg.	day	night

Sc.	Pnl.	Bg.	day	night
	166 cont	B		

Dialog:
Action:
Timing:

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EPISODE # 1025-174

Production :

1025/174

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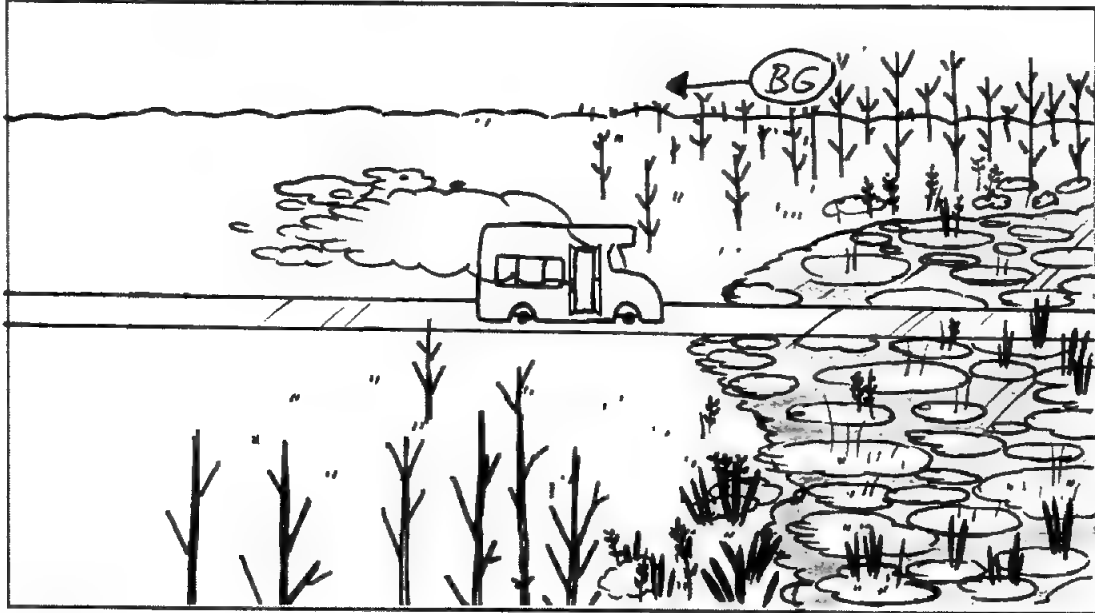
ADVENTURE TIME



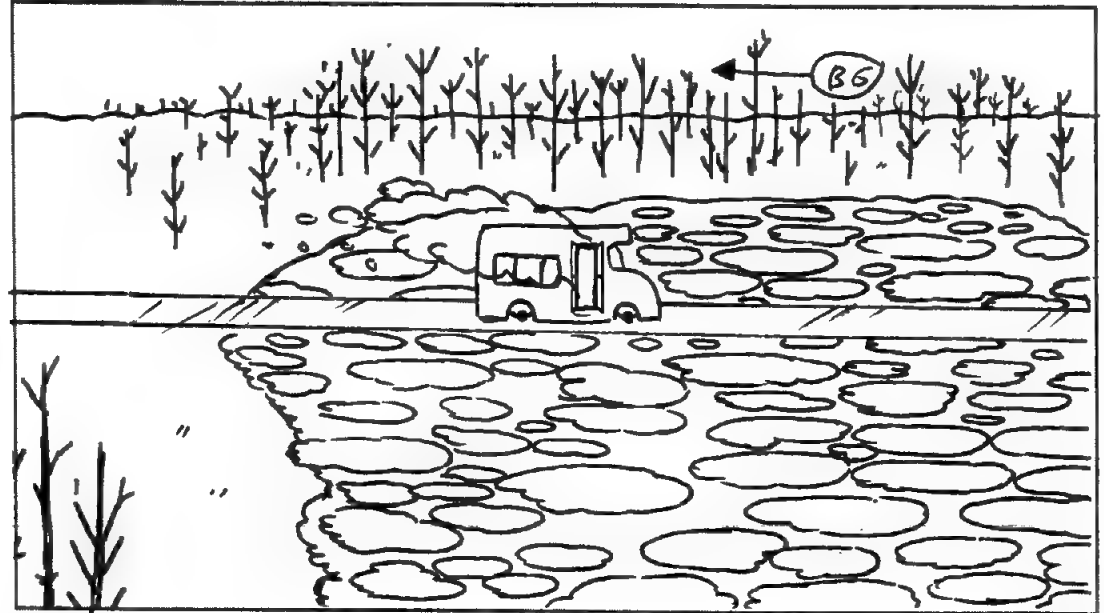
3/18/14

Page 204

Sc. 166 cont Pnl. C Bg. day night



Sc. 166 cont Pnl. D Bg. day night



Dialog:

SFX: * MUSIC BECOMES MORE OMINOUS *

Action:

- BUS DRIFTS onto Bog cont thru Fade
FEB 27 2014

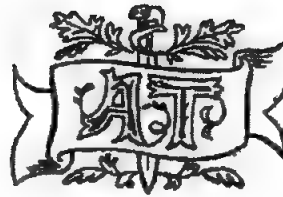
Timing:

1025-174

EPISODE #

Production :

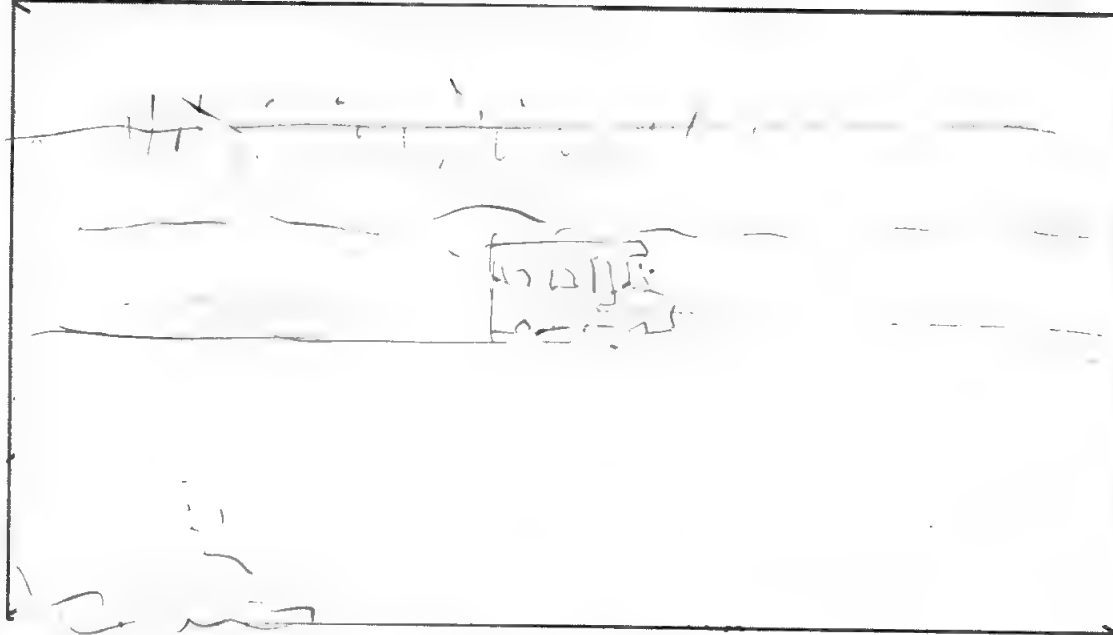
ADVENTURE TIME



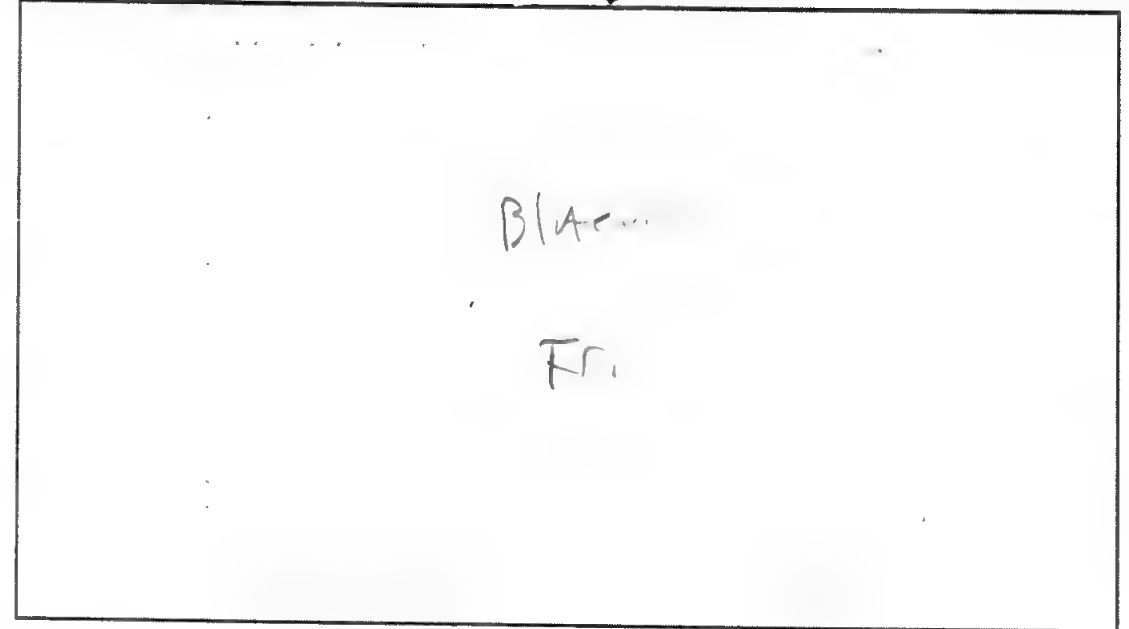
NO SC'S
167-168

Page 205

Sc. 166 CONT Pnl. E Bg. day night



Sc. 166 CONT Pnl. F Bg. day night



Dialog:

FADE OUT

Action:

- FADE TO BLACK

Timing:

FEB 27 2014

Production :

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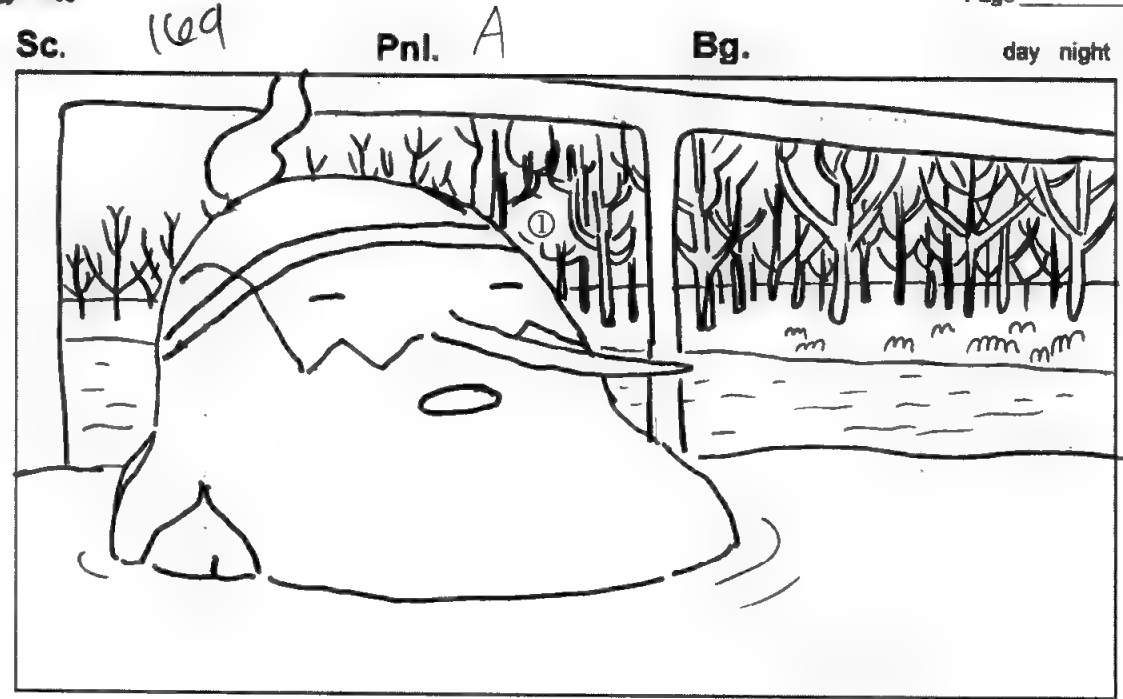
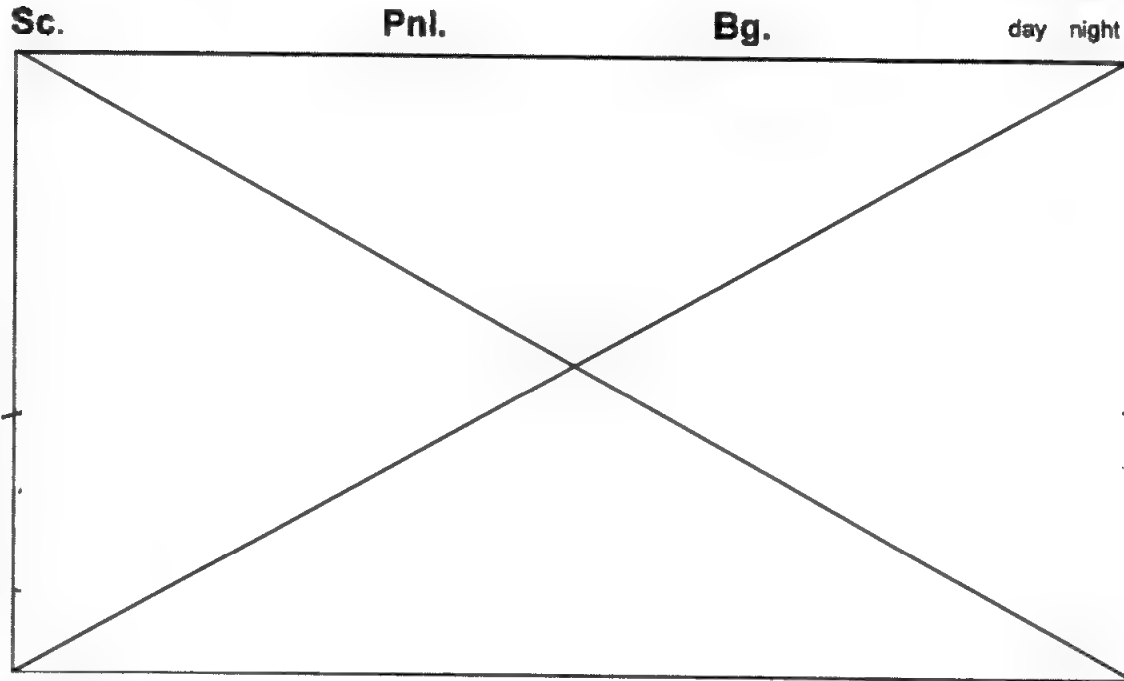
1025/174

1025/174

ADVENTURE TIME



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Dialog:

IK/ [snoring]

Action:

- BUS IS HALF-SUBMERGED.

Timing:



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EPISODE #

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Production :

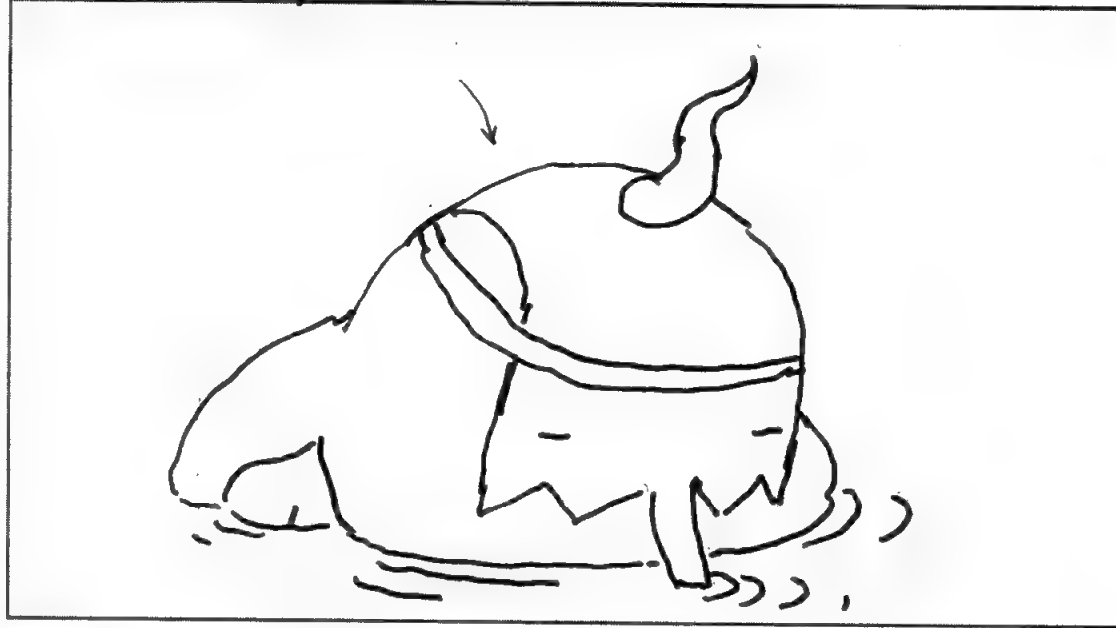
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ADVENTURE TIME



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Sc. 169 *cont* Pnl. B Bg. day night



Sc. 169 *cont* Pnl. C Bg. day night



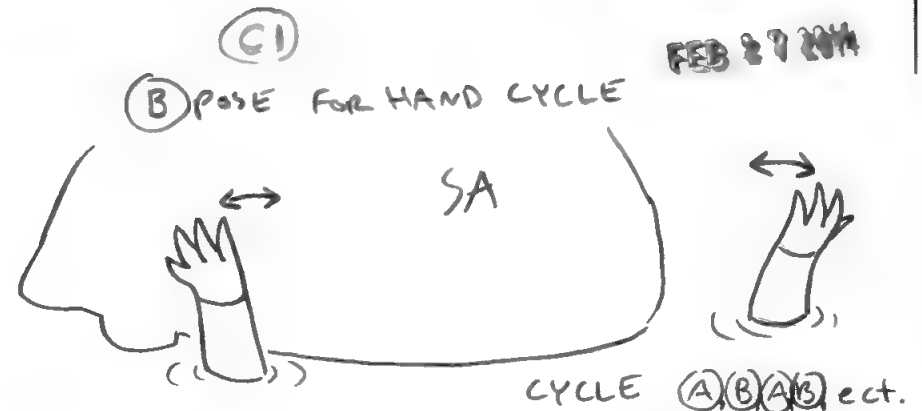
Dialog:

Action:

Timing:



IK: PLAH H [SPUTTERING]



1025-174

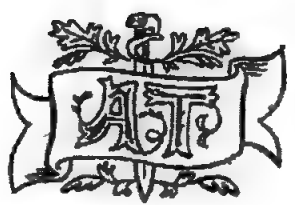
EPISODE #

1025/174

Production :

1025/174

ADVENTURE TIME

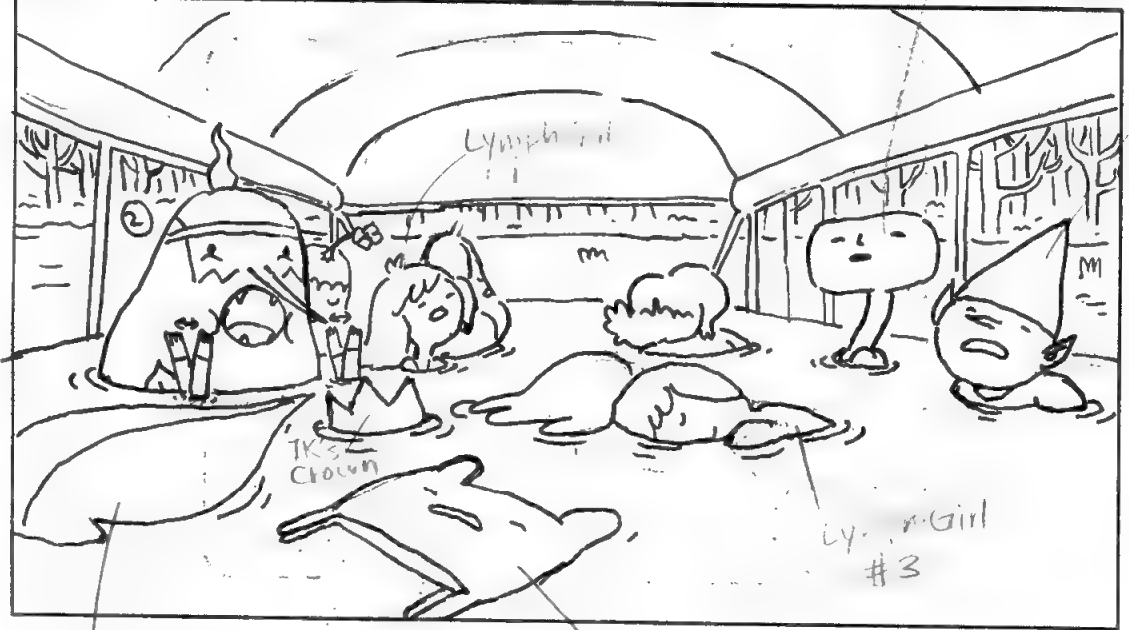


Ho Cut

Sc. 169 CONT Pnl. D Bg. day night



Sc. 170 Pnl. A Bg. day night



Dialog:
 IK: EH?
 IK: AAAAAHH
 Little Dude

Action: - IK GLANCES AROUND

Timing:



FEB 27 2014



EPISODE # 1025-174

1025/174

1025/174

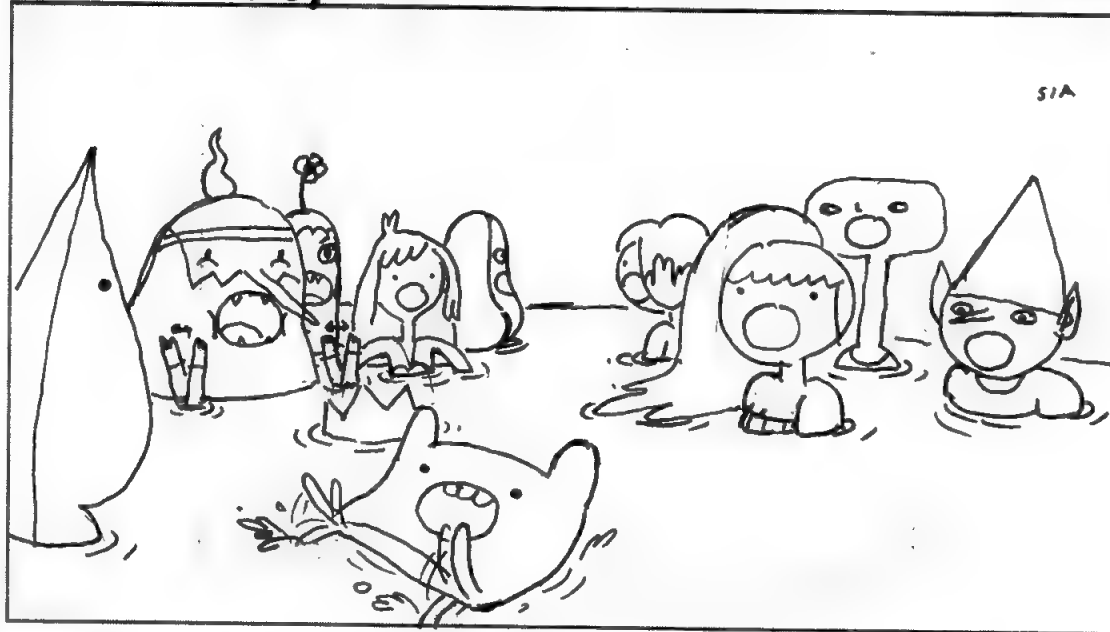
1025/174

ADVENTURE TIME

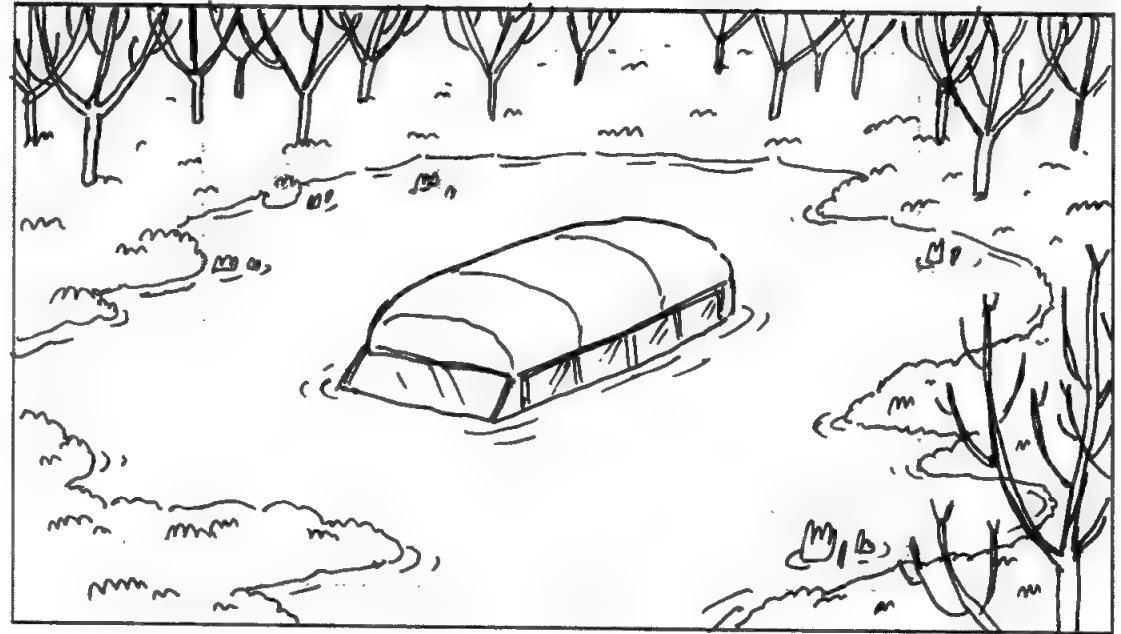


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Sc. 170 *cut* Pnl. 3 Bg. day night



Sc. 171 Pnl. A Bg. day night



Dialog:

IK: (CONT) AAAAAAH!
ALL: AAAAAAH!

Action:

- EVERYONE WAKES UP
- LITTLE DUDE THRASHES HIS LIMBS

- BUS MOSTLY SUBMERGED IN BOG.

Timing:

FEB 27 2014

Production :

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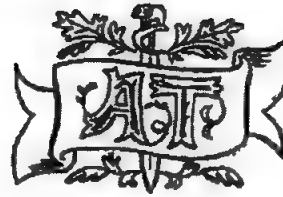
1025/174

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fu

ADVENTURE TIME

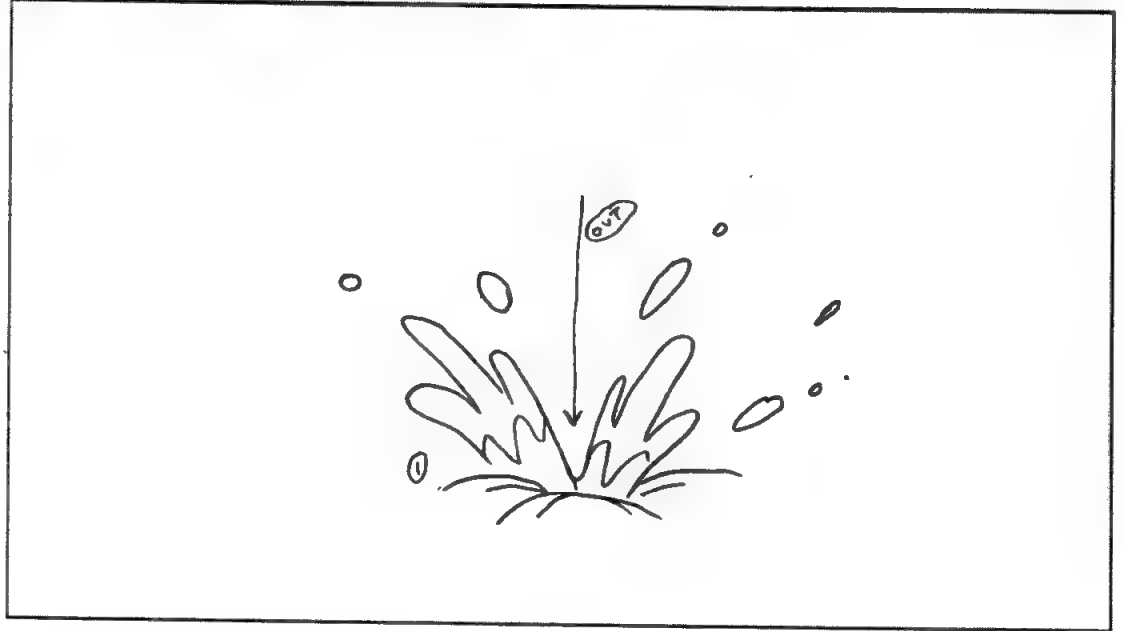


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Sc. 172 Pnl. A Bg. day night



Sc. 172 CONT Pnl. B Bg. day night



Dialog: WN3: GIRLS, WE CAN HELP!

SFX: SPLISH

Action:

Timing:



FEB 27 2014

(B1)

EPISODE# 1025-174

Production :

1025/174

1025/174

Cut

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1025/174

Cut

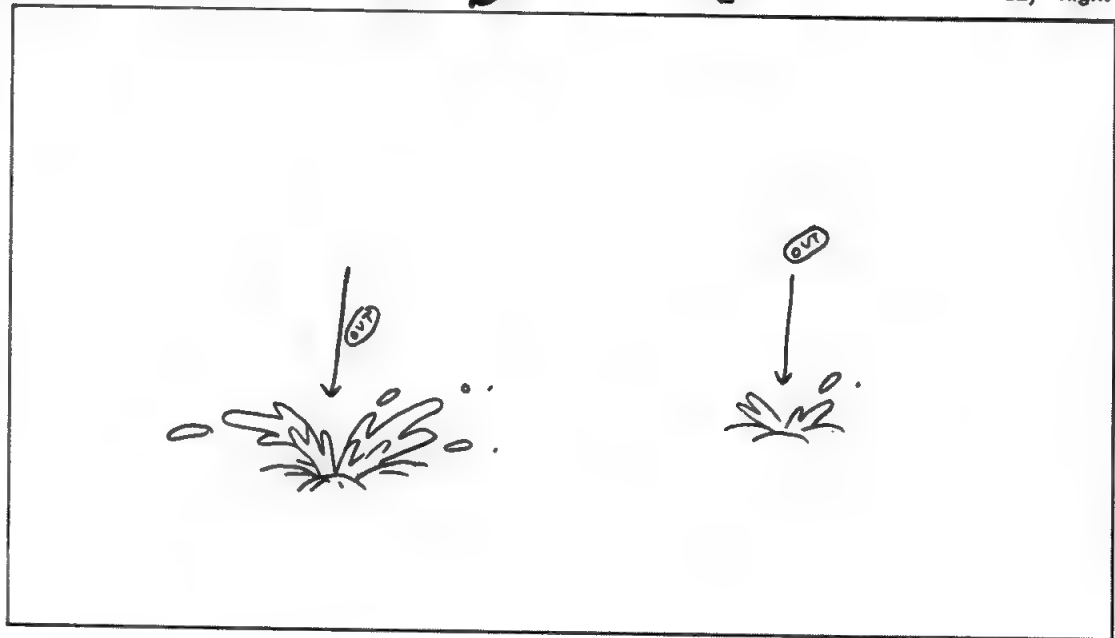
ADVENTURE TIME



Sc. 173 Pnl. A Bg. day night



Sc. 173 cont Pnl. B Bg. day night



Dialog:

SFX : SPLISH

Action:

Timing:

FEB 27 2014

(C) (C) (BI)

EPISODE # 1025-174

1025/174

Production :

1025/174

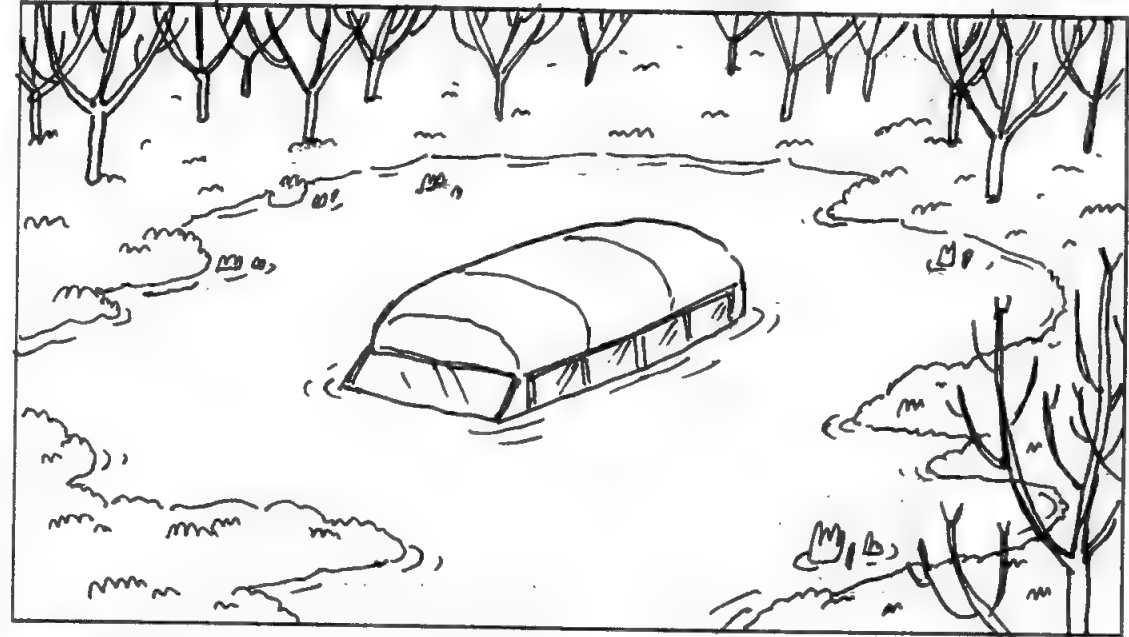
1025/174

Ho
Cust

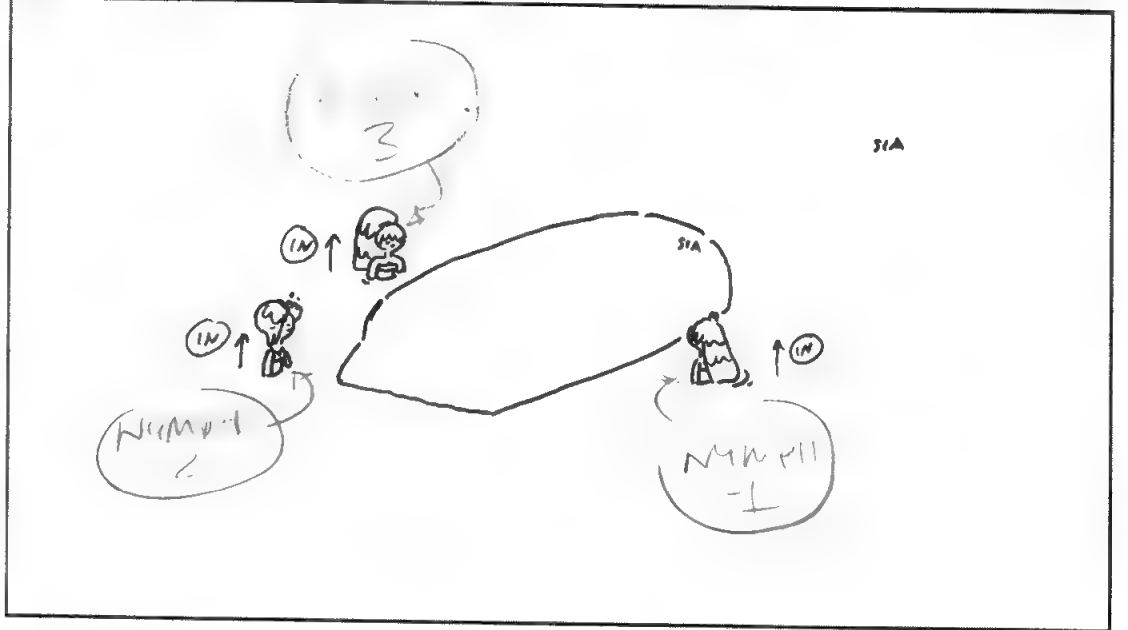
ADVENTURE TIME



Sc. 174 Pnl. A Bg. day night



Sc. 174 cont Pnl. B Bg. day night



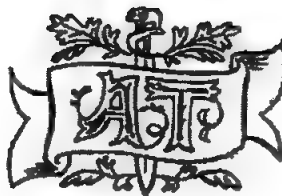
Dialog:
SFX: * SPLSH - SPLSH - SPLSH *
Action:
Timing:

FEB 27 2014

EPISODE # 1025-174
1025/174
Production :

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ADVENTURE TIME

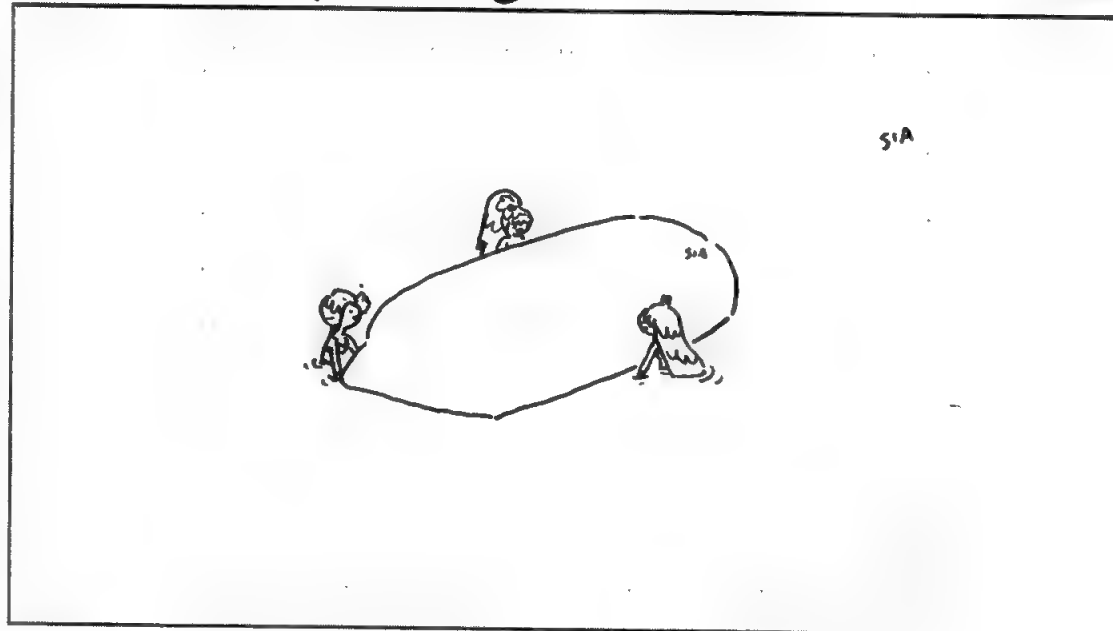


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Sc. 174 cont Pnl. C

Bg.

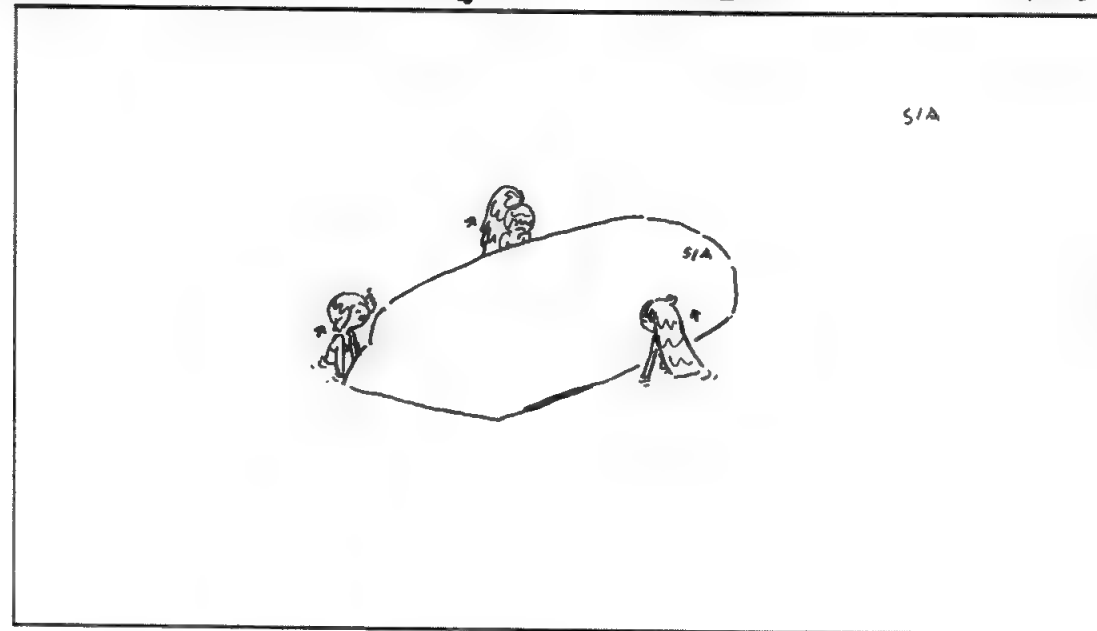
day night



Sc. 174 cont Pnl. D

Bg.

day night



Dialog:

WN3: OKAY ONE, TWO, THREE - LIFT!

WNS: HNNNGG! (STRAINING)

Action:

Timing:

FEB 27 2014

Production :

1025-174

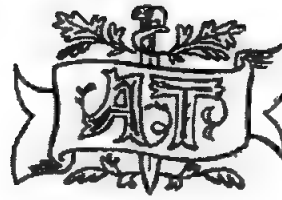
EPISODE #

1025/174

1025/174

1025/174

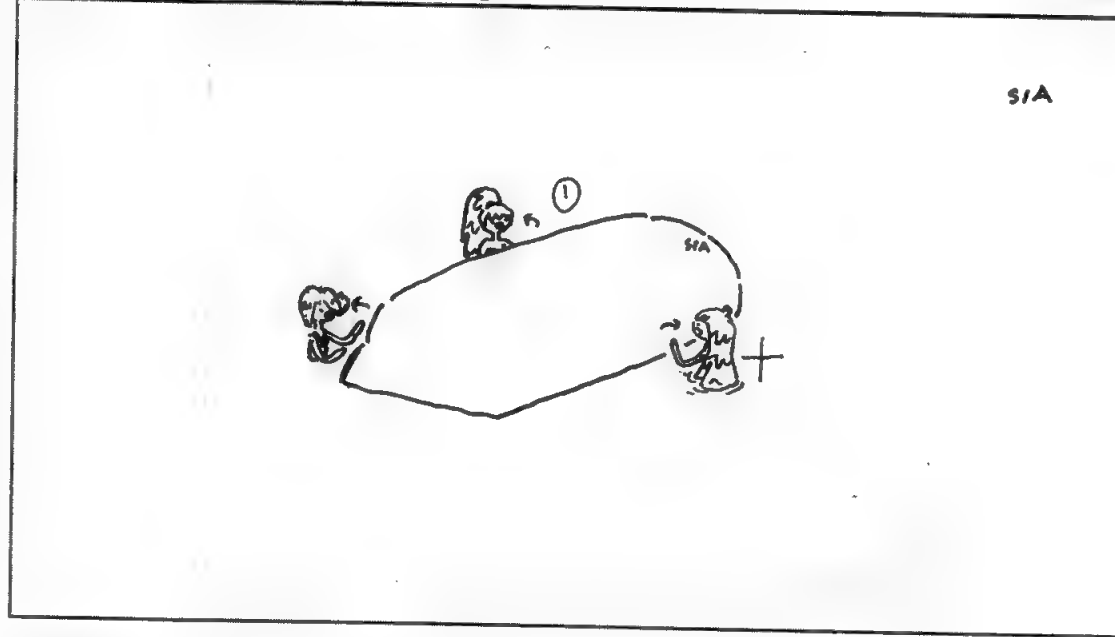
ADVENTURE TIME



Sc. 174 *cont* Pnl. E

Bg.

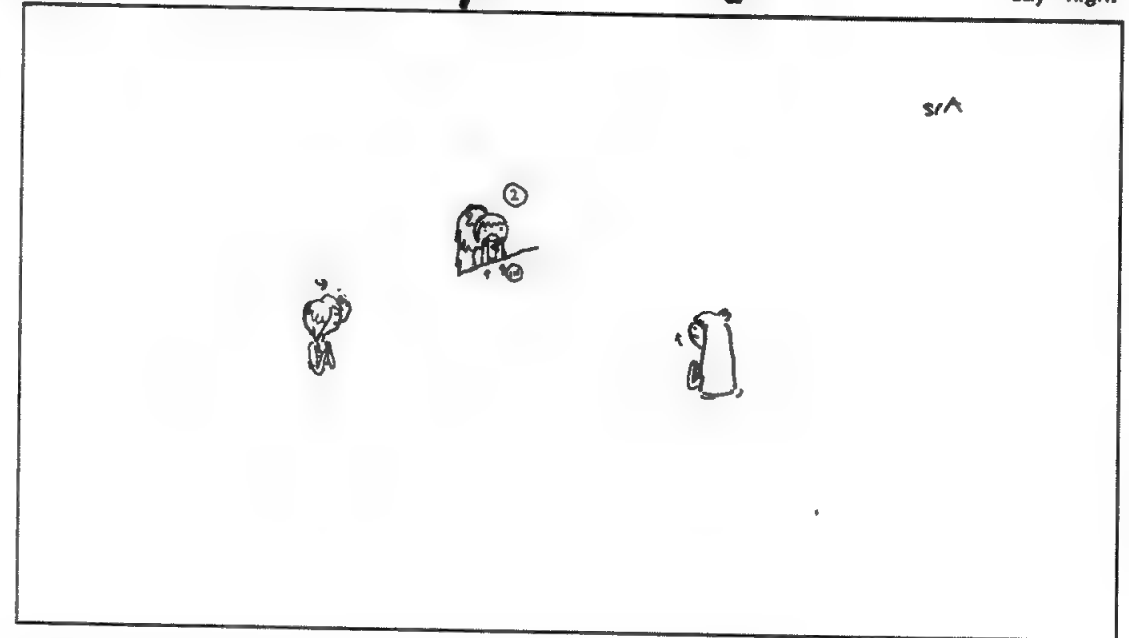
day night



Sc. 174 *cont* Pnl. F

Bg.

day night



Dialog:

W. NYMPHS: OW! ooh..

WN3: ① UM, (loud whisper) ② LET'S GET OUTTA HERE
WN1, WN2: (NOD) ③

Action:

- WN3 LOOKS UP, BRINGS HANDS UP TO HER MOUTH
- WN1 + WN2 NOD

Timing:



FEB 27 2014



1025-174

EPISODE #

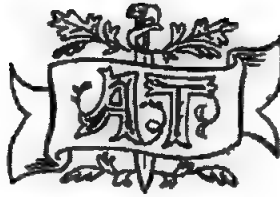
1025/174

1025/174

1025/174

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ADVENTURE TIME



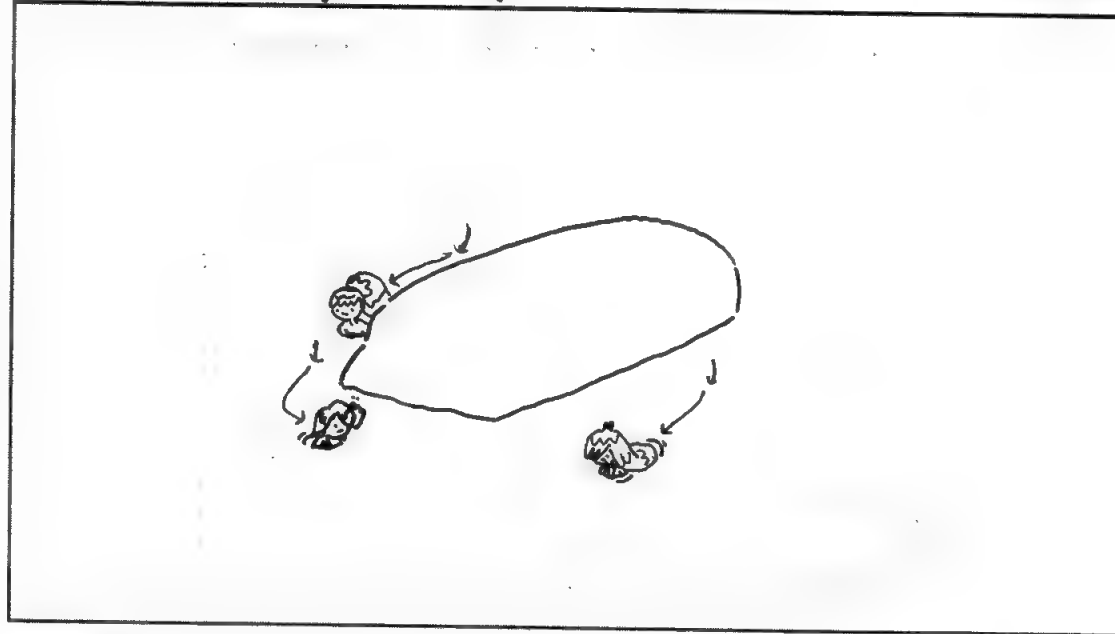
No Sc. 175

Page 215

Sc. 174 cont Pnl. G

Bg.

day night

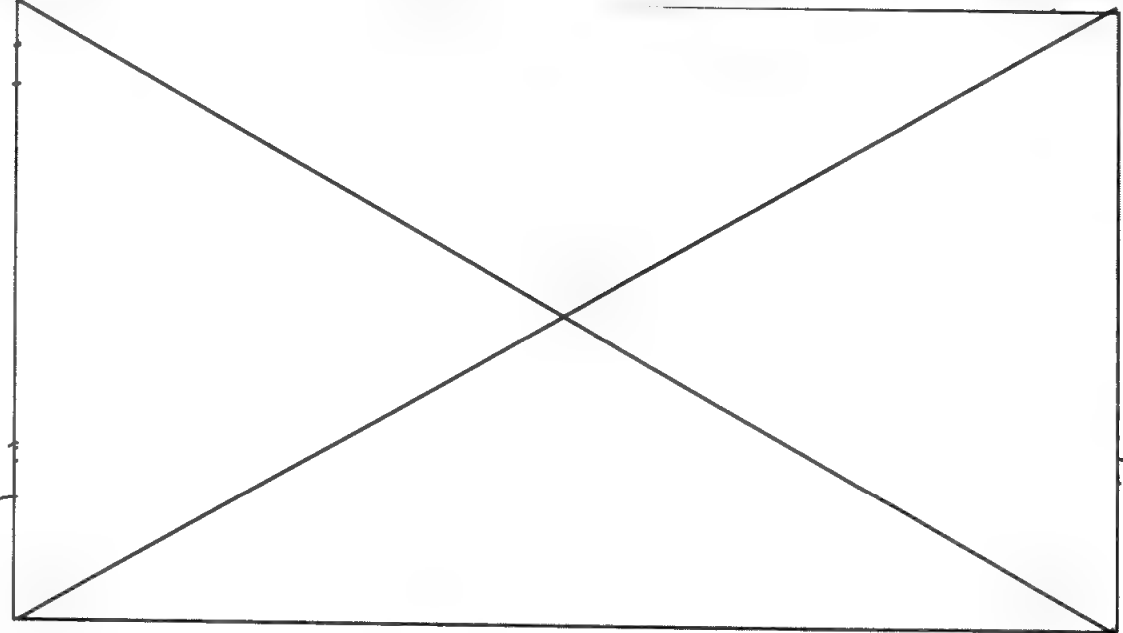


Sc.

Pnl.

Bg.

day night

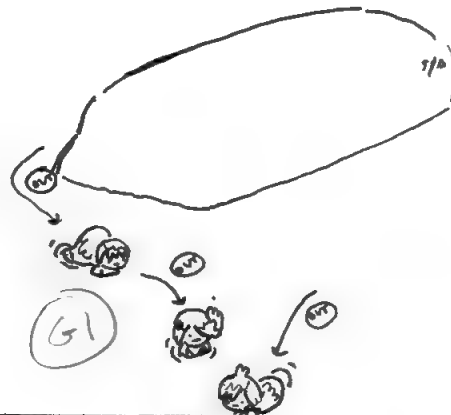


Dialog:

Action:

- W. NYMPHS
SWIM OFF IS

Timing:



FEB 27 2014

EPISODE # 1025-174

1025/174

Production :

1025/174

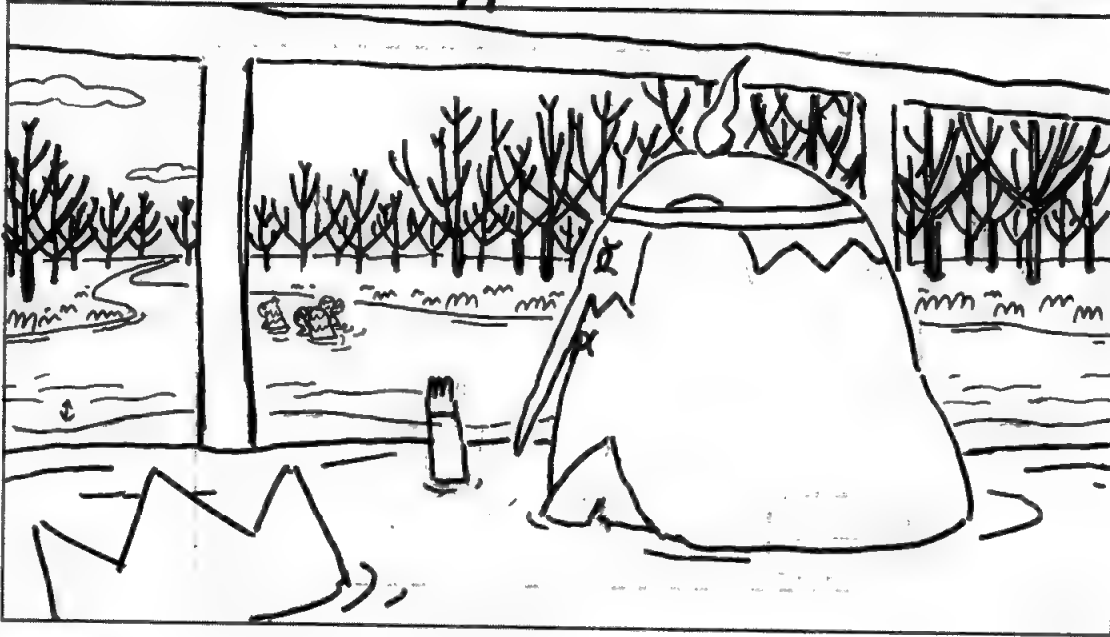
ADVENTURE TIME



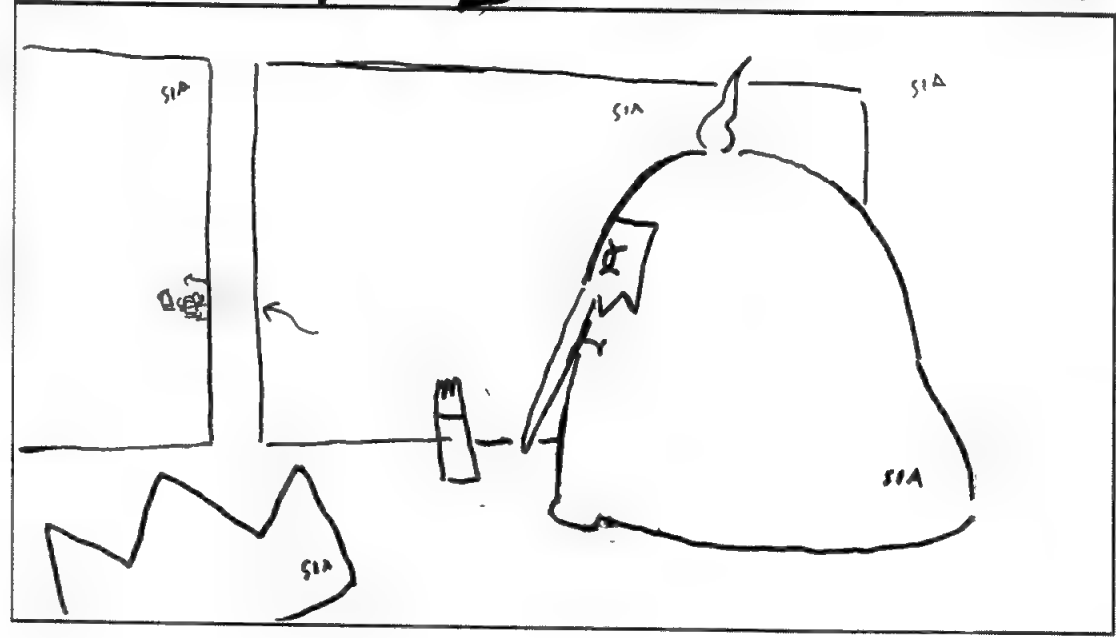
216

Page _____

Sc. 176 Pnl. A Bg. day night



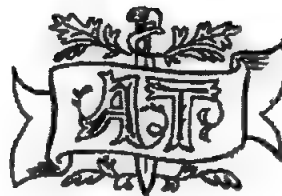
Sc. 176 cont Pnl. B Bg. day night



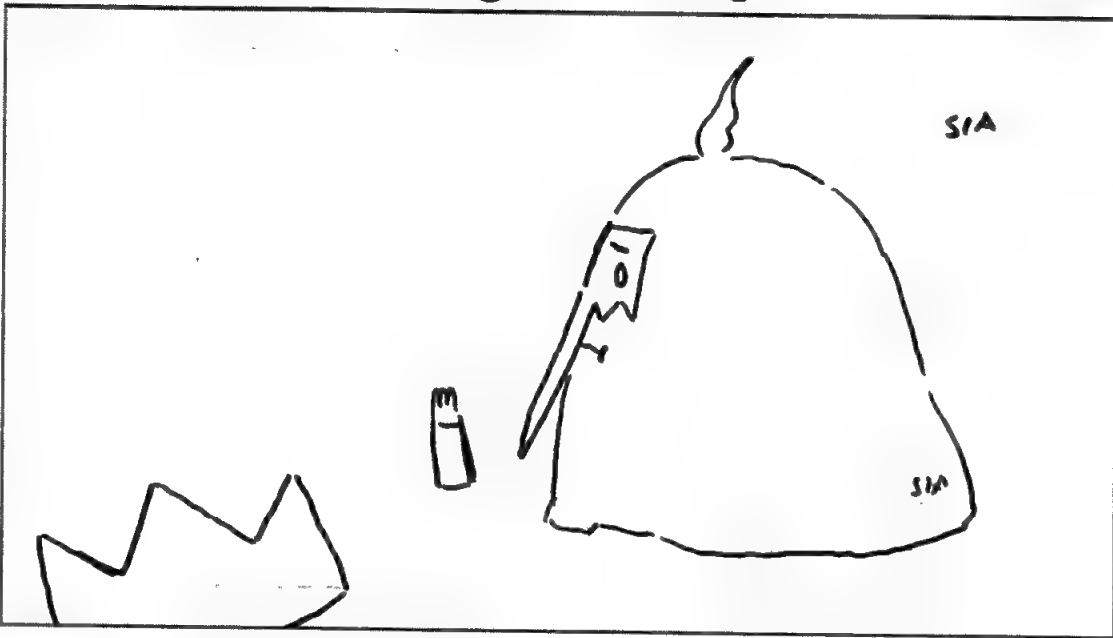
Dialog:	
IK: Noo, don't go	
Action: - IK WATCHES NYMPHS SWIM INTO THE DISTANCE	
Timing:	FEB 27 2014 (B)

EPISODE # 1025-174
1025/174
Production :

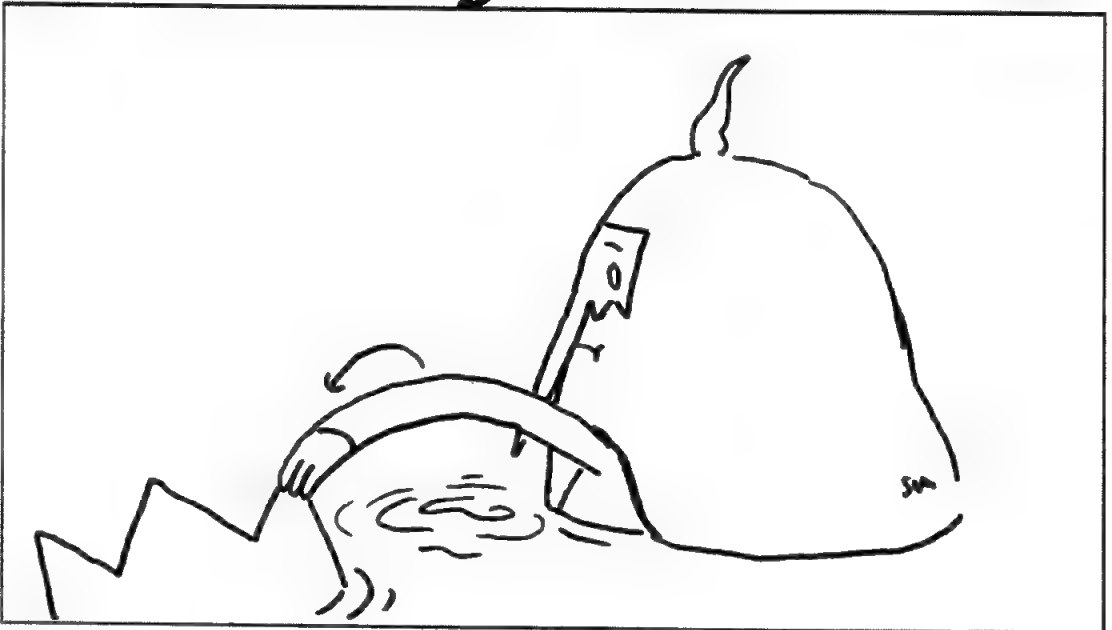
ADVENTURE TIME



Sc. 176 cont Pnl. C Bg. day night



Sc. 176 cont Pnl. D Bg. day night



Dialog:	
Action:	- NYMPHS STILL VISIBLE - IK LOOKS AT CROWN FLOATING IN WATER
Timing:	- IK GRABS CROWN
FEB 27 2014	



EPISODE # 1025-174

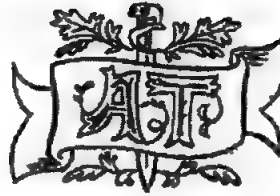
1025/174

Production :

1025/174

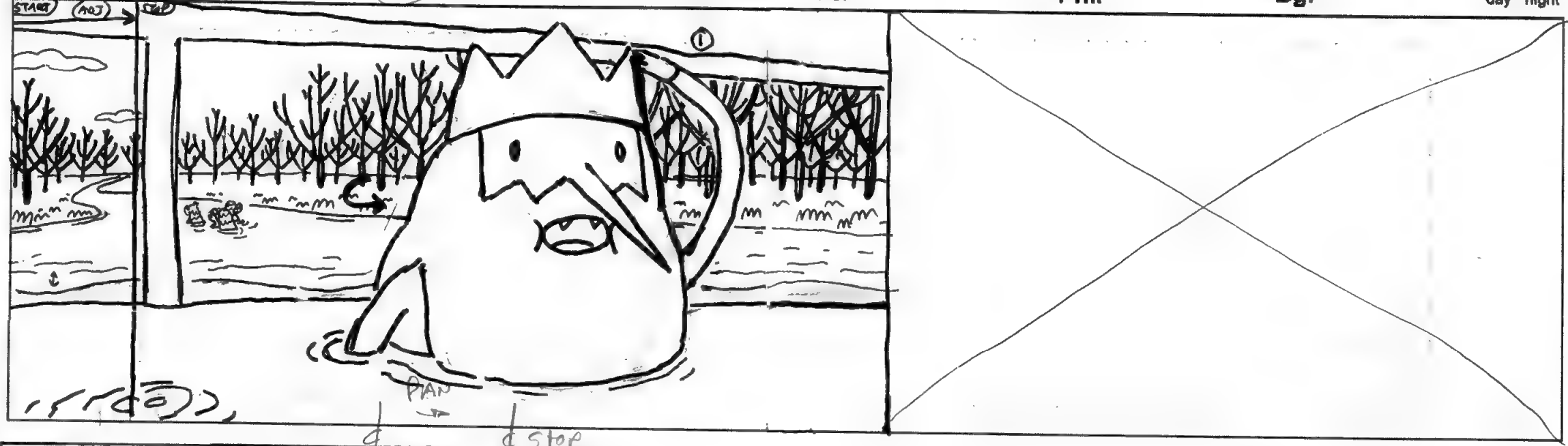
1025/174

ADVENTURE TIME



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Sc. 176 *cont* Pnl. *E* Bg. day night Sc. Pnl. Bg. day night



Dialog:
Ik/ Hey, I could freeze all of us. Then we'd be safe from drowning...

Action:
- PUTS ON CROWN

Timing:



EPISODE # 1025-174

1025/174

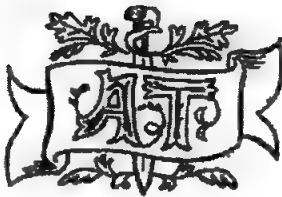
Production :

1025/174

1025/174

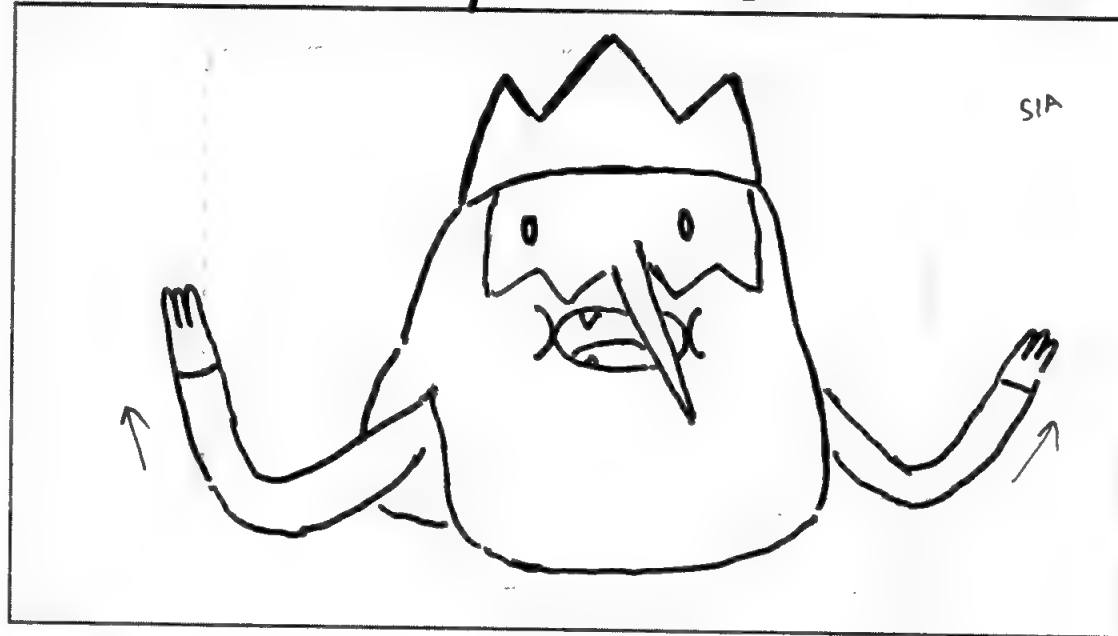
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ADVENTURE TIME

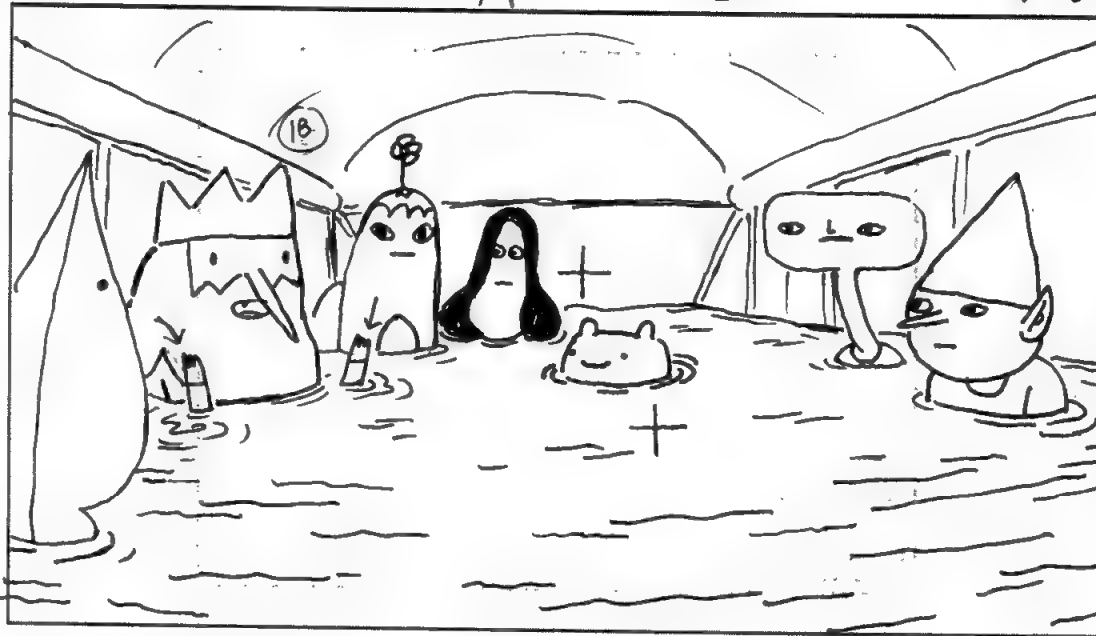


Page 219

Sc. 176 *cont* Pnl. F Bg. day night



Sc. 177 Pnl. A Bg. day night



Dialog:
IK/ And once someone discovers our preserved bodies, we'll be saved...

IK: BE LIKE 200 YEARS TOPS

Action:

-LD SWIMMING

Timing:

FEB 27 2014



EPISODE # 1025-174

1025/174

ADVENTURE TIME



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Sc. Pnl. Bg. day night

Sc. 177 cont Pnl. B Bg. day night

Dialog:

ALL: (GRUMBLE)

Action:

- LD SWIMMING

Timing:

FEB 27 2014

fw
Cut

1025-174

EPISODE #

1025/174

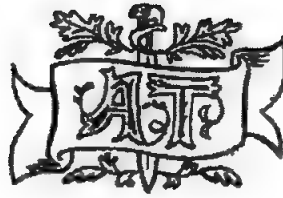
Production :

1025/174

1025/174

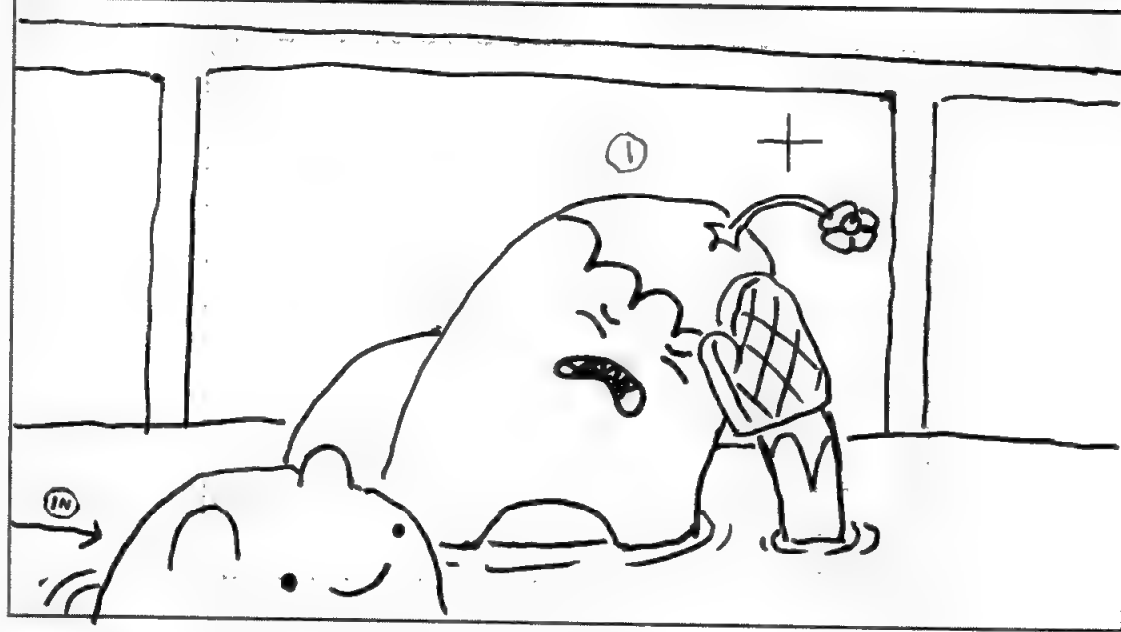
HY
GUT

ADVENTURE TIME

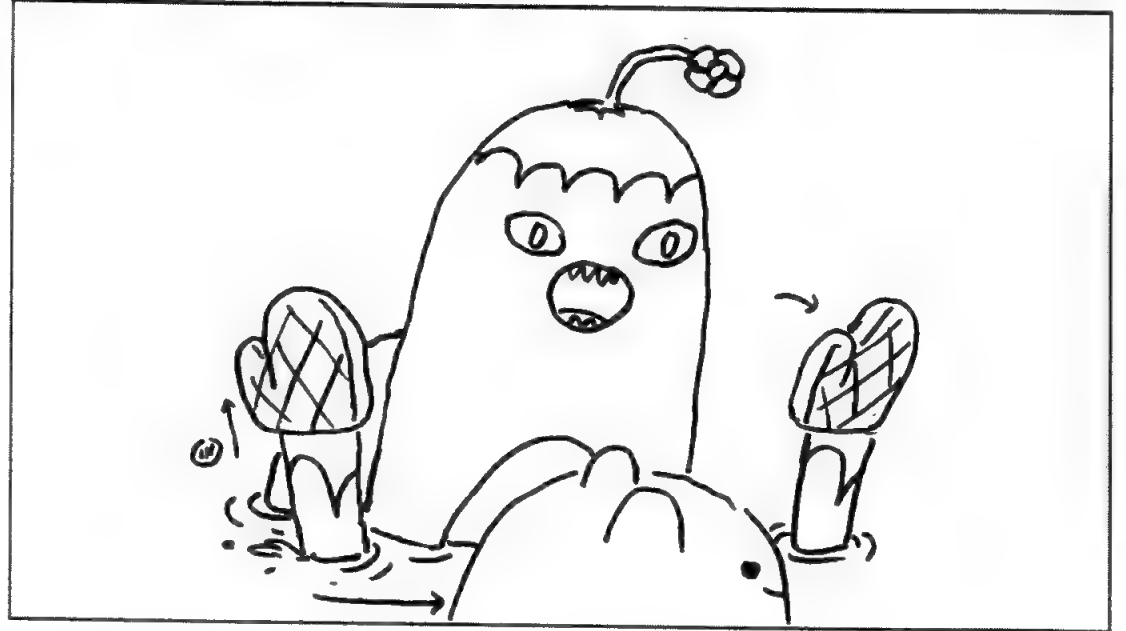


Page 221

Sc. 178 Pnl. A Bg. day night



Sc. 178 cont Pnl. B Bg. day night



Dialog:

LGM: [MUTTERING TO HIMSELF]

LGM: OH!

LEMMIE TRY THIS...

Action: -LGM BOPS HIS FOREHEAD

A ↔ B
CYCLE FAST

Timing:



FEB 27 2014

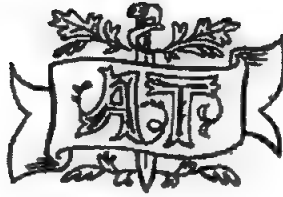
EPISODE# 1025-174

1025/174

Production :

1025/174

ADVENTURE TIME



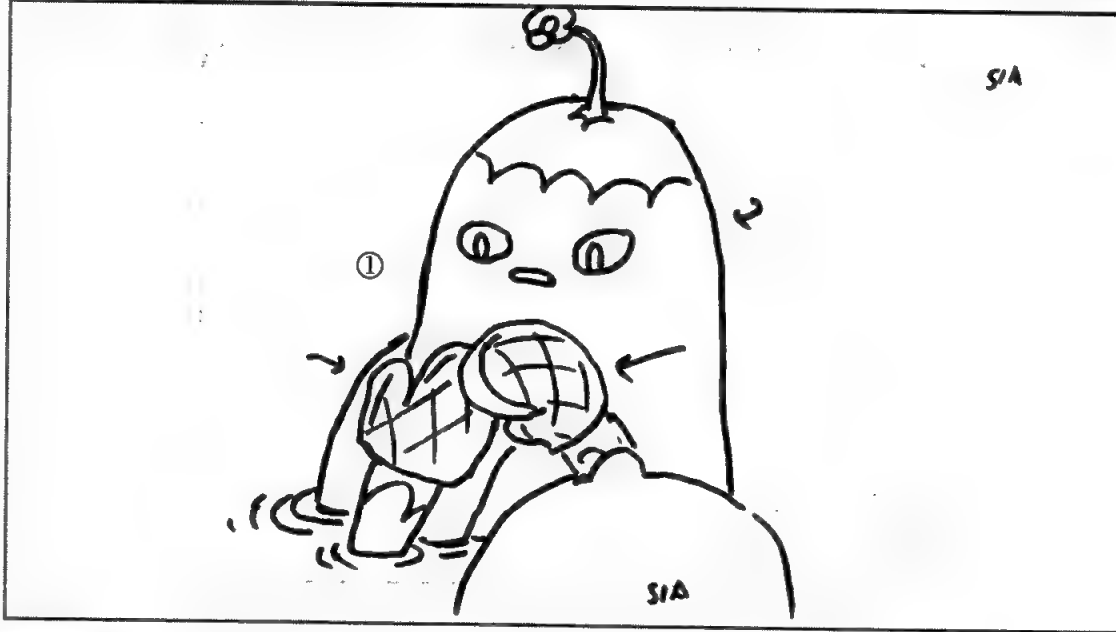
Page 222

Ho
Cut

Sc. 178 cont Pnl. E

Bg.

day night



Sc. 178 cont Pnl. D

Bg.

day night



Dialog:

LGM: MOMMY!

Action:

- LGM TAKES OFF HIS MTT,
SLAPS THE WINDOW

Timing:



①
FC

FEB 27 2014

EPISODE # 1025-174
1025/174

Production :

1025/174

1025/174

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1025/174

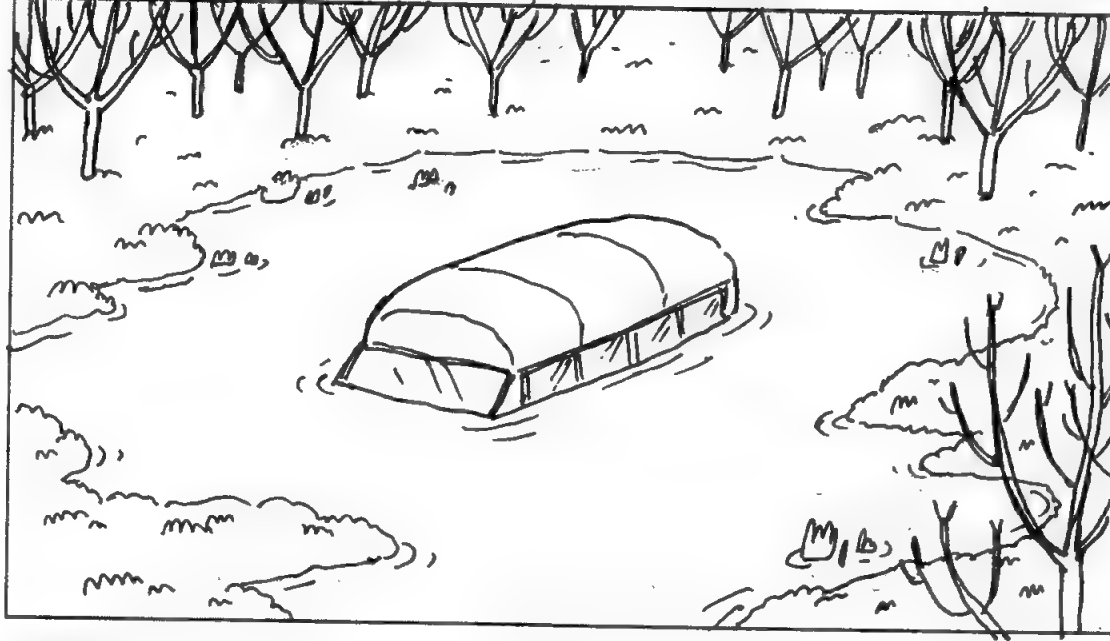
Ho
cut

ADVENTURE TIME

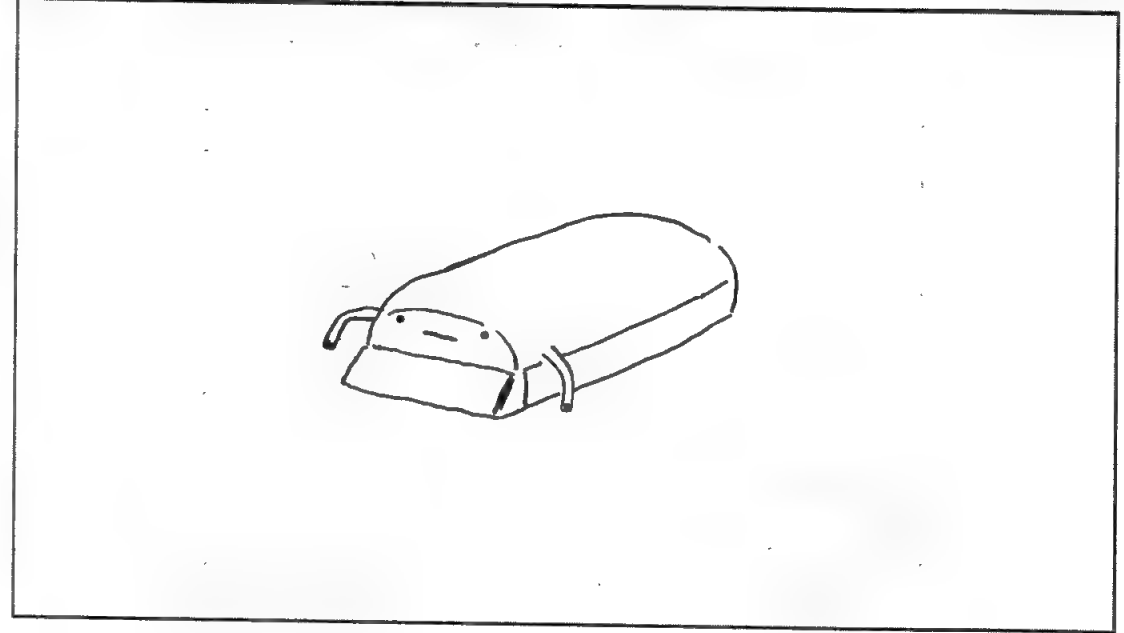


Page 223

Sc. 179 Pnl. A Bg. day night



Sc. 179 cont Pnl. B Bg. day night



Dialog:

Action:

- FACE AND ARMS MATERIALIZE ON BUS

FEB 27 2014

Timing:

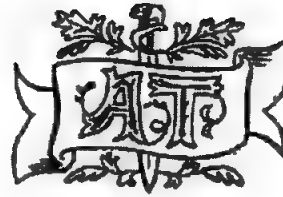
EPISODE # 1025-174

1025/174

Production :

1025/174

ADVENTURE TIME



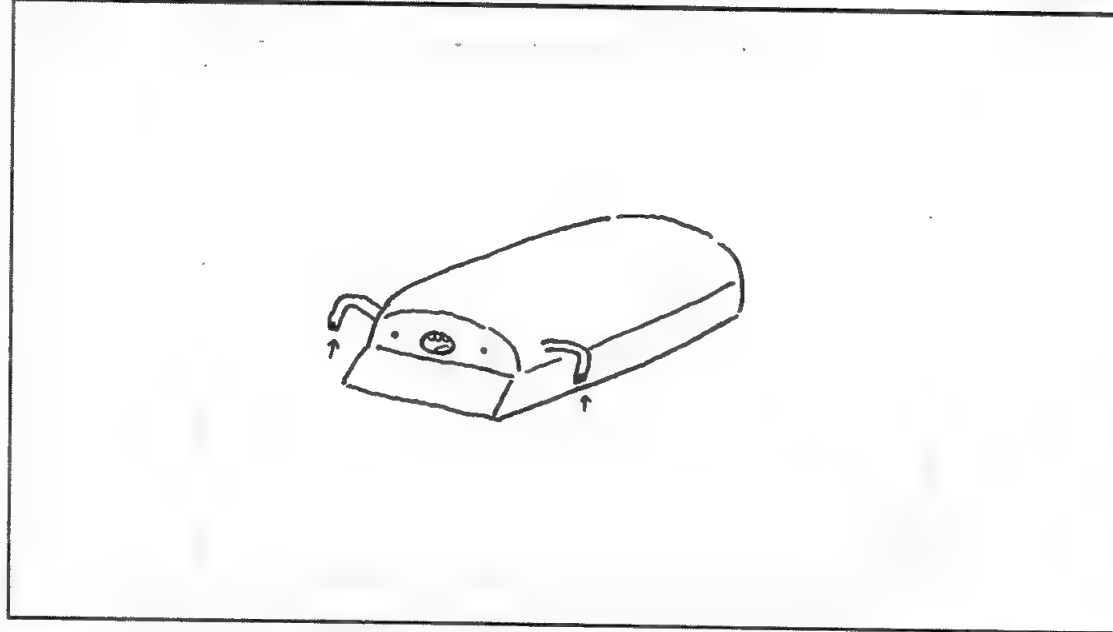
Page 224

Sc.

179 *cont* Pnl. *C*

Bg.

day night

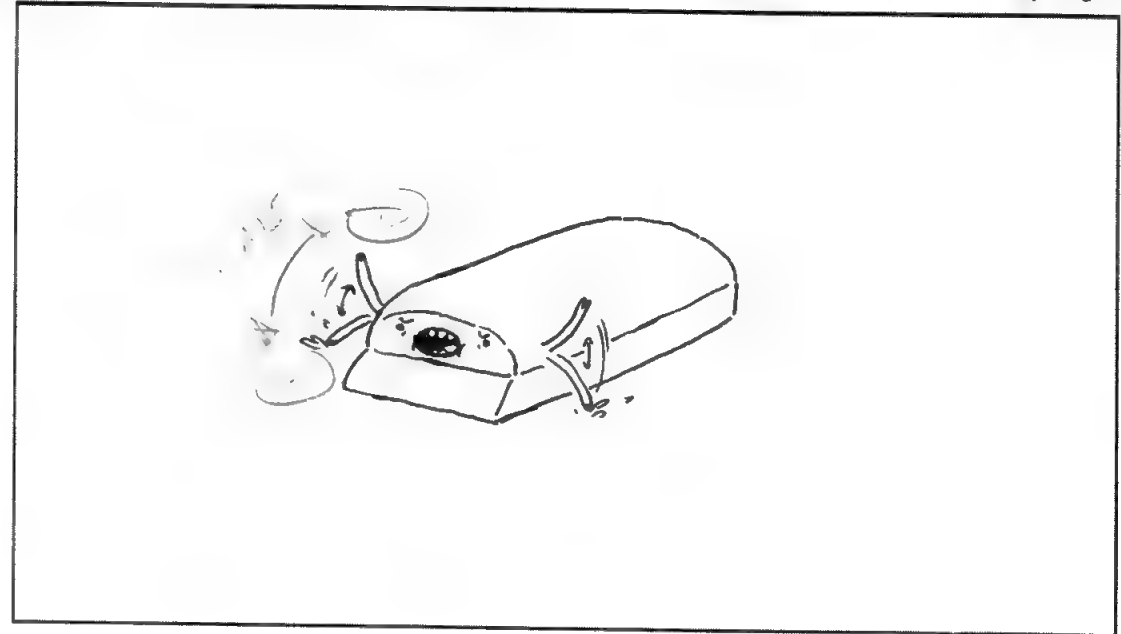


Sc.

179 *cont* Pnl. *D*

Bg.

day night



Dialog:

BUS : OH!

BUS : OH GROG!

Action:

Timing:

FEB 27 2014

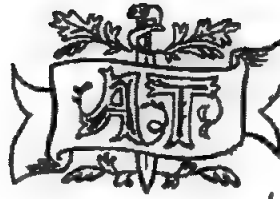
EPISODE# 1025-174

1025/174

Production :

1025/174

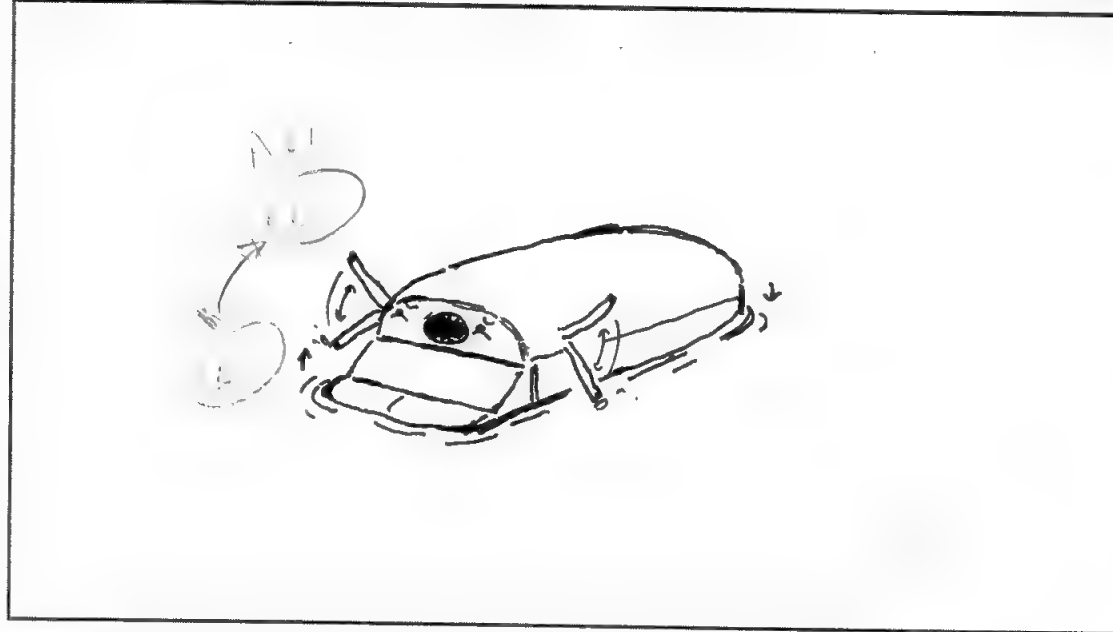
ADVENTURE TIME



Sc. 179 *cont* Pnl. *E*

Bg.

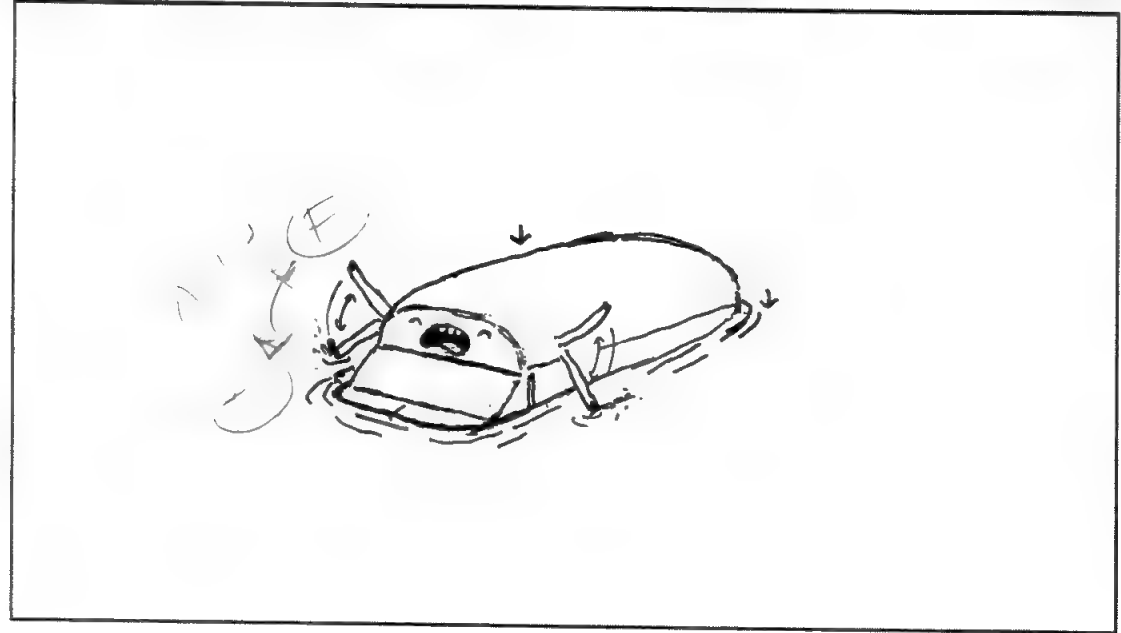
day night



Sc. 179 *cont* Pnl. *F*

Bg.

day night



Dialog:	
BUS : I CAN'T SWIM! HELP!	
Action:	- BUS TILTS - SINKS DOWN SLIGHTLY
Timing:	FEB 27 2014 FEB 27 2014

HW
Cont

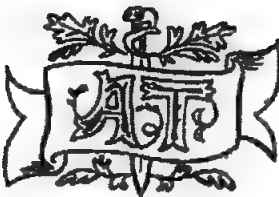
EPISODE # 1025-174

1025/174

Production :

1025/174

ADVENTURE TIME

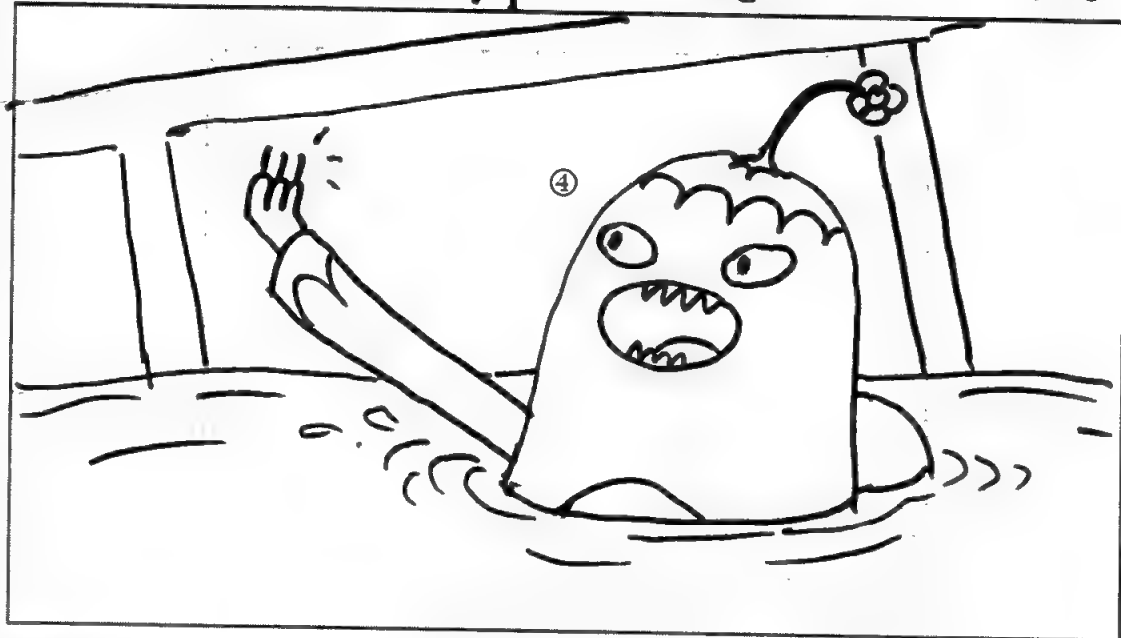


Sc. 180

Pnl. A

Bg.

day night

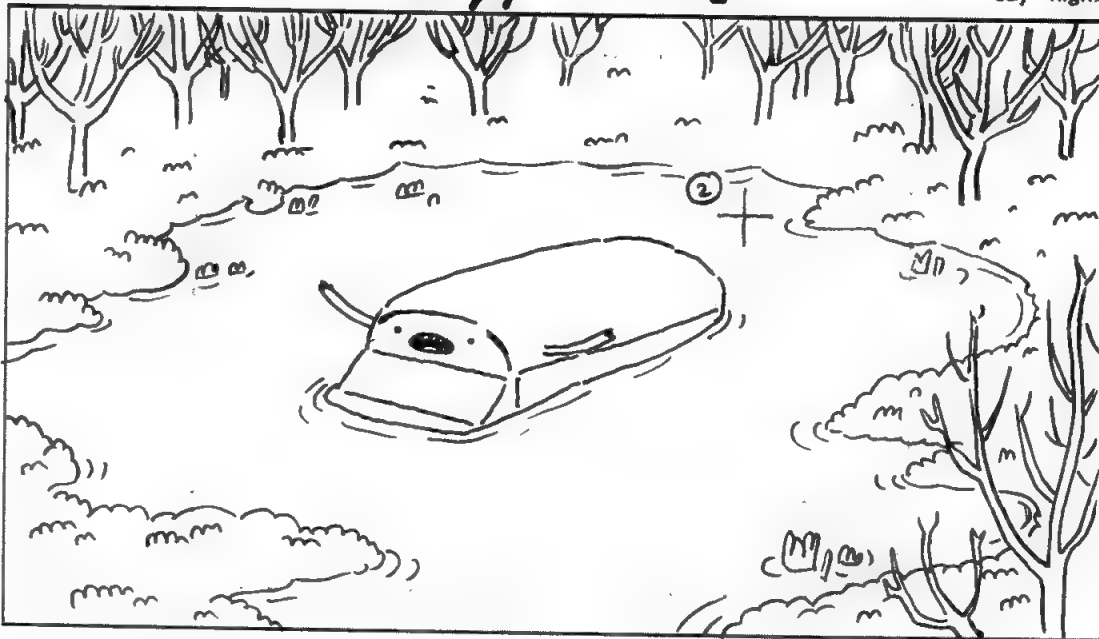


Sc. 181

Pnl. A

Bg.

day night



Dialog:

LGM: EEMOM!

Bus/ Ah! Oh Glob!

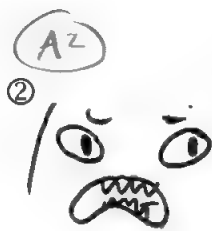
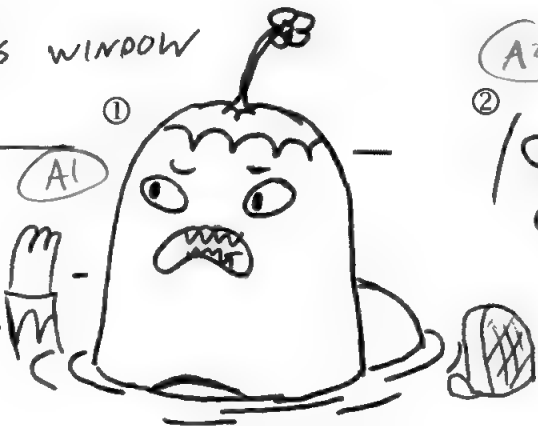
Action:

- LGM SLAPS WINDOW

Timing:

Bus: SOMEONE -

- BUS STOPS FLAILING
SUDDENLY



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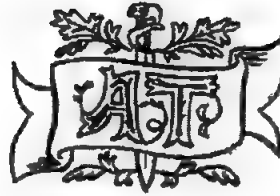
1025/174

1025/174

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ADVENTURE TIME

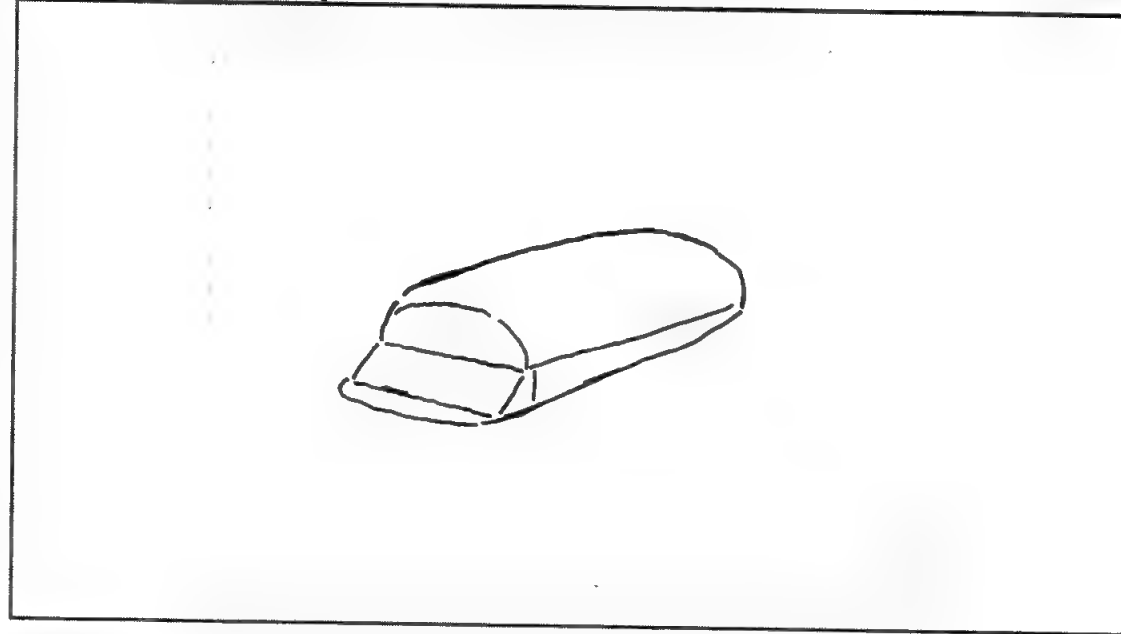


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Sc. (9) CONT Pnl. B

Bg.

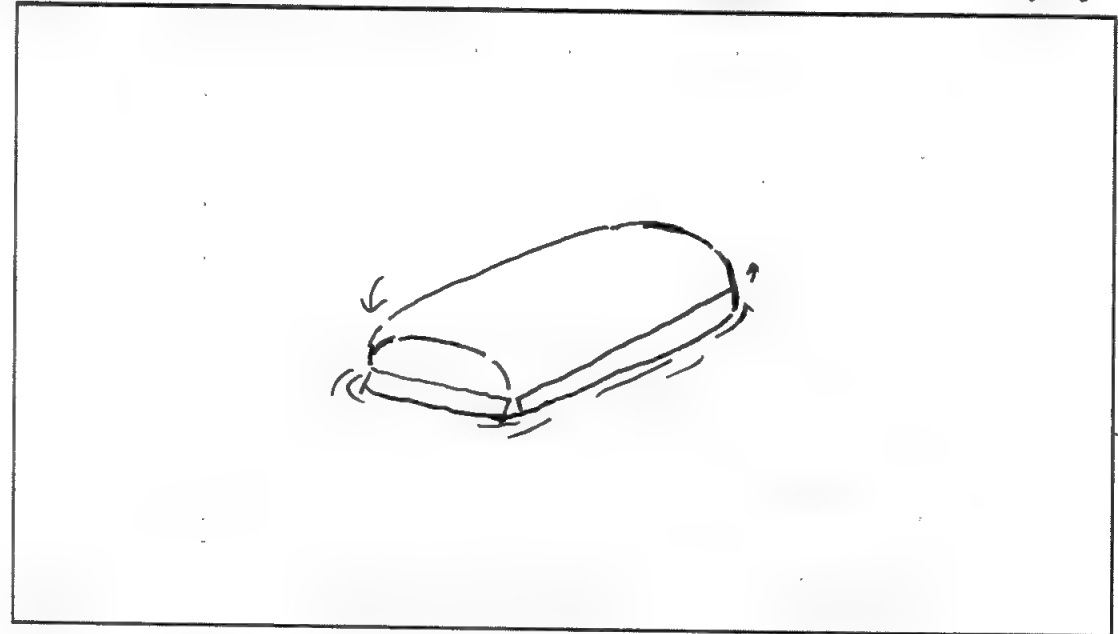
day night



Sc. (8) CONT Pnl. C

Bg.

day night



Dialog:

SFX: * RRRK *

Action:

- FACE + ARMS DISAPPEAR

- BUS SUDDENLY TILTS FORWARD, BOBS BACK UP

Timing:

FEB 27 2014

EPISODE# 1025-174

1025/174

1025/174

1025/174

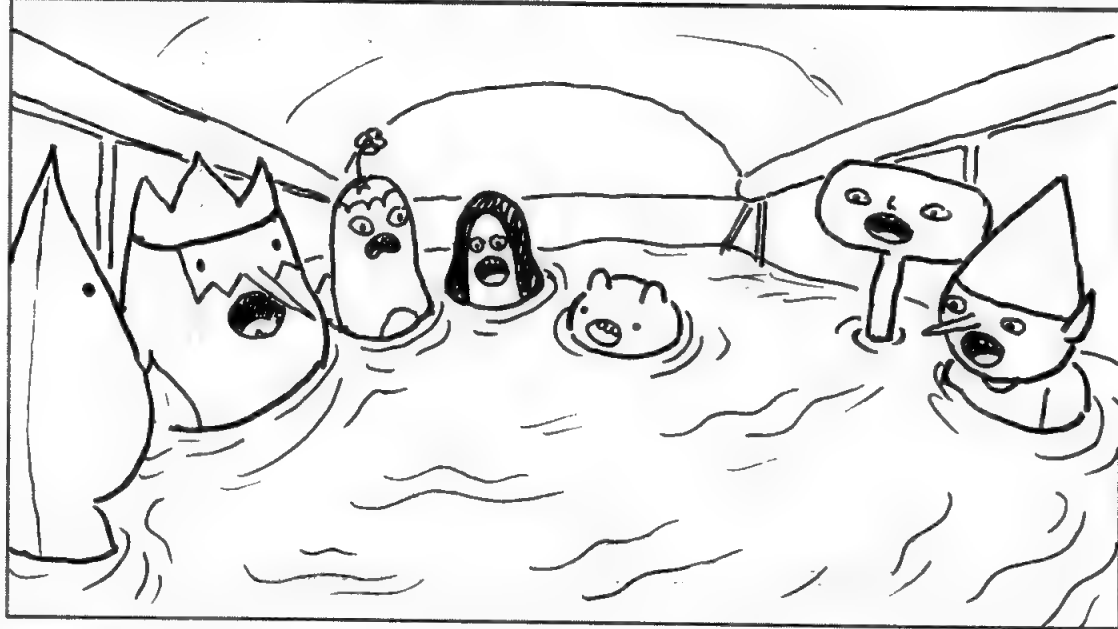
1025/174

ADVENTURE TIME

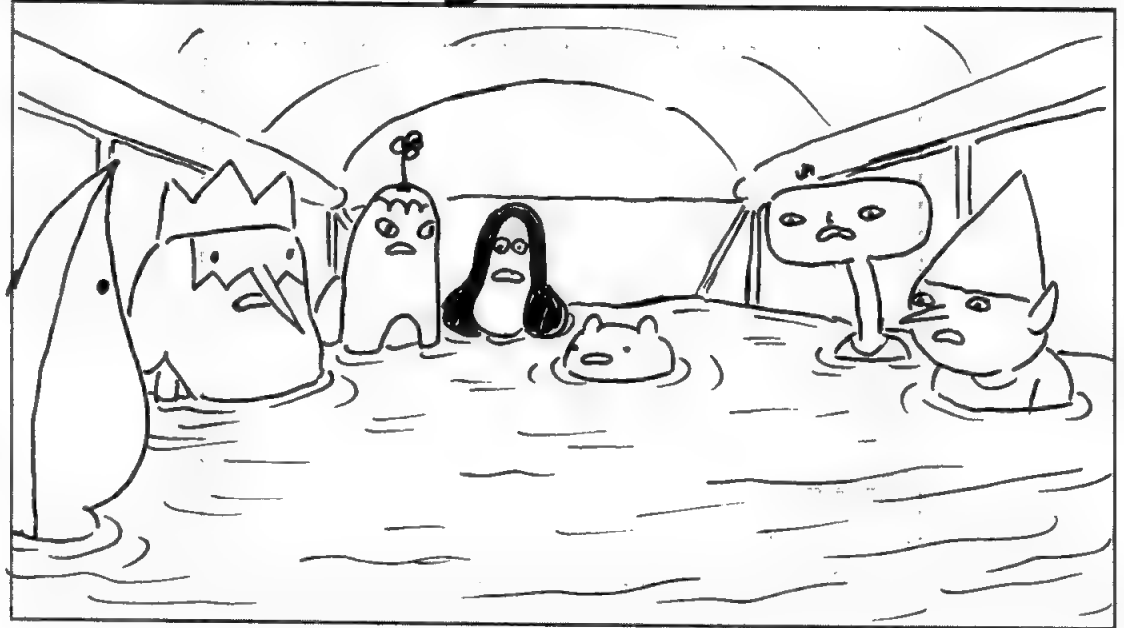


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Sc. 182 Pnl. A Bg. day night



Sc. 182 CONT Pnl. B Bg. day night



Dialog:

Action: - WATER PLANE TILTED

- WATER TILTS BACK
- RJ BREATHING HEAVILY

FEB 27 2014 FEB 27 2014

Timing:

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EPISODE #

1025/174

Production :

1025/174

ADVENTURE TIME



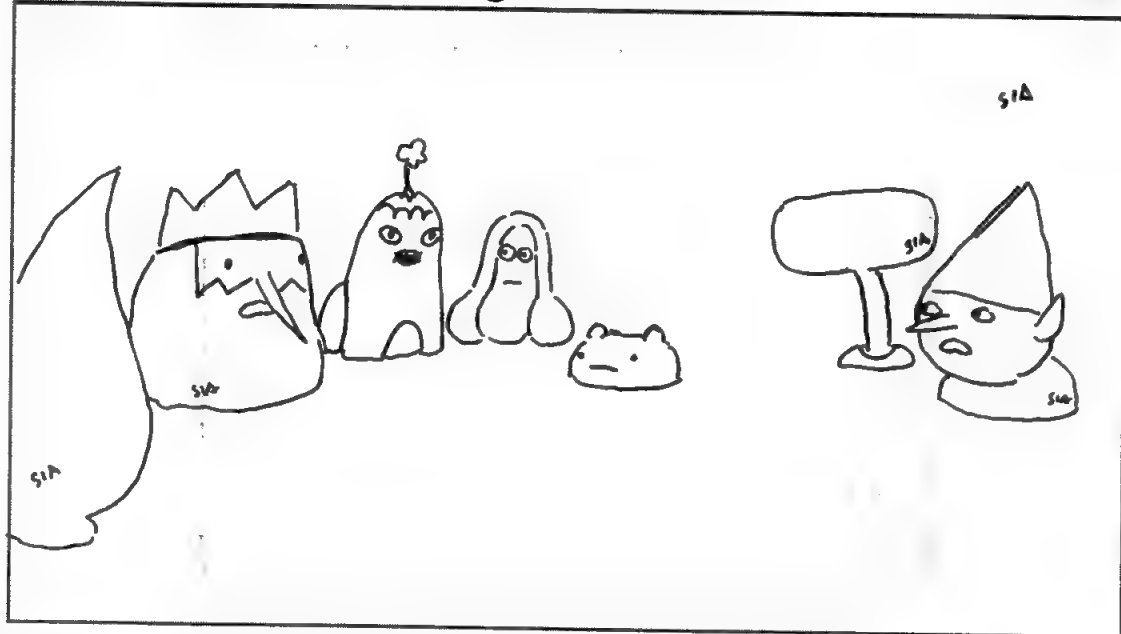
HY
CUT

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Sc. 182 cont Pnl. C

Bg.

day night

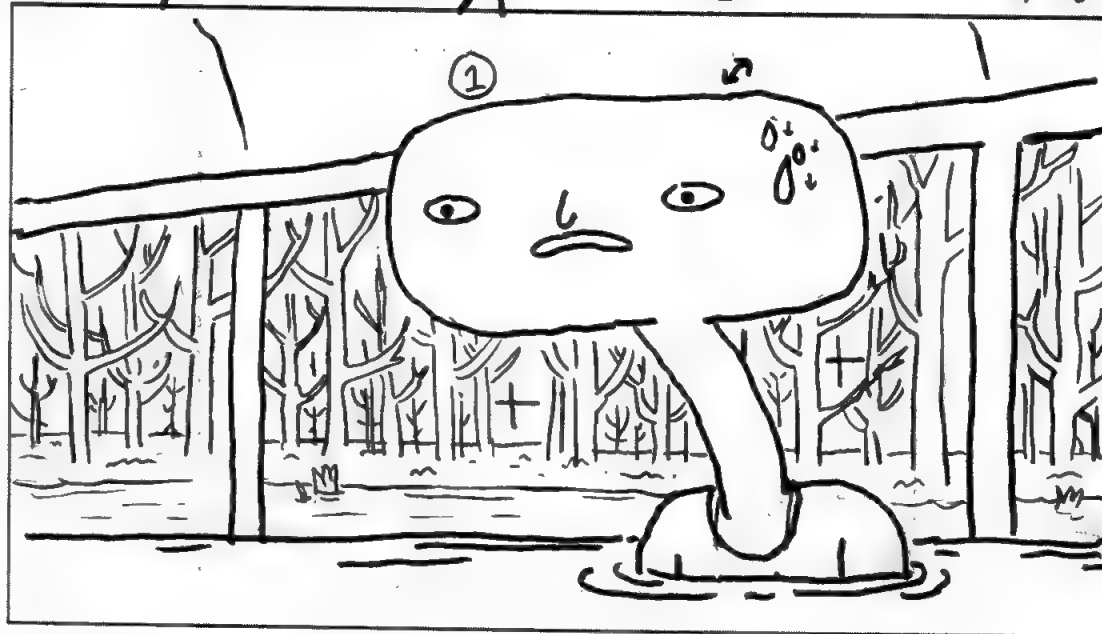


Sc. 183

Pnl. A

Bg.

day night



Dialog:

LGM: SORRY...

Action:

- RJ BREATHING HEAVILY
- IK, ABD, BEAV LOOK AT LGM

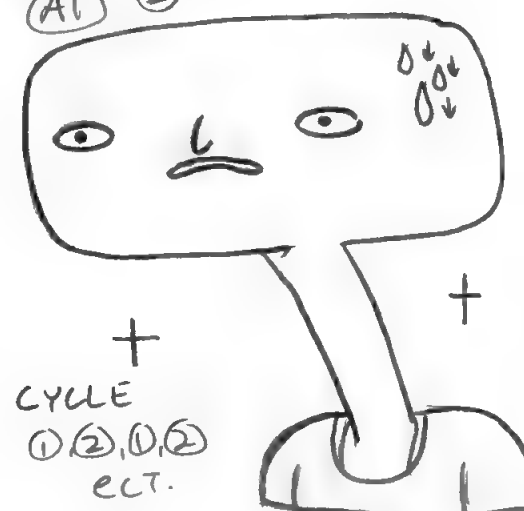
RJ: [HEAVY BREATHING]

(A1) (2)

- RJ BREATHING HEAVILY
- SWEATING

Timing:

FEB 27 2014



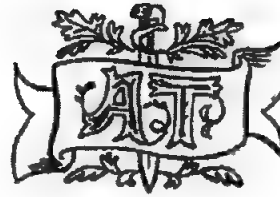
+
CYCLE
① ② ① ②
ECT.

1025/174

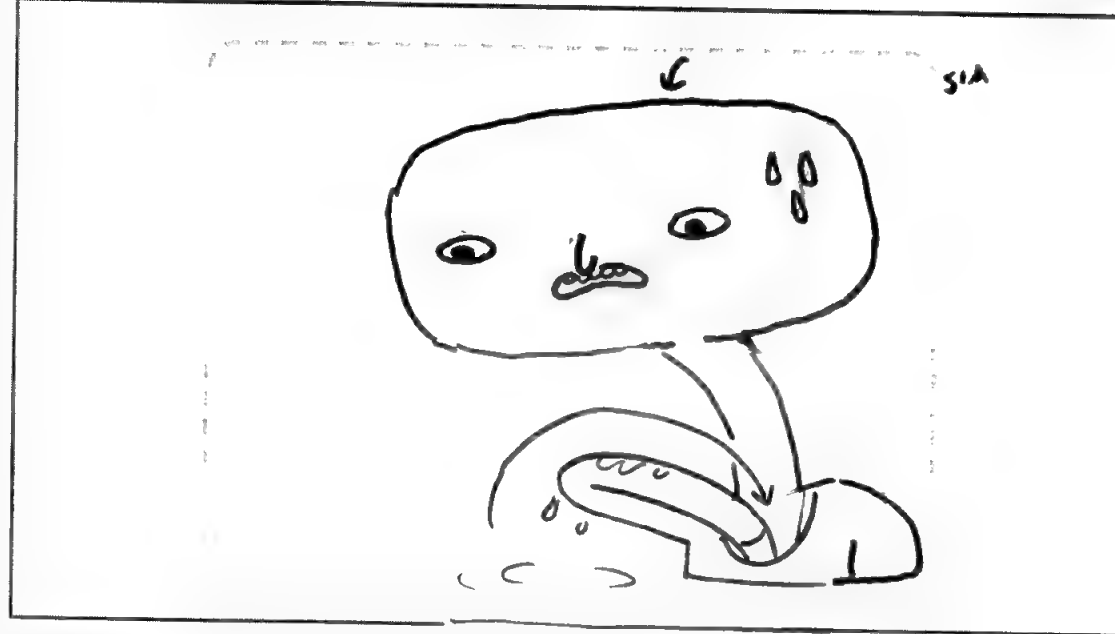
EPISODE# 1025-174

1025/174

ADVENTURE TIME



Sc. 183 cont Pnl. B Bg. day night



Sc. 183 cont Pnl. C Bg. day night



Dialog:

RJ: I WAS HOPING IT WOULDN'T COME TO THIS...

Action: - R.J. REACHES IN HIS SHIRT...

- AND PULLS OUT A BOTTLE ATTACHED TO A NECKLACE AROUND HIS NECK.

Timing:

FEB 27 2014

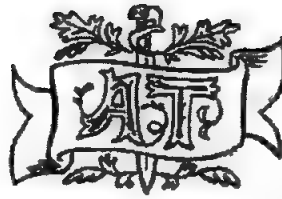
His Cut

EPISODE # 1025-174

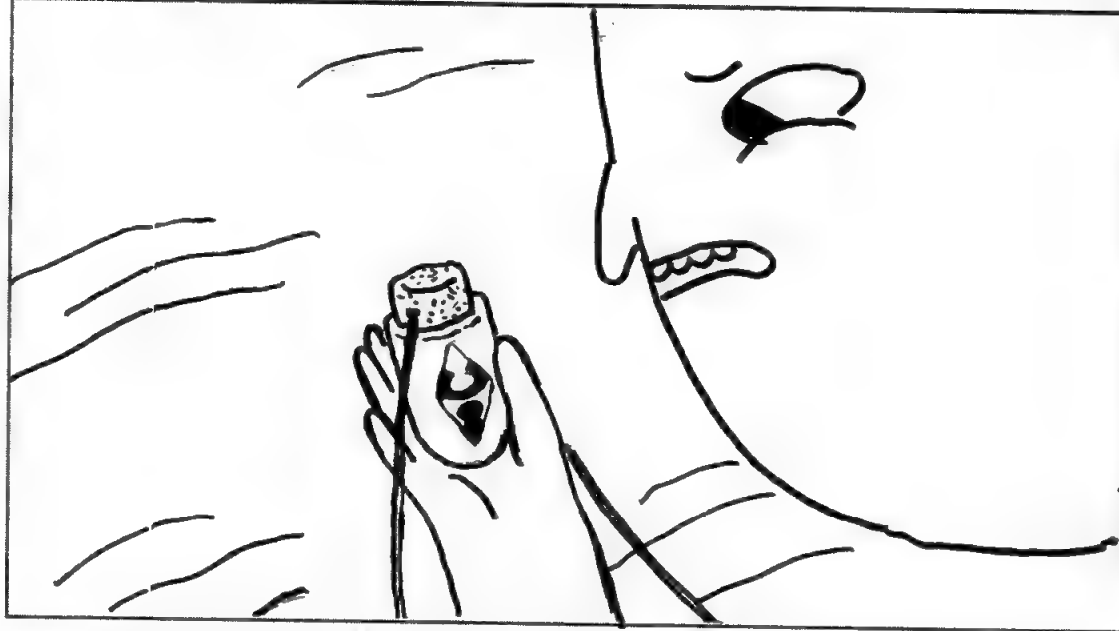
Production :

1025/174

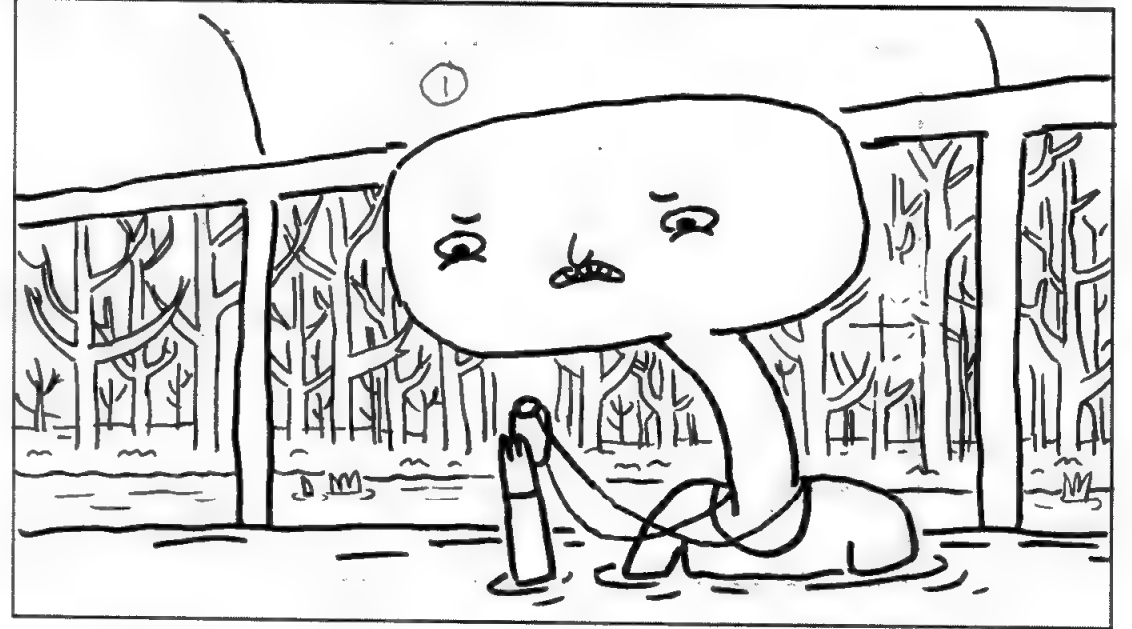
ADVENTURE TIME



Sc. 184 Pnl. A Bg. day night



Sc. 185 Pnl. A Bg. day night



Dialog: RJ: MY "LAST RESORT" POSHE...
OBTAINED FROM A MAD YOGI
IN THE MYSTERY MOUNTAINS...

RJ/ It's time to find out what it does.

Action:

Timing:

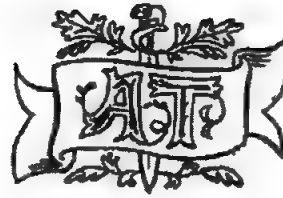


FEB 27 2014

EPISODE # 1025-174

1025/174

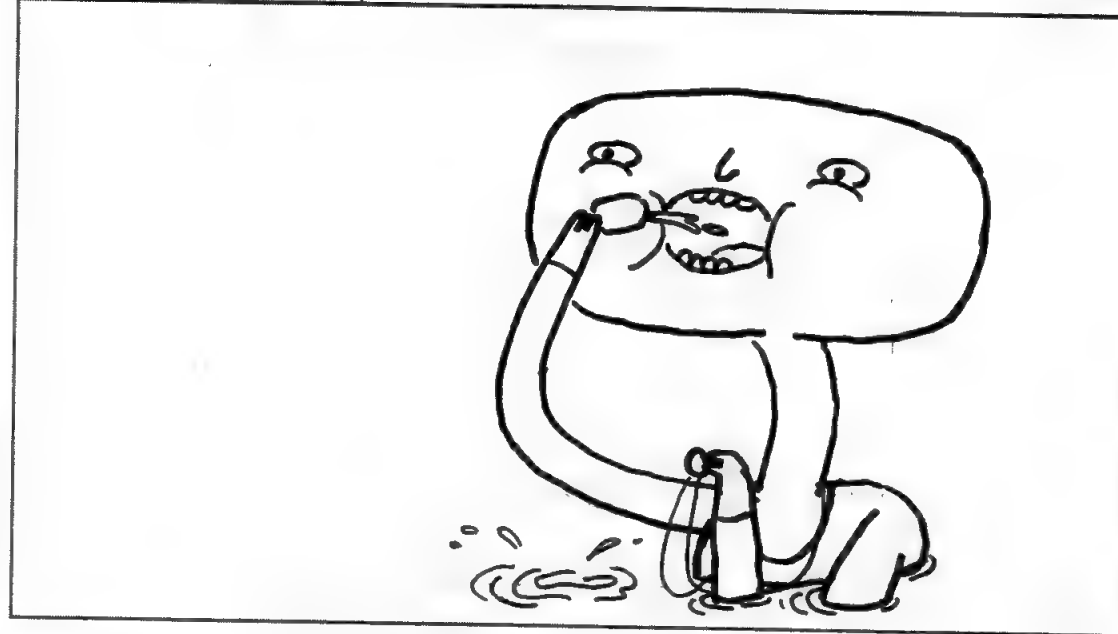
ADVENTURE TIME



Sc. **185 cont** Pnl. B

Bg.

day night

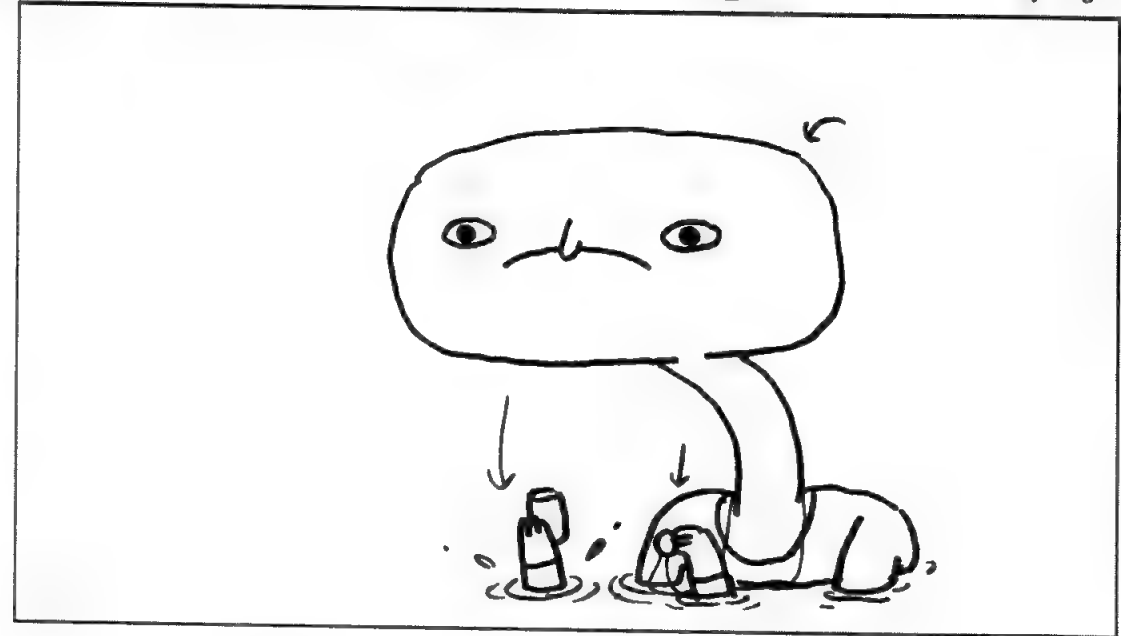


Sc.

185 cont Pnl. C

Bg.

day night



Dialog:

RJ: B - BAM!

<BEAT>

Action:

Timing:

FEB 27 2014

EPISODE # 1025-174

Production :

1025/174

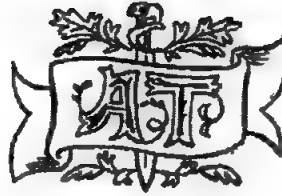
1025/174

1025/174

1025/174

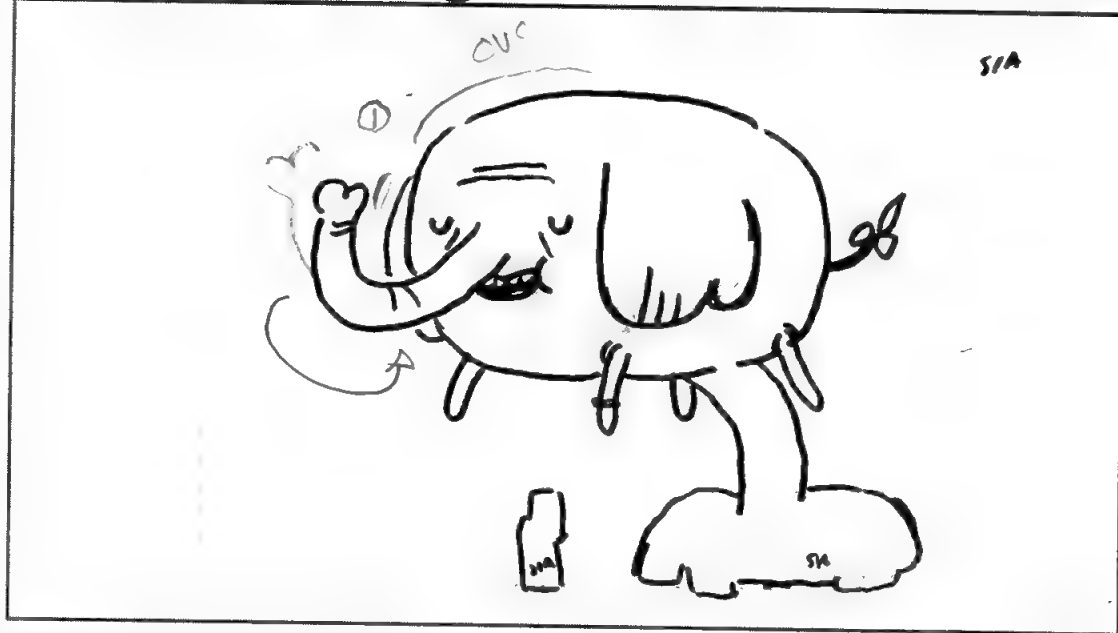
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ADVENTURE TIME

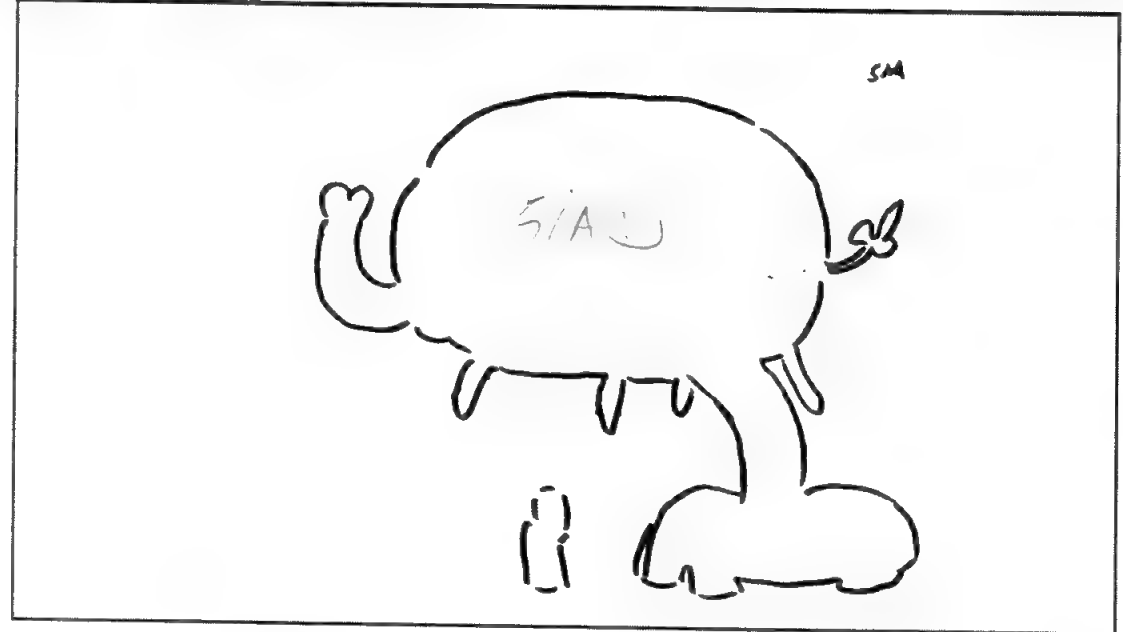


Page 233
day night

Sc. 185 CONT Pnl. D Bg. day night



Sc. 185 CONT Pnl. E Bg. day night



Dialog: SFX: POP
II: NICE AND SLOW... II: GENTLY...

FEB 27 2014

Action: - TT MAKES A SLOW CIRCULAR MOTION WITH HER TRUNK ① ② CCW ②
- ABD'S HEAD REPLACED BY TT.
- TT CONTINUOUSLY MAKES A SECOND CIRCULAR MOTION WITH HER TRUNK
- TT OPENS HER EYES HALFWAY

Timing:



EPISODE# 1025-174

1025/174

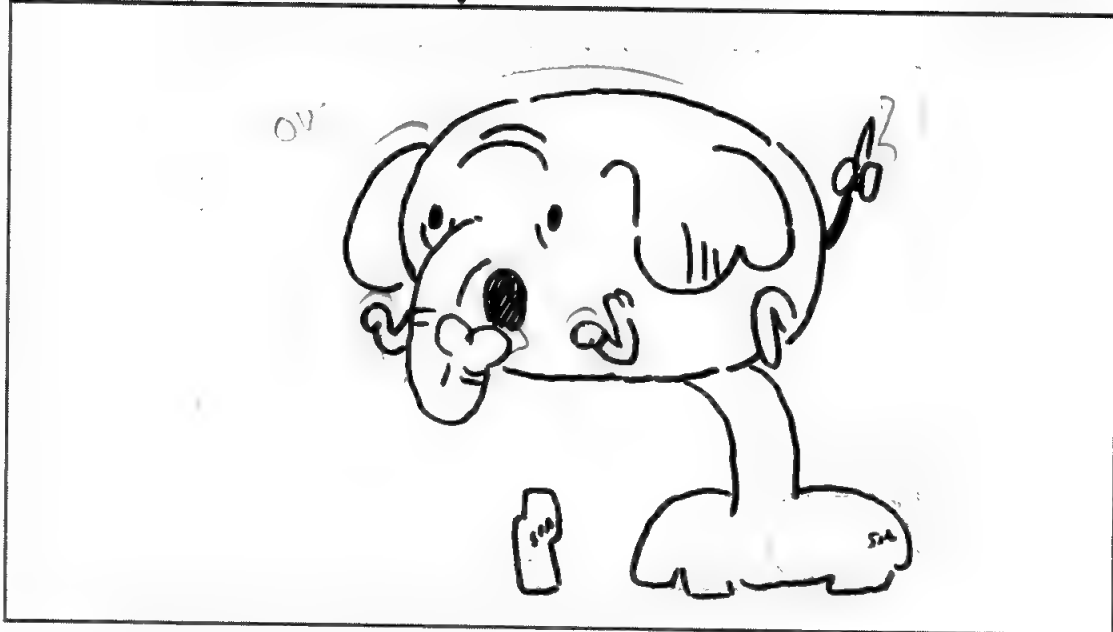
1025/174

ADVENTURE TIME

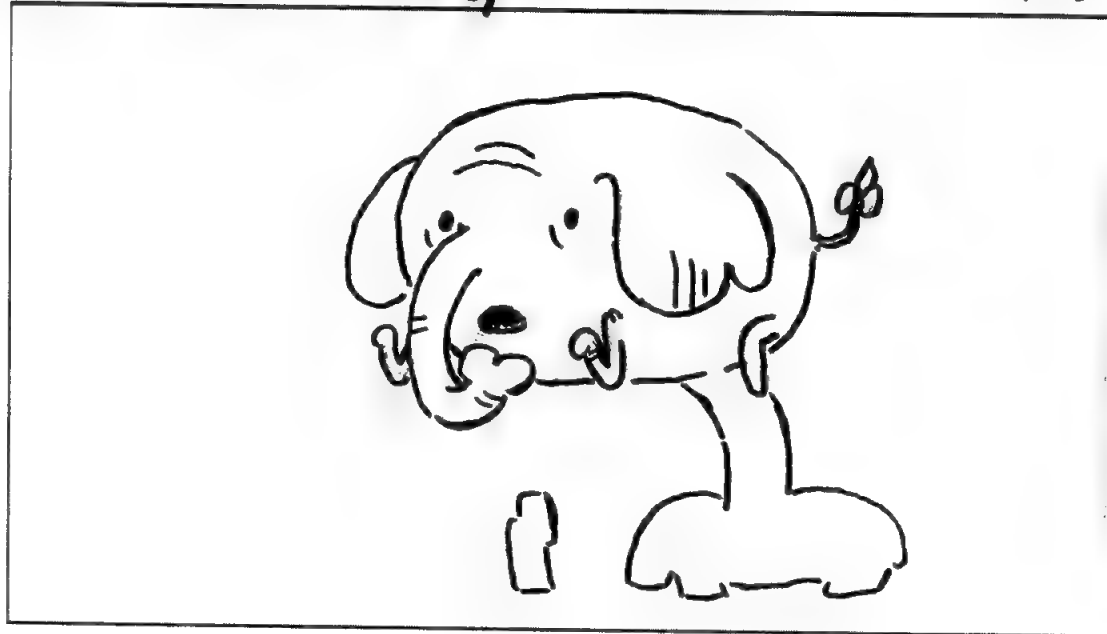


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Sc. 185 cont Pnl. F Bg. day night



Sc. 186 cont Pnl. G Bg. day night



Dialog: II: OH!

Action: - TT'S EYES DART LEFT AND RIGHT

Timing:



FEB 27 2014

Production :

EPISODE# 1025-174

1025/174

cut

1025/174

1025/174

ADVENTURE TIME



Sc. Pnl. Bg. day night

Sc. 186 Pnl. A Bg. day night

Dialog:

Action:

Timing:

FEB 27 2014

1025/174

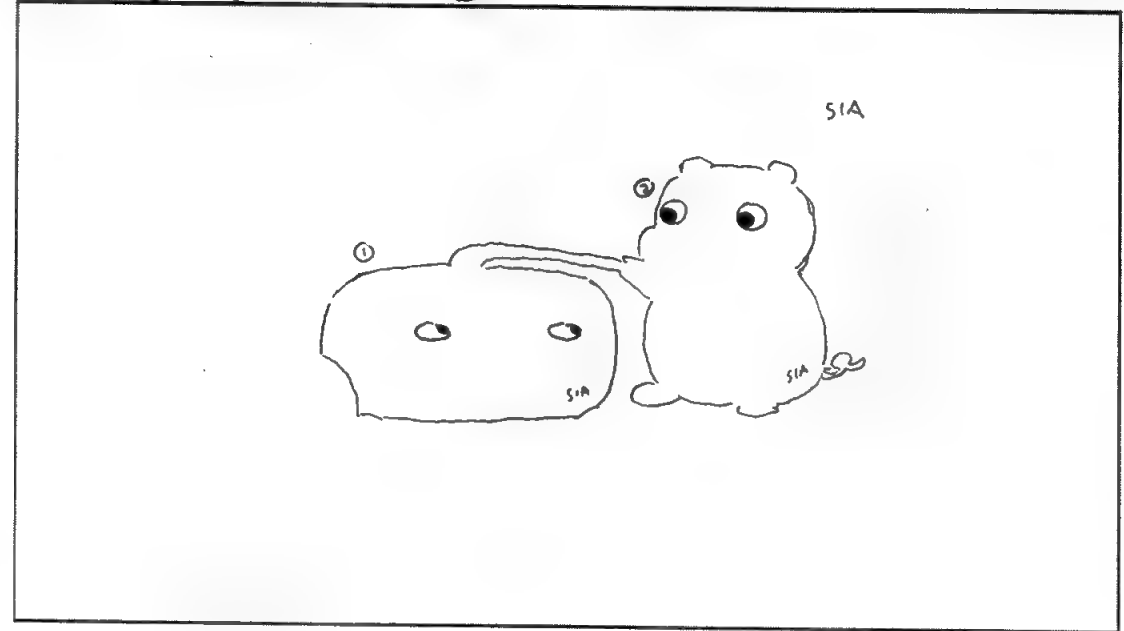
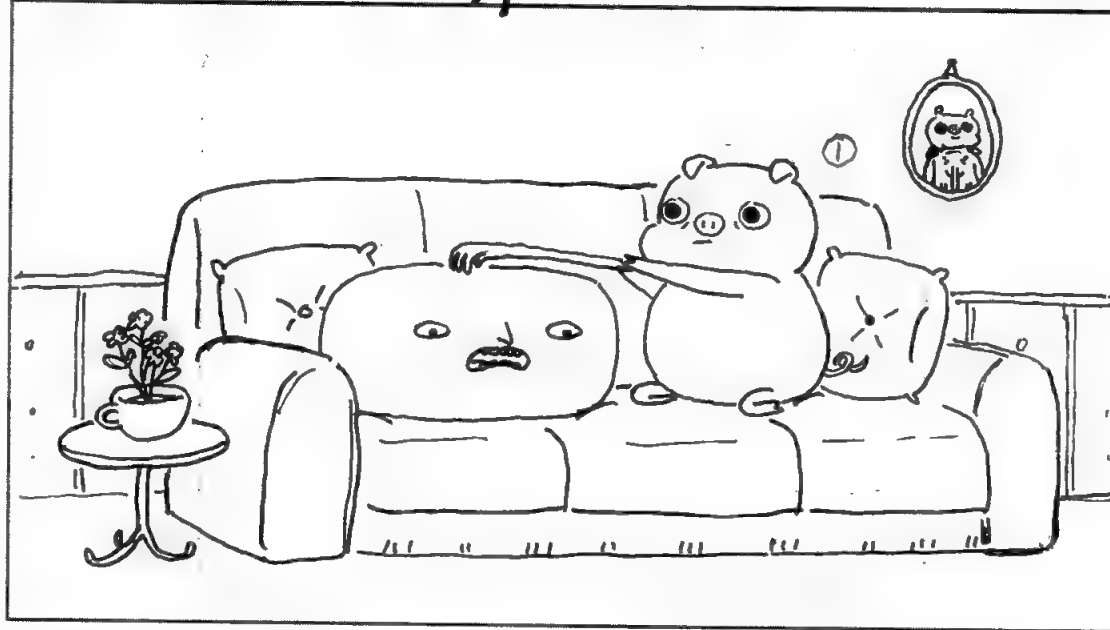
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Production : EPISODE # 1025-174

1025/174

1025/174

Sc. 187 cont Pnl. 0 Bg. day night



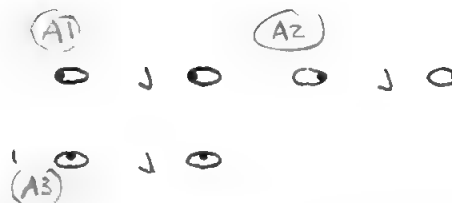
RJ: [HEAVY BREATHING]

SFX: SKETCH-SKETCH.

Action: -MP SCRATCHES RT'S HEAD WITH A BACKSCRATCHER IN SLOW CIRCULAR MOTION

-RJ'S EYES DART AROUND

Timing: (A) (A1) (A2) (A3) (A4) (A5) (A6) (A7) (A8) (A9) (A10) (A11) (A12) (A13) (A14) (A15) (A16) (A17) (A18) (A19) (A20) (A21) (A22) (A23) (A24) (A25) (A26) (A27) (A28) (A29) (A30) (A31) (A32) (A33) (A34) (A35) (A36) (A37) (A38) (A39) (A40) (A41) (A42) (A43) (A44) (A45) (A46) (A47) (A48) (A49) (A50) (A51) (A52) (A53) (A54) (A55) (A56) (A57) (A58) (A59) (A60) (A61) (A62) (A63) (A64) (A65) (A66) (A67) (A68) (A69) (A70) (A71) (A72) (A73) (A74) (A75) (A76) (A77) (A78) (A79) (A80) (A81) (A82) (A83) (A84) (A85) (A86) (A87) (A88) (A89) (A90) (A91) (A92) (A93) (A94) (A95) (A96) (A97) (A98) (A99) (A100)



- RT LOOKS IN MP'S DIRECTION ①
- MP LOOKS DOWN AT RT ②

FEB 27 2014



1U25-174

1025/174

Production :

1025/174

ADVENTURE TIME



NO SC's
188-189

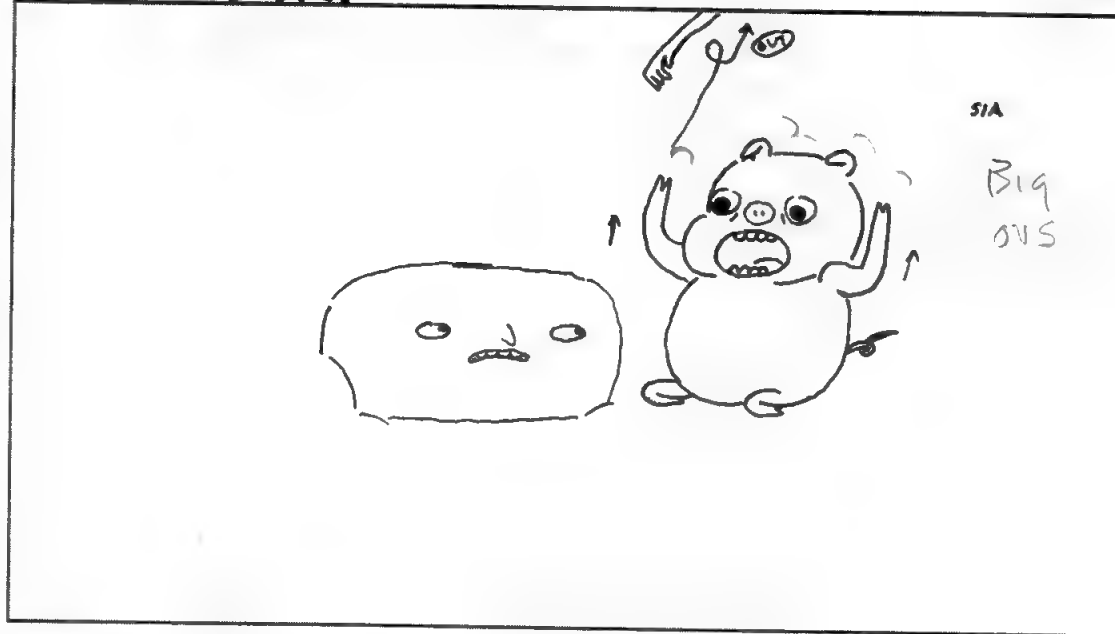
Page **237**
NO PG 238
day night

cut

Sc. **187 CONT** Pnl. **C**

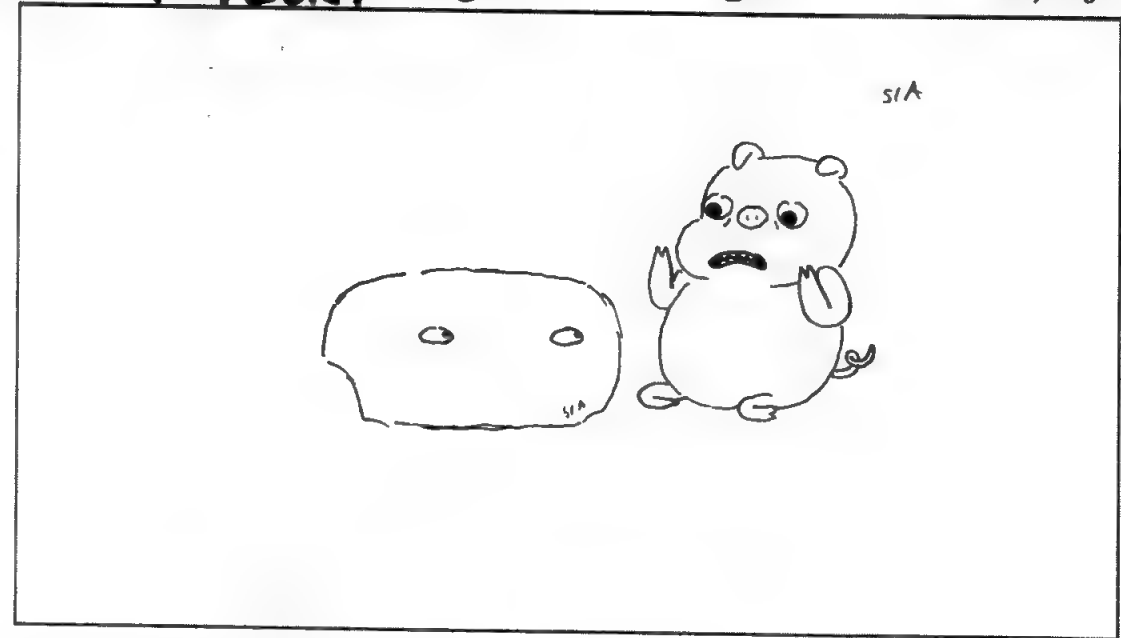
Bg.

day night



Sc. **187 CONT** Pnl. **D**

Bg.



Dialog:

MP: [GASP]

SFX: (OFFS)
BACKSCRATCHER HITTING THE FLOOR

Action:

- MP THROWS UP HIS ARMS IN SURPRISE
- BACKSCRATCHER FLIES OFF/S

Timing:

FEB 27 2014

1025-174

EPISODE #

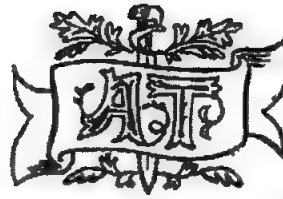
1025/174

Production :

1025/174

1025/174

ADVENTURE TIME



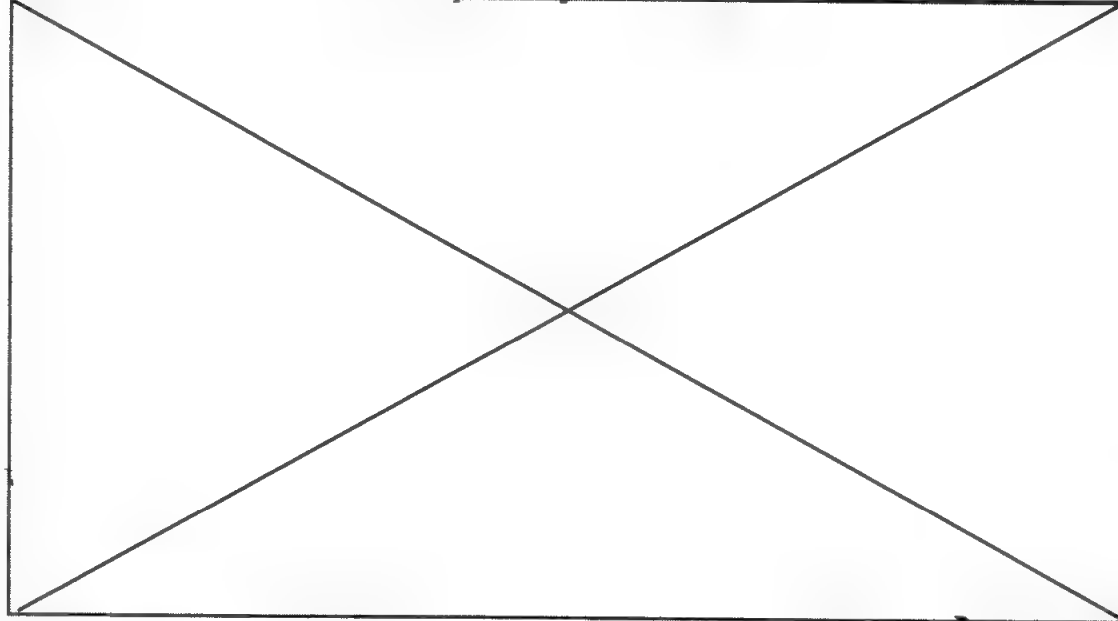
Cut

NO SC
191

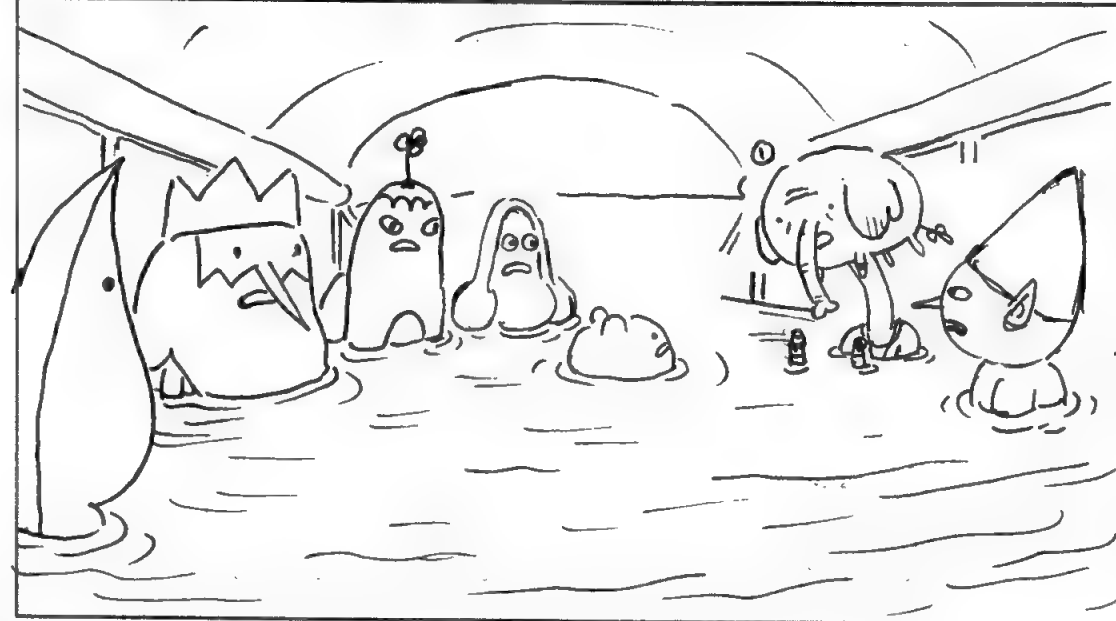
Page 239

NO PG-240
day night

Sc. Pnl. Bg. day night



Sc. 190 Pnl. A Bg. day night



Dialog:	TT: WHOOAAA...
Action:	- TT SWAYS SIDE TO SIDE ①, ②, ①
Timing:	

FEB 27 2014



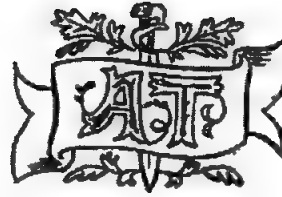
EPISODE # 1025-174

1025/174

Production :

1025/174

ADVENTURE TIME

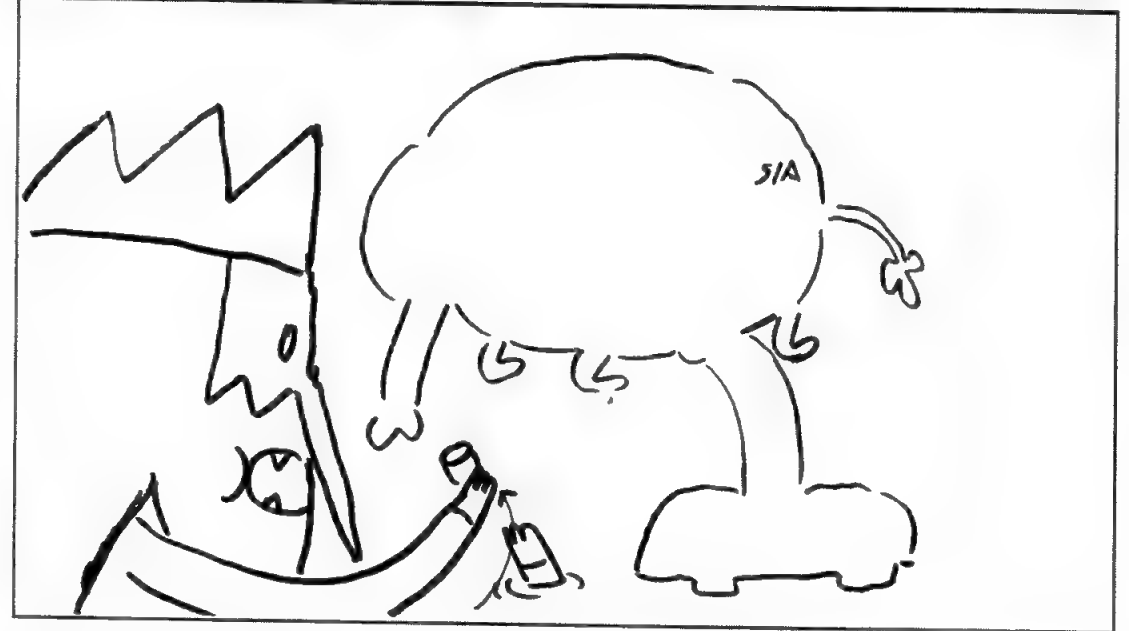


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Sc. 192 Pnl. A Bg. day night



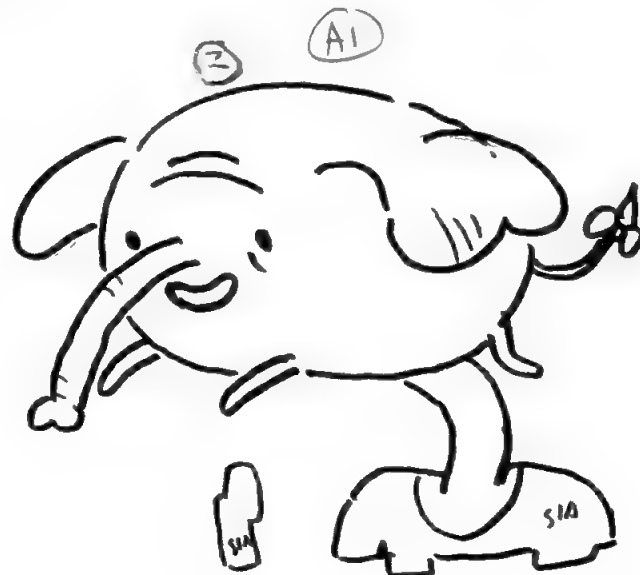
Sc. 192 CONT Pnl. B Bg. day night



Dialog: TT: I'M FLYING...

Action: - RJ'S NECK BENDS UP AND DOWN
- TT PRETENDS TO FLY LIKE DUMBO

Timing: (1)(2)(1)(2)(1)



IK: YOINK

- IK SWOOPS IN AND SNATCHES THE POTION FROM RJ'S HAND

- TT STOPS "FLYING"



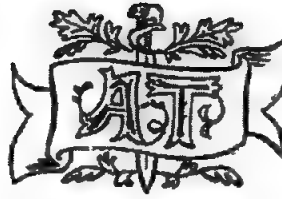
EPISODE # 1025-174

1025/174

Production :

1025/174

ADVENTURE TIME



Sc.

192 *cont*

Pnl.

C

Bg.

day night

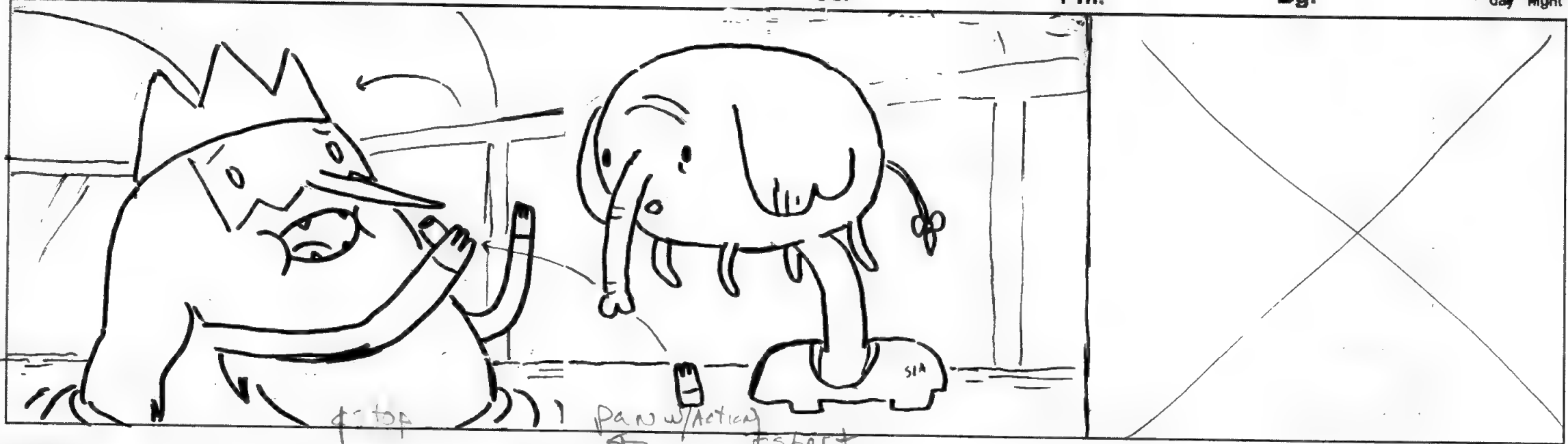
Sc.

Pnl.

Bg.

Page 242

242A NEXT



Dialog:

IK: TAKE MY HEAD AWAY FROM HERE, BABY!

Action:

- A05 w/ IK

Timing:

FEB 27 2014

EPISODE # 1025-174

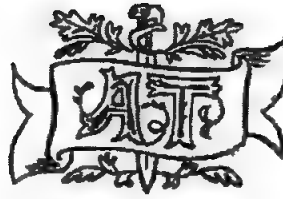
1025/174

Production :

1025/174

1025/174

ADVENTURE TIME



He
Cut

Sc. 192 *CONT* Pnl. D

Bg.

day night

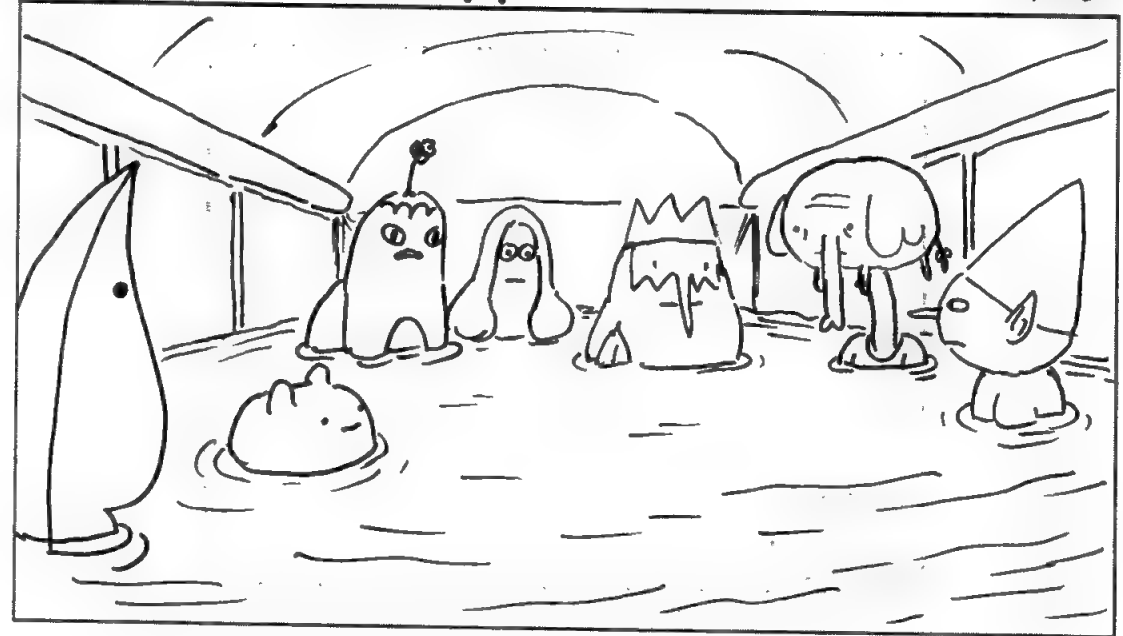


Sc. 193

Pnl. A

Bg.

Page 242 A
243 NEXT
day night



Dialog:

IK: (SUCKING SOUND)

SFX: SMALL
SPLASH

Action: -IK SUCKS UP LAST DROP OF POTION
- DROPS HIS ARMS / THROWS DOWN BOTTLE

Timing:



FEB 27 2014

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1025/174

Production :

1025/174

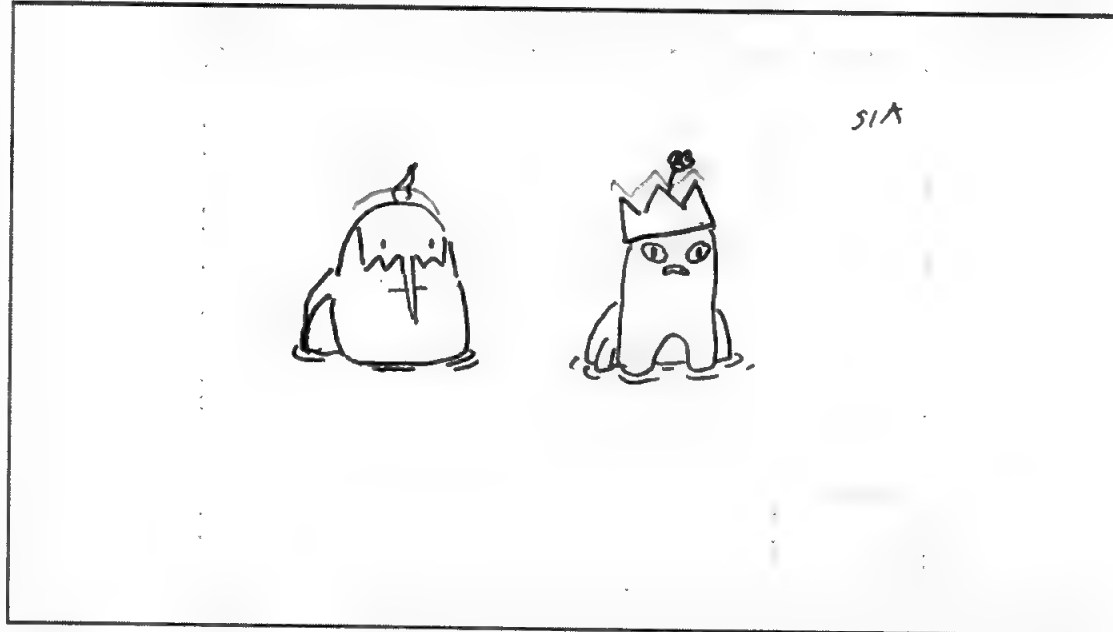
1025/174

ADVENTURE TIME

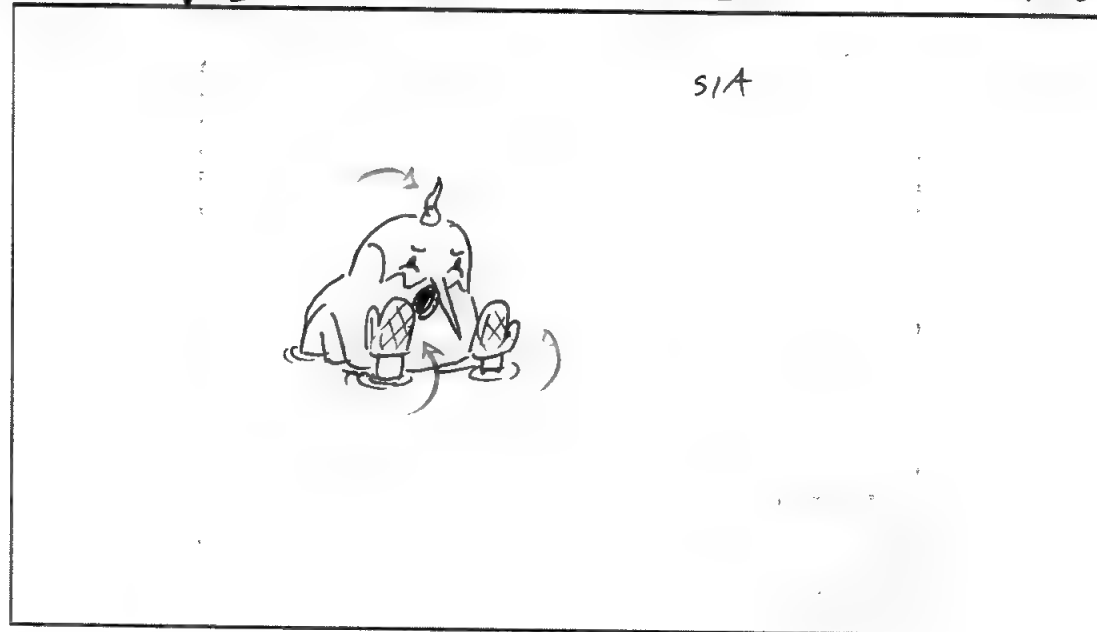


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Sc. 193 cont Pnl. B Bg. day night



Sc. 193 cont Pnl. C Bg. day night



Dialog:	<u>SFX</u> : : POP :	<u>IK</u> : NO !
Action:	- IK + LGM'S HEADS SUDDENLY SWAP	
Timing:	FEB 27 2014	

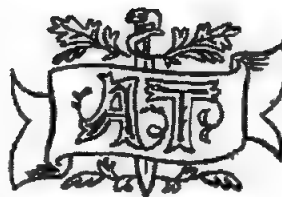
EPISODE# 1025-174

1025/174

Production :

1025/174

ADVENTURE TIME



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C1*

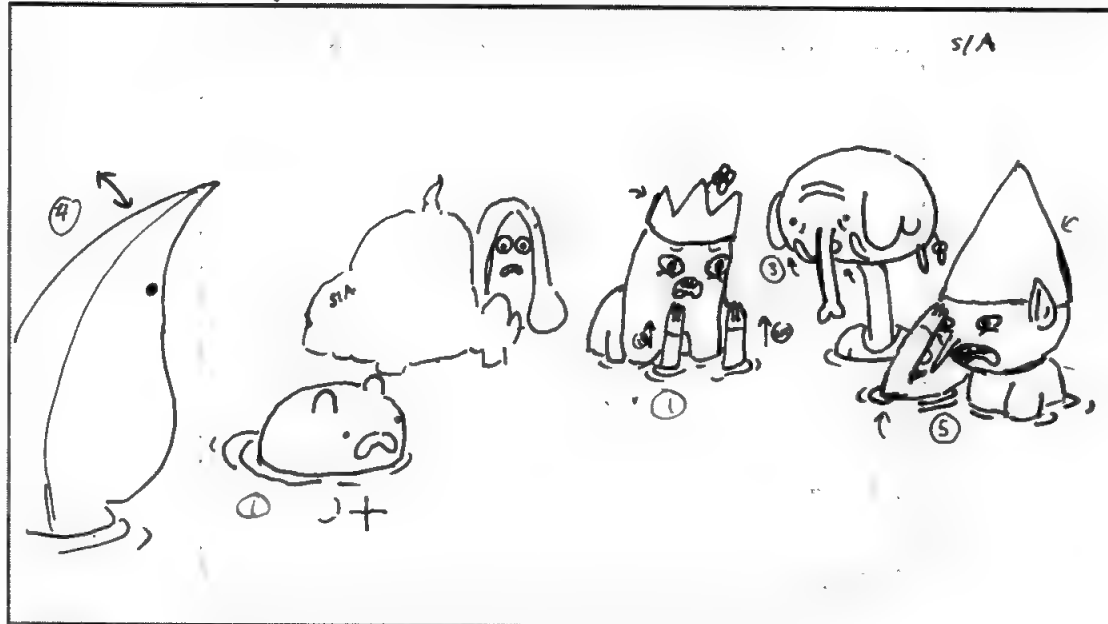
Page 244

Sc. 193 CONT

Pnl. D

Bg.

day night

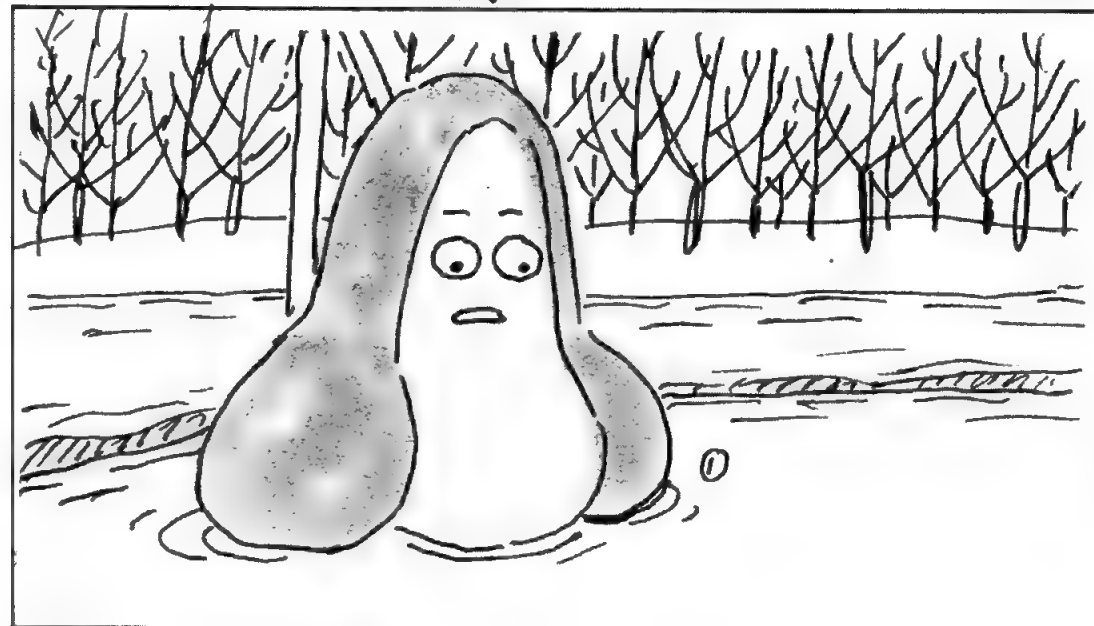


Sc. 194

Pnl. A

Bg.

day night



Dialog:

ALL: [PANICKED WALLA]
(EXCEPT ABD)

Action:

- EVERYONE (EXCEPT ABD)
PANICKES FOR A BEAT

Timing:



ADD: MAYBE THIS IS A
TEST FROM →

FEB 27 2014



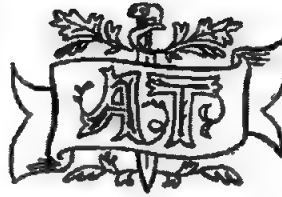
1025-174

EPISODE #

1025/174

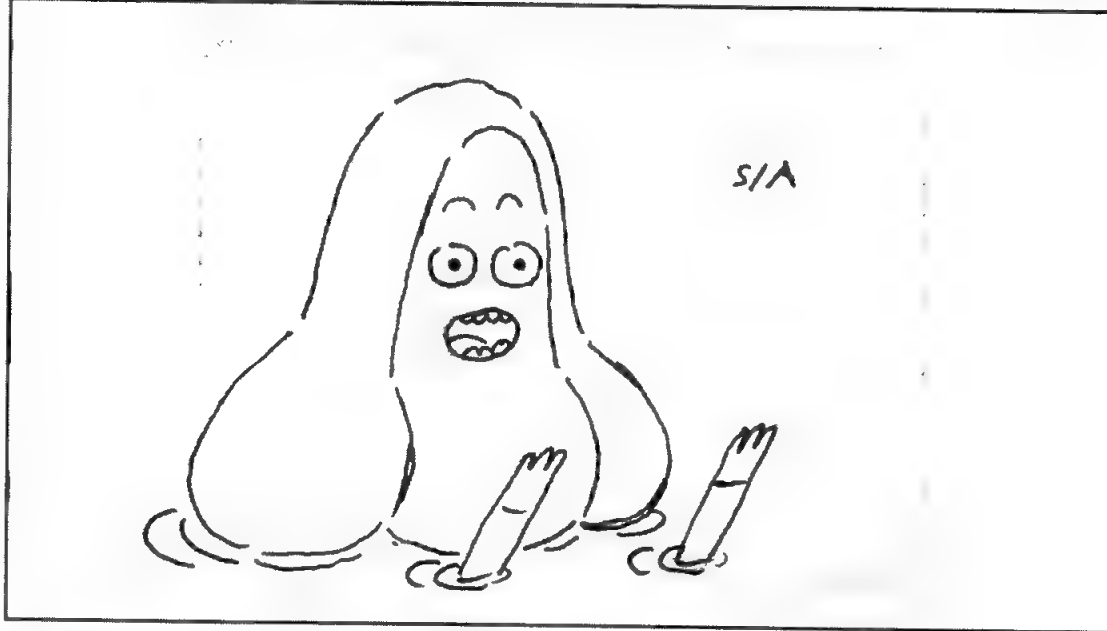
1025/174

ADVENTURE TIME

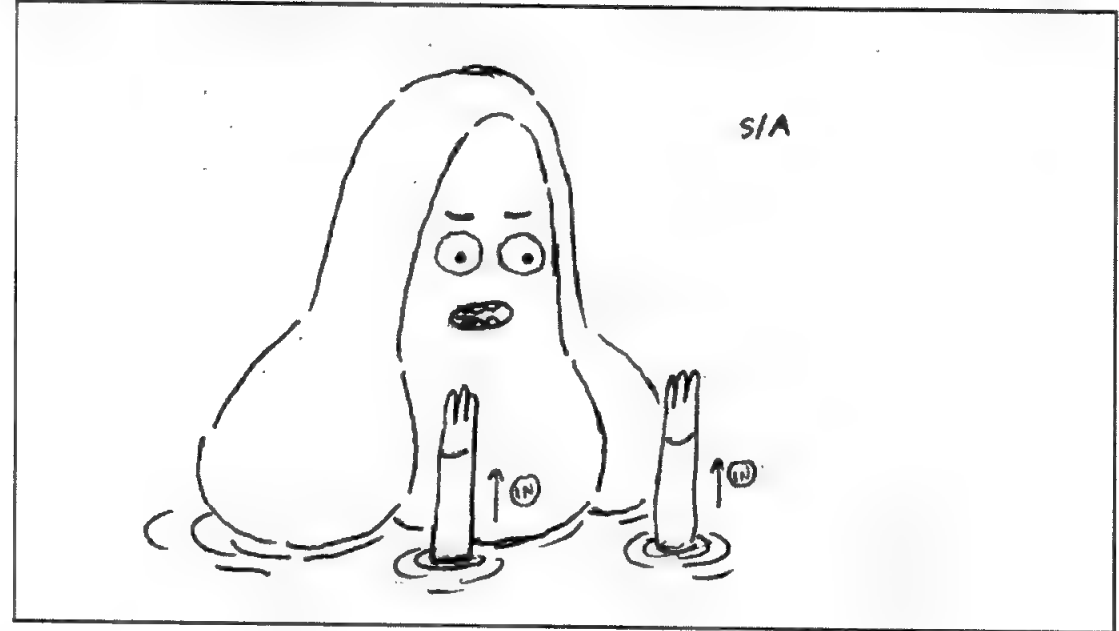


Page 245

Sc. 194 cont Pnl. B Bg. day night



Sc. 194 cont Pnl. C Bg. day night



Dialog:	
<u>ABD</u> : DESTINY, GUYS!	<u>ABD</u> : MAYBE IF WE ALL JUST SURRENDER TO THESE EVENTS ...
Action:	
Timing:	
FEB 27 2014	

EPISODE # 1025-174

1025/174

Production :

1025/174

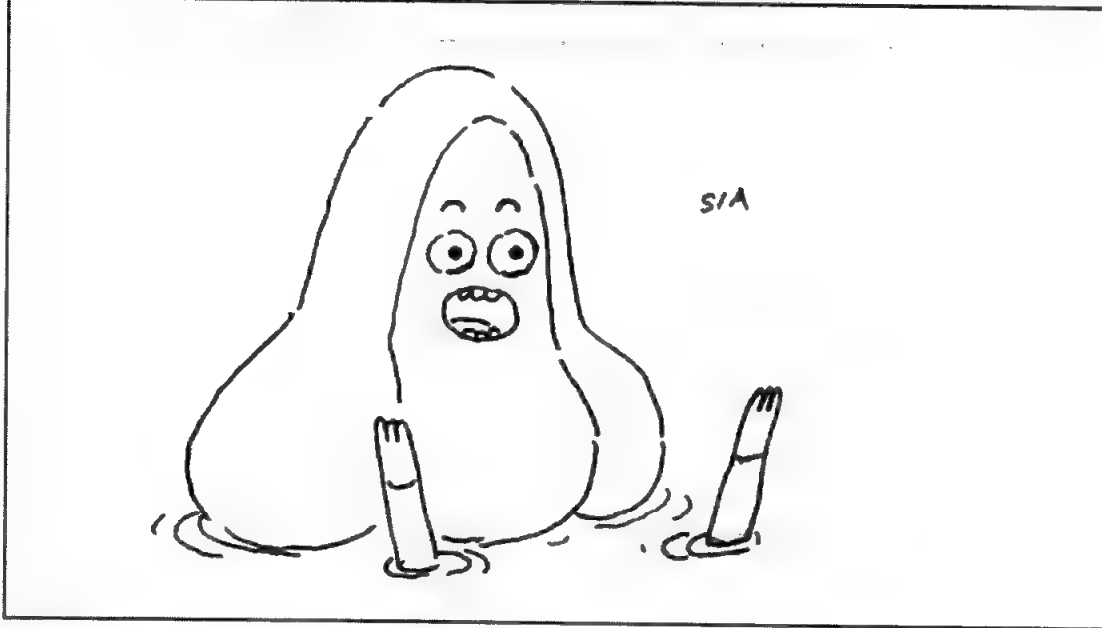
1025/174

ADVENTURE TIME

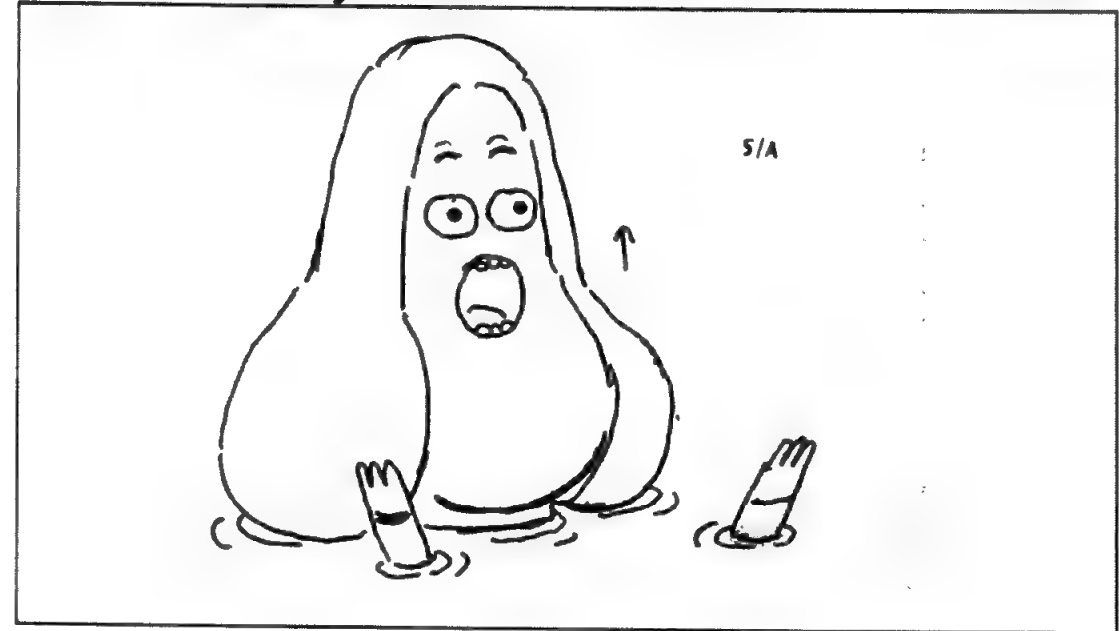


Page 246

Sc. 194 CONT Pnl. D Bg. day night



Sc. 194 CONT Pnl. E Bg. day night



Dialog:

ABD: THE ANSWER WILL
REVEAL ITSELF!

ABD: [SLOW INHALE]

Action:

- ABD INHALES SLOWLY

FEB 27 2014

Timing:

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EPISODE #

1025/174

Production :

1025/174

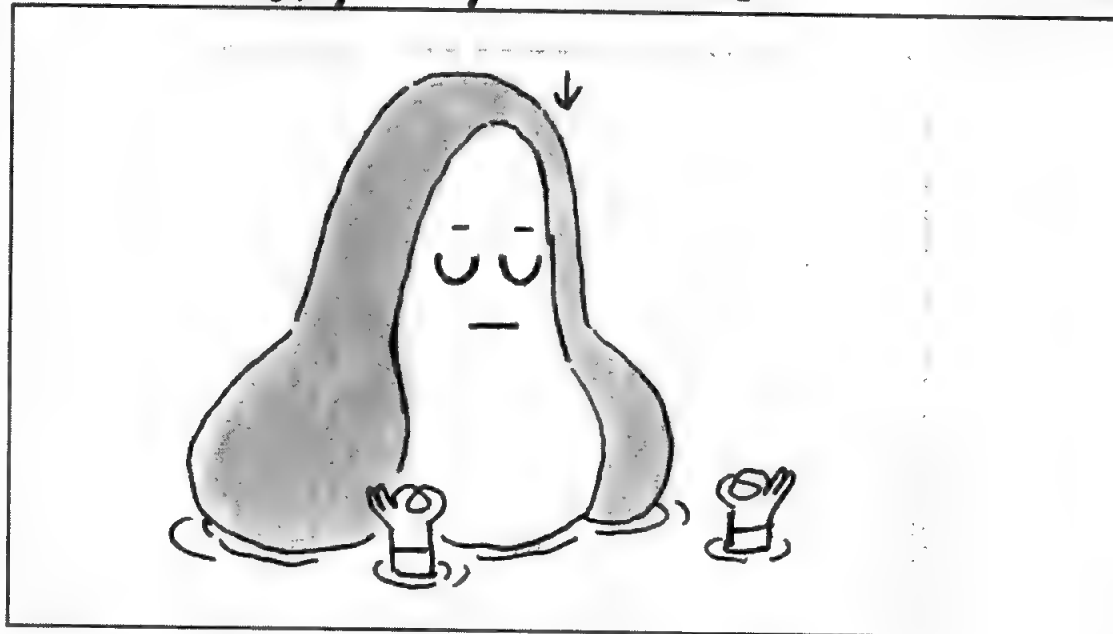
ADVENTURE TIME



Sc. 194 CONT Pnl. F

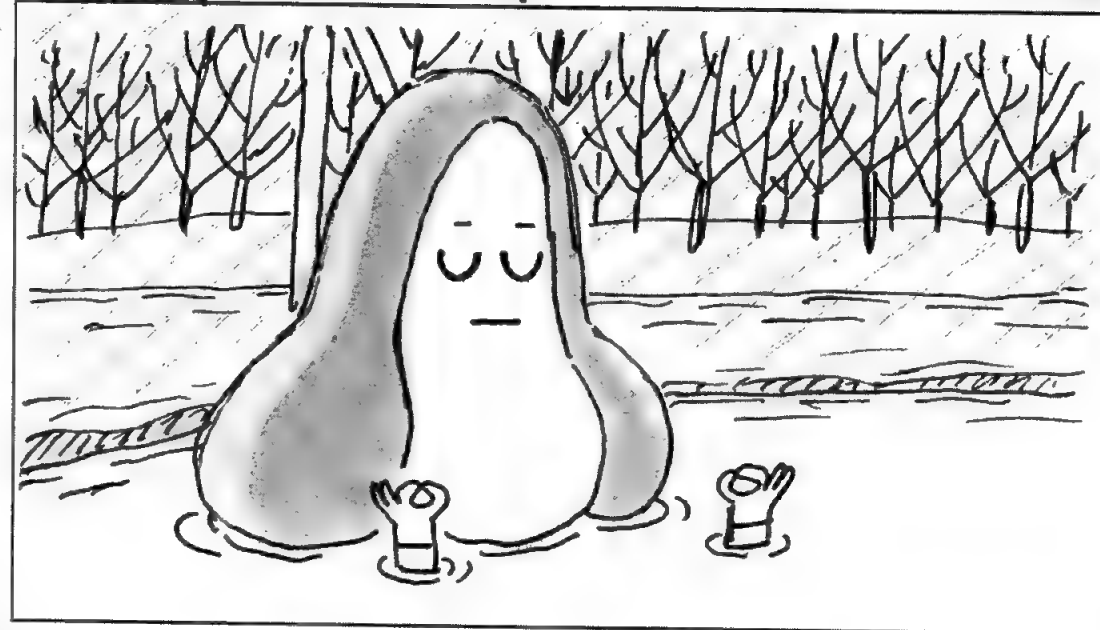
Bg.

day night



Sc. 194 CONT Pnl. G

Bg.



Page 247
NO PG 248
day night

Dialog:

ABD: [LONG EXHALE THROUGH NOSE]

SFX: BWOW~

Action:

- EXHALES SLOWLY

- BLUE GLOW WASHES OVER WINDOWS

then Cam. shake slow grow

Timing:

FEB 27 2014

Production :

EPISODE #

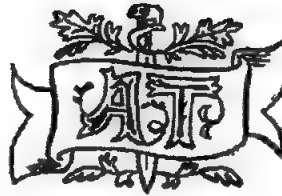
1025-174

1025/174

1025/174

1025/174

ADVENTURE TIME



the
cut

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Sc.

194 *cont*

Pnl.

H

Bg.

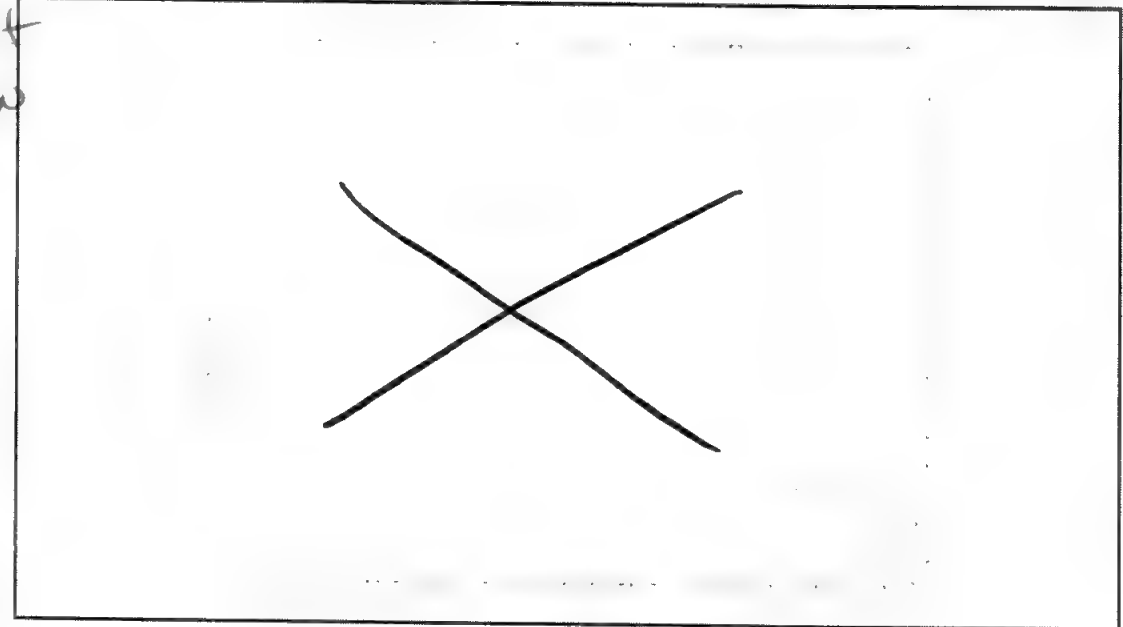
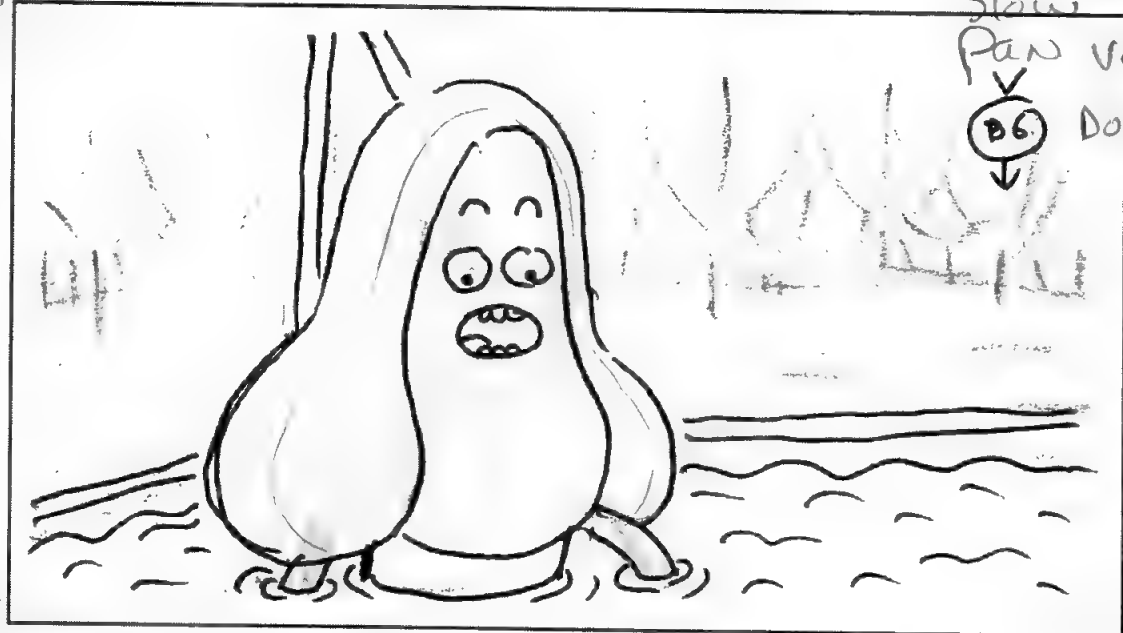
day night

Sc.

Pnl.

Bg.

day night



Dialog:

ABD : WHOA ...

Action:

- WATER LEVEL LOWERS INSIDE BUS
- BG OUTSIDE WINDOW PANS DOWN SLIGHTLY

Timing:

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EPISODE# 1025-174

Production :

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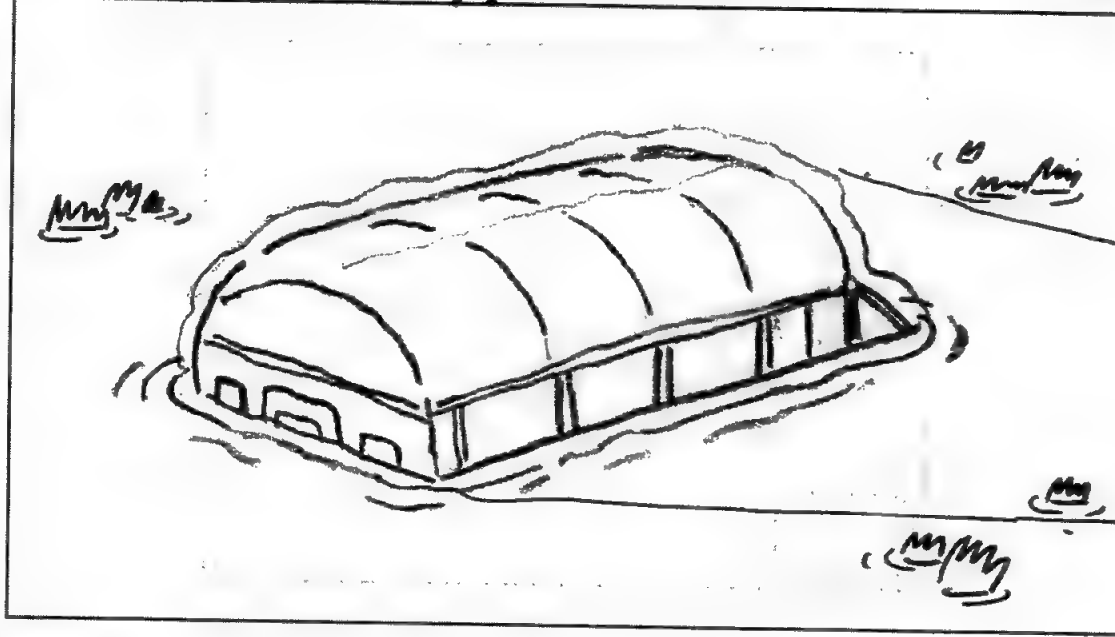
1025/174

ADVENTURE TIME

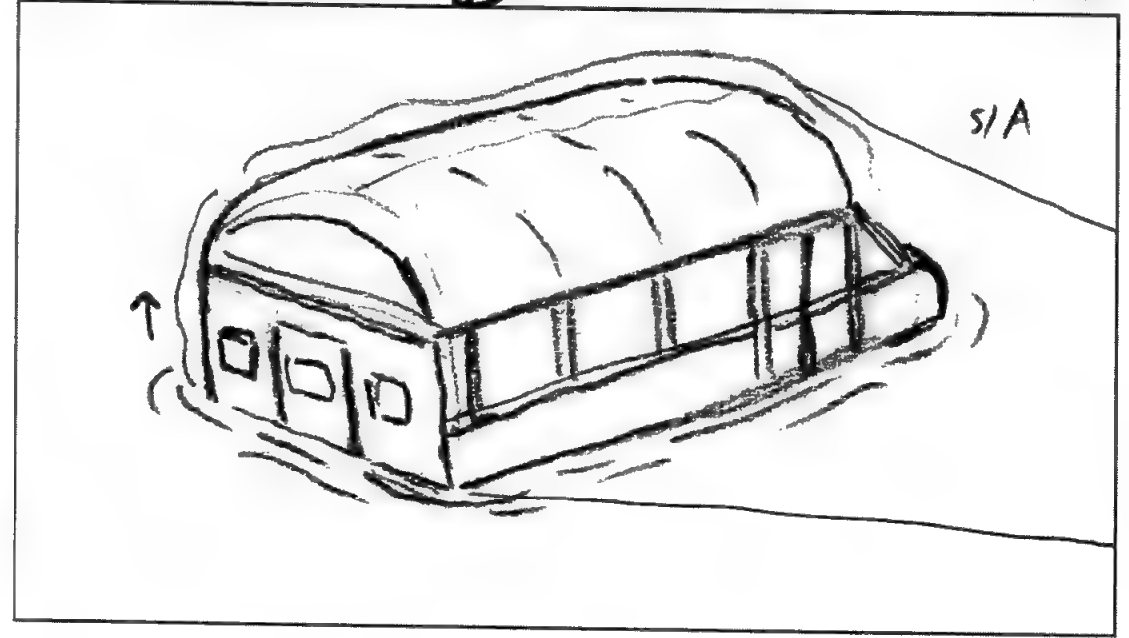


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Sc. 1A5 Pnl. A Bg. day night



Sc. 1A5 CONT Pnl. B Bg. day night



<p>Dialog:</p> <p>SFX: *BWOW- WOW - WOW*</p> <p>SFX: * RUMBLING *</p>	
<p>Action:</p> <p>-BUS IN ENVELOPED BY MAGIC BEAM</p>	<p>-BUS STARTS RISING OUT OF WATER</p>
<p>Timing:</p>	

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Production :

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EPISODE #

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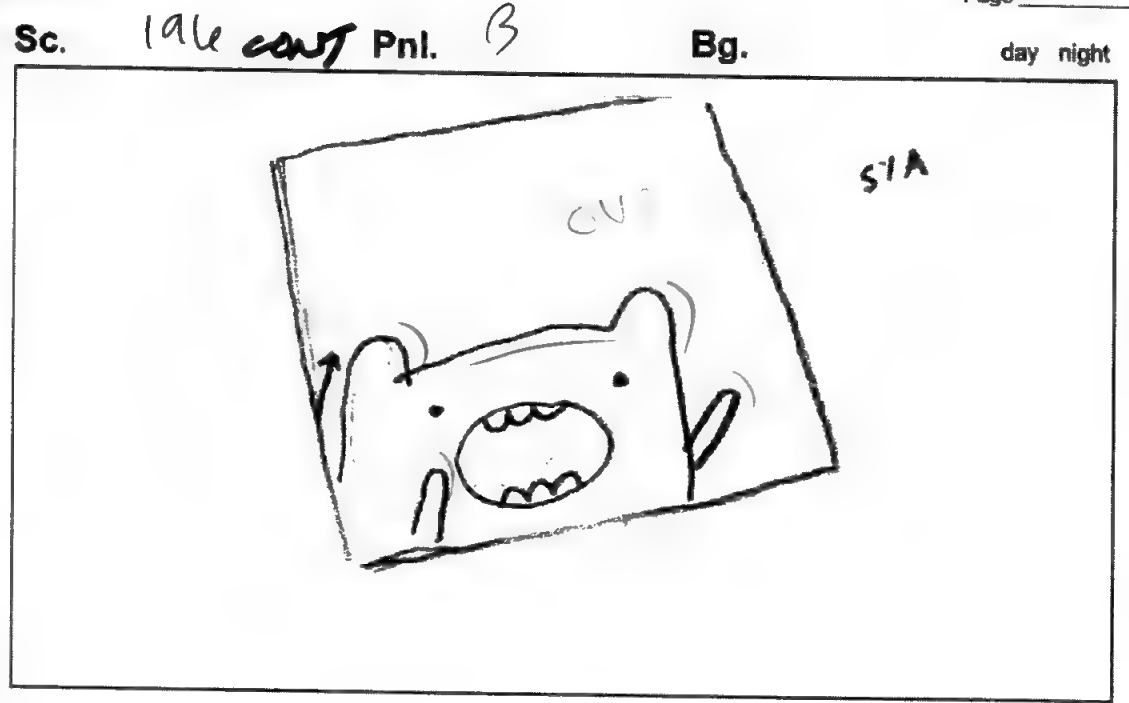
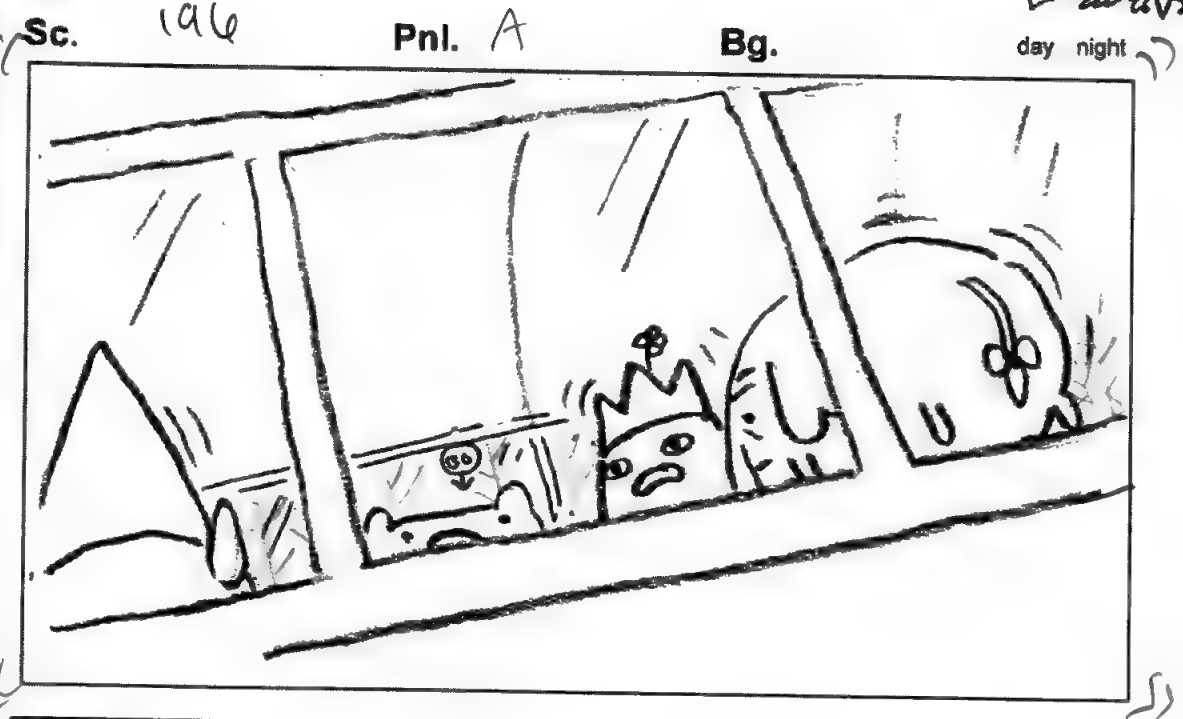
1025/174

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1025/174

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ADVENTURE TIME



Dialog:	
<u>LD</u> : WHU? --	<u>LD</u> : KEY IT'S GIUSEPPE!
Action:	
- CAMERA UNSTEADY - BG IN WINDOW PANNING DOWN	- LD JUMPS TO THE WINDOW
Timing:	

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Production :
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1025/174

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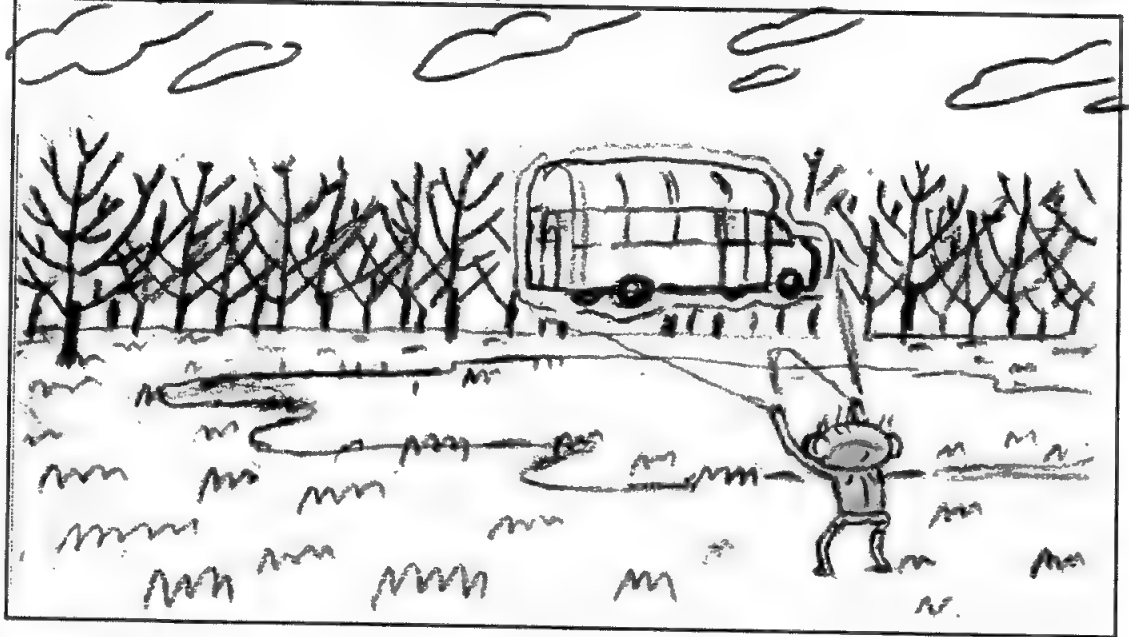
1025/174

Ho
Cut

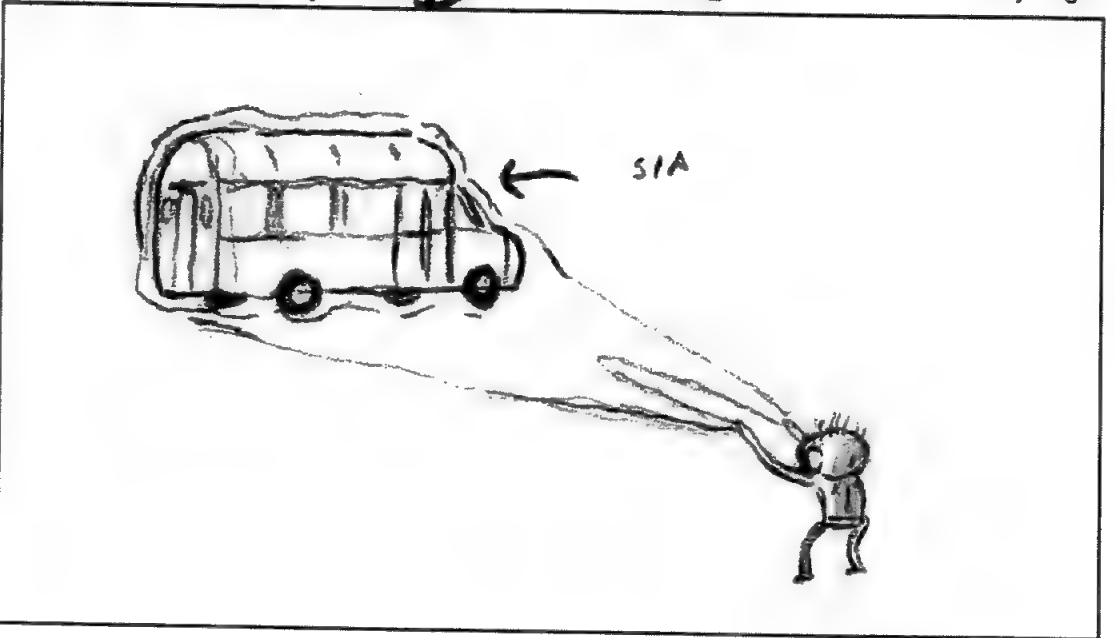
ADVENTURE TIME



Sc. **191** Pnl. **A** Bg. day night



Sc. **191 cont** Pnl. **B** Bg. day night



Ho
Cut

EPISODE # 1025-174

1025/174

Dialog:
Action:
Timing:

- G GUIDES BUS AWAY FROM BOB

FEB 27 2014

Production :

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ADVENTURE TIME

Ho
Cut

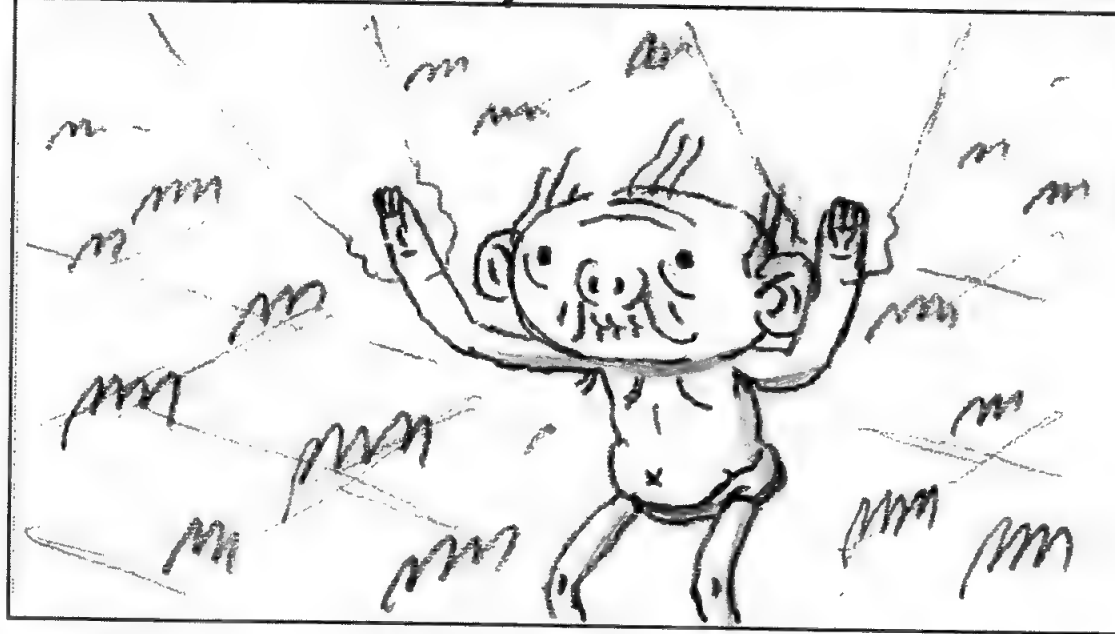
Sc.

198

Pnl. **A**

Bg.

day night



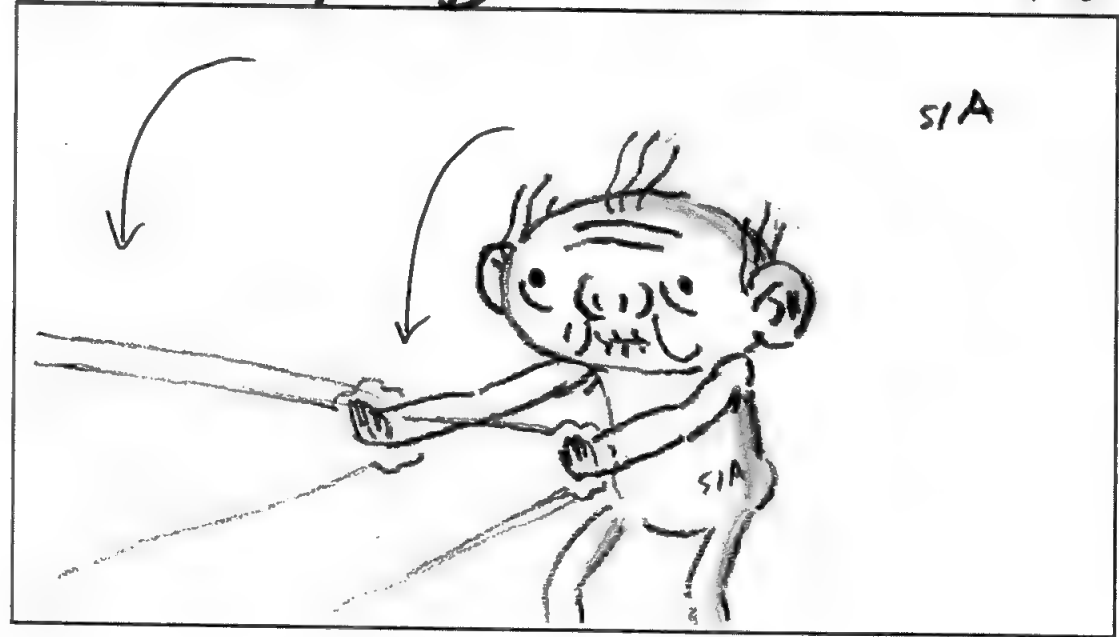
Sc.

198

CONT Pnl. **B**

Bg.

day night



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Ho
Cut

1025-174

EPISODE #

1025/174

Production :

1025/174

Dialog:

Action:

- G LOWERS HIS ARMS STEADILY

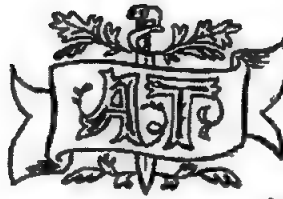
FEB 27 2014

Timing:

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ADVENTURE TIME



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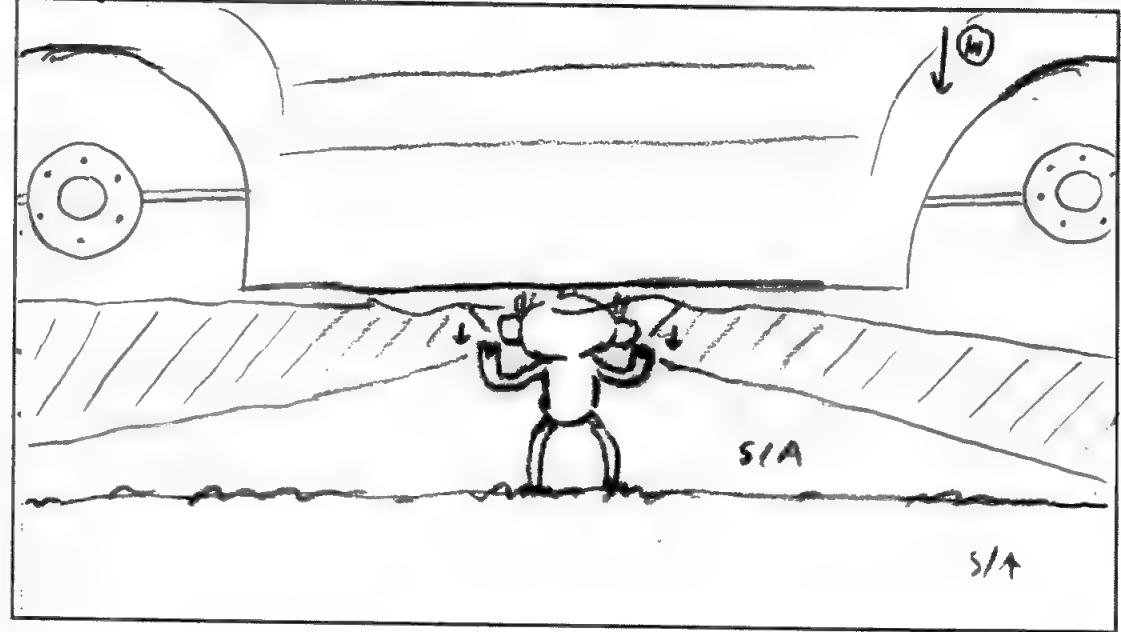
1025/174

Sc. **198A** Pnl. **A** Bg. day night



Sc. **198A CONT** Pnl. **B** Bg. day night

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No PO-235



Dialog:

Action:

- G LOWERS HIS ARMS MORE
- BUS COMES DOWN INTO VIEW IN FOREGROUND

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Timing:

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1025/174

Production :

1025/174

ADVENTURE TIME



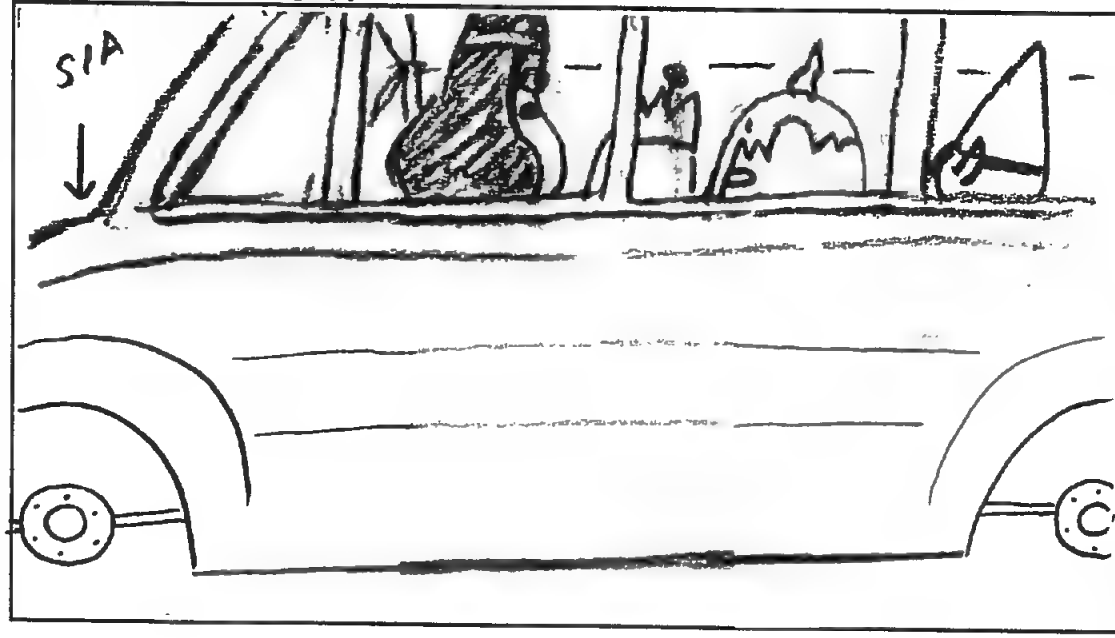
REVISED
3/18/14

04/07/14

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Sc. **198A CONT** Pnl. **C**

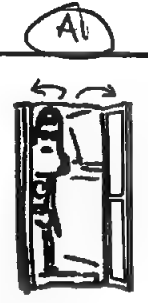
Bg. day night



Sc. **199** Pnl. **A**

Bg. day night



Dialog:	
SEX : THUD	
Action:	- BUS LOWERS, LANDS ON GROUND - BUS DOOR OPENS
Timing:	FEB 27 2014 

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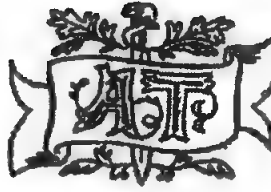
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EPISODE# 1025-174

Production :

1025/174

ADVENTURE TIME



REVISED
04/07/14

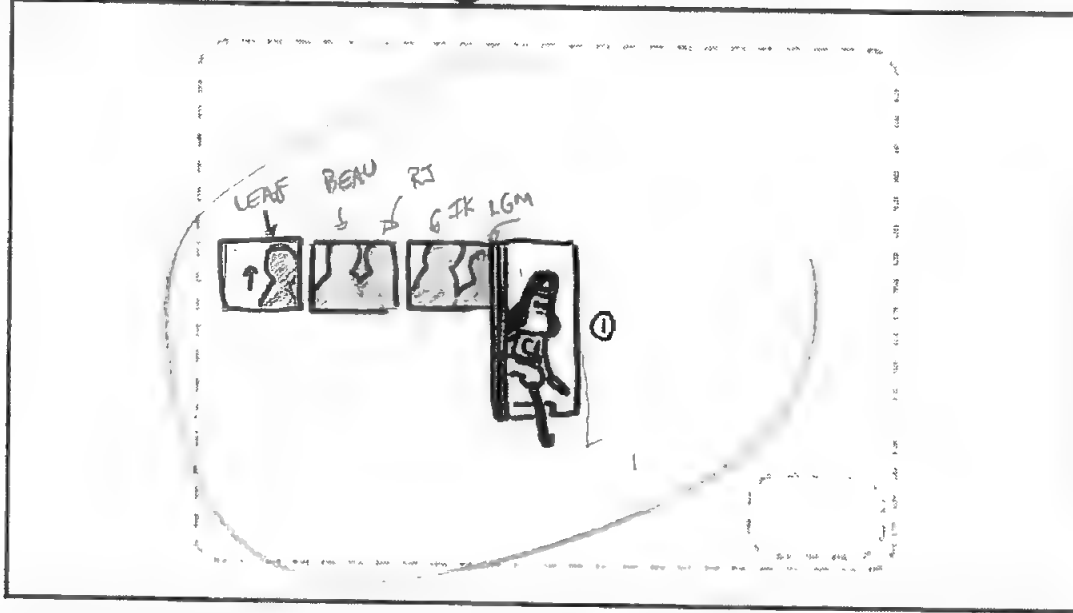
Page 257
day night

Sc.

199 cont Pnl. B

Bg.

day night

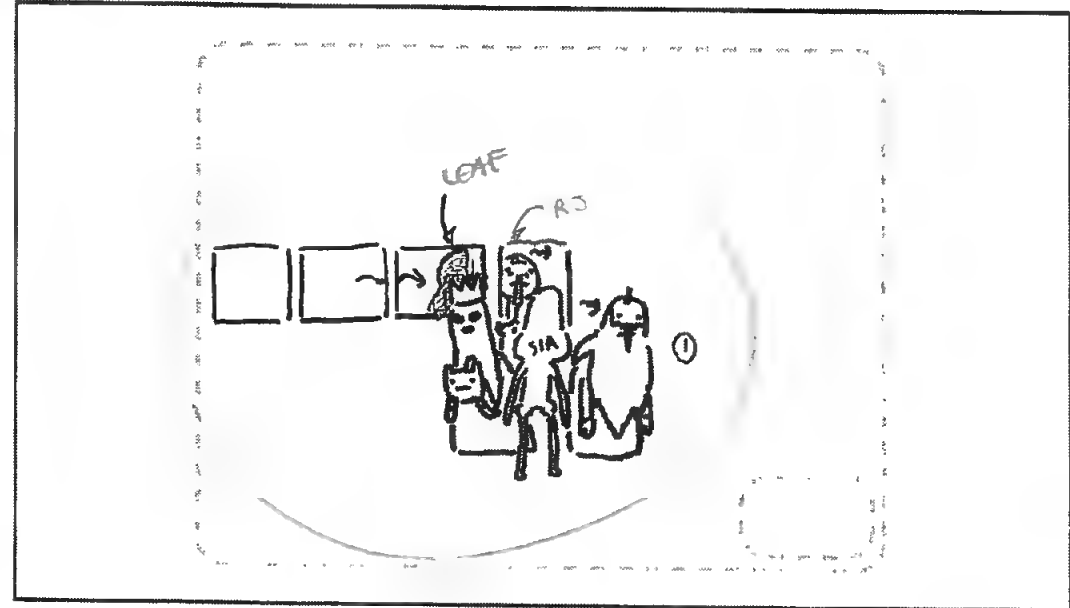


Sc.

199 cont Pnl. C

Bg.

day night



Dialog:

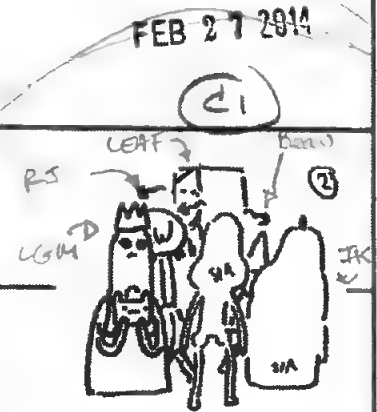
- ABD STEPS OUT OF BUS FOLLOWED BY IK, THEN LGM

Action:



Timing:

- TT(RJ'S BODY) AND BEAU FOLLOW



Production :

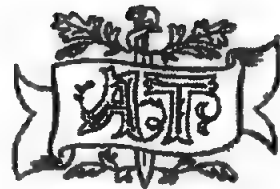
EPISODE# 1025-174

1025/174

1025/174

1025/174

ADVENTURE TIME



HW
Cut

REVISED
04/09/14

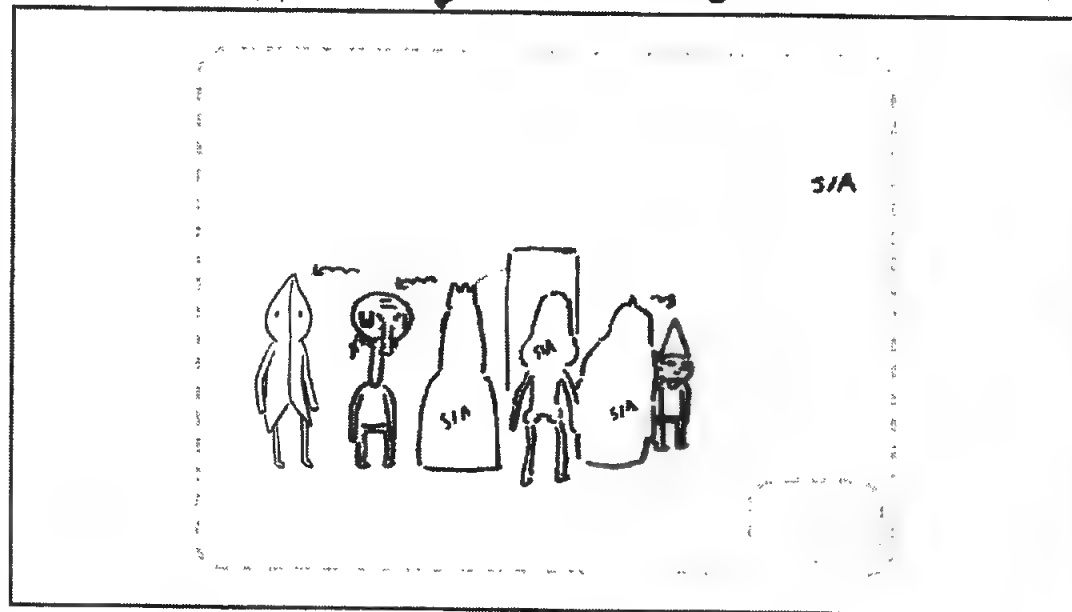
Page 248

Sc.

199 cont Pnl. D

Bg.

day night



Sc.

200

Pnl. A

Bg.

day night



Dialog:

Action:

Timing:

IK: GIUSEPPE ... HOW HAVE
YOU DONE THIS ...

①
AI

FEB 27 2014



Production :

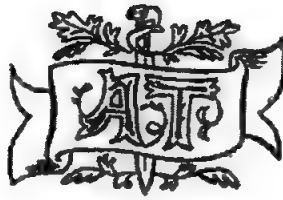
EPISODE# 1025-174

1025/174

1025/174

1025/174

ADVENTURE TIME



Page 29A

Sc. 201

Pnl. **A**

Bg.

day night

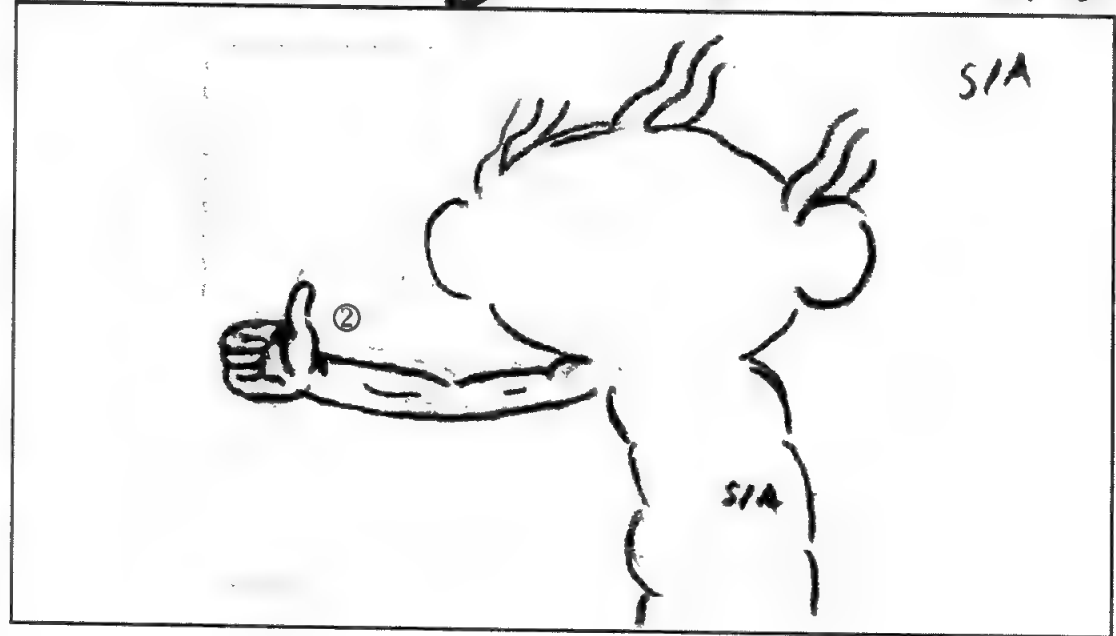


Sc. 201 *cont*

Pnl. **B**

Bg.

day night



Dialog:

SFX: * WIND THROUGH THE TREES *

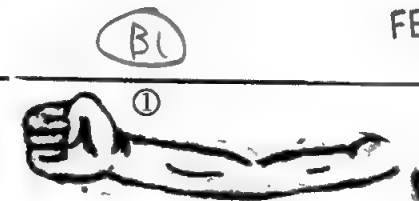
Action:

- HAIR BLOWS IN WIND
2 BEATS

- G RAISES A BIG THUMB UP

FEB 27 2014

Timing:



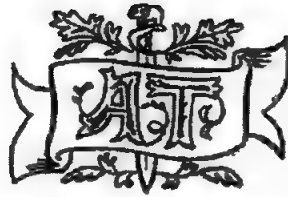
EPISODE # 1025-174

1025/174

Production :

1025/174

ADVENTURE TIME



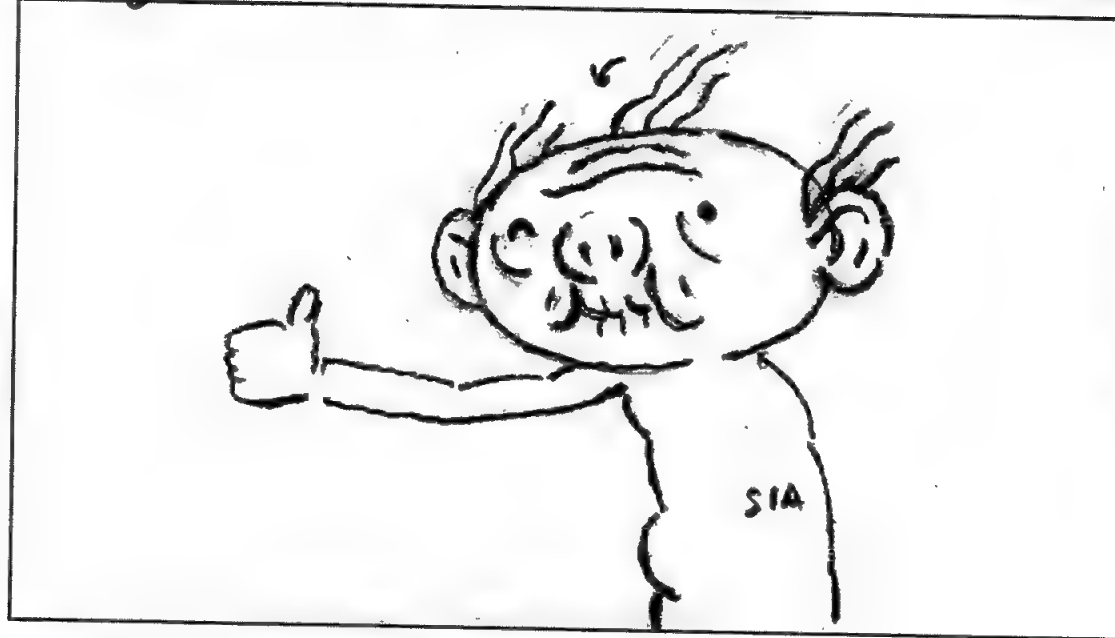
Hu
Cust

Page 260

Sc. 201 CONT Pnl. C

Bg.

day night



Sc. 202

Pnl. A

Bg.

day night



Dialog:

Action:

- GIVES A WINK

Timing:

(A)

(2)



FEB 27 2014

EPISODE # 1025-174

1025/174

Production :

1025/174

ADVENTURE TIME



Sc.

202 *cont* Pnl. *B*

Bg.

day night



Sc. 202 *cont*

Pnl. *C*

Bg.

day night



Dialog:

Action:

- G EXPLODES INTO A SWARM OF "1000"
FIREFLIES

Timing:

FEB 27 2014

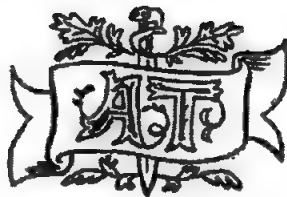
EPISODE # 1025-174

1025/174

Production :

1025/174

ADVENTURE TIME



Sc. 207

Bg.

day night



Sc.

Pnl.

Bg.

day night

Page 202

D

Stop

Veit

part



— SWARM OF FIREFLIES FLOATS UP TOWARD SKY
— ADJ W/ FIREFLIES

START

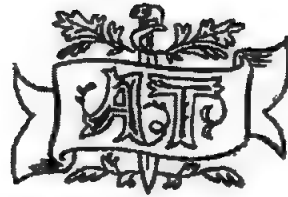
S/A ©

FEB 27 2014

EPISODE# 1025-174
1025/174

Production :

ADVENTURE TIME



Cut

Sc. 202 CONT Pnl. E

Bg.

day night

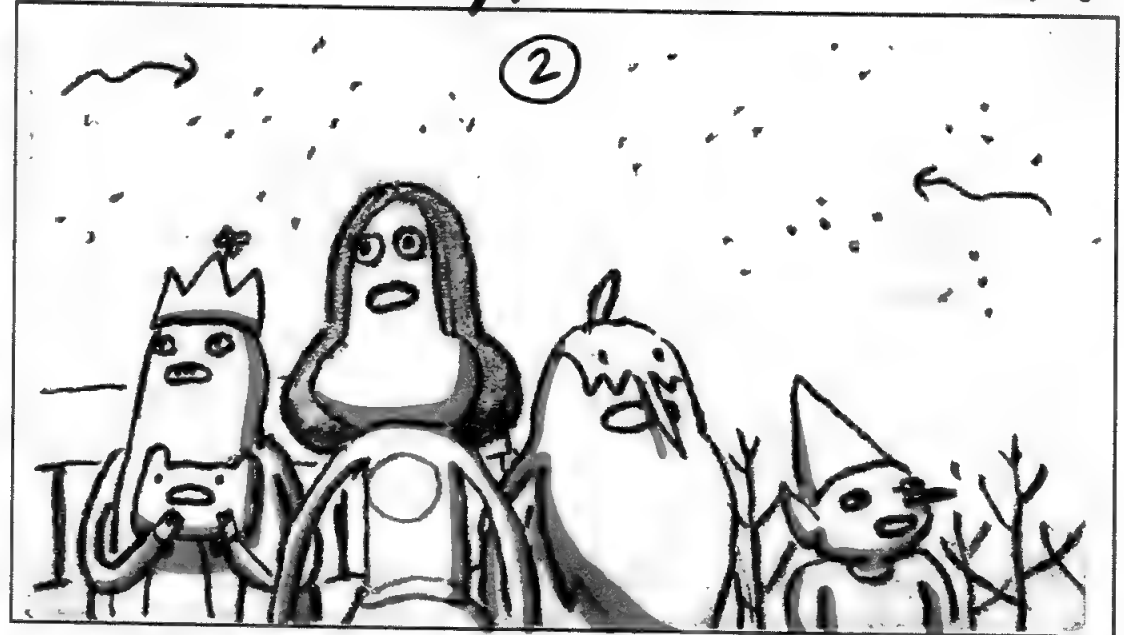


Sc. 203

Pnl. A

Bg.

day night



Page 203

FU Cut

EPISODE # 1025-174

1025/174

Dialog:

ALL: WHOAAA..

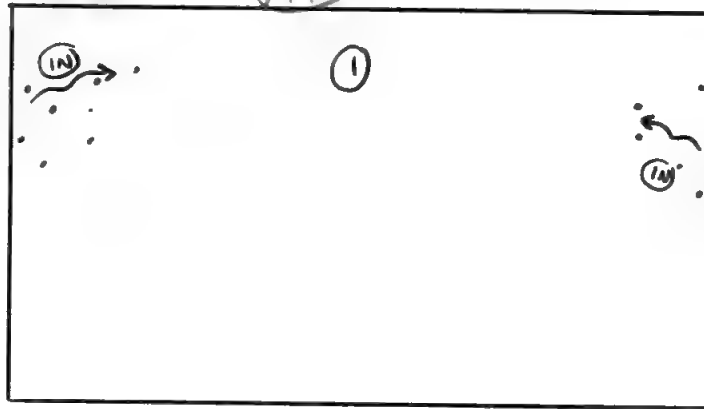
Action:

- FIREFLIES SCATTER OUTWARD

Timing:

Sc 203

(A1)



- FIREFLIES FLY INTO SCREEN

FEB 27 2014

Production .

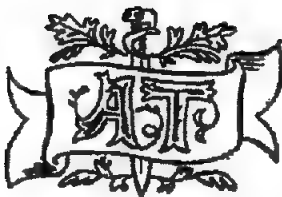
1025/174

1025/174

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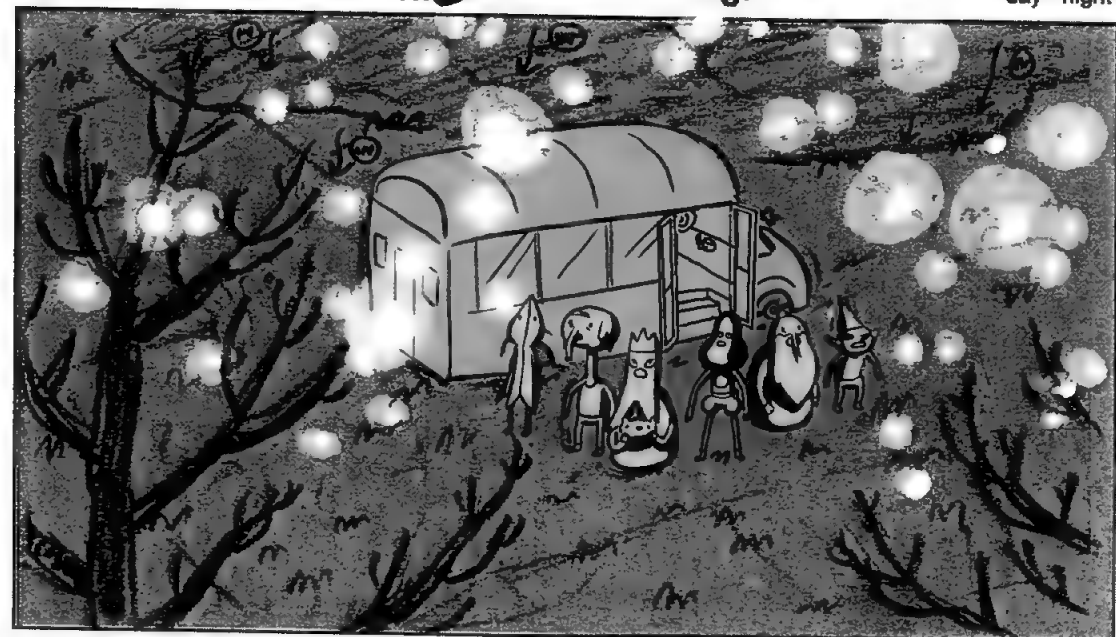
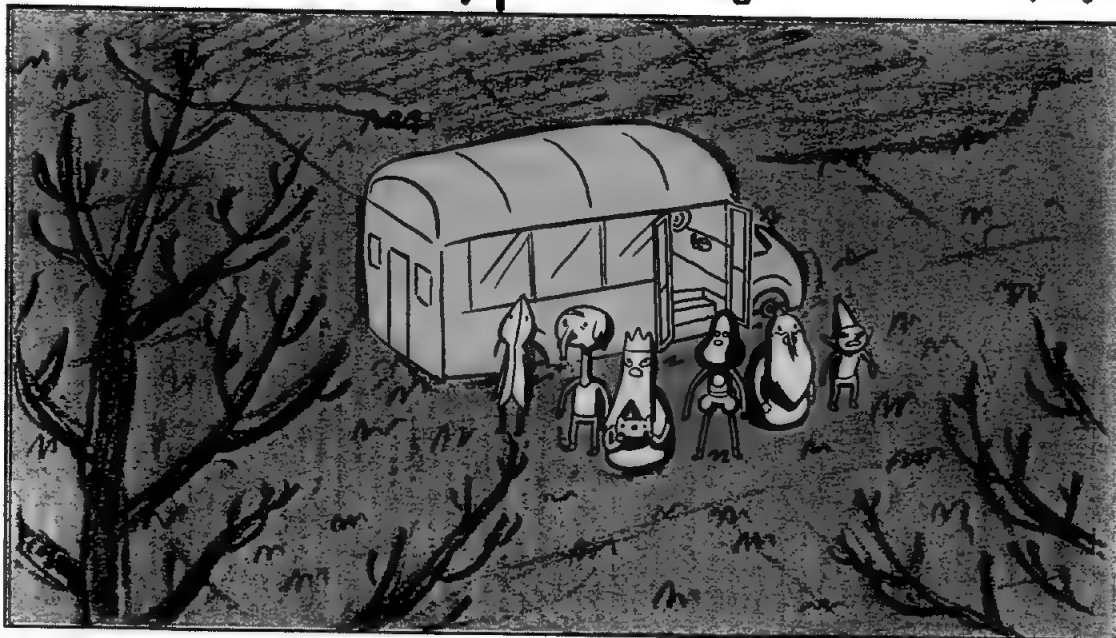
Hi cut

ADVENTURE TIME



REVISED
3/18/14

Sc. 204 Pnl. A Bg. day night Sc. 204 cont Pnl. B Bg. day night



Dialog:
Action:
Timing:

- FIREFLIES FLY DOWN ON/5 AND START TO LAND ON THE BRANCHES

FEB 27 2014

EPISODE # 1025-174

Production :

1025/174

ADVENTURE TIME



NO SC
205

3/18/14

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Sc. 204 CONT Pnl. C

Bg.

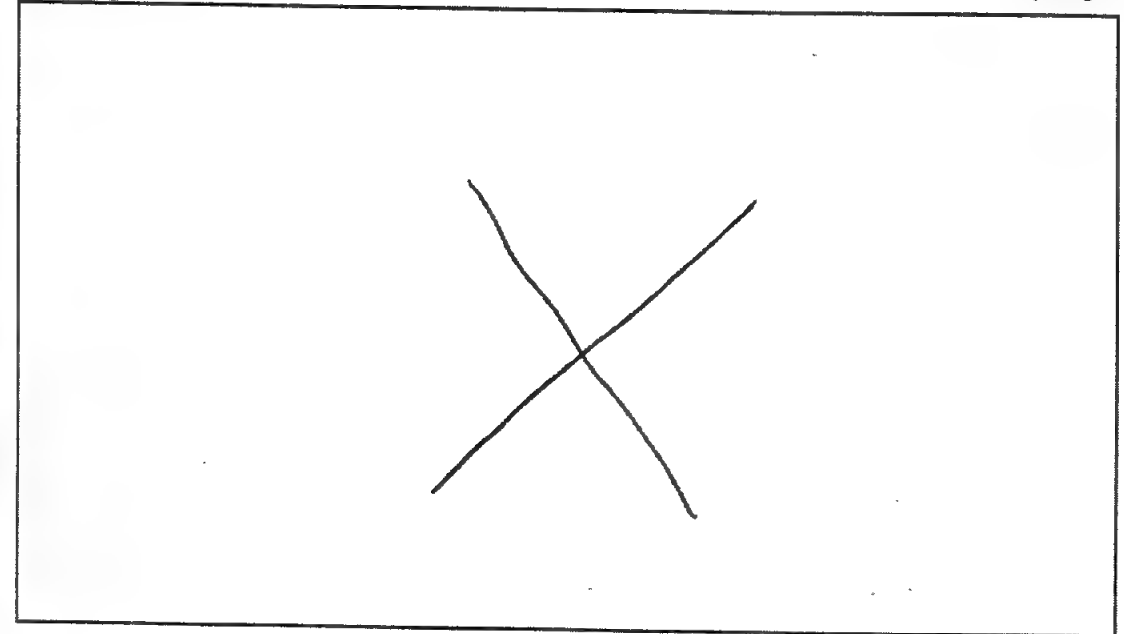
day night

Sc.

Pnl.

Bg.

day night



Dialog:

Action:

- ALL LAND ON BRANCHES,
LOOKS LIKE CHRISTMAS LIGHTS

Timing:

FEB 27 2014

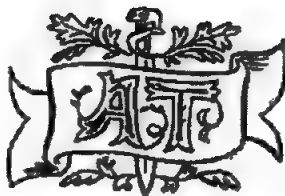
1025/174

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EPISODE # 1025-174

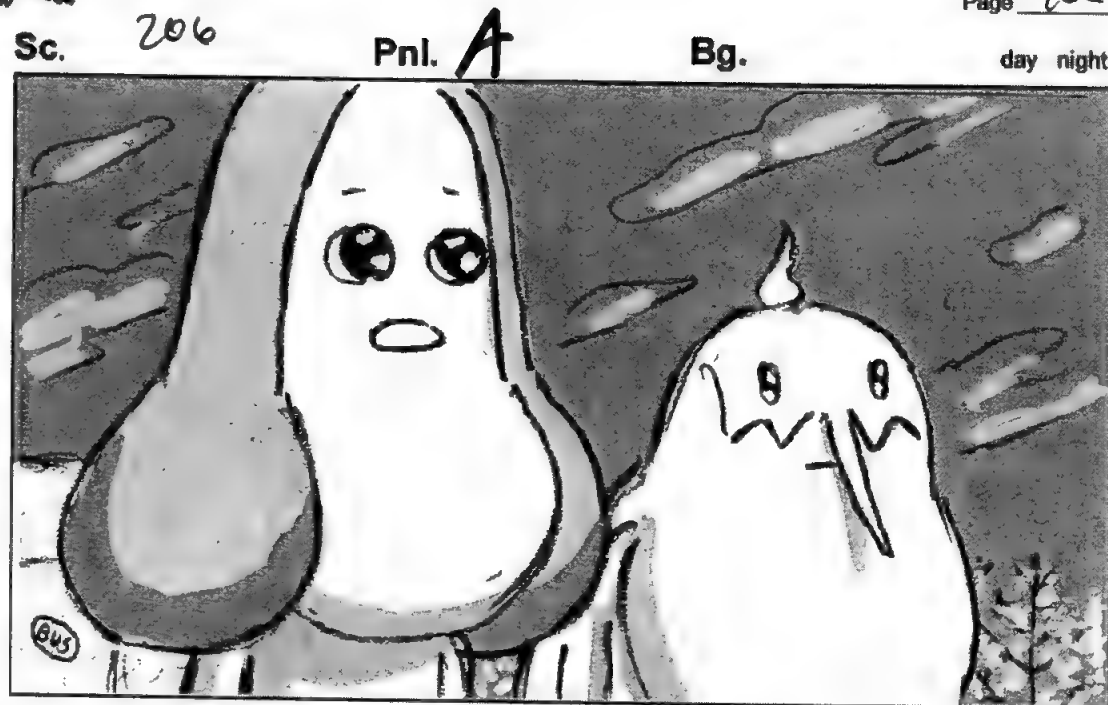
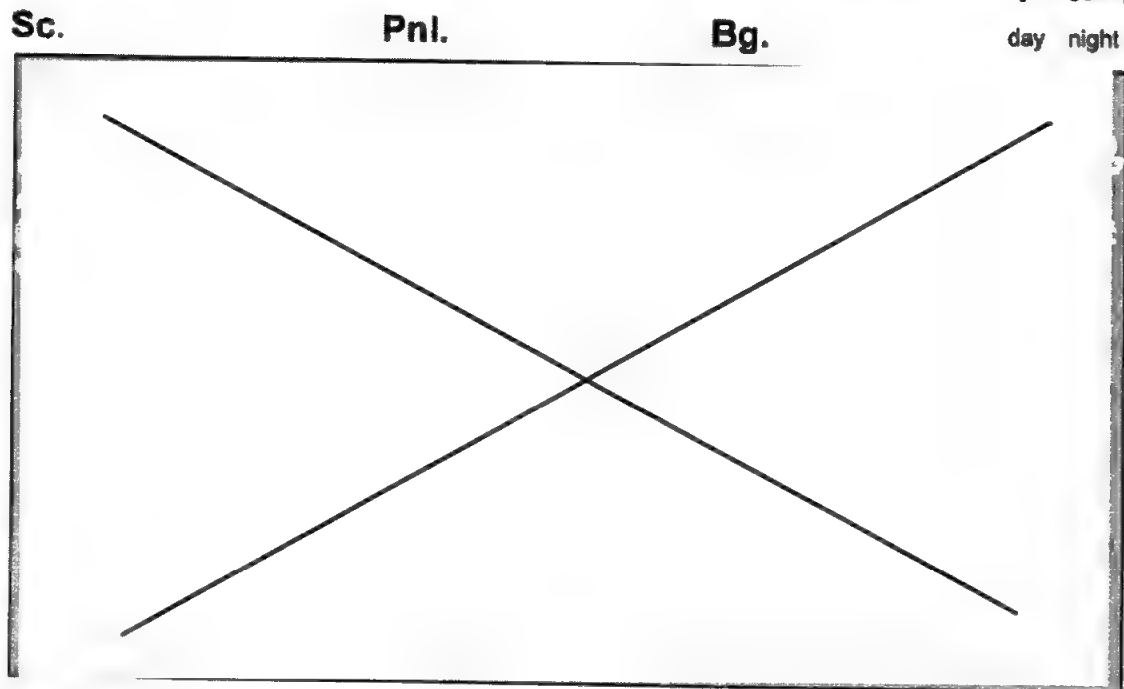
Production :

ADVENTURE TIME



Hy
Curt

Page 266



Dialog:	ABD: WHAT WAS HE...
Action:	
Timing:	FEB 27 2014

EPISODE # 1025-174

1025/174

Production :

1025/174

ADVENTURE TIME

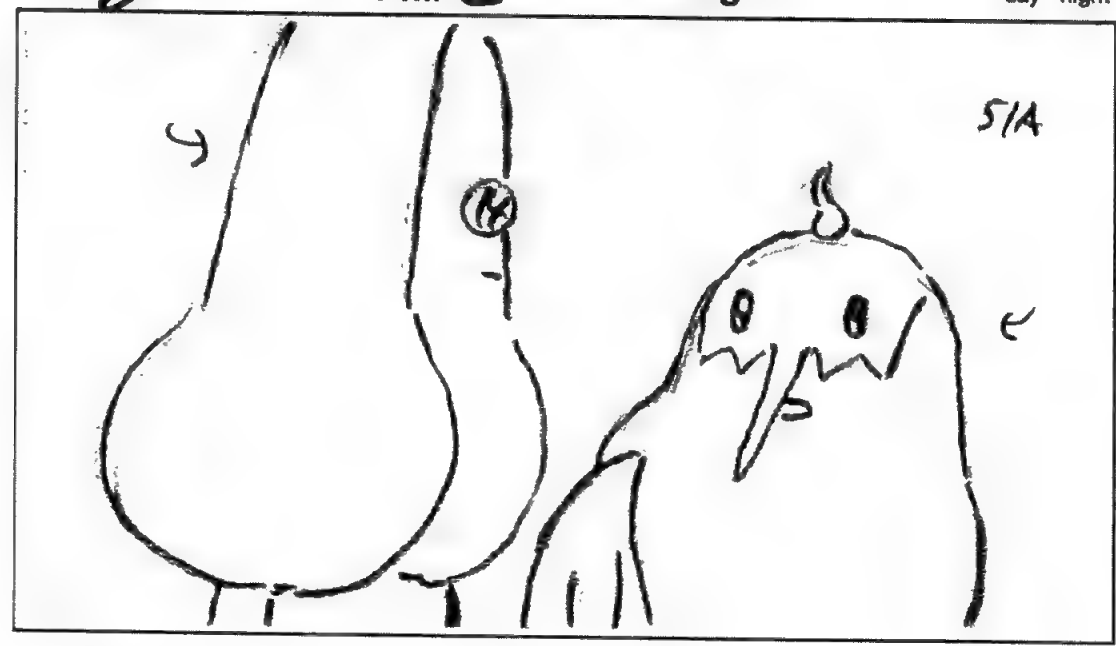


Page 267

Sc. 206 cont Pnl. B Bg. day night



Sc. 206 cont Pnl. C Bg. day night



Dialog:	IK/ I don't know Abracadaniel.	IK :	BUT I THINK HE WAS TRYING TO SHOW US SOMETHING ...
Action:			
Timing:			

FEB 27 2014

EPISODE # 1025-174

1025/174

Production :

1025/174

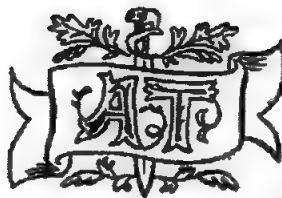
1025/174

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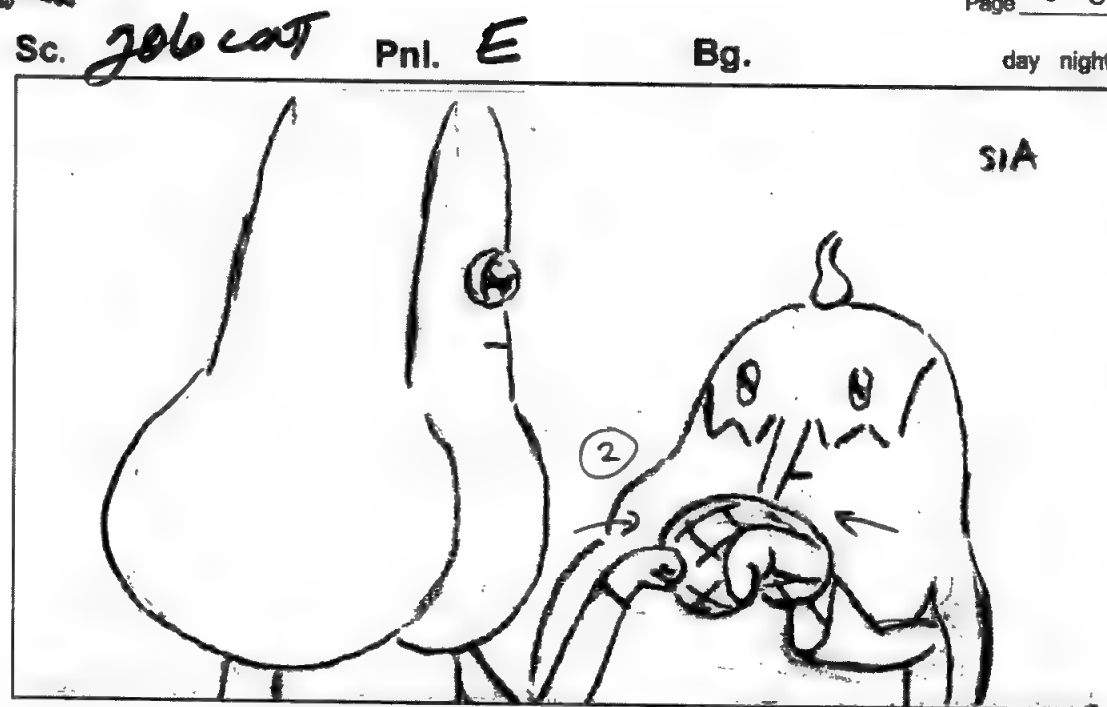
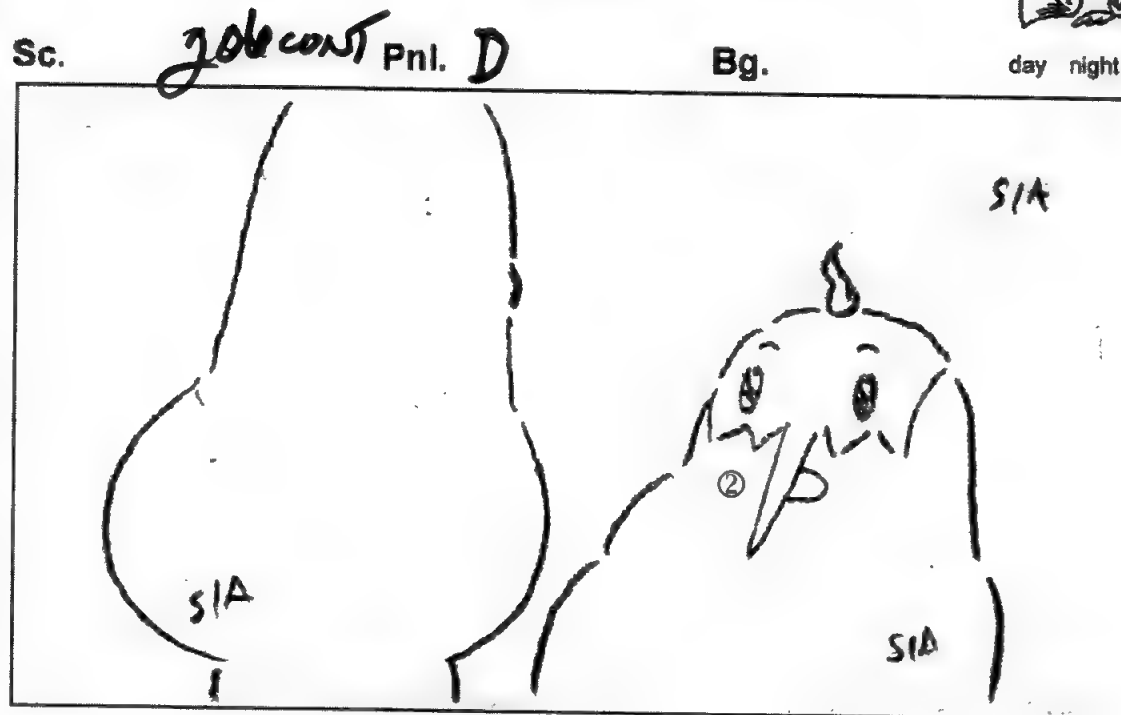
1025/174

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ADVENTURE TIME



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Dialog: IK: SOMETHING NEW...

Action: -ABD & IK FIST BUMP

Timing: (DI) ① *z/m*



FEB 27 2014

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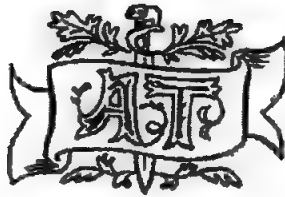
1025/174

1025/174

1025/174

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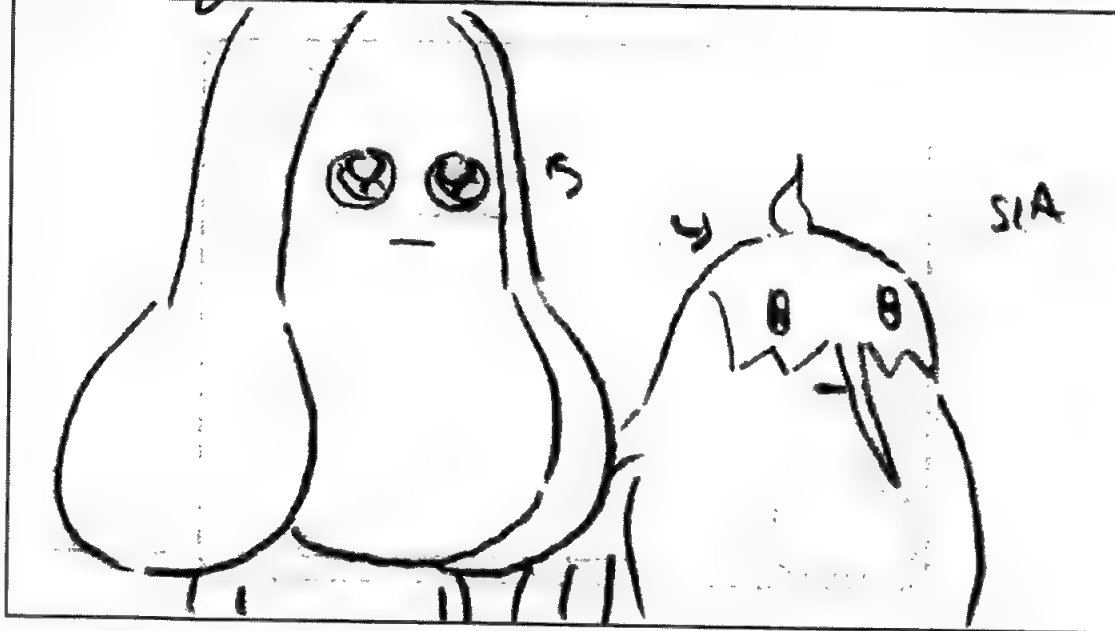
ADVENTURE TIME



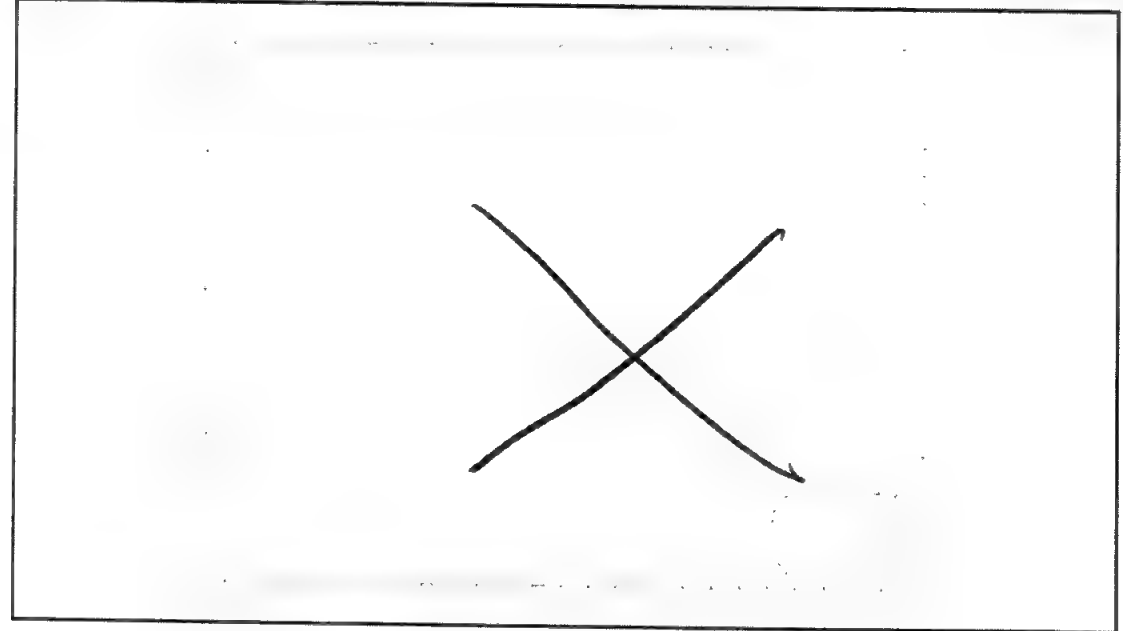
HV
cut

Page 269

Sc. 206 cont Pnl. F Bg. day night



Sc. Pnl. Bg. day night



Dialog:
Action: <u>- LOOK FORWARD</u>
Timing:

FEB 27 2014

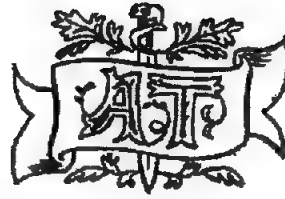
EPISODE # 1025-174

Production :

1025/174

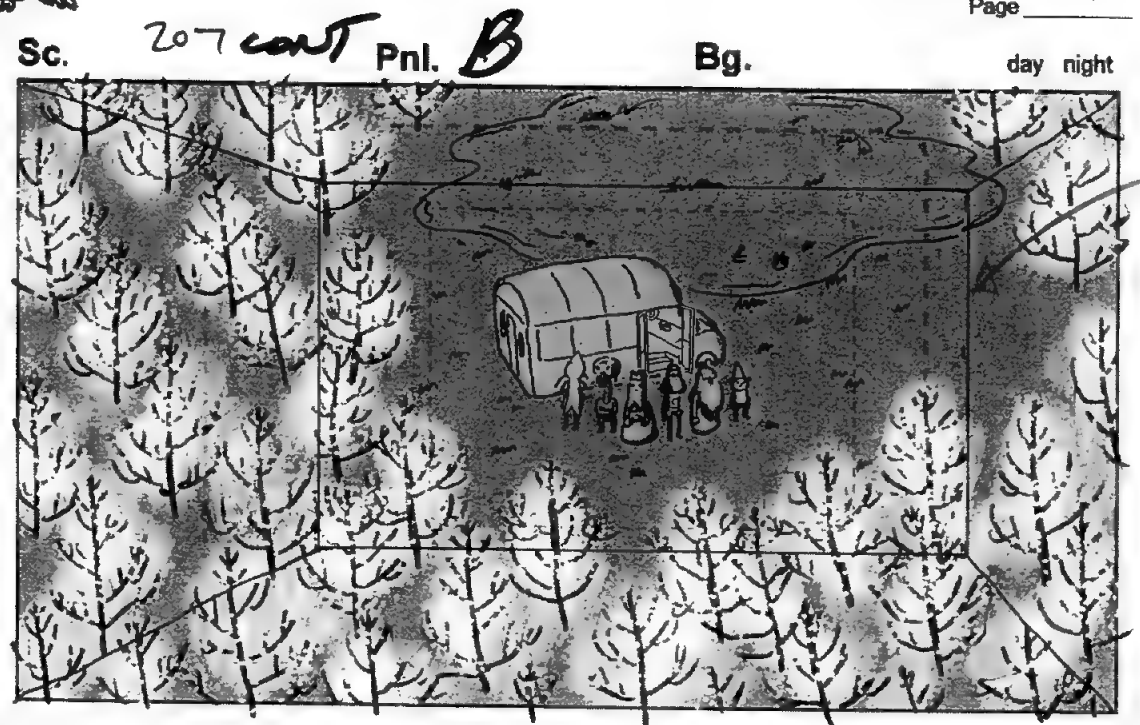
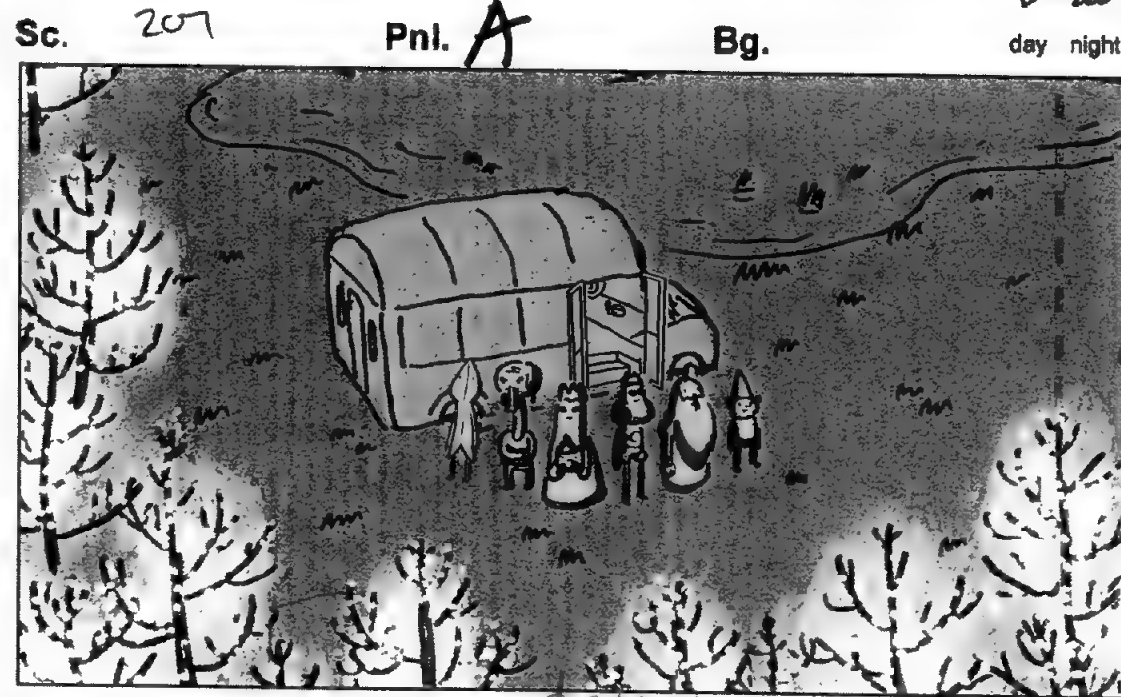
1025/174

ADVENTURE TIME



3/18/14

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Dialog:	
Action:	-TRUCK OUT
Timing:	FEB 27 2014

1025-174

EPISODE # 1025-174

Production :

1025/174

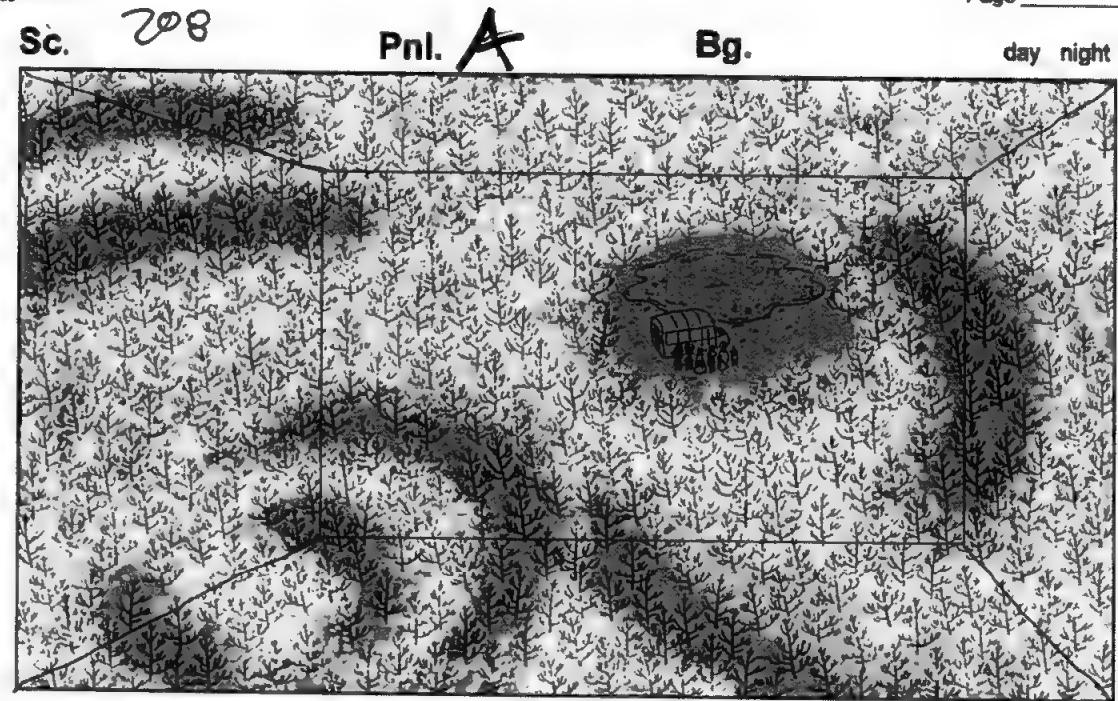
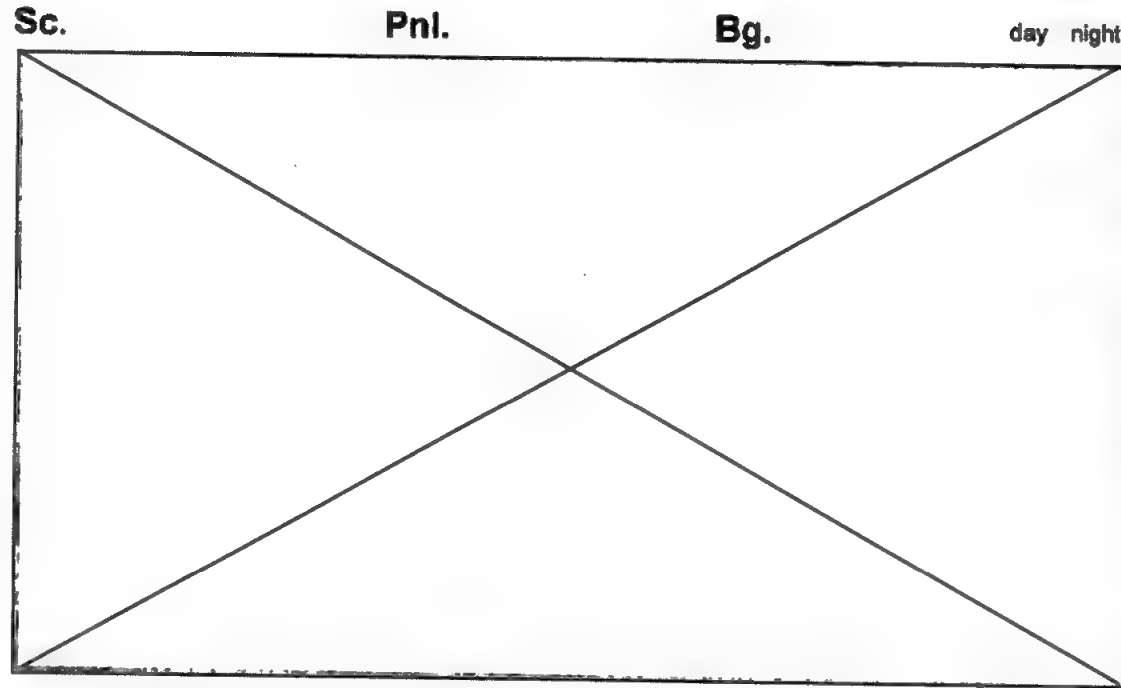
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ADVENTURE TIME



Cut
w/ X DISS

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Cut
X DISS

1025-174

EPISODE #

1025/174

Dialog:	<p>X DISS XX</p> <p>-TRUCK OUT</p> <p>Cut to 208 X DISS</p> <p>FEB 27 2014</p>
Action:	
Timing:	

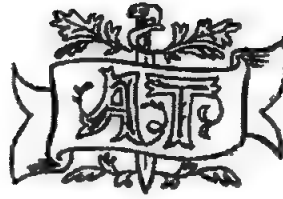
XX

Production :

1025/174

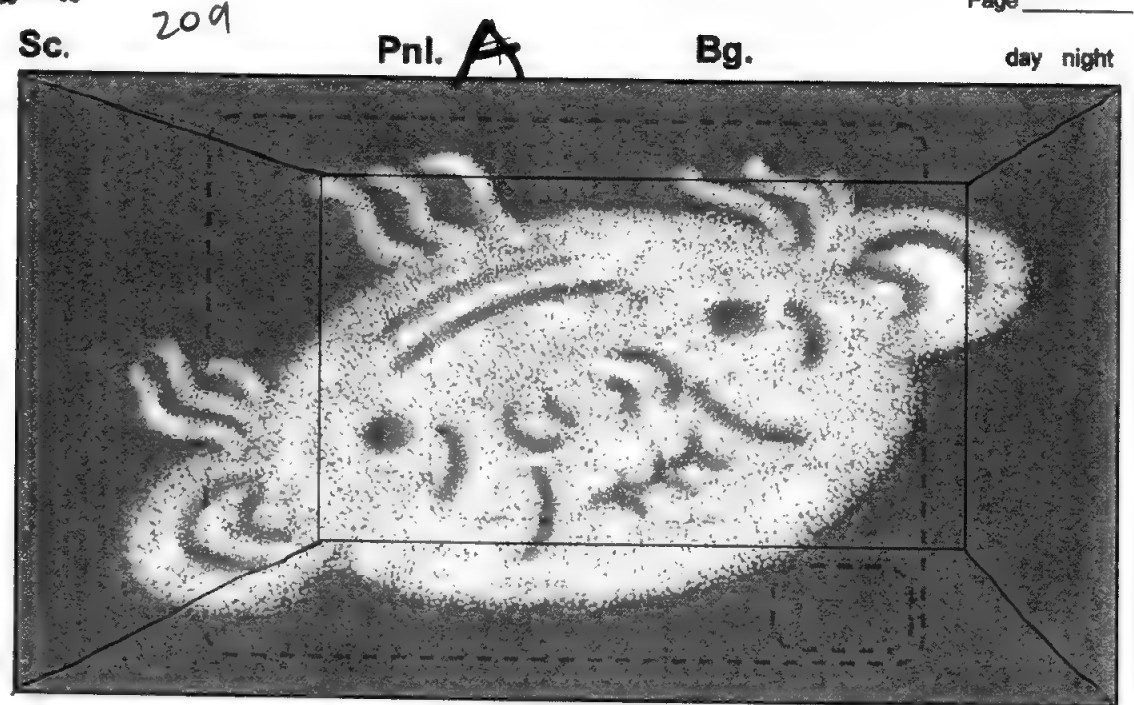
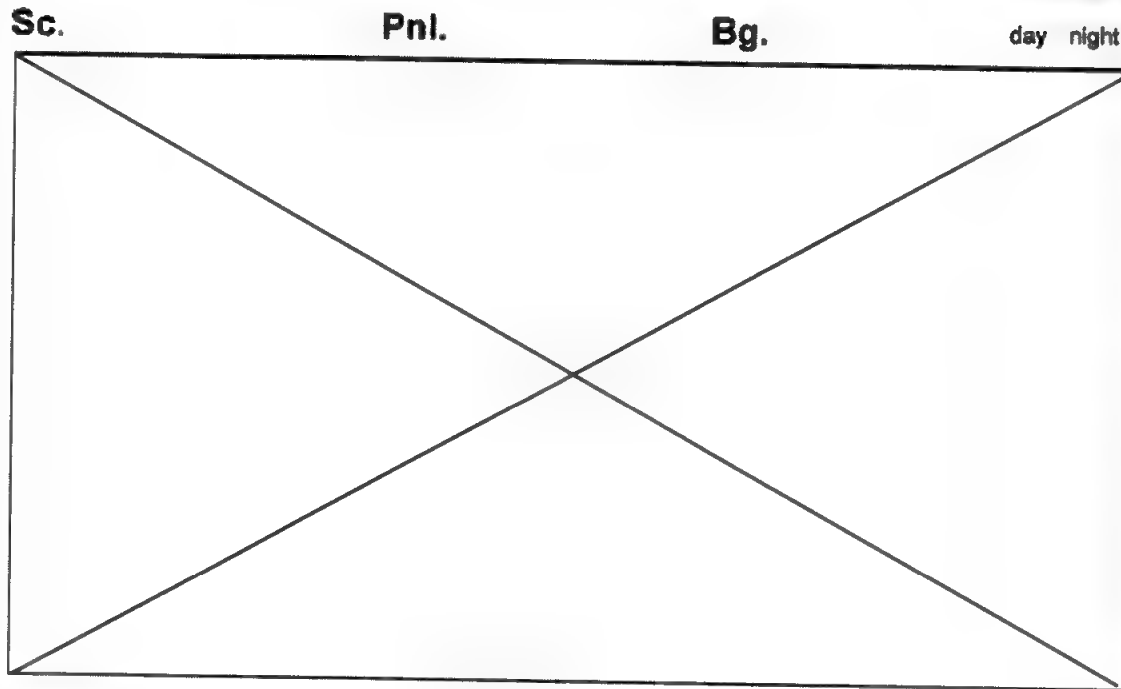
1025/174

ADVENTURE TIME



CIT
w/ X DISS

Page 272



Dialog:	<p style="text-align: center;">XX</p> <p style="text-align: center;">Cont</p> <p style="text-align: center;">-TRUCK OUT thru</p> <p style="text-align: center;">-X DISSOLVE</p>
Action:	
Timing:	

FEB 27 2014

EPISODE # 1025-174

1025/174

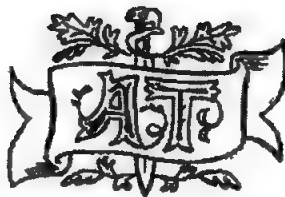
Production :

1025/174

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1025/174

ADVENTURE TIME



*Cut off wife
a post*

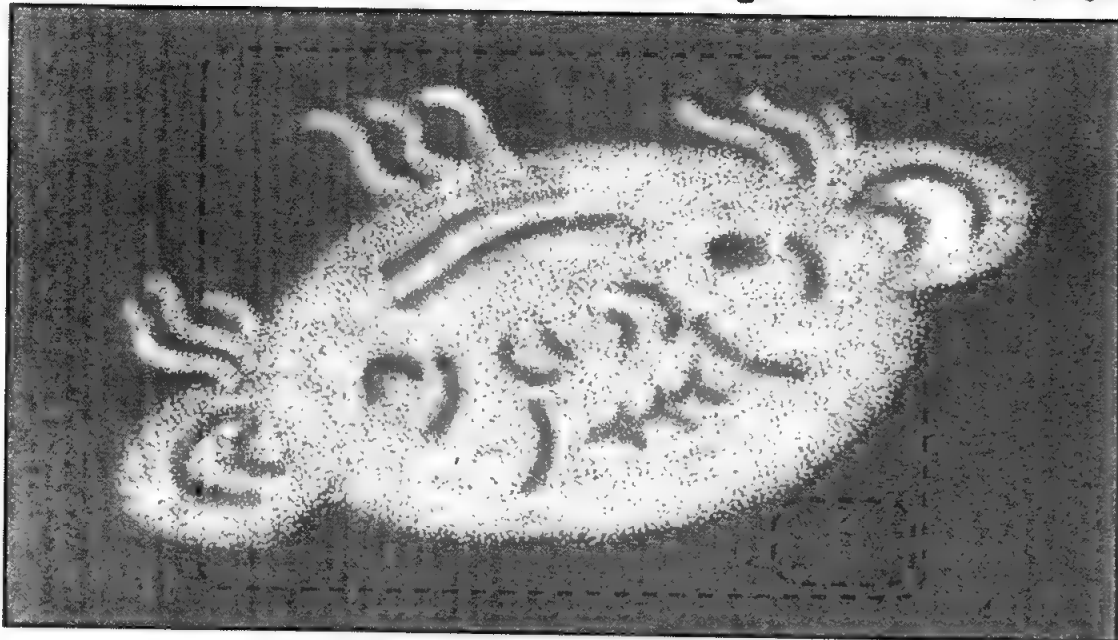
Page 273

Sc.

209 *cont*
Pnl. B

Bg.

day night

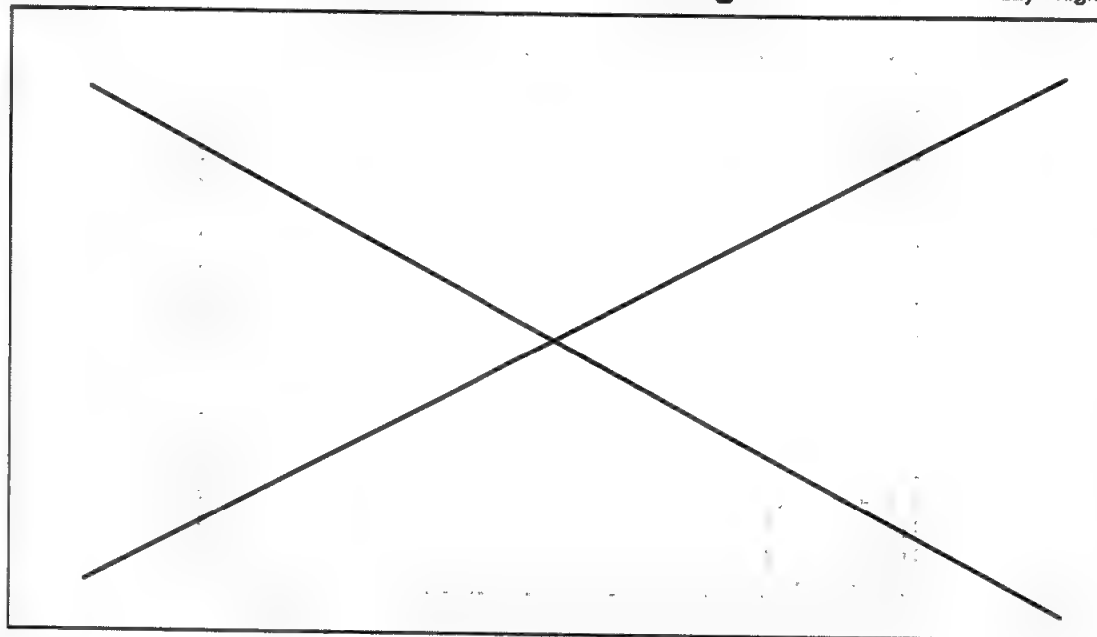


Sc.

Pnl.

Bg.

day night



Dialog:

Action: — "GIUSEPPE" WINKS

FEB 27 2014

Timing:

EPISODE # 1025-174

1025/174

Production :

1025/174

Cut w/ wife
Post

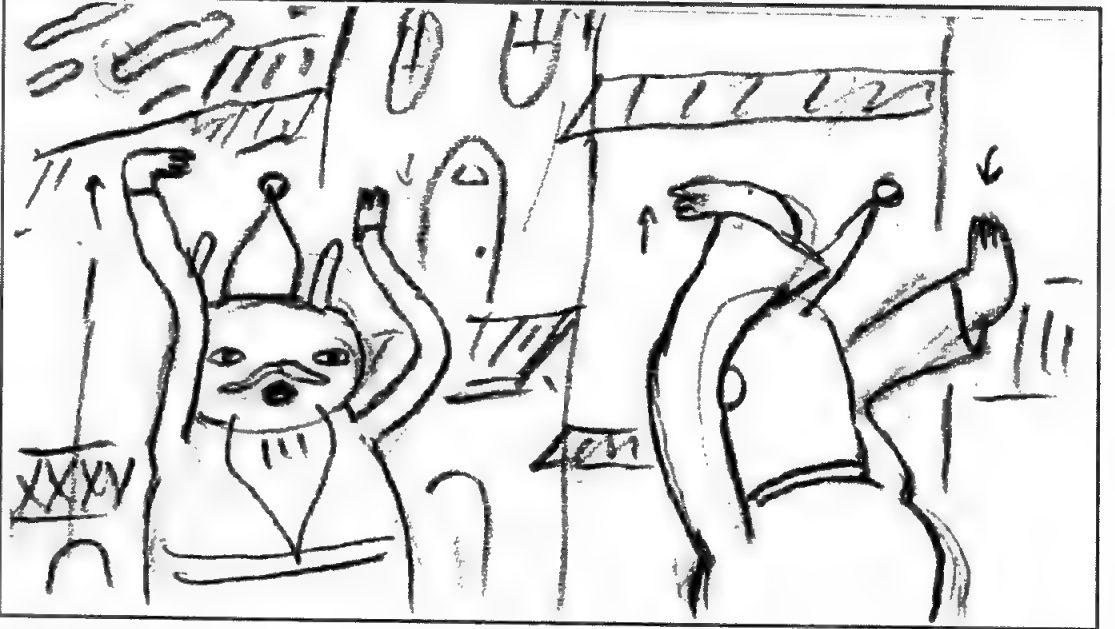
ADVENTURE TIME



Sc. 210 Pnl. A Bg. day night



Sc. 211 Pnl. A Bg. day night



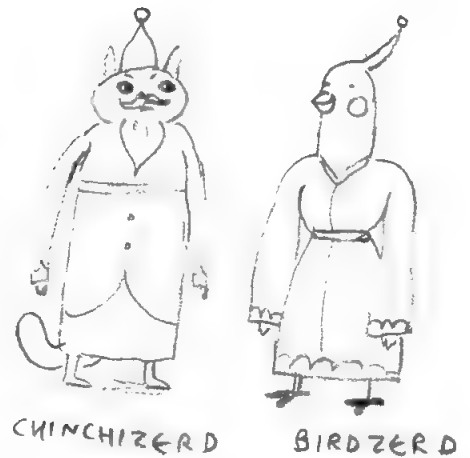
Dialog: CC&BZ: Spoo

Action: - WIZARD CITY
- CHINCHIZERD + BIRDZERD
STAND IN STREET.

Timing: (A) 4
+ (A) 4
S/A



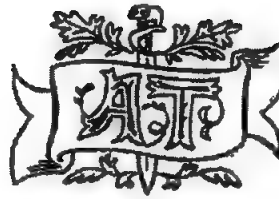
chinchizard
BIRDZERD
- CHINCHIZERD + BIRDZERD ACT OUT
ELABORATE SECRET HANDSHAKE



EPISODE # 1025-174
1025/174

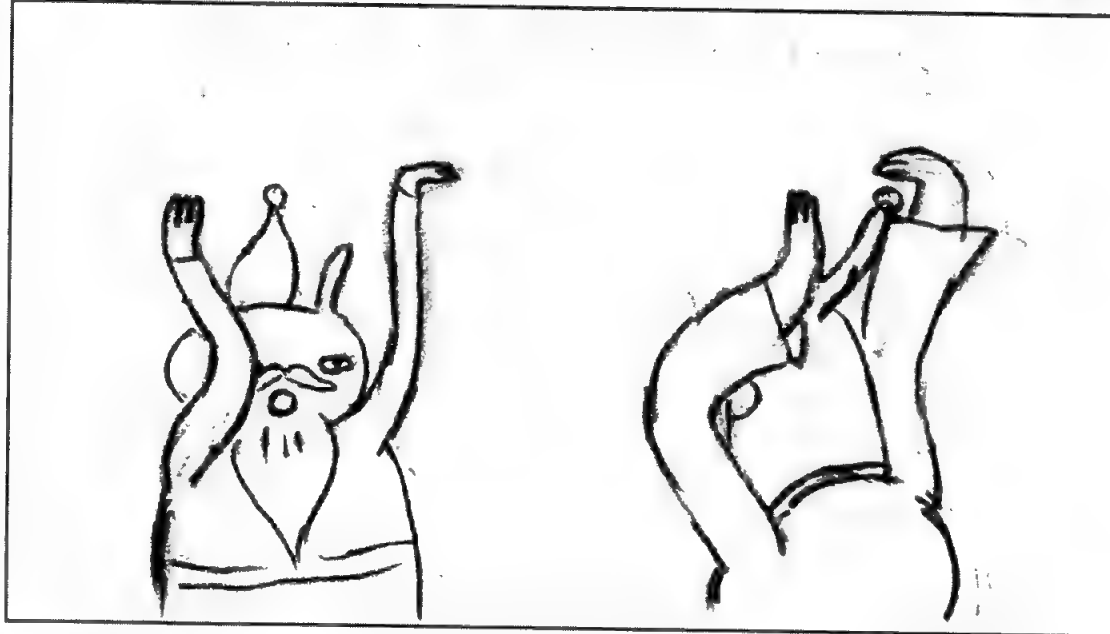
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ADVENTURE TIME

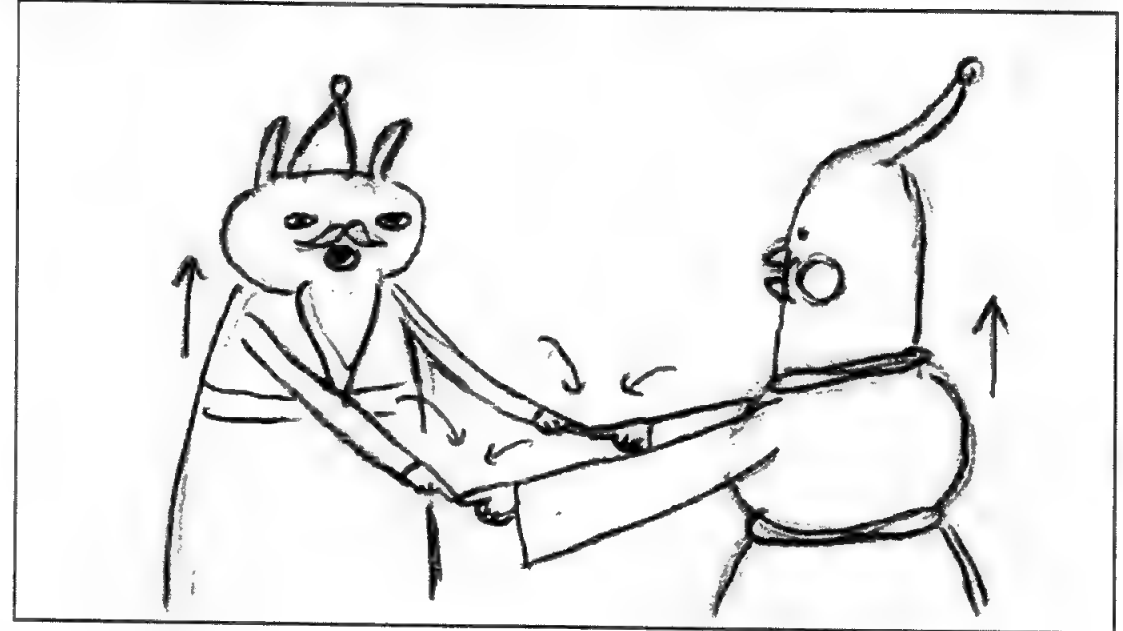


Page 215

Sc. 211 CONT Pnl. B Bg. day night



Sc. 211 CONT Pnl. C Bg. day night



Dialog:	
<u>CC/BZ</u> : JICKA HAKA	
Action:	- CC+BZ WOBBLE THEIR ARMS CYCLE PNL (A) ↔ (B)
	- SNAP INTO POSE - CC/BZ TOUCH INDEX FINGERTIPS
Timing:	
FEB 27 2014	

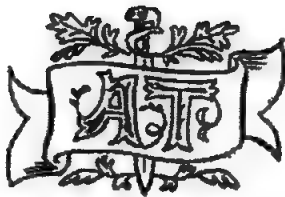
EPISODE # 1025-174
1025/174

Production :

1025/174

1025/174

ADVENTURE TIME

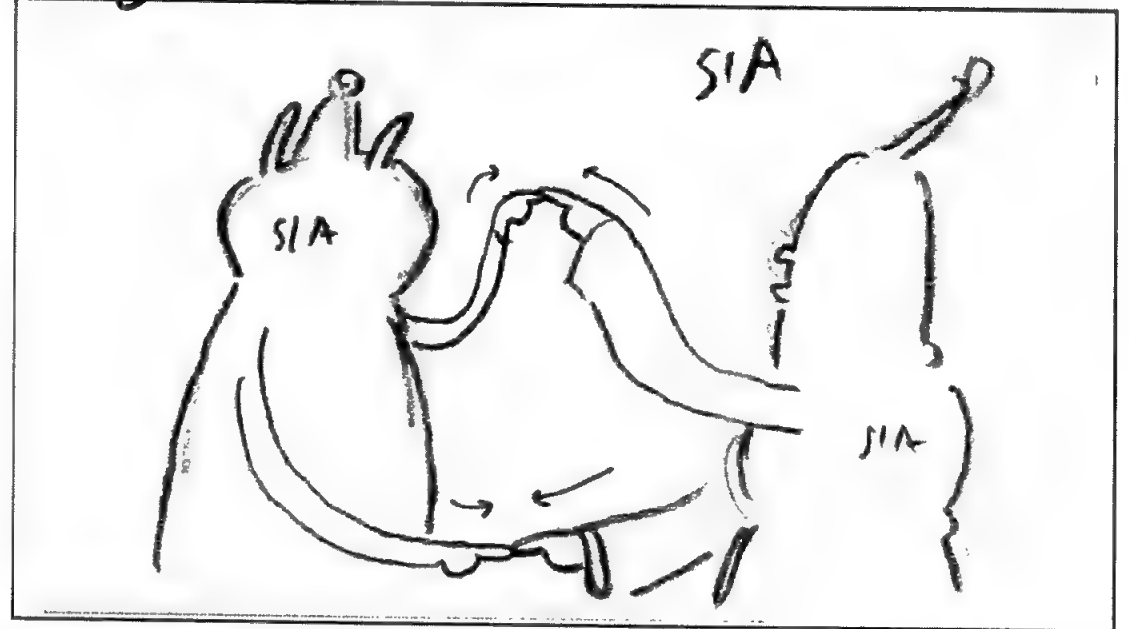


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Sc. 211 CONT Pnl. D Bg. day night



Sc. 211 CONT Pnl. E Bg. day night



Dialog: CC/BZ : BOOGY →
(BOOGY-NOONA)
SAID IN ONE
BEAT

Action: — THEY LET GO
AND TOUCH
FINGERTIPS
AGAIN
IN NEW
POSE
(QUICK)

Timing:



CC/BZ : NOONA

— LET GO AND SWITCH
ARMS, TOUCH FINGERTIPS
AGAIN (QUICK)



FEB 27 2014

1025/174

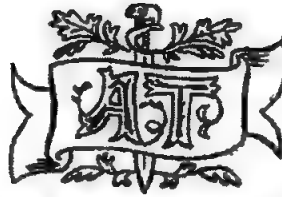
EPISODE# 1025-174

1025/174

1025/174

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ADVENTURE TIME

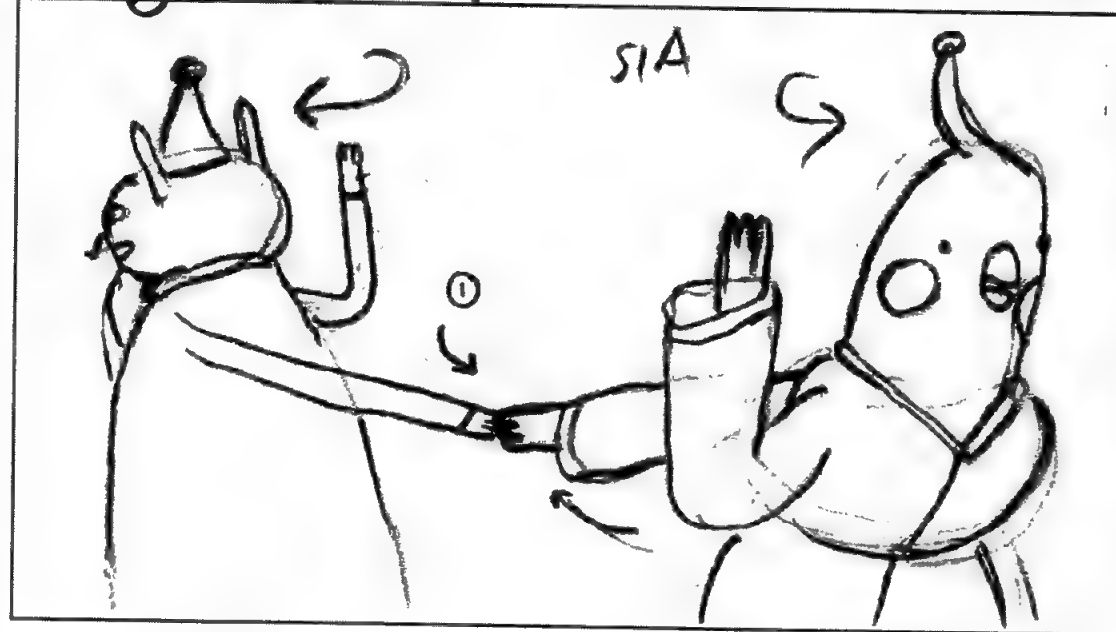


Sc.

211 CONT Pnl. F

Bg.

day night



Sc.

211 CONT Pnl. G

Bg.

Page 277

277A NEXT



Dialog:

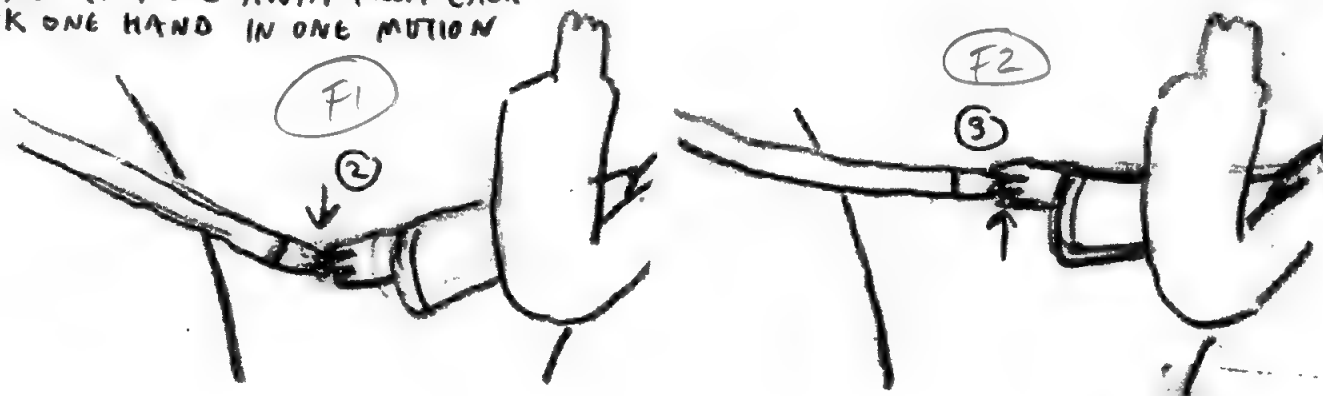
CC/BZ: HUBBA GUBBA

CC/BZ: SECRETWIZARDHANDSHAKE!

SFX: SOMETHING

Action: - WHIP AROUND TO FACE AWAY FROM EACH OTHER/LINK ONE HAND IN ONE MOTION

Timing:



- HI-5 EACH OTHER
- GLOWY/COLOURFUL PATTERN
- WAVES EMITTED FROM IMPACT

FEB 27 2014

Production:

EPISODE# 1U25-174

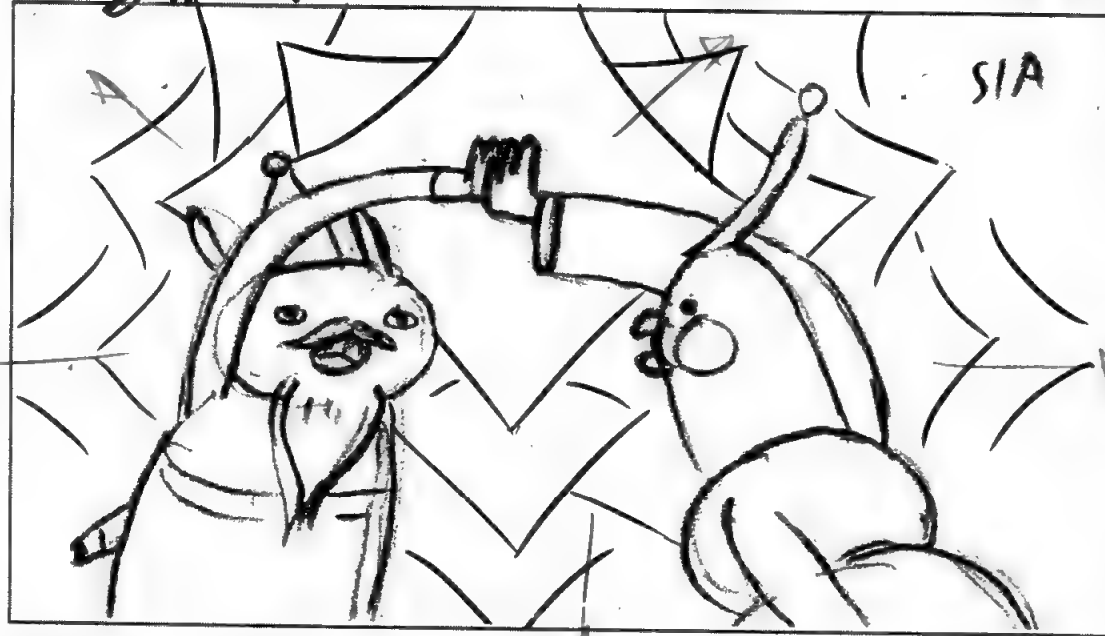
1025/174

1025/174

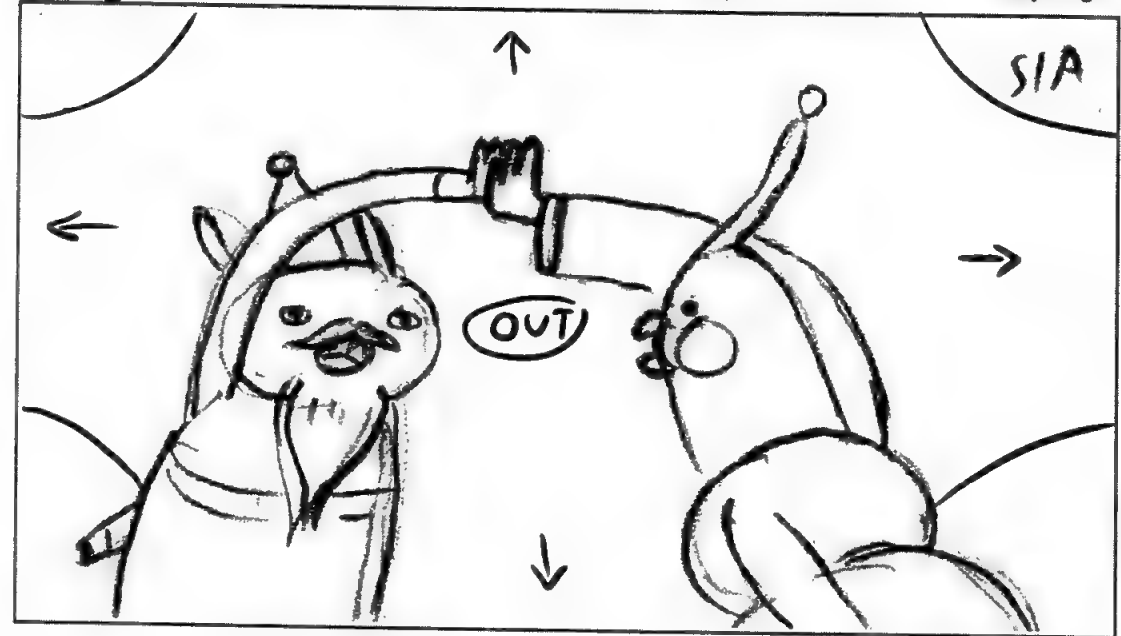
ADVENTURE TIME



Sc. *211 CONT* Pnl. *H* Bg. day night



Sc. *211 CONT* Pnl. *I* Bg. day night



Dialog:

Action:

- MAGIC EXPLODES OUT OF FRAME

Timing:

FEB 27 2014

EPISODE # 1025-174

1025/174

Production :

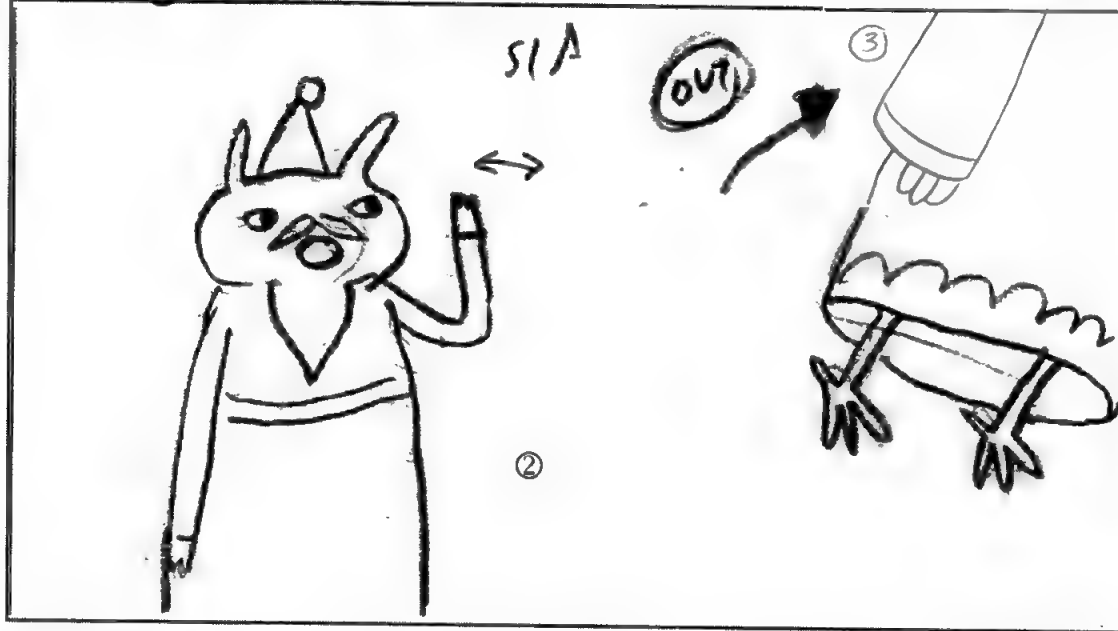
1025/174

ADVENTURE TIME



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Sc. 211 CONT Pnl. J Bg. day night



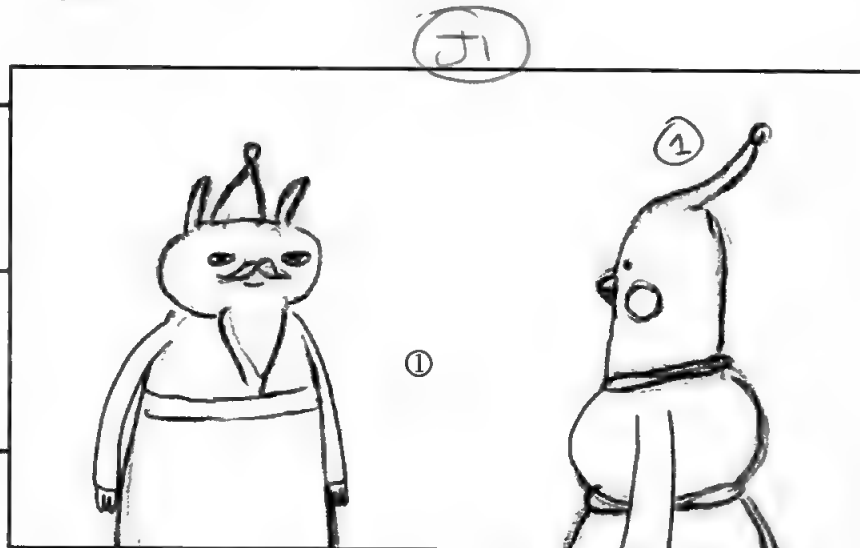
Sc. 212 Pnl. A Bg. day night



Dialog:
BZ: LATER, CHINCHIZARD
CC: BYE BIRDZARD



WAVE CYCLE
(5)/(J2)



FEB 27 2014

- ABD WALKS ON/S
- CC SEES ABD COMING



EPISODE # 1U25-174

1025/174

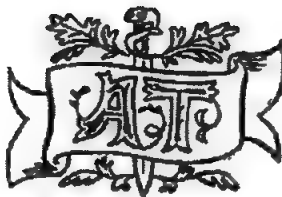
1025/174

1025/174

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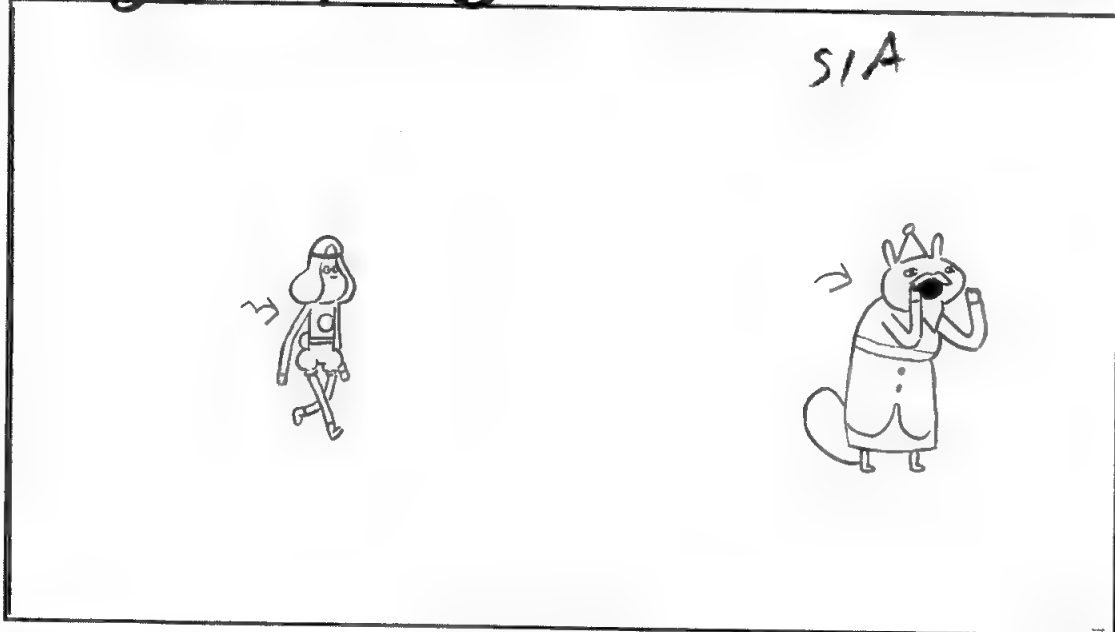
© 2011 Twi.com

ADVENTURE TIME

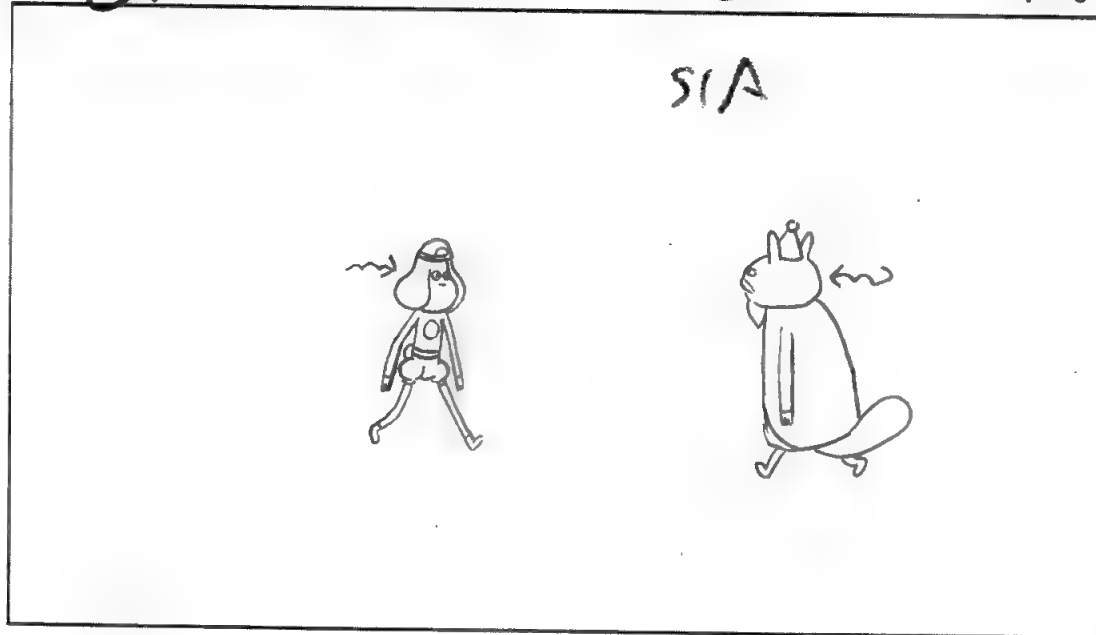


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Sc. 212 cont Pnl. B Bg. day night



Sc. 212 cont Pnl. C Bg. day night



Dialog:	<u>CC</u> : SEE YOU AT THE <u>SECRET THING</u> TONIGHT!
Action:	
Timing:	

FEB 27 2014

EPISODE # 1025-174

Production :

1025/174

1025/174

1025/174

ADVENTURE TIME

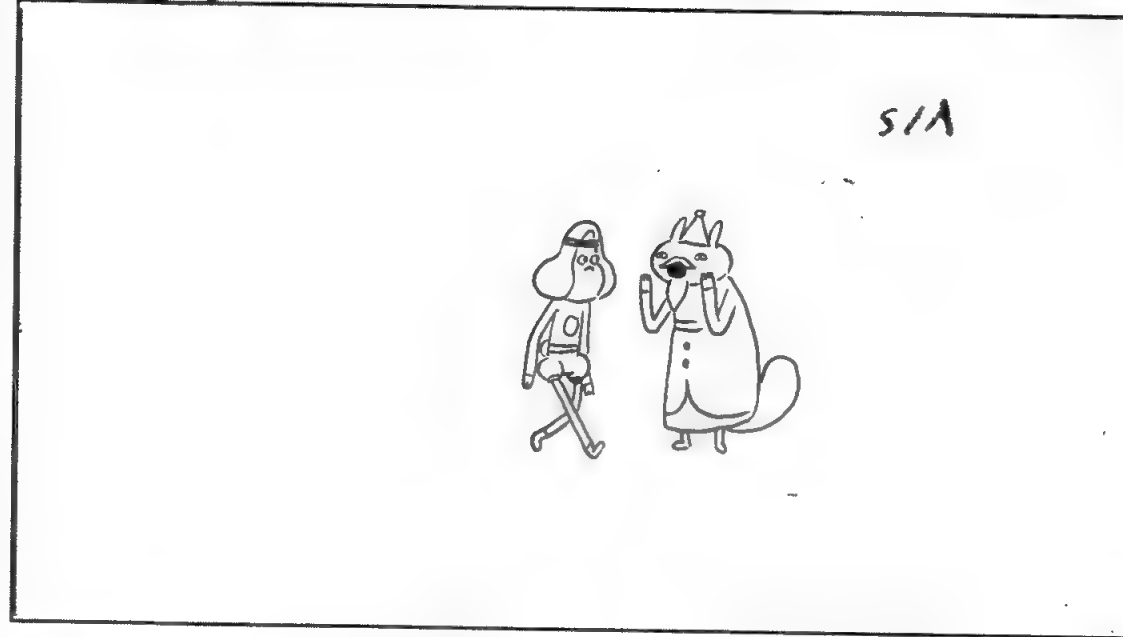


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Sc. 212 CONT Pnl. D

Bg.

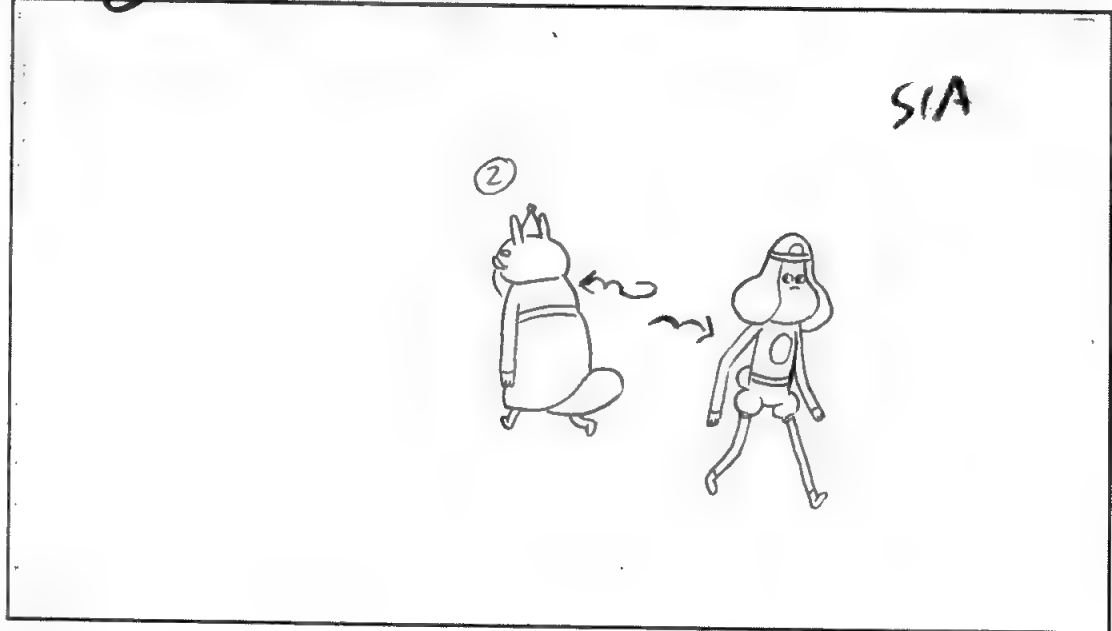
day night



Sc. 212 CONT Pnl. E

Bg.

day night



Dialog:

CC: (LOW WHISPER)
LOSER

CC: HEH HEH

Action:

Timing:



FEB 27 2014

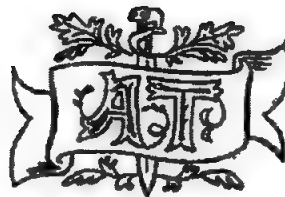
EPISODE# 1025-174

Production :

1025/174

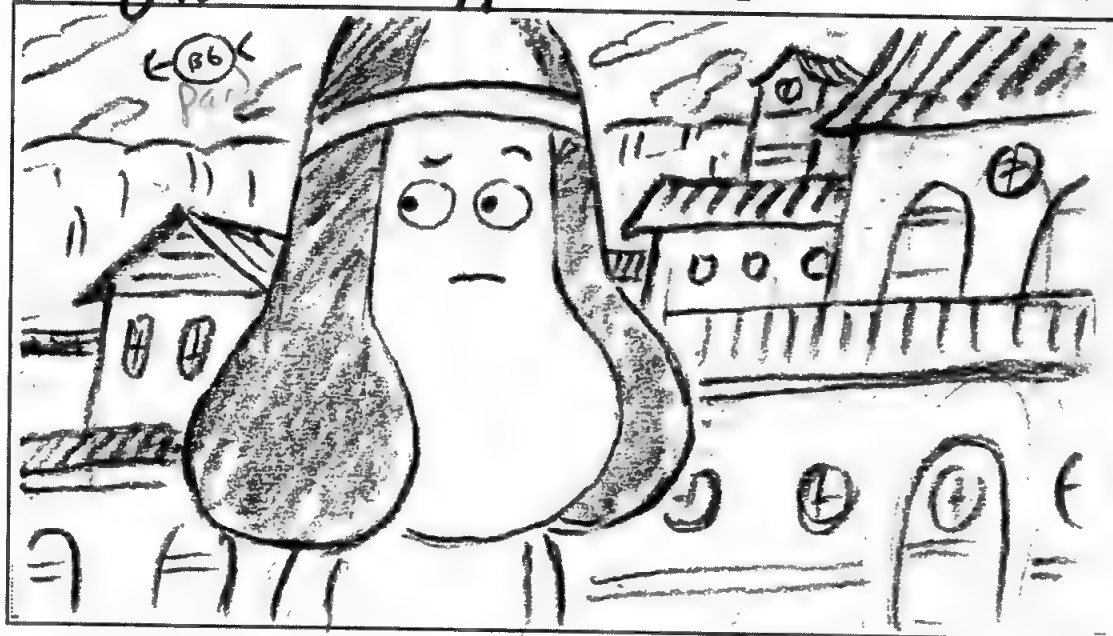
HV
CUT

ADVENTURE TIME

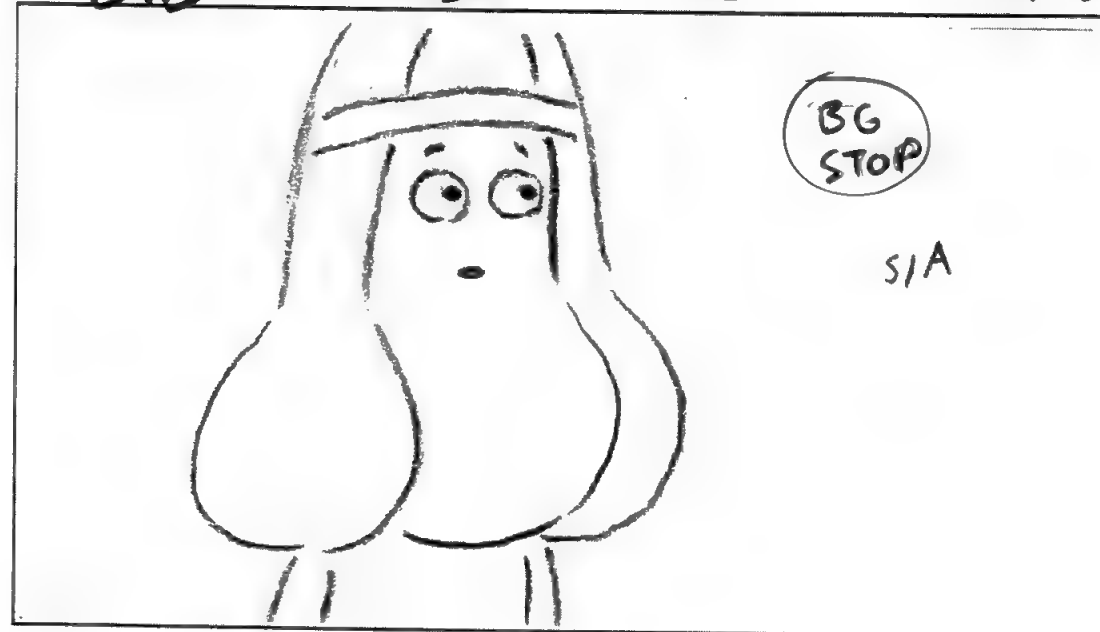


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Sc. 213 Pnl. A Bg. day night



Sc. 213 cont Pnl. B Bg. day night



Dialog:
Action: - ABD WALKING - WALKING
Timing:

FEB 27 2014

HV
CUT

1025-174

EPISODE #

1025/174

Production :

1025/174

1025/174

ADVENTURE TIME



CUT

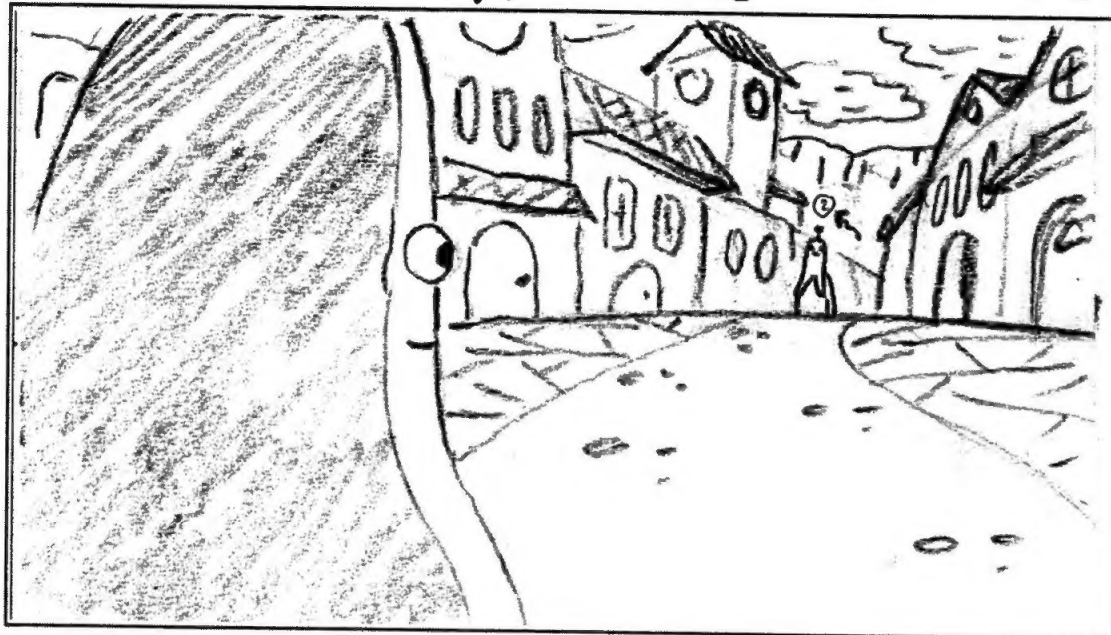
Page 202

Sc. 214

Pnl. A

Bg.

day night

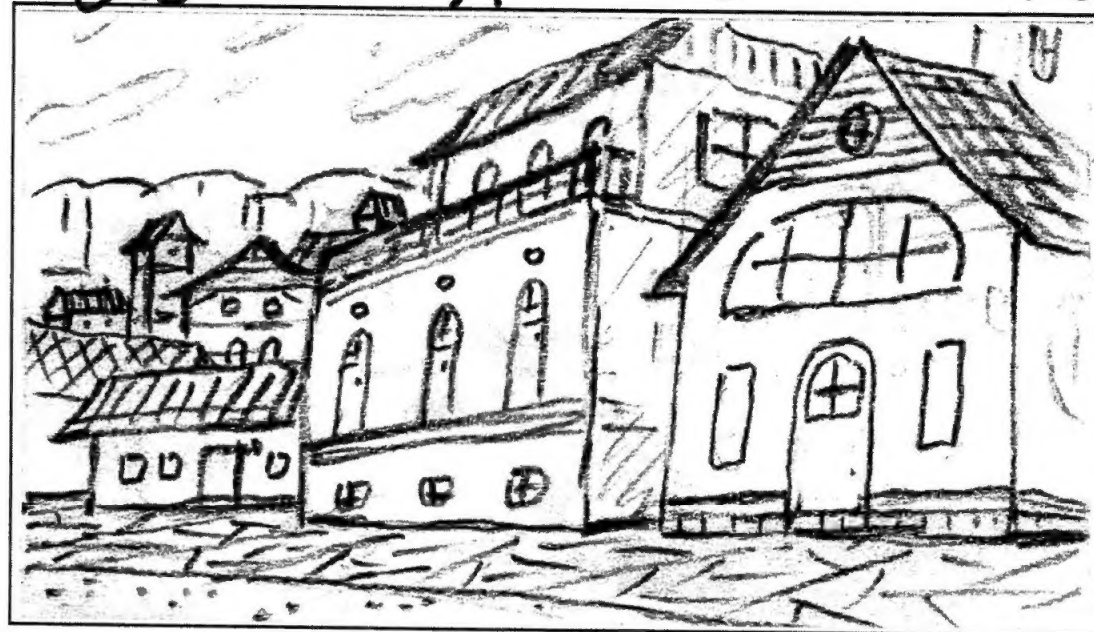


Sc. 215

Pnl. A

Bg.

day night



Dialog:

Action:

- LGM WALKING UP STREET



Timing:

FEB 27 2014

EPISODE # 1025-174

1025/174

Production :

1025/174

ADVENTURE TIME

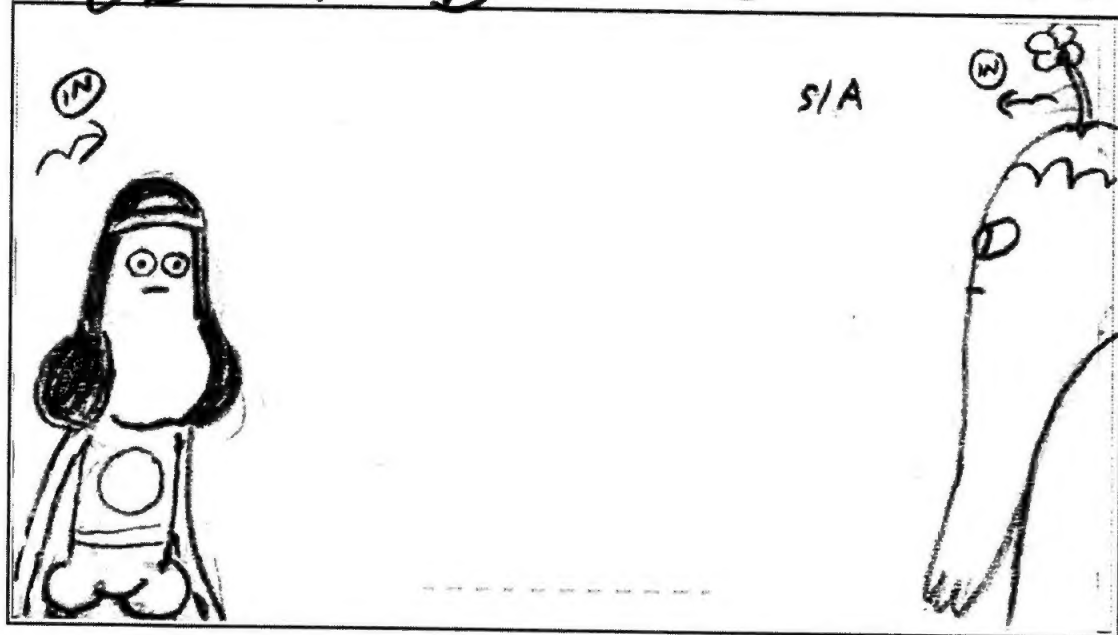


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Sc. 215 CONT Pnl. B

Bg.

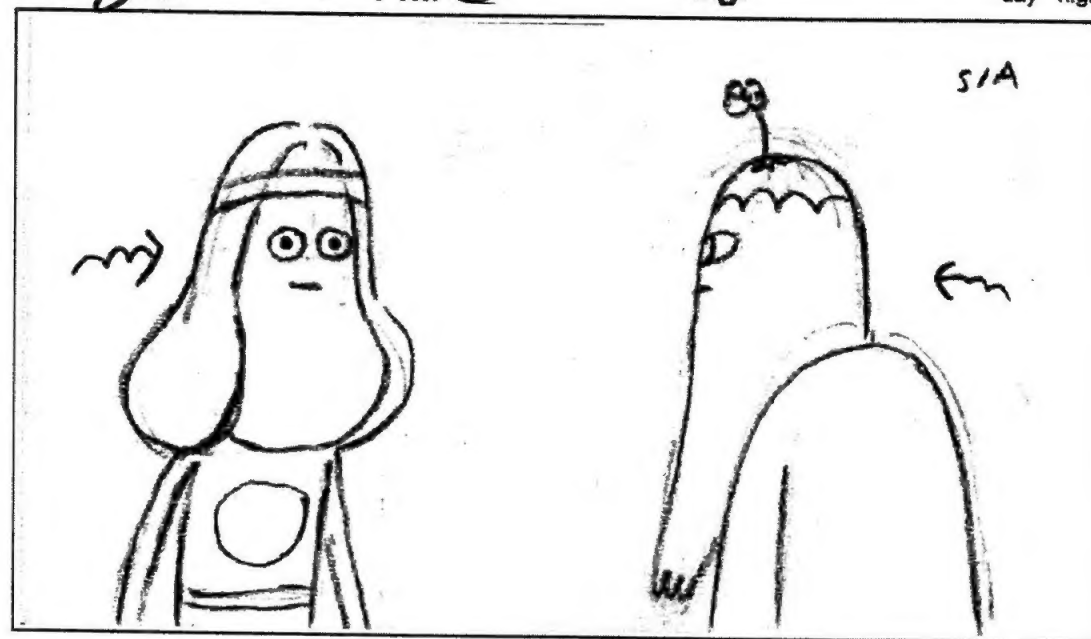
day night



Sc. 215 CONT Pnl. C

Bg.

day night



Dialog:

Action:

- ABD + LGM WALK ONIS

- WALK UNTIL THEY'RE ABOUT TO PASS
EACH OTHER

Timing:

FEB 27 2014

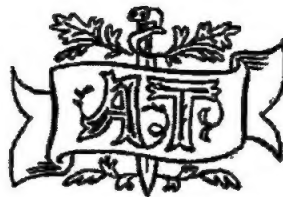
Production :

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ADVENTURE TIME

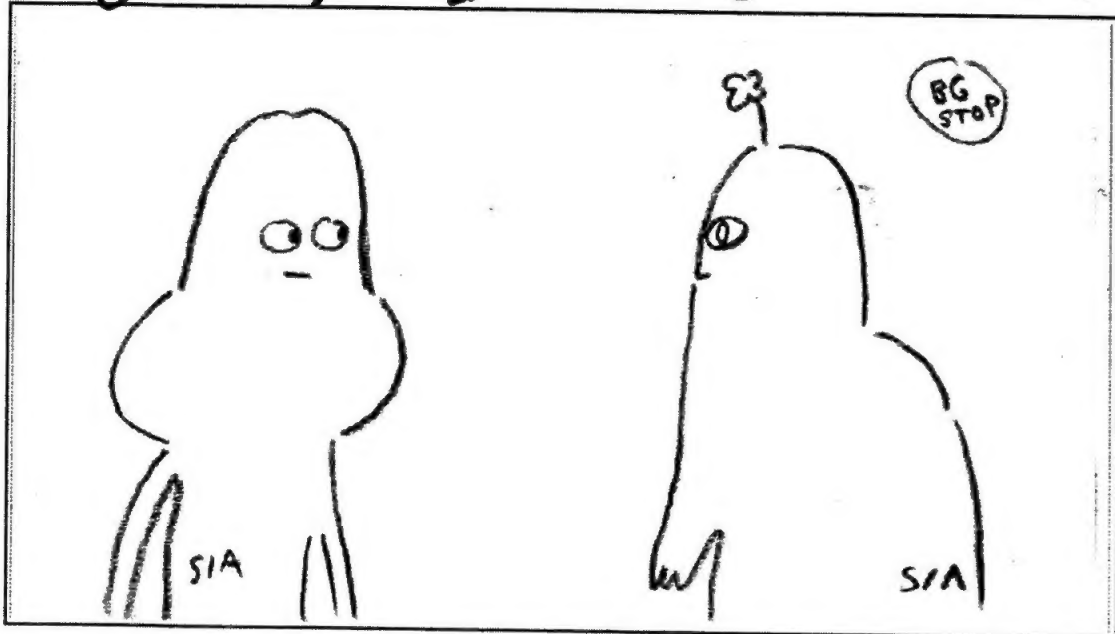


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Sc. 215 cont Pnl. D

Bg.

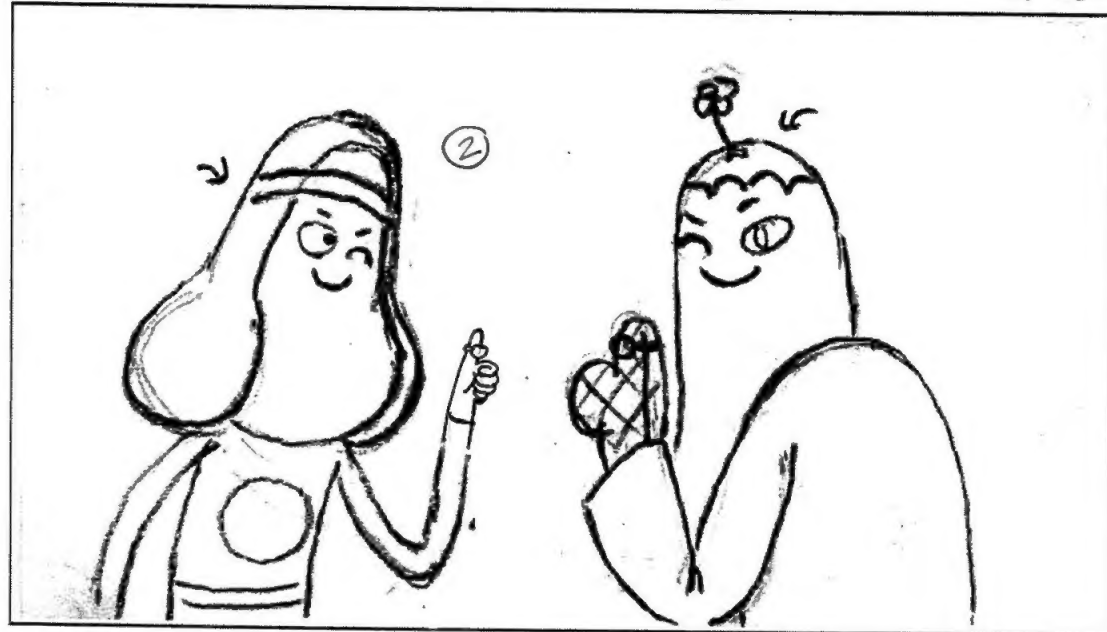
day night



Sc. 215 cont Pnl. E

Bg.

day night




Hu
Cut

EPISODE # 1025-174

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Dialog:		
Action:	- GLANCE AT EACH OTHER	
Timing:		



- SIMULTANEOUSLY GIVE A BIG THUMBS UP AND WINK

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Production :

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HO
cut

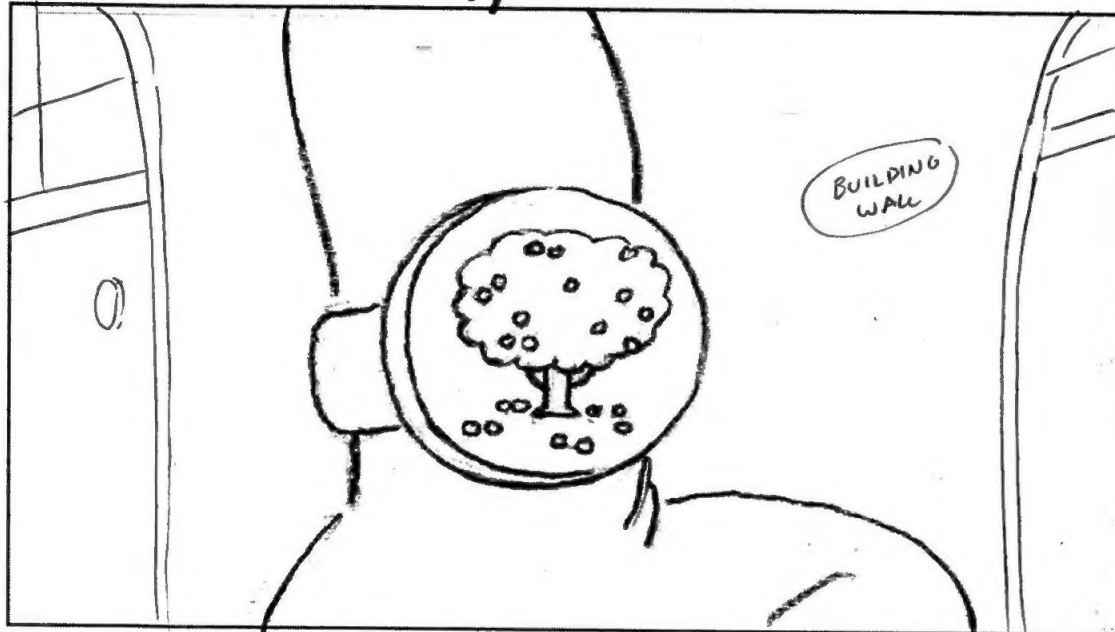
ADVENTURE TIME



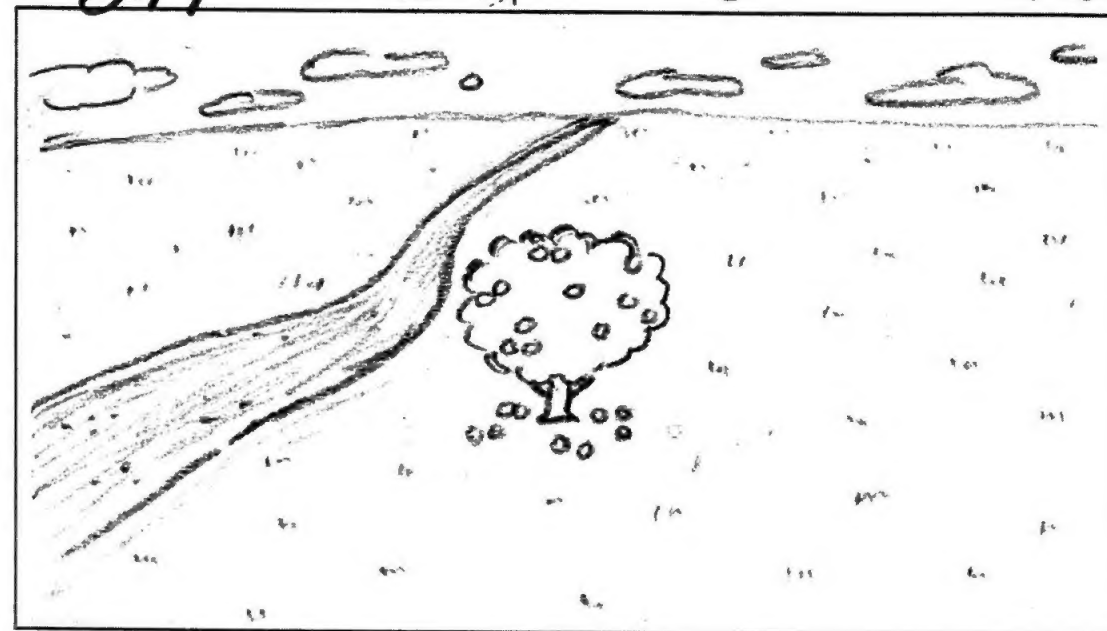
Cut w/ KDiss
a post

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Sc. 216 Pnl. A Bg. day night



Sc. 217 Pnl. A Bg. day night



Dialog:

XDiss ~~XX~~ IK: (V10) GIUSEPPE...

Action:

- CU. OF SIGNET RING W/ CRABAPPLE TREE.

- MATCH DISSOLVE TO CRABAPPLE TREE

Timing:

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